Calvin Huang

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EDUCATION

University of Michigan

Cincinnati, OH

BSE Computer Science, GPA: 3.81

September 2018-expected May 2022

 Course Highlights: Natural Language Processing, Programming Languages, Operating Systems, Machine Learning, Computer Vision, Cybersecurity, Data Structures and Algorithms, Databases, Computer Architecture, Fundamentals of Computer Science, Web Systems, Linear Algebra

Professional Experience

ProQuest Ann Arbor, MI

Machine Learning Software Engineer

January 2021-Present

- Leveraged BERT and T5 neural networks to correct over a million erroneous documents scanned from optical character recognition systems.
- Collaborated with team of students to implement large-scale text correction pipeline for ProQuest's TDM Studio application.

Capital One - Cloud Productivity Engineering

Remote

Software Engineering Intern

 $June\ 2021$ -August 2021

- Pioneered migration of data testing tools to a serverless architecture on AWS, saving 160+ developer hours for every version upgrade and achieving 97.2% cost-savings in the cloud.
- Obtained official AWS Solutions Architect and Certified Secure Software Engineer Certifications while leading implementation efforts on the team.

Principal Financial Group

Remote

Full-Stack Software Intern

June 2020-August 2020

- Spearheaded the transition to a new logging system, added security features to app deployment pipeline via back-end implementation and Ansible automation, and created a server check for conflicting jobs in order ensure reliable metrics on feature changes and deployments.
- Added deployment API features by implementing cyclical redeployment functionality and reducing deployment downtime with dynamic scheduling.
- Led intern Code Jam team in brainstorming and development of a full-stack web app hosted in AWS and mentored peers in working with web frameworks and deployment methods within the span four days.

Radiological Health Engineering Laboratory

Ann Arbor, MI

Research Assistant, Dr. Kimberlee Kearfott

 $September\ 2019\text{-}Present$

- Researched and trained machine learning models to correlate weather and radon data to predict indoor radiation levels for use in early detection of earthquakes.
- Designed and deployed MySQL cloud database for weather and radiation sensor data to be displayed on a monitoring website. Wrote data processing pipeline for sanitizing and organizing sensor data before storage.
- Developed iOS and Android apps with a heat map interface for tracking radiation data collected by student-built radiation detectors powered by Raspberry Pi's.

UM::Autonomy Project Team

Ann Arbor, MI

Deep Learning Computer Vision Engineer

September 2020-Present

- Trained deep convolutional neural net for object detection task using boat camera footage and tested architecture configurations to tune color recognition capabilities.
- Labeled and processed training data using video footage collected from past competitions for use in training the neural net.

MRover Project Team

Ann Arbor, MI

Computer Vision Engineer

 $September\ 2018\text{-}May\ 2020$

- Implemented AR tag detection algorithm using OpenCV for a find-and-identify task in the University Rover Challenge.
- Presented professional design reviews to the team to interface with other sub-teams in order to decide design priorities for implementing obstacle detection.

Multi-label Audio Instrument Classification

Computer Vision Group Final Project

- Compared waveform and spectrogram approaches to audio classification on the IRMAS instrument audio dataset using deep neural nets.
- Optimized YAMNet and SoundNet architectures to achieve 88.42% mAP using waveforms and 91.44% mAP using spectrograms.

Robotic Arm Control Application

Desktop Simulation Application for Robotic Arm Automation

- Implemented full kinematics library using state of the art inverse kinematics algorithms in Python and TypeScript.
- Leveraged WebGL technologies to create simulation and automated control application for the robotic arm using Electron and React frameworks.

COVID-19 Heatmap

Web Application and API for Monitoring Projections of the Spread of COVID-19

- Developed efficient REST API with Rust to collect and sanitize detailed geographical data at specified time intervals and to communicate current data on-demand to front-end applications.
- Designed client-side web app using React and Google Maps to visualize global and local data of COVID-19 cases using configurable heat maps.

Video Conferencing Web Application

Video Chat Web Application for Virtual Hangouts

- Incorporated WebRTC video technology into modern video-client web app designed to be provide self-hosted peer-to-peer video communications.
- Utilized Node.js back-end socketing and custom peer-to-peer server for reliable and secure video calls across different devices.

SKILLS

Programming Languages

 $C/C++,\ MATLAB,\ Python,\ Swift,\ C\#/.NET,\ Java,\ Javascript/TypeScript,\ Rust,\ Julia,\ MySQL,\ MongoDB,\ DynamoDB$

Technologies and Frameworks

React, NodeJS, Flask, JAX-RS, OpenCV, AWS, Google Cloud, Jupyter Notebook, PyTorch, TensorFlow 2.0

CERTIFICATIONS AND HONORS

AWS Certified Solutions Architect - Associate

August 2021

• Health Physics Society Annual Meeting Presenter

July 2021

• James B. Angell Scholar

March~2020

• MTV Undergraduate Fellowship Recipient

Fall 2020, Winter 2021

• Tau Beta Pi, Michigan Gamma Chapter

September 2019-Present

• Eta Kappa Nu, Beta-Epsilon Chapter

September 2020-Present