# MJML, HTML, CSS EMAIL DEVELOPMENT WORKFLOW FOR BRAZE

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#### Laughlin Email Team members

- Jenny Maglio Marketing Automation, Associate Director jmaglio@laughlin.com:
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#### What is Braze?:

Braze is a customer relationship management and mobile marketing automation software that businesses use to manage their mobile applications This system is used by Laughlin exclusively for the Indiana Hoosier Lottery.

# **History:**

History: The Laughlin Email development strategy was created by Dariusz jarosz and perhaps other Dev's that I am not aware of. I started developing emails for Laughlin when Dariuz left the company in Oct 2019.

Laughlin Email Repo - Repository for the final email that has been launched.

https://github.com/laughlin/lc\_client\_emails

# **General Observations:**

Email rendering is highly inconsistent across different client apps

Email rendering is occasionally inconsistent within the same client-app on different devices of the same type. Sometimes a bug is unresolvable which may require a design change.

#### **MJML**

We use MJML to generate the HTML for our emails. Sometimes it is necessary to further handcode the rendered MJML before launching the final email. MJML stands for "Mailjet Markup Language" is a markup language. It is designed to make coding a responsive email easier. It has a semantic syntax that makes it simple and straightforward.

# **Email Design:**

The graphic designers are currently creating <u>desktop-view-comps</u> only. Comp layouts show the relative positions of text and graphics. <u>mobile-view-comps</u> are <u>NOT</u> provided to the developer therefore, the developer can determine the best-fit mobile view and then present it to the project manager for approval.

Sometimes the graphic/UI designer will create a desktop comp that is out of the ordinary and would be too difficult or impossible to create within the <u>budget and time available</u>. In those cases a design change will be necessary.

Many times it is obvious to the developer that the graphic/UI designer does not consider how the comp will naturally render on mobile devices.

When using MJML the columns are stacked in order from left to right. So if it has three columns on desktop, the left (first) column will be at the top of the stack followed by columns 2 and 3 underneath.

If MJML's mobile's natural stacking order of the original design is not satisfactory to the designer then it may be necessary to do the following.

- Add element to the email that are hidden when in desktop-view
- Reveal the hidden elements when rendering the email in mobile-view
- When in mobile-view, hide some elements that were visible in desktop-view

Here are 2 links that email graphic designers should review before building emails.

- Understanding Email Layout and Structure
   <a href="https://chamaileon.io/resources/understanding-email-layout-and-structure/">https://chamaileon.io/resources/understanding-email-layout-and-structure/</a>
- What Do Scalable, Fluid, Responsive and Hybrid Email Design Mean?
   <a href="https://chamaileon.io/resources/what-do-scalable-fluid-responsive-and-hybrid-email-design-mean/">https://chamaileon.io/resources/what-do-scalable-fluid-responsive-and-hybrid-email-design-mean/</a>

# **Laughlin Developed Documentation Links**

MJML, BRAZE, HUBSPOT AND PARDOT – HTML EMAIL PROGRAM KNOWLEDGE SHARING

https://laughlinconstable.sharepoint.com/:w:/s/MarketingAutomationCRM/ETbOzwJ1Iq5 Il8pveAQTxpEB\_NvilInKInbtQc-n6velpQ?e=DBs0NH

#### Best Practices Book. READ THIS ENTIRE DOCUMENT

https://laughlinconstable.sharepoint.com/:w:/r/sites/MarketingAutomationCRM/\_layouts/ 15/Doc.aspx?sourcedoc=%7B5FA3FE1B-6549-46D5-A766-6FFD60B09242%7D&file=J ames\_Bond\_BPB.docx&action=default&mobileredirect=true&CID=C44C0948-5CDA-43 BB-B99A-46336BB1216A&wdLOR=cB1323621-8714-42B0-9D3C-CD3A1B38B4E8

#### Best Practices Additional Notes - READ THIS ENTIRE DOCUMENT

https://laughlinconstable.sharepoint.com/:w:/s/MarketingAutomationCRM/EUUb1UPjb3pGsJwL3JvvfmQBSxGpVpeIAfJH9fRMdwkbpw?e=9ZJv8D

#### MAC Process Overview - Email Focused

https://laughlinconstable.sharepoint.com/:b:/s/MarketingAutomationCRM/EbmVCC2gPoFKl6rQ7hvoW1wBaX 2hp2443fXLpRryU UzQ?e=XeKUQj

#### Media Query Support in Email Clients

https://www.litmus.com/blog/understanding-media-gueries-in-html-email/

#### Using Media Queries in HTML Email

https://www.emailonacid.com/blog/article/email-development/media-queries-in-html-email/

# **Laughlin Email Test Accounts**

Testing email box accounts logins

- lcqatest1@gmail.com –
- usertesting@laughlin.com -
- lcqatest@outlook.com –
- lcqatest1@yahoo.com –

# **Laughlin Remote Test Servers**

To test for Outlook 2010 or 2013 or 2016 (Remote Desktop Connection - Windows)

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# REMOTE DESKTOP

Outlook 2010

- Server: win10office2010.laughlin.com
- PASS:
- USER:
- EMAIL:

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#### REMOTE DESKTOP

#### Outlook 2013

- Server:
- PASS:
- USER:
- EMAIL:

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#### REMOTE DESKTOP

#### Outlook 2016

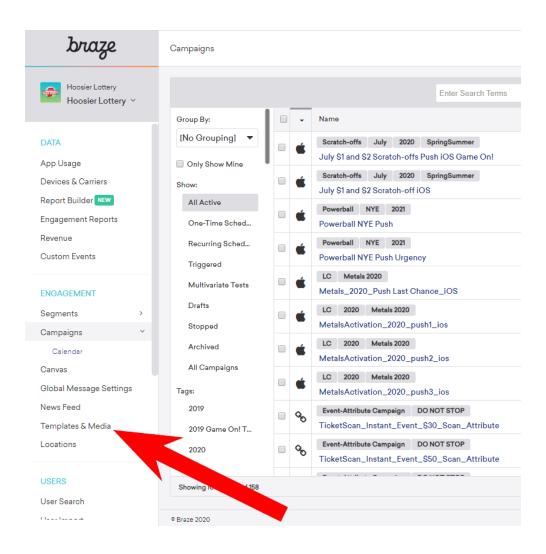
- Server:
- PASS:
- USER:EMAIL:

# Step 1 - Code the email

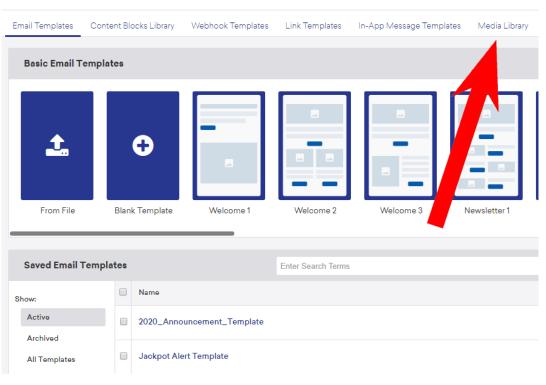
- Create email markup <u>locally</u> in MJML or other tools
- You should upload your images to HubSpot as you develop locally and use their paths in your local code.

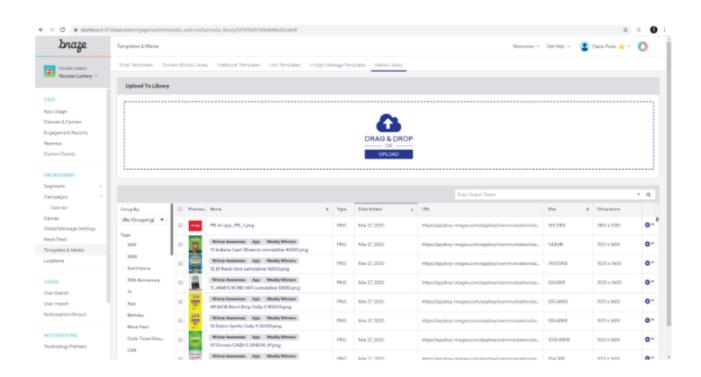
Upload your compressed images to the Media Library

https://www.braze.com/docs/user\_guide/engagement\_tools/templates\_and\_media /media\_library/



Templates & Media Resources >



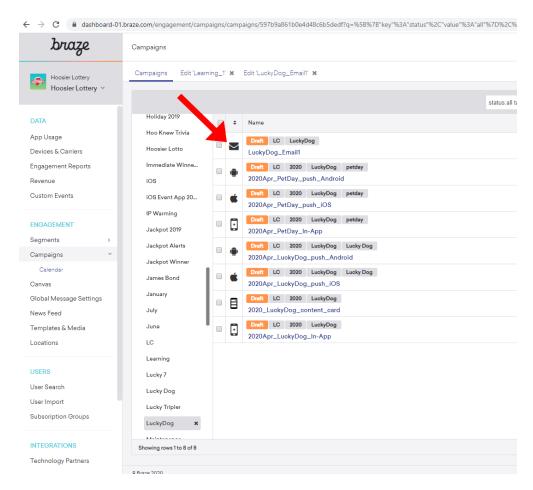


# Step 2 - Upload your code to Braze

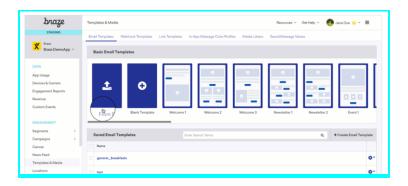
How to Upload your HTML Email Template

https://www.braze.com/docs/user\_guide/message\_building\_by\_channel/email/html\_email\_template/

Locate your campaign and click on it's name.



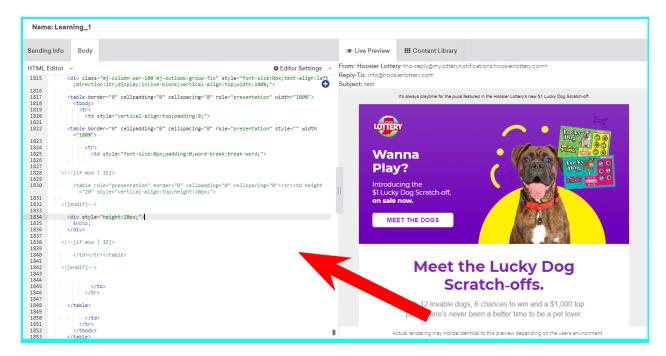
Zip up your html file and upload it into your campaign.



After you upload your code you can then make more edits to your code if necessary.

# Customize your template

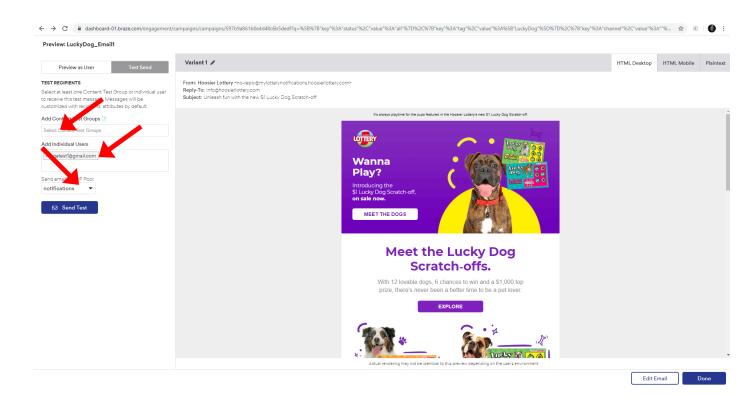
https://www.braze.com/docs/user\_guide/message\_building\_by\_channel/email/creating\_an\_email\_template/#step-3-customize-your-template



# Step 3 - Send Test Emails

- 1. Click on the [Test Send] tab
- 2. Remove any entries inside the "Add Content Test Groups"
- 3. In the "Add individual Users" field, add the emails addresses you want the test to be sent to.
- 4. In the "Send email with IP root dropdown" select "notifications"
- 5. Click "Send Test"

Note: Sometimes you have to click "Send Test" multiple times before receiving your emails. This seems to be a bug in the system



# Initial device and client testing

The following devices and clients should be used to test the email while the developer is creating the initial code.

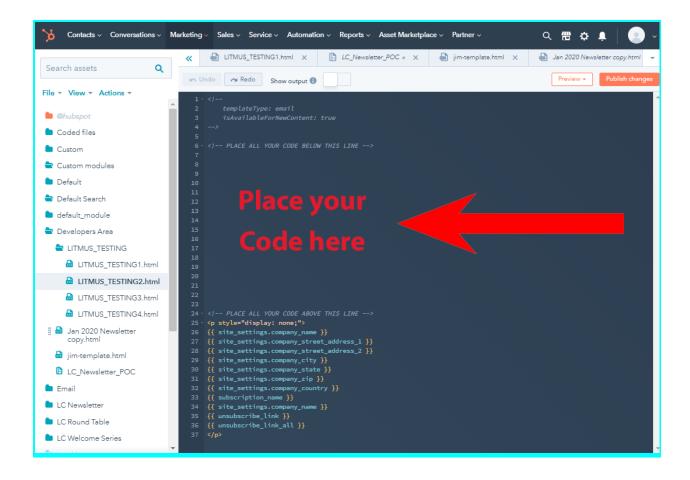
- Iphone
  - Gmail App
  - Native App
- Android
  - o Gmail App
  - Native App
- Laptop/Desktop
  - Outlook 365 App most current version
  - Gmail (Browser)

Note: For a comprehensive list of all clients, browsers and devices that we support please refer to the "EMAIL BEST PRACTICE BOOK"

# Laughlin owned device testing

- 1) Android S9(Not sure of model)
- 2) iPhone (7-plus)
- 3) iPhone (6)
- 4) IPad (Air)
- 5) Assigned work laptop
- 6) Remote Servers

#### **LITMUS TESTING via HUBSPOT**



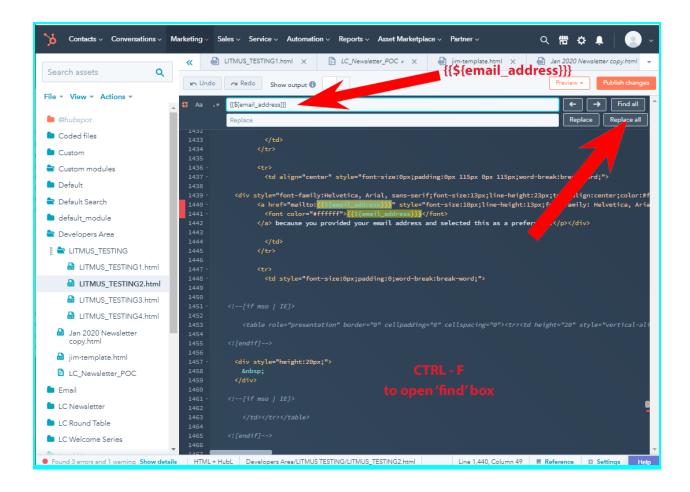
In the Developer Area → LITMUS\_TESTING folder choose any unused template. Note: sometimes a template may have been abandoned and has old HTML in that case you can delete the old HTML and use that template. HOWEVER make sure you leave the requires HupSpot code in place.

# Below is the required HubSpot Code.

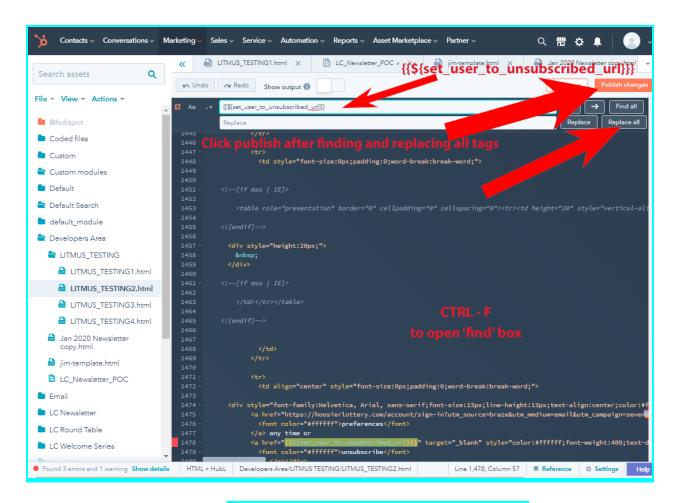
```
<!--
templateType: email
isAvailableForNewContent: true
-->
<!-- PLACE ALL YOUR CODE BELOW THIS LINE -->
```

```
<!-- PLACE ALL YOUR CODE ABOVE THIS LINE -->

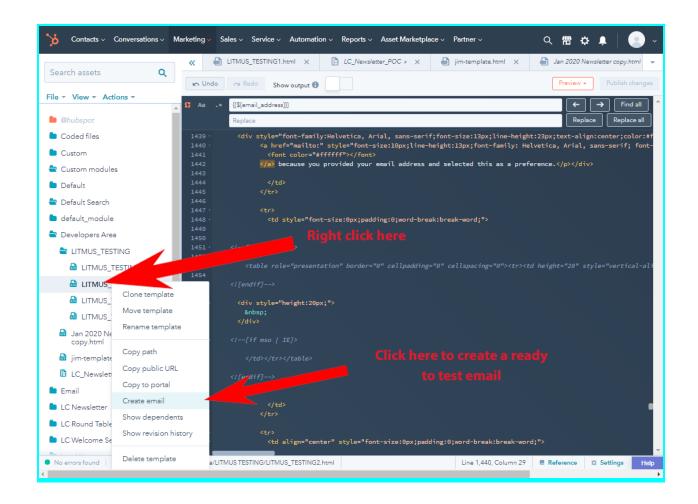
{{ site_settings.company_name }}
{{ site_settings.company_street_address_1 }}
{{ site_settings.company_street_address_2 }}
{{ site_settings.company_city }}
{{ site_settings.company_state }}
{{ site_settings.company_zip }}
{{ site_settings.company_zip }}
{{ site_settings.company_country }}
{{ site_settings.company_country }}
{{ subscription_name }}
{{ unsubscribe_link }}
{{ unsubscribe_link_all }}
```

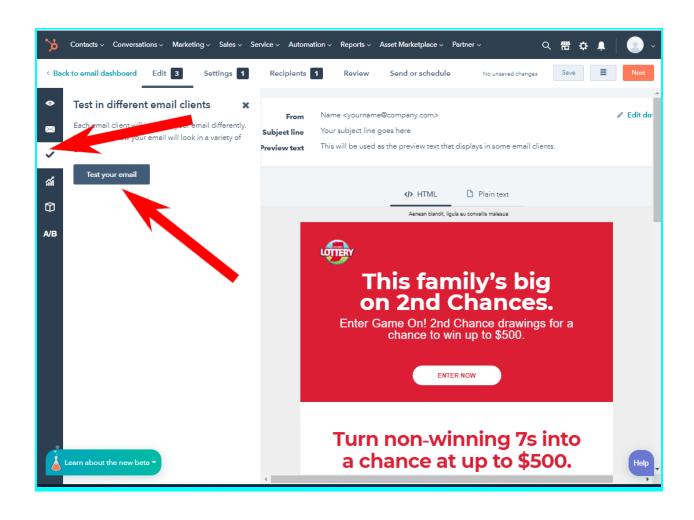


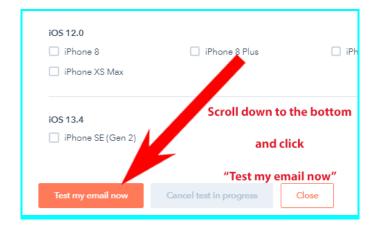
Remove Braze Variable {{\${email\_address}}} from HTML



Remove Braze Variable {{\$\set\_user\_to\_unsubscribed\_url}}} from HTML Then publish the Template.







#### Firefox



Comcast (Firefox)



Gmail (Firefox)



Web.de (Firefox)

#### iOS 10.3



iPhone 6s

# Your test results are displayed

# Click on the result thumbnail that you want the details on.

#### Chrome



Outlook.com Dark (Chrome)



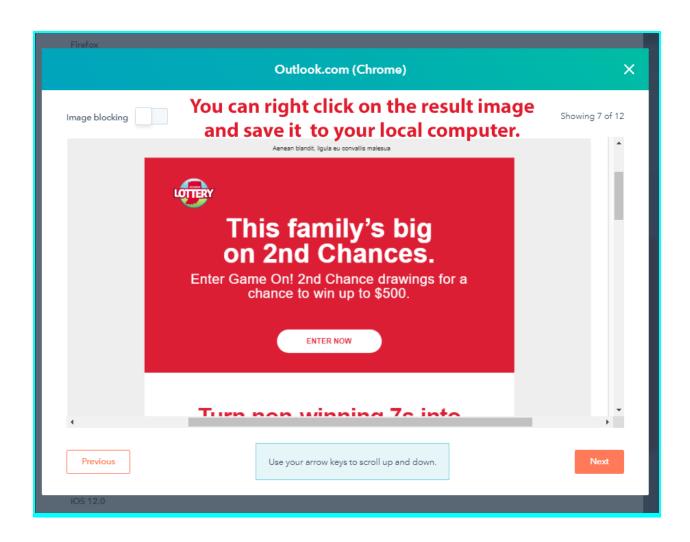
Outlook.com (Chrome)

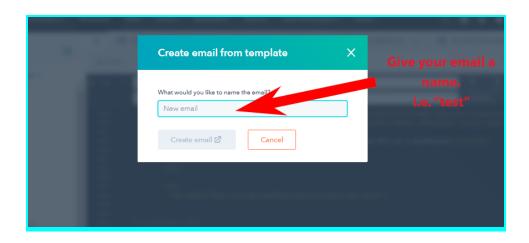


freenet.de (Chrome)

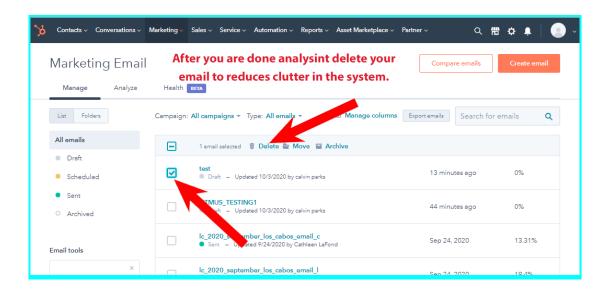
#### iOS 12.0

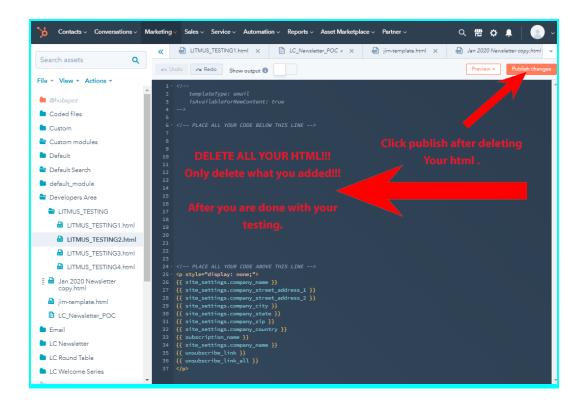






ch email client will interpret your email differently. You can test how your email will look in a variety of clients.			
Email apps and devices	and the second s		
want to test your email on.  We've selected 4 popular email clients for this test. Feel free to customize your test by adding or removing clients below. You ca			
		stomize your test by adding or remo is only a test and won't send any em	=
Select a contact			•
Chrome			Deselect all
AOL Mail (Chrome)	Comcast (Chrome)	freenet.de (Chrome)	G Suite (Chrome)
Gmail (Chrome)	GMX.de (Chrome)	Mail.ru (Chrome)	Office 365 (Chrome)
Outlook.com (Chrome)	Outlook.com Dark (Chrome)	☐ T-Online.de (Chrome)	☐ Web.de (Chrome)
Yahoo! Mail (Chrome)			
Explorer			Deselect all
AOL Mail (Explorer)	Comcast (Explorer)	freenet.de (Explorer)	G Suite (Explorer)
Gmail (Explorer)	GMX.de (Explorer)	Mail.ru (Explorer)	Office 365 (Explorer)
Outlook.com (Explorer)	T-Online.de (Explorer)	Web.de (Explorer)	Yahoo! Mail (Explorer)
Firefox			Deselect all
AOL Mail (Firefox)	Comcast (Firefox)	freenet.de (Firefox)	G Suite (Firefox)
Gmail (Firefox)	☐ GMX.de (Firefox)	☐ Mail.ru (Firefox)	Office 365 (Firefox)
Outlook.com (Firefox)	Outlook.com Dark	T-Online.de (Firefox)	Web.de (Firefox)





# Step 4 - Internal team review

Inform the Marketing Specialist that the email is ready for the internal team to review and the template location inside of hubspot..

After review The team might request updates to the email. If so then complete the change request and **repeat step 3**.

# Step 5 QA Testing an Debugging

Once the internal team has reviewed the email and is satisfied, they will send it to the QA department for comprehensive device/client testing.

Any bug found will be for a specific device/client combinations

You should then fix any bugs reported and then on the specific device/client where the bug was reported. Then you should **repeat step 3 & 4** 

If no more bugs are found, then the Internal team will inform you that the email is completed and will soon be approved.

# Step 6 Upload it into REPO.

After the email is officially approved add it to the repo.