

Introduction to Algorithms & Analysis

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CSC 212

Announcements

- Reminders:
 - Go to office hours
 - Self-advocacy --- you have to bring issues are you having with the course to us
- Go to Python tutorial on Fridays @2pm (Library 130)
- Next Quiz September 24
 - Quizzes now move to **Tuesdays** for the rest of the semester

Algorithms

- **Definition:**

- Any well-developed computational procedure that takes some value or set of values as **input** and produces some value, or set of values, as **output**

- A **tool** to solve computational problems

- Given a desired input and output relationship, an algorithm specifies a step-by-step procedure to make that happen!

- Example --- Sorting!!!

- (One of the most common tasks a computer performs)

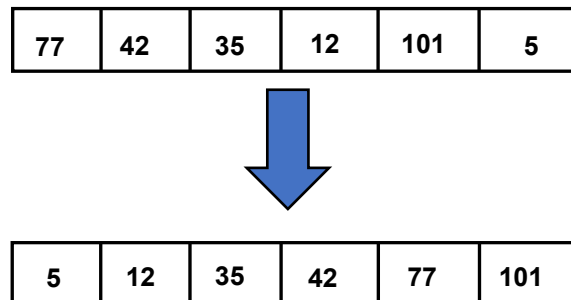
Sorting

– Input

- A list of unsorted numbers $A = \langle a_1, a_2, \dots, a_n \rangle$

– Output

- A permutation (re-ordering) of A like $\langle a'_1, a'_2, \dots, a'_n \rangle$, where $a'_1 \leq a'_2 \leq \dots \leq a'_n$



Generally speaking, can be used for any sorting any set of values. The algorithm must know how to compare values ($<$, $=$, or $>$)

Insertion Sort



Same idea as **sorting cards as they are dealt**.

Example

Dealing order: 6, 8, 4, 1, 3

(1)	6				
(2)	6	8			
(3)	4	6	8		
(4)	1	4	6	8	
(5)	1	3	4	6	8

Card state as
each new card is
dealt



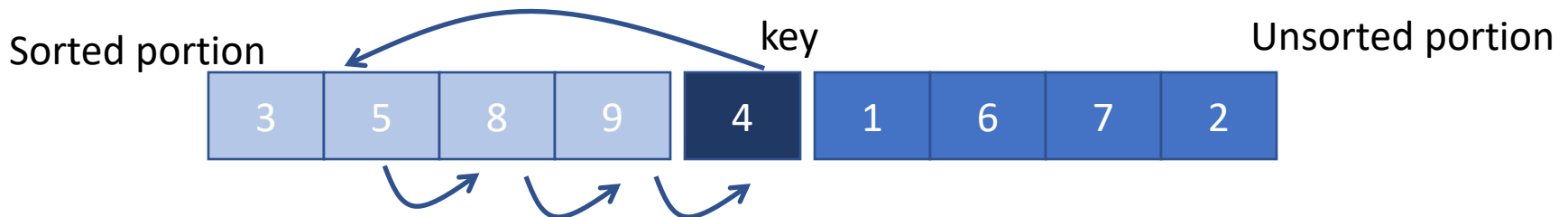
Python code

REMEMBER:

Python uses 0 index arrays

```
def InsertionSort(A)  
    for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i + 1] = A[i]  
            i = i - 1  
        A[i + 1] = key
```

Ignore the gaps in the array
(they are shown for convenience)
It's one long array




Example

key = 2

i	j	
5	2	1

j = 1	A[j] = 2
i = 0	A[i] = 5

```
def InsertionSort(A)
  for j in range(1, len(A))
    key = A[j]
    i = j-1
    while i >= 0 and A[i] > key
      A[i+1] = A[i]
      i = i - 1
    A[i+1] = key
```



Example

key = 2

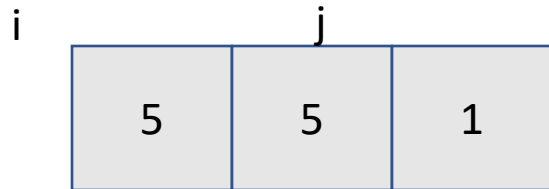
i	j	
5	5	1

j = 1	A[j] = 5
i = 0	A[i] = 5

```
def InsertionSort(A)
  for j in range(1, len(A))
    key = A[j]
    i = j-1
    while i >= 0 and A[i] > key
      ➡ A[i+1] = A[i]
        i = i - 1
      A[i+1] = key
```



Example

key = 2



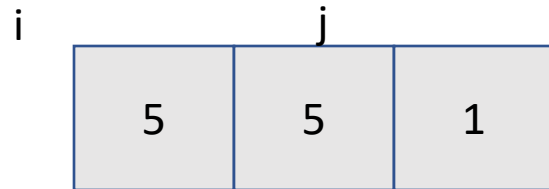
j = 1	A[j] = 5
i = -1	A[i] = N/A

```
def InsertionSort(A)  
    for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```



Example

key = 2



j = 1	A[j] = 5
i = -1	A[i] = N/A

```
def InsertionSort(A)
```

```
    for j in range(1, len(A))
```

```
        key = A[j]
```

```
        i = j - 1
```

```
    ➔ while i >= 0 and A[i] > key
```

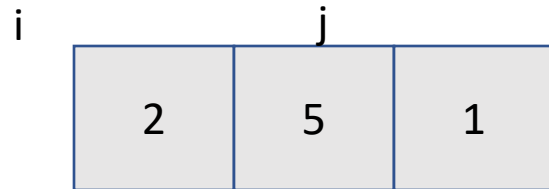
```
        A[i+1] = A[i]
```

```
        i = i - 1
```

```
    A[i+1] = key
```

Example

key = 2



j = 1	A[j] = 5
i = -1	A[i] = N/A

```
def InsertionSort(A)  
    for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```

➡


Example

key = 1

	i	j
2	5	1

j = 2	A[j] = 1
i = 1	A[i] = 5

```
def InsertionSort(A)
  for j in range(1, len(A))
    key = A[j]
    i = j - 1
    while i >= 0 and A[i] > key
      A[i+1] = A[i]
      i = i - 1
    A[i+1] = key
```



Example

key = 1

	i	j
2	5	5

j = 2	A[j] = 5
i = 1	A[i] = 5

```
def InsertionSort(A)  
    for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```


Example

key = 1

i		j
2	5	5

j = 1	A[j] = 5
i = 0	A[i] = 2

```
def InsertionSort(A)  
    for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```



Example

key = 1

i		j
2	5	5

j = 1	A[j] = 5
i = 0	A[i] = 2

```
def InsertionSort(A)
```

```
    for j in range(1, len(A))
```

```
        key = A[j]
```

```
        i = j - 1
```

```
    ➔ while i >= 0 and A[i] > key
```

```
        A[i+1] = A[i]
```

```
        i = i - 1
```

```
    A[i+1] = key
```


Example

key = 1

i		j
2	2	5

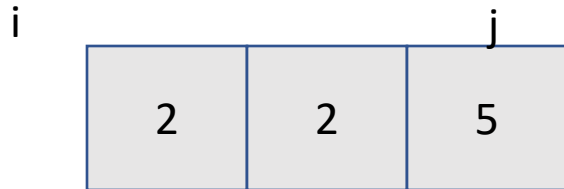
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```
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        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```



Example

key = 1



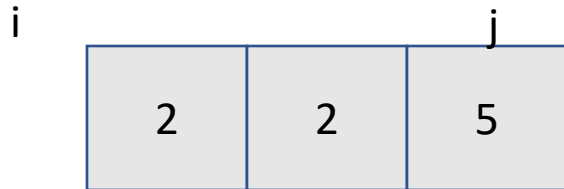
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i = -1	A[i] = N/A

```
def InsertionSort(A)
  for j in range(1, len(A))
    key = A[j]
    i = j-1
    while i >= 0 and A[i] > key
      A[i+1] = A[i]
      i = i - 1
    A[i+1] = key
```

➡

Example

key = 1



j = 2	A[j] = 5
i = -1	A[i] = N/A

```
def InsertionSort(A)
```

```
    for j in range(1, len(A))
```

```
        key = A[j]
```

```
        i = j - 1
```

```
    ➔ while i >= 0 and A[i] > key
```

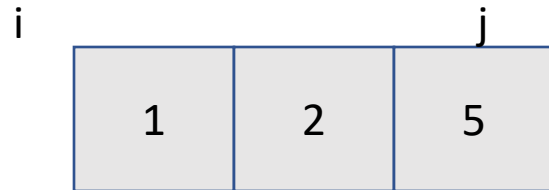
```
        A[i+1] = A[i]
```

```
        i = i - 1
```

```
    A[i+1] = key
```

Example

key = 1

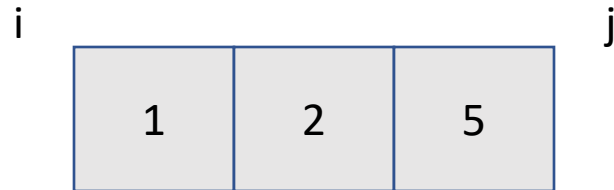


j = 2	A[j] = 5
i = -1	A[i] = N/A

```
def InsertionSort(A)  
    for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```

Example

key =



j = 3	A[j] = out of range
i = -1	A[i] = N/A

```
def InsertionSort(A)  
    ➔ for j in range(1, len(A))  
        key = A[j]  
        i = j - 1  
        while i >= 0 and A[i] > key  
            A[i+1] = A[i]  
            i = i - 1  
        A[i+1] = key
```

WE ARE DONE!

Analysis

- **Termination**

- We terminate this case when j goes out of bounds

- **Correctness**

- beginning of **for-loop**: if $A[1.. i]$ sorted, then
 - end of **for-loop**: $A[1.. i+1]$ sorted.

- **Efficiency: time/space**

- Depends on input size n
 - Space: roughly n

Running Time

- In **general time taken by algorithm grows with the size of the input**
- So, traditionally, **running time is defined as a function of the size of the input**
- Input size depends upon the problem
 - For sorting problem it depends on number of values being sorted (e.g., size of input array)
 - For graph algorithms input depends on two values, # of vertices and # of edges of the network

Running Time Assumptions

- Running time of an algorithm in the number of primitive (basic) operations – steps --- executed
- Typically, we say each basic operation i takes a constant amount of time c_i
 - Note, different primitive step may take a different amount of time
 - But the time for that step is always the same, a constant

[IMPORTANT] 0-Index & 1-index

- Python uses zero index for its code. So do many programming languages
- Cormen et al. uses one-index in its pseudocode
- Therefore, you might notice some of differences in the code you see on the slides and in the textbook!!

Running Time of Insertion Sort

	Assume 0 index	Assume n elements	Cost	Times
def InsertionSort(A)				
for j in range(1, len(A))			c1	n
$key = A[j]$			c2	$n-1$
# insert $A[j]$ into the sorted portion of the A			c3	0
$i = j - 1$			c4	$n - 1$
while $i > 0$ and $A[i] > key$			c5	$\sum_{j=2}^n t_j$ WHY?
$A[i+1] = A[i]$			c6	$\sum_{j=2}^n (t_j - 1)$
$i = i - 1$			c7	$\sum_{j=2}^n (t_j - 1)$
$A[i+1] = key$			c8	$n-1$

Running time for Insertion Sort

$$\begin{aligned} T(n) &= c1 * n + c2(n - 1) + c4(n - 1) \\ &+ c5 \sum_{j=2}^n t_j + c6 \sum_{j=2}^n (t_j - 1) \\ &+ c7 \sum_{j=2}^n (t_j - 1) + c8(n-1) \end{aligned}$$

Best Case Analysis

- When will the algorithm take the least amount of time?
 - When the array is already sorted ($t_j = 1$)
 - So the $T(n)$ will be

$$T(n) = c1 * n + c2(n - 1) + c4(n - 1) + c5(n - 1) + c8(n - 1)$$

- Or $T(n)$ is of the form **An + B**
- **Linear function** of input size, which is **n**

Worst Case Analysis

- When will the algorithm take the most amount of time?
 - When the array inverse sorted ($t_j = j$)
 - So the $T(n)$ will be

$$\begin{aligned}
 T(n) &= c1 * n + c2(n - 1) + c4(n - 1) + c5 \sum_{j=2}^n t_j + c6 \sum_{j=2}^n (t_j - 1) + c7 \sum_{j=2}^n (t_j - 1) + c8(n-1)
 \end{aligned}$$

$[n(n+1)/2] - 1$ $n(n-1)/2$ ← WHY?

- Or $T(n)$ is of the form **$An^2 + Bn + C$**
- **Quadratic function** of input size, which is **n**

More on Worst Case Analysis

- Gives the upper-bound on the running time for **ANY** input
 - We cannot do any worse than this! IT will never take any longer.
- Worst case for an algorithm occurs fairly often --- example search algorithms --- which don't find an entry in a database
- **Average case analysis** --- this computes on average how much running time of an algorithm
- This is useful sometimes, but most often it takes the same ball-park amount as the worst case.
 - What's the average case $T(n)$ for Insertion sort?
 - Depends on how many times the while loop executes on average.

Growth Functions

- We have used some simplifying abstractions to ease our analysis
 - replaced individual constants in the final value of $T(n)$
- Actually, we will use even more simplifications and just focus on the leading terms of the formula
 - like an^2 for the worst-case analysis
- This is because the order terms bn and c (lower-order terms) will always be $< an^2$
- *Next time we shall see how to represent the running time using what's called the **Big-O** and **Big-Theta** notations!*



That's all Folks!
Any Question?