

	LP	MP	HP
HP	HP-LP	HP-MP	HP-HP
MP	MP-LP	MP-MP	MP-HP
LP	LP-LP	LP-MP	LP-HP

The above can be a pay-off matrix design, intended to suite statistical purposes. Here the row-column variables have been placed odd-reversed. U can think Neumann rivalry game first w/ odd-reversal and try to match his given map in HP-LP situations. And then try to analyze other models.

Now, u place primary sector, secondary sector, tertiary sector in the matrix - According to Neumann's original:

	PS	SS	TS
PS			
SS			
TS			

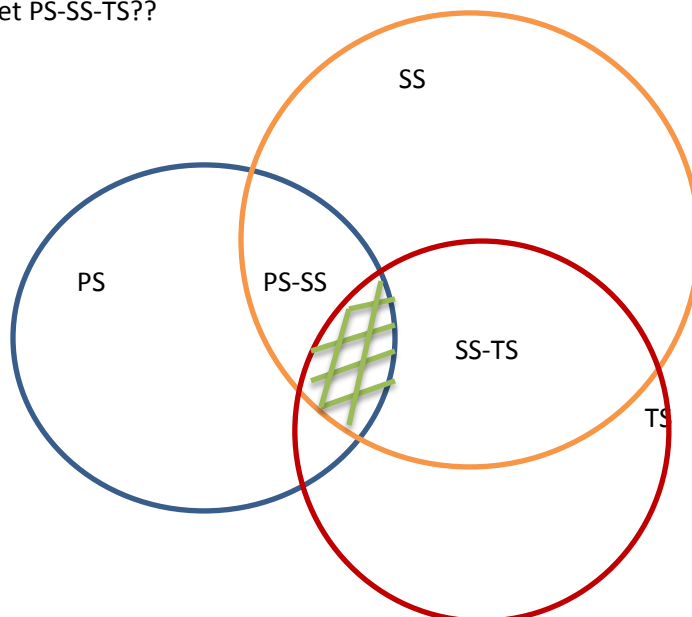
The new concept matrix is as below

	TS	SS	PS
PS			
SS			
TS			

So, at PS-PS u have pure primary, at SS-SS u find pure sec, and at TS-TS u get pure tertiary. U get PS-TS, PS-SS, SS-TS, SS-PS, TS-SS, TS-PS

How do u get PS-SS-TS??

Set theory.



Now u possibly got some theoretical concept to plot ur data on. U have discrete data on every sector. U place discrete data in pay-off matrix. U take 2d intersection data and place in set. The hashed part should give theoretical ps-ss-ts. Now u start iterations, empirical values to match ur theoretical explanations.

!!???!!?!!