

3.		<p>Vector</p> <ul style="list-style-type: none"> individual objects/attributes can be edited/moved independently <p>OR</p> <ul style="list-style-type: none"> objects can be layered <p>Bitmap</p> <ul style="list-style-type: none"> edit individual pixels 	2	<p>1 mark from vector 1 mark from bitmap Maximum 2 marks</p> <p>Reference to moving shapes/ rectangles is in the stem. Must reference objects, attributes or layers.</p>
----	--	--	---	--