

Computer Vision

Digital Image Basics

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Data Scientist & AI dev



Professional experience

- PhD: Molecular Biologist (4 years)
- Data Science Project Leader (3 years)
- Teacher / Mentor (3 years)

Teaching experience

Topics:

- Data / IA
- Code / programming
- Algorithmes
- Mathématiques
- Molecular Biology

My training



kaggle™



Computer Vision

Course description

The Syllabus

Session 1 : intro

Session 2 : CNN
architecture

Session 3 : Object
detection

Session 4 : Image
segmentation

Session 5 : Image
generation

Session 6 : Final
project

Session 7 :
Soutenance

Computer Vision

Course description

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Session 1 : intro

Session 2 : CNN
architecture

Session 3 : Object
detection

Assignment 1

Assignment 2...

Session 4 : Image
segmentation

Session 5 : Image
generation

Session 6 : Final
project

... Assignment 2

Final Project

Session 7 :
Soutenance

Computer Vision

Course description

The Syllabus

| Assignment | Given out | Turned in | Points | Coef |
|------------|------------|------------|--------|------|
| 1 | 27/05/2024 | 17/06/2024 | 100 | 1 |
| 2 | 17/06/2024 | 4/07/2024 | 100 | 2 |
| 3 (final) | 04/07/2024 | 27/07/2024 | 100 | 3 |

Computer Vision

Course description

Grading Grid

| Skill | Description | Points |
|---------------------------------|--|--------|
| Documentation (markdown) | <ul style="list-style-type: none">• Using at least 3 different resources (kaggle notebooks, blogs, youtube videos or else...), explain your strategy and why you think this is going to work.• Your code is commented when needed.• The model and hyperparameters selection is explained.• The performances are commented on.• Bibliographical references are present. | 50 |
| Code (python) | <ul style="list-style-type: none">• All blocks necessary to implement your strategy are present.• Specialized libraries have been used.• All notebook cells have been executed successfully sequentially. | 30 |
| Performances | <ul style="list-style-type: none">• A baseline is defined.• All necessary comparisons are done.• Figures are readable and legends are present.• A proper evaluation metric was selected. | 20 |
| Application (bonus) | <ul style="list-style-type: none">• The script is functional.• The script respects the required parameters. | 10 |

Plan



➤ Image analysis

- Pixel notions
- Colors
- Image histogram

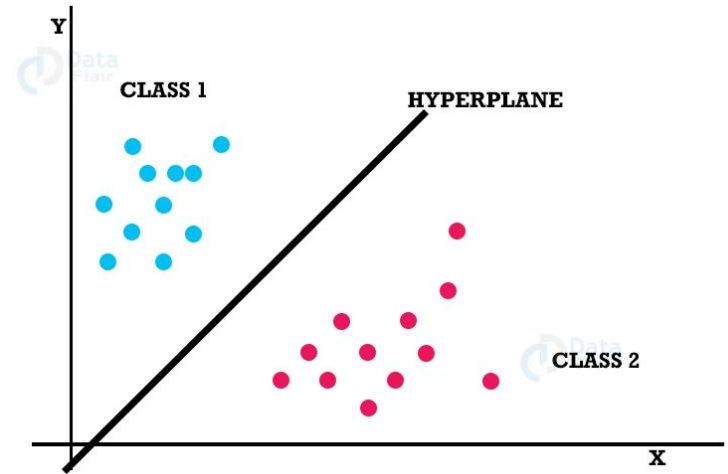
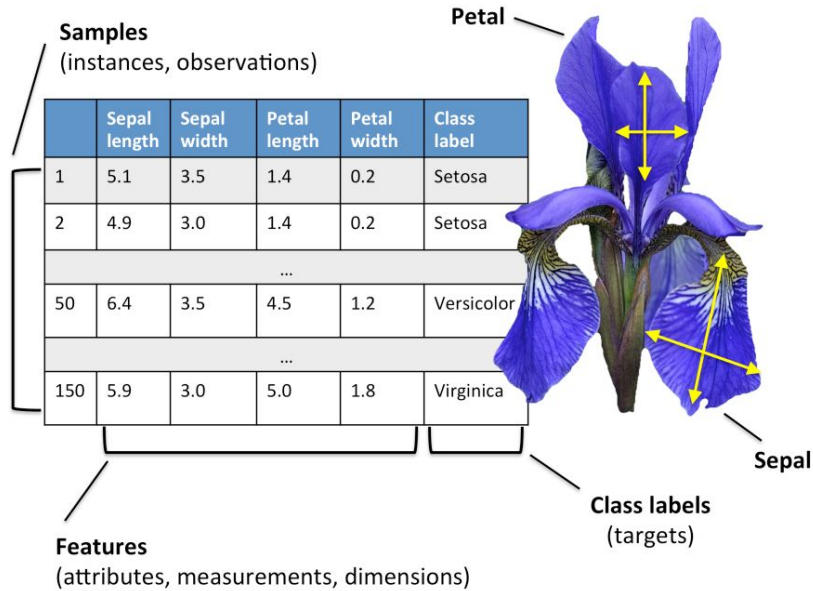
➤ Image filtering

- Convolution filtering

Usual dataset

| Id | SepalLengthCm | SepalWidthCm | PetalLengthCm | PetalWidthCm | Species |
|----|---------------|--------------|---------------|--------------|-------------|
| 1 | 5.1 | 3.5 | 1.4 | 0.2 | Iris-setosa |
| 2 | 4.9 | 3 | 1.4 | 0.2 | Iris-setosa |
| 3 | 4.7 | 3.2 | 1.3 | 0.2 | Iris-setosa |
| 4 | 4.6 | 3.1 | 1.5 | 0.2 | Iris-setosa |
| 5 | 5 | 3.6 | 1.4 | 0.2 | Iris-setosa |
| 6 | 5.4 | 3.9 | 1.7 | 0.4 | Iris-setosa |
| 7 | 4.6 | 3.4 | 1.4 | 0.3 | Iris-setosa |
| 8 | 5 | 3.4 | 1.5 | 0.2 | Iris-setosa |
| 9 | 4.4 | 2.9 | 1.4 | 0.2 | Iris-setosa |
| 10 | 4.9 | 3.1 | 1.5 | 0.1 | Iris-setosa |
| 11 | 5.4 | 3.7 | 1.5 | 0.2 | Iris-setosa |
| 12 | 4.8 | 3.4 | 1.6 | 0.2 | Iris-setosa |
| 13 | 4.8 | 3 | 1.4 | 0.1 | Iris-setosa |
| 14 | 4.3 | 3 | 1.1 | 0.1 | Iris-setosa |
| 15 | 5.8 | 4 | 1.2 | 0.2 | Iris-setosa |
| 16 | 5.7 | 4.4 | 1.5 | 0.4 | Iris-setosa |
| 17 | 5.4 | 3.9 | 1.3 | 0.4 | Iris-setosa |
| 18 | 5.1 | 3.5 | 1.4 | 0.3 | Iris-setosa |
| 19 | 5.7 | 3.8 | 1.7 | 0.3 | Iris-setosa |

Usual features / classification



The problem

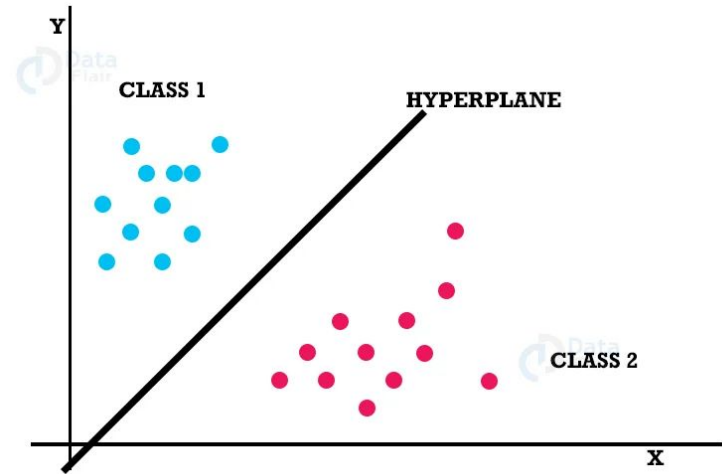
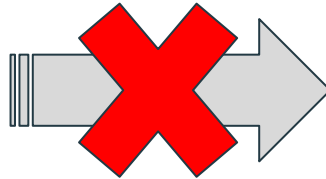


Image Analysis

Pixel notions & histograms

Pixel notions

- Image sampling : **divide** image in **small areas** (pixels) containing a **value** (or a list of values)
- Coordinates : **Width & Height** position of a pixel
- Quantification : number of **possible values**
- Definition : W X H
- Resolution : Pixels / Length unit

Grayscale

Width

(0, 0)

Height

| | | | | |
|-----|-----|-----|-----|-----|
| 250 | 249 | 249 | 248 | 242 |
| 246 | 244 | 243 | 228 | 230 |
| 244 | 242 | 240 | 230 | 231 |
| 241 | 240 | 240 | 229 | 230 |
| ... | ... | ... | ... | ... |

An image / 2D array

| | Col1 | Col2 | Col3 | Col4 | |
|------|-----------|-----------|-----------|-----------|------|
| Row1 | Arr[0][0] | Arr[0][1] | Arr[0][2] | Arr[0][3] | |
| Row2 | Arr[1][0] | Arr[1][1] | Arr[1][2] | Arr[1][3] | |
| Row3 | Arr[2][0] | Arr[2][1] | Arr[2][2] | Arr[2][3] | |
| Row4 | Arr[3][0] | Arr[3][1] | Arr[3][2] | Arr[3][3] | |
| ⋮ | | | | | |

| | | | | |
|-----|-----|------------|-----|-----|
| 250 | 249 | 249 | 248 | 242 |
| 246 | 244 | 243 | 228 | 230 |
| 244 | 242 | 240 | 230 | 231 |
| 241 | 240 | 240 | 229 | 230 |
| ... | ... | ... | ... | ... |

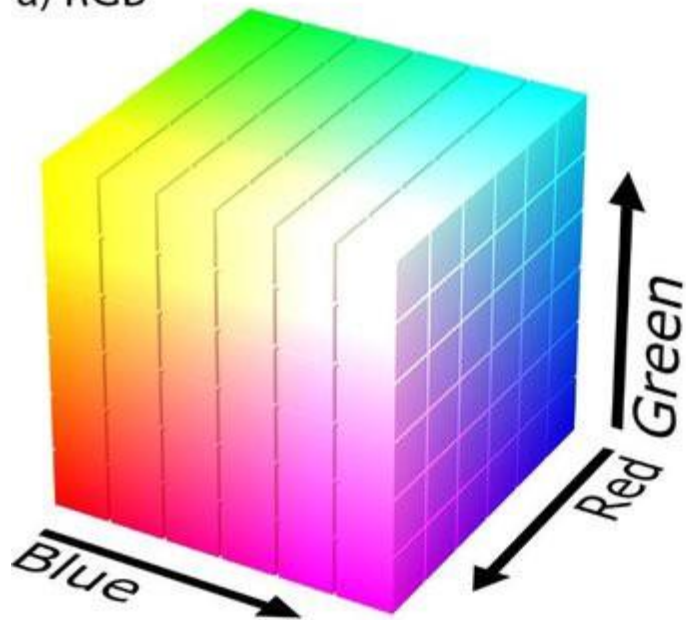
The diagram illustrates a 3D array structure. It is a cube divided into a 5x4x3 grid of smaller cubes. The front face is gray, the top face is light blue, and the right face is green. The vertical axis is labeled 'Second Dimension (rows)' with indices 0, 1, 2, 3, 4. The horizontal axis is labeled 'Third Dimension (columns)' with indices 0, 1, 2, 3. The depth axis is labeled 'First Dimension (planes)' with indices 0, 1, 2.

Diagram illustrating the layout of a multi-page document with overlapping pages. The diagram shows three pages: Page 1 (red intensity values), Page 2 (green intensity values), and Page 3 (blue intensity values). The pages are arranged diagonally, with Page 1 at the bottom left, Page 2 in the middle, and Page 3 at the top right. The overlapping areas show the combined intensity values for the pages that are visible. A dashed line indicates the boundary of the visible area.

| Page 1 — red intensity values | | | | | Page 2 — green intensity values | | | | | Page 3 — blue intensity values | | | | |
|-------------------------------|-------|-------|-------|-----|---------------------------------|-------|-------|-------|-----|--------------------------------|-------|-------|-------|-----|
| 0.112 | 0.986 | 0.234 | 0.432 | ... | 0.342 | 0.647 | 0.515 | 0.816 | ... | 0.689 | 0.706 | 0.118 | 0.884 | ... |
| 0.765 | 0.128 | 0.863 | 0.521 | ... | 0.111 | 0.300 | 0.205 | 0.526 | ... | 0.535 | 0.532 | 0.653 | 0.925 | ... |
| 1.000 | 0.985 | 0.761 | 0.698 | ... | 0.523 | 0.428 | 0.712 | 0.929 | ... | 0.314 | 0.265 | 0.159 | 0.101 | ... |
| 0.455 | 0.783 | 0.224 | 0.395 | ... | 0.214 | 0.604 | 0.918 | 0.344 | ... | 0.553 | 0.633 | 0.528 | 0.493 | ... |
| 0.021 | 0.500 | 0.311 | 0.123 | ... | 0.100 | 0.121 | 0.213 | 0.126 | ... | 0.441 | 0.465 | 0.512 | 0.512 | ... |
| 1.000 | 1.000 | 0.867 | 0.051 | ... | 0.204 | 0.175 | ... | ... | ... | 0.308 | 0.401 | 0.421 | 0.398 | ... |
| 1.000 | 0.945 | 0.998 | 0.893 | ... | 0.760 | 0.531 | ... | ... | ... | 0.912 | 0.713 | ... | ... | ... |
| 0.990 | 0.941 | 1.000 | 0.876 | ... | 0.997 | 0.910 | ... | ... | ... | 0.219 | 0.328 | ... | ... | ... |
| 0.902 | 0.867 | 0.834 | 0.798 | ... | 0.995 | 0.726 | ... | ... | ... | 0.128 | 0.133 | ... | ... | ... |
| . | . | . | . | . | . | . | . | . | . | . | . | . | . | . |

Colors

a) RGB



b) HSV

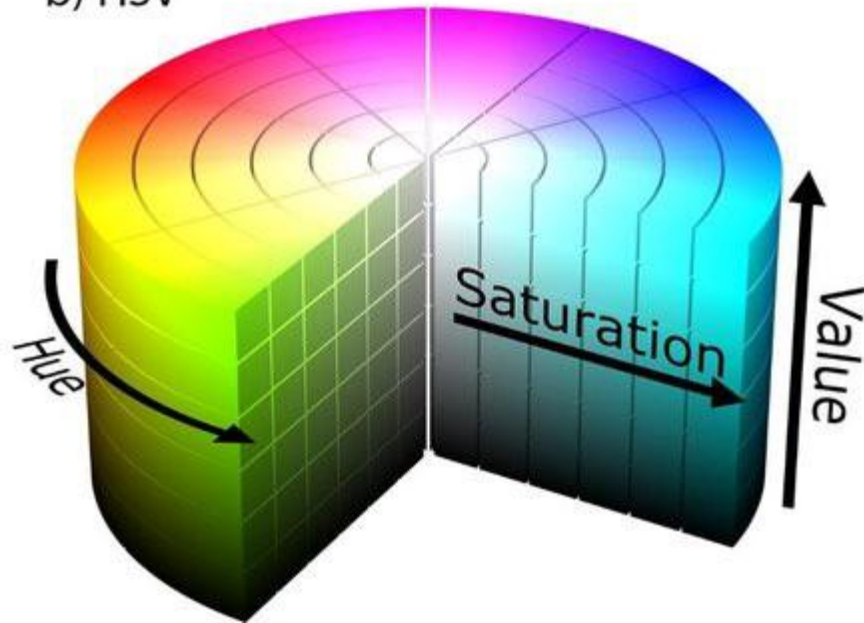


Image Histogram

Original



Pixel intensity distribution

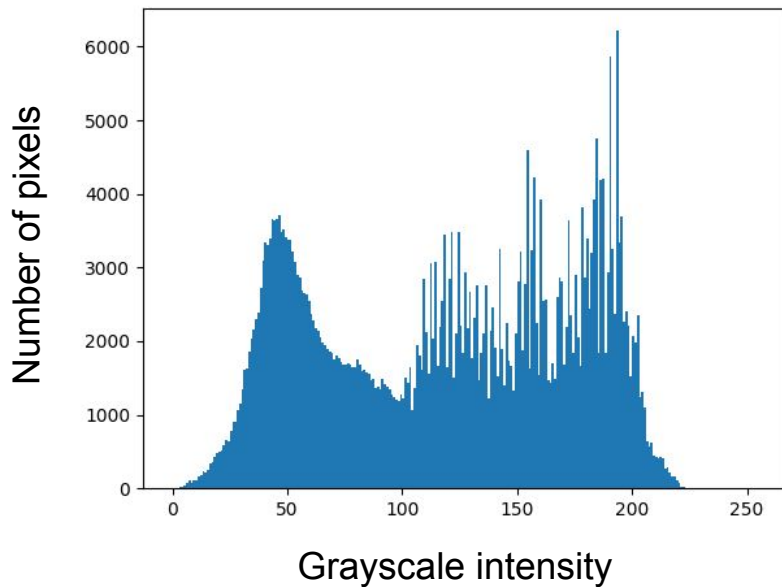


Image Histogram

Under exposed



Pixel intensity distribution

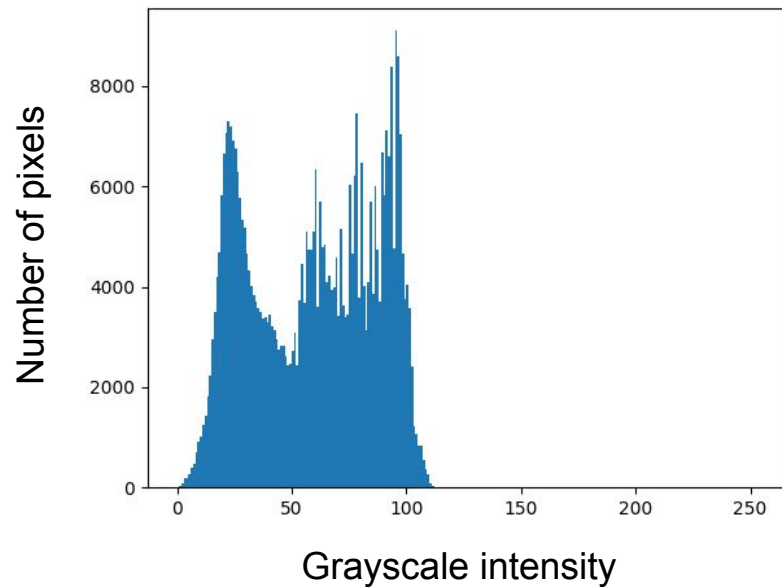
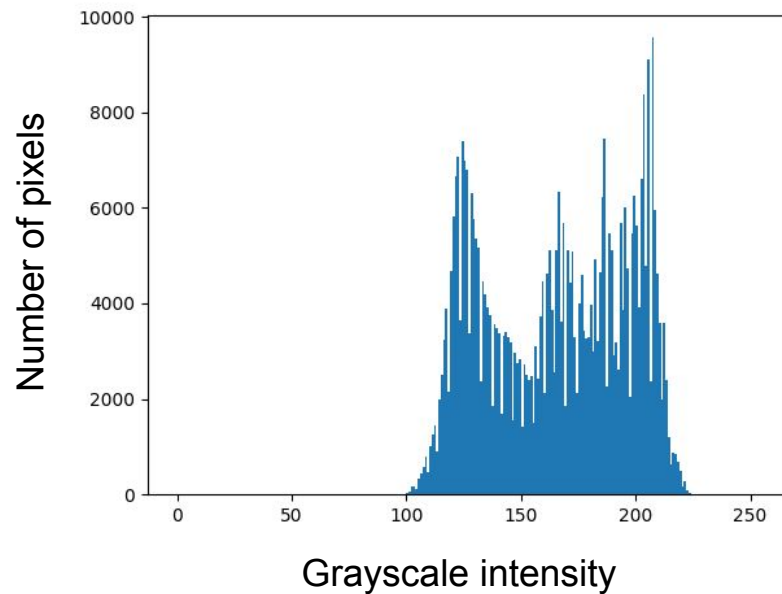


Image Histogram

Over exposed



Pixel intensity distribution

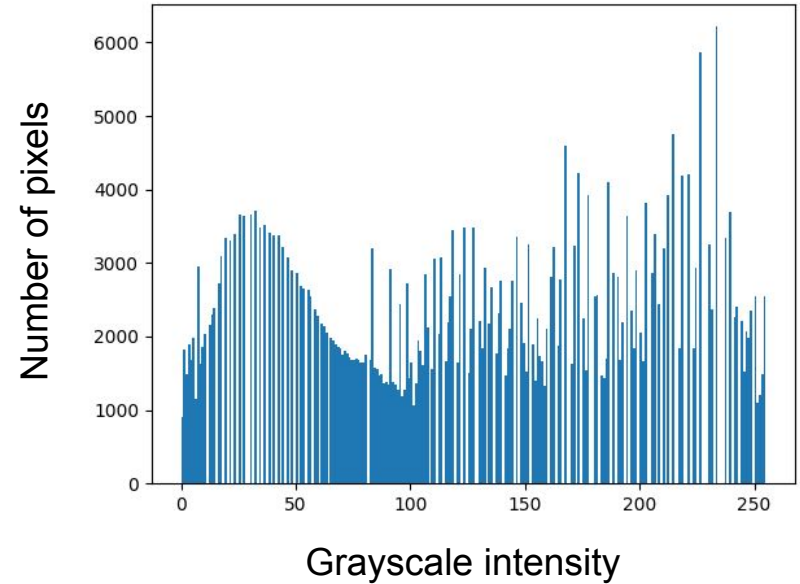


Histogram Equalization

Contrast adjusted



Pixel intensity distribution

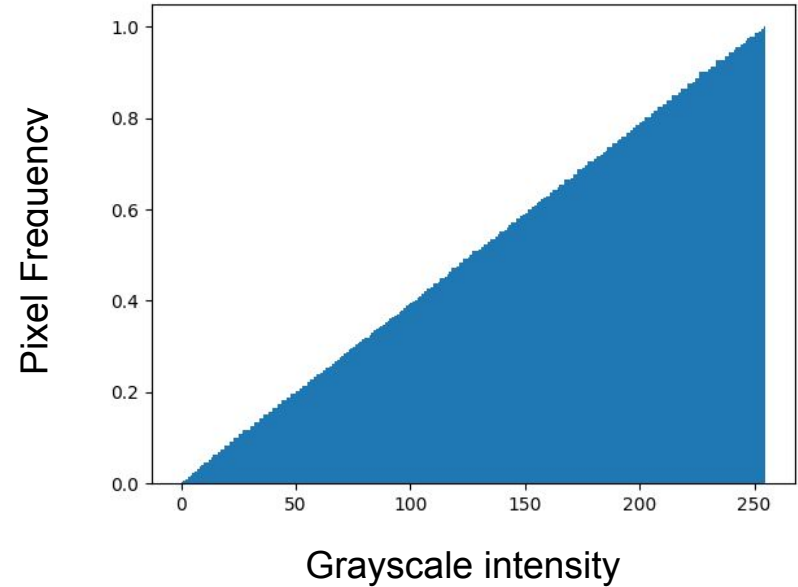


Histogram Equalization

Contrast adjusted



Cumulative pixel intensity frequency



Librairies



matplotlib



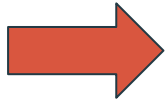
scikit-image
image processing in python



pillow

Practice

Before you ask...



```
# import Opencv
import cv2

# import Numpy
import numpy as np

# read a image using imread
img = cv2.imread('F:\\do_nawab.png', 0)

# creating a Histograms Equalization
# of a image using cv2.equalizeHist()
equ = cv2.equalizeHist(img)

# stacking images side-by-side
res = np.hstack((img, equ))

# show image input vs output
cv2.imshow('image', res)

cv2.waitKey(0)
cv2.destroyAllWindows()
```

Image Filtering

Feature extraction & Convolution

Feature extraction

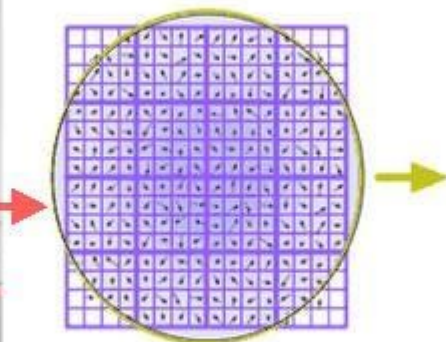
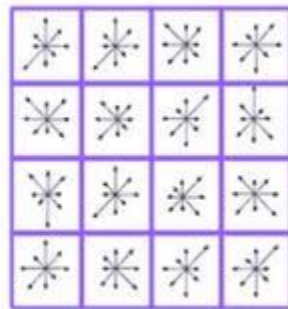


Image gradients



Keypoint descriptor

SIFT

SURF

FAST

BRIEF

ORB

Feature extraction

| ID | Desc1.1 | Desc1.2 | Desc1.3 | Desc1.4 | Desc2.1 | Desc2.2 |
|----|---------|---------|---------|---------|---------|---------|
| 1 | 0.256 | 20.64 | 5.588 | 8.461 | 3.5123 | 0.4561 |
| 2 | 620.64 | 53.5123 | 83.5123 | 78.461 | 10.4561 | 50.4561 |
| 3 | 58.461 | 60.256 | 820.64 | 28.461 | 220.64 | 320.64 |
| 4 | 50.4561 | 40.256 | 28.461 | 0.2566 | 80.256 | 50.4561 |
| 5 | 60.256 | 40.256 | 80.4561 | 20.4561 | 38.461 | 20.4561 |
| 6 | 63.5123 | 30.4561 | 520.64 | 83.5123 | 90.256 | 70.4561 |

SIFT

SURF

FAST

BRIEF

ORB

Mais... ça ne marche pas top !

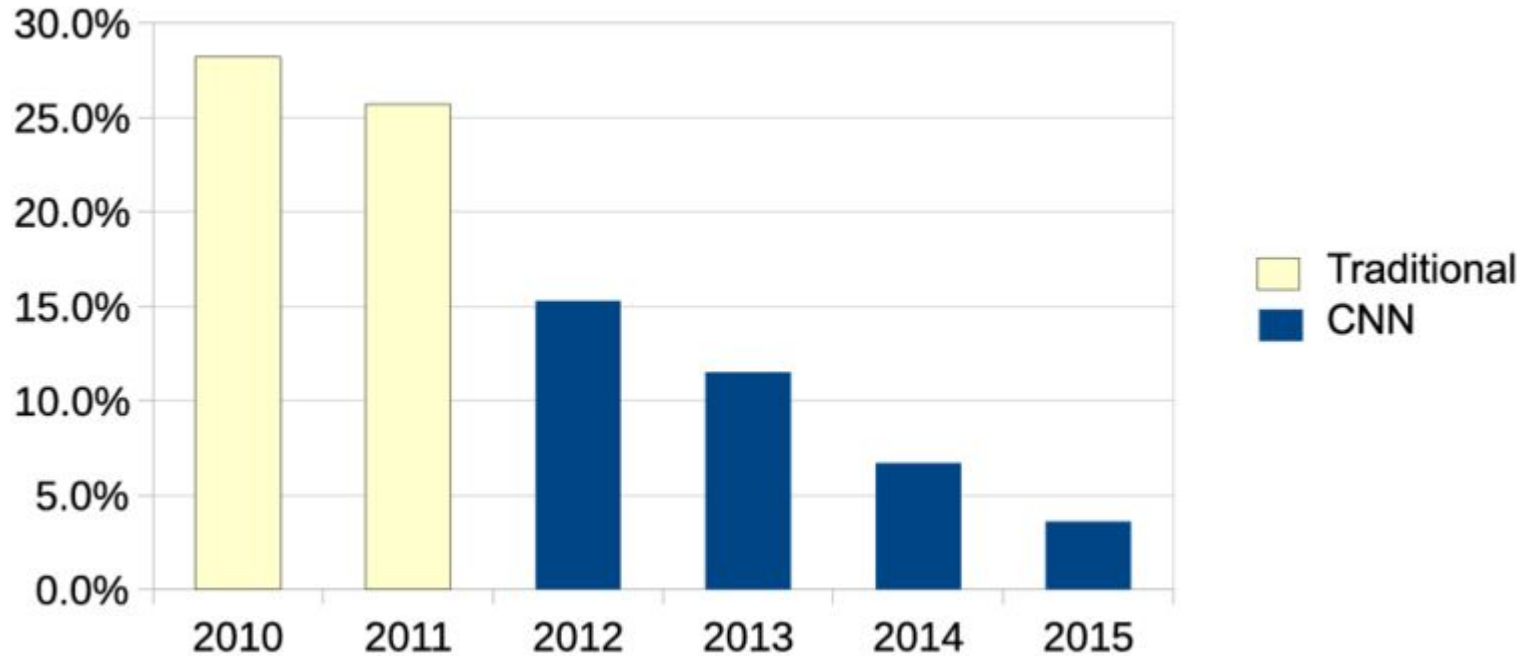


Image Filtering

Feature extraction & Convolution

Neighbors Averager Filter

Convolution

$$(1*141+1*158+1*174+1*184+1*90+1*205+1*175+1*129+1*113) / 9$$

Kernel

| | | |
|-----|-----|-----|
| 1/9 | 1/9 | 1/9 |
| 1/9 | 1/9 | 1/9 |
| 1/9 | 1/9 | 1/9 |

| | | | | |
|-----|-----|-----|-----|-----|
| 141 | 158 | 174 | 170 | 168 |
| 184 | 90 | 205 | 196 | 204 |
| 175 | 129 | 113 | 125 | 201 |
| 155 | 164 | 195 | 145 | 109 |
| 169 | 222 | 235 | 146 | 182 |

Before

| | | | | |
|-----|-----|-----|-----|-----|
| 141 | 158 | 174 | 170 | 168 |
| 184 | 152 | 205 | 196 | 204 |
| 175 | 129 | 113 | 125 | 201 |
| 155 | 164 | 195 | 145 | 109 |
| 169 | 222 | 235 | 146 | 182 |

After

Neighbors Averager Filter

Convolution

$$(1*158+1*174+1*170+1*90+1*205+1*196+1*129+1*113+1*125) / 9$$

Kernel

| | | |
|-----|-----|-----|
| 1/9 | 1/9 | 1/9 |
| 1/9 | 1/9 | 1/9 |
| 1/9 | 1/9 | 1/9 |

| | | | | |
|-----|-----|-----|-----|-----|
| 141 | 158 | 174 | 170 | 168 |
| 184 | 90 | 205 | 196 | 204 |
| 175 | 129 | 113 | 125 | 201 |
| 155 | 164 | 195 | 145 | 109 |
| 169 | 222 | 235 | 146 | 182 |

Before

| | | | | |
|-----|-----|-----|-----|-----|
| 141 | 158 | 174 | 170 | 168 |
| 184 | 152 | 151 | 196 | 204 |
| 175 | 129 | 113 | 125 | 201 |
| 155 | 164 | 195 | 145 | 109 |
| 169 | 222 | 235 | 146 | 182 |

After

Gaussian Filter

Convolution

$$(1*141+2*158+1*174+2*184+4*90+2*205+1*175+2*129+1*113) / 16$$

Kernel

| | | |
|------|------|------|
| 1/16 | 2/16 | 1/16 |
| 2/16 | 4/16 | 2/16 |
| 1/16 | 2/16 | 1/16 |

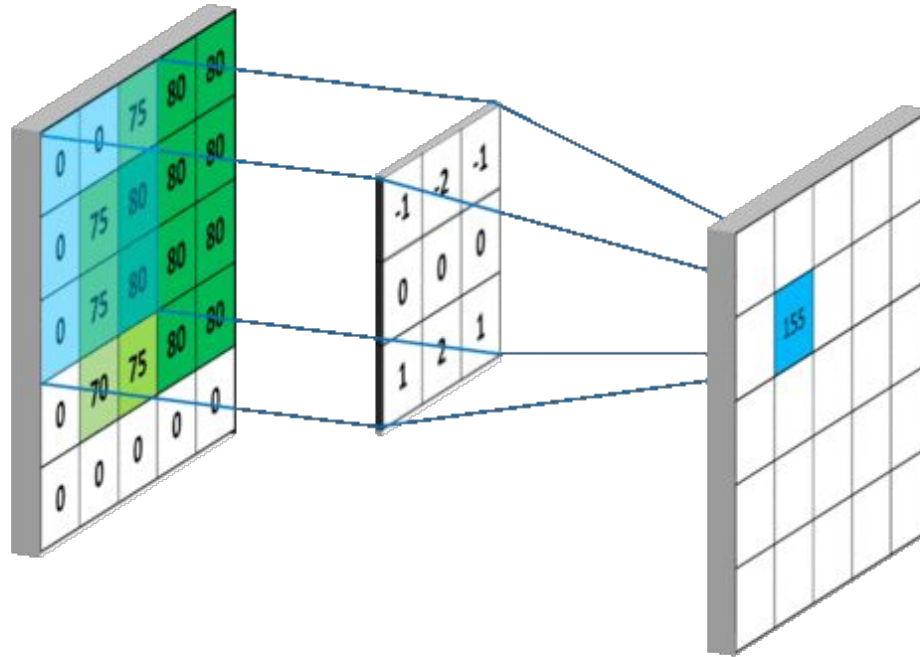
| | | | | |
|-----|-----|-----|-----|-----|
| 141 | 158 | 174 | 170 | 168 |
| 184 | 90 | 205 | 196 | 204 |
| 175 | 129 | 113 | 125 | 201 |
| 155 | 164 | 195 | 145 | 109 |
| 169 | 222 | 235 | 146 | 182 |

Before

| | | | | |
|-----|-----|-----|-----|-----|
| 141 | 158 | 174 | 170 | 168 |
| 184 | 145 | 205 | 196 | 204 |
| 175 | 129 | 113 | 125 | 201 |
| 155 | 164 | 195 | 145 | 109 |
| 169 | 222 | 235 | 146 | 182 |

After

Animated Convolution



Borders management

- Zero padding
- Duplication
- Partial convolution

| | | | | | |
|--|-----|-----|-----|-----|-----|
| | | | | | |
| | 141 | 158 | 174 | 170 | 168 |
| | 184 | 90 | 205 | 196 | 204 |
| | 175 | 129 | 113 | 125 | 201 |
| | 155 | 164 | 195 | 145 | 109 |
| | 169 | 222 | 235 | 146 | 182 |

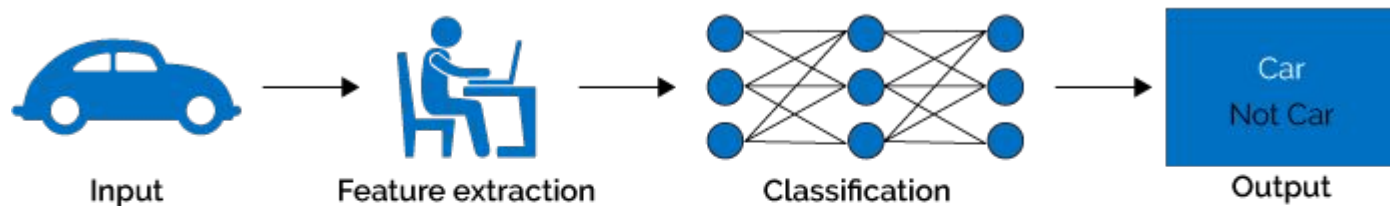


What's next ?

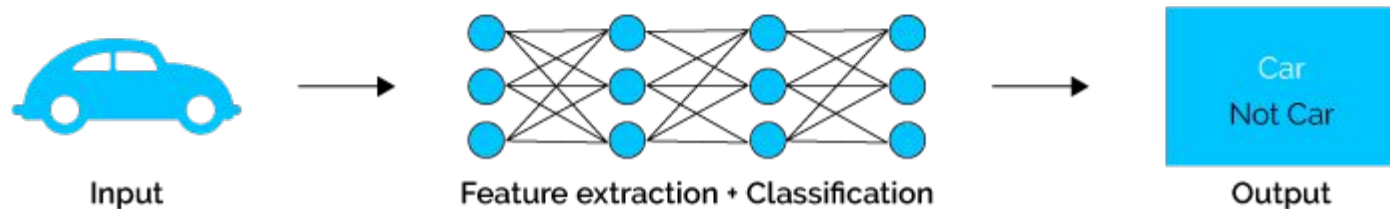
Suspens... !!!

Teaser...

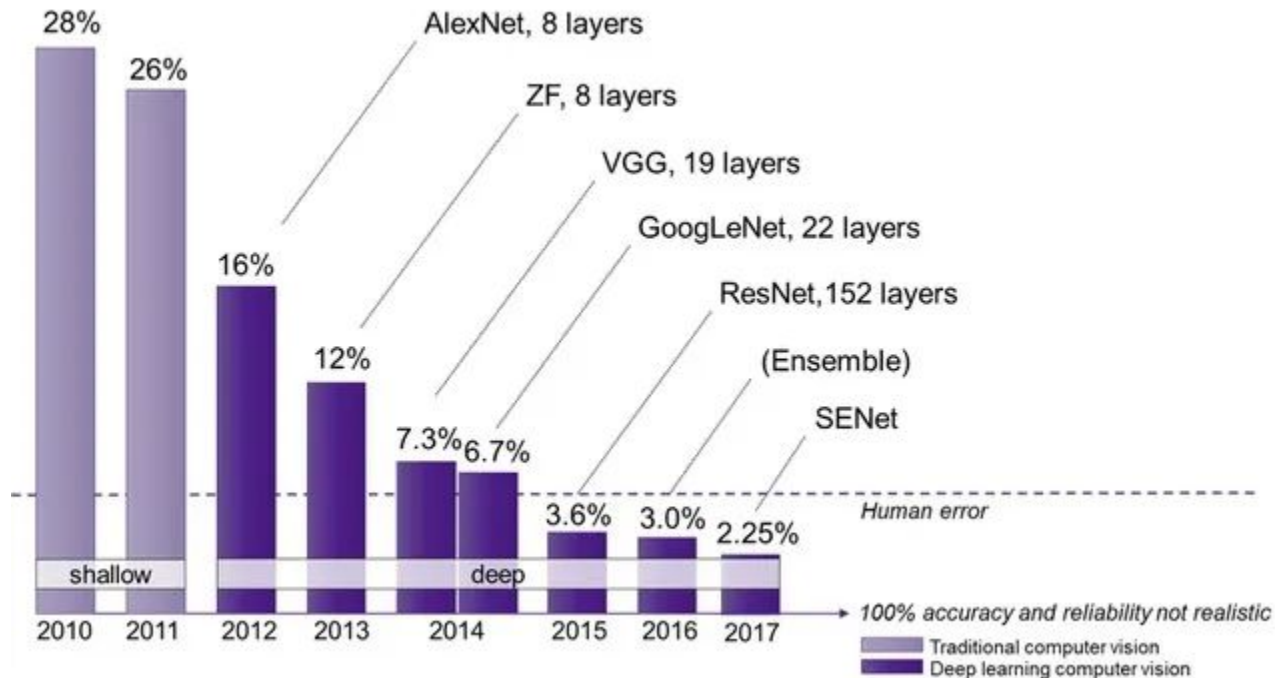
Machine Learning



Deep Learning



Teaser...



Exercices

Coding games & Image classification

Bonus points (10) !

Let's play some Codingame !



- easy:
 - flip the sign
 - Reverse minesweeper
 - sudoku validator
 - lumen
 - pirate's treasure
- medium:
 - forest fire
 - battleship