

# Lab 1 - Web Server Report

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## Implementation Summary

This project creates a simple web server using Python's built-in server socket.

## Key Functions and their Behaviors

[\[1\] Python Socket Programming Guide](#)

### Preparing the Server Socket

```
serverSocket = socket(AF_INET, SOCK_STREAM)
```

- the `socket()` function instantiates our socket object for the lab which will use the necessary methods summarized below to establish the socket connection on the server side.
- the `AF_INET` argument specifies that the socket will use IPv4.
- the `SOCK_STREAM` argument specifies that the socket will use the TCP transport protocol for message transmission.

```
serverSocket.bind((SERVER_ADDR, SERVER_PORT))
```

- the `bind()` method links the socket address—*composed of a tuple containing the server's network address and the web server's port number*—to the socket object.

```
serverSocket.listen()
```

- the `listen()` method simply allows the web server to accept incoming connections to the socket.

### Establishing the Connection

```
connectionSocket, clientAddr = serverSocket.accept()
```

- the `accept()` method accepts an incoming connection and returns:
  1. a new socket object `connectionSocket` that's used only for communication with the incoming client.
  2. the IP address `clientAddr` of the incoming client .

```
message = connectionSocket.recv(1024)
```

- the `recv()` method is used to receive data via our new socket connected to the client.
- the `1024` argument specifies the buffer size.

#### Note

I wasn't sure what value to pass for the buffer size argument, but the sources that I used consistently used 1024. From my understanding the value can be anything, but larger values can consume unnecessary memory and small values will require more calls to `recv()` to get the entire message. [\[2\] Python Socket](#) `recv`

```
outputdata = f.read()
```

- the `read()` method takes the `HelloWorld.html` file and reads the contents of the webpage into `outputdata`

## Send One HTTP Header Line into Socket

The server sends back the resource with a `200 OK` status code, indicating success:

HTTP

Copy

```
HTTP/1.1 200 OK
Content-Type: text/html; charset=UTF-8
Date: Fri, 21 Jun 2024 14:18:33 GMT
Last-Modified: Thu, 17 Oct 2019 07:18:26 GMT
Content-Length: 1234
```

### [\[3\] HTTP Response Header](#)

```
connectionSocket.send(b"HTTP/1.1 200 OK\r\n")
connectionSocket.send(b"\r\n")
```

- Using the references above to craft a correct `GET` response, the `send()` method is used to send one HTTP header line into the socket.
  - HTTP message format [\[4\] RFC 2616](#)

## Send Response Message for File not Found

```
connectionSocket.send(b"HTTP/1.1 404 Not Found\r\n")
```

## Validation Evidence

### Running Web Server

```
genki@Genki:~/Projects/WebServer/Project1$ python3 webserver.py
Ready to serve...
```

# Welcome To Project 1

HELLO WORLD!!!

## Accessing Non-Existing Page

This 127.0.0.1 page can't be found

No webpage was found for the web address: `http://127.0.0.1:8080/Goodbye.html`

HTTP ERROR 404

## Browser Network Output

Name	Status	Type
HelloWorld.html	200	document
Goodbye.html	404	document

## Attribution

- [1] [Socket Programming in Python \(Guide\) – Real Python](#)
- [2] [Python Socket `recv` – A Comprehensive Guide - CodeRivers](#)
- [3] [GET request method - HTTP Response Header | MDN](#)
- [4] [RFC 2616: Hypertext Transfer Protocol -- HTTP/1.1](#)