Calvin Brizzi

calvin.brizzi@gmail.com

+27 82 713 8706

WORK EXPERIENCE

JAN 2017 - CURRENT	**Software Engineering at LUNO** Backend Developer, writing go code for Luno's microservices. Likes building tools to make developer's lives easier.
NOV 2015 - FEB 2016	**Software Engineering Intern at FACEBOOK** Rewrote an existing Python library in C++ to increase performance.
JUN 2015 - JUL 2015	**Software Development Intern at AMAZON** Built a testing framework for a DB query API in Ruby and Rspec.
DEC 2014 - FEB 2015	**Software Engineering Intern at FACEBOOK** Worked with the Source control team to create a Thrift-based API in Python to access repository information remotely and programmatically.

EDUCATION

2016	Honours Computer Science **University of Cape Town** First class pass
2015	BSc Computer Science and Computer Games Development **University of Cape Town** Degree awarded with distinction

LANGUAGES AND LANGUAGES

Links to projects and GitHub can be found at www.calvinbrizzi.com

Programming Languages:	Develops mainly in Go. Experience in Python, Java and C++.
Other Stuff:	Has at some point messed around with and/or built something using thrift, memcached, redis, MySQL, Google App Engine, Vue.js, Ruby on Rails, Grails, Django, Hugo.
The Other Kind:	English and Italian fluently, a smattering of Spanish.

STUFF ON THE SIDE

2017	**Go Cape Town Meetup Organizer** Organizing speakers and hosting go-related talks in Cape Town.
2017	**Root Hackathons** Participated in two hackathons for Root. As an individual in #hackbehaviour and as part of a team in the insurance hackathon.
2015	**Chairperson of UCT's Developer Society** The society aims to narrow the gap between students and industry.