

Alex Lueck

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🌐 callmezyos.github.io

Jackbox Party Pack 6 / 7 / Quiplash 2: InterLASHional - Jackbox Games

- Contract QA Tester / QA Lead

- Bug Finding / Tracking, Regression Testing, Certification Testing, Customer Service

Madden 19 / 20 - EA Sports

- Contract Game Designer

- Maintaining and balancing the core and meta-game documentation
- Creating and prototyping gameplay features / Gameplay tuning

Mutant Football League - Digital Dreams Entertainment

- Associate Game Designer

- Creating teams / players / plays / playbooks and balancing player ratings

Full Throttle - ARX

- Software / Simulation / Environment Designer

- Conceptualization and Creation of UI / 3D environments

Technological Toolset:

Programming Languages:

- HTML
- C#
- C++

- Microsoft Office

- Tortoise SVN / Git / P4
- Confluence / Slack / Skype
- Hansoft / JIRA / DevTrack
- Photoshop / Illustrator
- Unity 3D / Unreal / Frostbite
- Maya

Personal Skills:

- QA Experience
- AAA Studio Experience
- Indie Team experience
- Agile development experience
- 5+ Years Industry experience
- Customer Service experience

Columbia College Chicago - Bachelors of Arts

- Game Design / Game Development

References:

Michael Mendheim - mmendheim@digitaldreamsent.com
(847) 989 - 9103

Ben Haumiller - bhaumiller@ea.com
(407) 386 - 4254

Steve Pakal - steve@jackboxgames.com