		(ii)	For low-fidelity prototype or blank answer for part (i), one mark each for any two from • show the contents of the website to the end-user • show the client the user interface (look and feel) • test navigation	**2**	Accept valid reasons for other valid web design methodologies. For example, if candidate answers wireframe for part (i), one mark each for any two from: • to show layout of page (elements) • to show hyperlinks/navigation • ensure consistency