Cale Geffre

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Education

University of Wisconsin - Madison

B.S. in Computer Engineering, expected May 2018

GPA : 3.3 / 4 Department GPA : 3.7 / 4

Dean's List : 3 / 4 Semesters

Experience (see online portfolio: CaleGeffre.me)

Living Environments Laboratory, CAVE Programmer

Wisconsin Institute for Discovery, Madison, WI - September 2016 - Present

- Work on pipeline for processing LiDAR scan data into 3D point cloud models
- Assist in vizHOME research project as technical lead, running participants through the 3D virtual reality home walkthroughs

Seagate, Firmware and Data Reliability Intern

Shakopee, Minnesota - May 2016 - Augusts 2016

- Created simulations of reliability systems for modelling firmware enhancements
- Created python tools for parsing through hex files and program outputs for quicker access to drive information
- Debugged and created solutions for firmware code issues

Living Environments Laboratory, Undergrad Research Assistant

Wisconsin Institute for Discovery, Madison, WI - August 2015 - May 2016

• Worked with vizHOME project assisting lay people in using 3D virtual reality technology, for purposes of researching health information management

Activities

BadgerloopVR Team Member

Madison, Wisconsin - October 2016 - Present

- Creating virtual reality simulation of hyperloop travel for UW's team in the SpaceX HyperLoop competition.
- Development with HTC Vive, Unity, C#

Volunteer with Living Environments Lab

Madison, Wisconsin - August 2015 - Present

• Participate in outreach events, get people informed/interested in virtual reality.

Division 1 Student Athlete, Rowing

Madison, Wisconsin - Fall 2014 - Fall 2015

• Committed intense hours to achieve both academic and athletic goals

Skills

- Languages comfortable with : C, C++, Python, Java, Excel VBA
- Software comfortable with: QT, Unity, Visual Studio, Autodesk Inventor
- Agile/Scrum Experience
- Some C#, HTML, CSS, Javascript experience