

1.			<ul style="list-style-type: none"> • a double linked list should be used • when a player lands on a move backwards square, they would need to traverse backwards in the linked list to the correct square; similarly, when they land on a move forward square, they need to traverse forward in the linked list 	2	<p>Award 1 mark for double linked list.</p> <p>Award 1 mark for justification.</p> <p>Accept doubly linked list.</p>
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