

	(ii)	<p>Declaration of array of objects called fleet with 76 elements that belongs to the Plane class.</p> <p>Assignment of values stored in plane1 object to element 0 of the fleet array.</p>	2	<p>1 mark for declaration of an array of objects with 76 elements</p> <p>1 mark for assignment of plane1 object to the first element of the fleet array</p>
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