

OLD GUS' UNOFFICIAL DAGGERHEART

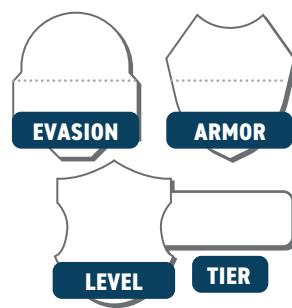
CHARACTER SHEET

[HTTPS://CALLMEPARTARIO.GITHUB.IO/OG-DHSRD/](https://CALLMEPARTARIO.GITHUB.IO/OG-DHSRD/)



NAME

PRONOUNS



AGILITY

STRENGTH

FINESSE

INSINCT

PRESENCE

KNOWLEDGE

EVASION

ARMOR

SPRINT, LEAP,
MANEUVER

LIFT, SMASH,
GRAPPLE

CONTROL, HIDE,
TINKER

PERCEIVE, SENSE,
NAVIGATE

CHARM, PERFORM,
DECEIVE

RECALL, ANALYZE,
COMPREHEND

LEVEL

TIER

DAMAGE THRESHOLDS AND HP

MINOR
DAMAGE

MAJOR
DAMAGE

SEVERE
DAMAGE

MARK 1 HP

MARK 2 HP

MARK 3 HP

HP
/ MAX.

STRESS
/ MAX.

HOPE AND EXPERIENCES

HOPE
/ MAX.

CLASS HOPE FEATURE

EXPERIENCE OR: SPEND HOPE TO HELP AN ALLY

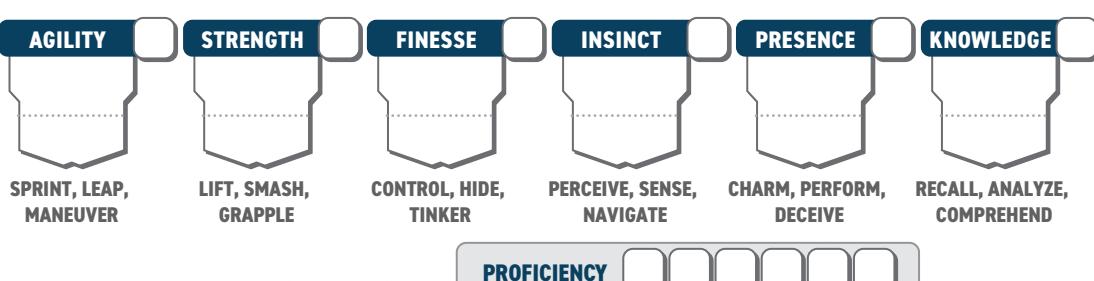
BONUS

HERITAGE FEATURES

ANCESTRY

COMMUNITY

HERITAGE FEATURES



PRIMARY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE

SECONDARY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE

ARMOR

BASE THRESHOLDS

BASE ARMOR SCORE

FEATURE

INVENTORY EQUIPMENT



PRIMARY

SECONDARY

INVENTORY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE



PRIMARY

SECONDARY

INVENTORY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE

INVENTORY

GOLD

CHEST

BAG

HANDFUL

COIN

STASHED

CLASS AND SUBCLASS FEATURES**CLASS****DOMAINS****SUBCLASS****SPELLCAST TRAIT****ADVANCEMENTS****ADVANCEMENT**

TRAITS (+1 TO TWO)



HIT POINT (+1)



STRESS (+1)



EXPERIENCES (+1 TO TWO)



DOMAIN CARD (+1)



EVASION (+1)



ENHANCED SUBCLASS

TIER 2**TIER 3****TIER 4****NOTES****CLASS AND SUBCLASS FEATURES****DESCRIPTION**

NOTES

DESCRIPTION

| | | | |
|-------------|--------|------|----------------------------------|
| DOMAIN CARD | | | RECALL |
| LEVEL | DOMAIN | TYPE | |
| EFFECTS | | | <input type="checkbox"/> LOADOUT |

| | | | |
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