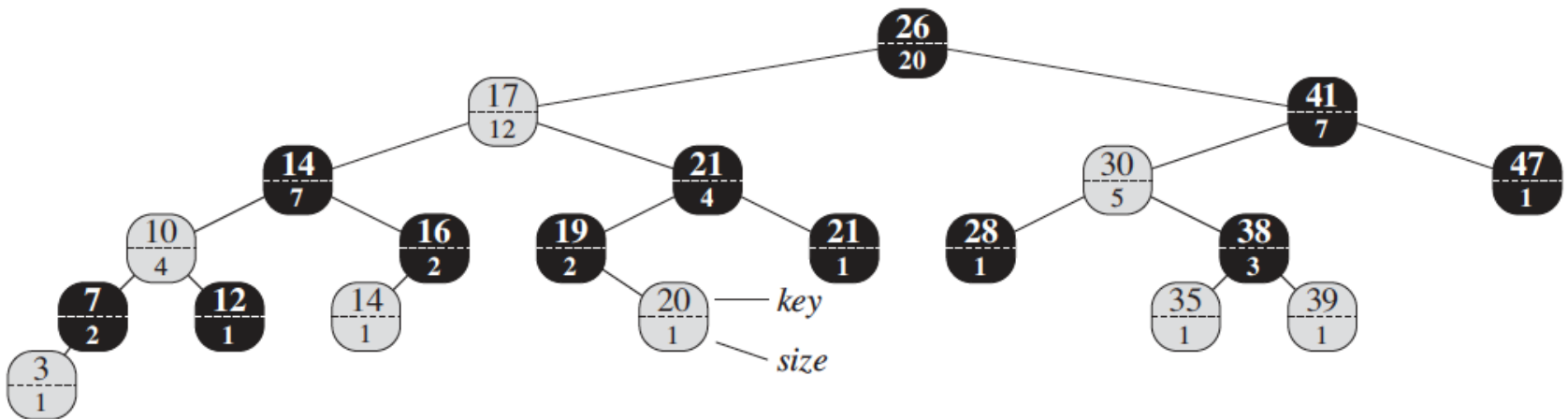


# HW2. Order-Statistic Tree

# Order-Statistic Tree



- Darkened node : black node
- Shaded node : red node

## Retrieving an element with a given rank

OS-SELECT( $x, i$ )

1  $r = x.\text{left.size} + 1$

2 **if**  $i == r$

3     **return**  $x$

4 **elseif**  $i < r$

5     **return** OS-SELECT( $x.\text{left}, i$ )

6 **else return** OS-SELECT( $x.\text{right}, i - r$ )

- Returns a pointer to the node containing the  $i$ th smallest key in the subtree rooted at  $x$ .

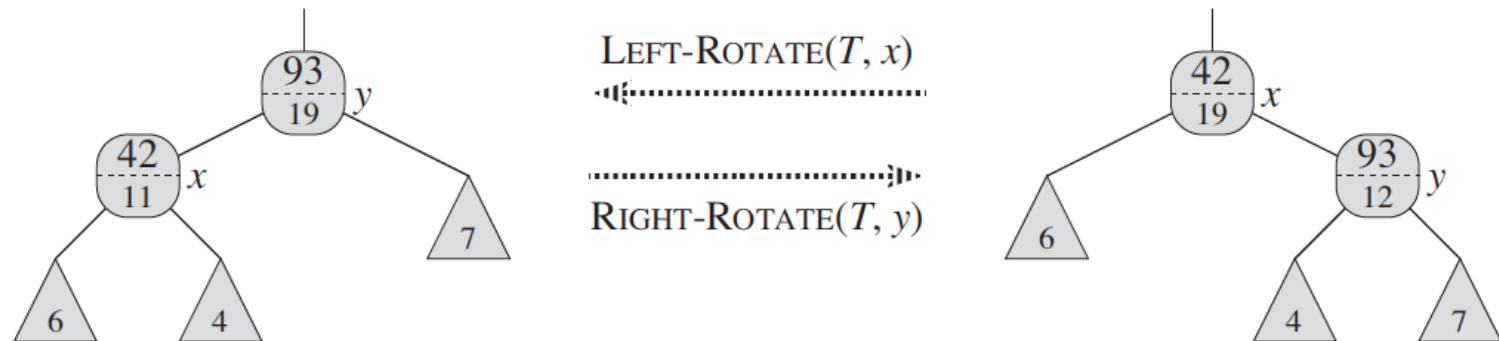
## Determining the rank of an element

OS-RANK( $T, x$ )

```
1   $r = x.left.size + 1$ 
2   $y = x$ 
3  while  $y \neq T.root$ 
4      if  $y == y.p.right$ 
5           $r = r + y.p.left.size + 1$ 
6       $y = y.p$ 
7  return  $r$ 
```

- Returns the position of  $x$  in the linear order determined by an in-order tree walk of  $T$ .

# Maintaining subtree sizes



- Updating subtree sizes during rotations (Left-Rotate)
  - $y.\text{size} = x.\text{size}$
  - $x.\text{size} = x.\text{left.size} + x.\text{right.size} + 1$



**Thank you**

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