CI 102 Project Gantt Chart

	2016-2	2016-3	2016-4	2016-5	2016-6	2016-7	2016-8	2016-9	2016-10	2016-11	2016-12	2017-1
CI 102 Project Gantt Chart	Cl 102 Project Gantt Chart											
Phase 1 - Init	Resolved 100%											
Form project groups	Resolved 100%											
Come up with a project idea	Resolved 100%											
Create a Bitbucket repository	Resolved 100%											
Upload Team Profile	Resolved 100%											
Phase 2 - Requirements	Resolved 100%											
Write Abstract and Business Case	Resolved 100%											
Revise Team Profile	Resolved 100%											
Create Project Requirements document	Resolved 100%											
Write Project Proposal	Resolved 100%											
Create Proposal Presentation	Resolved 100%											
Present our pitch	Resolved 100%											
Phase 3 - Design and Prototyping	New 34%											
Create Unity project for Cow Panic!	Resolved 100%											
Create UFO and cow sprites and animations	In Progress 40%											
Create Endless mode algorithms for cow ()	Resolved 100%											
Implement touch controls for the UFO	In Progress 60%											
Plan out point system	Resolved 100%											
Implement UFO abducting ability	New 40%											
Implement cow AI	■ New 0%											
Implement cow spawning based on the ()	New 0%											
Create main menu with an Endless mode ()	New 0%											
Add lives tracker	New 0%											
Implement point system	New 0%											
Bug Testing	New 0%											
Add scoreboard system		Nev	v 0%									

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