| | (b) | (i) | This statement creates an instance of the `Rectangle` class called `r1`.<br><br>The constructor of the `Rectangle` class then assigns the following values to each of the instance variables of the `r1` object:<br>  fillColour = white<br>  lineColour = black<br>  base = 20<br>  height = 16<br>  area = 0 | 2 | 1 mark for instantiation of the object `r1` of the `Rectangle` class<br><br>1 mark for correct assignment of all instance variables. |