



Turnover Spec Sheet

Thank you for choosing Baked Studios, we look forward to collaborating with you on this project! Please find below the files we require in order to work efficiently to create the best quality visual effects possible.

Naming Convention

ShowID_seq_Scene_Shot
(ex. AVR_VFX_001_0010 for "Avengers", VFX, scene 1, shot 1)

File Format

16 bit Scanline EXRs, Linear Color Space

OR

10 or 16bit DPXs, Full Range Color

Framing

All Pulls should be exported uncropped, same as source aspect ratio. A framing chart should be supplied if available.

Camera Data

If not On-Set Supervised by Baked personnel, camera data should be supplied including Focal Length, Camera, Height, Tilt and Distance to Subject along with any filtration used.

Lens Distortion Grids if recorded

Color Pipeline Worksheet and applicable LUTS and CDL's for matching Dailies Grade

References

A cut of the whole film in progress to gain an understanding of each shot.

A context stringout of each scene with mockup VFX in the edit and shot name overlay.

VFX mockup references of each separate shot in the correct dailies colorspace.

Tracking Documents

An excel sheet of each turnover listing the **Shot Name**, **Frame Count** and **Picture Reference**.