PlyObjectRenderer Screenshots
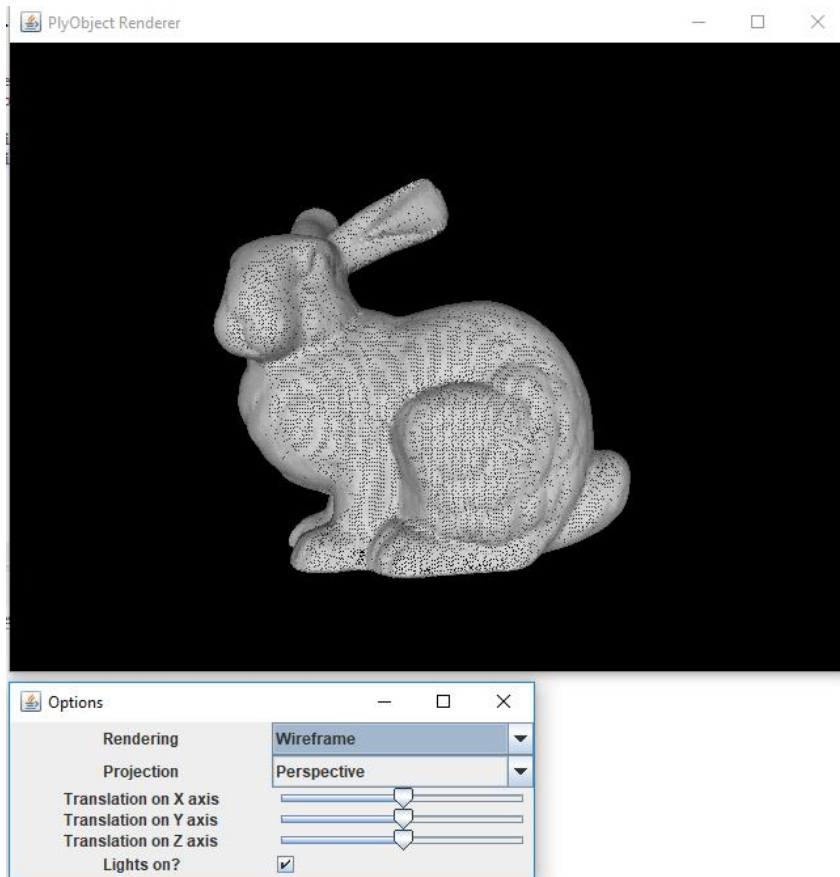

Fig 1
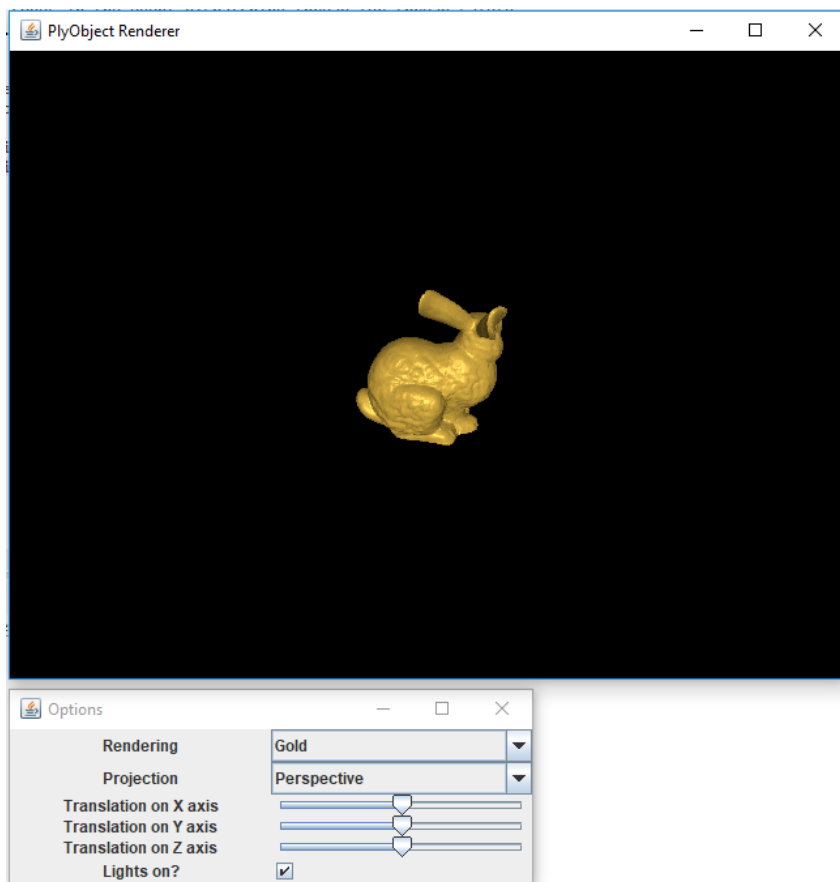Application starts with the model displayed as a mesh (Wireframe) in Perspective mode.

Fig 2
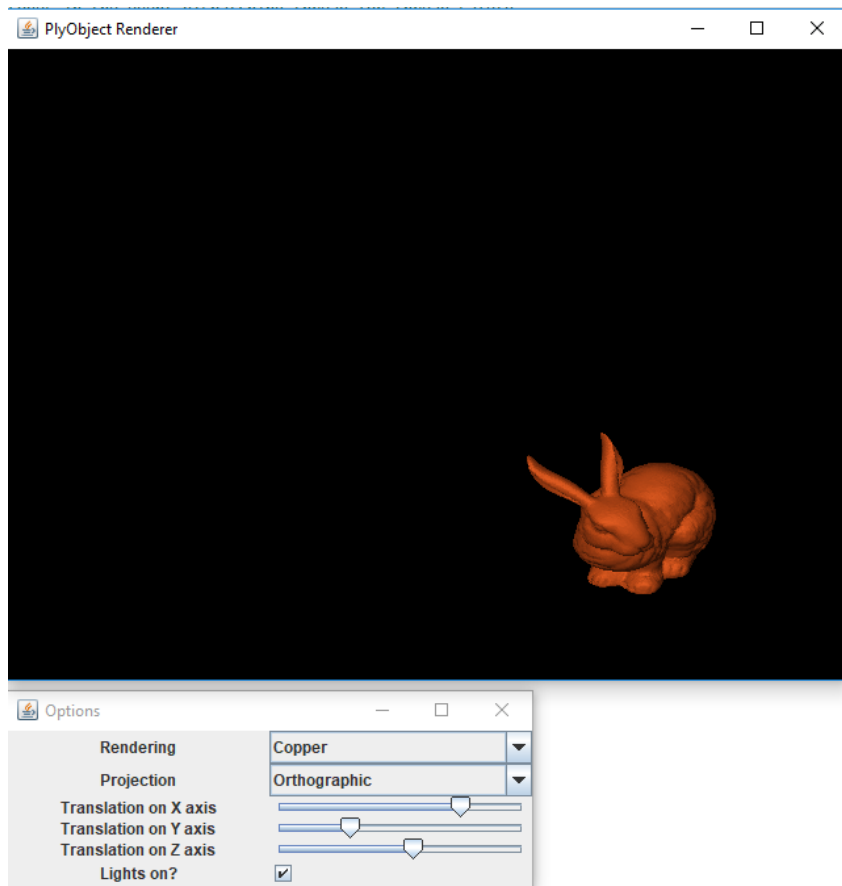Users may use the mouse, keyboard keys or options menu to perform transformations on the model.

Fig 3
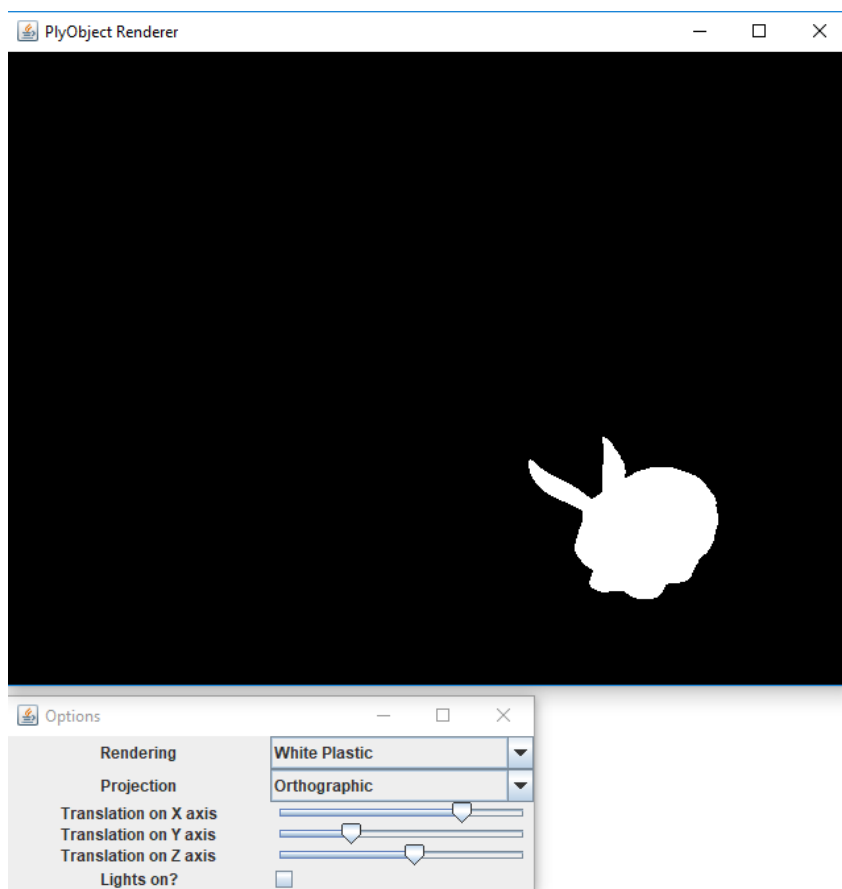More transformations that can be done using the Options menu.

Fig 4
An image of the model when lights are turned off.