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Scaffolded Sokoban Term Project

Description:

   In this term project, I will create a program that takes in PNG files that will be converted into a playable game. First, I will create an image viewer that allows me to get the RGB value at a given x, y. Then I will convert the image into a model 2D list that represents the parts of the game. Then, I will create a loader that allows the user to interact with the game.

   I am probably not going to add any additional features because I only need above a 60 on the term project.

Backup plan:
I will use GitHub to back up my project.