

## Lab 3 (Oct. 15) #Team1

### Sprint-2:

Retrospective meeting: any updates since last meeting? any issues? Demo: client can connect to server (i.e., send/receive dumb messages) Planning meeting:

- what are the fields of interest to search?
- breakdown the goals into the actionable tasks
- define task completeness criteria (test cases if needed)

### Feature:

- fields of interests to search

Search by player name, nationality, position, overall rating, age, potential growth, player's team (if any.)

### GUI design and User test cases:

- for testing the search feature

Test backend search function, where user inputs player name and our database then finds player.

### Taskboard:

- Done list of last sprint

Added client and server communication. Divided our team into front end and back end developers.

We worked on making a basic homepage.html, which we used to test basic html layouts.

#### Front end:

- o Calvin
- o Mustafa

#### Backend:

- o Evan
- o Abraham:

#### Fullstack:

- o Hoda

#### ToDo task list for the next sprint

- what update/insert/delete features to implement?

#### Update:

Player stats

#### Search:

- o Player Name
- o Players' countries

#### Delete:

Player