



## Waveplus.Daq.Net software library



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## 1. Introduction

The Waveplus.Daq.NET software library implements all the functionalities required to fully control a Waveplus device (Wireless EMG, Accelerometers and Inertial Sensors) through a Personal Computer. The communication with the Waveplus device happens by USB cable, following the USB 2.0 specifications, by using a driver, which respects the WDM (Windows Driver Model) standard. The Waveplus.Daq.NET library can be used in C# or C++ Visual Studio projects for .NET platforms with Windows XP, Vista, 7, 8, 8.1, 10 (32/64 bit).

## 2. General Description

Waveplus.Daq.NET is a multi-threading library developed in C# language which allows:

- The Waveplus device configuration:
  - data acquisition process configuration
  - sensors configuration
- Continuous data acquisition and acquired data integrity evaluation
- Monitoring of external Start/Stop triggers
- Impedance check on the EMG electrodes
- Offset compensation of signals produced by the accelerometers
- Inertial sensors calibration

Being thread-safe, Waveplus.Daq.NET realizes also a state machine in order to guarantee higher software reliability, avoiding wrong sequences in the access to the library functionalities, since it generates exceptions in case of errors occurred during the implementation of its own functionalities.

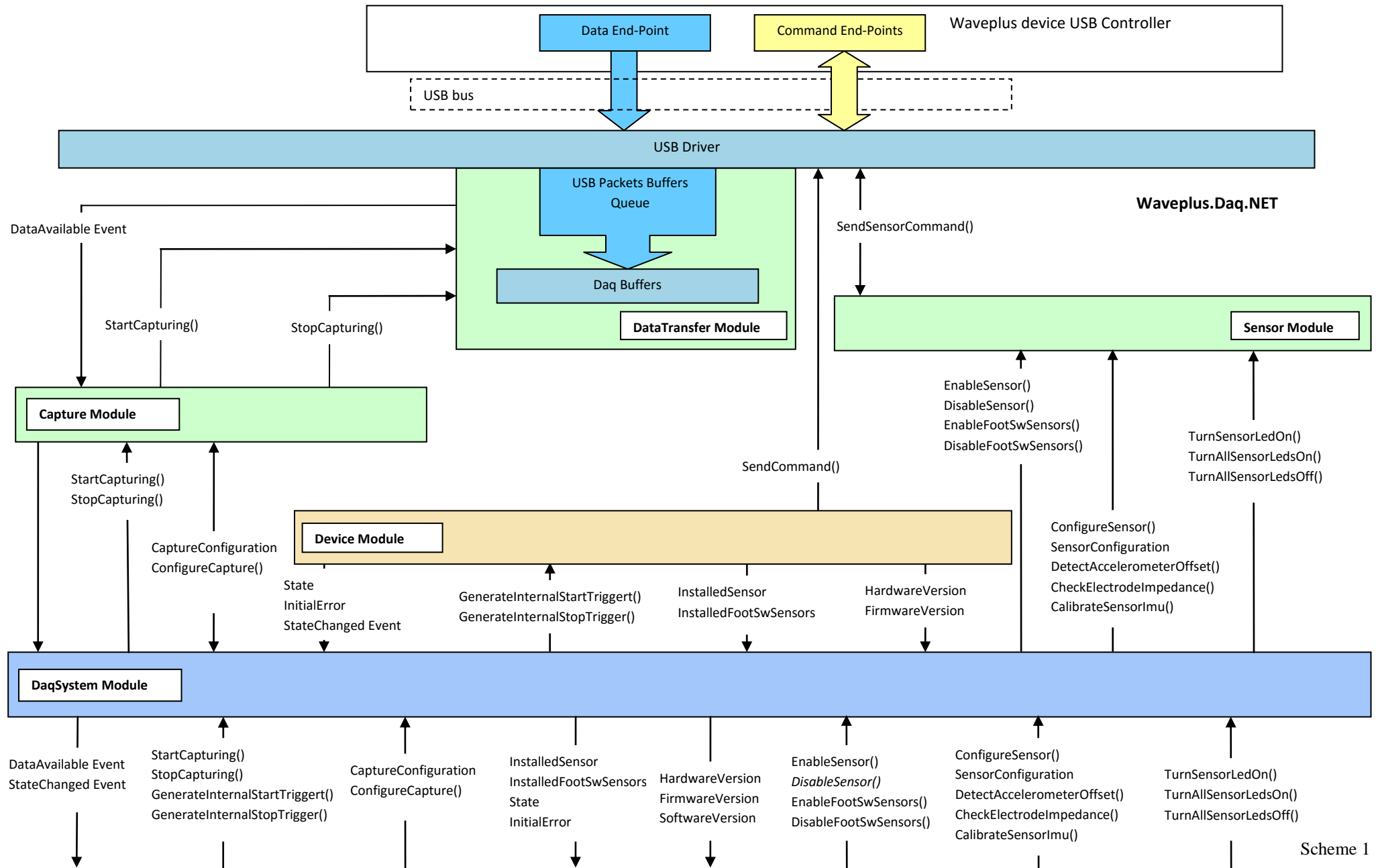
The Waveplus.Daq.NET includes the following assemblies:

*Waveplus.DaqSys.dll*  
*Waveplus.DaqSysInterface.dll*  
*CyUSB1.dll*

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## 3. Architecture

Scheme 1 shows the main software modules and functionalities.



### 3.1 The DaqSystem Module

The DaqSystem module includes the homonymous class whose methods and properties allow the full control of the Waveplus device. This class implements the IDaqSystem interface which includes the following properties, methods and event managers:

**DeviceState** State { **get**; }

Represents the current state of the state machine which regularizes the access to the library (see DeviceState)

**DeviceError** InitialError { **get**; }

Includes the codification of a possible error occurred during the execution of the DaqSystem class construction (see DeviceError)

**List<DeviceType>** Type { **get**; }

Represents the device type list of the Waveplus devices connected to USB ports (see DeviceType)

**void** ConfigureCapture(**ICaptureConfiguration** captureConfiguration);

Configures the data acquisition process (see CaptureConfiguration)

**ICaptureConfiguration** CaptureConfiguration();

Represents the data acquisition process current configuration (see CaptureConfiguration)

**void** StartCapturing(**DataAvailableEventPeriod** dataAvailableEventPeriod);

Determines the start of the data acquisition process

dataAvailableEventPeriod represents the time interval between two consecutive DataAvailableEvents events (see DataAvailableEvents and DataAvailableEventPeriod)

**void** StopCapturing();

Determines the stop of the data acquisition process

**void** GenerateInternalStartTrigger();

Generates via software the internal start trigger activation (see DataAvailableEventArgs)

**void** GenerateInternalStopTrigger();

Generates via software the internal stop trigger activation (see DataAvailableEventArgs)

**List<IVersion>** FirmwareVersion { **get**; }

Represents the firmware version list of the Waveplus devices connected to the USB ports (see Version)

**List<IVersion>** HardwareVersion { **get**; }

Represents the hardware version list of the Waveplus devices connected to the USB ports (see Version)

**IExtVersion** SoftwareVersion { **get**; }

Represents the Waveplus.Daq.NET software library version (see ExtVersion)

**int** InstalledSensors { **get**; }

Represents the number of the installed sensors (EMG + INERTIAL)

**int** InstalledFootSwSensors { **get**; }

Represents the number of the installed Foot Switch sensors

**void** EnableSensor(**int** sensor);

Enables the specified sensor when sensor assumes the value between 1 and InstalledSensors. If sensor assumes the value 0, all the installed sensors are enabled.

**void** DisableSensor(**int** sensor);

Disable (stand-by mode) the selected sensor when sensor assumes the value between 1 and Installedsensors. If sensor assumes the value 0, all sensors are disabled.

**void** EnableFootSwSensors();

Enables all Foot Switch sensors (2 in total)

**void** DisableFootSwSensors();

Disables (stand-by mode) all Foot Switch sensors (2 in total)

**void** ConfigureSensor(**ISensorConfiguration** sensorConfiguration, **int** sensor);  
 Configures the selected sensor when sensor assumes the value between 1 and InstalledSensors.  
 If sensor assumes the value 0, all sensors are configured (see SensorConfiguration)

**ISensorConfiguration** SensorConfiguration(**int** sensor);  
 Returns the current configuration of the selected sensor from the “sensor” parameter. This parameter can have value between 1 and InstalledSensors (see SensorConfiguration)

**void** DetectAccelerometerOffset(**int** sensor);  
 Reads and compensates the offset of x, y, z channels of the selected accelerometers, when sensor has value between 1 and InstalledSensors . If sensor has value 0, than all accelerometers are compensated for offset

**SensorCheckReport[]** CheckElectrodeImpedance(**int** sensor);  
 Executes the impedance check on the sensor selected, when sensor has value between 1 and InstalledSensors.  
 If sensor has value 0, than all sensors are checked for impedance. It returns a vector whose elements are of the type SensorCheckReport; it includes all check results for all installed sensors (see SensorCheckReport)

**void** CalibrateSensorImu (**int** sensor);  
 Executes the calibration of the selected inertial sensor, when sensor has value between 1 and InstalledSensors . If sensor has value 0, than it executes the calibration of all the installed inertial sensors

**void** TurnSensorLedOn(**int** sensor);  
 Activates the blinking of the sensor LED, when sensor has value between 1 and InstalledSensors.  
 If sensor has value 0, than the operation is repeated on all sensors.

**void** TurnAllSensorLedsOn();  
 Activated the blinking of all sensors, including Footswitch sensors

**void** TurnAllSensorLedsOff();  
 Disable the blinking of all sensors, including Footswitch sensors

**event EventHandler<DeviceStateChangedEventArgs>** StateChanged;  
 Represents the handler of the StateChanged event. This is generated every time the state machine that manages the access to the library, changes state (see DeviceStateChangedEventArgs)

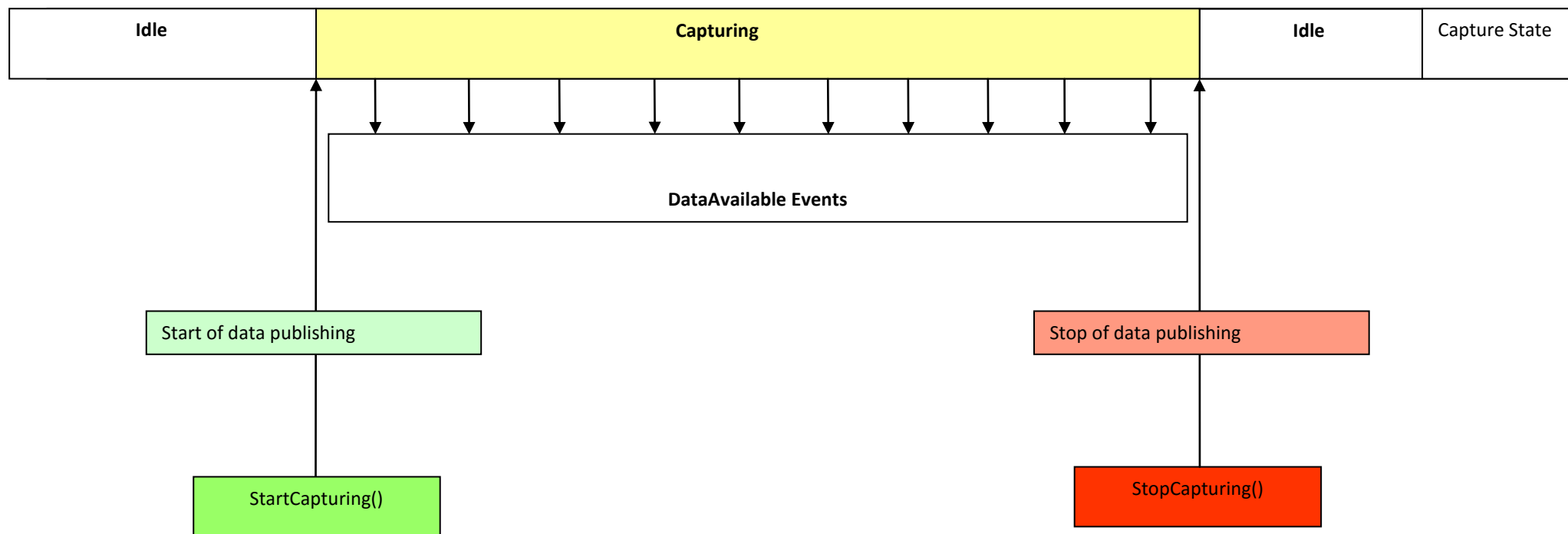
**event EventHandler<DataAvailableEventArgs>** DataAvailable;  
 Represents the handler of the DataAvailable event. This is generated during the acquisition process, when new samples are available (see Scheme 2). To optimize the data processing and transfer, the samples are buffered and published around every DataAvailableEventPeriod ms (see StartCapturing() and DataAvailableEventPeriod)

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## 3.2 DeviceState

Defines the ensembles of all states that the state machine can assume:  
 Waveplus.Daq.NET:

```
public enum DeviceState
{
    NotConnected,           No USB device is connected to the bus USB
    Initializing,           Waveplus is initializing
    CommunicationError,     No communication with Waveplus device available
    InitializingError,      Waveplus device was not correctly initialized
    Idle,                   Waveplus device is ready for use
    Capturing                Waveplus device is acquiring data
}
```



Scheme 2

### 3.3 CaptureConfiguration

The class [CaptureConfiguration](#) implements the interface [ICaptureConfiguration](#) that includes the following properties:

- [SamplingRate](#) SamplingRate { [get](#); [set](#); }  
Defines the sampling frequency used (see [SampligRate](#))
- [bool](#) ExternalTriggerEnabled { [get](#); [set](#); }  
Enables/disables the external trigger
- [int](#) ExternalTriggerActiveLevel { [get](#); [set](#); }  
Defines the level at which trigger will start/stop the acquisition
- [IFootSwTransducerEnabled](#) FootSwATransducerEnabled { [get](#); [set](#); }  
Enables/Disables the Footswitch A transducers (see [FootSwTransducerEnabled](#))
- [IFootSwTransducerEnabled](#) FootSwBTransducerEnabled { [get](#); [set](#); }  
Enables/Disables the Footswitch B transducers (see [FootSwTransducerEnabled](#))
- [IFootSwTransducerThreshold](#) FootSwATransducerThreshold { [get](#); [set](#); }  
Defines the activation levels for the transducers of Footswitch A (see [FootSwTransducerThreshold](#))
- [IFootSwTransducerThreshold](#) FootSwBTransducerThreshold { [get](#); [set](#); }  
Defines the activation levels for the transducers of Footswitch B (see [FootSwTransducerThreshold](#))
- [FootSwProtocol](#) FootSwProtocol { [get](#); [set](#); }  
Defines the protocol of processing of the data coming from the Footswitch sensors (see [FootSwProtocol](#))
- [ImuAcqType](#) IMU\_AcqType { [get](#); [set](#); }  
Defines IMU acquisition type (see [ImuAcquisitionType](#))

### 3.4 SamplingRate

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Defines the sampling rate used during the acquisition of data

```
public enum SamplingRate
{
    Hz_2000           2000 Hz
}
```

### 3.5 FootSwTransducerEnabled

The class [FootSwTransducersEnabled](#) implements the interface [IFootSwTransducersEnabled](#) that includes the following properties:

- [bool](#) T\_A { [get](#); [set](#); }  
Enables/Disables the transducer A
- [bool](#) T\_1 { [get](#); [set](#); }  
Enables/Disables the transducer 1
- [bool](#) T\_5 { [get](#); [set](#); }  
Enables/Disables the transducer 5
- [bool](#) T\_T { [get](#); [set](#); }  
Enables/Disables the transducer T

### 3.6 FootSwTransducerThreshold

The class [FootSwTransducersThreshold](#) implements the interface [IFootSwTransducersThreshold](#) that includes the following properties:

- [double](#) T\_A { [get](#); [set](#); }  
Defines the threshold used for transducer A

```
double T_1 { get; set; }
    Defines the threshold used for transducer 1

double T_5 { get; set; }
    Defines the threshold used for transducer 5

double T_T { get; set; }
    Defines the threshold used for transducer T
```

### 3.7 FootSwProtocol

Defines the protocol used to process the Footswitch samples

```
public enum FootSwProtocol
{
    FullFoot,           FullFoot protocol
    HalfFoot,           HalfFoot protocol
    QuarterFoot         QuarterFoot protocol
}
```

### 3.8 ImuAcqType

Defines the inertial sensors acquisition type

```
public enum ImuAcqType
{
    RawData,                raw data acquisition at 284 Hz
    Fused9xData_142Hz,      9 axis fused data (quaternions) acquisition at 142 Hz
    Fused6xData_284Hz,      6 axis fused data (quaternions) acquisition at 284 Hz
    Fused9xData_71Hz,       9 axis fused data (quaternions) acquisition at 71 Hz
    Fused6xData_142Hz,      6 axis fused data (quaternions) acquisition at 142 Hz
    Mixed6xData_142Hz       6 axis fused data (quaternions) acquisition at 142 Hz
                           and raw data acquisition (accelerometer and gyroscope at 142 Hz,
                           magnetometer at 47 Hz)
}
```

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### 3.9 Version

The class [Version](#) implements the interface [IVersion](#) that includes the following properties:

```
int Major { get; }
    Represents the Major part of the version number

int Minor { get; }
    Represents the Minor part of the version number
```

### 3.10 ExtVersion

The class [ExtVersion](#) implements the interface [IExtVersion](#) that includes the following properties:

```
int Major { get; }
    Represents the Major part of the version number

int Minor { get; }
    Represents the Minor part of the version number

int Build { get; }
    Represents the Build part of the version number

int Revision { get; }
    Represents the Revision part of the version number
```



### 3.11 SensorConfiguration

The class [SensorConfiguration](#) implements the interface [ISensorConfiguration](#) that includes the following properties:

[SensorType](#) `SensorType { get; set; }`

Represents the sensor type (see [SensorType](#))

[AccelerometerFullScale](#) `AccelerometerFullScale { get; set; }`

Represents the full scale value for the axis x, y, z of the accelerometer (see [AccelerometerFullScale](#))

[GyroscopeFullScale](#) `GyroscopeFullScale { get; set; }`

Represents the full scale value for the axis x, y, z of the gyroscope (see [GyroscopeFullScale](#))

### 3.12 SensorType

Represents the sensor type:

```
public enum SensorType
{
    EMG_SENSOR,           EMG sensor
    INERTIAL_SENSOR,      INERTIAL sensor
    ANALOG_GP_SENSOR,     ANALOG general purpose sensor
    FSW_SENSOR            FOOT-SWITCH sensor
}
```

### 3.13 AccelerometerFullScale

Represents full scale value for the axis x, y, z of the accelerometer

```
public enum AccelerometerFullScale
{
    g_2,                  Full scale = 2g
    g_4,                  Full scale = 4g
    g_8,                  Full scale = 8g
    g_16                  Full scale = 16g
}
```

g = gravitational field

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### 3.14 GyroscopeFullScale

Represents full scale value for the axis x, y, z of the gyroscope

```
public enum GyroscopeFullScale
{
    dps_250,              Full scale = 250 D/s
    dps_500,              Full scale = 500 D/s
    dps_1000,             Full scale = 1000 D/s
    dps_2000              Full scale = 2000 D/s
}
```

D/s = degree per second

### 3.15 SensorCheckReport

Defines the result of the impedance check of one sensor

```
public enum SensorCheckReport
{
    NotPassed,
    Passed,
    NotExecuted           (the sensor was not enabled or the test was not requested for that sensor)
}
```

### 3.16 DataAvailableEventArgs

The class `DataAvailableEventArgs` implements the following properties:

`public int SamplesNumber { get; set; }`

Represents the number of samples available for each channel

`public float[,] Samples;`

Represents a vector with two dimensions including `SamplesNumber` samples for each EMG channel  
The samples are expressed in [uV] unit

The first index identifies the sensor (it can be between 0 and `InstalledSensors -1`)

The second index identifies the sample (it can be between 0 and `SamplesNumber -1`)

`public float[,] ImuSamples;`

Represents a vector with three dimensions including `SamplesNumber` samples for each IMU quaternion components

The first index identifies the sensor (it can be between 0 and `InstalledSensors -1`)

The second can assume values of 0, 1, 2, 3 that identifies respectively the components w, x, y and z of the quaternion

The third index identifies the sample (it can be between 0 and `SamplesNumber -1`)

`ImuSamples` samples are available only during IMU fused data acquisition

`public float[,] AccelerometerSamples;`

Represents a vector with three dimensions including `SamplesNumber` samples for each Accelerometer channel

The samples are expressed in [g] unit

The first index identifies the sensor (it can be between 0 and `InstalledSensors -1`)

The second can assume values of 0, 1, 2 that identifies respectively the values x, y and z of the acceleration vector

The third index identifies the sample (it can be between 0 and `SamplesNumber -1`)

`public float[,] GyroscopeSamples;`

Represents a vector with three dimensions including `SamplesNumber` samples for each Gyroscope channel

The samples are expressed in [D/s] unit

The first index identifies the sensor (it can be between 0 and `InstalledSensors -1`)

The second can assume values of 0, 1, 2 that identifies respectively the values x, y and z of the angular velocity vector

The third index identifies the sample (it can be between 0 and `SamplesNumber -1`)

`GyroscopeSamples` samples are available only during IMU raw data acquisition

`public float[,] MagnetometerSamples;`

Represents a vector with three dimensions including `SamplesNumber` samples for each Magnetometer channel

The samples are expressed in [uT] unit

The first index identifies the sensor (it can be between 0 and `InstalledSensors -1`)

The second can assume values of 0, 1, 2 that identifies respectively the values x, y and z of the magnetic vector

The third index identifies the sample (it can be between 0 and `SamplesNumber -1`)

`MagnetometerSamples` samples are available only during IMU raw data acquisition

`public short[,] FootSwSamples;`

Represents a vector with two dimensions including the `SamplesNumber` for each Footswitch channel

The samples are expressed in [V] unit

The first number identifies the sensor (it can be between 0 and `InstalledFSWSensors -1`)

The second number identifies the sample (it can be between 0 and `SamplesNumber -1`)

`public float[] SyncSamples;`

Reserved

`public short[,] SensorStates;`

Represents a vector with two dimensions including the state of each sensor in correspondence with every acquired sample

The first number identifies the sensor (it can be between 0 and `InstalledSensors -1`)

The second number (can assume values between 0 and `SamplesNumber -1`) identifies the sample that was acquired together with the state of the sensor.

**public short[,]** FootSwSensorStates;

Represents a vector with two dimensions including the state of each Footswitch sensor in correspondence with every acquired sample

The first number identifies the sensor (it can be between 0 and InstalledFSWSensors -1)

The second number (can assume values between 0 and SamplesNumber -1) identifies the sample that was acquired together with the state of the sensor.

**public bool** StartTriggerDetected;

Indicates if a trigger start signal was detected

**public bool** StopTriggerDetected;

Indicates if a trigger stop signal was detected

**public int** StartTriggerScan;

Represents the position, in the data vectors, of the sample in correspondence of which the trigger start was detected. If no trigger start was detected, the value is 0

**public int** StopTriggerScan;

Represents the position, in the data vectors, of the sample in correspondence of which the trigger stop was detected. If no trigger stop was detected, the value is 0

### 3.17 DataAvailableEventPeriod

Represents the time interval between two consecutive DataAvailableEvents events

**public enum DataAvailableEventPeriod**

```
{
    ms_100 ,      Interval = 100 ms
    ms_50 ,       Interval = 50 ms
    ms_25 ,       Interval = 25 ms
    ms_10        Interval = 10 ms
}
```

**Note:** interval values less than 100 ms need a very short execution-time of DataAvailableEvent event handler

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### 3.18 Sensors state

Sensor state is represented by a 16 bit formatted according to the following table:

D15	D14	D13	D12	D11	D10	D9	D8	D7	D6	D5	D4	D3	D2	D1	D0
0	0	0	0	0	0	0	0	0	0	0	0	0	0	BL1	BL0

where BL1 – BL0 represent the sensors battery charge level:

BL1	BL0	Battery charge level
0	0	0%
0	1	33%
1	0	66%
1	1	100%

**Note:** the sensors battery charge level information is available only during EMG/Accelerometer, Footswitch and IMU raw-data acquisitions

### 3.19 DeviceError

Defines the possible errors:

**public enum DeviceError**

```
{
    Success,
    DeviceNotConnected,
    SendingCommand,
```

```

ReceivingCommandReply,
DeviceErrorExecutingCommand,
ConfiguringCapture,
WrongCaptureConfigurationImuAcqType,
WrongCaptureConfigurationSamplingRate,
WrongCaptureConfigurationSamplingRateFromDevice,
WrongCaptureConfigurationDataAvailableEventPeriod,
WrongSensorConfigurationAccelerometerFullScale,
WrongSensorConfigurationGyroscopeFullScale,
WrongSensorConfigurationSensorType,
WrongFootSwProtocol,
WrongDeviceTypeFromDevice,
WrongSensorNumber,
WrongFootSwSensorNumber,
FootSwSensorNotInstalled,
ReadingBackCaptureConfigurationSamplingRate,
ReadingBackCommunicationTestData,
ReadingBackSensorCommandBuffer,
DataTransferThreadStartingTimeout,
ActionNotAllowedInTheCurrentDeviceState,
ActionNotAllowedInTheCurrentDataTransferState,
WrongDeviceState,
WrongDeviceAction,
TimeoutExecutingSensorCommand,
CommandNotExecutedByAllTheSensors,
WrongDaqTimeOutValue,
BadSensorCommunication,
SyncBuffer1Overrun,
SyncBuffer2Overrun,
ImuCalibrationNotAvailable
}

```

### 3.20 DaqDeviceExceptionType

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Defines the possible exception types generated by the library:

```

public enum DaqDeviceExceptionType
{
    deviceNotConnected,
    unableToStartCaptureDataTransfer,
    unableToStartImpedanceDataTransfer,
    unableToStartCapturing,
    unableToStopCapturing,
    unableToGetCaptureConfiguration,
    unableToSetCaptureConfiguration,
    unableToGetInstalledSensors,
    unableToGetDeviceType,
    unableToConfigureSensor,
    unableToGetSensorConfiguration,
    unableToTurnInternalTrigger_OFF,
    unableToTurnInternalTrigger_ON,
    unableToEnableSensor,
    unableToDisableSensor,
    unableToEnableFootSwSensor,
    unableToDisableFootSwSensor,
    unableToDetectAccelerometerOffset,
    unableToCheckElectrodeImpedance,
    unableToGetElectrodeImpedanceReport,
    unableToTurnSensorLedOn,
    unableToTurnFootSwSensorLedOn,
    unableToTurnAllSensorLedsOn,
    unableToTurnAllSensorLedsOff,
    unableToCalibrateSensorImu,
    unableToGetFirmwareVersion,
}

```

```
        unableToGetHardwareVersion,  
        unableToConvertParameter,  
        unableToGetFPGAConfigFlag,  
        unableToSynchronizeData  
    }
```

#### **4. State Machine: transitions and availability of Properties and Methods**

The access to the library functionalities is regulated by a state machine aimed at improving the software reliability. In Scheme 3 the allowed transitions and the available methods/properties are highlighted for every state.

Scheme 3

