

Booting

COSC-361
Stephen Marz



1

Booting

- Booting is the process of getting the machine into the OS' state.
 - Cold boot - from power off to power on
 - Warm boot - from power on to power on
 - (AKA) Soft reset or just reset

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2

PCs

- Power is applied to the motherboard
 - Motherboard provides power to CPU and all components.
 - CPU executes the BIOS or UEFI (newer)
 - BIOS transfers control to the bootloader
 - Bootloader loads the operating system

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3

SoCs and Microcontrollers

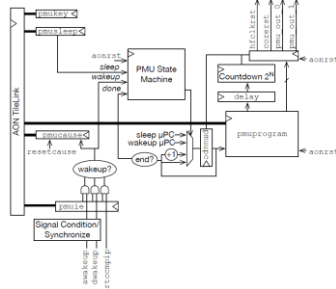


Figure 13.1: FE310-G000 Power-Management Unit.

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4

Getting To The OS

1. Pick a "boot" CPU. Put the rest into a waiting loop.
2. Copy data from storage to memory (RAM)
3. Set the trap vector for system calls and faults.
4. Jump to high-level code (C, C++, Rust, etc).

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5

Example RISC-V Boot Code

```
//start.S
//Entry point for adivs
//Stephen Barr
//24 November 2018

//RVC must be turned off. The compressed instructions
//won't allow us to boot
.option mrvcc
.section .text.init
global _start
_start:
    //Only allow hartid 0 to work
    csrr a0, mhartid
    bnez a0, 2f

    //Zero out the BSS
    la t0, _bss_start
    la t1, _bss_end
    //t0 is the address of the BSS section
    bge t0, t1, 1f
    sw zero, (t0)
    addi t0, t0, 4
    j t0
1:
    //Set the stack and explicitly go into machine mode (mode: 3)
    la sp, _memory_end
    tail main
2:
    wfi
    j t0
    .type _start, function
    .size _start, .-_start
```

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High Level Code

1. Initialize devices
2. Set-up graphics / screen
3. Enable interrupts
4. OS loop

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7



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8
