



Bombastic Bartering



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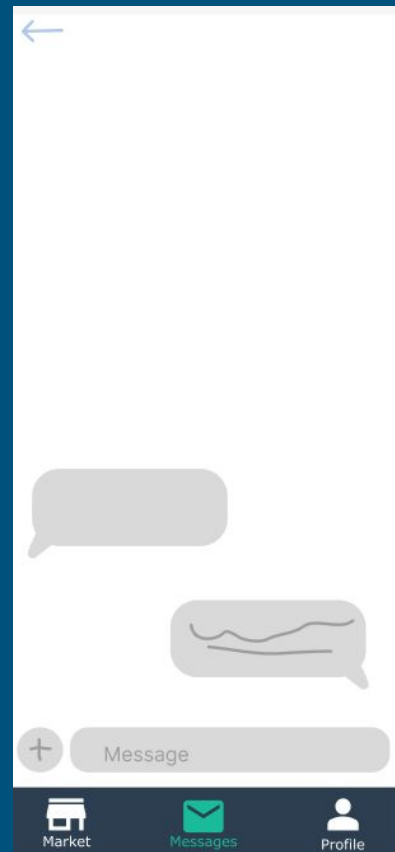
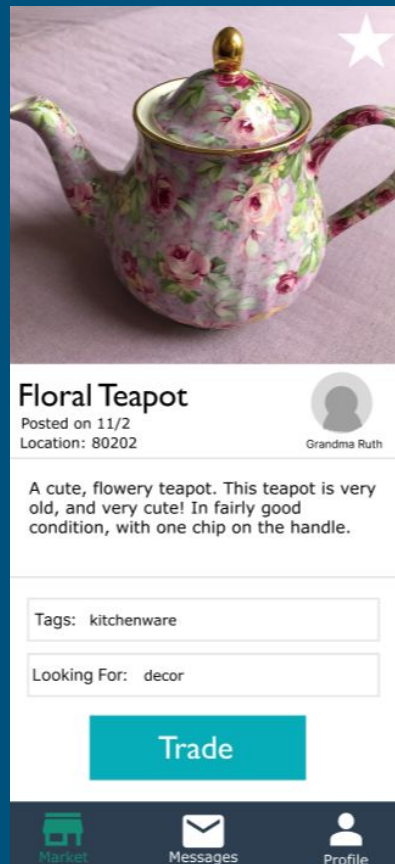
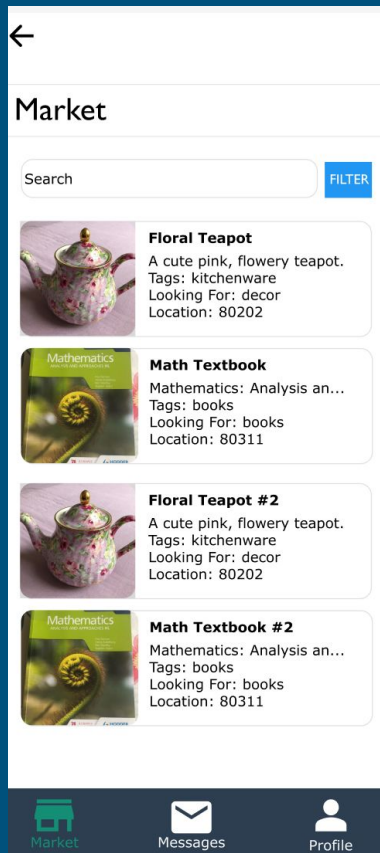
Vision Statement

- Item Trading
- Simple and Free
- Easy Negotiation



Demo

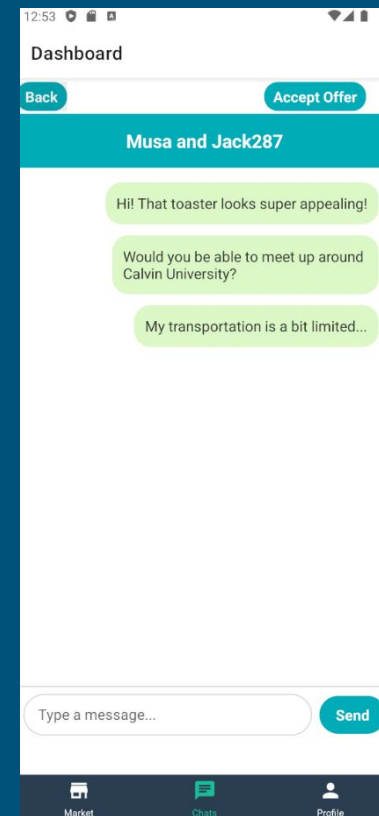
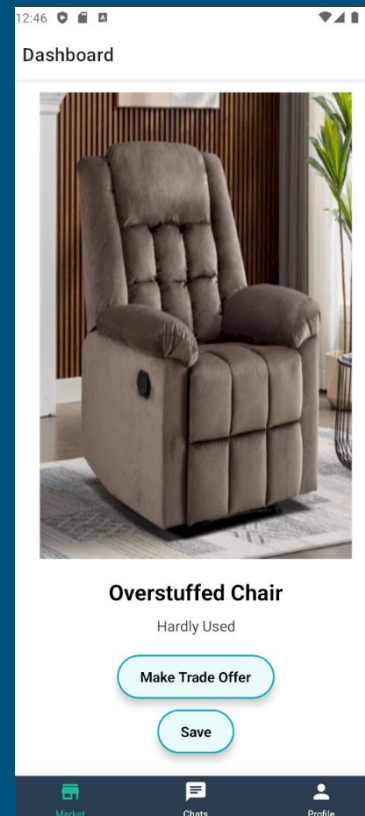
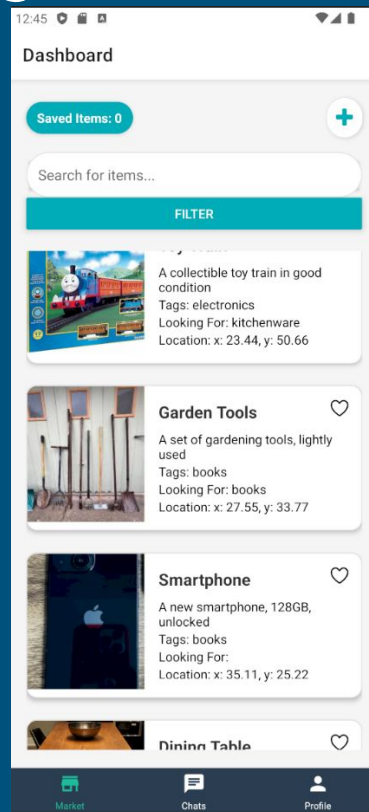
UI Design



User Testing

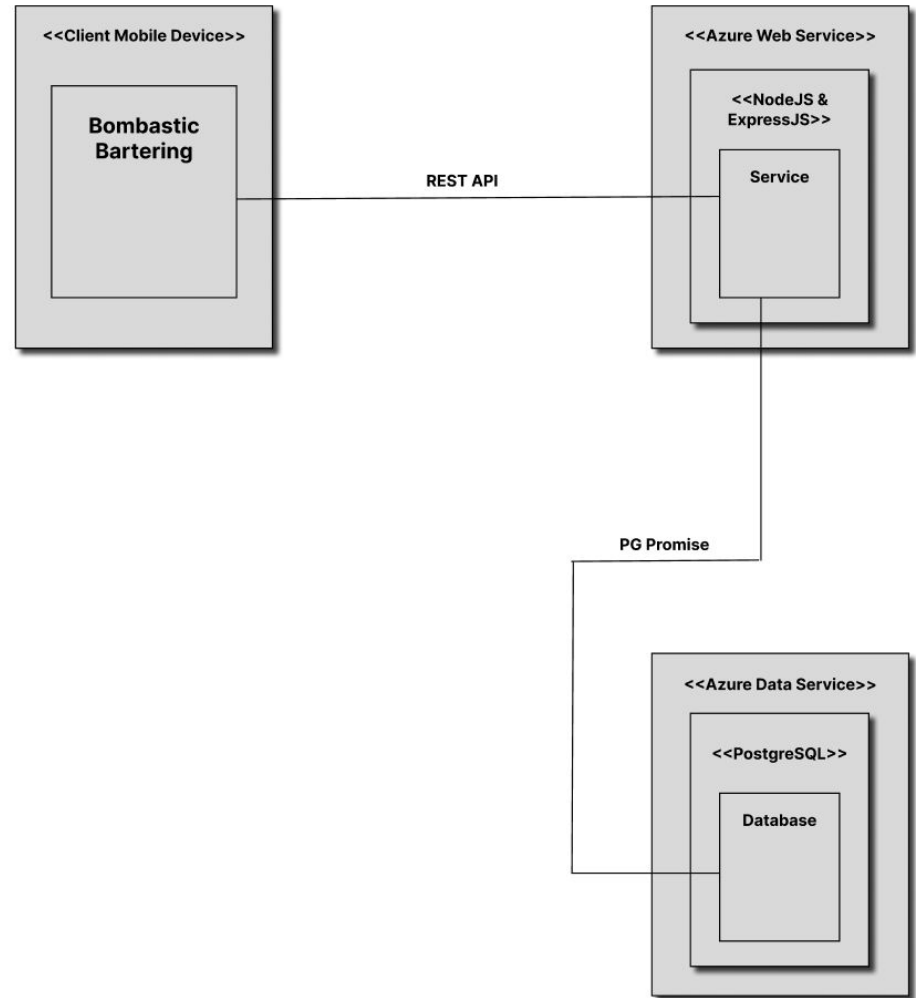
- Adding Items
- Saving Items
- Accepting a Trade

Current UI Design



System Design

- Client
 - Expo Framework
- Web Service
 - REST API
 - Bcrypt encryption
- Data Service
 - PSQL Database



Assessment

Strengths

- Casual & Inviting
- Main use cycle implemented
- Agile backend design

Future Growth

- UI Refinement
- Security
- Scalability

Implications

- Creating a potential time sink for users as a distraction
- Changing user views towards possessions and their value



Q&A