

Camden Phalen

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Education **Northeastern University | College of Computer and Information Science**

Candidate for a Bachelor of Science in Computer Science & Interactive Media
2013 - Present | Expected Graduation: Spring 2018

GPA: 3.70

Activities: Pi Sigma Epsilon - Director of Design, Idea Venture Accelerator - Developer

Coursework: Computer Systems, Interaction Design, Information Presentation & Visualization

University of Edinburgh | School of Informatics

September 2016 - December 2016 | Study Abroad

Coursework: Software Development, Human-Computer Interaction

Skills **Development**

Javascript, React, Redux, React Native, Wordpress, Ruby on Rails, Python, Java

Design

Photoshop, Illustrator, Indesign, Sketch, Invision

Experience **Hubspot | Software Engineer Co-op**

Boston, MA | July 2017 - Present

- Worked to implement Hubspot's new design style for the content management system
- Build an entirely new application from the ground up using React and Redux
- Coordinated work with a wide variety of other engineers and teams within the company

Idea | Developer

Boston, MA | July 2017 - Present

- Redesigned and developed the wordpress site for Northeastern University's venture accelerator

Scout | Developer

Boston, MA | January 2017 - April 2017

- Collaborated with designers to wireframe and design a mobile application for a Northeastern startup
- Implemented designs and developed mobile application using React Native

Alignable | Software Engineer Co-op

Boston, MA | January 2016 - June 2016

- Implemented a wide variety of new features and fixes in Alignable's Rails app, shipping new code daily
- Collaborated with other engineers to completely revamp a major section of the web app
- Participated in brainstorming sessions with co-workers to explore future directions for the company

Projects **Trash2Treasure Online Checkout**

Ruby on Rails Web App | July 2016 - September 2016

- Conceptualized, designed, and developed an mobile web application in Ruby on Rails
- Worked continuously with potential users during development to optimize user experience

Open Lines

Interaction Research Project | March 2016 - Present

- Constructed an interactive environment in Northeastern's library to study pedestrian behavior
- Created a display that responds to pedestrian motion using Java, Processing, OpenCV, and a series of cameras and projectors