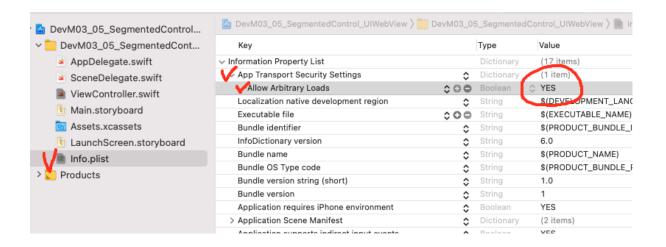
Segmented Control + UIWebView (default => https)

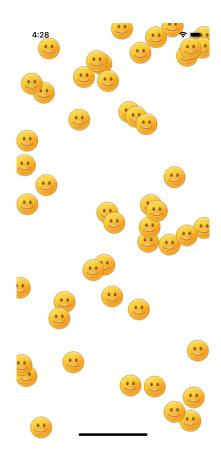


Error Message

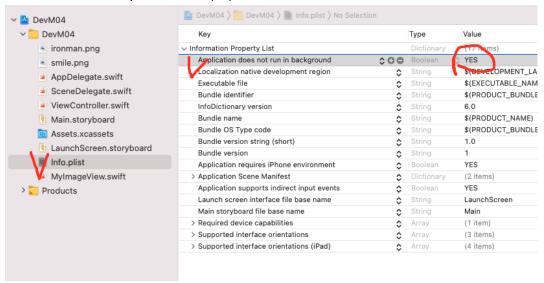
App Transport Security has blocked a cleartext HTTP (http://) resource load since it is insecure. Temporary exceptions can be configured via your app's Info.plist file.



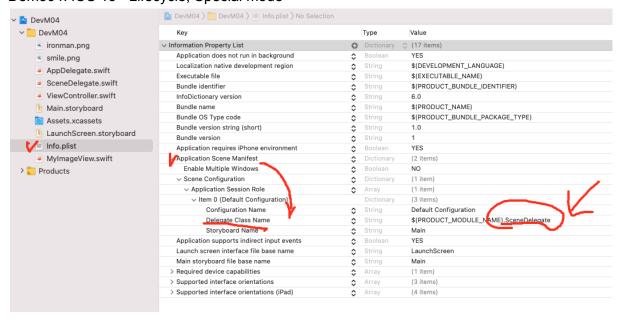
M04 Lab:



Demo01: iOS13+ Standard mode(UI) Demo02: iOS13+ Special mode(UI)

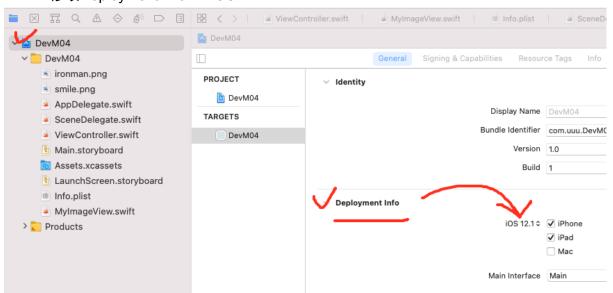


Demo03: iOS 13+ Lifecycle, Standard mode Demo04: iOS 13+ Lifecycle, Special mode



Demo05: iOS old version (<13) Lifecycle

● 修改Deployment info => iOS 12.1



● 修改SenseDelegate.swift

@available(iOS 13.0, *)

```
SceneDelegate.swift
                              5 // Created by UCOM-Inst on 2021/7/16.
  ViewController.swift
                              6
                                  //
    Main.storyboard
  Assets.xcassets
                                  import UIKit
                              8
    LaunchScreen.storyboard
   Info.plist
                                  @available(iOS 13.0, *)
                              10
   MvImageView.swift
                                  class SceneDelegate: UIResponder, UIWindowSceneDelegate {
                              11
> Products
                              12
                                       var window: UIWindow?
                              13
                              14
                              15
```

● 修改AppDelegate.swift

```
@available(iOS 13.0, *)
    smile.png
                            import UIKit
   AppDelegate.swift
    SceneDelegate.swift
    ViewController.swift
                        class AppDelegate: UIResponder, UIApplicationDelegate, UIWindowSceneDelegate {
                        12
   Assets.xcassets
                        13
                                var window: UIWindow?
    LaunchScreen.storyboard
    Info.plist
                        14
                                func application(_ application: UIApplication, didFinishLaunchingWithOptions
launchOntions: [UIApplication LaunchOntionsKev: Apvl2) -> Rool {
    MylmageView.swift
                         15
 > Products
// MARK: UISceneSession Lifecycle
  @available(iOS 13.0, *)
  func application(_ application: UIApplication, configurationForConnecting
connectingSceneSession: UISceneSession, options: UIScene.ConnectionOptions) ->
UISceneConfiguration {
     // Called when a new scene session is being created.
     // Use this method to select a configuration to create the new scene with.
     return UISceneConfiguration(name: "Default Configuration", sessionRole:
connectingSceneSession.role)
  }
  @available(iOS 13.0, *)
  func application( application: UIApplication, didDiscardSceneSessions sceneSessions:
Set<UISceneSession>) {
     // Called when the user discards a scene session.
     // If any sessions were discarded while the application was not running, this will be called
shortly after application:didFinishLaunchingWithOptions.
     // Use this method to release any resources that were specific to the discarded scenes, as
they will not return.
  }
Demo06: iOS old version (<13) Lifecycle, Special mode
```

恆逸技術文章: https://www.uuu.com.tw/Public/content/article/21/20210607.htm

Demo07: iOS old version (<13) Lifecycle, Standard mode