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编程语言: *python3.9*

## 实验内容

### 实验步骤

使用lex进行序列标记  
使用yacc进行语法分析  
实现语法制导翻译

### 实验结果

主程序代码  
结果

# 实验内容

- 利用PLY实现的Python程序的解析

本次学习的语法是**函数语句**，需要注意的是本次使用的语法做了一些改进，不是纯粹的python2语法。

需要结合上次课四则运算的解析程序

- 示例程序位于example4/
- 需要进行解析的文件为快速排序

quick\_sort.py

```
def quick_sort(array, left, right){
    if(left >= right){
        return
    }
    low = left
    high = right
    key = array[low]
    while(left < right){
        while(left < right and array[right] > key){
            right -= 1
        }
        array[left] = array[right]
        while(left < right and array[left] <= key){
            left += 1
        }
        array[right] = array[left]
    }
    array[right] = key
    quick_sort(array, low, left - 1)
    quick_sort(array, left + 1, high)
}

a=[1,2,4,3,6,5,7,3]
```

```
quick_sort(a,0,len(a)-1)

print(a)
```

3.解析结果以语法树的形式呈现

- 编程实现语法制导翻译

函数的解析分为2部分：

1.函数的定义的解析：通过一个函数表来保存每个函数的信息

```
89         elif node.getdata()=='[FUNCTION]':
90             r'''function : DEF VARIABLE '(' VARIABLE ')' '{' statements RETURN VARIABLE '}' '''
91
92             fname=node.getchild(0).getdata()
93             vname=node.getchild(1).getdata()
94             f_table[fname]=(vname,node.getchild(2)) # function_name : (variable_names, function)
95
```

2.函数的调用：当函数需要调用时，访问函数表，找到相应的函数名，并进行调用

```
96         elif node.getdata()=='[RUNFUNCTION]':
97             r'''runfunction : VARIABLE '(' VARIABLE ')' '''
98
99             fname=node.getchild(0).getdata()
100             vname1=node.getchild(1).getdata()
101
102             vname0,fnode=f_table[fname]
103
104             t=Tran()
105             t.v_table[vname0]=self.v_table[vname1]
106
107             t.trans(fnode)
```

## 实验步骤

### 使用lex进行序列标记

在本次实验中要识别的tokens包括以下

```
tokens = ('VARIABLE', 'NUMBER', 'IF', 'WHILE', 'PRINT', 'DEF', 'RETURN', 'AND',
          'LEN')
```

```
literals = ['=', '+', '-', '*', '(', ')', '{', '}', '<', '>', ',', '[', '']
```

ply使用"t\_"开头的变量来表示规则。如果变量是一个字符串，那么它被解释为一个正则表达式，匹配值是标记的值。如果变量是函数，则其文档字符串包含模式，并使用匹配的标记调用该函数。该函数可以自由地修改序列或返回一个新的序列来代替它的位置。如果没有返回任何内容，则忽略匹配。通常该函数只更改"value"属性，它最初是匹配的文本。

```
def t_NUMBER(t):
    r'[0-9]+'
    return t
def t_PRINT(t):
    r'print'
    return t
def t_IF(t):
    r'if'
    return t
def t_WHILE(t):
    r'while'
    return t
```

```

def t_DEF(t):
    r'def'
    return t
def t_RETURN(t):
    r'return'
    return t
def t_AND(t):
    r'and'
    return t
def t_LEN(t):
    r'len'
    return t
def t_VARIABLE(t):
    r'[a-zA-Z\$\_][a-zA-Z\d\_]*'
    return t
# Ignored
t_ignore = " \t"
def t_error(t):
    print("Illegal character '%s'" % t.value[0])
    t.lexer.skip(1)

```

对quick\_sort.py进行测试，输出每一个识别到的token

```

from util import clear_text
text=clear_text(open('quick_sort.py', 'r').read())
lex.input(text)
for tok in iter(lex.token, None):
    print(repr(tok.type), repr(tok.value))

```

util中的clear\_text函数为清除每行的空格

```

def clear_text(text):
    lines=[]
    for line in text.split('\n'):
        line=line.strip()
        if len(line)>0:
            lines.append(line)
    return ' '.join(lines)

```

## 使用yacc进行语法分析

PLY 的解析器适用于lex解析出的序列标记。它使用 BNF 语法来描述这些标记是如何组装的。

对node进行定义

```

class node:
    def __init__(self, data):
        self._data = data
        self._children = []
        self._value = None
    def getdata(self):
        return self._data
    def setvalue(self, value):
        self._value = value
    def getvalue(self):
        return self._value

```

```

def getchild(self, i):
    return self._children[i]
def getchildren(self):
    return self._children
def add(self, node):
    self._children.append(node)
def print_node(self, prefix):
    print (' ' * prefix, '+', self._data)
    for child in self._children:
        child.print_node(prefix + 1)
def num_node(data):
    t = node(data)
    t.setvalue(float(data))
    return t

```

## 定义文法

```

# YACC for parsing Python
def simple_node(t, name):
    t[0] = node(name)
    for i in range(1, len(t)):
        t[0].add(node(t[i]))
    return t[0]
def p_program(t):
    '''program : statements'''
    if len(t) == 2:
        t[0] = node('[PROGRAM]')
        t[0].add(t[1])
def p_statements(t):
    '''statements : statements statement
                  | statement'''
    if len(t) == 3:
        t[0] = node('[STATEMENTS]')
        t[0].add(t[1])
        t[0].add(t[2])
    elif len(t) == 2:
        t[0] = node('[STATEMENTS]')
        t[0].add(t[1])
def p_statement(t):
    ''' statement :
                  | assignment
                  | operation
                  | print
                  | if
                  | while
                  | function
                  | run_function
                  | return'''
    if len(t) == 1:
        t[0] = node('[STATEMENT]')
        t[0].add(node('[NONE]'))
    elif len(t) == 2:
        t[0] = node('[STATEMENT]')
        t[0].add(t[1])
def p_assignment(t):
    '''assignment : VARIABLE '=' NUMBER
                  | VARIABLE '[' expression ']' '=' NUMBER

```

```

        | VARIABLE '=' VARIABLE
        | VARIABLE '=' VARIABLE '[' expression ']'
        | VARIABLE '=' num_list'''
if len(t) == 4:
    if isinstance(t[3], str):          # NUMBER or VARIABLE
        if ord('0') <= ord(t[3][0]) <= ord('9'):    # NUMBER
            t[0] = node('[ASSIGNMENT]')
            t[0].add(node(t[1]))
            t[0].add(node(t[2]))
            t[0].add(num_node(t[3]))
        else:                          # VARIABLE
            t[0] = node('[ASSIGNMENT]')
            t[0].add(node(t[1]))
            t[0].add(node(t[2]))
            t[0].add(node(t[3]))
    else:                              # num_list
        t[0] = node('[ASSIGNMENT]')
        t[0].add(node(t[1]))
        t[0].add(node(t[2]))
        t[0].add(t[3])
elif len(t) == 7:
    if t[2] == '[':                    # NUMBER
        t[0] = node('[ASSIGNMENT]')
        t[0].add(node(t[1]))
        t[0].add(t[3])
        t[0].add(node(t[5]))
        t[0].add(num_node(t[6]))
    else:                              # VARIABLE '[' expression ']'
        t[0] = node('[ASSIGNMENT]')
        t[0].add(node(t[1]))
        t[0].add(node(t[2]))
        t[0].add(node(t[3]))
        t[0].add(t[5])
def p_num_list(t):
    '''num_list : '[' numbers ']' '''
    if len(t) == 4:
        t[0] = node('[NUM_LIST]')
        t[0].add(t[2])
def p_numbers(t):
    '''numbers : NUMBER
               | numbers ',' NUMBER'''
    if len(t) == 2:
        t[0] = node('[NUMBERS]')
        t[0].add(num_node(t[1]))
    elif len(t) == 4:
        t[0] = node('[NUMBERS]')
        t[0].add(t[1])
        t[0].add(num_node(t[3]))
def p_operation(t):
    '''operation : VARIABLE '=' expression
                 | VARIABLE '+' '=' expression
                 | VARIABLE '-' '=' expression
                 | VARIABLE '[' expression ']' '=' expression'''
    if len(t) == 4:
        t[0] = node('[OPERATION]')
        t[0].add(node(t[1]))
        t[0].add(node(t[2]))
        t[0].add(t[3])

```

```

elif len(t) == 5:
    t[0] = node('[OPERATION]')
    t[0].add(node(t[1]))
    t[0].add(node(t[2] + t[3]))
    t[0].add(t[4])
elif len(t) == 7:
    t[0] = node('[OPERATION]')
    t[0].add(node(t[1]))
    t[0].add(t[3])
    t[0].add(node(t[5]))
    t[0].add(t[6])
def p_expression(t):
    '''expression : expression '+' term
                  | expression '-' term
                  | term
                  | LEN '(' factor ')' '''
    if len(t) == 4:
        t[0] = node('[EXPRESSION]')
        t[0].add(t[1])
        t[0].add(node(t[2]))
        t[0].add(t[3])
    elif len(t) == 2:
        t[0] = node('[EXPRESSION]')
        t[0].add(t[1])
    elif len(t) == 5:
        t[0] = node('[EXPRESSION]')
        t[0].add(node('[LEN]'))
        t[0].add(t[3])
def p_term(t):
    '''term : term '*' factor
            | term '/' factor
            | factor'''
    if len(t) == 4:
        t[0] = node('[TERM]')
        t[0].add(t[1])
        t[0].add(node(t[2]))
        t[0].add(t[3])
    elif len(t) == 2:
        t[0] = node('[TERM]')
        t[0].add(t[1])
def p_factor(t):
    '''factor : NUMBER
              | VARIABLE
              | VARIABLE '[' expression ']'
              | '(' expression ')' '''
    if len(t) == 2:
        if ord('0') <= ord(t[1][0]) <= ord('9'):          # NUMBER
            t[0] = node('[FACTOR]')
            t[0].add(num_node(t[1]))
        else:                                              # VARIABLE
            t[0] = node('[FACTOR]')
            t[0].add(node(t[1]))
    elif len(t) == 4:
        t[0] = node('[FACTOR]')
        t[0].add(t[2])
    elif len(t) == 5:
        t[0] = node('[FACTOR]')
        t[0].add(node(t[1]))

```

```

        t[0].add(t[3])
def p_print(t):
    '''print : PRINT '(' VARIABLE ')' '''
    if len(t) == 5:
        t[0] = node('[PRINT]')
        t[0].add(node(t[3]))
def p_if(t):
    '''if : IF '(' condition ')' '{' statements '}' '''
    if len(t) == 8:
        t[0] = node('[IF]')
        t[0].add(t[3])
        t[0].add(t[6])
def p_while(t):
    '''while : WHILE '(' conditions ')' '{' statements '}' '''
    if len(t) == 8:
        t[0] = node('[WHILE]')
        t[0].add(t[3])
        t[0].add(t[6])
def p_conditions(t):
    '''conditions : condition
                  | condition AND condition'''
    if len(t) == 2:
        t[0] = node('[CONDITIONS]')
        t[0].add(t[1])
    elif len(t) == 4:
        t[0] = node('[CONDITIONS]')
        t[0].add(t[1])
        t[0].add(t[3])
def p_condition(t):
    '''condition : factor '>' factor
                | factor '<' factor
                | factor '<' '=' factor
                | factor '>' '=' factor'''
    if len(t) == 4:
        t[0] = node('[CONDITION]')
        t[0].add(t[1])
        t[0].add(node(t[2]))
        t[0].add(t[3])
    elif len(t) == 5:
        t[0] = node('[CONDITION]')
        t[0].add(t[1])
        t[0].add(node(t[2] + t[3]))
        t[0].add(t[4])
def p_function(t):
    '''function : DEF VARIABLE '(' variables ')' '{' statements '}' '''
    if len(t) == 9:
        t[0] = node('[FUNCTION]')
        t[0].add(node(t[2]))
        t[0].add(t[4])
        t[0].add(t[7])
def p_run_function(t):
    '''run_function : VARIABLE '(' expressions ')' '''
    if len(t) == 5:
        t[0] = node('[RUN_FUNCTION]')
        t[0].add(node(t[1]))
        t[0].add(t[3])
def p_variables(t):
    '''variables :

```

```

        | VARIABLE
        | variables ',' VARIABLE'''
    if len(t) == 1:
        t[0] = node('[VARIABLES]')
        t[0].add(node('[NONE]'))
    elif len(t) == 2:
        t[0] = node('[VARIABLES]')
        t[0].add(node(t[1]))
    elif len(t) == 4:
        t[0] = node('[VARIABLES]')
        t[0].add(t[1])
        t[0].add(node(t[3]))
def p_expressions(t):
    '''expressions : expression
                   | expressions ',' expression'''
    if len(t) == 2:
        t[0] = node('[EXPRESSIONS]')
        t[0].add(t[1])
    elif len(t) == 4:
        t[0] = node('[EXPRESSIONS]')
        t[0].add(t[1])
        t[0].add(t[3])
def p_return(t):
    '''return : RETURN variables'''
    if len(t) == 3:
        t[0] = node('[RETURN]')
        t[0].add(t[2])
def p_error(t):
    print("Syntax error at '%s'" % t.value)
yacc.yacc()

```

## 实现语法制导翻译

定义变量存储函数

```
f_table={}
```

定义Tran类来进行翻译

v\_table 存储变量

update\_v\_table函数对变量表进行更新

```

class Tran:
    def __init__(self):
        self.v_table = {} # variable table
    def update_v_table(self, name, value):
        self.v_table[name] = value

```

ASSIGNMENT的文法



*ASSIGENMENT :*  
*VARIABLE = NUMBER*  
*|VARIABLE[expression] = NUMBER*  
*|VARIABLE = VARIABLE*  
*|VARIABLE = VARIABLE[expression]|VARIABLE = num\_list*

```

def trans(self, node):
    # Translation
    # Assignment
    if node.getdata() == '[ASSIGNMENT]':
        r'''assignment : VARIABLE '=' NUMBER
                    | VARIABLE '[' expression ']' '=' NUMBER
                    | VARIABLE '=' VARIABLE
                    | VARIABLE '=' VARIABLE '[' expression ']'
                    | VARIABLE '=' num_list'''
    if len(node.getchildren()) == 3:
        if ord('0') <= ord(node.getchild(2).getdata()[0]) <= ord('9'): #
NUMBER
            value = node.getchild(2).getvalue()
            # update v_table
            self.update_v_table(node.getchild(0).getdata(), value)
        elif node.getchild(2).getdata() == '[NUM_LIST]': # num_list
            self.trans(node.getchild(2))
            value = node.getchild(2).getvalue()
            # update v_table
            self.update_v_table(node.getchild(0).getdata(), value)
        else: # VARIABLE
            value = self.v_table[node.getchild(2).getdata()]
            # update v_table
            self.update_v_table(node.getchild(0).getdata(), value)
    elif len(node.getchildren()) == 4:
        if node.getchild(2).getdata() == '=': # NUMBER
            arg = self.v_table[node.getchild(0).getdata()]
            self.trans(node.getchild(1))
            index = int(node.getchild(1).getvalue())
            value = node.getchild(3).getvalue()
            # update VARIABLE
            arg[index] = value
        elif node.getchild(1).getdata() == '=': # VARIABLE '[' expression
            arg1 = self.v_table[node.getchild(2).getdata()]
            self.trans(node.getchild(3))
            index = int(node.getchild(3).getvalue())
            value = arg1[index]
            # update v_table
            self.update_v_table(node.getchild(0).getdata(), value)
    ]'

```

Num\_list

*num\_list :*

*[numebers]*

```

elif node.getdata() == '[NUM_LIST]':
    '''num_list : '[' numbers ']' '''
    if len(node.getchildren()) == 1:
        self.trans(node.getchild(0))
        value = [float(x) for x in node.getchild(0).getvalue().split()]
        node.setvalue(value)

```

Numbers

*numbers :*  
*NUMBER*  
|*numbers, NUMBER*

```

elif node.getdata() == '[NUMBERS]':
    '''numbers : NUMBER
               | numbers ',' NUMBER'''
    if len(node.getchildren()) == 1:
        value = str(node.getchild(0).getvalue())
        node.setvalue(value)
    elif len(node.getchildren()) == 2:
        self.trans(node.getchild(0))
        value0 = node.getchild(0).getvalue()
        value1 = str(node.getchild(1).getvalue())
        value = value0 + ' ' + value1
        node.setvalue(value)

```

Operation

*operation :*  
*VARIABLE = expression*  
|*VARIABLE+ = expression*  
|*VARIABLE- = expression*  
|*VARIABLE[expression] = expression*

```

elif node.getdata() == '[OPERATION]':
    '''operation : VARIABLE '=' expression
               | VARIABLE '+' '=' expression
               | VARIABLE '-' '=' expression
               | VARIABLE '[' expression ']' '=' expression'''
    if len(node.getchildren()) == 3:
        if node.getchild(1).getdata()[0] == '=': # '='
            self.trans(node.getchild(2))
            value = node.getchild(2).getvalue()
            node.getchild(0).setvalue(value)
            # update v_table
            self.update_v_table(node.getchild(0).getdata(), value)
        elif node.getchild(1).getdata()[1] == '=': # '+=' or '-='
            arg1 = self.v_table[node.getchild(0).getdata()]
            self.trans(node.getchild(2))
            arg2 = node.getchild(2).getvalue()
            op = node.getchild(1).getdata()[0]
            if op == '+':
                value = arg1 + arg2
            elif op == '-':
                value = arg1 - arg2

```

```

        node.getchild(0).setvalue(value)
        # update v_table
        self.update_v_table(node.getchild(0).getdata(), value)
    elif len(node.getchildren()) == 4:
        arg = self.v_table[node.getchild(0).getdata()]
        self.trans(node.getchild(1))
        index = int(node.getchild(1).getvalue())
        self.trans(node.getchild(3))
        value = node.getchild(3).getvalue()
        # update VARIABLE
        arg[index] = value

```

Expression

*expr :*  
*expression + term*  
*| expression - term*  
*| term*  
*| LEN(factor)*

```

elif node.getdata() == '[EXPRESSION]':
    '''expr : expression '+' term
        | expression '-' term
        | term
        | LEN '(' factor ')' '''
    if len(node.getchildren()) == 3:
        self.trans(node.getchild(0))
        arg0 = node.getchild(0).getvalue()
        self.trans(node.getchild(2))
        arg1 = node.getchild(2).getvalue()
        op = node.getchild(1).getdata()
        if op == '+':
            value = arg0 + arg1
        elif op == '-':
            value = arg0 - arg1
        node.setvalue(value)
    elif len(node.getchildren()) == 1: # term
        self.trans(node.getchild(0))
        value = node.getchild(0).getvalue()
        node.setvalue(value)
    elif len(node.getchildren()) == 2:
        self.trans(node.getchild(1))
        value = len(node.getchild(1).getvalue())
        node.setvalue(value)

```

Term

*term :*  
*term \* factor*  
*| term / factor*  
*| factor*

```

elif node.getdata() == '[TERM]':

```

```

'''term : term '*' factor
    | term '/' factor
    | factor'''
if len(node.getchildren()) == 3:
    self.trans(node.getchild(0))
    arg0 = node.getchild(0).getvalue()
    self.trans(node.getchild(2))
    arg1 = node.getchild(2).getvalue()
    op = node.getchild(1).getdata()
    if op == '*':
        value = arg0 + arg1
    elif op == '/':
        value = arg0 - arg1
    node.setvalue(value)
elif len(node.getchildren()) == 1:
    self.trans(node.getchild(0))
    value = node.getchild(0).getvalue()
    node.setvalue(value)

```

factor

*factor :*  
*NUMBER*  
*| VARIABLE*  
*| VARIABLE[expression]*  
*| (expression)*

```

elif node.getdata() == '[FACTOR]':
    '''factor : NUMBER
        | VARIABLE
        | VARIABLE '[' expression ']'
        | '(' expression ')' '''
    if len(node.getchildren()) == 1:
        if ord('0') <= ord(node.getchild(0).getdata()[0]) <= ord('9'): # NUMBER
            value = node.getchild(0).getvalue()
            node.setvalue(value)
        elif node.getchild(0).getdata() == '[EXPRESSION]': # '('
            expr ')'
            self.trans(node.getchild(0))
            value = node.getchild(0).getvalue()
            node.setvalue(value)
        else: #
            VARIABLE
            value = self.v_table[node.getchild(0).getdata()]
            node.setvalue(value)
    elif len(node.getchildren()) == 2:
        arg = self.v_table[node.getchild(0).getdata()]
        self.trans(node.getchild(1))
        index = int(node.getchild(1).getvalue())
        value = arg[index]
        node.setvalue(value)

```

print

*print :*  
*PRINT(VARIABLE)*

```

elif node.getdata() == '[PRINT]':
    '''print : PRINT '(' VARIABLE ')' '''
    arg0 = self.v_table[node.getchild(0).getdata()]
    print(arg0)

```

If

*if :*

*IF(condition){statements}*

```

elif node.getdata() == '[IF]':
    r'''if : IF '(' condition ')' '{' statements '}' '''
    children = node.getchildren()
    self.trans(children[0])
    condition = children[0].getvalue()
    if condition:
        for c in children[1:]:
            value = self.trans(c)
            if isinstance(value, list) and value[0] == '[RETURN]':
                return value

```

While

*while :*

*WHILE(conditions){statements}*

```

elif node.getdata() == '[WHILE]':
    r'''while : WHILE '(' conditions ')' '{' statements '}' '''
    children = node.getchildren()
    while self.trans(children[0]):
        for c in children[1:]:
            self.trans(c)

```

Conditions

*conditions :*

*condition*

*|conditionANDcondition*

```

elif node.getdata() == '[CONDITIONS]':
    '''conditions : condition
                   | condition AND condition'''
    if len(node.getchildren()) == 1:
        self.trans(node.getchild(0))
        value = node.getchild(0).getvalue()
        node.setvalue(value)
    elif len(node.getchildren()) == 2:
        self.trans(node.getchild(0))
        arg0 = node.getchild(0).getvalue()
        self.trans(node.getchild(1))
        arg1 = node.getchild(1).getvalue()
        value = arg0 and arg1
        node.setvalue(value)

```

Condition

*condition :*

*factor* > *factor*

| *factor* < *factor*

| *factor* <= *factor*

| *factor* >= *factor*

```
elif node.getdata() == '[CONDITION]':
    '''condition : factor '>' factor
        | factor '<' factor
        | factor '<' '=' factor
        | factor '>' '=' factor'''
    self.trans(node.getchild(0))
    arg0 = node.getchild(0).getvalue()
    self.trans(node.getchild(2))
    arg1 = node.getchild(2).getvalue()
    op = node.getchild(1).getdata()
    if op == '>':
        node.setvalue(arg0 > arg1)
    elif op == '<':
        node.setvalue(arg0 < arg1)
    elif op == '<=':
        node.setvalue(arg0 <= arg1)
    elif op == '>=':
        node.setvalue(arg0 >= arg1)
```

Function

*function* : *DEFVARIABLE(variables){statements}*

```
elif node.getdata() == '[FUNCTION]':
    '''function : DEF VARIABLE '(' variables ')' '{' statements '}' '''
    fname = node.getchild(0).getdata()
    self.trans(node.getchild(1))
    vname = node.getchild(1).getvalue()
    f_table[fname] = (vname, node.getchild(2)) # function_name :
    (variable_names, function)
```

Run\_function

*run\_function* : *VARIABLE(expressions)*

```
elif node.getdata() == '[RUN_FUNCTION]':
    '''run_function : VARIABLE '(' expressions ')' '''
    fname = node.getchild(0).getdata()
    self.trans(node.getchild(1))
    vname1 = node.getchild(1).getvalue()
    vname0, fnode = f_table[fname]
    t = Tran()
    for i in range(len(vname1)):
        t.v_table[vname0[i]] = vname1[i]
    value = t.trans(fnode)
    if isinstance(value, list):
        node.setvalue(value[1])
    print(t.v_table)
```

## Variables

*variables :*  
*VARIABLE*  
*|variables, VARIABLE*

```
elif node.getdata() == '[VARIABLES]':
    '''variables :
        | VARIABLE
        | variables ',' VARIABLE'''
    if len(node.getchildren()) == 1:
        if node.getchild(0).getdata() == '[NONE]': # NONE
            value = []
            node.setvalue(value)
        else: # VARIABLE
            value = [node.getchild(0).getdata()]
            node.setvalue(value)
    elif len(node.getchildren()) == 2:
        self.trans(node.getchild(0))
        value0 = node.getchild(0).getvalue()
        value = [node.getchild(1).getdata()]
        value.extend(value0)
        node.setvalue(value)
```

## Expressions

*expressions :*  
*expression*  
*|expression, expression*

```
elif node.getdata() == '[EXPRESSIONS]':
    '''expressions : expression
        | expressions ',' expression'''
    if len(node.getchildren()) == 1:
        self.trans(node.getchild(0))
        value = [node.getchild(0).getvalue()]
        node.setvalue(value)
    elif len(node.getchildren()) == 2:
        self.trans(node.getchild(0))
        value0 = node.getchild(0).getvalue()
        self.trans(node.getchild(1))
        value = [node.getchild(1).getvalue()]
        value.extend(value0)
        node.setvalue(value)
```

## Return

*return : RETURNvariables*

```
elif node.getdata() == '[RETURN]':
    '''return : RETURN variables'''
    return ['[RETURN]', node.getchild(0).getvalue()]
else:
    for c in node.getchildren():
        value = self.trans(c)
        if isinstance(value, list) and value[0] == '[RETURN]':
            return value
    return node.getvalue()
```

## 主程序代码

```
def translation(filename):
```

```

text = clear_text(open(filename, 'r').read())
def put2str(node):
    global res
    if node:
        data = str(node._data)
        data = data.replace("[", "").replace("]", "").replace("/", "", "")
        res += data
    if node._children:
        for i in node._children:
            res += "["
            put2str(i)
            res += "]"

# syntax parse
root = yacc.parse(text)
root.print_node(0)

# translation
t = Tran()
t.trans(root)
print(t.v_table)

put2str(root)
print("["+res+"]")
if __name__ == '__main__':
    res = ""
    translation("quick_sort.py")

```

## 字符串形式的语法树

```
+ [PROGRAM]
+ [STATEMENTS]
+ [STATEMENTS]
+ [STATEMENTS]
```



- + [STATEMENTS]
  - + [STATEMENT]
    - + [FUNCTION]
      - + quick\_sort
    - + [VARIABLES]
      - + [VARIABLES]
        - + [VARIABLES]
          - + array
          - + left
          - + right
  - + [STATEMENTS]
    - + [STATEMENTS]
      - + [STATEMENTS]
        - + [STATEMENTS]
          - + [STATEMENTS]
            - + [STATEMENTS]
              - + [STATEMENT]
                - + [IF]
                  - + [CONDITION]
                    - + [FACTOR]
                      - + left
                      - + >=
                      - + [FACTOR]
                        - + right
                    - + [STATEMENTS]
                      - + [STATEMENT]
                        - + [RETURN]
                          - + [VARIABLES]
                            - + [NONE]
            - + [STATEMENT]
              - + [ASSIGNMENT]
                - + low
                - + =
                - + left
        - + [STATEMENT]
          - + [ASSIGNMENT]
            - + high
            - + =
            - + right
      - + [STATEMENT]
        - + [ASSIGNMENT]
          - + key
          - + =
          - + array
          - + [EXPRESSION]
            - + [TERM]
              - + [FACTOR]
                - + low
    - + [STATEMENT]
      - + [WHILE]
        - + [CONDITIONS]
          - + [CONDITION]
            - + [FACTOR]
              - + left
              - + <
              - + [FACTOR]

```

+ right
+ [STATEMENTS]
+ [STATEMENTS]
+ [STATEMENTS]
+ [STATEMENTS]
+ [STATEMENT]
+ [WHILE]
+ [CONDITIONS]
+ [CONDITION]
+ [FACTOR]
+ left
+ <
+ [FACTOR]
+ right
+ [CONDITION]
+ [FACTOR]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ right
+ >
+ [FACTOR]
+ key
+ [STATEMENTS]
+ [STATEMENT]
+ [OPERATION]
+ right
+ -=
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ 1
+ [STATEMENT]
+ [OPERATION]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ left
+ =
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ right
+ [STATEMENT]
+ [WHILE]
+ [CONDITIONS]
+ [CONDITION]
+ [FACTOR]
+ left
+ <
+ [FACTOR]
+ right

```

```

+ [CONDITION]
+ [FACTOR]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ left

+ <=
+ [FACTOR]
+ key

+ [STATEMENTS]
+ [STATEMENT]
+ [OPERATION]
+ left
+ +=
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ 1

+ [STATEMENT]
+ [OPERATION]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ right

+ =
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ left

+ [STATEMENT]
+ [OPERATION]
+ array
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ right

+ =
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ key

+ [STATEMENT]
+ [RUN_FUNCTION]
+ quick_sort
+ [EXPRESSIONS]
+ [EXPRESSIONS]
+ [EXPRESSIONS]
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ array
+ [EXPRESSION]

```

```

+ [TERM]
+ [FACTOR]
+ low
+ [EXPRESSION]
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ left
+ -
+ [TERM]
+ [FACTOR]
+ 1
+ [STATEMENT]
+ [RUN_FUNCTION]
+ quick_sort
+ [EXPRESSIONS]
+ [EXPRESSIONS]
+ [EXPRESSIONS]
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ array
+ [EXPRESSION]
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ left
+ +
+ [TERM]
+ [FACTOR]
+ 1
+ [EXPRESSION]
+ [TERM]
+ [FACTOR]
+ high
+ [STATEMENT]
+ [ASSIGNMENT]
+ a
+ =
+ [NUM_LIST]
+ [NUMBERS]
+ [NUMBERS]
+ [NUMBERS]
+ [NUMBERS]
+ [NUMBERS]
+ [NUMBERS]
+ [NUMBERS]
+ [NUMBERS]
+ 1
+ 2
+ 4
+ 3
+ 6
+ 5
+ 7
+ 3
+ [STATEMENT]
+ [RUN_FUNCTION]

```

```

+ quick_sort
+ [EXPRESSIONS]
  + [EXPRESSIONS]
    + [EXPRESSIONS]
      + [EXPRESSION]
        + [TERM]
          + [FACTOR]
            + a
          + [EXPRESSION]
            + [TERM]
              + [FACTOR]
                + 0
        + [EXPRESSION]
          + [EXPRESSION]
            + [LEN]
              + [FACTOR]
                + a
          + -
            + [TERM]
              + [FACTOR]
                + 1
  + [STATEMENT]
    + [PRINT]
      + a

```

翻译结果

```

[1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0]
{'a': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0]}

```

每次调用函数，函数局部变量的结果

```

{'right': -1.0, 'left': 0.0, 'array': [1.0, 2.0, 4.0, 3.0, 6.0, 5.0, 7.0, 3.0]}
{'right': 0.0, 'left': 1.0, 'array': [1.0, 2.0, 4.0, 3.0, 6.0, 5.0, 7.0, 3.0]}
{'right': 2.0, 'left': 2.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 7.0, 6.0]}
{'right': 3.0, 'left': 4.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 7.0, 6.0]}
{'right': 3.0, 'left': 3.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 7.0, 6.0], 'low': 2.0, 'high': 3.0, 'key': 3.0}
{'right': 4.0, 'left': 5.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 7.0, 6.0]}
{'right': 6.0, 'left': 6.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0]}
{'right': 7.0, 'left': 8.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0]}
{'right': 7.0, 'left': 7.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0], 'low': 6.0, 'high': 7.0, 'key': 7.0}
{'right': 5.0, 'left': 5.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0], 'low': 5.0, 'high': 7.0, 'key': 5.0}
{'right': 4.0, 'left': 4.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0], 'low': 2.0, 'high': 7.0, 'key': 4.0}
{'right': 1.0, 'left': 1.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0], 'low': 1.0, 'high': 7.0, 'key': 2.0}
{'right': 0.0, 'left': 0.0, 'array': [1.0, 2.0, 3.0, 3.0, 4.0, 5.0, 6.0, 7.0], 'low': 0.0, 'high': 7.0, 'key': 1.0}

```