

V8 - MAT 226B - Lecture I

Homepage: Math.ucdavis.edu/~freund/226B/

OH: Weds 12:45-2:45 pm

Grading:

5 homeworks 50% Final project 50%

Reference: Matrix Computation - Golub?

Typical Matrix Computations

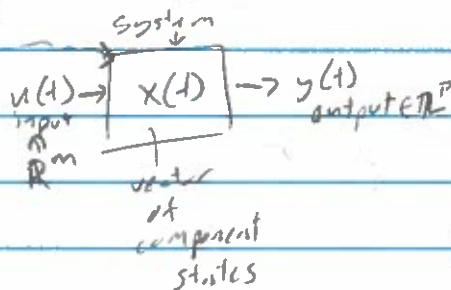
• Linear systems of eqns. $Ax=b$, $A \in \mathbb{R}^{n \times n}$

• Eigenvalue problems $Ax=\lambda x$, $A \in \mathbb{R}^{n \times n}$

• Linear dynamical systems

$$E \frac{d}{dt} x(t) = Ax(t) + Bu(t)$$

Typically desc. by ODEs



$m, p \ll n$

$A, E \in \mathbb{R}^{n \times n}$, $B \in \mathbb{R}^{n \times m}$

+ initial cond's $x(t_0) = x_0$.

Yields: $y(t) = C^T x(t)$, $C \in \mathbb{R}^{p \times n}$

Reduced order model: Use SVD or something else to replace A, B, E w/ smaller
Large scale case: n is "large"

For problems arising in practice, the large matrices exhibit special structures
↳ e.g. sparsity

Def: A matrix computation problem is called large-scale
if it can only be solved by methods that exploit the problem's special matrix structure.

Special structures $\begin{cases} \text{sparsity} \\ \text{structured dense matrices} \end{cases}$

We will focus primarily on sparse structures

Sparsity

Def: A matrix $A = [a_{jk}] \in \mathbb{R}^{m \times n}$ is said to be sparse if only a small fraction of its entries a_{jk} are nonzero.

Ex: • Discretization of linear differential equations

$$Lu = f \rightarrow Ax = b$$

↑ ↑ ↑
deriv. up to deriv. to

- Network problems, e.g. electrical circuits
- Web search (ranking problems)
-

lecture 2 - MAT226B - 1/10/18

The graph of a (square) matrix

Let $A = [a_{jk}] \in \mathbb{R}^{n \times n}$. We associate with A a directed graph $G(A)$

nodes: $N = \{1, \dots, n\}$

edges: $E = \{(j, k) \mid j, k \in N \text{ s.t. } a_{jk} \neq 0\}$

Ex:

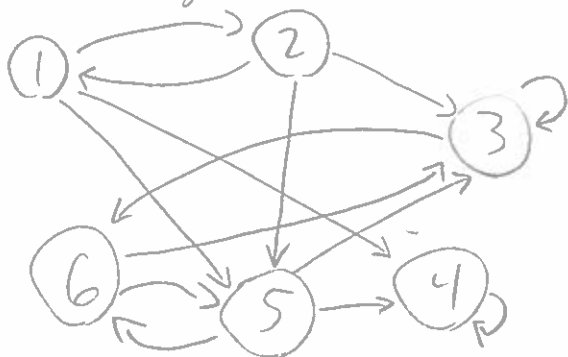
$$A = \begin{bmatrix} 0 & * & 0 & * & * & 0 \\ * & 0 & * & 0 & * & 0 \\ 0 & 0 & * & 0 & 0 & * \\ 0 & 0 & 0 & * & 0 & 0 \\ 0 & 0 & * & * & 0 & * \\ 0 & 0 & * & 0 & * & 0 \end{bmatrix} \in \mathbb{R}^{6 \times 6}$$

$G(A): N = \{1, 2, 3, 4, 5, 6\}$

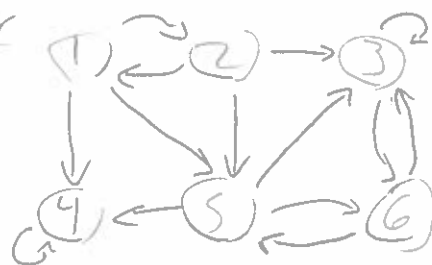
$E = \{(1, 2), (1, 4), (1, 5), (2, 1), (2, 3), (2, 5), (3, 3), (3, 6), (4, 4), (5, 3), (5, 4), (5, 6), (6, 3), (6, 5)\}$

* = non-zero entry

my try



better



Ex: The WWW matrix: View the www as a graph G

$N = \{1, 2, \dots, n\}$, $n = \#$ of websites that are visible to the world

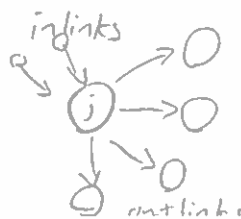
$E = \{(j, k) \mid j, k \in N, j \neq k \text{ \& there is a link from website } j \text{ to website } k\}$

Corresponding sparse matrix $Q = [q_{jk}] \in \mathbb{R}^{n \times n}$ s.t. $q_{jk} \neq 0 \iff (j, k) \in E$

(hence $G(Q) = G$) Thus, sparsity structure of Q is the connectivity of www.

Values of $q_{jk} \neq 0$?

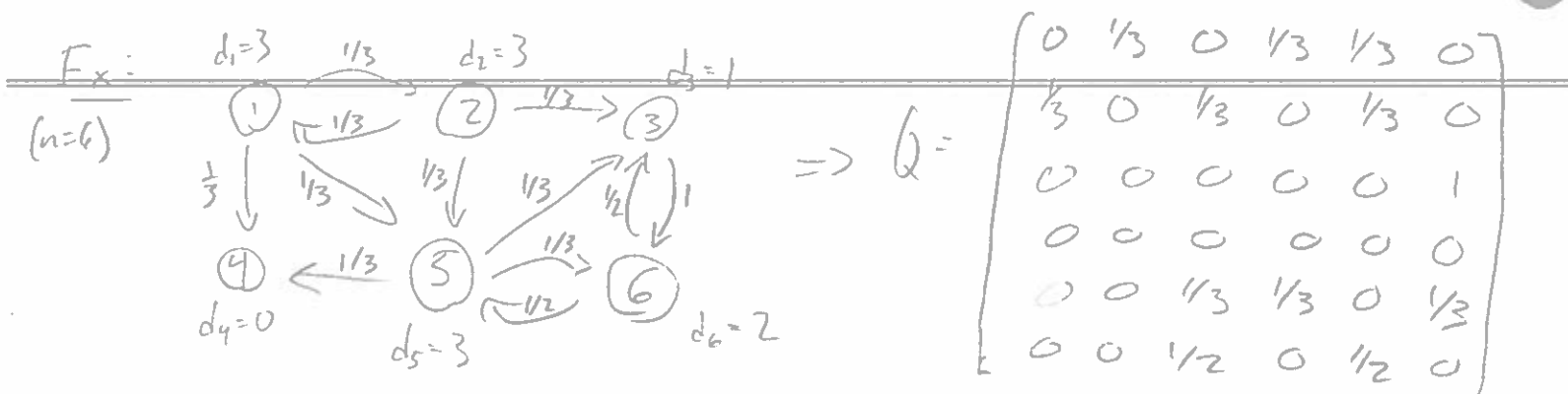
For each $j \in N$, the outdegree d_j of j is the $\#$ of edges (j, k) .



(Classical choice:

$$q_{jk} := \begin{cases} 1/d_j & \text{if } (j,k) \in E \\ 0 & \text{o/w} \end{cases}$$

This comes from random walks!



entries in each row (except row 4) sum up to 1.

for this: $A = [a_{jk}] \in \mathbb{R}^{n \times n}$ where $a_{jk} = \begin{cases} q_{jk} & \text{if } d_j > 0 \\ \frac{1}{n} & \text{if } d_j = 0 \end{cases}$

$$\Rightarrow A = \begin{bmatrix} 0 & 1/3 & 0 & 1/3 & 1/3 & 0 \\ 1/3 & 0 & 1/3 & 0 & 1/3 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 1/6 & 1/6 & 1/6 & 1/6 & 1/6 & 1/6 \\ 0 & 0 & 1/3 & 1/3 & 0 & 1/3 \\ 0 & 0 & 1/2 & 0 & 1/2 & 0 \end{bmatrix}$$

is now a row-stochastic matrix
(rows sum to 1)

In general: $A = Q + \frac{1}{n} v e^T$, where $e = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} \in \mathbb{R}^n$ & $v = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$

This is easier to store than dense A!

$$w/v_j = \begin{cases} 1 & \text{if } d_j = 0 \\ 0 & \text{o/w} \end{cases}$$

This A allows us to rank websites in the network.

Random clicks on links at times $i=0,1,2,\dots$

$$X^{(i)} = \begin{bmatrix} x_1^{(i)} \\ x_2^{(i)} \\ \vdots \\ x_n^{(i)} \end{bmatrix} \text{ where } x_j^{(i)} \text{ is the fraction of users at time } i \text{ starting at website } j.$$

Game: $i \rightarrow i+1$, everyone clicks a random link

$$x_k^{(i+1)} = \sum_{j=1}^n a_{jk} x_j^{(i)}, \quad k=1,2,\dots,n$$

$$\Rightarrow X^{(i+1)} = A^T X^{(i)} \Rightarrow X^{(i)} = (A^T)^i X^{(0)}$$

One can show: $\lim_{i \rightarrow \infty} X^{(i)} = x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ gives the page rankings.

Lecture 3 - MAT226B - 1/12/18

Recall: Webpage rankings

$x_j^{(i)}$ = fraction of users staring at website j at time i

$$x^{(i)} = \begin{bmatrix} x_1^{(i)} \\ \vdots \\ x_n^{(i)} \end{bmatrix}, \quad x^{(i+1)} = A^T x^{(i)}$$

\uparrow Outgoing links
sparse connectivity matrix

Recall: Can store $A = Q + \frac{1}{n} v e^T$

Thm: $\lim_{i \rightarrow \infty} x^{(i)} = x$. There exists a limit point of $x^{(i)}$, which is called the Page rankings.

Note: This implies $x = A^T x$, i.e., x is an eigenvector of A^T with eigenvalue 1.

Def: A square ($n \times n$) matrix A is row-stochastic if:

- 1) $a_{jk} \geq 0$ for all $j, k = 1, \dots, n$
- 2) $\sum_{k=1}^n a_{jk} = 1$ for all $j = 1, \dots, n \iff A e = e, e = \begin{bmatrix} 1 \\ \vdots \\ 1 \end{bmatrix} \in \mathbb{R}^n$

$\iff 1$ is an eigenvalue w/ eigenvector e .

But we are interested in eigenvectors of A^T !

Luckily, recall that $\lambda = \text{eigval. of } A \iff \lambda = \text{eigval. of } A^T$

★ Can compute eigenvector of A^T corr. to $\lambda = 1$.

★ One can show that there is a corresponding eigenvector x s.t.

$$A^T x = x, \quad x_j \geq 0, \quad \text{and} \quad \|x\|_1 = 1$$

A class of structured dense matrices

Def: A matrix $T \in \mathbb{R}^{n \times n}$ of the form

$$T = \begin{bmatrix} t_0 & t_1 & t_2 & \dots & t_{n-1} \\ t_1 & t_0 & t_1 & t_2 & \vdots \\ t_2 & t_1 & t_0 & t_1 & \vdots \\ \vdots & \vdots & t_1 & \ddots & t_2 \\ t_n & \dots & t_2 & t_1 & t_0 \end{bmatrix} \text{ is called a Toeplitz matrix.}$$

(each diagonal is a single repeating value)

Notes: 1) $A = [a_{jk}] \in \mathbb{R}^{n \times n}$ is a Toeplitz matrix

$$\Leftrightarrow a_{jk} = t_{k-j} \text{ for all } j, k = 1, \dots, n$$

2) a $n \times n$ Toeplitz matrix is dense in general, but only need to store $2n-1$ values (as opposed to n^2)

Ex: Let $\{z_j\}$ be a discrete-time stochastic process

$$m_j = \mathbb{E}[z_j] = \text{mean at time } j.$$

$$\text{Covariance matrix: } \sigma_{jk} = \mathbb{E}[(z_j - m_j)(z_k - m_k)]$$

$$\Sigma = [\sigma_{jk}] \in \mathbb{R}^{n \times n}$$

The stochastic process is said to be weakly stationary (wide-sense stationary or covariance-stationary)

$$\text{if } \sigma_{jk} = t_{k-j} \text{ for all } j, k = 1, \dots, n$$

$$\Leftrightarrow \Sigma \text{ is a Toeplitz matrix}$$

Rank: In this case, $\sigma_{jk} = \sigma_{kj}$, so Σ is symmetric as well.

$$\Rightarrow t_{k-j} = t_{j-k} \Rightarrow t_{-j} = t_j \quad \forall j = 1, \dots, n$$

Rank: Mult. by a Toeplitz matrix can be done in $O(n \log n)$ flops

Lecture 4 - MAT226B - 1/17

Solution of Linear Systems.

Problem: Given $A \in \mathbb{R}^{n \times n}$, A nonsingular, $b \in \mathbb{R}^n$
Solve $Ax = b$. (Standard soln: $A = LU$ (Gaussian elim / LU factorization))

Cholesky factorization: for symmetric, positive-definite matrices A
can factor $A = LL^T$ (SPD)

* special form of LU factorization

Def: $A \in \mathbb{R}^{n \times n}$ is symmetric positive-definite (SPD) ($A \succ 0$)
if $A = A^T$, $x^T A x > 0 \quad \forall x \neq 0 \in \mathbb{R}^n$

Note: $A = [a_{jk}] \succ 0 \Rightarrow a_{jj} = e_j^T A e_j > 0$

Thm: Let $A = [a_{jk}] \in \mathbb{R}^{n \times n}$. Then:

1) For any nonsingular $M \in \mathbb{R}^{n \times n}$:
 $A \succ 0 \Rightarrow M^T A M \succ 0$

2) $A \succ 0 \Rightarrow \tilde{A} = [a_{jk}]_{j,k \in I} \succ 0$ for any $I \subseteq \{1, 2, \dots, n\}$
(any subset of rows/cols still forms an SPD matrix)

3) $A \succ 0 \Leftrightarrow \exists!$ lower-triangular matrix $L \in \mathbb{R}^{n \times n}$ w/ $l_{jj} > 0 \quad \forall j$
s.t. $A = LL^T$ (*) (Cholesky factorization)

Si: This requires no pivoting!

Pf: 1) $A^T = A \Rightarrow M^T A^T M = M^T A M$
 $\Rightarrow (M^T A M)^T = M^T A M$
 $\Rightarrow M^T A M$ is symmetric.

~~M nonsingular allows $A A^T A M = (M^T A M)^T = M^T A^T M \Rightarrow A^T = A$.~~

$$x^T A x = \underbrace{x^T M^{-T}}_{\tilde{x}^T} \underbrace{M^T A M M^{-1}}_{\tilde{x}} x = \tilde{x}^T M^T A M \tilde{x}$$

$\tilde{x} \neq 0 \Rightarrow x \neq 0$ since M nonsingular $\Rightarrow \tilde{x}^T M^T A M \tilde{x} > 0 \forall \tilde{x} \neq 0$

2) There is a permutation matrix P s.t. $P^T A P = \begin{bmatrix} \tilde{A} & * \\ * & * \end{bmatrix} \succ 0$ by 1)

$$\tilde{x}^T \tilde{A} \tilde{x} = x^T P^T A P x > 0 \quad \forall \tilde{x} \neq 0$$

$$x = \begin{bmatrix} \tilde{x} \\ 0 \end{bmatrix}$$

Note: \tilde{A} symmetric since it's the first block in $P^T A P$ which is symmetric!

3) Induction on n

$n=1$: $A = [a_{11}] \succ 0 \Leftrightarrow a_{11} > 0 \Rightarrow l_{11} = \sqrt{a_{11}} > 0, L := [l_{11}]$
 $\Rightarrow A = L L^T = [l_{11}^2] = [a_{11}]. \quad \checkmark$

$n-1 \rightarrow n$: $A \in \mathbb{R}^{n \times n}, A \succ 0. A = \begin{bmatrix} a_{11} & w^T \\ w & A_{22} \end{bmatrix}$, where $a_{11} > 0, w := \begin{bmatrix} a_{21} \\ \vdots \\ a_{n1} \end{bmatrix}$
 $A_{22} := [a_{jk}]_{2 \leq j,k \leq n}$

$$A = \begin{bmatrix} \sqrt{a_{11}} & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ w & \vdots & \vdots & \ddots & \vdots \\ \sqrt{a_{11}} & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & \tilde{A}_{22} \end{bmatrix} \begin{bmatrix} \sqrt{a_{11}} & w^T / \sqrt{a_{11}} \\ \vdots & \vdots \\ 0 & \vdots \\ \vdots & \vdots \\ 1 & \vdots \end{bmatrix}$$

where $\tilde{A}_{22} = A_{22} - \frac{w w^T}{a_{11}} \in \mathbb{R}^{(n-1) \times (n-1)}$

Part 1 $\Rightarrow \begin{bmatrix} 1 & 0 \\ 0 & \tilde{A}_{22} \end{bmatrix} \succ 0 \Rightarrow \tilde{A}_{22} \succ 0$ by part 2 $\Rightarrow \tilde{A}_{22} = \tilde{L} \tilde{L}^T$ by IH

where $\tilde{L} = \begin{bmatrix} l_{21} & \dots & 0 \\ \vdots & \ddots & \vdots \\ l_{n1} & \dots & l_{nn} \end{bmatrix}$ & $l_{jj} > 0$. Let $l_{11} = \sqrt{a_{11}}$ & $\begin{bmatrix} l_{21} \\ \vdots \\ l_{n1} \end{bmatrix} = \frac{w}{\sqrt{a_{11}}}$

Then
$$A = \begin{bmatrix} l_{11} & \cdots & 0 & \cdots \\ l_{21} & & \ddots & \\ \vdots & & & \\ l_{n1} & & & \end{bmatrix} \begin{bmatrix} 1 & \cdots & 0 & \cdots \\ 0 & & \tilde{L} \tilde{L}^T & \\ \vdots & & & \\ 0 & & & 1 \end{bmatrix} \begin{bmatrix} l_{11} & l_{21} & \cdots & l_{n1} \\ 0 & & & \\ \vdots & & & \\ 0 & & & 1 \end{bmatrix}$$

$$\Rightarrow A = \begin{bmatrix} l_{11} & \cdots & 0 & \cdots \\ l_{21} & & \ddots & \\ \vdots & & & \\ l_{n1} & & & \end{bmatrix} \begin{bmatrix} l_{11} & l_{21} & \cdots & l_{n1} \\ 0 & & & \\ \vdots & & & \\ 0 & & & 1 \end{bmatrix} = LL^T.$$

□

Notes: 1) $\tilde{A}_{22} = A_{22} - \frac{ww^T}{a_{11}} = A_{22} - \begin{bmatrix} l_{21} \\ \vdots \\ l_{n1} \end{bmatrix} [l_{21} \cdots l_{n1}]$

2) $A = [a_{jk}] = A^T \Rightarrow$ we only need the a_{jk} 's with $j \geq k$.

Lecture 5 — 1/19/18.

Proof of Thmp 3 \Leftrightarrow Cholesky factorization algorithm

In step k : Finalize $\begin{bmatrix} l_{kk} \\ l_{k+1,k} \\ \vdots \\ l_{n,k} \end{bmatrix} = l_{k:n,k}$

Update $\tilde{A}_{k+1,k+1} = A_{k+1,k+1} - \begin{bmatrix} l_{k+1,k} \\ l_{k+2,k} \\ \vdots \\ l_{n,k} \end{bmatrix} [l_{k+1,k} \cdots l_{n,k}]$

Initially: $\begin{bmatrix} a_{11} & 0 & \cdots & 0 \\ a_{21} & a_{22} & & \\ \vdots & & \ddots & \\ a_{n1} & & & a_{nn} \end{bmatrix} \xrightarrow{k \text{ steps}} \begin{bmatrix} l_{11} & & & \\ l_{21} & l_{22} & & \\ \vdots & & \ddots & \\ l_{k1} & & & l_{kk} \\ \vdots & & & & \ddots \\ l_{n1} & \cdots & l_{nk} & \begin{bmatrix} l_{k+1,k} \\ \vdots \\ l_{n,k} \end{bmatrix} \end{bmatrix}$

MATLAB-like notation

$$A = [a_{jk}] \in \mathbb{R}^{n \times n}$$

$$a_{j_1:j_2, k} := \begin{bmatrix} a_{j_1, k} \\ a_{j_1+1, k} \\ \vdots \\ a_{j_2, k} \end{bmatrix} \quad \text{for any } 1 \leq j_1 \leq j_2 \leq n, \\ 1 \leq k \leq n$$

Cholesky Factorization algorithm: "right-looking version"

Input: the elements $a_{jk}, j \geq k$, of $A = [a_{jk}] \in \mathbb{R}^{n \times n}$, $A \succ 0$

• Set $l_{jk} = a_{jk} \quad \forall j \geq k, j, k = 1, 2, \dots, n \quad (L = \text{tril}(A))$

• For $k = 1, \dots, n$

• Set $l_{kk} = \sqrt{l_{kk}}$

• Set $l_{k+1:n, k} = \frac{l_{k+1:n, k}}{l_{kk}}$

• For $j = k+1, \dots, n$

• Set $l_{j:n, j} = l_{j:n, j} - l_{j:n, k} l_{jk}$

Output: Cholesky factor $L = [l_{j,k}] \in \mathbb{R}^{n \times n}$ of A .
 $\hookrightarrow A = LL^T$

Work $\sim \mathcal{O}(n^3)$

This will do fine for small dense matrices
but $\mathcal{O}(n^3)$ will catch up quick!

✱ This is a stable algorithm,
but can have poor conditioning!

Cholesky factorization of sparse matrices

Let $A \succ 0$ be sparse.

How can we ensure that the Cholesky factor L is also sparse?

Ex:

$$A = \begin{bmatrix} * & * & * & \dots & * \\ * & * & 0 & \dots & 0 \\ * & 0 & * & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ * & 0 & \dots & \dots & 0 \end{bmatrix} \succ 0 \Rightarrow L = \begin{bmatrix} * & 0 & \dots & \dots & 0 \\ * & * & & & \\ \vdots & * & * & & \\ \vdots & & * & * & \\ * & & & * & 0 \\ * & * & \dots & \dots & * \end{bmatrix}$$

"arrow"-matrix

Chol. alg.: Loses sparsity at first step! Never regained.

Remedy: Reorder the rows & columns (use Pivoting)

$$1, 2, 3, \dots, n-1, n \rightarrow n, 2, 3, \dots, n-1, 1$$

$$P^T A P = \tilde{A} = \begin{bmatrix} * & 0 & \dots & 0 & * \\ 0 & * & & & * \\ \vdots & & * & & \\ \vdots & & & \ddots & \\ 0 & & & & 0 & * \\ * & * & \dots & \dots & * & * \end{bmatrix} \quad P = \begin{bmatrix} 0 & 0 & \dots & 0 & 1 \\ 0 & 1 & & & 0 \\ \vdots & & \ddots & & \\ 0 & & & 1 & 0 \\ 1 & 0 & \dots & 0 & 0 \end{bmatrix} = P^T$$

Apply
Chol. factor
alg.

$$\tilde{A} = \tilde{L} \tilde{L}^T$$

$$\tilde{L} = \begin{bmatrix} * & & & 0 \\ & * & & \\ & & \ddots & \\ & 0 & & * \\ * & * & \dots & * \end{bmatrix} \Rightarrow \text{preserves sparsity pattern completely!}$$

Sparse Cholesky Factorization Algorithm:

Input: $A \succ 0$

1) (Symbolic factorization)

~~Determine a permutation matrix P s.t. the Cholesky factor L of~~

$$P^T A P = L L^T \text{ is sparse}$$

and determine the sparsity structure of L

2) (Numerical factorization)

Compute the entries of L

↳ same alg. as before, but modified for sparse structures.

Output: a permutation matrix P
and a lower-triangular matrix L s.t.

$$\rightarrow P^T A P = L L^T.$$

Sparse Cholesky factorization of A .
(not unique, many choices of P)

⚡ Optimal P to make L sparse as possible?
NP-hard problem!

Lecture 6 - 1/22/18 - MAT226B

● Recall: Sparse Cholesky factorization.

$$(*) \quad P^T A P = L L^T \quad (A \in \mathbb{R}^{n \times n}, A \succ 0)$$

Notation: For $A = [a_{jk}] \in \mathbb{C}^{m \times n}$

$\text{nz}(A) = \# \text{ of nonzero entries of } A$

Optimal choice of P in $(*)$: L s.t. $\text{nz}(L)$ is minimum

Thm: The problem of determining an optimal P is NP-complete.

Consequence: In practice, only heuristics for finding a "good" P are feasible.

● The problem of finding P can be viewed as a graph problem

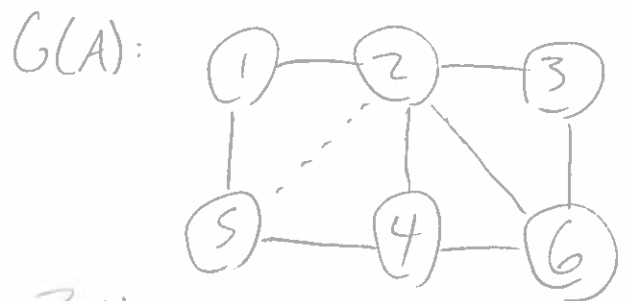
Let $A = A^T \succ 0$. Then $a_{jk} \neq 0 \Rightarrow a_{kj} \neq 0 \Rightarrow$ use undirected graph to represent A .

Also $A \succ 0 \Rightarrow a_{jj} > 0$.

Convention: For $A = A^T$, view A as undirected graph

For $A \succ 0$, omit the self-loops, i.e. edges (j,j) corr. to $a_{jj} > 0$

Ex: $A = \begin{bmatrix} * & * & 0 & 0 & * & 0 \\ * & * & * & * & 0 & * \\ 0 & * & * & 0 & 0 & * \\ 0 & * & 0 & * & * & * \\ * & 0 & 0 & * & * & 0 \\ 0 & * & * & * & 0 & * \end{bmatrix} \in \mathbb{R}^{6 \times 6}$



First step of Cholesky factorization

\otimes = fill-in element

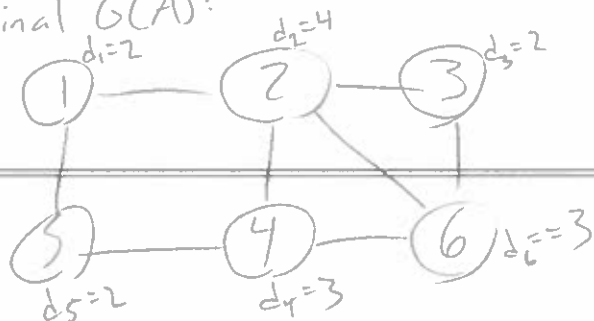
$$\begin{bmatrix} * & * & & & & \\ * & * & & & & \\ 0 & * & * & & & \\ 0 & * & 0 & * & & \\ * & \otimes & 0 & * & * & \\ 0 & * & * & * & 0 & * \end{bmatrix}$$

add --- to graph

① connected to ② & ⑤
but ② & ⑤ not connected.
(Chol. factorization connects ② & ⑤!)

Can we permute the nodes to minimize degree?

Original $G(A)$:



First step of Chol. factorization

$$A_{22} = [a_{jk}]_{j,k=2,\dots,n} \rightarrow \tilde{A}_{22} = [\tilde{a}_{jk}]_{j,k=2,\dots,n}$$

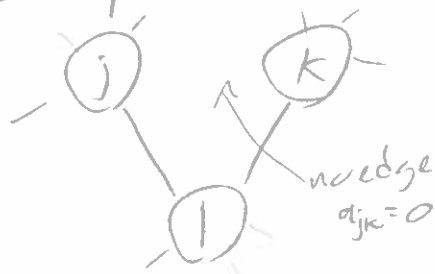
$$\text{where } \tilde{a}_{jk} = a_{jk} - \frac{a_{j1} a_{k1}}{\sqrt{a_{11}}}$$

Generic case: $\tilde{a}_{jk} \neq 0 \Leftrightarrow a_{jk} \neq 0$ or $(a_{j1} \neq 0 \text{ and } a_{k1} \neq 0)$

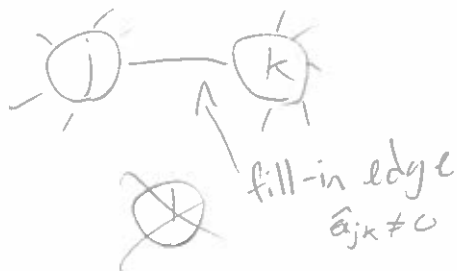
Def: $\tilde{a}_{jk} \neq 0$ is called a fill-in element if

$a_{jk} = 0$ but $a_{j1} \neq 0$ and $a_{k1} \neq 0$.

Interpretation in terms of $G(A)$ and $G(\tilde{A}_{22})$:



$G(A)$



$G(\tilde{A}_{22})$

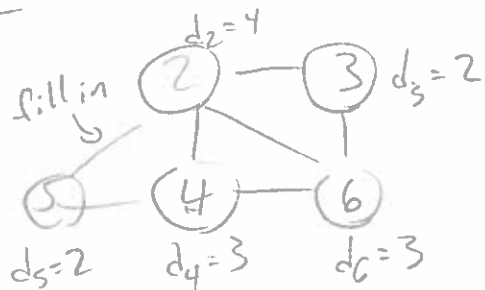
Minimum-degree Algorithm: $d_j = \text{degree of node } j = \# \text{ edges w/ node } j$.

- Order the nodes s.t. the node eliminated in the k^{th} step of Cholesky factorization has minimum degree
- \rightarrow (Tiebreaker) use the node w/ smallest index.

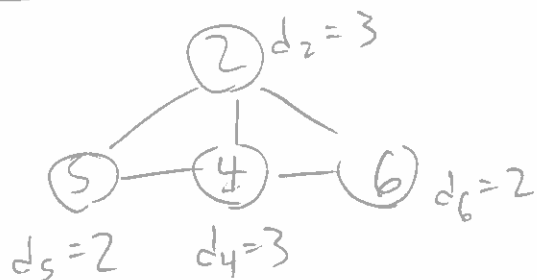
Track order as we eliminate nodes to create P

Use chol. factor alg. on $P^T A P$.

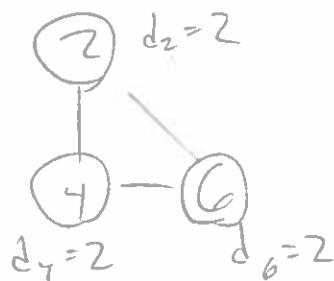
Step 1: Node 1 eliminated



Step 2: Node 3 eliminated



Step 3: Node 5 eliminated



Step 4: Node 2 elim.

Step 5: Node 4 elim.

Step 6: Node 6 elim.

New ordering: 1, 3, 5, 2, 4, 6 $\rightarrow P^T A P$

MATLAB: $p = [1 \ 3 \ 5 \ 2 \ 4 \ 6]$
 $A(p,p)$ is permuted A

$$P = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

Output: $P^T A P = L L^T$, $L = \begin{bmatrix} * & & & & & \\ 0 & * & & & & \\ * & 0 & * & & & \\ * & * & \oplus & * & & \\ 0 & 0 & * & * & * & \\ 0 & * & 0 & * & * & * \end{bmatrix}$

In this case: $\text{rank}(L + L^T) = \text{rank}(A) + 2$

General case:

Let $G = (N, E)$ be an undirected graph (w/no self-loops)
and $i \in N$.

$$G_i = (N_i, E_i) \text{ where } N_i = N \setminus \{i\} \\ \& \ E_i = \{(j, k) \in E \mid j \neq i \& k \neq i\} \\ \cap \{(j, k) \notin E \mid j \neq i, k \neq i, j \neq k, (j, i) \in E, (i, k) \in E\}$$

Minimum deg. Alg.

Input: The undirected graph $G^0 = (N^0, E^0)$ assoc. w/ $A \in \mathbb{R}^{n \times n}$, $A \geq 0$.

For $k=1, \dots, n$:

1) Det. a node $i_k \in N^{k-1}$ of minimum degree in G^{k-1}
↳ (Tiebreaker) Pick smallest index i_k

$$2) G^k = (N^k, E^k) = G_{i_k}^{k-1}$$

Output: a reordering of the row & cols of A :
 $1, 2, 3, \dots, n \rightarrow i_1, i_2, \dots, i_n$

Notes: 1) In general, the minimum deg. ordering does NOT minimize the sparsity of the Cholesky factor L , i.e., it is NOT optimal.

2) There are many other heuristics for reordering the rows & cols of A

Lecture 7 - 1/24/18

Sparse Matrices in MATLAB:

Let $A = [a_{jk}] \in \mathbb{C}^{m \times n}$ be sparse, w/ $\text{nnz} = \text{nnz}(A)$ entries $a_{jk} \neq 0$.

Coordinate (COO) storage format $f(x,y), (x,y)$

Store all $a_{jk} \neq 0$ and (j,k) in 3 arrays (vectors)

$$J = \begin{bmatrix} j_1 \\ j_2 \\ \vdots \\ j_{\text{nnz}} \end{bmatrix}, \quad K = \begin{bmatrix} k_1 \\ k_2 \\ \vdots \\ k_{\text{nnz}} \end{bmatrix}, \quad VA = \begin{bmatrix} a_{j_1 k_1} \\ a_{j_2 k_2} \\ \vdots \\ a_{j_{\text{nnz}} k_{\text{nnz}}} \end{bmatrix}$$

Any order is allowed, but J, K, VA have the same order.

Commands:

• $A = \text{sparse}(J, K, VA)$ generates a sparse matrix $A \in \mathbb{R}^{m \times n}$
w/ $m = \max_i j_i, \quad n = \max_i k_i$.

• $A = \text{sparse}(J, K, VA, m, n)$ generates a sparse matrix $A \in \mathbb{R}^{m \times n}$
(error if $m < \max j_i$ or $n < \max k_i$)

Ex:

$$J = \begin{bmatrix} 2 \\ 1 \\ 5 \end{bmatrix}, \quad K = \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix}, \quad VA = \begin{bmatrix} -0.5 \\ 1.5 \\ 7 \end{bmatrix}$$

$$A = \text{sparse}(J, K, VA) \rightarrow \begin{matrix} (5, 2) & 7 \\ (2, 3) & -0.5 \\ (1, 4) & 1.5 \end{matrix} \left. \vphantom{\begin{matrix} (5, 2) \\ (2, 3) \\ (1, 4) \end{matrix}} \right\} \begin{matrix} \text{different} \\ \text{order} \\ \text{than} \\ \text{input!} \end{matrix}$$

$$\text{full}(A) = \begin{bmatrix} 0 & 0 & 0 & 1.5 \\ 0 & 0 & -0.5 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 7 & 0 & 0 \end{bmatrix} \in \mathbb{R}^{5 \times 4}$$

Since no m, n given as input &
 $m = \max j_i = 5, \quad n = \max k_i = 4$.

$$A = \text{sparse}(J, K, VA, 5, 5)$$

$$\text{full}(A) = \begin{bmatrix} 0 & 0 & 0 & 1.5 & 0 \\ 0 & 0 & -0.5 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 7 & 0 & 0 & 0 \end{bmatrix}$$

⊛ All usual matrix operations work for sparse matrices & sparsity is exploited:

$$A+B, A-B, A*v, A'(A''), A'(A^T)$$

But not $\text{eig}(A)$, unless $A=A^T$ & real

↳ obviously $\text{eig}(\text{full}(A))$ works, but doesn't exploit sparsity.

Notes: 1) Operations involving sparse & full matrices will yield a full matrix

Ex: $A \in \mathbb{R}^{n \times n}$ sparse

$$B = A + I \text{ w/ } I = \text{eye}(n,n) \Rightarrow B \text{ full}$$

$$B = A + I \text{ w/ } I = \text{speye}(n,n) \Rightarrow B \text{ sparse}$$

2) Operations involving only sparse matrices will yield a sparse matrix, w/ any new zeros entries deleted.

Ex: A sparse, $A-A=O$ = sparse w/ no elements listed

3) If possible, allocate storage beforehand.

$A = \text{spalloc}(m,n, \text{nzmax}) =$ sparse $m \times n$ zero matrix
set up to allow up to nzmax entries.

⊛ Compressed Sparse Column-format (CSC) - stores data columnwise

↳ Shortest way to store sparse matrices

Lecture 8 - 1/26/18

● $A = [a_{jk}] \in \mathbb{C}^{m \times n}$ sparse, $nz = \# \text{ of } a_{jk} \neq 0$

COO format: J, K, VA

Compressed Sparse column format (CSC)

Ex: $A = \begin{bmatrix} 1.27 & 0 & -1.5 & 0 & 1.1 \\ 0 & 0.23 & 0 & 0 & -0.7 \\ 0 & 0 & 0 & 0 & 0.3 \\ -7.1 & 0 & 0 & 1.2 & 0 \end{bmatrix} \in \mathbb{R}^{4 \times 5}, nz = 8$

$J = \begin{bmatrix} 1 \\ 4 \\ 2 \\ 1 \\ 4 \\ 2 \\ 3 \end{bmatrix}$ $I = \begin{bmatrix} 1 \\ 3 \\ 4 \\ 5 \\ 6 \\ 9 \end{bmatrix}$ $VA = \begin{bmatrix} 1.27 \\ -7.1 \\ 0.23 \\ -1.5 \\ 1.2 \\ 1.1 \\ -0.7 \\ 0.3 \end{bmatrix}$

put there so that
 $9 - 6 = nz \text{ in last column!}$

General case: CSC format stores 3 arrays:

VA: nz values $a_{jk} \neq 0$, stored column by column, within each column order is arbitrary (since we store row # in J)

J: row indices j of the a_{jk} 's, same order as VA.

I: integer vector of length $n+1$:

$I(k) = \text{pointer to the beginning of column } k \text{ in J \& VA}$

$I(n+1) = nz + 1$

Notes: 1) $I(k+1) - I(k) = \# \text{ of nonzero } a_{jk} \text{ in column } k$.

2) $I(k+1) = I(k) \Leftrightarrow \text{the } k^{\text{th}} \text{ column contains only zeros}$

3) For all $k = 1, \dots, n$

$$a_{J(i)k} = VA(i), \quad i = I(k), I(k)+1, \dots, I(k+1)-1$$

Ex: $A = \begin{bmatrix} 0 & 0.5 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1.3 & 0 & 6 \\ 0 & 0 & 7.1 & 0 & 0 \end{bmatrix} \in \mathbb{R}^{6 \times 5}$

$$J = \begin{bmatrix} 1 \\ 5 \\ 6 \end{bmatrix}, VA = \begin{bmatrix} 0.5 \\ -1.3 \\ 7.1 \end{bmatrix}, I = \begin{bmatrix} 1 \\ 1 \\ 2 \\ 4 \\ 4 \\ 4 \end{bmatrix}$$

find $((I(2:n+1) - I(1:n)) = 0)$ finds zero-column indices k very fast.

LU factorization

Let $A \in \mathbb{R}^{n \times n}$, A nonsingular

Special case: no pivoting needed
 $A = LU$

where $L = \begin{bmatrix} 1 & & & 0 \\ l_{21} & \ddots & & \\ \vdots & \ddots & \ddots & \\ l_{n1} & \dots & \dots & l_{nn} \end{bmatrix}$ is unit lower-triangular
 (ones on diagonal)

& $U = \begin{bmatrix} u_{11} & & & u_{1n} \\ & u_{22} & & \vdots \\ & 0 & \ddots & \\ & & & u_{nn} \end{bmatrix}$ is upper-triangular

Actual Algorithm: $\mathbb{R}^{n \times n} \ni A \rightarrow U$
 $I \rightarrow L$

After $k-1$ steps:

$$U = \begin{bmatrix} u_{11} & u_{12} & \dots & u_{1n} \\ 0 & \ddots & & \vdots \\ & u_{k-1,k-1} & \dots & u_{k-1,n} \\ & 0 & u_{k,k} & \dots & u_{k,n} \\ & & \vdots & \ddots & \vdots \\ & & & u_{kk,k} & \dots & u_{kk,n} \\ & & & \vdots & \ddots & \vdots \\ & & & & & u_{nn} \end{bmatrix}$$

all final values

not final yet

$$L = \begin{bmatrix} 1 & & & \\ l_{21} & 1 & & \\ & \ddots & \ddots & \\ l_{n1} & & l_{kk} & 0 \\ & l_{n,k+1} & 0 & \ddots & 1 \end{bmatrix}$$

\uparrow final values \uparrow not final yet

Alg: (LU factorization w/o pivoting)

Input: $A \in \mathbb{R}^{n \times n}$

Set $U = A, L = I$

For $k = 1, 2, \dots, n-1$

If $u_{kk} = 0$: stop, pivoting is needed or A is singular.

Set $l_{k+1:n,k} = \frac{1}{u_{kk}} u_{k+1:n,k}$ & $u_{k+1:n,k} = 0$

For $j = k+1, k+2, \dots, n$

Set $u_{k+1:n,j} = u_{k+1:n,j} - u_{kj} \cdot l_{k+1:n,k}$

end j

end k

Output: L & U s.t. $A = LU$.

General case: 1) $u_{kk} = 0$ can occur even if A nonsingular

2) numerical instability if $u_{kk} \neq 0$ but $|u_{kk}| \ll |u_{jk}|$ for some $k+1 \leq j \leq n$

Remedies: Partial pivoting: find $r \in \{k, k+1, \dots, n\}$ s.t. $|u_{rk}| = \max_{i=k+1, \dots, n} |u_{ik}|$
 then swap row r & row k

→ Final factorization $PA = LU$

where P is a permutation matrix.

Complete pivoting will search all non-final values for max
 & then swap rows and columns



Lec 9

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Beginning of k -th step of LU factorization

$$\begin{bmatrix} u_{1k} & \dots & u_{1n} \\ \vdots & & \vdots \\ u_{mk} & \dots & u_{mn} \end{bmatrix}$$

Partial pivoting:

$$PA = LU$$

Complete pivoting: find $r, c \in \{k, k+1, \dots, n\}$ such that

$$|u_{rc}| = \max_{i, l = k, k+1, \dots, n} |u_{il}|$$

and interchange rows r and k , along with columns c and k

Find factorization $PAQ = LU$ where P and Q are permutation matrices

In both cases algorithm does not stop prematurely $\Leftrightarrow A$ is nonsingular

Sparse LU factorization

Let $A \in \mathbb{R}^{n \times n}$ be sparse

Goal LU factorization

$$PAQ = LU \text{ where } L \text{ and } U \text{ are sparse}$$

Difficulty

In general, P and Q cannot be determined by

symbolic factorization alone, since we also need to

pivot for stability

Instead P and Q are determined during the

actual factorization

Note Symbolic Factorization (minimum degree, ...)

can be used as a pre-processing step

$A, G(A) \rightarrow$ permutation matrices P_0 and Q_0

Raw sparse LU factorization on reordered

version $P_0 A Q_0$

of A

Step k of sparse LU factorization

Any entry $u_{il} \neq 0$ of the submatrix

$$\begin{bmatrix} u_{kk} & \dots & u_{kn} \\ \vdots & & \vdots \\ u_{mk} & \dots & u_{mn} \end{bmatrix} (= U^{(k)})$$

is a candidate for the k -th pivot element

Markowitz Criterion

$$r_i = r_i^{(k)} = \# \text{ of nonzero entries in row } u_{i,k:n} \text{ in } U^{(k)}$$

$$c_l = c_l^{(k)} = \# \text{ " " " " column } u_{k+l:n}$$

If $u_{kl} \neq 0$ is used as the pivot element, then in the worst case

$$(r_i^{(k)} - 1)(c_l^{(k)} - 1) \quad (*)$$

fill-in elements are created in step k

Basic idea choose i, l to minimize $(*)$

Ex

$r_i \backslash c_j$ 5 2 3 2 2 3

3	*	0	*	0	0	*
4	*	*	0	*	0	*
2	0	*	*	0	0	0
2	*	0	0	0	*	0
2	*	0	0	0	*	0
4	*	0	*	*	0	*

5 fill-in element

□ = pivot element

$$\min_{i, l: u_{il} \neq 0} (r_i - 1)(c_l - 1) = 1$$

with equality for row 3
and column 2

□	*	0	*	0	0	0
*	*	0	*	0	0	*
0	*	*	0	0	0	*
0	*	0	0	0	*	0
0	*	0	0	0	*	0

only 1 fill-in elem!

General case

To guarantee numerical stability, we need to make sure $|u_{il}|$ is not "too" small

Practical Markowitz criterion:

Among all $u_{il} \neq 0$, $i, l \in \{k, k+1, \dots, n\}$ with

$$|u_{il}| \geq \alpha \max_{j \neq k} |u_{ij}| \quad \text{or} \quad |u_{il}| \geq \alpha \max_{j \neq k} |u_{jl}|$$

choose u_{il} such that

choose u_{il} such that $(r_i - 1)(c_l - 1)$ is minimum

Tie-breaker choose smallest i (if still not unique, smallest l)

Here, $0 < \alpha < 1$ is a parameter. Typical choose $\alpha = 0.1$

Note There are many variants of this basic criterion

Lec 10

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Matlab's sparse LU factorization

$A \in \mathbb{R}^{n \times n}$, sparse

$$[L, U, P, Q, D] = \text{lu}(A) \text{ such that } P(\sigma^T A)Q = LU$$

↑
diagonal, positive

diagonal entries

L, U, P, Q, D all sparse matrices

UMFPACK

Permutation matrices can be stored more compactly as vectors:

$$[L, U, p, q, D] = \text{lu}(A, 'vector')$$

$$I = \text{speye}(n, n)$$

$$p \leftrightarrow P$$

$$P = I(p, :)$$

$$q \leftrightarrow Q$$

$$Q = I(:, q) = (q_i, :)$$

One-line generation of q_i :

$$q_i(q) = 1:n$$

Note: $Q^T = Q^T - I(:, q_i) = I(q_i, :)$

Use to solve $Ax = b$

$$Ax = b \Leftrightarrow \underbrace{PD^T A Q Q^T}_{LU} x = PD^T b$$

$$\Leftrightarrow \underbrace{LU(Q^T x)}_{=c} = PD^T b \quad d = Q^T x \Rightarrow x = Qd$$

Note: $Qd = d(q_i)$

$$\Leftrightarrow \begin{cases} Lc = PD^T b \\ Ud = c \\ x = Qd \end{cases}$$

Fast elliptic solvers

Large sparse systems

$$Av = b$$

often exhibit special structures that are exploited in their solution.

Standard ex: Poisson's equation (on simple domains)

One dimension



$$-\frac{d^2 v(x)}{dx^2} = f(x), \quad 0 < x < 1 \quad (*)$$

$$v(0) = v(1) = 0$$

Centered-difference approximation

$$\left. \frac{d^2 v(x)}{dx^2} \right|_{x=x_j} \approx \frac{v_{j-1} - v_j + v_{j+1}}{h^2}$$

$$v_0 = v(0) = 0$$

$$v_{m+1} = v(1) = 0$$

where $v_j \approx v(x_j)$, $x_j = jh = \frac{j}{m+1}$, $j = 0, 1, \dots, m+1$, $h = \frac{1}{m+1}$

⇒ approximate version of (*)

$$2v_j - v_{j-1} - v_{j+1} = h^2 f_j, \quad j=1, 2, \dots, m$$

$$v_0 = v_{m+1} = 0$$

in linear equations for m unknowns v_1, v_2, \dots, v_m

Compact form

$$\underbrace{\begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & \ddots & \ddots \\ 0 & \ddots & -1 & 2 \end{bmatrix}}_{= T_m} \underbrace{\begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_m \end{bmatrix}}_{= v} = h^2 \underbrace{\begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_m \end{bmatrix}}_{= f}$$

$m \times m$

$$\begin{aligned} T_m z_\ell &= \lambda_\ell z_\ell \\ \Leftrightarrow T_m v &= h^2 f \end{aligned}$$

$$v_j \approx v(x_j), \quad j=1, 2, \dots, m$$

$$v_j - v(x_j) = O(h^4)$$

2nd-order accuracy!

Lemma: The eigenvalues λ_ℓ and eigenvectors z_ℓ of T_m are given by

$$\lambda_\ell = 2(1 - \cos \pi \ell h), \quad z_\ell = \sqrt{2h} \begin{bmatrix} \sin(\pi \ell h) \\ \sin(2\pi \ell h) \\ \vdots \\ \sin(m\pi \ell h) \end{bmatrix}, \quad \ell=1, 2, \dots, m$$

$$(h = \frac{1}{m+1})$$

The z_ℓ s are orthonormal

$$z_\ell^T z_j = \begin{cases} 0 & \text{if } \ell \neq j \\ 1 & \text{if } \ell = j \end{cases}$$

Compact formulation:

$$T_m Z = Z \Lambda, \quad Z^T Z = I = Z Z^T$$

where $Z = [z_1, z_2, \dots, z_m] \in \mathbb{R}^{m \times m}$

$$\text{and } \Lambda = \begin{bmatrix} \lambda_1 & & 0 \\ & \ddots & \\ 0 & & \lambda_m \end{bmatrix} \in \mathbb{R}^{m \times m}$$

Notes: 1) $0 < \lambda_\ell < 4$

$$2) \quad T_m = Z \Lambda Z^T, \quad \Lambda = Z^T T_m Z$$

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$T_m = \begin{bmatrix} 2 & -1 & & & 0 \\ -1 & 2 & & & \\ & & \ddots & & \\ 0 & & & -1 & 2 \end{bmatrix} \in \mathbb{R}^{m \times m}, h = \frac{1}{m+1}$

Poisson's eqn

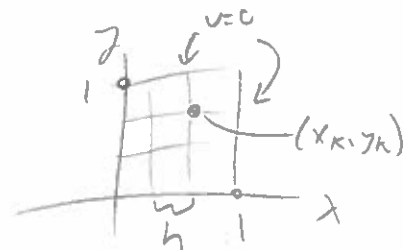
$$\begin{cases} \Delta v = f \\ v = 0 \text{ on } \partial\Omega \end{cases}$$

$T_m z = z \Lambda, z^T z = z z^T = I, \Lambda = \begin{bmatrix} \lambda_1 & & \\ & \lambda_2 & \\ & & \ddots \\ & & & \lambda_m \end{bmatrix}$

Notes: 1) $0 < \lambda_e < 4$ $\nwarrow z = \text{eigenvector matrix}$

2) $T_m = z \Lambda z^T, \Lambda = z^T T_m z$

$\underline{2D:} \quad -\frac{\partial^2 v(x,y)}{\partial x^2} - \frac{\partial^2 v(x,y)}{\partial y^2} = f(x,y), \quad 0 < x,y < 1$
 $v = 0 \text{ on boundary}$



$(x_k, y_k) = (jh, kh), f_{jk} = f(x_j, y_k)$
 $v_{jk} \approx v(x_j, y_k)$

Central-Diff. Approx:

$$4v_{jk} - v_{j-1,k} - v_{j+1,k} - v_{j,k-1} - v_{j,k+1} = h^2 f_{jk}, \quad j,k = 1, 2, \dots, m \quad (*)$$

where $v_{0k} = v_{m+1,k} = v_{j0} = v_{j,m+1} = 0$.

Compact formulation of (*): $T_m V + V T_m = h^2 F$

where $F = [f_{jk}]$ & $V = [v_{jk}]_{j,k=1,\dots,m} \in \mathbb{R}^{m \times m}$ is unknown.

Recall from 228:

$v = \begin{bmatrix} v_{11} \\ \vdots \\ v_{1m} \\ v_{21} \\ \vdots \\ v_{m1} \end{bmatrix}, f = \begin{bmatrix} f_{11} \\ \vdots \\ f_{1m} \\ f_{21} \\ \vdots \\ f_{m1} \end{bmatrix}$

$$\begin{bmatrix} T_m + 2I & -I & & \\ -I & T_m + 2I & -I & \\ & -I & \ddots & \\ & & & -I & T_m + 2I \end{bmatrix} v = h^2 f$$

Soln of $T_m V + V T_m = h^2 F$:

Recall: eigenvectors z are equally-spaced sin fns \Rightarrow can use fft!

$$\underbrace{z^T T_m z}_{=\Lambda} \underbrace{z^T V z}_{=:V'} + \underbrace{z^T V z}_{=:V'} \underbrace{z^T T_m z}_{=\Lambda} = h^2 \underbrace{(z^T F z)}_{=:F'}$$

$$\Rightarrow \Lambda V' + V' \Lambda = h^2 F'$$

entrywise: $\lambda_j v'_{jk} + v'_{jk} \lambda_k = h^2 f'_{jk}, \quad j, k = 1, 2, \dots, m$

$$\Rightarrow v'_{jk} = \frac{h^2 f'_{jk}}{\lambda_j + \lambda_k}, \quad j, k = 1, 2, \dots, m$$

\Leftarrow note nothing can go wrong.
since all $\lambda > 0$.

Alg for solving 2D Poisson's eqn:

1) Compute $F' = z^T F z$

2) Set $v'_{jk} = \frac{h^2 f'_{jk}}{\lambda_j + \lambda_k}, \quad j, k = 1, \dots, m$

3) Compute $V = z V' z^T$

Flop count: (naive implementation)

1) 2 matrix-matrix multiplications in $\mathbb{R}^{m \times m} \approx 4m^3$ flops

2) $3m^2$ flops (2 for loops, 3 flops per it)

3) same as (1) $\approx 4m^3$ flops

\Rightarrow Total = $\mathcal{O}(m^3)$ flops \leadsto gain compared to $Av = h^2 f \approx \mathcal{O}(m^6)$
 $\mathbb{R}^{n \times n}, n = m^2$ flops

We can do better!

Recall: $Z = [z_{jk}]_{j,k=1,2,\dots,m} \in \mathbb{R}^{m \times m}$ eigenvector matrix of T_m

$$z_{jk} = \sqrt{2h} \sin(jk\pi h)$$

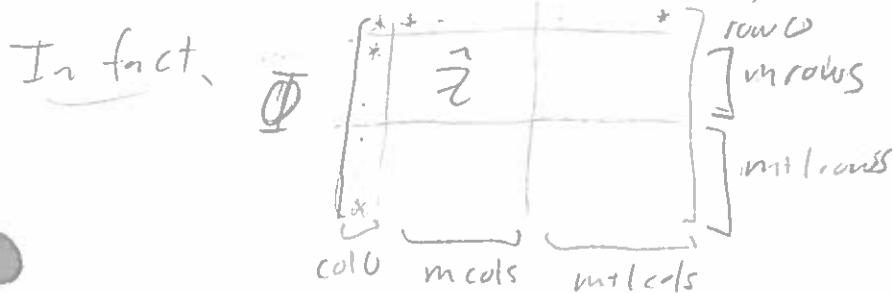
Notes 1) $Z = Z^T$

2) Z is related to the $(2m+2) \times (2m+2)$ DFT (discrete Fourier transform) matrix

$$\Phi = [\phi_{jk}]_{j,k=0,1,\dots,2m+1} \in \mathbb{C}^{(2m+2) \times (2m+2)}$$

$$\phi_{jk} = e^{-jk\frac{\pi i}{m+1}} = \cos\left(\frac{jk\pi}{m+1}\right) - i \sin\left(\frac{jk\pi}{m+1}\right) \leadsto \frac{1}{m+1} = h$$

$$= \cos(jk\pi h) - i \sin(jk\pi h)$$



where $\hat{z} = [\hat{z}_{jk}]$, $\hat{z}_{jk} = \phi_{jk}$, $j,k=1,\dots,m$

$$z = -\sqrt{2h} \operatorname{Im}(\hat{z})$$

Prop: For any $v \in \mathbb{R}^m$, the matrix-vector product

$$w = Zv = Z^T v \quad \text{can be computed as following}$$

1) $\hat{v} = \begin{bmatrix} \frac{0}{v} \\ v \\ \frac{0}{0} \end{bmatrix}_{2m+2} \in \mathbb{R}^{2m+2}$ \wedge $Z = [\sin(jk\pi h)]_{j,k=1,\dots,m} \in \mathbb{R}^{m \times m}$

2) Compute $\tilde{w} = \Phi \hat{v}$, where Φ is the DFT matrix (use fft)

3) Partition \tilde{w} as $\tilde{w} = \begin{bmatrix} \hat{z} \\ \hat{w} \\ \hat{z} \end{bmatrix}_{2m+2}$

4) Set $w = -\sqrt{2h} \operatorname{Im}(\hat{w})$

Cor. The product $w = Zv = Z^T v$ can be computed with $\mathcal{O}(m \log m)$ flops using the DFT

Notes. 1) In MATLAB, $\tilde{w} = \Phi \tilde{v} \Leftrightarrow \tilde{w} = \text{fft}(\tilde{v})$

2) For any $F \in \mathbb{R}^{m \times m}$, we can compute

$$F' = Z^T F Z = Z (Z F)^T$$

w/ $\mathcal{O}(m^2 \log m)$ by using cor. above m times
 $= \mathcal{O}(n \log n)$ flops

3) With these DFTs, the alg. for 2D Poisson's eqn. requires $\mathcal{O}(n \log n)$ flops

This is almost optimal. An optimal algorithm (multigrid) requires $\mathcal{O}(n)$ flops.

This concludes our discussion of direct methods for linear systems
 \hookrightarrow exact (theoretical) solutions

\Rightarrow GE, LU factorization, Cholesky factorization, elliptic solvers

Next type of methods are Iterative methods.

\hookrightarrow Krylov subspace methods, multigrid, ...

Iterative Methods for soln. of linear eqns:

$$Ax = b, A \in \mathbb{R}^{n \times n} \text{ nonsingular, } b \in \mathbb{R}^n$$

Krylov Subspace Methods

If A is sparse with nnz potentially nonzero entries, the computing of $y = Ax$ for any $x \in \mathbb{R}^n$ is cheap, at most $2nnz$ flop.

The Conjugate Gradient (CG) method: (in exact arithmetic, this converges exactly in n iterations)

Assumption: $A \succ 0$

CG is an iterative method. $x_0 \in \mathbb{R}^n \rightarrow x_1 \rightarrow \dots \rightarrow x_k \in \mathbb{R}^n \rightarrow \dots$

x_k : k^{th} iterate

$r_k := b - Ax_k$: corresponding residual vector

Note: $r_k = 0 \Leftrightarrow x_k = A^{-1}b =: x^*$ is the soln of $Ax = b$

Goal: construct x_k s.t. $\|r_k\|$ is small, $\|\cdot\|$ is an appropriate norm in \mathbb{R}^n

★ a very specific norm underlies the convergence of CG:

$A \succ 0 \Rightarrow \|x\|_A := \sqrt{x^T A x}$ is a norm in \mathbb{R}^n

$\Leftrightarrow A^{-1} \succ 0 \Rightarrow \|r\|_{A^{-1}} := \sqrt{r^T A^{-1} r}$ is a norm in \mathbb{R}^n

Note: $\|x\|_A = \|Ax\|_{A^{-1}}$ for all $x \in \mathbb{R}^n$

The CG method is based on the error norm

$$\|x^* - x_k\|_A = \|Ax^* - Ax_k\|_{A^{-1}} = \|b - Ax_k\|_{A^{-1}} = \|r_k\|_{A^{-1}}$$

(G) method

Suppose have $x_k \in \mathbb{R}^n$ and want to construct

$$x_{k+1} = x_k + \alpha_k p_k, \text{ where } p_k \in \mathbb{R}^n, p_k \neq 0 \text{ is a search direction}$$

& $\alpha_k \in \mathbb{R}, \alpha_k > 0$ is a step size.



$$\|x_k - x^*\|_A = \|x^* - x\|_A \Leftrightarrow q(x_k) = q(x).$$

level curves are ellipses
since A distorts Euclidean distances

$$w/ \quad q(x) := \frac{1}{2} \|x^* - x\|_A^2 = \frac{1}{2} (x^* - x)^T A (x^* - x)$$

Steepest Descent: choose $p_k = -\nabla q(x_k) = A(x^* - x_k) = r_k$

↳ inefficient! r_k doesn't point towards center in an ellipse!
Will bounce around too much for moderately elliptical spaces (moderate condition # of A)!

Do better! Use Conjugate gradient instead of gradient:

$$\begin{cases} p_0 = r_0 = b - Ax_0 \\ \text{For } k = 0, 1, \dots \\ p_{k+1} = r_{k+1} + \beta_{k+1} p_k, \quad \beta_{k+1} = \frac{r_{k+1}^T r_{k+1}}{r_k^T r_k} \end{cases}$$

One can show that: $p_j^T A p_k = 0$ for $j \neq k$

Will converge in exact arithmetic in exactly n steps
for $x \in \mathbb{R}^n$.

Lecture 13 - 2/7

Notes on CG: 1) choice of $\beta_{k+1} \Leftrightarrow p_{k+1}^T A p_k = 0$

2) choice of $\alpha_k : q(x_k + \alpha_k p_k) = \min_{\alpha} q(x_k + \alpha p_k)$

CG-method Algorithm: (best formulas for numerical implementation)

Input: the routine to compute $z = Ap$ for any $p \in \mathbb{R}^n$ ($A \in \mathbb{R}^{n \times n}$, $A \succ 0$),

' $b \in \mathbb{R}^n$

, convergence tolerance $\text{tol} > 0$

' $x_0 \in \mathbb{R}^n$ (arbitrary)

Set $r_0 = b - Ax_0$

$p_0 = r_0$

for $k = 0, 1, 2, \dots$:

If $\frac{\|r_k\|_2}{\|r_0\|_2} \leq \text{tol}$, stop: $x_k \approx A^{-1}b$

Set $z = Ap_k$

$$\alpha_k = \frac{r_k^T r_k}{p_k^T z} \left(= \frac{\|r_k\|_2^2}{p_k^T A p_k} > 0 \text{ for } A \succ 0 \right)$$

$x_{k+1} = x_k + \alpha_k p_k$

$r_{k+1} = r_k - \alpha_k z$ ($= r_k - \alpha_k A p_k$)

$$\beta_{k+1} = \frac{r_{k+1}^T r_{k+1}}{r_k^T r_k} \left(= \frac{\|r_{k+1}\|_2^2}{\|r_k\|_2^2} \right)$$

$p_{k+1} = r_{k+1} + \beta_{k+1} p_k$

end

Notes: 1) In exact arithmetic: $r_k = b - Ax_k$, $k = 0, 1, 2, \dots$

2) Each k^{th} iteration involves the following operations:

1- Matrix-vector product $z = Ap_k$

Notes: 2) Each k^{th} iteration involves the following operations:

1 matrix-vector product $z = Ap_k$

2 inner-products in \mathbb{R}^n : $p_k^T z$ and $r_{k+1}^T r_{k+1} \sim 2n$ -flops

3 SAXPYs: $x_{k+1} = x_k + \alpha_k p_k$
 $r_{k+1} = r_k - \alpha_k z$
 $p_{k+1} = r_{k+1} + \beta_{k+1} p_k$

(Scalar-vector mult. $\alpha_k p_k$
 vector-vector addition
 w/ vector-override)

Storage: 4 vectors of length n : x, r, p, z

3) CG is a Krylov subspace method

$$x_1 = x_0 + \alpha_0 r_0 \in x_0 + \text{span}\{r_0\}$$

$$\begin{aligned} x_2 &= x_1 + \alpha_1 p_1 = x_0 + \alpha_0 r_0 + \alpha_1 (r_1 + \beta_1 r_0) \\ &\quad \uparrow r_1 = r_0 - \alpha_0 A r_0 \\ &= x_0 + (\alpha_0 + \alpha_1 + \beta_1) r_0 - \alpha_0 \alpha_1 A r_0 \\ &\in x_0 + \text{span}\{r_0, A r_0\} \end{aligned}$$

$$\begin{aligned} x_k &\in x_0 + \text{span}\{r_0, A r_0, A^2 r_0, \dots, A^{k-1} r_0\} \\ &=: K_k(A, r_0) = \text{the } k^{\text{th}} \text{ Krylov subspace} \\ &\quad \text{(induced by } A \text{ and } r_0) \end{aligned}$$

Facts about Krylov subspaces

$$K_k(A, r) = \text{span}\{r, A r, A^2 r, \dots, A^{k-1} r\}, \quad k=1, 2, \dots,$$

is defined for any $A \in \mathbb{C}^{n \times n}$, $r \in \mathbb{C}^n$ ($r \neq 0$ so that $K_k(A, r) \neq \emptyset$)

$$\begin{aligned} 1) \quad v \in K_k(A, r) &\Leftrightarrow v = c_0 r + c_1 A r + \dots + c_{k-1} A^{k-1} r \\ &= (c_0 I + c_1 A + \dots + c_{k-1} A^{k-1}) r \end{aligned}$$

$$= \psi(A) r, \text{ where } \psi \in \Pi_{k-1} := \{ \psi(\lambda) = c_0 + c_1 \lambda + \dots + c_{k-1} \lambda^{k-1} \}$$

$$\text{w/ } \Pi_{k-1} := \{ \psi(\lambda) = c_0 + c_1 \lambda + \dots + c_{k-1} \lambda^{k-1} \}$$

Lecture 14 - 2/9

$$K_k(A, r) = \text{span} \{r, Ar, A^2r, \dots, A^{k-1}r\}, A \in \mathbb{C}^{n \times n}, r \in \mathbb{C}^n, r \neq 0$$

$$\Pi_{k-1} = \text{polys. of deg.} \leq k-1$$

$$1) K_k(A, r) = \{ \psi(A)r \mid \psi \in \Pi_{k-1} \}$$

$$2) K_k(A, r) \text{ is a subspace of } \mathbb{C}^n \text{ (fact)}$$

$$\Rightarrow A^d r = c_0 r + c_1 Ar + \dots + c_{d-1} A^{d-1} r \in K_d(A, r) \text{ for some } 1 \leq d \leq n$$

$$d(A, r) := \text{smallest such } d, \text{ called the } \underline{\text{grade}} \text{ of } A \text{ wrt. } r$$

$$\hookrightarrow \text{first } d \text{ s.t. } A^d r \text{ is linearly dependent on } \text{span} \{r, Ar, \dots, A^{d-1}r\}$$

$$\Rightarrow \dim K_k(A, r) = \begin{cases} k & \text{if } k \leq d(A, r) \\ d(A, r) & \text{if } k \geq d(A, r) \end{cases}$$

$$\text{and } K_k(A, r) = K_{d(A, r)}(A, r) \text{ for all } k \geq d(A, r)$$

$$3) \text{ If } A \text{ is diagonalizable: } d(A, r) \text{ is the number of eigenvectors in an eigendecomposition of } r:$$

$$r = \sum_{j=1}^{d(A, r)} p_j z_j, \text{ where } Az_j = \lambda_j z_j, p_j \in \mathbb{C}, p_j \neq 0, \lambda_j \neq \lambda_l \text{ for } j \neq l, z_j \neq 0$$

$$\text{Suppose } |\lambda_1| > |\lambda_j| \text{ for } j \geq 2$$

$$\frac{1}{\lambda_1^l} A^l r = \sum_{j=1}^{d(A, r)} p_j \left(\frac{\lambda_j}{\lambda_1} \right)^l z_j \xrightarrow{l \rightarrow \infty} p_1 z_1$$

$$\text{Hence } \{r, Ar, \dots, A^{k-1}r\} \text{ is an } \underline{\text{acconditioned basis}} \text{ of } \mathbb{C}^n$$

$$\hookrightarrow \text{not a useful basis for } K_k(A, r) \text{ in practice!}$$

$$\underline{\text{Exception:}} \text{ Power method exploits this limit to compute the dominant eigenvector of } A.$$

4) Let A be nonsingular, $x_0 \in \mathbb{C}^n$, $r_0 = b - Ax_0$

then: $x^* = A^{-1}b \in x_0 + K_d(A, r_0)$, $d = d(A, r_0)$

Pf: $r = r_0$, $A^d r = c_0 r + c_1 A r + c_2 A^2 r + \dots + c_{d-1} A^{d-1} r$, d is minimal

$\Rightarrow c_0 \neq 0$ (suppose $c_0 = 0$, then can mult. by A^{-1} : $A^{d-1} r = c_1 r + c_2 A r + c_3 A^2 r + \dots$
hence d not minimal)

$$r = A \left(\frac{1}{c_0} (-c_1 r - c_2 A r - \dots - c_{d-1} A^{d-2} r + A^{d-1} r) \right)$$

$$=: z^* \in K_d(A, r)$$

$$b - Ax_0 = r = Az^*$$

$$\Rightarrow b = Ax_0 + Az^*$$

$$\Rightarrow \underbrace{A^{-1}b}_{x^*} = \underbrace{x_0 + z^*}_{\in x_0 + K_d(A, r)}$$

□

Back to the case $A \succ 0$:

Thm: 1) In exact arithmetic, CG terminates after finitely many steps:

$$x_k \neq x^* = A^{-1}b \text{ for } k < d(A, r_0)$$

$$x_k = x^* \text{ for } k = d(A, r_0).$$

2) For all $k=1, 2, \dots, d(A, r_0)$, $x_k \in x_0 + K_k(A, r_0)$ is optimal in the sense that

$$\min_{x \in x_0 + K_k(A, r_0)} \|x^* - x\|_A = \|x^* - x_k\|_A,$$

$$x \in x_0 + K_k(A, r_0)$$

3) For all $k=1, 2, \dots, d(A, r_0)$:

$$\frac{\|x^* - x_k\|_A}{\|x^* - x_0\|_A} \leq 2 \left(\frac{\sqrt{\kappa} - 1}{\sqrt{\kappa} + 1} \right)^k, \text{ where } \kappa = \frac{\lambda_{\max}(A)}{\lambda_{\min}(A)} = \text{condition \# of } A \succ 0 \text{ w.r.t. } \|\cdot\|_2 \text{ norm}$$

note: $0 < \lambda_{\min}(A)$ since $A \succ 0$
 $\& \kappa \geq 1$

hence smaller $\kappa \Rightarrow$ faster convergence

Lecture 15 - 2/12

Preconditioning

Basic idea: $Ax=b \Leftrightarrow A'x'=b'$ ($A' \succ 0$)

s.t. $\kappa(A') \ll \kappa(A)$ to improve CG speed

$A \approx M = M_1 M_2 \succ 0$ where $M_1, M_2 \in \mathbb{R}^{n \times n}$ and linear systems with M_1 and M_2 are "easy" to solve

M is called a preconditioner for A .

For example: M_1 = sparse lower-triangular matrix

$$M_2 = M_1^T \quad (\Rightarrow \quad M = LL^T = M_1 M_2)$$

$$\begin{aligned} Ax=b &\Leftrightarrow \underbrace{M_1^{-1} A M_2^{-1}}_{= M_1^{-1} A M_1^{-T} = A'} \underbrace{M_2 x}_{= x'} = \underbrace{M_1^{-1} b}_{= b'} \Leftrightarrow A' x' = b' \\ &= M_1^{-1} A M_1^{-T} = M_1^T x = x' =: b' \\ &=: A' \succ 0 \end{aligned}$$

(Run CG on $A'x'=b'$, obtain x' . Solve $M_1^T x = x'$ for x .)

PCG (Preconditioned CG) w/ preconditioner of the form $M = M_1 M_1^T$:

Set $b' = M_1^{-1} b$, $x_0' = M_1^T x_0$

Apply CG to $A'x'=b'$ with initial guess x_0'

Set $x_k = M_1^{-T} x_k'$

don't actually form A'
just apply A & solve w/ M_1, M_2

don't apply inverse
just solve lin.
system:
e.g. $x_k = M_1^{-T} x_k'$

General form of preconditioned CG (pcg in MATLAB)

allows preconditioners of the form $M = M_1 M_2 \succ 0$

where M_2 need not be equal to M_1^T .

Special cases: $M_1 = M, M_2 = I$ left preconditioning
 $M_1 = I, M_2 = M$ right preconditioning

Work per k^{th} iteration of PCG:

1 multiplication w/ A

1 solve with M_1

1 solve with M_2

} - additional work due to preconditioning

2 inner products of vectors of length n

3 SAXPYs " " " " "

Extra work per iteration, but good preconditioning cuts down the number of iterations by so much that overall it's less work.

Two preconditioners:

1) Diagonal preconditioning - good for elliptic PDE discretizations

$$A = \begin{bmatrix} a_{11} & a_{12} & * \\ * & & \\ & & a_{nn} \end{bmatrix} \succ 0 \quad (\Rightarrow a_{jj} > 0 \forall j), \quad M = \begin{bmatrix} a_{11} & a_{12} & 0 \\ 0 & & \\ & & a_{nn} \end{bmatrix}$$

can set $M_1 = M_2 = \sqrt{M} = \begin{bmatrix} \sqrt{a_{11}} & & 0 \\ 0 & \sqrt{a_{22}} & \\ & & \sqrt{a_{nn}} \end{bmatrix}$

2) Incomplete Cholesky factorization - good for 3D PDEs, where sparse A has too much fill-in
Instead of computing L s.t. $A = LL^T$, compute a (much) sparser L w/
 $A \approx LL^T = M$

Typical approach: prescribe sparsity of L

Choose $E \subset \{(j,k) \mid 1 \leq k \leq j \leq n\}$ s.t. $(j,j) \in E \forall j$

Construct L s.t. $l_{jk} \neq 0 \Rightarrow (j,k) \in E$.

Ex: $L = \begin{bmatrix} * & * & & & 0 \\ & * & * & & \\ * & & * & * & \\ & * & & * & \\ & & * & & * \end{bmatrix} \in \mathbb{R}^{6 \times 6} \Rightarrow E = \{(1,1), (4,1), (2,2), (5,2), (3,3), (4,3), (6,3), (4,4), (5,5), (6,6)\}$

Efficient (columnwise) storage of E :

$$J = \begin{bmatrix} 1 \\ 4 \\ 2 \\ 5 \\ 3 \\ 4 \\ 6 \\ 4 \\ 5 \\ 6 \end{bmatrix}, \quad I = \begin{bmatrix} 1 \\ 3 \\ 5 \\ 8 \\ 9 \\ 10 \\ 11 \end{bmatrix}$$

$11 \leftarrow \text{nnz}(L)+1$

In general:

J = integer vector of length $\text{nnz}(L)$

I = integer vector of length $n+1$

$$E = \{ (J(i), k) \mid i = I(k), I(k)+1, \dots, I(k+1)-1, k=1, 2, \dots, n \}$$

Popular choice for E : Allow no fill-in from sparse ChL factorization, maintain sparsity structure of A :

$$E = \{ (j, k) \mid 1 \leq k \leq j \leq n \text{ and } a_{jk} \neq 0 \}$$

\Rightarrow L will have same sparsity structure as lower triangular part of A .

$$E = \text{find}(\text{tril}(A) \neq 0)$$

Lec 16 - 2/14

"Politics is sleazy, backroom deals
... not like pure math."

Recall: $A \succ 0$, $A \in \mathbb{R}^{n \times n}$, $A \approx LL^T$

$E \subset \{(j,k) \mid 1 \leq k \leq j \leq n\}$ w/ $(ij) \in E \forall j$.

Construct L s.t. $L_{jk} \neq 0 \Rightarrow (j,k) \in E$.

Construction of "incomplete" Cholesky factor L - Algorithm:

Input: E (e.g. given by J, I)

the elements a_{jk} of $A = [a_{jk}] \in \mathbb{R}^{n \times n}$, $A \succ 0$, for all $(j,k) \in E$

• Set $L_{jk} = a_{jk}$ for all $(j,k) \in E$

For $k=1, 2, \dots, n$ do:

• If $L_{kk} \leq 0$, stop. Algorithm fails

• Set $L_{kk} = \sqrt{L_{kk}}$

• Set $L_{jk} = \frac{1}{L_{kk}} \cdot L_{jk}$ for all $(j,k) \in E$ w/ $j > k$

For all $(j,k) \in E$ with $j > k$ do:

• Set $L_{ij} = L_{ij} - L_{jk} L_{ik}$ for all $(ij) \in E$

end(j)

end(k)

• In general, this algorithm can break down due to $L_{kk} \leq 0$.

but there are important classes of $A \succ 0$ for which this cannot occur!

Ex: Laplacian in any dimension.

• "Perfect preconditioners don't exist"

Krylov subspace methods for general nonsingular linear systems:

$$(*) \quad Ax = b, \quad A \in \mathbb{R}^{n \times n} \text{ nonsingular, } b \in \mathbb{R}^n$$

Want to use same setting: $x_0 \in \mathbb{R}^n$, $r_0 = b - Ax_0$, $x^* = A^{-1}b$
but if $A \neq 0$, using CG makes no sense.

Poor man's use of CG to solve (*):

$$(*) \Leftrightarrow A^T A x = A^T b \quad (**) \quad (\text{Normal eqns})$$

Note: $A^T A \succ 0 \Rightarrow (**)$ can be solved with CG for x^* (same soln as to (*)),

Resulting method: CGNE (CG on the normal eqns)

Why bad? $\|x^* - x\|_{A^T A} = \sqrt{(x^* - x)^T A^T A (x^* - x)} = \|Ax^* - Ax\|_2 = \|b - Ax\|_2$

$$r_k = b - Ax_k$$

CGNE iterates: $x_1 \in x_0 + K_k(A^T A, A^T r_0)$ s.t. ← wrong Krylov space!

$$\|r_k\|_2 = \|b - Ax_k\|_2 = \min_{x \in x_0 + K_k(A^T A, A^T r_0)} \|b - Ax\|_2 \quad \leftarrow \text{wrong min!}$$

CGNE error bounds:

$$\frac{\|r_k\|_2}{\|r_0\|_2} = \frac{\|b - Ax_k\|_2}{\|b - Ax_0\|_2} \leq 2 \left(\frac{\sqrt{\kappa(A^T A)} - 1}{\sqrt{\kappa(A^T A)} + 1} \right)^k, \quad k = 0, 1, 2, \dots$$

$$\sqrt{\kappa(A^T A)} = \sqrt{\kappa(A)^2} = \kappa(A) = \frac{\sigma_{\max}(A)}{\sigma_{\min}(A)} \Rightarrow 2 \left(\frac{\kappa(A) - 1}{\kappa(A) + 1} \right)^k$$

So much slower than standard CG!

For large n , $\sqrt{\kappa} \ll \kappa \Rightarrow$ error bound much closer to 1 for CGNE!

Issue: Wrong Krylov space in CGNE

Want to work with $K_k(A, r_0)$.

Minimal Residual (MR) method for solving (*)

$$\mathbb{R}^n \ni x_0 \rightarrow x_1 \rightarrow \dots \rightarrow x_k \rightarrow \dots \rightarrow x_d = A^{-1}b = x^*$$
$$d = d(A, r_0)$$

where $x_k \in x_0 + K_k(A, r_0)$ s.t.

$$\|b - Ax_k\|_2 = \min_{x \in x_0 + K_k(A, r_0)} \|b - Ax\|_2, \quad k = 1, 2, \dots, d = d(A, r_0)$$

Recall: CG (for $A \succ 0$) uses short recurrences (just last steps info)

Thm: For general A , it is not possible to implement the MR method w/ short recurrences: to compute x_{k+1} , vectors from all prev. k iterations needed

Lecture 17 - 2/16

Arnoldi process.

Goal: Given $A \in \mathbb{C}^{n \times n}$ (not necc. nonsingular) and $r \in \mathbb{C}^n, r \neq 0$, construct orthonormal basis vectors $v_1, v_2, \dots, v_k, \dots, v_d(A, r)$ for $K_k(A, r)$

Alg. (Arnoldi process)

Input: $r \in \mathbb{C}^n, r \neq 0$
a routine to compute $q = Av$ for $v \in \mathbb{C}^n$

Set $\beta = \|r\|_2$ and $v_1 = r/\beta$

For $k = 1, 2, \dots$

 Compute $q = Av_k$

 For $j = 1, 2, \dots$

 Set $h_{jk} = v_j^H q$

 Set $q = q - h_{jk} v_j$

 Set $h_{k+1,k} = \|q\|_2$

 If $h_{k+1,k} = 0$, then $v(A, r)$ has reached the max dimension $d = d(A, r)$

else:

 set $v_{k+1} = \frac{q}{h_{k+1,k}}$

end(k)

Output:

• orthonormal vectors

$v_1, v_2, \dots, v_k, \dots, v_d(A, r)$

• coefficients h_{jk}

Properties: 1) $V_k^H V_j = \delta_{kj}$

2) $K_k(A, r) = \text{span}\{v_1, v_2, \dots, v_k\}$, $k=1, 2, \dots, d(A, r)$

3) $h_{k+1,k} V_{k+1} = \underbrace{AV_k}_q - \sum_{j=1}^k h_{jk} V_j$, $k=1, 2, \dots, d(A, r)$

(compact formulation of (3):

$$AV_k = V_{k+1} \tilde{H}_k$$

where $V_k = [v_1, v_2, \dots, v_k]$, $V_{k+1} = [v_1, v_2, \dots, v_k, v_{k+1}]$

and $\tilde{H}_k = [h_{je}]_{\substack{j=1,2,\dots,k+1 \\ e=1,2,\dots,k}}$

$$= \begin{bmatrix} h_{11} & h_{12} & \dots & h_{1k} \\ h_{21} & h_{22} & & \vdots \\ & h_{32} & \ddots & \vdots \\ & & \ddots & \vdots \\ 0 & & & h_{kk} \\ & & & h_{k+1,k} \end{bmatrix} \in \mathbb{C}^{(k+1) \times k}$$

\tilde{H}_k is an upper-Hessenberg matrix

Notes: 1) $\text{rank } \tilde{H}_k = k$, $k=1, 2, \dots, d(A, r)-1$

2) orthonormality of the v_k 's $\Leftrightarrow V_k^H V_k = I \in \mathbb{C}^{k \times k}$

3) A, r real $\Rightarrow v_1, v_2, \dots, v_k, \tilde{H}_k$ real

GMRES - (Generalized Minimal Residual)

- Implementation of the MR method based on the Arnoldi process

Assume that $r_0 \neq 0$ (otherwise $x_0 = x^* = A^{-1}b$)

Note: $K_k(A, r_0) = \text{span}\{v_1, v_2, \dots, v_k\} = \{v = V_k z \mid z \in \mathbb{R}^k\}$

Step k of GMRES:

$$x \in x_0 + K_k(A, r_0) \Leftrightarrow x = x_0 + V_k z, z \in \mathbb{R}^k$$

$$\Rightarrow b - Ax = \underbrace{b - Ax_0}_{\text{residual}} - \underbrace{AV_k z}_{\text{residual}} = V_{k+1} (\beta e_1 - \tilde{H}_k z) \quad \left. \begin{array}{l} \text{No } A \\ \text{in this} \\ \text{form!} \end{array} \right\}$$

$$b - Ax = V_{k+1} (\beta e_1 - \hat{H}_k z)$$

$$\Rightarrow \|b - Ax\|_2 = \|V_{k+1} (\beta e_1 - \hat{H}_k z)\|_2 = \sqrt{(\beta e_1 - \hat{H}_k z)^H \underbrace{V_{k+1}^H V_{k+1}}_I (\beta e_1 - \hat{H}_k z)} \\ = \|\beta e_1 - \hat{H}_k z\|_2$$

Recall: MR method wants $\|b - Ax_k\|_2 = \min_{x \in X_0 + K_k(A, r)} \|b - Ax\|_2 = \min_{z \in \mathbb{R}^k} \|\beta e_1 - \hat{H}_k z\|_2$

Lec 18 - 2/2

Recall: k^{th} GMRES iterate

$$x_k \in X_0 + K_k(A, r_0) \text{ s.t. } \|b - Ax_k\|_2 = \min_{x \in X_0 + K_k(A, r_0)} \|b - Ax\|_2$$

$$= \min_{z \in \mathbb{R}^k} \|\beta e_1 - \hat{H}_k z\|_2$$

k steps of Arnoldi process
(applied to A & r_0)

yields $V_k, \hat{H}_k, \beta = \|r_0\|_2$

Computation of the GMRES iterate x_k :

$$1) \text{ Find } z_k \in \mathbb{R}^k \text{ s.t. } \|\beta e_1 - \hat{H}_k z_k\|_2 = \min_{z \in \mathbb{R}^k} \|\beta e_1 - \hat{H}_k z\|_2 \quad (LS)_k$$

$$2) \text{ Set } x_k = x_0 + V_k z_k$$

$(LS)_k$ is a Least-Squares problem with a matrix $\hat{H}_k \in \mathbb{R}^{(k+1) \times k}$ which has full column rank $k \Rightarrow$ unique soln of $z_k \in \mathbb{R}^k$

Soln of $(LS)_k$? Recall QR \Rightarrow Special case for \hat{H}_k :

$$Q_k \hat{H}_k = \begin{bmatrix} R_k \\ 0 \dots 0 \end{bmatrix}$$

Soln of $(LS)_k$ - exploits \tilde{H}_k upper-Hessenberg

Let $Q_k \in \mathbb{R}^{(k+1) \times (k+1)}$ be orthogonal (i.e., $Q_k^T Q_k = I$) s.t.

$$Q_k \tilde{H}_k = \begin{bmatrix} R_k \\ 0 \dots 0 \end{bmatrix}, \text{ where } R_k \in \mathbb{R}^{k \times k} \text{ is upper-triangular \& nonsingular}$$

Then: $\min_{z \in \mathbb{R}^k} \|\beta e_1 - \tilde{H}_k z\|_2 = \min_{z \in \mathbb{R}^k} \underbrace{\|Q_k \beta e_1 - \begin{bmatrix} R_k \\ 0 \dots 0 \end{bmatrix} z\|_2}_{\begin{bmatrix} f_k \\ \tau_{k+1} \end{bmatrix}}$

can make $f_k - R_k z = 0$
since R_k nonsingular -
can't do anything about τ_{k+1}

$$\Rightarrow z_k = R_k^{-1} f_k \text{ is the soln. of } (LS)_k$$

and $\|\beta e_1 - \tilde{H}_k z_k\|_2 = |\tau_{k+1}| = \|b - Ax_k\|_2$

can monitor residual w/o computing iterate x_k !

GMRES Alg.: (solve $Ax=b$ using Krylov spaces for nonsymmetric A)

Input: $b \in \mathbb{R}^n$, $x_0 \in \mathbb{R}^n$, a routine to compute matrix-vector products $z = Av$, convergence tolerance tol

Set $r_0 = b - Ax_0$ and $\beta = \|r_0\|_2$

If $\beta = 0$, stop: $x_0 = A^{-1}b$ is the soln. of $Ax=b$.

Set $v_1 = r_0/\beta$

For $k=1, 2, \dots$, do:

1) Perform the k^{th} step of the Arnoldi process \rightarrow get \tilde{H}_k, V_k

2) Determine z_k and τ_{k+1} s.t. $|\tau_{k+1}| = \|\beta e_1 - \tilde{H}_k z_k\|_2 = \min_{z \in \mathbb{R}^k} \|\beta e_1 - \tilde{H}_k z\|_2$

3) If $\left(\frac{\|r_k\|_2}{\|r_0\|_2} = \right) \frac{|\tau_{k+1}|}{\beta} \leq \text{tol}$, set $x_k = x_0 + V_k z_k$ & stop:

end(k)

$$x_k \approx A^{-1}b.$$

Computation of R_k, f_k, τ_{k+1} : exploit H_k growing from \tilde{H}_{k-1}

Given rotations: $G = \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \in \mathbb{R}^{2 \times 2}, c^2 + s^2 = 1$
(can think of as $c = \cos \theta, s = \sin \theta$)

Notes 1) G is orthogonal: $G^T G = I$

2) For any $h \in \mathbb{R}^2$, G can be chosen s.t. $Gh = \begin{bmatrix} * \\ 0 \end{bmatrix}$

$k=1$: $\tilde{H}_1 = \begin{bmatrix} h_{11} \\ h_{21} \end{bmatrix}, Q_1 = G_1 = \begin{bmatrix} c_1 & s_1 \\ -s_1 & c_1 \end{bmatrix}$ s.t.

$$Q_1 \tilde{H}_1 = G_1 \begin{bmatrix} h_{11} \\ h_{21} \end{bmatrix} = \begin{bmatrix} r_1 \\ 0 \end{bmatrix}$$

$$\Rightarrow Q_1 \beta e_1 = G_1 \begin{bmatrix} \beta \\ 0 \end{bmatrix} = \begin{bmatrix} c_1 \beta \\ -s_1 \beta \end{bmatrix} = \begin{bmatrix} f_1 \\ \tau_2 \end{bmatrix}$$

$k-1 \rightarrow k$: Assume found

$$Q_{k-1} \tilde{H}_{k-1} = \begin{bmatrix} r_{k-1} \\ 0 \dots 0 \end{bmatrix}, Q_{k-1} \beta e_1 = \begin{bmatrix} f_{k-1} \\ \tau_k \end{bmatrix}$$

Arnoldi process yields

$$\tilde{H}_k = \begin{bmatrix} \tilde{H}_{k-1} & \begin{matrix} h_{1k} \\ h_{2k} \\ \vdots \\ h_{kk} \end{matrix} \\ \hline 0 \dots 0 & h_{k+1,k} \end{bmatrix}$$

$$\underbrace{\begin{bmatrix} I_{k-1} & 0 \\ \vdots & \vdots \\ G_1 & 0 \end{bmatrix}}_{2 \times 2} \begin{bmatrix} Q_{k-1} & \begin{matrix} 0 \\ \vdots \\ 0 \end{matrix} \\ \hline 0 \dots 0 & 1 \end{bmatrix} \tilde{H}_k = \begin{bmatrix} I_{k-1} & 0 \\ \vdots & \vdots \\ 0 & G_k \end{bmatrix} \begin{bmatrix} r_{k-1} & \begin{matrix} r_{k-1}^T \\ \vdots \\ \hat{r}_{kk} \end{matrix} \\ \hline 0 \dots 0 & h_{k+1,k} \end{bmatrix}$$

$$= \begin{bmatrix} r_{k-1} & \begin{matrix} \hat{r}_{k-1}^T \\ \vdots \\ \hat{r}_{kk} \end{matrix} \\ \hline 0 \dots 0 & 0 \end{bmatrix} =: R_k$$

where $G_k = \begin{bmatrix} c_k & s_k \\ -s_k & c_k \end{bmatrix}$ s.t. $G_k \begin{bmatrix} \hat{r}_{kk} \\ h_{k+1,k} \end{bmatrix} = \begin{bmatrix} r_{k+1} \\ 0 \end{bmatrix}$

and also $Q_k \beta e_1 = \begin{bmatrix} f_k \\ \tau_{k+1} \end{bmatrix}$, with $f_k := \begin{bmatrix} f_{k-1} \\ c_k \tau_k \end{bmatrix}$
 $\tau_{k+1} := -s_k \tau_k$

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GMRES step $k-1 \rightarrow k$:

$$\tau_k, f_{k-1}, R_{k-1} \rightarrow \tau_{k+1}, f_k, R_k$$

update requires only one Givens rotations:

$$G_k = \begin{bmatrix} c_k & s_k \\ -s_k & c_k \end{bmatrix}$$

In particular, $\tau_{k+1} = -s_k \tau_k$

Note: $\|r_k\|_2 = |\tau_{k+1}| = \underbrace{|s_k|}_{\leq 1} |\tau_k| \leq \|r_{k-1}\|_2$

Convergence of GMRES:

$$K_k(A, r_0) = \{ \psi(A) r_0 \mid \psi \in \Pi_{k-1} \}$$

$$x \in x_0 + K_k(A, r_0) \Leftrightarrow x = x_0 + \psi(A) r_0, \psi \in \Pi_{k-1}$$

$$b - Ax = \underbrace{b - Ax_0}_{r_0} - A\psi(A) r_0 = (I - A\psi(A)) r_0 = \varphi(A) r_0$$

where $\varphi(\lambda) = 1 - \lambda \psi(\lambda) \in \Pi_k, \varphi(0) = 1$

MR property:

$$\|b - Ax\|_2 = \min_{x \in x_0 + K_k(A, r_0)} \|b - Ax\|_2 = \min_{\psi \in \Pi_k, \varphi(0)=1} \|\varphi(A) r_0\|_2$$

Thus: The iterates x_k obtained in the MR method (e.g. GMRES implementation) satisfy:

$$1) \frac{\|r_k\|_2}{\|r_0\|_2} = \frac{\|b - Ax_k\|_2}{\|b - Ax_0\|_2} \leq \min_{\psi \in \Pi_k, \varphi(0)=1} \|\varphi(A)\|_2$$

Moreover, if A is diagonalizable w/ $A = U \Lambda U^{-1}$, then

$$2) \frac{\|r_k\|_2}{\|r_0\|_2} \leq \chi_2(U) \min_{\psi \in \Pi_k} \max_{\lambda_j \in \Lambda} |\varphi(\lambda_j)|$$

Recall: $\kappa_2(u) = \|u\|_2 \|u^{-1}\|_2$

Proof of (2): $A = U \Lambda U^{-1}$
 $A^2 = U \Lambda U^{-1} U \Lambda U^{-1} = U \Lambda^2 U^{-1}$

$A^k = U \Lambda^k U^{-1}$

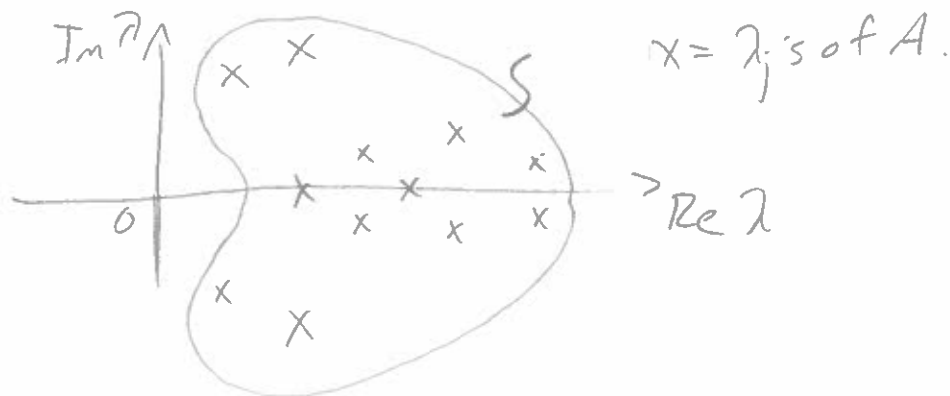
$\Rightarrow \psi(A) = U \psi(\Lambda) U^{-1} \quad \forall \text{ polynomials } \psi$

$\Rightarrow \|\psi(A)\|_2 = \|U \psi(\Lambda) U^{-1}\|_2 \leq \underbrace{\|U\|_2 \|U^{-1}\|_2}_{\kappa_2(u)} \|\psi(\Lambda)\|_2$

$\psi(\Lambda) = \begin{bmatrix} \psi(\lambda_1) & & 0 \\ & \psi(\lambda_2) & \\ 0 & & \psi(\lambda_n) \end{bmatrix} \Rightarrow \|\psi(\Lambda)\|_2 = \max_{j \in \Lambda} |\psi(\lambda_j)|$

Cor: If A is diagonalizable, $\sigma(A) = \{\lambda_1, \lambda_2, \dots, \lambda_n\} \subset S$
 $S \subset \mathbb{C}$ compact, $0 \notin S$, then:

$\frac{\|r_k\|_2}{\|r_0\|_2} \leq \kappa_2(u) \min_{\substack{\psi \in \Pi_k \\ \psi(0)=1}} \max_{\lambda \in S} |\psi(\lambda)|$



Consequence: fast convergence of GMRES if the eigenvalues of A are clustered away from the origin.

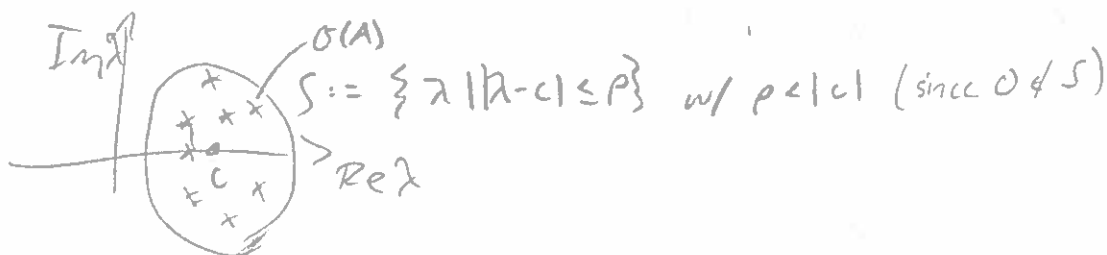
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Recall: Convergence rate of GMRES depends on

$$\sigma(A) = \{\lambda_1, \lambda_2, \dots, \lambda_n\} \subset S, \quad S \text{ compact}, 0 \notin S$$

Since residuals $\frac{\|r_k\|_2}{\|r_0\|_2} \leq \chi_2(u) \cdot \min_{\substack{\psi \in \Pi_k \\ \psi(0)=1}} \max_{\lambda \in S} |\psi(\lambda)|$.

Ex: eigenvals in a disk S



$$\psi(\lambda) = \left(1 - \frac{\lambda}{c}\right)^k \in \Pi_k, \quad \psi(0) = 1$$

$$\Rightarrow \frac{\|r_k\|_2}{\|r_0\|_2} \leq \chi_2(u) \max_{\lambda \in S} |\psi(\lambda)| = \chi_2(u) \cdot \left(\frac{\rho}{|c|}\right)^k$$

$$SS = \{\lambda = c + \rho e^{it} \mid 0 \leq t \leq 2\pi\}$$

$$\text{since } |\psi(c + \rho e^{it})| = \left|1 - \frac{\rho}{c} e^{it}\right|^k = \left(\frac{\rho}{|c|}\right)^k$$

ψ is the optimal polynomial (Runge Thm), ie. $\forall \psi \in \Pi_k$, for most S compact

Preconditioned GMRES

$$\max_{\lambda \in S} |\psi(\lambda)| < \max_{\lambda \in S} |\psi(\lambda)|.$$

(*) $Ax = b$, $A \in \mathbb{R}^{n \times n}$ nonsingular, $b \in \mathbb{R}^n$

Preconditioner: $M \in \mathbb{R}^{n \times n}$ nonsingular s.t. $M = M_1 M_2$, where $M_1, M_2 \in \mathbb{R}^{n \times n}$ and M_1, M_2 easy to solve, $M \approx A$ (in some sense)

↳ doesn't change cond# here, aims to cluster the eigenvalues instead!

Let $x_0 \in \mathbb{R}^n$ be any initial guess for $x = A^{-1}b$.

$$\text{Then } Ax = b \Leftrightarrow A(x - x_0) = b - Ax_0$$

$$\Leftrightarrow \underbrace{M_1^{-1}A}_{A'} \underbrace{M_2^{-1}M_2}_{x'} (x - x_0) = \underbrace{M_1^{-1}(b - Ax_0)}_{b'}$$

Note: $x = x_0 + M_2^{-1}x'$

$M \approx A \Leftrightarrow$ GMRES applied A' converges faster than for A ,
e.g., $\sigma(A')$ is clustered away from 0.

Preconditioned GMRES Algorithm:

Input: $b, x_0 \in \mathbb{R}^n$
a routine to compute $q = Av$
" " " solve systems w/ M_1
" " " " " " M_2
convergence tolerance tol

1) Solve $M_1 b' = b - Ax_0$ for b'

2) Set $x_0' = 0 \in \mathbb{R}^n$ and $r_0' = b'$.

3) Run GMRES to solve $A'x' = b'$ (w/ initial guess x_0')
to accuracy $\frac{\|r_k'\|_2}{\|r_0'\|_2} \leq \text{tol}$

4) Solve $M_2 w = x_k'$ for w & set $x_k = x_0 + w$

Notes: $r_k = b - Ax_k$, $r_k' = M_1^{-1}r_k$, so r_k' within tol doesn't guarantee r_k is!

• Step(3) requires matrix-vector products $q' = A'v' (= M_1^{-1}A M_2^{-1}v)$
& each such product requires 1 solve w/ M_2 , 1 mult w/ A , 1 solve w/ M_1 .

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Solving linear system $Ax=b$, $A \in \mathbb{R}^{n \times n}$, nonsingular
Preconditioner $M = M_1 M_2 \in \mathbb{R}^{n \times n}$

$$A' = M_1^{-1} A M_2^{-1}$$

$$M \approx A \Rightarrow A' \approx I$$

Some preconditioners:

$$A = \underbrace{D_0}_{\text{diagonal}} + \underbrace{F}_{\text{strictly lower triangular}} - \underbrace{G}_{\text{strictly upper triangular}} \in \mathbb{R}^{n \times n}$$

1) Diagonal preconditioning (D_0 nonsingular)

$$M = D_0 \quad (= M_1 M_2)$$

$$\text{Typically: } M_1 = I, M_2 = D_0 \quad \text{or } M_1 = D_0, M_2 = I$$

2) SSOR-type preconditioning

Let $D \in \mathbb{R}^{n \times n}$ be diagonal & nonsingular

$$M = (D - F)D^{-1}(D - G)$$

$$\text{If } D = D_0, \text{ then } M = \underbrace{D_0 - F - G}_{=A} + FD_0^{-1}G$$

↑ almost "free" preconditioner

3) Incomplete LU factorization

$$PAQ \approx LU \quad \begin{array}{l} \uparrow \text{permutation} \\ \uparrow \text{matrices} \end{array} \quad \begin{array}{l} \uparrow \text{lower } A \\ \uparrow \text{upper } A \end{array} \quad L, U \text{ nonsingular} \\ \text{(incomplete LU)}$$

$$\Rightarrow A \approx \underbrace{P^T}_{\dots} \underbrace{LUQ^T}_{\approx M} =: M$$

Restarted GMRES

Suppose $A = A'$ is preconditioned, $A \in \mathbb{R}^{n \times n}$.

Recall: k^{th} -step of the Arnoldi process:

$$h_{k+1,k} v_{k+1} = A v_k - h_{1k} v_1 - h_{2k} v_2 - \dots - h_{kk} v_k$$

Note: GMRES w/o restarting is called full-GMRES.

This requires:

- 1 multiplication with A ($\mathbb{R}^{n \times n} \cdot \mathbb{R}^n$)
- $k+1$ inner products ($\mathbb{R}^n \cdot \mathbb{R}^n$)
- k SAXPYs

storage of all vectors v_1, v_2, \dots, v_{k+1}

\Rightarrow too expensive for very large n as k increases

Remedy: Restarts

Let k_0 be the largest # of Arnoldi steps one is willing/able to run.

Typical values: $k_0 = 50, k_0 = 100$

Algorithm (Restarted GMRES)

Input:

- a routine to compute $q = Av$
- $b, x_0 \in \mathbb{R}^n$
- a convergence tolerance tol
- the restart parameter k_0

1) Set $\rho_0 := \|b - Ax_0\|_2$

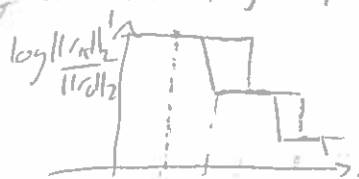
2) Run GMRES until

a) $\frac{\|r_k\|_2}{\rho_0} \leq \text{tol}$: stop, $x_k \approx A^{-1}b$

or b) $k = k_0$ is reached: set $x_0 = x_{k_0}$ & repeat step (2).

Notes: 1) The bounds derived for (full) GMRES are no longer valid for restarted GMRES since each restart we are looking at a new Krylov space $K(A, r_{k_0})$.

2) Convergence of restarted GMRES can be very sensitive to the choice of k_0 :



- bad choice

- good choice

Two other applications of the Arnoldi process:

$A \in \mathbb{C}^{n \times n}$, $r \in \mathbb{C}^n$, $r \neq 0$, after k ($\leq d(A, r)$) steps of Arnoldi:

$$AV_k = V_{k+1} \tilde{H}_k = V_k H_k + h_{k+1,k} \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \vdots \\ 1 & \dots & 1 \end{bmatrix} \begin{bmatrix} \vec{v}_{k+1} \\ \vdots \\ \vec{v}_{k+1} \end{bmatrix}$$

where $\tilde{H}_k = \begin{bmatrix} H_k \in \mathbb{C}^{k \times k} \\ 0 \dots 0 \cdot h_{k+1,k} \end{bmatrix} \in \mathbb{C}^{(k+1) \times k}$, $V_k^H V_k = I$, $V_k^H V_{k+1} = 0$

$$\Rightarrow V_k^H A V_k = H_k + \underbrace{V_k^H \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \vdots \\ \vdots & & \vdots \\ 1 & \dots & 1 \end{bmatrix}}_{V_k^H V_{k+1} = 0} \cdot h_{k+1,k}$$

$$\Rightarrow V_k^H A V_k = H_k$$

$$\text{Span } V_k = \text{span} \{v_1, v_2, \dots, v_k\} = \mathcal{K}_k(A, r)$$

> This is a projection/restriction of $A \in \mathbb{C}^{n \times n}$ onto $\mathcal{K}_k(A, r)$!

Thm: The upper-Hessenberg matrix H_k produced by k steps of the Arnoldi process is the projection of A onto $\mathcal{K}_k(A, r)$:

$$V_k^H A V_k = H_k$$

1) Approximate eigenpairs of A : $Ax = \lambda x$, $\lambda \in \mathbb{C}$, $x \in \mathbb{C}^n$, $x \neq 0$.
(λ, x): eigenpair

Approx eigenvector: $(\tilde{\lambda}, \tilde{x})$ s.t. $A\tilde{x} \approx \tilde{\lambda} \tilde{x}$, $\tilde{x} \neq 0$. (no exact λ 's for $n \geq 5$ by fund. thm. algebra!)

Pick $r \in \mathbb{C}^n$, $r \neq 0$ & use $\tilde{x} \in \mathcal{K}_k(A, r)$, $\tilde{x} \neq 0$

$$\Rightarrow \tilde{x} = V_k z, z \in \mathbb{C}^k, z \neq 0$$

$$V_k^H | AV_k z = A\tilde{x} \approx \tilde{\lambda} \tilde{x} = \tilde{\lambda} V_k z \Rightarrow H_k z = \tilde{\lambda} z$$

Eigenpair problem $A \tilde{x} \approx \tilde{\lambda} \tilde{x} \iff H_k z = \tilde{\lambda} z$

\Rightarrow Compute k eigenpairs of H_k :

$$(\tilde{\lambda}_j, z_j), j=1, 2, \dots, k$$

~~$\&$ Then $\tilde{x}_j = V_k z_j$.~~

\Rightarrow approx. eigenpairs of A : $(\tilde{\lambda}_j, \tilde{x}_j), j=1, 2, \dots, k$

Note: Let $\|\cdot\|$ be a norm in \mathbb{C}^n

$\rho_j := \|A \tilde{x}_j - \tilde{\lambda}_j \tilde{x}_j\|$ = measure of quality of approx. eigenpair $(\tilde{\lambda}_j, \tilde{x}_j)$.

We can compute ρ_j w/o forming \tilde{x}_j :

$$A \tilde{x}_j - \tilde{\lambda}_j \tilde{x}_j = A V_k z_j - \tilde{\lambda}_j V_k z_j$$

$$= V_k H_k z_j + h_{k+1,k} \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \vdots \\ 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} z_j \\ \vdots \\ z_j \end{bmatrix}$$

$$\Rightarrow = V_k \underbrace{(H_k z_j - \tilde{\lambda}_j z_j)}_0 + h_{k+1,k} (z_j)_k v_{k+1}$$

$$\Rightarrow \rho_j = h_{k+1,k} |(z_j)_k| \cdot \|v_{k+1}\|$$

$$\Rightarrow z_j = \begin{bmatrix} * \\ * \\ * \\ (z_j)_k \end{bmatrix} \in \mathbb{C}^k$$

In particular, for $\|\cdot\| = \|\cdot\|_2$, $\|v_{k+1}\|_2 = 1$

$$\Rightarrow \rho_j = h_{k+1,k} \cdot |(z_j)_k|, j=1, 2, \dots, k$$

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2) Large-scale Matrix functions

Ex: Matrix exponential: $f(\lambda) = e^\lambda = \sum_{j=0}^{\infty} \frac{1}{j!} \lambda^j \in \mathbb{C}$ converges for any $\lambda \in \mathbb{C}$

$\Rightarrow f(A) = e^A := \sum_{j=0}^{\infty} \frac{1}{j!} A^j \in \mathbb{C}^{n \times n}$ converges for any $A \in \mathbb{C}^{n \times n}$

Pick $r \in \mathbb{C}^n, r \neq 0$, run Arnoldi for k steps to obtain: H_k, V_k ($k \ll n$)

$$H_k = \underbrace{V_k^H A V_k}_{\substack{\text{---} \\ \boxed{} \\ \boxed{} \\ \boxed{}}} \Rightarrow A \approx V_k H_k V_k^H \Rightarrow A^2 \approx V_k H_k \underbrace{V_k^H V_k}_{=I} H_k V_k^H$$

$$\Rightarrow A^2 \approx V_k H_k^2 V_k^H$$

$$\Rightarrow A^j \approx V_k H_k^j V_k^H \quad \forall j=0,1,\dots$$

$$\Rightarrow e^A \approx V_k \left(\sum_{j=0}^{\infty} \frac{1}{j!} H_k^j \right) V_k^H = V_k e^{H_k} V_k^H$$

$$\begin{bmatrix} A \\ \text{(not sparse in general)} \\ n \times n \end{bmatrix} = \begin{bmatrix} V_k \\ n \times k \end{bmatrix} \begin{bmatrix} e^{H_k} \\ k \times k \end{bmatrix} \begin{bmatrix} V_k^H \\ k \times n \end{bmatrix}$$

e^A not sparse for general sparse A , so don't even form product $V_k e^{H_k} V_k^H$
 \rightarrow only compute e^{H_k} .

The Lanczos Process:

Special case: $A = A^H \in \mathbb{C}^{n \times n}, r \in \mathbb{C}^n, r \neq 0$

k steps of Arnoldi: $H_k = V_k^H A V_k = V_k^H A^H V_k = (V_k^H A V_k)^H = H_k^H$

Recall: $H_k = \begin{bmatrix} h_{11} & h_{12} & \dots & h_{1k} \\ h_{21} & h_{22} & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & h_{k,k-1} & h_{kk} \end{bmatrix}$ so in this case $H_k = H_k^H$ is real symmetric & tridiagonal!

$$\text{Set } H_k = T_k = \begin{bmatrix} \alpha_1 & \beta_2 & \dots & 0 \\ \beta_2 & \alpha_2 & \dots & \vdots \\ \vdots & \vdots & \ddots & \vdots \\ 0 & \dots & \beta_k & \alpha_k \end{bmatrix}$$

$$\text{Then } AV_k = V_k T_k + \beta_{k+1} \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \vdots \\ 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} \vdots \\ v_{k+1} \end{bmatrix}$$

$$\Leftrightarrow Av_j = \beta_j v_{j-1} + \alpha_j v_j + \beta_{j+1} v_{j+1}$$

$$\Leftrightarrow \beta_{j+1} v_{j+1} = Av_j - \alpha_j v_j - \beta_j v_{j-1}, \quad j=1, 2, \dots, k$$

Arnold: for $A=A^H =$ Hermitian Lanczos Process

Alg - Hermitian Lanczos Process:

Input: a routine to compute $q = Av$
 $r \in \mathbb{C}^n, r \neq 0$

• Set $\beta_1 = \|r\|_2$ and $v_1 = r/\beta_1$

• For $k=1, 2, \dots$ do:

• Compute $q = Av_k$

• If $k > 1$, set $q = q - \beta_k v_{k-1}$

• Compute $\alpha_k = v_k^H q$

• Set $q = q - \alpha_k v_k$

• Set $\beta_{k+1} = \|q\|_2$

• If $\beta_{k+1} = 0$, stop: $k = d(A, r)$

• Set $v_{k+1} = q / \beta_{k+1}$

end

Output: V_k, T_k

Note: Work per k^{th} iteration is constant:

1 product Av , 2 inner products, 2 SAXPYs, 1 division of vector by scalar

The general case: $A \in \mathbb{C}^{n \times n}$. We still have $AV_k = V_k T_k + \beta_{k+1} \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \vdots \\ 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} \vdots \\ v_{k+1} \end{bmatrix}$
 but now the v_k 's are no longer orthonormal!

We also consider w_1, w_2, \dots s.t. $\text{span}\{w_1, \dots, w_k\} = K_k(A^T, c)$, $k=1, 2, \dots, d(A^T, c)$
 where $c \in \mathbb{C}^n$ is a "given" column vector

Recurrence relations in compact form:

$$(*w) A^T W_k = W_k \hat{T}_k + \gamma_{k+1} \begin{bmatrix} \vec{0} & \vec{0} & \dots & \vec{0} \\ \vec{1} & \vec{1} & \dots & \vec{1} \end{bmatrix} w_{k+1}$$

where $W_k = \begin{bmatrix} w_1^T & \dots & w_k^T \\ \vdots & & \vdots \end{bmatrix}$ and \hat{T}_k is tridiagonal

Notation:

v_k 's are called right Lanczos vectors

w_k 's " " left " "

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General-case Lanczos Process (Nonsymmetric A)

$$A \in \mathbb{C}^{n \times n}, r, c \in \mathbb{C}^n, r, c \neq 0$$

$$\text{Span}\{v_1, v_2, \dots, v_k\} = K_k(A, r)$$

$$\text{Span}\{w_1, w_2, \dots, w_k\} = K_k(A^T, c)$$

$$(*v) A v_k = v_k T_k + \beta_{k+1} \begin{bmatrix} \vec{0} & \dots & \vec{0} \\ \vec{1} & \dots & \vec{1} \end{bmatrix} v_{k+1}$$

$$(*w) A^T w_k = w_k \hat{T}_k + \gamma_{k+1} \begin{bmatrix} \vec{0} & \dots & \vec{0} \\ \vec{1} & \dots & \vec{1} \end{bmatrix} w_{k+1}, \quad T_k, \hat{T}_k \in \mathbb{C}^{k \times k} \text{ tridiagonal}$$

Note: The Lanczos vectors are constructed to be biorthonormal:

$$w_j^T v_k = 0 \quad \forall j \neq k, j, k = 1, 2, \dots$$

(convenient normalization: $\|v_k\|_2 = \|w_k\|_2 = 1 \quad \forall k$.)

Alg (Nonsymmetric Lanczos Process):

on next page

$$\beta_k = \|v_k\|_2, \quad \delta_k = w_k^T v_k$$

$$q = \begin{pmatrix} \delta_k & \frac{\delta_k}{\delta_{k-1}} \end{pmatrix} v_{k-1}$$

Alg¹ Nonsymmetric Lanczos Process

Input: routine to compute $q = Au$ for $u \in \mathbb{C}^n$
" " " " $s = A^T w$ for $w \in \mathbb{C}^n$
 $r, c \in \mathbb{C}^n, r, c \neq 0$

Set $\beta_1 = \|r\|_2, \gamma_1 = \|c\|_2, v_1 = r/\beta_1, w_1 = c/\gamma_1$.

For $k=1, 2, \dots$ do:

• Compute $\delta_k = w_k^T v_k$, if $\delta_k = 0$, stop: "breakdown" of the algorithm

• Compute $q = Av_k$ and $s = Aw_k$

• If $k > 1$, set $q = q - (\gamma_k \frac{\delta_k}{\delta_{k-1}}) v_{k-1}$ (\rightarrow ensures $w_{k-1}^T q = 0$)

& set $s = s - (\beta_k \frac{\delta_k}{\delta_{k-1}}) w_{k-1}$ ($\rightarrow s^T v_{k-1} = 0$)

Set $\alpha_k = \frac{w_k^T q}{\delta_k}$ and $q = q - \alpha_k v_k$ ($\rightarrow w_k^T q = 0$)
 $s = s - \alpha_k w_k$ ($\rightarrow s^T v_k = 0$)

Set $\beta_{k+1} = \|q\|_2$ and $\gamma_{k+1} = \|s\|_2$

• If $\beta_{k+1} = 0$, stop: $\chi_k(A, r)$ has reached its maximal dimension $k = d(A, r)$.

• If $\gamma_{k+1} = 0$, stop: $\chi_k(A^T, c)$ " " " " $k = d(A^T, c)$.

In exact arithmetic, these are true

Set $v_{k+1} = q/\beta_{k+1}, w_{k+1} = s/\gamma_{k+1}$.

end

Properties:

1) In exact arithmetic: If no breakdown occurs, the algorithm will stop for $k = \min(d(A, r), d(A^T, c)) \leq n$

2) The Lanczos vectors satisfy the 3-term recurrences

$$\beta_{k+1} v_{k+1} = Av_k - \alpha_k v_k - \underbrace{\gamma_k \frac{\delta_k}{\delta_{k-1}}}_{= \gamma_k} v_{k-1}$$

$$\gamma_{k+1} w_{k+1} = A^T w_k - \alpha_k w_k - \underbrace{\beta_k \frac{\delta_k}{\delta_{k-1}}}_{= \beta_k} w_{k-1}$$

These recurrences are just $(\hat{A}v)$ & (Aw) with

$$T_k = \begin{bmatrix} \alpha_1 & \beta_2 & & & \\ & \alpha_2 & & & \\ & & \ddots & & \\ 0 & & & \beta_k & \alpha_k \end{bmatrix}, \quad \hat{T}_k = \begin{bmatrix} \alpha_1 & \hat{\beta}_2 & & & \\ & \alpha_2 & & & \\ & & \ddots & & \\ & & & \hat{\beta}_k & \alpha_k \end{bmatrix}$$

3) Biorthonormality $\Leftrightarrow W_k^T V_k = \begin{bmatrix} \delta_1 & & & \\ & \delta_2 & & \\ & & \ddots & \\ 0 & & & \delta_k \end{bmatrix} =: D_k$

4) $W_k^T A V_k = \underbrace{W_k^T V_k}_{D_k} T_k + \beta_{k+1} \underbrace{W_k^T}_{=0 \text{ by biorthonormality}} \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \vdots \end{bmatrix}$

$$\Rightarrow W_k^T A V_k = D_k T_k$$

Similarly, $V_k^T A^T W_k = V_k^T W_k \hat{T}_k = D_k \hat{T}_k$

$$\Rightarrow \boxed{\hat{T}_k = D_k^{-1} T_k^T D_k}$$

5) T_k, \hat{T}_k have the same eigenvalues

6.) The algorithm can be modified so that one can continue in the case of breakdown: look-ahead Lanczos

7) The matrix T_k represents an oblique projection of A onto $\mathcal{K}_k(A, r)$ & orthogonal to $\mathcal{K}_k(A^T, c)$:

$$(W_k^T V_k)^{-1} W_k^T A V_k = T_k$$

Proof of 7: $W_k^T A V_k = \underbrace{W_k^T V_k}_{= D_k \text{ nonsingular}} T_k + \beta_{k+1} \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}^T W_k^T V_{k+1}$

$= (W_k^T V_k)^{-1} W_k^T A V_k = T_k.$

8) Like Arnoldi process, the Lanczos process has many applications in large-scale matrix computations

One application: approximate eigentriples

$A \in \mathbb{C}^{n \times n}$, $Ax = \lambda x$, $x \neq 0 \rightarrow x$ is a right eigenvector of A
 λ is eigenvalue of A

$A^T y = \lambda y \rightarrow y$ is a left eigenvector of A
 $(\Leftrightarrow y^T A = \lambda y^T)$

(λ, x, y) : eigentriple of A (for symmetric A , $x = y$)

Approximate eigentriple $(\tilde{\lambda}, \tilde{x}, \tilde{y})$: $A\tilde{x} \approx \tilde{\lambda}\tilde{x}$, $\tilde{x} \neq 0$
 $A^T \tilde{y} \approx \tilde{\lambda}\tilde{y}$, $\tilde{y} \neq 0$

Run k steps of Lanczos process:

$\tilde{x} = V_k z$, $z \neq 0$
 $\tilde{y} = W_k u$, $u \neq 0$

$\Rightarrow W_k^T A V_k z = W_k^T A \tilde{x} \approx W_k^T \tilde{\lambda} \tilde{x} = \tilde{\lambda} \underbrace{W_k^T V_k}_{= D_k} z$

$\Rightarrow \underbrace{D_k^{-1} W_k^T A V_k}_{T_k} z = \tilde{\lambda} z$

$\Rightarrow T_k z = \tilde{\lambda} z$ gives k approx. eigenvals.

k approximate right-eigenvectors: $\tilde{x}_i = V_k z_i$

λ_i, z_i

Similarly, $\tilde{T}_k u = \tilde{\lambda} u$ yields same k eigenvals (by prop 5) $\Leftrightarrow \lambda_i, u_i$

k approx. left-eigenvectors $\tilde{y}_i = W_k u_i$

Approx. eigentriples via Lanczos process

For general $A \in \mathbb{C}^{n \times n}$ run k steps of Lanczos process

- Compute k eigenvalues of T_k : $\tilde{\lambda}_j, j=1, 2, \dots, k$

- compute corresponding (right) eigenvectors \tilde{z}_j of T_k
& corr. (left) eigenvectors \tilde{u}_j of T_k

- Set $\tilde{x}_j = V_k \tilde{z}_j$ & $\tilde{y}_j = W_k \tilde{u}_j$

\Rightarrow yields k approx. eigentriples of A : $(\tilde{\lambda}_j, \tilde{x}_j, \tilde{y}_j), j=1, 2, \dots, k$

Domain Decomposition

Basic idea: Solve PDE $(L = -\frac{\partial^2}{\partial x^2} - \frac{\partial^2}{\partial y^2})$

$$(*) \quad \begin{aligned} Lu &= f \text{ in } R \\ u &= g \text{ on } \partial R \end{aligned}$$

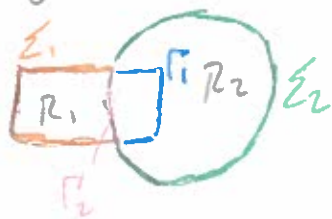
By solving p subproblems

$$\begin{aligned} Lu_i &= f \text{ in } R_i \\ u_i &= g_i \text{ on } \partial R_i \end{aligned} \quad \text{w/ } R = R_1 \cup R_2 \cup \dots \cup R_p$$

We will only consider $p=2$.

Classical alternating Schwarz method (Hermann Schwarz, 1870)

$R_1 \cap R_2 \neq \emptyset$:



solve PDE analytically on R_1 & R_2

Γ_1, Γ_2 = artificial boundaries

$$\epsilon_1 \cup \epsilon_2 = \partial R$$

$$\epsilon_1 \cup \Gamma_1 = \partial R_1$$

Alg (Alternating Schwarz method)

(Solving $Lu = f$ in R , $u = g$ on ∂R)

via $Lu_i = f$ in R_i , $u_i = g$ on ∂R_i , $i=1,2$)

Guess $u_2^{(0)}|_{\Gamma_1}$ & $u_1|_{\Gamma_1}$

For $n=1,2,\dots$

1) Solve $\begin{cases} Lu_1^{(n)} = f & \text{on } R_1 \\ u_1^{(n)} = \begin{cases} g & \text{on } \Sigma_1 \\ u_2^{(n-1)} & \text{on } \Gamma_1 \end{cases} \end{cases}$ for $u_1^{(n)}$

2) Solve $\begin{cases} Lu_2^{(n)} = f & \text{on } R_2 \\ u_2^{(n)} = \begin{cases} g & \text{on } \Sigma_2 \\ u_1^{(n)} & \text{on } \Gamma_2 \end{cases} \end{cases}$ for $u_2^{(n)}$

end

Schwarz proved that $\lim_{n \rightarrow \infty} u_i^{(n)} = u$,

true soln of (*) .

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$$(*) \begin{cases} Lu = f & \text{in } \Omega \\ u = g & \text{on } \partial\Omega \end{cases}$$

L : linear in u , Ex: $Lu = -u_{xx} - u_{yy}$

Discretization of $(*)$: $Av = b$

$$\Omega = \Omega_1 \cup \Omega_2 \\ \Omega_1 \cap \Omega_2 \neq \emptyset$$



$$\Omega_i = \delta\Omega_i \cup \Gamma_i$$

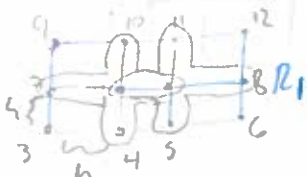
Discretized Alternating Schwarz Method (nonmatching grids)

Problem on Ω_1 : $Lu_1 = f$
 $u_1 = \begin{cases} g & \text{on } \Omega_1 \\ u_2 & \text{on } \Gamma_1 \end{cases}$

Ω_2 : $Lu_2 = f$
 $u_2 = \begin{cases} g & \text{on } \Omega_2 \\ u_1 & \text{on } \Gamma_2 \end{cases}$

Discretized?

Ex: 5-pt Stencil



nodes 1-2: interior grid points of Ω_1

3-9: "true" boundary grid points (on Ω_1)

10-12: artificial " " (on Γ_1)

approx. values of u at these points: $\begin{cases} \frac{V_1}{V_{\Omega_1}} = \frac{\partial \Omega_1}{V_{\Gamma_1}} \end{cases}$

$$\begin{bmatrix} 4 & -1 & 0 & -1 & 0 & 0 & -1 & 0 & 0 \\ -1 & 4 & 0 & 0 & -1 & 0 & 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} V_1 \\ V_{\Omega_1} \\ V_{\Gamma_1} \end{bmatrix} = h^2 f_1$$

$$\Rightarrow A_1 V_1 + B_{\Gamma_1} V_{\Gamma_1} = h^2 f_1 - B_{\Omega_1} g_{\Omega_1} =: b_1$$

Ideally: $V_{\Gamma_1} = u|_{\Gamma_1}$, but we don't have u_1 , just V_2

Set $V_{\Gamma_1} = I_{\Omega_2}^{\Gamma_1} V_2$ with an interpolation "operator" that uses grid points in Ω_2 to obtain values on Γ_1 .

With this approximation:

$$A_1 V_1 + B_{\Gamma_1} I_{\Omega_2}^{\Gamma_1} V_2 = b_1$$

Same procedure in Ω_2 : $B_{\Omega_2} I_{\Omega_1}^{\Omega_2} V_1 + A_2 V_2 = b_2$

Together, discretization of $(*)$: $\begin{bmatrix} A_1 & B_{\Gamma_1} I_{\Omega_2}^{\Gamma_1} \\ B_{\Omega_2} I_{\Omega_1}^{\Omega_2} & A_2 \end{bmatrix} \begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} (**)$

Schwarz method:

$$\text{Splits } A = \begin{bmatrix} A_1 & B_{r_1} I_{r_2}^r \\ B_{r_2} I_{r_1}^r & A_2 \end{bmatrix} = \begin{bmatrix} A_1 & 0 \\ 0 & A_2 \end{bmatrix} - \begin{bmatrix} 0 & -B_{r_1} I_{r_2}^r \\ 0 & 0 \end{bmatrix}$$

Alg (Discretized Alternating Schwarz method):

• (choose initial guess for $v_2^{(0)}$, e.g. $v_2^{(0)} = 0$)

• For $n = 1, 2, \dots$:

1) Solve $A_1 v_1^{(n)} = b_1 - B_{r_1} I_{r_2}^r v_2^{(n-1)}$ for $v_1^{(n)}$

2) Solve $A_2 v_2^{(n)} = b_2 - B_{r_2} I_{r_1}^r v_1^{(n)}$ for $v_2^{(n)}$

3) Set $v^{(n)} = \begin{bmatrix} v_1^{(n)} \\ v_2^{(n)} \end{bmatrix}$. If $\|b - Av^{(n)}\| < \text{tol}$, stop.

Notes: 1) This alg. is just block Gauss-Seidel applied to (A)
2) Krylov subspace methods can be used here & are much faster!

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(*) $Lu = f$ in R , $u = g$ on ∂R
 $R = R_1 \cup R_2$, $R_1 \cap R_2 \neq \emptyset$

(*) $\begin{bmatrix} A_1 & B_{r_1} I_{r_2}^r \\ B_{r_2} I_{r_1}^r & A_2 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} \Leftrightarrow Av = b$

Use $M = \begin{bmatrix} A_1 & 0 \\ B_{r_2} I_{r_1}^r & A_2 \end{bmatrix}$ as a left-preconditioner for $Av = b$

& solve w/ GMRES:

$$Av = b \Leftrightarrow M^{-1}Av = M^{-1}b$$

Alg: (GMRES w/ alternating Schwarz as preconditioners)

1) Choose initial guess for $v^{(0)} = \begin{bmatrix} v_1^{(0)} \\ v_2^{(0)} \end{bmatrix}$, e.g., $v^{(0)} = 0$

2) Apply GMRES to $A'v = b'$

Notes: 1) Each matrix-vector product $z = A'p$ can be computed efficiently w/ 1 solve w/ A_1 and 1 solve w/ A_2 :

$$A = \begin{bmatrix} A_1 & A_{12} \\ A_{21} & A_2 \end{bmatrix}, \quad M = \begin{bmatrix} A_1 & 0 \\ 0 & A_2 \end{bmatrix}, \quad \begin{aligned} A_{12} &= B_{r_1} I_{r_2}^{r_1} \\ A_{21} &= B_{r_2} I_{r_1}^{r_2} \end{aligned}$$

$$\begin{aligned} A' &= M^{-1}A = M^{-1}(M + \begin{bmatrix} 0 & A_{12} \\ 0 & 0 \end{bmatrix}) \\ &= I + M^{-1} \begin{bmatrix} 0 & A_{12} \\ 0 & 0 \end{bmatrix}, \quad \text{where } M^{-1} = \begin{bmatrix} A_1^{-1} & 0 \\ 0 & A_2^{-1} \end{bmatrix} \\ &= I + \begin{bmatrix} 0 & A_1^{-1}A_{12} \\ 0 & -A_2^{-1}A_{21}A_1^{-1}A_{12} \end{bmatrix} \end{aligned}$$

$$q = A'p = \left(I + \begin{bmatrix} 0 & A_1^{-1}A_{12} \\ 0 & -A_2^{-1}A_{21}A_1^{-1}A_{12} \end{bmatrix} \right) \begin{bmatrix} p_1 \\ p_2 \end{bmatrix} = p + \begin{bmatrix} A_1^{-1}A_{12}p_2 \\ -A_2^{-1}A_{21}t_1 \end{bmatrix}$$

t_1
 t_2

Don't do by inverse construction & multiplication!

$$= \begin{bmatrix} p_1 + t_1 \\ p_2 - t_2 \end{bmatrix}$$

Instead, let t_1 be soln of $A_1 t_1 = A_{12} p_2$
 t_2 " " " $A_2 t_2 = A_{21} t_1$

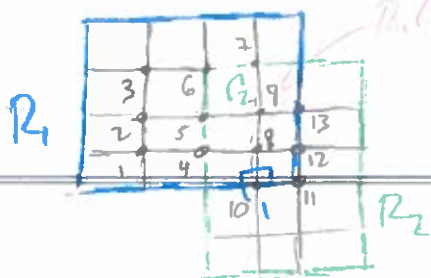
2) The solves w/ A_1 & A_2 cannot be done in parallel!

3) If P_1 & P_2 use matching grids, then $I_{r_2}^{r_1}$ & $I_{r_1}^{r_2}$ are just "pruned" identity matrices, e.g.

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

Discretized Schwarz methods (matching grids)

Ex:



- General problem (**) w/ matching
- grids on $\mathbb{R}_1 \cap \mathbb{R}_2$

Discretization of (*):

$$Av = b \quad \leftarrow \begin{array}{l} \text{f at interior points} \\ \text{+ values of } y \text{ on boundary} \end{array}$$

↑
vector of approx. values
at interior grid points of R .

We order v s.t.

$$v = \begin{bmatrix} v_{R_1 \setminus \bar{R}_2} \\ v_{R_2} \\ v_{R_1 \cap R_2} \\ v_{\bar{R}_1} \\ v_{R_2 \setminus \bar{R}_1} \end{bmatrix} \left. \begin{array}{l} \text{ } \\ \text{ } \\ \text{ } \\ \text{ } \\ \text{ } \end{array} \right\} \begin{array}{l} v_1: \text{values at grid points in } R_1 \\ v_2: \text{ " " " " } R_2 \end{array}$$

Note that $v_1 = \underline{I}_1 v$, $\underline{I}_1 = \begin{bmatrix} \underline{I} & 0 \\ 0 & 1 \end{bmatrix} : \mathbb{R}_1 \rightarrow \mathbb{R}_1$

$$v_2 = I_2 v, \quad I_2 = \begin{bmatrix} 0 & I \end{bmatrix} : \mathbb{R} \rightarrow \mathbb{R}_2$$

Thus $A_1 = I_1 A I_1^T$ (\leftrightarrow discretization on \mathbb{R}_1)

$$A_2 = I_2 A I_2^T \quad (\Leftrightarrow \quad \text{"} \quad \text{"} \quad R_2)$$

$$A = \begin{bmatrix} A_1 & \\ & A_2 \end{bmatrix}$$

w/ $Lu = -u_{xx} - u_{yy}$: $Au = b \Leftrightarrow$
in 5-point stencil

$$I_1 = \begin{bmatrix} I_{9 \times 9} & 0_{9 \times 6} \end{bmatrix}$$

$$I_2 = \begin{bmatrix} 0 & I \end{bmatrix}$$

$$A_1 = \begin{bmatrix} 4 & -1 & 0 & -1 & 0 & 0 & 0 \\ -1 & 4 & -1 & 0 & -1 & 0 & 0 \\ 0 & -1 & 4 & 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 4 & -1 & 0 & 0 \\ 0 & -1 & 0 & -1 & 4 & -1 & 0 \\ 0 & 0 & -1 & 0 & -1 & 4 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 4 \end{bmatrix}$$

$$A_2 = \begin{bmatrix} 4 & -1 & -1 & 0 & -1 & 0 \\ -1 & 4 & 0 & 0 & 0 & -1 \\ -1 & 0 & 4 & -1 & 0 & 0 \\ 0 & -1 & 0 & -1 & 4 & -1 \\ 0 & 0 & -1 & -1 & 4 & 0 \\ 0 & -1 & 0 & 0 & -1 & 4 \end{bmatrix}$$

Alg: (Multiplicative Schwarz method).

• Choose initial guess for $v^{(0)}$, e.g. $v^{(0)} = 0$

For $n = 0, 1, 2, \dots$ do:
• $v^{(n+1/2)} = v^{(n)} + I_1^T A_1^{-1} I_1 (b - A v^{(n)})$
 ← brings back to R ← cuts down to R_1
• $v^{(n+1)} = v^{(n+1/2)} + I_2^T A_2^{-1} I_2 (b - A v^{(n+1/2)})$
- end

★ requires 1 solve per it with both A_1 & A_2

★ cannot be parallelized, has slow, linear convergence rate.

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Error at n^{th} step: $e^{(n)} := A^{-1}b - v^{(n)}$ (= error vector)

Residual: $Ae^{(n)} := b - Av^{(n)}$ (= residual ")

$$e^{(n+1/2)} = e^{(n)} - I_1^T A_1^{-1} I_1 A e^{(n)} = (I - \underbrace{I_1^T A_1^{-1} I_1 A}_{=: P_1}) e^{(n)}$$

$$e^{(n+1)} = (\underbrace{I - I_2^T A_2^{-1} I_2 A}_{=: P_2}) e^{(n+1/2)} = (I - P_2)(I - P_1) e^{(n)}$$

\Rightarrow error is the product of two matrices & previous error \Rightarrow multiplicative method

For "sufficient" overlap of R_1 and R_2 :

$$\|e^{(n)}\| \leq \rho^n \|e^{(0)}\|, \quad \rho < 1$$

Multiplicative Schwarz as preconditioner

$$P_i = B_i A, \text{ where } B_i = I_i^T A_i^{-1} I_i, \quad i=1,2$$

$$\Rightarrow e^{(n+1)} = (I - P_1 - P_2 + P_2 P_1) e^{(n)} = (I - (B_1 + B_2 - B_2 A B_1) A) e^{(n)}$$

$$\text{Set } M := (B_1 + B_2 - B_2 A B_1)^{-1} \Rightarrow e^{(n+1)} = (I - M^{-1} A) e^{(n)}$$

M preconditioner for $A \Leftrightarrow M \approx A \quad \dots \quad T \approx M^{-1} A \quad \dots \quad T \approx M^{-1} A A^{-1}$

Use M as a preconditioner for a Krylov subspace method for solving $Av=b$

Need solves w/ M : $Mq=r \Leftrightarrow q=M^{-1}r=(B_1+B_2-B_2AB_1)r$

But $M \neq M^T$ because of the term B_2AB_1 in \rightarrow
 \Rightarrow we cannot use CG, even when $A \succ 0$!

Additive Schwarz Method

For $n=0, 1, 2, \dots$

$$\begin{aligned} v^{(n+1/2)} &= v^{(n)} + B_1(b - Av^{(n)}) \\ v^{(n+1)} &= v^{(n+1/2)} + B_2(b - Av^{(n)}) \end{aligned}$$

Can compute in parallel now!
this is B_1 and B_2 calculation

End

*Not good as a stand-alone, since messed up the accuracy, but opens doors as a preconditioner!

Now: $e^{(n+1)} = (I - (B_1 + B_2)A)e^{(n)}$

Use $M = (B_1 + B_2)^{-1}$ as a preconditioner

M is called the additive Schwarz preconditioner.

Notes: 1) If $A \succ 0$, then $M \succ 0$

\Rightarrow use CG with left preconditioner M

2) $Mq=r \Leftrightarrow q=(B_1+B_2)r=B_1r+B_2r$

\Rightarrow subdomain solves for R_1 & R_2 can be done in //

3) All of this extends to any number of subdomains R_1, R_2, \dots, R_p .





x

4



