

6. The code below is being tested to ensure it produces the correct output.

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```
Line 3  RECEIVE score FROM KEYBOARD
Line 4  IF score = 5 OR score = 10 OR score = 15 THEN
Line 5      IF NOT(score >= 3 AND score <= 12) THEN
Line 6          SEND "Success" TO DISPLAY
Line 7      END IF
Line 8  END IF
```

- (a) State the score that should be input in Line 3 to display ‘Success’.

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- (b) State one logical operator used in the code above.

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