veue Tafel - GUI mit Java FX und Net beaus 444ú11 27,11,15 lette gultige Tafel: 151125 tufel 4AHIF. polf abjetzt mer GUT Java FX Java: AWT bis 2000 Java: Swing lies 2013 Main Hethode ~ Start put heult Java Ex Oracle Culoo stortet ein GUI System auf lune Deparate Thread. 1 Bulme Wortschlage wit Aufgalle I callback des Startmethode unt Parameter stage GUI Systen benotigt scene optit Parent Masse Fellt Egements Wurselebent "root" fer alle visuelle Objekte zur Verfüger El FXML Loader ladt und evseugt ælle graphische Elenete und Injects deven Referenzen in die Variable des This class handles all hierarchical scene graph operations, including adding/removing child nodes, marking branches dirty for layout and rendering, picking, bounds calculations, and executing the layout pass on each pulse. There are two direct concrete Parent subclasses

Group effects and transforms to be applied to a collection of child nodes.

Region class for nodes that can be styled with CSS and layout children.

```
package javafxapplication1;
          import javafx.application.Application;
          import javafx.fxml.FXMLLoader;
          import javafx.scene.Parent;
          import javafx.scene.Scene;
          import javafx.stage.Stage;
          public class JavaFXApplication1 extends Application {
                                    Callback
              @Override
              public void start(Stage stage) throws Exception {
                  Parent root = FXMLLoader.load(getClass().getResource("FXMLDocument.fxml"));
                  Scene scene = new Scene(root);
                  stage.setScene(scene);
                  stage.show();
              }
               * @param args the command line arguments
              public static void main(String[] args) {
                                     Java Fx Applihation
Starf button
```

