Door Lock Team 05

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Reference Documentation:

https://github.com/camdeno/ECE-411-Team-5/blob/main/Product%20Design%20Specification.pdf

https://github.com/camdeno/ECE-411-Team-5

Hierarchical Test Plan:

Unit/Model Test:

Equipments:

ATMega328PU

16MHz quartz crystal oscillator

Relay (SRD-05VDC-SL-C)

Push button

Stepper Motor

Stepper Motor Driver (A4988)

4x4 Keypad

16x2 LCD Display Module

5A DC-DC Buck Convertor

12V Power Supply

Arduino IDE

Arduino Door Lock Source Code

(https://github.com/camdeno/ECE-411-Team-5/blob/main/securitySystemCode.in o)

Main Program:

- Initialize pins to stepper motor, keypad, LCD, relay, and push button.
- Test Keypress function.
- Test lockStatus function.
- Test ButtonStatus function.
- Test screenWrite function.
- Test writeCode function.
- Test StepperTurn function.
- Test relayPosition Function.

*NOTE: Each of the tests mentioned above (under Unit/Model Test) can verify and test for each individual unit/component. I.e. The 'Keypress' function can test for and verify that the Keypad is recognized by the ATMega328PU and that input(s) from Keypad are being recognized as well.

Integration Test:

Equipment:

ATMega328PU

16MHz quartz crystal oscillator

Relay (SRD-05VDC-SL-C)

Push button

Stepper Motor

Stepper Motor Driver (A4988)

4x4 Keypad

16x2 LCD Display Module

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- Test ATMega328PU to LCD display (shows correct UI, asks for password, change password, etc.)
- Test Keypad functionality and LCD display response in terms of input from keypad.
- Test stepper motor response to input(s) from Keypad.
- Test push button functionality and stepper motor response if button pressed.

*NOTE: Each of the tests above (under Integration Test) can verify that the Microcontroller (ATMga328P) is communicating, correctly, with the neighboring components (keypad, LCD display, stepper motor driver, etc.) via the Arduino Door Lock Source Code.

Parametric Test:

Equipments:

ATMega328PU

16MHz quartz crystal oscillator

Relay (SRD-05VDC-SL-C)

Push button

Stepper Motor

Stepper Motor Driver (A4988)

4x4 Keypad

16x2 LCD Display Module

5A DC-DC Buck Convertor

12V Power Supply

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Arduino Door Lock Source Code

(https://github.com/camdeno/ECE-411-Team-5/blob/main/securitySystemCode.in

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Multi-meter (or Oscilloscope if available)

Protractor

Stopwatch

- Test the rotation degrees of the stepper motor.
- Test the voltage outputted from the Buck Convertor.
- Test for push button debounce and response time.
- Test stepper motor strength (or torque) against opening/closing a door.

Function Test:

Equipments:

ATMega328PU

16MHz quartz crystal oscillator

Relay (SRD-05VDC-SL-C)

Push button

Stepper Motor

Stepper Motor Driver (A4988)

4x4 Keypad

16x2 LCD Display Module

5A DC-DC Buck Convertor

12V Power Supply

Arduino IDE

Arduino Door Lock Source Code

(https://github.com/camdeno/ECE-411-Team-5/blob/main/securitySystemCode.in

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Multi-meter (or Oscilloscope if available)

- -Verify microcontroller operation
- -Verify LCD Display outputs
- -Verify keypad inputs
- -Verify button input
- -Verify stepper motor response

Test Description:

Test Writer: 7	eam 5								
Test Case					Test				
Name:	Stepper Motor Pa	arametric Test #1			ID#:	SMR-01			
	Simulate locking and unlocking the door. Verifying Step Motor								
	Rotates 117 degrees in the CCW (Lock) and CW (Unlock)								
Description:	direction.				Type:				
Tester Inform	ation				•				
	Name of Tester:				Date:				
Hardware		,							
Ver:	1.0								
	Materials:								
	Protractor								
	Software: securitySystemCode								
	https://github.com/camdeno/ECE-411-Team-5/blob/main/securitySystemCode.ino								
	Hardware: ATMega328PU, Stepper Motor, Keypad, LCD Screen								
Setup:	Make sure systen	n is in Locked state and keypad is	cleared	d.					
Step	Action	Expected Result	Pass	Fail	N/A	Comments			
	Enter Incorrect								
1	Code	Screen Clear							
		Screen Displays Unlock							
2	Enter "AB123"	Message							
		Stepper Motor Turns 117							
3	Wait	degrees CW to Unlock Position							
	Press	Stepper Motor Turns 117							
4	Pushbutton	degrees CCW to Lock Position							
Overall Test F	Result:								

Test Case					Test				
	Keypad & LCD Display Integration Test #1					SMR-01			
Name:		<u> </u>	ا د دا: د د		ID#:	SIVIN-U1			
	Simulate the inputted code by the user. Test if code displays								
.	correctly on the								
Description:	LCD screen.				Type:				
Tester Inform					1	_			
	Name of Tester:				Date:				
Hardware									
Ver:	1.0								
	Materials:								
	Software: securitySystemCode								
	https://github.com/camdeno/ECE-411-Team-5/blob/main/securitySystemCode.ino								
	Hardware: ATMega328PU, Keypad, LCD Screen								
	Make sure all components are connected, code is displaying correctly, code is cleared								
	Make sure all cor	mponents are connected, code is	display	ing corr	ectly, co	de is cleared			
		mponents are connected, code is code is cleared if "C" is pressed,		_	•				
Setup:		·		_	•				
•	after each input,	·		_	•				
	after each input, microcontroller.	code is cleared if "C" is pressed,	correct,	/incorre	ct code is	s detected by			
	after each input, microcontroller.	code is cleared if "C" is pressed, Expected Result	correct,	/incorre	ct code is	s detected by			
•	after each input, microcontroller.	code is cleared if "C" is pressed, Expected Result Code displays on the LCD	correct,	/incorre	ct code is	s detected by			
•	after each input, microcontroller.	code is cleared if "C" is pressed, Expected Result Code displays on the LCD screen	correct,	/incorre	ct code is	s detected by			
Step	after each input, microcontroller. Action	Expected Result Code displays on the LCD screen correctly, without overwrite,	correct,	/incorre	ct code is	s detected by			
Step	after each input, microcontroller. Action Enter Random	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap	correct,	/incorre	ct code is	s detected by			
Step	after each input, microcontroller. Action Enter Random	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues	correct,	/incorre	ct code is	s detected by			
Step	after each input, microcontroller. Action Enter Random Code Enter Incorrect	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues Print Incorrect code message	correct,	/incorre	ct code is	s detected by			
Step 1	after each input, microcontroller. Action Enter Random Code Enter Incorrect	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues Print Incorrect code message and clear the code	correct,	/incorre	ct code is	s detected by			
Step 1	after each input, microcontroller. Action Enter Random Code Enter Incorrect	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues Print Incorrect code message and clear the code Print correct code message	correct,	/incorre	ct code is	s detected by			
1 2	after each input, microcontroller. Action Enter Random Code Enter Incorrect Code Enter Correct	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues Print Incorrect code message and clear the code Print correct code message and clear	correct,	/incorre	ct code is	s detected by			
1 2	after each input, microcontroller. Action Enter Random Code Enter Incorrect Code Enter Correct Code	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues Print Incorrect code message and clear the code Print correct code message and clear the code	correct,	/incorre	ct code is	s detected by			
3	after each input, microcontroller. Action Enter Random Code Enter Incorrect Code Enter Correct	Expected Result Code displays on the LCD screen correctly, without overwrite, overlap or any other issues Print Incorrect code message and clear the code Print correct code message and clear	correct,	/incorre	ct code is	s detected by			