# T1A3 - Terminal Application

Pizza Store

# Why a pizza store?

I chose a pizza store because it has real life purpose that could be used to help a business with getting orders online. One ethical issue is taking the users number so the store can contact the user.

### Application Class's/Objects

- Menus
- Menu items
- Seed method
- Order
- Checkout
- Total price
- Estimated time of pick-up

#### Functions

- User input
- Display Menus
- Add menu items to user's order
- Place an order and get a pickup time

The purpose of this application is to take a customer's order and display a pick up time and order total for their order.

# Error handling

Pry GEM Pry gem allows you to start a pry/irb session at any point running an application with the syntax binding.pry. This helped me use the .class method to help understand what tty-prompt was doing with the return values.

```
34
      #method that displays list of menu items
      def select pizza menu(pizza menu)
          system "clear"
          select pizza = $prompt.select("Pizza Menu Options: ", [pizza menu.print menu], "Back to Main Menu")
          if $prompt.yes?("Whould you like to add #{select pizza} to you're order?") == true
             select pizza
              main_menu
44
          binding.pry
          system "clear"
      def select_sides_menu(sides_menu)
          system "clear"
          celect sides - throught select("Would you like to add any sides? " [sides menu print menul "Back to Main Me
                      TERMINAL
From: /Users/calvindexter/Documents/coder/ruby-projects/CalvinDexter T1A3/src/main.rb:44 Object#select pizza menu:
   35: def select_pizza_menu(pizza_menu)
    36:
            svstem
           select_pizza = $prompt.select("Pizza Menu Options: ", [pizza_menu.print_menu], "Back to Main Menu")
    37:
           if $prompt.yes?("Whould you like to add #{select pizza} to you're order?") == true
              select pizza
    39:
   41:
               main menu
    42:
    43:
=> 44:
           binding.pry
    45:
           system "clear"
    46: end
[1] pry(main)> select_pizza
=> #<MenuItems:0x00000001332d5a80 @name="Pepperoni", @price=12.0>
[2] pry(main)> select_pizza.class
=> MenuItems
[3] pry(main)>
```

# Error handling

- rspec GEM

Using the rspec gem i tested the Menu and MenuItems class's taking their desired inputs name and price

```
You, 2 hours ago | 1 author (You)
      require relative'../menu.rb'
      require_relative'../menu_items.rb'
      describe "Test MenuItems" do
          it "Should store the attributes of the MenuItems" do
              menu_items = MenuItems.new("Pepperoni", 12.0)
              @name = "Pepperoni"
              @price = 12.0
              expect(menu items.name).to eq(@name)
              expect(menu_items.price).to eq(@price)
      describe "Test Menu" do
          it "Should store the array of the MenuItems" do
              menu_items = [MenuItems.new("Pepperoni", 12.0), MenuItems.new("Hawaiian", 12.0)]
              pizza menu = Menu.new(menu items)
              expect(pizza_menu.menu_items.length).to eq(2)
                     TERMINAL
CalvinDexter_T1A3/src on □ main [!] via ♥ v3.0.2
) rspec
Finished in 0.00175 seconds (files took 0.057 seconds to load)
2 examples, 0 failures
```

# Review

Development/Build process

- Challenges
- Favourite Parts