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### Abstract

In this paper, Spectral Bridges, a novel clustering algorithm, is introduced. This algorithm builds upon the traditional k-means and spectral clustering frameworks by subdividing data into small Voronoï regions, which are subsequently merged according to a connectivity measure. Drawing inspiration from Support Vector Machine's margin concept, a non-parametric clustering approach is proposed, building an affinity margin between each pair of Voronoï regions. This approach delineates intricate, non-convex cluster structures and is robust to hyperparameter choice.

The numerical experiments underscore Spectral Bridges as a fast, robust, and versatile tool for clustering tasks spanning diverse domains. Its efficacy extends to large-scale scenarios encompassing both real-world and synthetic datasets.

The Spectral Bridge algorithm is implemented both in Python (<https://pypi.org/project/spectral-bridges>) and R (<https://github.com/cambroise/spectral-bridges-Rpackage>).

**Keywords:** spectral clustering, vector quantization, scalable, non-parametric

## Contents

1	<b>1 Introduction</b>	2
2	<b>2 Related Work</b>	3
3	<b>3 Spectral Bridges</b>	3
4	3.1 Bridge affinity . . . . .	4
5	3.2 Algorithm . . . . .	7
6	3.3 Hyperparameter settings . . . . .	7

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8	<b>4 Numerical experiments</b>	<b>8</b>
9	4.1 Datasets . . . . .	9
10	4.1.1 Real-world data . . . . .	9
11	4.1.2 Synthetic data . . . . .	9
12	4.1.3 Datasets Summary & Class Balance . . . . .	9
13	4.2 Metrics . . . . .	9
14	4.3 Platform . . . . .	10
15	4.4 Sensitivity to hyperparameters . . . . .	10
16	4.5 Time complexity . . . . .	10
17	4.6 Accuracy . . . . .	11
18	4.7 Noise robustness . . . . .	16
19	<b>5 Conclusive remarks</b>	<b>16</b>
20	<b>6 Appendix</b>	<b>17</b>
21	6.1 Derivation of the bridge affinity . . . . .	17
22	6.2 Code . . . . .	18
23	6.2.1 Implementation . . . . .	18
24	6.2.2 Affinity matrix computation . . . . .	18
25	<b>References</b>	<b>19</b>
26	<b>Session information</b>	<b>20</b>

## 27 1 Introduction

28 Clustering is a fundamental technique for exploratory data analysis, organizing a set of objects into  
29 distinct homogeneous groups known as clusters. It is extensively utilized across various fields, such  
30 as biology for gene expression analysis (Eisen et al. 1998), social sciences for community detection in  
31 social networks (Latouche, Birmelé, and Ambroise 2011), and psychology for identifying behavioral  
32 patterns. Clustering is often employed alongside supervised learning as a pre-processing step, helping  
33 to structure and simplify data, thus enhancing the performance and interpretability of subsequent  
34 predictive models (Verhaak et al. 2010). Additionally, clustering can be integrated into supervised  
35 learning algorithms, such as mixture of experts (Jacobs et al. 1991), as part of a multi-objective  
36 strategy.

37 There are various approaches to clustering, and the quality of the results is largely determined by  
38 how the similarity between objects is defined, either through a similarity measure or a distance  
39 metric. Clustering techniques originate from diverse fields of research, such as genetics, psychometry,  
40 statistics, and computer science. Some methods are entirely heuristic, while others aim to optimize  
41 specific criteria and can be related to statistical models.

42 Density-based methods identify regions within the data with a high concentration of points, corre-  
43 sponding to the modes of the joint density. A notable non-parametric example of this approach is  
44 DBSCAN (Ester et al. 1996). In contrast, model-based clustering, such as Gaussian mixture models,  
45 represents a parametric approach to density-based methods. Model-based clustering assumes that  
46 the data is generated from a mixture of underlying probability distributions, typically Gaussian  
47 distributions. Each cluster is viewed as a component of this mixture model, and the Expectation-  
48 Maximization (EM) algorithm is often used to estimate the parameters. This approach provides a  
49 probabilistic framework for clustering, allowing for the incorporation of prior knowledge and the  
50 ability to handle more complex cluster shapes and distributions (McLachlan and Peel 2000).

Geometric approaches, such as k-means (MacQueen et al. 1967), are distance-based methods that aim to partition data by optimizing a criterion reflecting group homogeneity. The k-means++ algorithm (Arthur and Vassilvitskii 2006) enhances this approach by providing faster and more reliable results. However, a key limitation of these methods is the assumption of linear boundaries between clusters, implying that clusters are convex. To address non-convex clusters, the kernel trick can be applied, allowing for a more flexible k-means algorithm. This approach is comparable to spectral clustering in handling complex cluster boundaries (Dhillon, Guan, and Kulis 2004). The k-means algorithm can also be interpreted within the framework of model-based clustering under specific assumptions (Govaert and Nadif 2003), revealing that it is essentially a special case of the more general Gaussian mixture models, where clusters are assumed to be spherical Gaussian distributions with equal variance.

Graph-based methods represent data as a graph, with vertices symbolizing data points and edges weighted to indicate the affinity between these points. Spectral clustering can be seen as a relaxed version of the graph cut algorithm (Shi and Malik 2000). However, traditional spectral clustering faces significant limitations due to its high time and space complexity, greatly hindering its applicability to large-scale problems (Von Luxburg 2007).

The method we propose aims to find non-convex clusters in large datasets, without relying on a parametric model, by using spectral clustering based on an affinity that characterizes the local density of the data. The algorithm described in this paper draws from numerous clustering approaches. The initial intuition is to detect high-density areas. To this end, vector quantization is used to divide the space into a Voronoï tessellation. An original geometric criterion is then employed to detect pairs of Voronoï regions that are either distant from each other or separated by a low-density boundary. Finally, this affinity measure is considered as the weight of an edge in a complete graph connecting the centroids of the tessellation, and a spectral clustering algorithm is used to find a partition of this graph. The only parameters of the algorithm are the number of Voronoï Cells and the number of clusters.

The paper begins with a section dedicated to presenting the context and related algorithms, followed by a detailed description of the proposed algorithm. Experiments and comparisons with reference algorithms are then conducted on both real and synthetic data.

## 2 Related Work

Spectral clustering is a graph-based approach that computes the eigen-vectors of the graph’s Laplacian matrix. This technique transforms the data into a lower-dimensional space, making the clusters more discernible. A standard algorithm like k-means is then applied to these transformed features to identify the clusters (Von Luxburg 2007). Spectral clustering enables capturing complex data structures and discerning clusters based on the connectivity of data points in a transformed space, effectively treating it as a relaxed graph cut problem.

Classical spectral clustering involves two phases: construction of the affinity matrix and eigen-decomposition. Constructing the affinity matrix requires  $O(n^2d)$  time and  $O(n^2)$  memory, while eigen-decomposition demands  $O(n^3)$  time and  $O(n^2)$  memory, where  $n$  is the data size and  $d$  is the dimension. As  $n$  increases, the computational load escalates significantly (Von Luxburg 2007).

To mitigate this computational burden, one common approach is to sparsify the affinity matrix and use sparse eigen-solvers, reducing memory costs but still requiring computation of all original matrix entries (Von Luxburg 2007). Another strategy is sub-matrix construction. The Nyström method randomly selects  $m$  representatives from the dataset to form an  $n \times m$  affinity sub-matrix (Chen et al. 2010). Cai et al. extended this with the landmark-based spectral clustering method, which uses k-means to determine  $m$  cluster centers as representatives (Cai and Chen 2014). Ultra-scalable spectral

clustering (U-SPEC) employs a hybrid representative selection strategy and a fast approximation method for constructing a sparse affinity sub-matrix (Huang et al. 2019).

Other approaches use the properties of the small initial clusters for the affinity computation. Clustering Based on Graph of Intensity Topology (GIT) estimates for example a global topological graph (topo-graph) between local clusters (Gao et al. 2021). It then uses the Wasserstein Distance between predicted and prior class proportions to automatically cut noisy edges in the topo-graph and merge connected local clusters into final clusters.

The issue of characterizing the affinity between two clusters to create an edge weight is central to the efficiency of a spectral clustering algorithm operating from a submatrix.

Notice that the clustering robustness of many Spectral clustering algorithms heavily relies on the proper selection of kernel parameter, which is difficult to find without prior knowledge (Ng, Jordan, and Weiss 2001).

### 3 Spectral Bridges

The proposed algorithm uses k-means centroids for vector quantization defining Voronoï region, and a strategy is proposed to link these regions, with an “affinity” gauged in terms of minimal margin between pairs of classes. These affinities are considered as weight of edges defining a completely connected graph whose vertices are the regions. Spectral clustering on the region provide a partition of the input space. The sole parameters of the algorithm are the number of Voronoï region and the number of final cluster.

#### 3.1 Bridge affinity

The basic idea involves calculating the difference in inertia achieved by projecting onto a segment connecting two centroids, rather than using the two centroids separately (see Figure 1). If the difference is small, it suggests a low density between the classes. Conversely, if this difference is large, it indicates that the two classes may reside within the same densely populated region.

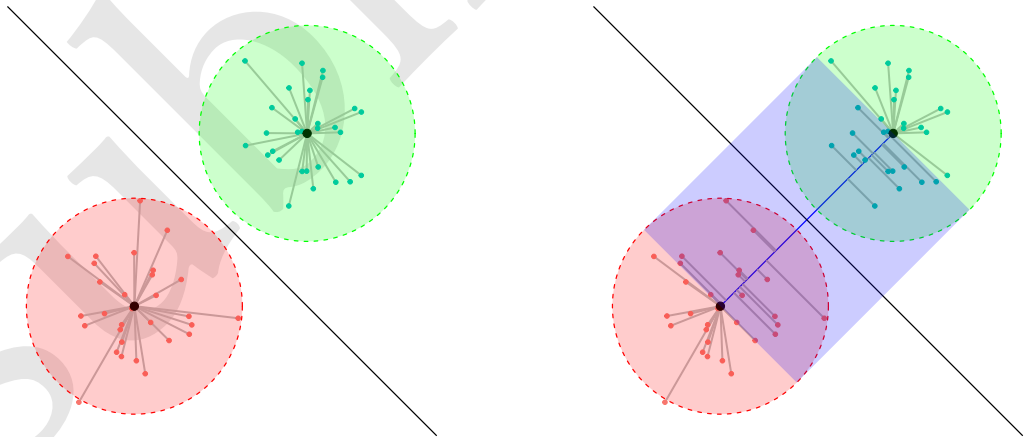


Figure 1: Balls (left) versus Bridge (right). The inertia of each structure is the sum of the squared distances represented by grey lines.

Let us consider a sample  $X = (\mathbf{x}_i)_{i \in \{1, \dots, n\}}$  of vectors  $\mathbf{x}_i \in \mathbb{R}^d$  and a set of  $m$  coding vectors  $(\boldsymbol{\mu}_k)_{k \in \{1, \dots, m\}}$  defining a partition  $P = \{\mathcal{V}_1, \dots, \mathcal{V}_m\}$  of  $\mathbb{R}^d$  into  $m$  Voronoï regions:

$$\mathcal{V}_k = \{\mathbf{x} \in \mathbb{R}^d \mid \|\mathbf{x} - \boldsymbol{\mu}_k\| \leq \|\mathbf{x} - \boldsymbol{\mu}_j\| \text{ for all } j \neq k\}.$$

In the following a ball denotes the subset of  $X$  in a Voronoï region. The inertia of two balls  $\mathcal{V}_k$  and  $\mathcal{V}_l$  is

$$I_{kl} = \sum_{\mathbf{x}_i \in \mathcal{V}_k} \|\mathbf{x}_i - \boldsymbol{\mu}_k\|^2 + \sum_{\mathbf{x}_i \in \mathcal{V}_l} \|\mathbf{x}_i - \boldsymbol{\mu}_l\|^2.$$

We define a bridge as a structure defined by a segment connecting two centroids  $\boldsymbol{\mu}_k$  and  $\boldsymbol{\mu}_l$ . The inertia of a bridge between  $\mathcal{V}_k$  and  $\mathcal{V}_l$  is defined as

$$B_{kl} = \sum_{\mathbf{x}_i \in \mathcal{V}_k \cup \mathcal{V}_l} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2,$$

where

$$\mathbf{p}_{kl}(\mathbf{x}_i) = \boldsymbol{\mu}_k + t_i(\boldsymbol{\mu}_l - \boldsymbol{\mu}_k),$$

with

$$t_i = \min \left( 1, \max \left( 0, \frac{\langle \mathbf{x}_i - \boldsymbol{\mu}_k, \boldsymbol{\mu}_l - \boldsymbol{\mu}_k \rangle}{\|\boldsymbol{\mu}_l - \boldsymbol{\mu}_k\|^2} \right) \right).$$

Considering two centroids, the normalized average of the difference between Bridge and balls inertia (see [Appendix](#)) constitutes the basis of our affinity measure between two regions:

$$\begin{aligned} \frac{B_{kl} - I_{kl}}{(n_k + n_l)\|\boldsymbol{\mu}_k - \boldsymbol{\mu}_l\|^2} &= \frac{\sum_{\mathbf{x}_i \in \mathcal{V}_k} \langle \mathbf{x}_i - \boldsymbol{\mu}_k, \boldsymbol{\mu}_l - \boldsymbol{\mu}_k \rangle_+^2 + \sum_{\mathbf{x}_i \in \mathcal{V}_l} \langle \mathbf{x}_i - \boldsymbol{\mu}_l, \boldsymbol{\mu}_k - \boldsymbol{\mu}_l \rangle_+^2}{(n_k + n_l)\|\boldsymbol{\mu}_k - \boldsymbol{\mu}_l\|^4}, \\ &= \frac{\sum_{\mathbf{x}_i \in \mathcal{V}_k \cup \mathcal{V}_l} \alpha_i^2}{n_k + n_l}, \end{aligned}$$

where

$$\alpha_i = \begin{cases} t_i, & \text{if } t_i \in [0, 1/2], \\ 1 - t_i, & \text{if } t_i \in ]1/2, 1]. \end{cases}$$

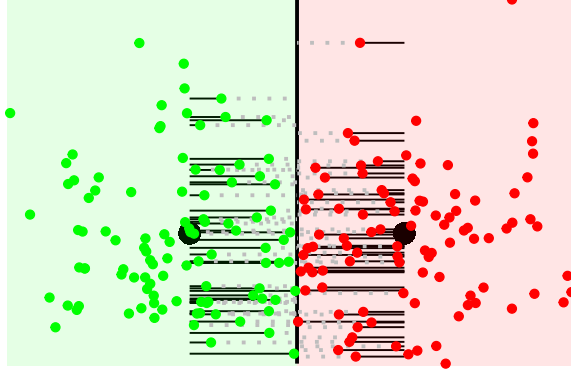
The basic intuition behind this affinity is that  $t_i$  represents the relative position of the projection of  $\mathbf{x}_i$  on the segment  $[\boldsymbol{\mu}_k, \boldsymbol{\mu}_l]$ .  $\alpha_i$  represents the relative position on the segment, with the centroid of the class to which  $\mathbf{x}_i$  belongs as the reference point.

The boundary that separates the two clusters defined by centroids  $\boldsymbol{\mu}_k$  and  $\boldsymbol{\mu}_l$  is a hyperplane. This hyperplane is orthogonal to the line segment connecting the centroids and intersects this segment at its midpoint.

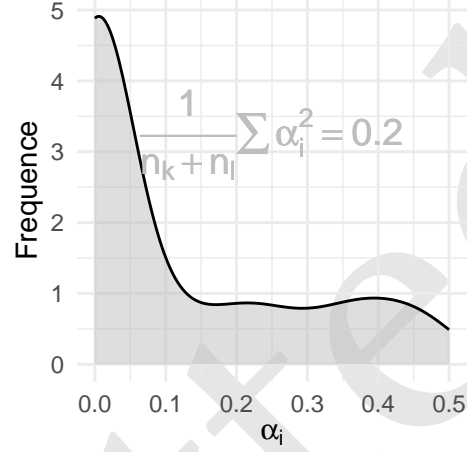
If we consider all points  $\mathbf{x}_i \in \mathcal{V}_k \cup \mathcal{V}_l$  which are not projected on centroids but somewhere on the segment, the distance from a point to the hyperplane is

$$\|\mathbf{p}_{kl}(\mathbf{x}_i) - \boldsymbol{\mu}_{kl}\| = (1/2 - \alpha_i)\|\boldsymbol{\mu}_k - \boldsymbol{\mu}_l\|.$$

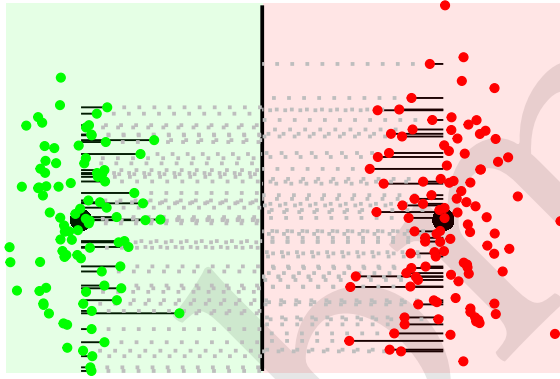
This distance is similar to the concept of margin in Support Vector Machine (Cortes and Vapnik 1995). When the  $\alpha_i$  values are small (close to zero since  $\alpha_i \in [0, 1/2]$ ), the margins to the hyperplane are large, indicating a low density between the classes. Conversely, if the margins are small, it suggests that the two classes may reside within the same densely populated region. Consequently, the sum of the  $\alpha_i$  or  $\alpha_i^2$  increases with the density of the region between the classes (See Figure Figure 2).



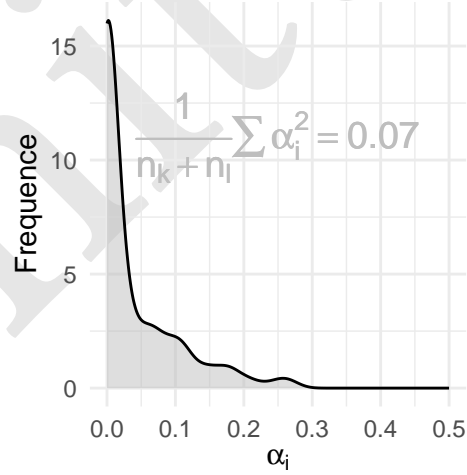
(a) Margin with close centroids



(b) Density of the  $\alpha_i$  for close centroids



(c) Margin with well separated centroids



(d) Density of the  $\alpha_i$  for well separated centroids

Figure 2: Spectral Bridge affinity illustration involving two centroids. The bold black dots mark the centroids of each cluster, while the colored cells represent the final partition of data points. In subfigures (a) and (c), the length of each dotted grey segment is proportional to  $1/2 - \alpha_i$ , whereas the thin black segments are proportional to  $\alpha_i$ . Subfigures (b) and (d) depict the distribution of  $\alpha_i$ , showing the behavior when clusters are either closely positioned (a, b) or well-separated (c, d).

Note that the criterion is local and indicates the relative difference in densities between the balls and the bridge, rather than evaluating a global score for the densities of the structures.

Eventually, we define the bridge affinity between centroids  $k$  and  $l$  as:

$$a_{kl} = \begin{cases} 0, & \text{if } k = l, \\ \frac{\sum_{\mathbf{x} \in \mathcal{V}_k \cup \mathcal{V}_l} \alpha_i^2}{n_k + n_l}, & \text{otherwise.} \end{cases}$$

To allow points with large margin to dominate and make the algorithm more robust to noise and outliers we consider the following exponential transformation:

$$\tilde{a}_{kl} = g(a_{kl}) = \exp(\gamma \sqrt{a_{kl}}). \quad (1)$$

where  $\gamma$  is a scaling factor. This factor is set to ensure a large enough separation between the final coefficients. This factor is determined by the equation:

$$\gamma = \frac{\log(M)}{\sqrt{q_{90}} - \sqrt{q_{10}}}$$

where  $q_{10}$  and  $q_{90}$  are respectively the 10th and 90th percentiles of the original affinity matrix and  $M > 1$ . Thus, since the transformation is order-preserving, the 90th percentile of the newly constructed matrix is  $M$  times greater than the 10th percentile. By default,  $M$  is arbitrarily set to a large value of  $10^4$ .

The inclusion of the square root can be understood as redefining the affinity measure. Instead of considering the variance and the squared Euclidean norm, we interpret the affinity as the ratio between the standard deviation and the length of the segment connecting two centroids.

This regularization is crucial: with a bounded affinity metric, exponentiation enhances the separation between low and high-density regions, controlled by a scaling parameter, as in traditional spectral clustering. Redefining the metric with a square root helps mitigate a converse issue, where machine error can cause numerical instability when solving the Laplacian eigenproblem, especially if values become too large. Since the range of affinity values can become too wide when the initial ratio between the largest and smallest non-zero unscaled bridge affinities is high, applying the square root reduces the maximum values in the affinity matrix while preserving the metric's interpretability and distance-like properties; importantly, this adjustment is not intended for outlier detection.

### 3.2 Algorithm

The Spectral Bridges algorithm first identifies local clusters to define Voronoï regions, computes edges with affinity weights between these regions, and ultimately cuts edges between regions with low inter-region density to determine the final clusters (see Algorithm 1 and Figure 3).

In spectral clustering, the time complexity is usually dominated by the eigen-decomposition step, which is  $O(n^3)$ . However, in the case of Spectral Bridges, the k-means algorithm has a time complexity of  $O(n \times m \times d)$ . For datasets with large  $n$ , this can be more significant than the  $O(m^3)$  time complexity of the Spectral Bridges eigen-decomposition. As for the affinity matrix construction, there are  $m^2$  coefficients to be calculated. Each  $a_{kl}$  coefficient requires the computation of  $n_k + n_l$  dot products as well as the norm  $\|\mu_k - \mu_l\|$ , the latter often being negligible. Assuming that the Voronoï regions are roughly balanced in cardinality, we have  $n_k \approx \frac{n}{m}$ . Since  $m$  should always be less than  $n$ , therefore  $\frac{n}{m} > 1$  and the time complexity of the affinity matrix is  $O(\frac{n}{m} \times m^2 \times d) = O(n \times m \times d)$  given the acceptable range of values for  $m$ . Nonetheless, this is rarely the bottleneck.

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**Algorithm 1** Spectral Bridges

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```
1: procedure SPECTRALBRIDGES( $X, k, m$ )  $\triangleright X$ : input dataset,  $k$ : number of clusters,  $m$ : number of  
   Voronoi regions  
2:   Step 1: Vector Quantization  
3:   centroids, voronoiRegions  $\leftarrow$  KMEANS( $X, m$ )  $\triangleright$  Initial centroids and Voronoi regions using  
     k-means++  
4:   Step 2: Affinity Computation  
5:    $A = \{g(a_{kl})\}_{kl} \leftarrow$  AFFINITY( $X$ , centroids, voronoiRegions)  $\triangleright$  Compute affinity matrix  $A$   
6:   Step 3: Spectral Clustering  $\triangleright$  Assign each region to a cluster  
7:   labels  $\leftarrow$  SPECTRALCLUSTERING( $A, k$ )  
8:   Step 4: Propagate  $\triangleright$  Assign each data point to the cluster of its region  
9:   clusters  $\leftarrow$  PROPAGATE( $X$ , labels, voronoiRegions)  
10:  return clusters  $\triangleright$  Return cluster labels for data points in  $X$   
11: end procedure
```

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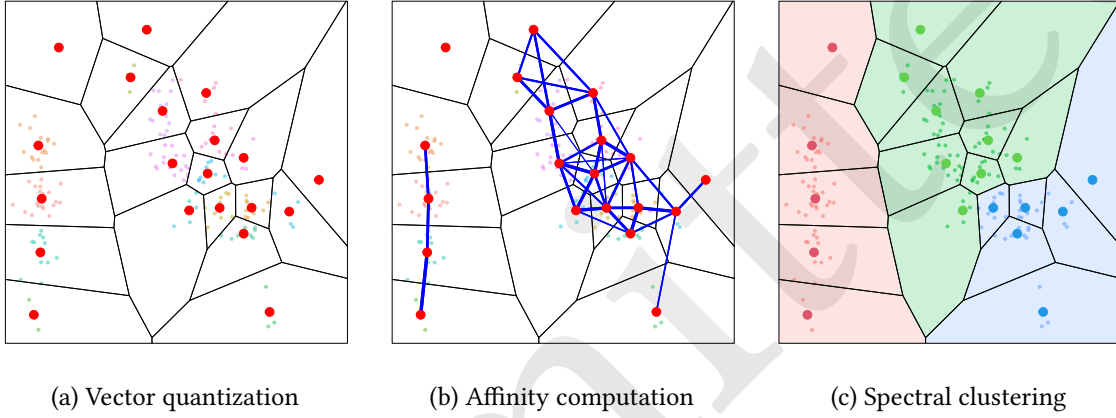


Figure 3: Illustration of the Spectral Bridges algorithm with the Iris dataset (first principal plane). The bold red dots represent the centroids of the clusters, while the colored cells indicate the final partition of the data points. Vector quantization (Step 1 of Algorithm 1), Affinity computation (Step 2 of Algorithm 1), Spectral clustering and spreading (Step 3-4 of Algorithm 1).

### 3.3 Hyperparameter settings

The proposed algorithm requires three input parameters: the number of clusters  $K$ , the number of Voronoi regions  $m$ , and a scaling parameter for the spectral clustering phase.

Model selection in non-parametric settings is challenging due to the absence of predefined model parameters. It relies heavily on data-driven approaches. Metrics like the Gap Statistic (Tibshirani, Walther, and Hastie 2001) and the Laplacian eigengap (Von Luxburg 2007) are potential tools for hyperparameter selection.

We propose a method for choosing the scaling parameter (see Equation Equation 1) that yields stable results. Selecting both  $m$ , the number of Voronoi regions, and  $K$ , the number of clusters, is difficult. We address this by adopting a heuristic: first, choose  $K$ , then determine  $m$  using a modified Laplacian eigengap.

If  $K$  represents the true number of clusters, the affinity matrix resembles a graph adjacency matrix with  $K$  connected components. This configuration is characterized by an eigengap at the  $K$ th eigenvalue. In Self-Tuning Spectral Clustering (Zelnik-Manor and Perona 2004), the eigengap  $\lambda_{K+1} - \lambda_K$  is used



to evaluate clustering quality for  $K$  clusters. Following a similar strategy, and assuming  $K$  is known, the Laplacian eigengap at the  $K$ th eigenvalue can select  $m$ , with the scaling parameter fixed.

Determining the optimal value of  $m$  using the eigengap is not straightforward. As the affinity matrix dimension increases, the number of eigenvalues grows, reducing gaps between them. This makes direct comparisons unreliable. To address this, we use the ratio  $R = (\lambda_{K+1} - \lambda_K) / \lambda_{K+1}$ . This metric is bounded between 0 and 1 and measures the relative difference between consecutive eigenvalues. It facilitates meaningful comparisons across different values of  $m$ . A value of  $R$  close to 1 suggests high clustering quality, whereas lower values indicate weaker performance.

Using this metric, we determine a near-optimal value for  $m$  by maximizing the average  $R$  across possible values of  $m$ . Additionally, the metric enhances robustness by running the algorithm with different random seeds and selecting the clustering result with the highest normalized eigengap.

## 4 Numerical experiments

In this section, the results obtained from testing the Spectral Bridges algorithm on various datasets, both small and large scale, including real-world and well-known synthetic datasets, are presented. These experiments assess the accuracy, time and space complexity, ease of use, robustness, and adaptability of our algorithm. We compare Spectral Bridges (SB) against several state-of-the-art methods, including k-means++ (KM) (MacQueen et al. 1967; Arthur and Vassilvitskii 2006), Expectation-Maximization (EM) (Dempster, Laird, and Rubin 1977), Ward Clustering (WC) (Ward Jr 1963), and DBSCAN (DB) (Ester et al. 1996). This comparison establishes baselines across centroid-based clustering algorithms, hierarchical methods, and density-based methods.

The algorithms are evaluated on both raw and Principal Component Analysis processed (PCA-processed) data with varying dimensionality. For synthetic datasets, Gaussian and/or uniform noise is introduced to assess the robustness of the algorithm.

### 4.1 Datasets

#### 4.1.1 Real-world data

- **MNIST:** A large dataset containing 60,000 handwritten digit images in ten balanced classes, commonly used for image processing benchmarks. Each image consists of  $28 \times 28 = 784$  pixels.
- **UCI ML Breast Cancer Wisconsin:** A dataset featuring computed attributes from digitized images of fine needle aspirates (FNA) of breast masses, used to predict whether a tumor is malignant or benign.

#### 4.1.2 Synthetic data

- **Impossible:** A synthetic dataset designed to challenge clustering algorithms with complex patterns.
- **Moons:** A two-dimensional dataset with two interleaving half-circles.
- **Circles:** A synthetic dataset of points arranged in two non-linearly separable circles.
- **Smile:** A synthetic dataset with points arranged in the shape of a smiling face, used to test the separation of non-linearly separable data.

#### 4.1.3 Datasets Summary & Class Balance

Table 1: Datasets Summary &amp; Class Balance

Dataset	#Dims	#Samples	#Classes	Class Proportions
MNIST	784	60000	10	9.9%, 11.2%, 9.9%, 10.3%, 9.7%, 9%, 9.9%, 10.4%, 9.7%, 9.9%
Breast Cancer	30	569	2	37.3%, 62.7%
Impossible	2	3594	7	24.8%, 18.8%, 11.3%, 7.5%, 12.5%, 12.5%, 12.5%
Moons	2	1000	2	50%, 50%
Circles	2	1000	2	50%, 50%
Smile	2	1000	4	25%, 25%, 25%, 25%

Class proportions are presented in ascending order starting from label 0.

## 4.2 Metrics

To evaluate the performance of the clustering algorithm, the Adjusted Rand Index (ARI) (Halkidi, Batistakis, and Vazirgiannis 2002) and Normalized Mutual Information (NMI) (Cover and Thomas 1991) are used. ARI measures the similarity between two clustering results, ranging from -0.5 to 1, with 1 indicating perfect agreement. NMI ranges from 0 to 1, with higher values indicating better clustering quality. In some tests, the variability of scores across multiple runs is also reported due to the random initialization in k-means, though k-means++ generally provides stable and reproducible results.

## 4.3 Platform

All experiments were conducted on an Archlinux machine with Linux 6.9.3 Kernel, 8GB of RAM, and an AMD Ryzen 3 7320U processor.

## 4.4 Sensitivity to hyperparameters

The hyperparameters of the Spectral Bridges algorithm were based on the size of each dataset,  $n$ , and the number of clusters,  $K$ .

To better grasp the sensitivity regarding to  $m$ , the number of Voronoï cells, Spectral Bridges was run on the PCA  $h = 32$  embedded MNIST dataset with varying values of  $m \in \{10, 120, 230, 340, 450, 560, 670, 780, 890, 1000\}$ . The case  $m = 10$  is equivalent to the k-means++ algorithm. ARI and NMI scores are recorded over 20 consecutive iterations and subsequently plotted. As shown by Figure 4, the accuracy seems to be consistently increasing with values of  $m$ , with the largest observed gap occurring between values of  $m = 10$  and  $m = 120$ , and flattening thereafter, indicating a tremendous improvement over the classical k-means++ framework even for empirically suboptimal hyperparameter values.

For other algorithms, such as DBSCAN, labels were used to determine the best hyperparameter values to compare our method against the “best case scenario”, thus putting the Spectral Bridges algorithm at a voluntary disadvantage.

## 4.5 Time complexity

To assess the algorithm’s time complexity, the average execution times over 50 runs were computed for varying numbers of Voronoï regions  $m$  as well as dataset sizes. With a constant number of clusters

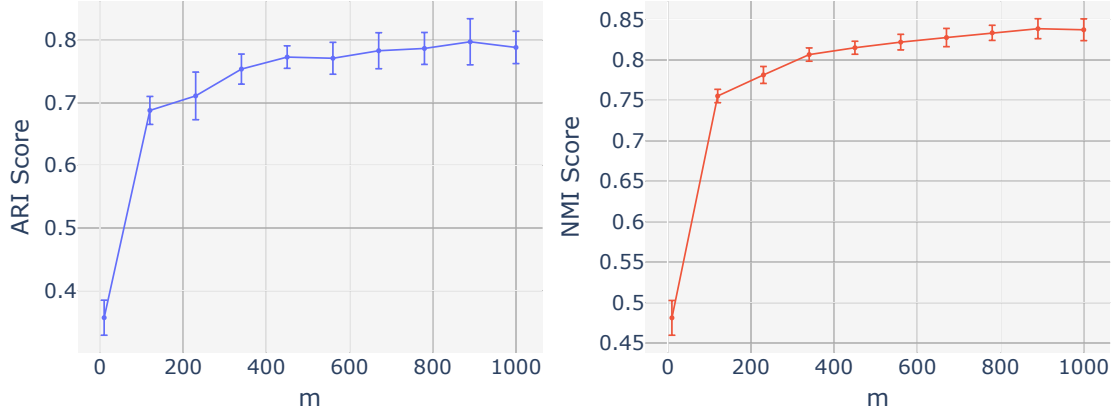


Figure 4: ARI and NMI scores of Spectral Bridges with varying values of  $m$ .

260  $K = 5$  and an embedding dimension of  $d = 10$ , the results (see Figure 5) highlight Spectral Bridges  
 261 algorithm's efficacy. As discussed previously, we observe a linear relationship between  $m$  and the  
 262 execution time because the matrix construction is highly optimized and the time taken is almost  
 263 negligible compared to that of the initial k-means++ centroids initialization.

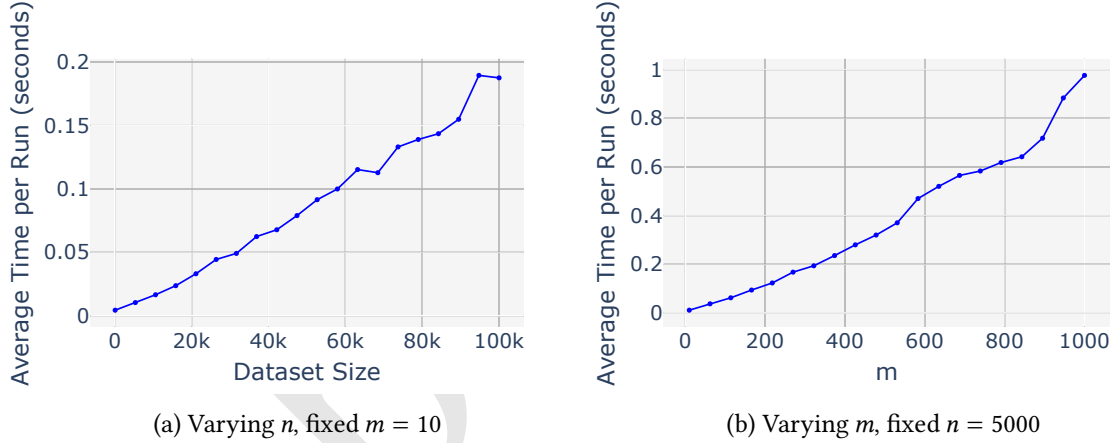


Figure 5: Average time taken per model fit.

## 264 4.6 Accuracy

265 The algorithm's accuracy was first evaluated on the MNIST dataset. Metrics were collected to  
 266 compare our method with k-means++, EM, and Ward clustering. Metric were estimated by taking  
 267 the empirical average over 10 consecutive runs with a random seed set for reproducibility purposes.

268 Let  $h$  denote the embedding dimension of the dataset. Spectral Bridges was tested both on the raw  
 269 MNIST dataset without preprocessing ( $h = 784$ ) and after reducing its dimension using PCA to  
 270  $h \in \{8, 16, 32, 64\}$  (see Figure 6).

271 Furthermore, the proposed algorithm was also tested on the same MNIST dataset after reducing its  
 272 dimension to  $h \in \{2, 4, 8, 16\}$  with UMAP (McInnes et al. 2018), one of the most advanced non-linear  
 273 dimension reduction algorithm (see Figure 7).

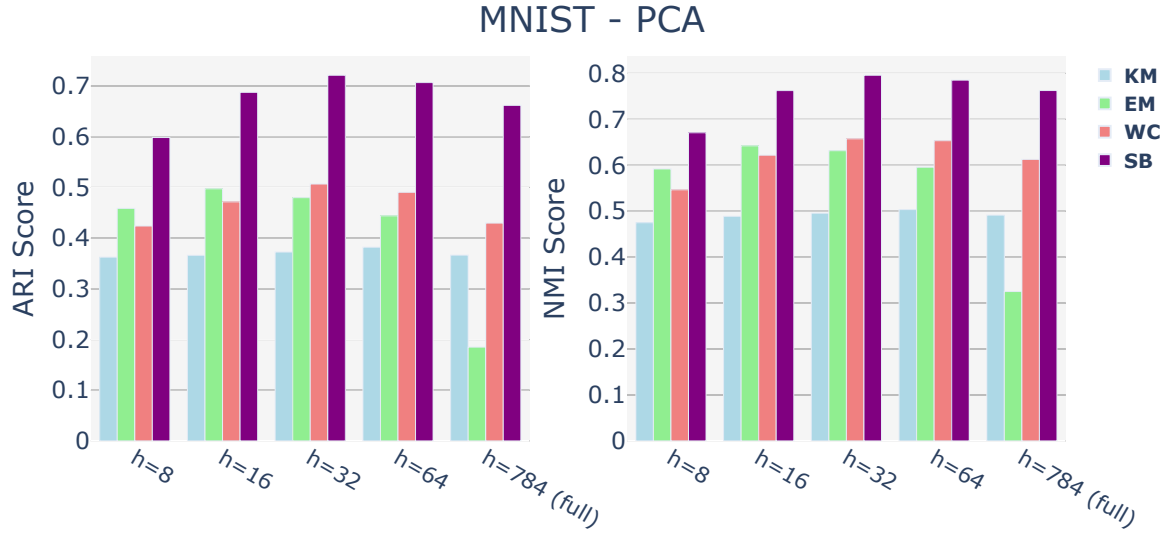


Figure 6: ARI and NMI scores of k-means++ (blue), EM (green), Ward Clustering (red), and Spectral Bridges (purple) on PCA embedding and full MNIST.

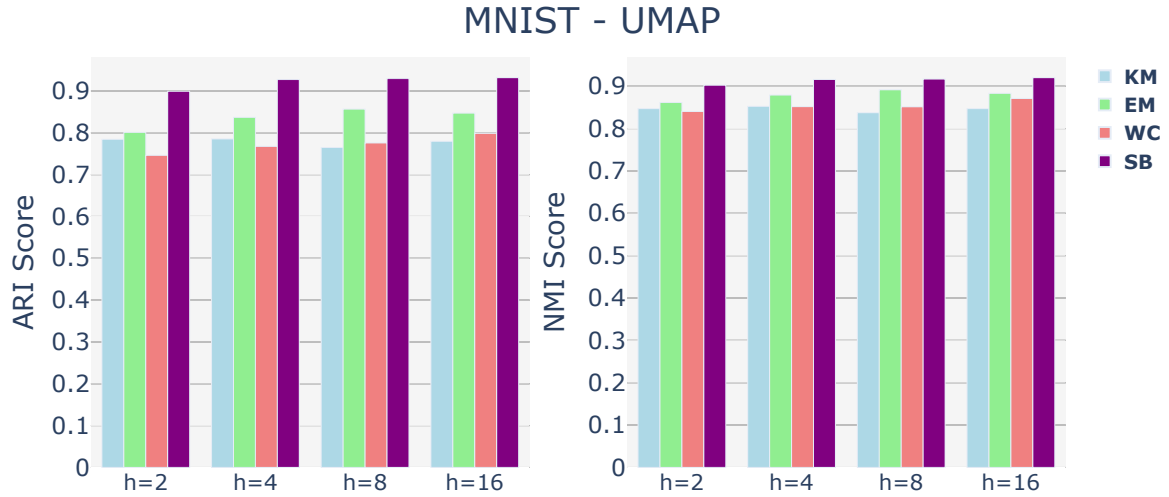


Figure 7: ARI and NMI scores of k-means++ (blue), EM (green), Ward Clustering (red), and Spectral Bridges (purple) on UMAP embedding

Note the Spectral Bridges is substantially better than other traditional methods and shines even with quite simple dimension reduction algorithms.

For visualization purposes, the predicted clusters by Spectral Bridges and k-means++ were projected using UMAP to compare them against the ground truth labels and to better understand the cluster shapes (see Figure 8). Note this projection was not used in the experiments as an embedding, and thus does not play any role in the clustering process itself. As a matter of fact, the embedding used was obtained with Principal Component Analysis (PCA),  $h = 32$  and 250 Voronoï regions. Note that the label colors match the legend only in the case of the ground truth data. Indeed, the ordering of the labels have no significance on clustering quality.

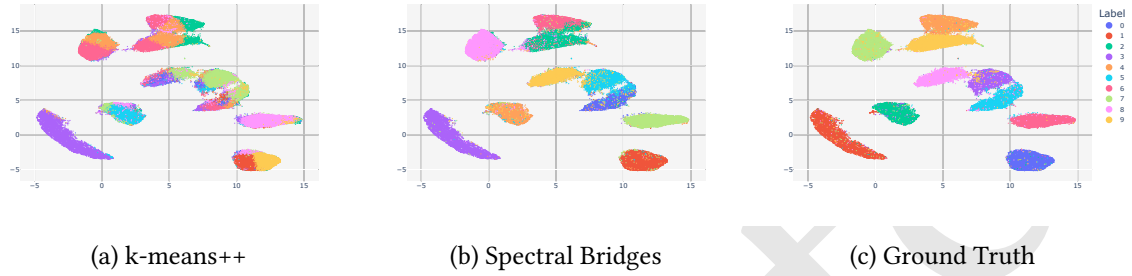


Figure 8: UMAP projection of predicted clusters against the ground truth labels.

The Spectral Bridges algorithm was also put to the test against the same competitors using scikit-learn’s UCI Breast Cancer data. Once again, this new method performs well although the advantage is not as obvious in this case (see Figure 9). However, in none of our tests has it ranked worse than k-means++. The results are displayed as a boxplot generated from 200 iterations of each algorithm using a different seed, in order to better grasp the variability lying in the seed dependent nature of the k-means++, Expectation Maximization and Spectral Bridges algorithms.

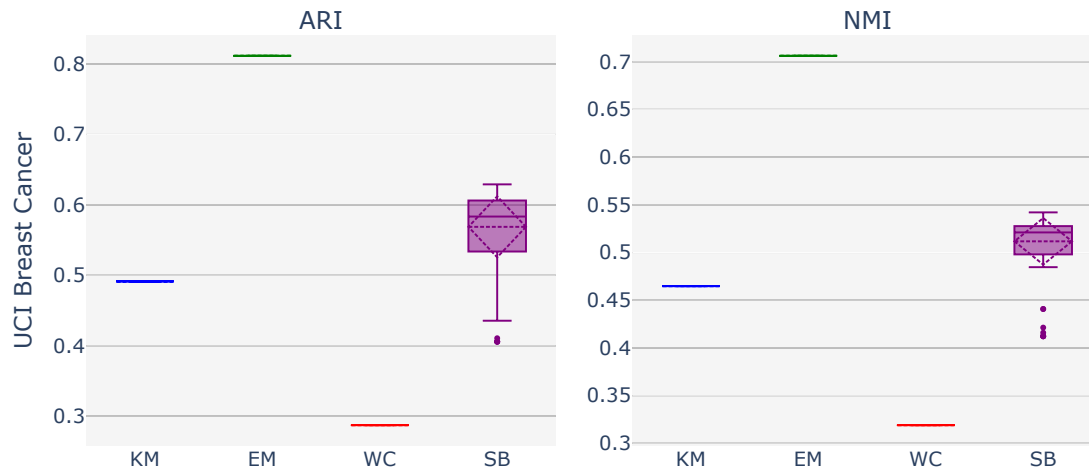


Figure 9: ARI and NMI scores of k-means++ (blue), EM (green), Ward Clustering (red), and Spectral Bridges (purple) on the UCI Breast Cancer dataset.

Since the Spectral Bridges algorithm is expected to excel at discerning complex and intricate cluster structures, an array of four toy datasets was collected, as illustrated in Figure 10.

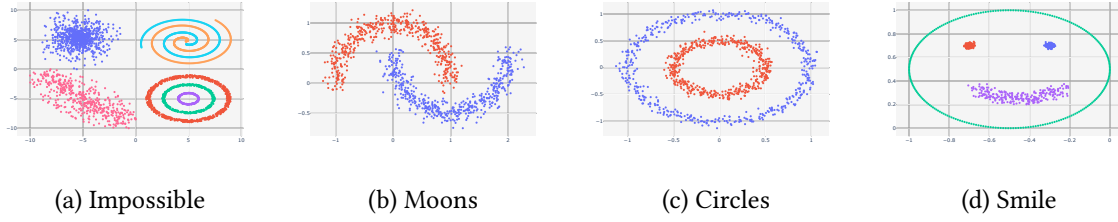


Figure 10: Four toy datasets.

Multiple algorithms, including the proposed one, were benchmarked in the exact same manner as for the UCI Breast Cancer data. The results show that the proposed method outperforms all tested algorithms (DBSCAN, k-means++, Expectation Maximization, and Ward Clustering) while requiring few hyperparameters. As previously discussed, DBSCAN's parameters were optimized using the ground truth labels to represent a best-case scenario; however, in practical applications, suboptimal performance is more likely. Despite this optimization, the Spectral-Bridge algorithm still demonstrates superior ability to capture and represent the underlying cluster structures.

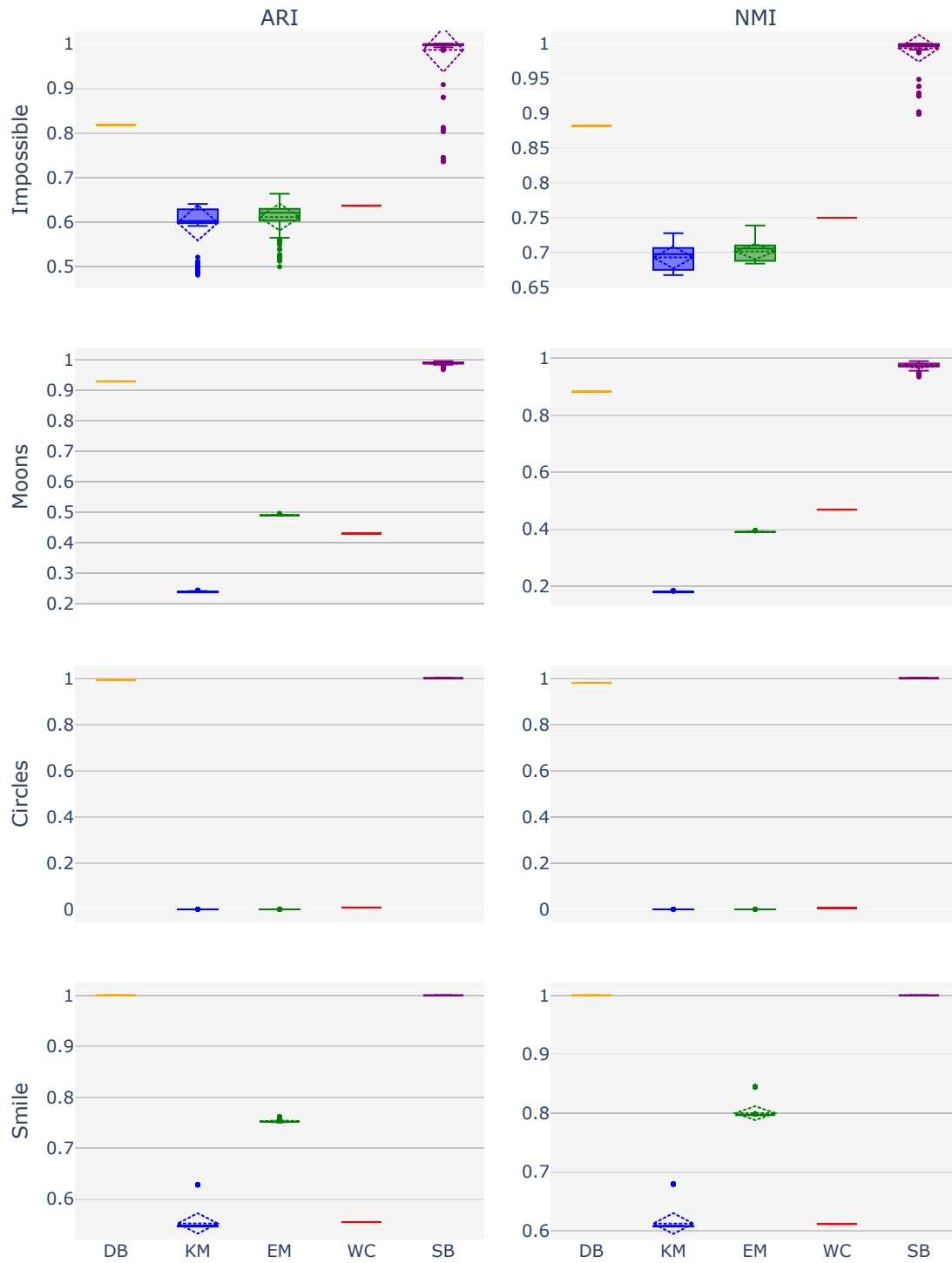


Figure 11: ARI and NMI scores of Spectral Bridges and competitors on standard synthetic toy datasets.

## 4.7 Noise robustness

To evaluate the noise robustness of the algorithm, two experimental setups were devised: one involved introducing Gaussian-distributed perturbations to the data, and the other involved concatenating uniformly distributed points within a predefined rectangular region (determined by the span of the dataset) to the existing dataset. As illustrated in Figure 12, the tests demonstrate that in both scenarios, the algorithm exhibits a high degree of insensitivity to noise.

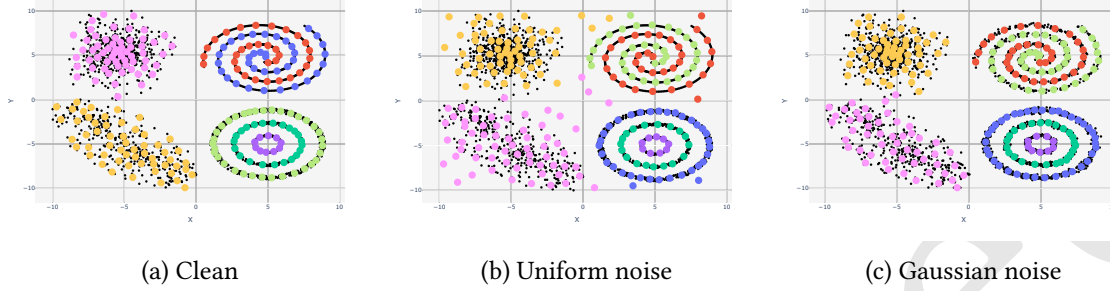


Figure 12: Three representations of the algorithm’s predicted cluster centers are displayed as colored dots, with each point of the Impossible dataset shown as a small black dot. In the left graph, the dataset is unmodified. In the center graph, 250 uniformly distributed samples were added. In the right graph, Gaussian noise perturbations with  $\sigma = 0.1$  were applied.

## 5 Conclusive remarks

Spectral Bridges is an original clustering algorithm which presents a novel approach by integrating the strengths of traditional k-means and spectral clustering frameworks. This algorithm utilizes a simple affinity measure for spectral clustering, which is derived from the minimal margin between pairs of Voronoï regions.

The algorithm demonstrates scalability, handling large datasets efficiently through a balanced computational complexity between the k-means clustering and eigen-decomposition steps. As a non-parametric method, Spectral Bridges does not rely on strong assumptions about data distribution, enhancing its versatility across various data types. It performs exceptionally well with both synthetic and real-world data and consistently outperforms conventional clustering algorithms such as k-means, DBSCAN, and mixture models.

The design of Spectral Bridges ensures robustness to noise, a significant advantage in real-world applications. Additionally, the algorithm requires minimal hyperparameters, primarily the number of Voronoï regions, making it straightforward to tune and deploy.

Furthermore, Spectral Bridges can be kernelized, allowing it to handle data in similarity space directly, which enhances its flexibility and applicability. Overall, Spectral Bridges is a powerful, robust, and scalable clustering algorithm that offers significant improvements over traditional methods, making it an excellent tool for advanced clustering tasks across numerous domains.



## 6 Appendix

### 6.1 Derivation of the bridge affinity

We denote a bridge as a segment connecting two centroids  $\mu_k$  and  $\mu_l$ . The inertia of a bridge between  $\mathcal{V}_k$  and  $\mathcal{V}_l$  is defined as

$$B_{kl} = \sum_{\mathbf{x}_i \in \mathcal{V}_k \cup \mathcal{V}_l} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2,$$

where

$$\mathbf{p}_{kl}(\mathbf{x}_i) = \mu_k + t_i(\mu_l - \mu_k),$$

with

$$t_i = \min \left( 1, \max \left( 0, \frac{\langle \mathbf{x}_i - \mu_k | \mu_l - \mu_k \rangle}{\|\mu_l - \mu_k\|^2} \right) \right).$$

$B_{kl}$ , the bridge inertia between centroids  $k$  and  $l$ , can be expressed as the sum of three terms, which represents the projection onto each centroids and onto the segment:

$$B_{kl} = \sum_{i|t_i=0} \|\mathbf{x}_i - \mu_k\|^2 + \sum_{i|t_i=1} \|\mathbf{x}_i - \mu_l\|^2 + \sum_{i|t_i \in ]0,1[} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2.$$

The last term may be decomposed in two parts corresponding to the points of the two Voronoi regions which are projected on the segment:

$$\sum_{i|t_i \in ]0,1[} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2 = \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2 + \sum_{i|t_i \in [\frac{1}{2}, 1[} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2$$

and each part further decomposed using Pythagore

$$\begin{aligned} \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2 &= \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mathbf{x}_i - \mu_k\|^2 - \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mu_k - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2 \\ &= \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mathbf{x}_i - \mu_k\|^2 - \sum_{i|t_i \in ]0, \frac{1}{2}[} \|t_i(\mu_k - \mu_l)\|^2, \end{aligned}$$

$$\begin{aligned} \sum_{i|t_i \in [\frac{1}{2}, 1[} \|\mathbf{x}_i - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2 &= \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mathbf{x}_i - \mu_l\|^2 - \sum_{i|t_i \in ]0, \frac{1}{2}[} \|\mu_l - \mathbf{p}_{kl}(\mathbf{x}_i)\|^2 \\ &= \sum_{i|t_i \in [\frac{1}{2}, 1[} \|\mathbf{x}_i - \mu_k\|^2 - \sum_{i|t_i \in ]0, \frac{1}{2}[} \|(1 - t_i)(\mu_k - \mu_l)\|^2 \end{aligned}$$

Thus

$$\begin{aligned} B_{kl} - I_{kl} &= \sum_{i|t_i \in ]0, \frac{1}{2}[} t_i^2 \|\mu_k - \mu_l\|^2 + \sum_{i|t_i \in [\frac{1}{2}, 1[} (1 - t_i)^2 \|\mu_k - \mu_l\|^2, \\ \frac{B_{kl} - I_{kl}}{\|\mu_k - \mu_l\|^2} &= \sum_{i|t_i \in ]0, \frac{1}{2}[} t_i^2 + \sum_{i|t_i \in [\frac{1}{2}, 1[} (1 - t_i)^2, \\ \frac{B_{kl} - I_{kl}}{(n_k + n_l)\|\mu_k - \mu_l\|^2} &= \frac{\sum_{\mathbf{x}_i \in \mathcal{V}_k} \langle \mathbf{x}_i - \mu_k | \mu_l - \mu_k \rangle_+^2 + \sum_{\mathbf{x}_i \in \mathcal{V}_l} \langle \mathbf{x}_i - \mu_l | \mu_k - \mu_l \rangle_+^2}{(n_k + n_l)\|\mu_k - \mu_l\|^4}. \end{aligned}$$

## 6.2 Code

### 6.2.1 Implementation

Numerical experiments have been conducted in Python. The python scripts to reproduce the simulations and figures are available at <https://github.com/flheight/Spectral-Bridges>. The Spectral Bridge algorithm is implemented both in

- Python: <https://pypi.org/project/spectral-bridges>, and
- R: <https://github.com/cambroise/spectral-bridges-Rpackage>.

### 6.2.2 Affinity matrix computation

Taking a closer look at the second step of Algorithm 1, that is the affinity matrix calculation with a  $O(n \times m \times d)$  time complexity, most operations can be parallelized leaving a single loop, bundling together  $m^2$  dot products into only  $m$  matrix multiplications, thus allowing for an efficient construction in both high and low level programming languages. Though the complexity of the algorithm remains unchanged, libraries such as Basic Linear Algebra Subprograms can render the calculations orders of magnitude faster. Moreover, the symmetrical nature of the bridge affinity can be used to effectively halve the computation time.

The calculation of the affinity matrix is highlighted by the Python code Listing 1. Though it could be even more optimized, the following code snippet is approximately 200 times faster than a naive implementation on a small dataset comprised of  $n = 3594$ ,  $d = 2$  points, and a value of  $m = 250$ .

Notice that the Python code is significantly faster than the R code.

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## Session information

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Running under: macOS Big Sur ... 10.16

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LAPACK: /Library/Frameworks/R.framework/Versions/4.2/Resources/lib/libRlapack.dylib

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[17] fastmap_1.1.0  compiler_4.2.1 htmltools_0.5.3 knitr_1.40
```

---

**Listing 1** Python code for affinity matrix computation

---

```
#Initialize the matrix as empty
affinity = np.empty((self.n_nodes, self.n_nodes))

#Center each region
X_centered = [
    np.array(
        X[kmeans.labels_ == i] - kmeans.cluster_centers_[i],
        dtype=np.float32,
        order="F",
    )
    for i in range(self.n_nodes)
]

#Cardinal calculation
counts = np.array([X_centered[i].shape[0] for i in range(self.n_nodes)])
counts = counts[None, :] + counts[:, None]

#Calculate the affinity
for i in range(self.n_nodes):
    segments = np.asfortranarray(
        kmeans.cluster_centers_ - kmeans.cluster_centers_[i]
    )
    dists = np.einsum("ij,ij->i", segments, segments)
    dists[i] = 1

    projs = sgemm(1.0, X_centered[i], segments, trans_b=True) / dists
    np.clip(projs, 0, None, out=projs)

    affinity[i] = np.einsum("ij,ij->j", projs, projs)

affinity = np.sqrt((affinity + affinity.T) / counts)
affinity -= 0.5 * affinity.max()

#Scale and exponentiate
q10, q90 = np.quantile(affinity, [0.1, 0.9])

gamma = np.log(self.M) / (q90 - q10)
affinity = np.exp(gamma * affinity)
```

---