CSCI 3901 Lab 5: Exceptions and Assertions

Fall 2021

Objective

In this lab, you will practice using exceptions and assertions.

Working alone or in a group of 2, you will create two small programs that demonstrate how to use exceptions and assertions.

Due: Friday, October 15, 2021 by 4pm in git at the repository https://git.cs.dal.ca/courses/2021-fall/csci3901/lab5/???.git where ???? is your csid.

Preparation

- Review the discussion on exceptions from class.
- Review the recursive code for calculating the Fibonacci numbers from class.
- Prepare pseudocode to implement a non-recursive binary search on an array of integers. You may get a copy from a source online for this exercise if you want.

Resources

• None required.

Procedure

Set-up

1. Get the recursive code for calculating the Fibonacci numbers working in a project.

Lab steps

Part 1 – Exceptions

- 1. Revise the Fibonacci code as follows to be able to limit the depth of the recursion:
 - Add two parameters to the method: one to say the maximum number of levels of recursion should be allowed and the second to say how deep you are now in the recursion
 - When the code calls itself recursively, increment the parameter on how deep you are into the recursion
- 2. Create a custom-made exception called "MaximumRecursionDepth" that extends the RuntimeException. The new exception should include a string message and an integer that is the depth of recursion reached. Ensure that your custom-made exception has two methods available:
 - o getMessage() to return the string message
 - o getDepth() to return the integer depth that was reached at the time of the exception.

- 3. Modify your Fibonacci code to now throw a MaximumRecursionDepth exception when the recursion depth exceeds the value of the parameter for the maximum number of levels of recursion.
- 4. Modify your Fibonacci code to stop further recursive calls the first time that a MaximumRecursionDepth exception happens.

Part 2 – Assertions

- 1. Write a non-recursive binary search code for an array. You can get help from the Internet for this part; just be sure to cite any sources that you use. This step is not the critical one of the lab.
- 2. Add assertions as a precondition, a loop invariant, and a postcondition to the main loop of your binary search.
- 3. Ensure that your assertions are working.

Questions

- We usually want you to re-use existing code and infrastructure whenever possible. Why might you create your own exception?
- We added parameters to the Fibonacci method. However, those parameters aren't very meaningful to a general user. What would you do to the code to make it more accessible for a general user?
- How would you recommend for someone to develop a loop invariant?
- How can loop invariants help you in programming, even if you don't include them directly as assertions in your code?

Reporting

- 1. In one file, list
 - o The members of your team.
 - o The answers from the Questions section of the lab.
- 2. Generate a PDF from the document.
- 3. Submit the PDF and all your Java files in Brightspace in the Lab/Lab 4 section of the course web page.

Assessment

The assessment will be on a letter grade and will reflect how well you implemented the exceptions and assertions, how much you re-used existing code, and how well you demonstrate that you can take the work of this lab and apply it to another situation (the questions section).