

4.		<ul style="list-style-type: none"><li>• Communication/feedback between client and developer occurs throughout the process</li><li>• Prototypes/software available (for review)</li><li>• Repeated testing/evaluation</li><li>• Reduced documentation</li><li>• Communication within the development team</li></ul>	2	Award 1 mark for each bullet. Maximum 2 marks.
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