



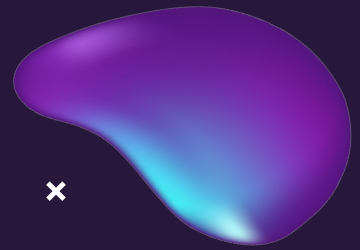
# An Overarching YOLO Performance Analysis

Groups: A, F, G, I





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# ABSTRACT

Object Detection is Critical for Robotics, Surveillance, and Autonomous Systems

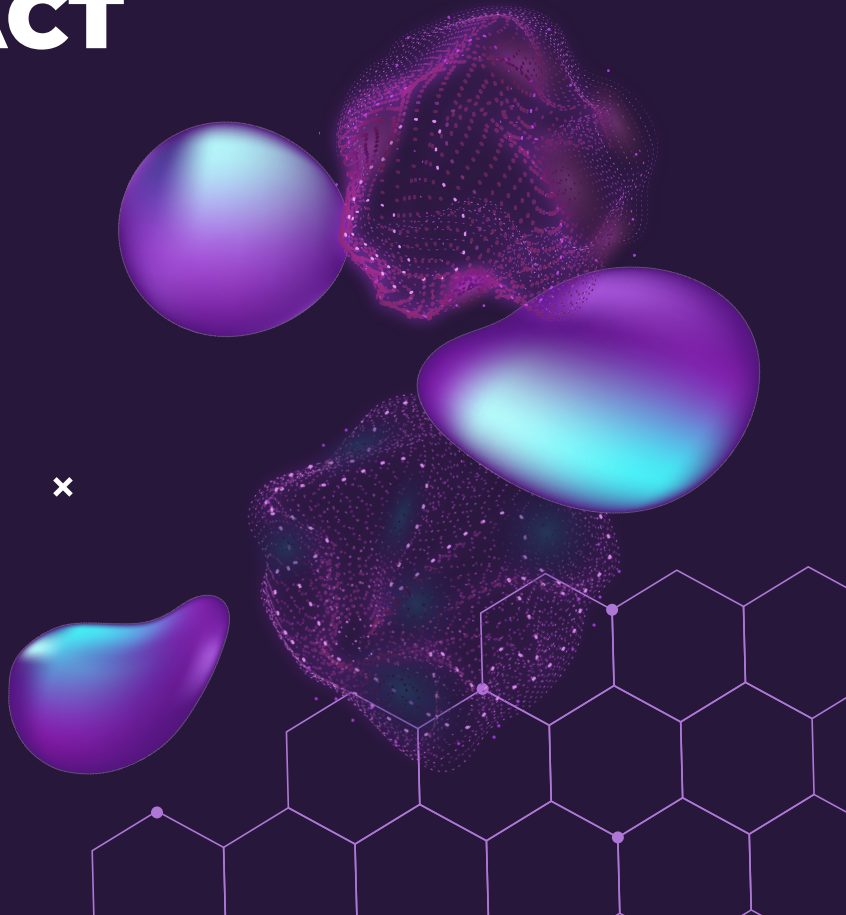
This Study Benchmarks YOLOv5 and YOLOv8 on CPUs, GPUs, and Edge Devices

Objective: Provide Insights into Trade-Offs for Hardware and Model Selection

Key Results:

- ◆ YOLOv8 Excels in Speed & Accuracy, Especially on Edge Devices
- ◆ Discrete GPUs are the Most Efficient, up to 27.23x Better than CPUs

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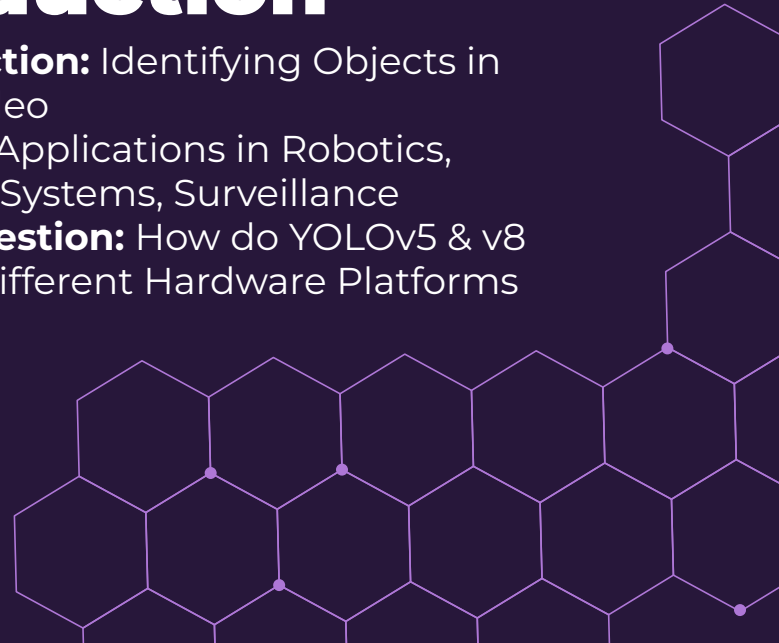
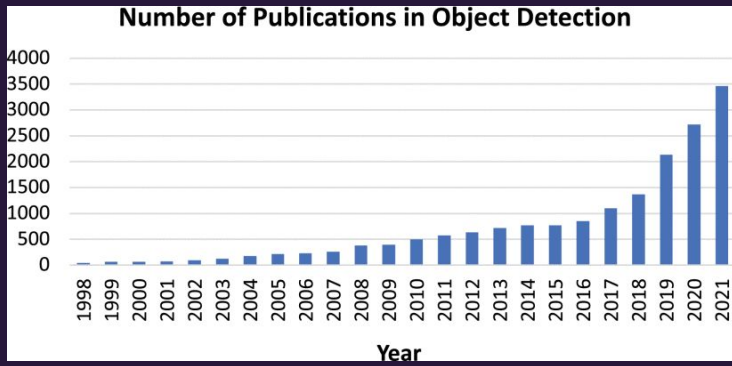


# Introduction

**Object Detection:** Identifying Objects in Images or Video

**Importance:** Applications in Robotics, Autonomous Systems, Surveillance

**Research Question:** How do YOLOv5 & v8 Perform on Different Hardware Platforms



# HARDWARE CONFIGURATIONS

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## HIGH-PERFORMANCE SYSTEMS

**System 1:** Intel i7-12700KF, NVIDIA RTX 4080

**System 2:** AMD Ryzen 9 5950X, AMD Radeon RX 6900 XT

2

## INTEGRATED GRAPHICS

Intel i5-11400H (UHD Graphics), AMD Ryzen 5 5600G (Vega 7 Graphics)

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## EDGE DEVICES

NVIDIA Jetson Orin Nano, NVIDIA Jetson Nano

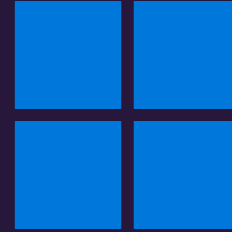
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# SOFTWARE FRAMEWORKS

## Operating Systems:

- ◆ Windows 10
- ◆ Ubuntu 20.04 LTS



## Frameworks:

- ◆ YOLOv5 (Exported to ONNX for Compatibility)
- ◆ YOLOv8 (Native Framework, PyTorch 1.12.0)
- ◆ OpenCV and Roboflow for Dataset Handling



**Monitoring Tools:** HWiNFO64, psutil



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# METHODOLOGY

**Dataset:** COCO 2017 Val (128 Images, Batch Size 16)

## Metrics:

- ◆ **Throughput:** Images/Sec
- ◆ **Inference Time:** Processing Time/Image
- ◆ **Power Efficiency:** Watts per Image/Sec
- ◆ **Memory Utilization:** CPU & GPU Memory Usage

## Process:

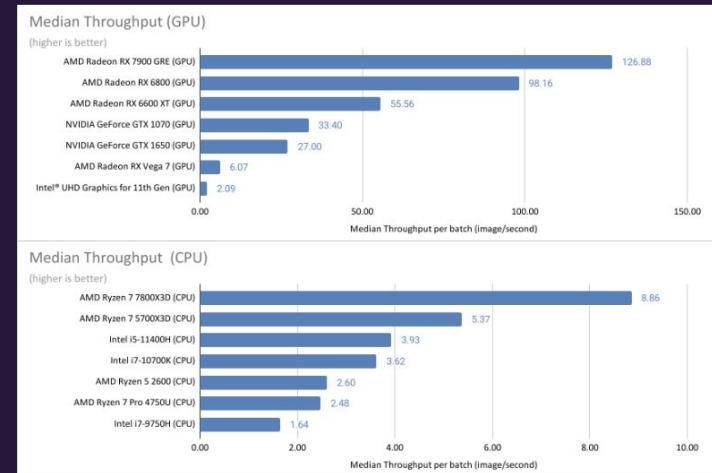
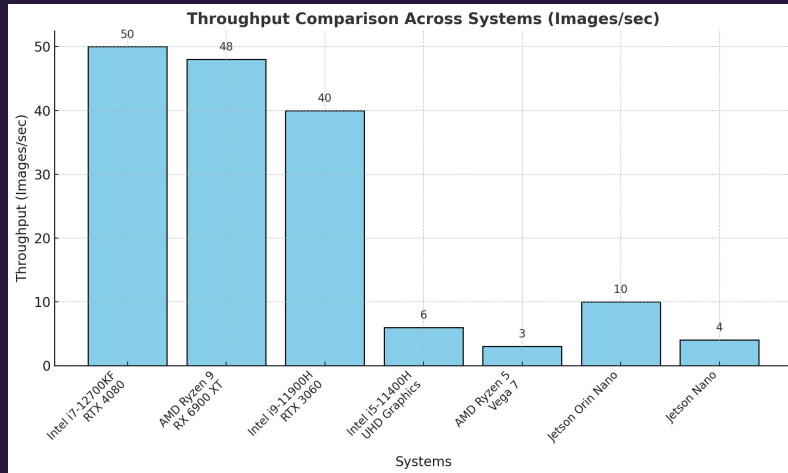
- ◆ GPU Testing First to Avoid Interference
- ◆ Removed Any Unnecessary Background Processes
- ◆ Metrics Tracked During Each Test



# × Results - Throughput

## Observation:

- ◆ GPUs Outperform CPUs Significantly; Integrated GPUs see Lesser Performance Uplift versus CPUs
- ◆ RTX4080 (System 1) Achieves over 50 Images/Sec
- ◆ Jetson Nano (<5 Images/Sec) Limited by Processing Power





# Results - Power Efficiency

System	Power Efficiency (Watts Per Image)
Intel i7-12700KF + RTX 4080	1.5
AMD Ryzen 9 + RX 6900 XT	1.8
Intel i9-11900H + RTX 3060	2.2
Intel i5-11400H + UHD Graphics	6.0
AMD Ryzen 5 + Vega 7	8.0
Jetson Orin Nano	4.0

## Observation:

- ◆ Discrete GPUs Most Efficient (1.5-2W/Image/Sec)
- ◆ Jetson Orin Nano is Efficient for Edge Devices (~4 W/Image/Sec)
- ◆ Integrated GPUs Consume More Power for Lower Throughput

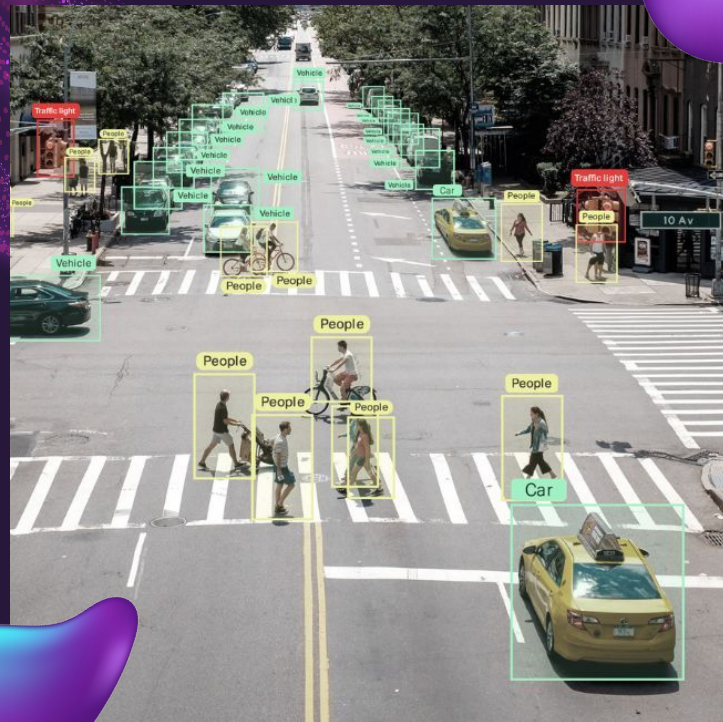


# YOLOv5 vs YOLOv8 Comparison

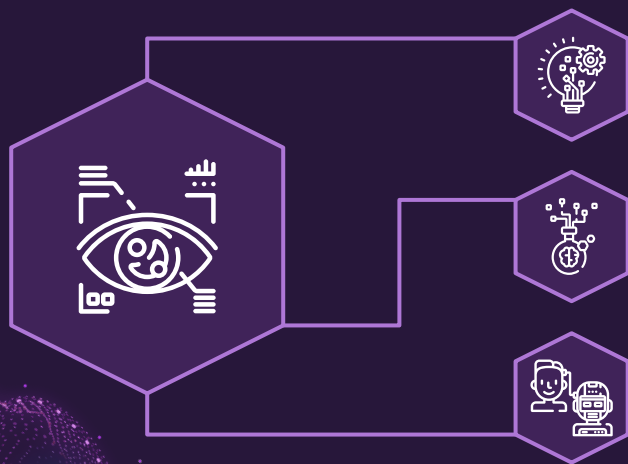
Metric	YOLOv5	YOLOv8
Throughput	Lower (Robust in Varying Environments)	Higher (Suited for Real-Time Applications)
Inference Time	Higher (Slower Processing)	Lower (Faster Processing)
Detection Confidence	Higher at Longer Distances	Slightly Lower at Longer Distances
Power Efficiency x	Moderate (Less Efficient)	Higher (More Efficient on Edge Devices)

# CONCLUSION

- ◆ Discrete GPUs Excel in Performance, Suitable for Large Scale Tasks
- ◆ YOLOv8 is Optimal for Real-Time Detection and Edge Devices
- ◆ YOLOv5 Remains Reliable for Scenarios Requiring Robust Confidence
- ◆ **Key Insight:** Model & Hardware Selection Depend on use Case Priorities



# FUTURE WORK



## GOAL 1

Explore Further Optimizations for YOLO Models on Edge Devices

## GOAL 2

Investigate Reducing Memory utilization for Real-Time Tasks

## GOAL 3

Expand Benchmarking to Other Detection Models