

4.	(c)	<p>Usability testing with prototypes would be conducted at an early stage in development, possibly with the end-user, using manual demonstrations to show how software will work, (with the development team making notes on end-user feedback.)</p> <p>End-user testing would be conducted at the end of the development, with the end users of the software using a live version of the solution, (with the development team making notes on end-user feedback.)</p>	2	<p>1 mark for usability testing with prototypes</p> <p>1 mark for end-user testing</p>
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