

Questions

- what do I want to learn or understand better?
- how can I help someone else, or the entire team, to learn something new?
- what is my contribution towards the team's use of Scrum?
- what is my contribution towards the team's deliveries?

The questions will mean different things for you as the course progresses and you become more comfortable in using Scrum and working with your team. Reflecting on that change is also a possible delivery in terms of a personal reflection. This might seem strange at the beginning of the course but make more sense later on.

That means that for the personal learning objective you will each sprint write down what you have achieved in relation to last sprint's ambition (technologies, concepts and skills learnt as well as how this was achieved), what you would like to achieve for the next sprint and how to make the change happen. The first week of the course you describe the current situation by motivating a learning objective. It is perfectly fine to change objective/s each sprint as long as you can motivate the change and you evaluate the outcome of the previous sprint (e.g. describing the current situation). Please make sure to be concrete about your goals and how to achieve them and remember that the learning objectives in this course are about working with a process and not individual technologies.

Week 1

Answers to each question in the same order.

- A) Jag vill lära mig att förstå Scrum bättre, eftersom arbetssättet och dess ramverk är relativt nytt för mig. Bland annat vill jag lära mig mer om de olika rollerna, samt hur de agerar och de olika sprintarna som kommer att uppstå under projektets gång. Tror att detta kommer att bli allt klarare, då det appliceras mer i verkligheten när projektet drar igång.

Likaså är det även viktigt att förstå det sociala sambandet. Vidare vill jag även utveckla mitt arbete i grupp och även lära känna de andra, vilket har varit en stor del av första veckan. Det sociala samspelet är viktigt för en välfungerande grupp, vilket innebär att gruppdynamik är en viktig fråga. Det är viktigt att reflektera kring olika saker och lära sig av misstag.

- B) Då de mer praktiska kunskaperna, exempelvis programmering, inte har kommit till användning ännu så har mer det sociala samspelet varit viktigt. För min del har första veckan inneburit att ge förslag samt diskutera med de andra i gruppen och försöka bidra till detta och hitta en riktning till projektet. Samarbetet har fungerat väl och alla i gruppen har varit delaktiga och det känns som vi lär oss av varandra, eftersom vi alla har olika bakgrunder och kan komplettera varandra.
- C) Jag känner att vi inte riktigt har kommit igång med Scrum ännu och dess arbetssätt. I det sociala kontraktet har vi specificerat några arbetsroller och att dessa skall roteras veckovis. Mitt bidrag hittills är att gemensamt diskutera SCRUM och dess arbetssätt för att implementera detta i vårt framtida arbete.
- D) Mitt bidrag denna veckan har varit att försöka bidra till reflektioner och diskussioner som uppkommit i mötet kring idéer, tillvägagångssätt och det sociala kontraktet.

Week 2

- A) Jag vill lära mig att förstå Flutter och Dart, eftersom detta språk kommer vi att använda när vi programmerar. Att utveckla mitt samarbete i grupp är också något som jag vill träna på.
- B) Jag kan hjälpa till med den erfarenhet och kunskap som jag besitter och försöka hjälpa till i diskussioner och bidra till att arbetet fortskrider som tänkt. Vidare hoppas jag även att vi kan ta hjälp av varandra för att utbyta kunskap och en öppen dialog är viktigt.
- C) Har inte stor erfarenhet av Scrum ännu då projektet och de olika sprintarna inte dragit igång ännu. Har läst på en del om Scrum för att lära mig grundkonceptet för att få en uppfattning. Detta tillsammans med andras uppfattning har det bidragit till att få en klarare bild.
- D) Har försökt att vara delaktig i diskussioner och likaså försökt lära mig Flutter och språket Dart, genom olika tutorials, vilket i framtiden kan bidra till gruppen och produkten.

Week 3

- A) I want to get a broader knowledge of flutter and Dart. I need to work with this and do research and look at tutorials on the web. This could help me to contribute more to the group. I also want to learn more about the clear difference between Scrum master and the product owner and also to write good user stories.
- B) I can contribute to discussions, to help to provide user stories for the sprints. It is also important that every voice could be heard and to involve all. I also try to help others when they have problems with something, for example, programming or roles in Scrum.
- C) This week was the first week that we used Scrum. This week my role was to be a member of the development team. When the Team or a person have a problem with something, we discuss it together in the team. I think I contribute to these discussions.
- D) I try to contribute in discussions and in the programming. In the discussions I try to come up with new ideas and discuss the current. In the programming I try to come up with ideas about the code and also to get it to work with the stories that we have defined.

Week 4

- A) I want to learn and understand better the process of writing user stories for each sprint. I think it is hard to plan them, because on the way, when developing, it often comes up questions, due to unclear user stories, that I don't consider when creating the user stories. These questions will need to be solved in the group.
- B) I can help others to get involved in discussions so we can learn from each other. Like earlier mentioned, clearer user stories, this is something that we can help each other with, so the picture of the user is clear for all. To involve all in the discussions, helps the entire group.
- C) My contribution this week was to get clearer roles, to develop the user stories and to discuss with our stakeholder.
- D) My contribution towards the teams deliveries was to be active in discussions and also be active in the coding process.

Week 5

- A) I want to learn how to implement Json.
- B) I think a free atmosphere is important so all can help each other and also ask questions if something is unclear.
- C) I was secretary this week. Try to contribute to read clear user stories. I think the workflow works well.
- D) I try to contribute in coding, speak with our stakeholder and come up with new ideas.

Week 6

- A) This week i have to learn about datatable and to implement it. For the coming sprint I want to learn how to implement an mail-function so our stakeholder can collect them.
- B) To come up with new ideas and allow a free atmosphere where all can be included in the work.
- C) This week I have been the scrum master. I think it works pretty well. I try to contribute so that all could be involved.
- D) This week I contribute to implement the result page. This was done by a datatable. I also look at other user stories and review the code.

Week 7

- A) This week I have worked to implement many quizzes, via queries in the URL. It was kind of tricky and we met some problems. For example, when you refresh the webpage you will go back to the standard quiz, that quiz that you were not was on. So for next week I want to learn how to be on the same quiz when you refresh.
- B) When problems arise, I will try to help to solve them and to contribute with my knowledge. It is important to have an atmosphere that all could feel free to ask questions so all could talk.
- C) This week my role was "time keeper and bssare". So I try to hold the time for the meetings and also ensure that the subject is kept. I think we have found the roles in the workflow of Scrum and it works pretty well.
- D) I have tried to contribute to implementing many quizzes but I found it very difficult. So I read a lot on webpages and look at tutorials. I contribute with my knowledge. I also look at other user stories and code review them.

