

OLD GUS' UNOFFICIAL DAGGERHEART

CHARACTER SHEET

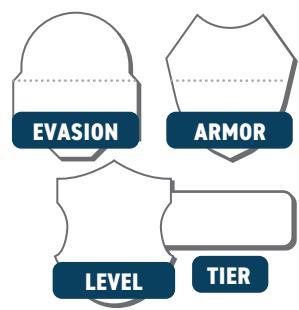
[HTTPS://CALLMEPARTARIO.GITHUB.IO/OG-DHSRD/](https://CALLMEPARTARIO.GITHUB.IO/OG-DHSRD/)



NAME

PRONOUNS

2025-11-23



AGILITY

STRENGTH

FINESSE

INSTINCT

PRESENCE

KNOWLEDGE

EVASION

ARMOR

SPRINT, LEAP,
MANEUVER

LIFT, SMASH,
GRAPPLE

CONTROL, HIDE,
TINKER

PERCEIVE, SENSE,
NAVIGATE

CHARM, PERFORM,
DECEIVE

RECALL, ANALYZE,
COMPREHEND

LEVEL

TIER

DAMAGE THRESHOLDS AND HP

MINOR
DAMAGE

MAJOR
DAMAGE

SEVERE
DAMAGE

MARK 1 HP

MARK 2 HP

MARK 3 HP

HP
/ MAX.

STRESS
/ MAX.

HOPE AND EXPERIENCES

HOPE
/ MAX.

CLASS HOPE FEATURE

EXPERIENCE OR: SPEND HOPE TO HELP AN ALLY

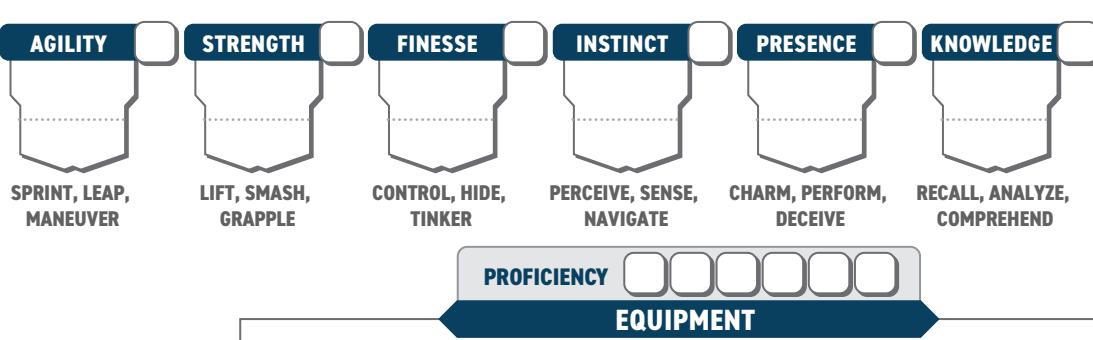
BONUS

HERITAGE FEATURES

ANCESTRY

COMMUNITY

HERITAGE FEATURES



WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

PRIMARY SECONDARY
 ACTIVE

FEATURE

WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

PRIMARY SECONDARY
 ACTIVE

FEATURE

WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

PRIMARY SECONDARY
 ACTIVE

FEATURE

WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

PRIMARY SECONDARY
 ACTIVE

FEATURE

ARMOR

BASE THRESHOLDS

BASE ARMOR SCORE

FEATURE

INVENTORY

INVENTORY

GOLD

CHEST

BAG

HANDFUL

COIN

STASHED

CLASS AND SUBCLASS FEATURES**CLASS****DOMAINS****SUBCLASS****SPELLCAST TRAIT****ADVANCEMENTS****ADVANCEMENT**

TRAITS (+1 TO TWO)



HIT POINT (+1)



STRESS (+1)



EXPERIENCES (+1 TO TWO)



DOMAIN CARD (+1)



EVASION (+1)



ENHANCED SUBCLASS

PROFICIENCY (+1, COSTS BOTH)

TIER 2**TIER 3****TIER 4****NOTES****CLASS AND SUBCLASS FEATURES****DESCRIPTION****NOTES****DESCRIPTION**

| | | | |
|-------------|--------|------|----------------------------------|
| DOMAIN CARD | | | RECALL |
| LEVEL | DOMAIN | TYPE | |
| EFFECTS | | | <input type="checkbox"/> LOADOUT |

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