## Bitcoin Cryptography: Hash Functions and Elliptic Curves

Ryan X. Charles
Blockchain University
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Ryan X. Charles
Founder of Datt (datt.co)
twitter.com/ryanxcharles
github.com/ryanxcharles



## Outline

Hash functions
Base 58
Blocks, Transactions, Addresses
Elliptic Curves
ECDSA: Private keys, Public keys, Signatures
Bonus: Encryption, HMAC



Ryan X. Charles
Founder of Datt (datt.co)
twitter.com/ryanxcharles
github.com/ryanxcharles



- data → hash(data)
- Hash value is always the same number of bytes (e.g. 20, or 32)
- Fast: Can "easily" compute hash from data difficulty is O(N)
- Irreversible: Cannot compute data from its hash
- Sensitive: Changing the data changes the hash
- Unique: Cannot find to datas with same hash
- "Random": All bits are equally likely to be 1 or 0



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Founder of Datt (datt.co)
twitter.com/ryanxcharles
github.com/ryanxcharles



- md5, 20 bytes ← thoroughly broken
- sha1, 20 bytes ← known to be weak
- sha2:
  - sha256, 32 bytes ← used by bitcoin
  - sha512, 64 bytes ← used by some bitcoin standards
- ripemd160, 20 bytes ← used by bitcoin



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twitter.com/ryanxcharles
github.com/ryanxcharles



- Data: "example data to be hashed"
- sha1: c9e38c7dd778cdeffcdff7188c1a4c4d3c767e3b
- sha256:
  aa2356b0d9098e8fc3cdfe63a07a83c85533d06ea6270abf50e5ef7dc60620f9
- sha512:

760e5df6338ca1a3218fb9f7e5a2e9d20984c3c707f918feb1231c8715636100 ff2d484972db370e46b4f8eaaf3294a95191ad6e9f7ebef2d4ffb5c7bef3a13a

- sha256sha256:
  - 08dbfcea88a9fc1b9a91ca40de59bb0f30e99285ff4f4019f6b4c9509043b00b
- ripemd160: 64988b52845db1905cbf2530a9f60c666c8836f2
- sha256ripemd160: 200fbb165d5d9e31ad72ca7fa31618f5dfd4bfd7



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- Data: "example data to be hashed"
- sha256:

aa2356b0d9098e8fc3cdfe63a07a83c85533d06ea6270abf50e5ef7dc60620f9

- Data: "example data to be hasher"
- sha256:

f262ace1a6301f1cc2d3d1a7302a2c31f52e33ed8649919dece76b2cf99df806

- Data: "ezample data to be hashed"
- sha256:

c69f060fd8c134665522b01e6d67a4468732a2954851c9f923f8cb145db8b9f5

- Data: "example data to be hashed" ← notice space at end
- sha256:

980325f4686b53a30fd96592fcf9b6248b1b0d334abf47d2c70e39d5aa4a4acb



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## Transactions and Blocks

- Transaction ID: sha256sha256 hash of the transaction then always reversed when displayed
- Block ID: sha256sha256 of the block then always reversed when displayed
- Hash of genesis block: 6fe28c0ab6f1b372c1a6a246ae63f74f931e8365e15a089c68d619000000000
- ID of genesis block: 00000000019d6689c085ae165831e934ff763ae46a2a6c172b3f1b60a8ce26f



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## Base 58

- Base 10: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9
- Base 2 (binary): 0, 1
- Base 16 (hex): 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, a, b, c, d, e, f
- Base 64: 0 9, a z, A Z, +, / (and = for padding)
- Base 58: similar to base 64, but only alphanumeric, and no confusingly similar characters like uppercase i and lowercase L. Set:

123456789ABCDEFGHJKLMNPQRSTUVWXYZabcdefghijkmnop qrstuvwxyz



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github.com/ryanxcharles



#### Base 58

- Data: "example data"
- Base58: 2v4VTbT14Bb7tVU4Q
- Data: "example data 2"
- Base58: eJdMDAKCH14zqi4DMKX
- Data: "example data 3"
- Base58: eJdMDAKCH14zqi4DMKY



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github.com/ryanxcharles



## Base 58 Check

- What if someone is copying a Base 58 value by hand? Would be nice to have a checksum to check for errors ...
- Base58(Data + hash(data))
- Base58Check Encode: Find the first four bytes of sha256sha256(data), and append to data, then Base58 encode
- Base58Check Decode: Base58 decode, then parse data as everything but the last four bytes, and confirm that the last four bytes equal the first four bytes of sha256sha256(data)



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github.com/ryanxcharles



## Base 58 Check

- Data: "example data"
- Base58Check: DXjqxEXcqRyEsbyWmsG2a8
- Data: "example data 2"
- Base58Check: 5D71bmikb468yPvud1vYLXbbH
- Data: "example data 3"
- Base58Check: 5D71bmikb468yPvud1ve55ADa



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## Addresses

- An address is the sha256ripemd160 hash of a public key (usually a compressed public key)
- When displayed visually, addresses are displayed in base58check notation. They are also prepended with a 0x00 byte (if they are pubkeyhash addresses), or with a 0x05 (if they are a p2sh address)
- It so happens that when encoded this way, normal addresses always start with a "1" and p2sh addresses always start with a "3"
- Example address: 1343UaYEDYpbHQH2KF24mxTJ9GGXbzrGX9
- Example p2sh: 3GENUmnERtWfQct4NegomUqqtZuzYGPwBS



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## Addresses

- Privkey (base58check, Wallet Import Format, WIF):
   KzNFuKHmB5FZ2XwD6uYsgTUQTuknYivxSQzRJpmc1XQKZykWfnHx
- Pubkey (DER hex, compressed): 03ff2177e270d216092f8353f63700a58c13d8e85c1d3461b56c 05edf2d8d9e7f5
- Address (base58check):
   19ThKWQcibfXNwmRRhdU1Wk8gz6y3usmU8



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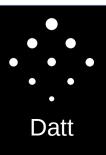


# Hash Function Summary

- Transactions and Blocks IDs are sha256sha256 hash – reversed bytes in hex when displayed
- Addresses are a version byte plus a sha256ripemd160 hash of the public key (compressed or uncompressed) – base58 check encoded when displayed



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## Some Context on ECDSA

- Bitcoin transactions involve "signing"
  - Technically, transactions don't need to involve signatures, but they almost always do
- ECDSA: Elliptic Curve Digital Signature Algorithm
  - ECDSA can: create a signature from data and privkey
  - ECDSA can: validate a signature from data and pubkey
- Signatures and public keys occur in transactions (private keys are kept private, of course)
- Bitcoin's core protocol does not use encryption
  - ECDSA is "cryptography", but not "encryption"
- ECDSA is based on mathematics of Elliptic Curves

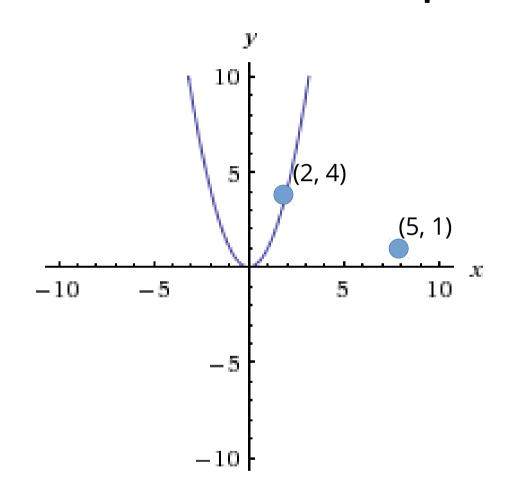


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# Basic Math: Numbers, Points, Eqns

- A number: 5
- A point: (5, 1)
- An equation:  $y = x^2$
- A solution:
  - y = 4, x = 2
  - Or, (2, 4)
- All solns: {(x, y)}





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github.com/ryanxcharles



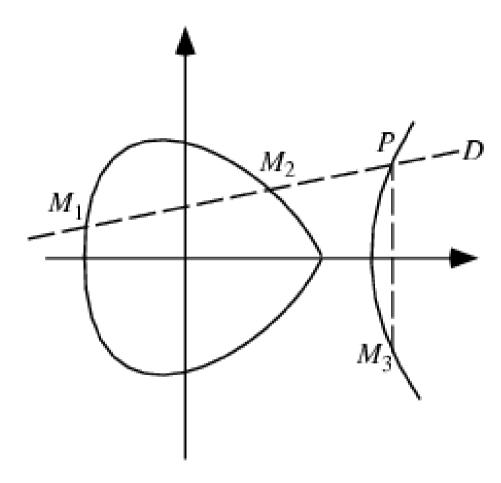
# Elliptic Curves

Points on an EC are solutions to this eqn:

$$y^2 = x^3 + ax + b$$

$$M_3 = M_1 + M_2$$

Image Credit: Wolfram





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# Elliptic Curves

- Can define "addition" and "multiplication" of points to get a **field**
- A field is a set of points: X = (x, y)
  - With addition operation:  $(x_1, y_1) + (x_2, y_2) \rightarrow (x_3, y_3)$
  - Multiplication defined as:  $2 * (x, y) \rightarrow (x, y) + (x, y)$
  - Commutative:  $(x_1, y_1) + (x_2, y_2) = (x_2, y_2) + (x_1, y_1)$
  - Associative:  $((x_1, y_1) + (x_2, y_2)) + (x_3, y_3) = (x_1, y_1) + ((x_2, y_2) + (x_3, y_3))$
  - ...and all the other properties of a mathematical field



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# Elliptic Curve Cryptography

- Cryptography you can do with elliptic curves:
  - Sign and verify data ← used by bitcoin
  - Encrypt and decrypt data ← not used by bitcoin
- EC Crypto is based on finite fields not continuous curves as you might think
  - The same equations and operations apply but cannot be visualized as a curve
- Confusingly, finite fields do not look like curves



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github.com/ryanxcharles



# Elliptic Curve Cryptography

- Mathematically possible to subtract:
- If A + B = C, then B = C A
- ...but this is computationally impracticable: equivalent to solving Discrete Logarithm Problem
- A = 2 B = B + B ...
- If you know "A" and "2", you can only find B from brute force try every value until you get it.
- Quantum computers can solve discrete log problem problem for EC crypto!



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github.com/ryanxcharles



# secp256k1

- The curve used by bitcoin specified by curve and finite field parameters: (a, b, p, n, G, h)
- $y^2 = x^3 + ax + b$  (as always for elliptic curves)
- a = 0, b = 7
- $p = 2^{256} 2^{32} 2^9 2^8 2^7 2^6 2^4 1$
- n = 115792089237316195423570985008687907852837564279074904382605163141518161494337
- G = (55066263022277343669578718895168534326250603453777594175500187360389116729240, 32670510020758816978083085130507043184471273380659243275938904335757337482424)
- h = 1
- N: "order" = "largest private key"
- G: "base point"



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github.com/ryanxcharles



# Private Keys and Public Keys

- A private key is a number in the range (0, N)
- A public key is a private key times G
- Public Key = Private Key \* Base Point
- P = pG
- If p = 5, then P = 5G, or:
  - P = 5 \* (x, y)
  - P = (21505829891763648114329055987619236494102133314575206970830385799158076338148, 98003708678762621233683240503080860129026887322874138805529884920309963580118)
- Never use "5" as a private key! Generate a random number in range (0, N)



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github.com/ryanxcharles



# Private Keys and Public Keys

- A randomly generated private key and corresponding public key
- p = 79166932645790398746161737314012976057631666974820812284863365219350761232064
- Bitcoin base 58 check format: L35wVgKWPyfeMzNUWQR3D2MtjCUzMyrvFpN9R44NTZbhcCea6kyS
- P = (14940432162225245106778043682370687268864377313694688834137709913105567990260, 22312549033088701518791571940340055302090435747572883935510928095745029494859)
- DER compressed hex format: 032107fc24b3569f2feda301c7efc07f56fc8ab6870e61f03dcd93dbd9088a41f4

fullnode> var privkey = Privkey().fromRandom()

fullnode> privkey.bn.toString(10)

'79166932645790398746161737314012976057631666974820812284863365219350761232064'

fullnode> privkey.toString()

'L35wVgKWPyfeMzNUWQR3D2MtjCUzMyrvFpN9R44NTZbhcCea6kyS'

fullnode> privkey.toString()

fullnode> var pubkey = Pubkey().fromPrivkey(privkey)

fullnode> pubkey.point.getX().toString(10)

'14940432162225245106778043682370687268864377313694688834137709913105567990260'

fullnode> pubkey.point.getY().toString(10)

'22312549033088701518791571940340055302090435747572883935510928095745029494859'

fullnode> pubkey.toHex()

'032107fc24b3569f2feda301c7efc07f56fc8ab6870e61f03dcd93dbd9088a41f4'



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## **ECDSA**

- Given private key and data, need to produce a signature
- Given signature, data, and public key, need to confirm that signature is for corresponding private key
- ECDSA: Elliptic Curve Digital Signature Algorithm
- An ECDSA signature consists of two numbers, r and s.
   Although a pair of numbers, it is not a point.



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twitter.com/ryanxcharles
github.com/ryanxcharles



# ECDSA - Sign

- 1. Calculate e = HASH(m), where HASH is a cryptographic hash function, such as SHA-2.
- 2. Let z be the  $L_n$  leftmost bits of e, where  $L_n$  is the bit length of the group order n.
- 3. Select a **cryptographically secure random** integer k from [1, n-1].
- 4. Calculate the curve point  $(x_1, y_1) = k \times G$ .
- 5. Calculate  $r = x_1 \bmod n$ . If r = 0, go back to step 3.
- 6. Calculate  $s = k^{-1}(z + rd_A) \mod n$ . If s = 0, go back to step 3.
- 7. The signature is the pair (r, s).

- Pseudocode credit: Wikipedia
- (Caveat: Not all details here do not rely on for implementation)



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github.com/ryanxcharles



# ECDSA - Verify

- 1. Check that  $Q_A$  is not equal to the identity element O, and its coordinates are otherwise valid
- 2. Check that  $Q_A$  lies on the curve
- 3. Check that  $n imes Q_A = O$

#### After that, Bob follows these steps:

- 1. Verify that r and s are integers in [1, n-1]. If not, the signature is invalid.
- 2. Calculate e = HASH(m), where HASH is the same function used in the signature generation.
- 3. Let z be the  $L_n$  leftmost bits of e.
- 4. Calculate  $w = s^{-1} \mod n$
- 5. Calculate  $u_1 = zw \bmod n$  and  $u_2 = rw \bmod n$ .
- 6. Calculate the curve point  $(x_1,y_1)=u_1 imes G+u_2 imes Q_A$ .
- 7. The signature is valid if  $r \equiv x_1 \pmod{n}$ , invalid otherwise.
- Pseudocode credit: Wikipedia
- (Caveat: Not all details here do not rely on for implementation)



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## ECDSA - Extra Details

- It is possible to derive candidate public keys from a signature

   which can be compared to the hash of a public key to see if
   a signature is valid. Makes possible "Bitcoin Signed Message"
- Generating a signature involves a random value "k". This value needs to be unpredictable, but can be computed deterministically from the data and the private key standard for this is RFC 6979. This is actually safer than a purely random value, in case your entropy pool is broken. Also helps validate the signature algorithm is working correctly by comparing to known test vectors.



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github.com/ryanxcharles



# ECDSA - Summary

- **ECDSA Sign**: Privkey + hash(data) → (r, s)
- ECDSA Verify: (r, s) + hash(data) + Pubkey → valid | invalid
- Cannot derive privkey from pubkey
- Cannot derive privkey from signature
- Use RFC 6979 deterministic k
- Only the person with the private key can make a signature for that public key – but anyone with the public key can verify it



Ryan X. Charles
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twitter.com/ryanxcharles
github.com/ryanxcharles



## Conclusion

- Bitcoin does not use encryption
- Bitcoin uses hash functions to identify data (transactions, blocks, addresses), and for proof-of-work
- Bitcoin uses ECDSA to sign and verify transactions



Ryan X. Charles
Founder of Datt (datt.co)
twitter.com/ryanxcharles
github.com/ryanxcharles



# Bonus: Encryption

- Encryption is not a part of the core bitcoin protocol
- However, it is wise to encrypt your private keys when storing on a hard drive
- Almost all encryption protocols are base on AES, a block cipher, which must be combined with a mode of operation, such as CBC, and a MAC
- AES: encrypt a 128 bit block of data
- AES+CBC: encrypt data of any size
- AES+CBC+HMAC: encrypt data of any size and know it hasn't been tampered with during transmission
- ... "if you're typing AES into your application, you're doing it wrong" usually wisest to use standard libraries to encrypt/decrypt to minimize chance of error



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github.com/ryanxcharles



## Bonus: HMAC

- It is common to use hash functions as a MAC, or "message authentication code"
- By hashing data and checking the hash, you can be sure data hasn't change during transmission
- To prevent attacks like rainbow tables, hashing is often combined with a key. But some poor constructions, such as simply concatenating key with data, lead to exploits, such as changing data to contain bits of key, or vice versa (see Amazon) [1]
- HMAC(data, key) = hash(hash(data) + hash(key)) ...plus some other complications, basically
- Protip: If you ever find that you're hashing data and a key to ensure integrity, you should probably be using HMAC and not just a hash

[1] http://rdist.root.org/2009/05/20/amazon-web-services-signature-vulnerability/



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github.com/ryanxcharles



## Homework

- Generate some data of any kind, then run each of these hash functions on the data: sha1, sha256, sha512, sha256sha256, ripemd160, sha256ripemd160
- Generate some data of any kind, then find the Base58check encoded form of that data. Try decoding the data and be sure your get your data back.
- Generate a public key from a private key.
- Sign some data with ECDSA. Verify that the signature is correct.



Ryan X. Charles
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twitter.com/ryanxcharles
github.com/ryanxcharles

