Project: Rent-A-Pup Service 4448-10

Requirements: UR-001, UR-005

Use Case Documents:

Use Case ID:	UC-05
Use Case Name:	Add/Remove Puppies from the database.
Description:	An administrator of some kind adding or removing a dog from the database.

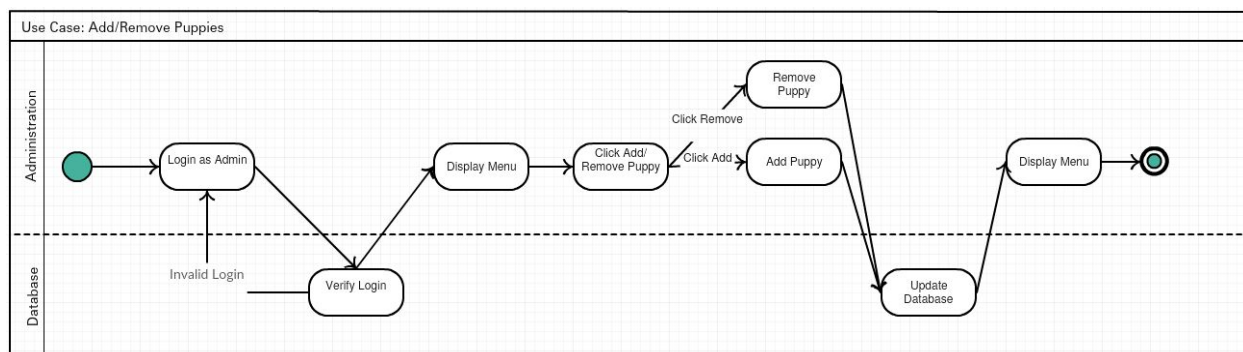| Actors:	Puppy Provider (Admin)		
Pre-conditions:	In the added case: None. In the removing case: Some puppies exist in the system.		
Post-conditions:	Database is updated, either a puppy added or removed.		
Frequency of Use:	Every time a puppy needs to be added or removed from the database.		
Flow of Events:		**Actor Action**	**System Response**
	1	Log in to Admin account.	Switch to Admin Landing screen
	2	Click add or Remove puppy buttons.	Switch to Add or remove puppy interface
	3	For add, fill in the fields and hit enter. For Remove, find the puppy to remove and click on it.	Update database with new info or info to be removed.
Variations:	Temporary Removal of a puppy from the database, if they are sick or something so they aren't being rented while recovering.		
Exceptions:	When something improper is placed in a field for creating a new puppy entry, it should allow the admin to retry entering the info.		
Developer Notes:	Temporary "removal" should probably be something else, by I'm noting it here so we can make that choice when we begin implementation.		

Use Case ID:	UC-06
Use Case Name:	Puppy providers can update puppies profile page
Description:	Puppy Providers (Admin) may change anything about a puppy in it's profile on the database.

Actors:	Puppy Providers (Admin)		
Pre-conditions:	Puppy must exist in database.		
Post-conditions:	Puppy must have correctly updated information on the profile.		
Frequency of Use:	"Casual Maintenance" - Update at least once a year so puppy profile is accurate.		
Flow of Events:		**Actor Action**	**System Response**
	1	Log in to Admin account.	Send to Admin landing page.
	2	Click on Puppies button in navigation menu.	
	3	Click on the puppy to update	Go to Puppies Profile
	4	Click "Update Information" on the profile.	Open the Fields to Editing.
	5	Click "Save" when finished	Close fields from Editing
Variations:	If a field is left blank, prompt the user for the info again.		
Exceptions:			
Developer Notes:			

Activity Diagram:

Sequence Diagram: UR-001, UC-06

Sequence Diagram for Use Case: Remove Dog.