



NAME

PRONOUNS


2025-11-19




EVASION



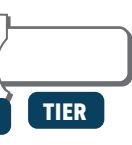
ARMOR




LEVEL



TIER



HP



STRESS

AGILITY

SPRINT, LEAP, MANEUVER

STRENGTH

LIFT, SMASH, GRAPPLE

FINESSE

CONTROL, HIDE, TINKER

INSTINCT

PERCEIVE, SENSE, NAVIGATE

PRESENCE

CHARM, PERFORM, DECEIVE

KNOWLEDGE

RECALL, ANALYZE, COMPREHEND

DAMAGE THRESHOLDS AND HP

MINOR DAMAGE

MARK 1 HP

MAJOR DAMAGE

MARK 2 HP

SEVERE DAMAGE

MARK 3 HP

HP / MAX.

STRESS / MAX.

HOPE AND EXPERIENCES

HOPE / MAX.

CLASS HOPE FEATURE

EXPERIENCE OR: SPEND HOPE TO HELP AN ALLY

BONUS

HERITAGE FEATURES

ANCESTRY

COMMUNITY

HERITAGE FEATURES



PROFICIENCY

ACTIVE EQUIPMENT

PRIMARY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE

SECONDARY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE

ARMOR

BASE THRESHOLDS

BASE ARMOR SCORE

FEATURE

INVENTORY EQUIPMENT



PRIMARY

SECONDARY

INVENTORY WEAPON

TRAIT AND RANGE

DAMAGE AND TYPE

FEATURE



PRIMARY

SECONDARY

INVENTORY WEAPON


TRAIT AND RANGE


DAMAGE AND TYPE


FEATURE


INVENTORY


GOLD











CHEST

BAG

HANDFUL

COIN

STASHED

ADVANCEMENTS

ADVANCEMENT	TIER 2	TIER 3	TIER 4
TRAITS (+1 TO TWO)	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>	<div><div></div><div></div><div></div></div>
HIT POINT (+1)	<div><div></div><div></div></div>	<div><div></div><div></div></div>	<div><div></div><div></div></div>
STRESS (+1)	<div><div></div><div></div></div>	<div><div></div><div></div></div>	<div><div></div><div></div></div>
EXPERIENCES (+1 TO TWO)	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>
DOMAIN CARD (+1)	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>
EVASION (+1)	<div><div></div></div>	<div><div></div></div>	<div><div></div></div>
ENHANCED SUBCLASS		<div><div></div></div>	<div><div></div></div>
PROFICIENCY (+1, COSTS BOTH)		<div><div></div><div></div></div>	<div><div></div><div></div></div>
MULTICLASSING (COSTS BOTH)		<div><div></div><div></div></div>	

NOTES

NOTES

CLASS AND SUBCLASS FEATURES

CLASS

DOMAINS

SUBCLASS

SPELLCAST TRAIT

CLASS AND SUBCLASS FEATURES

DESCRIPTION

DESCRIPTION

DOMAIN CARD

RECALL

LEVEL

DOMAIN

TYPE

EFFECTS

LOADOUT

DOMAIN CARD

RECALL

LEVEL

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