# Walkthrough 6-6: Set and get variables

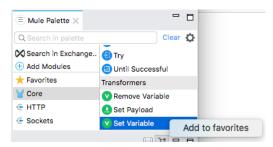
In this walkthrough, you create variables associated with an event. You will:

- Use the Set Variable transformer to create a variable.
- Reference a variable in a DataWeave expression.
- Use a variable to dynamically set a response header.
- Use the Mule Debugger to see the value of a variable.
- Track variables across a transport boundary.



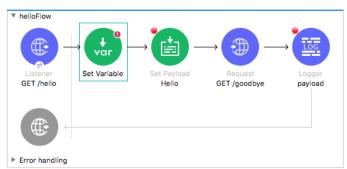
#### Add the Set Variable transformer to the Favorites section of the Mule Palette

- 1. Return to apdev-examples.xml.
- 2. In the Mule Palette, select Core.
- 3. Locate the Set Variable transformer and right-click it and select Add to favorites.



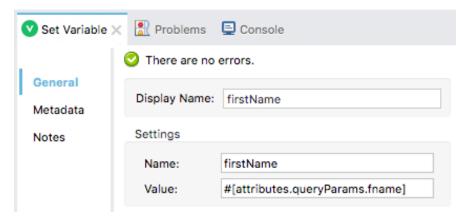
#### Create a variable

4. Drag the Set Variable transformer from the Favorites section of the Mule Palette and drop it after the GET /hello HTTP Listener in helloFlow.





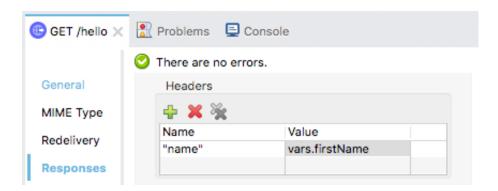
- 5. In the Set Variable properties view, set the display name and name to firstName.
- 6. Set the value to your query parameter, fname.



### Use an expression that references the variable to set a response header

- 7. Return to the properties view for the GET /hello HTTP Listener in helloFlow.
- 8. Select the Responses tab.
- 9. Change the name header value from attributes.queryParams.fname to the value of the firstName variable.

vars.firstName

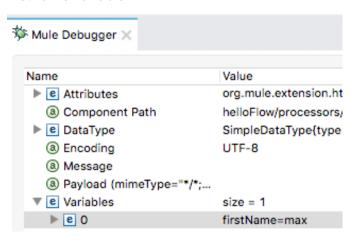


## View variables in the Mule Debugger

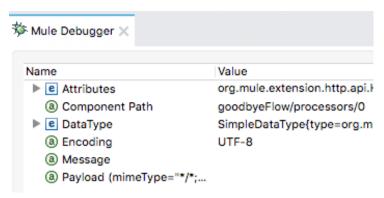
- 10. Save the file to redeploy the project in debug mode.
- 11. In Advanced REST Client, send the same request.



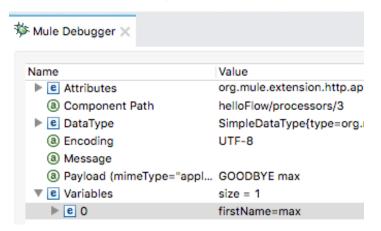
12. In the Mule Debugger, locate and expand the new Variables section; you should see your firstName variable.



13. Step into goodbyeFlow; you should no longer see the Variables section.



14. Step back to helloFlow; you should see the Variables section again with your firstName variable.



15. Step through the rest of the application.



16. Return to Advanced REST Client; you should see the header with the value of the query parameter.



- 17. Change the value of the query parameter and send another request.
- 18. In the Mule Debugger, click the Resume button until you step through the application.
- 19. Return to Advanced REST client; you should see the new query parameter value returned in both the body and the header.



20. Return to Anypoint Studio and switch perspectives.

