

TP04: Coding the robotic factory model in Java: Structural view

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The goal of this exercise is to code in Java the **class diagram** you drew during the previous practical session (TD). Photos of the various class diagrams produced by the different teams have been uploaded to the course's **eCampus** website. You are free to use these as inspiration for building your own model of the factory, keeping in mind that these diagrams are *not perfect*, and there is no single way to model a system.

Moreover, these diagrams were created before you had learned all the concepts and best practices in modelling introduced later in class, such as `abstract classes` and the `Single Responsibility Principle`. Translating the class diagram into Java thus provides an opportunity to **improve** your design using these concepts and best practices, and to **enhance** it where necessary.

1 Robotic factory

As discussed in class, the robotic factory is inspired by [Hasso-Plattner Institute's Cyber-Physical Systems Lab](#) (Figure 1).

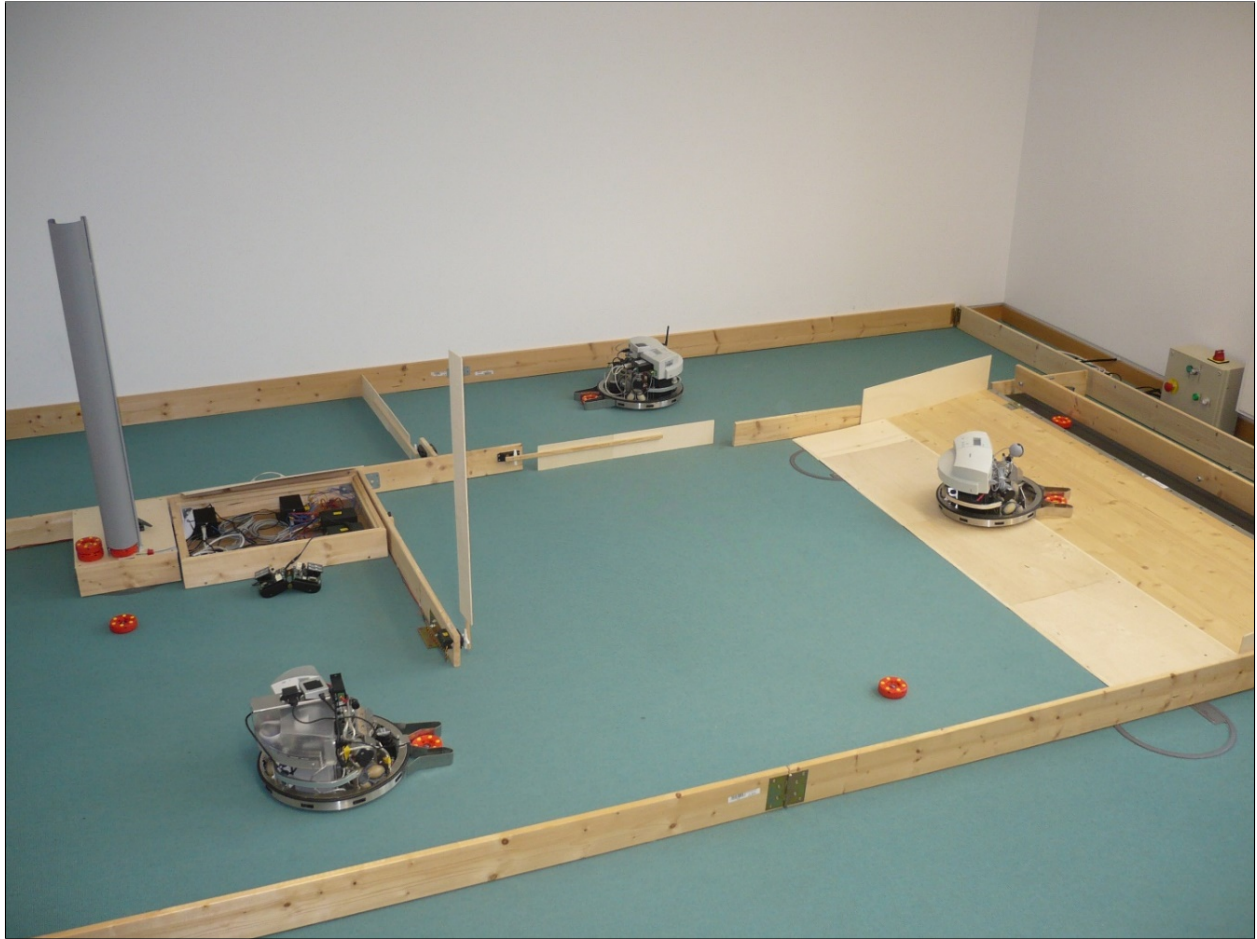


Figure 1: The robotic factory from the Hasso-Plattner Institute's Cyber-Physical Systems Lab.

Factory overview

As illustrated in the floor plan in Figure 2, the factory consists of various rooms where machines are installed. These machines are designed to perform specific processing tasks on the washers produced by the factory.

Inside this factory, robots transport washers between the different production machines. When needed, these robots can go to charging stations to recharge their batteries until they have enough energy to resume their work.

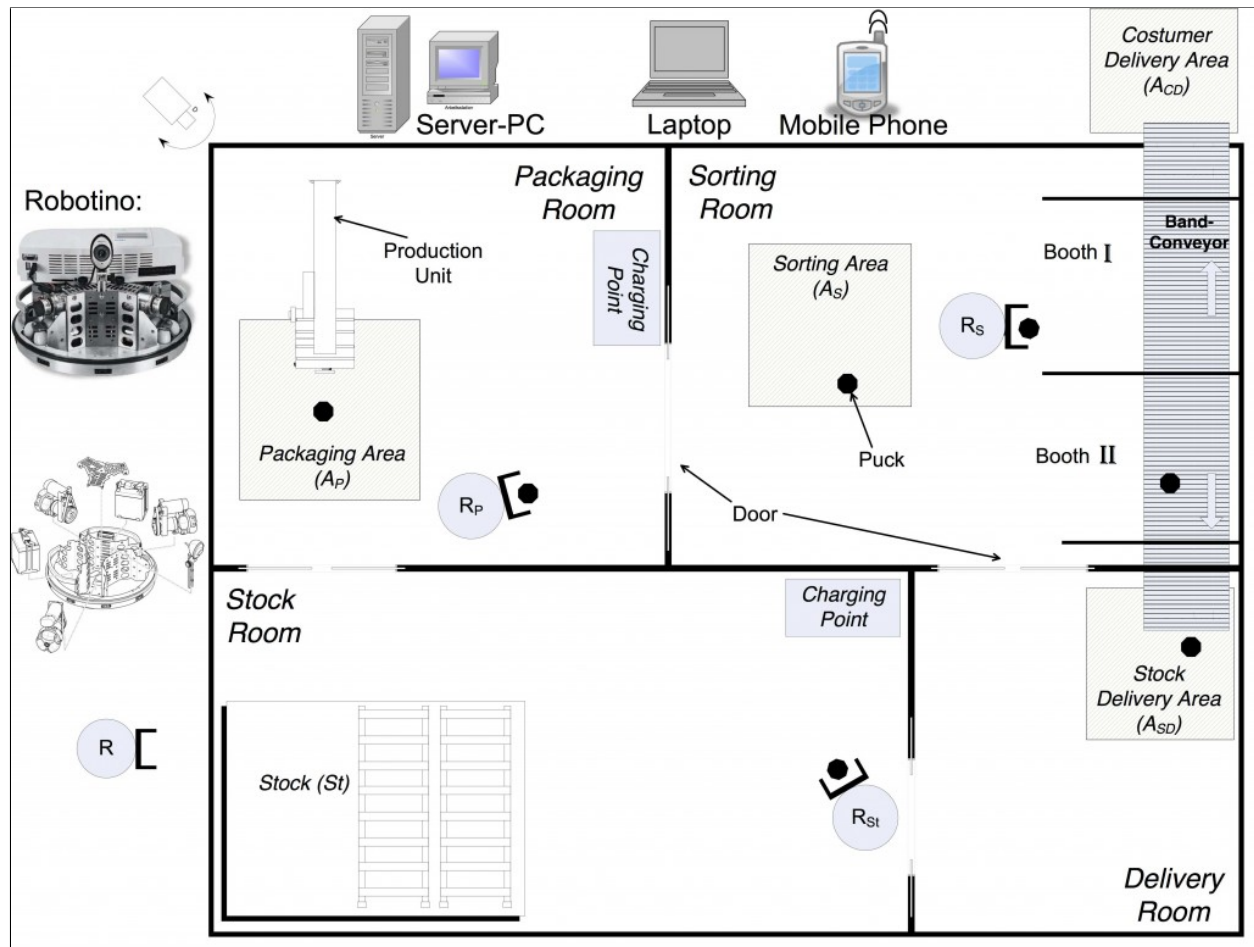


Figure 2: Floor plan of the robotic factory

System simulation

When designing systems such as an automated production factory, simulation is very useful for evaluating various properties such as:

- The amount of goods that can be produced per unit of time.
- The number of robots required to transport goods from one machine to another.
- The battery capacity required for the robots to produce this quantity of goods without spending too much time at the charging stations.

The simulator you will develop for this project will visualize the behaviour of the robotic factory. Specifically, this includes displaying events like robots moving through the building while transporting items, the opening of automatic doors, and making rough estimates of the robots' energy consumption. These aspects will be covered in more detail in later practical sessions.

System components

We will first model the **components** of the robotic factory, which consists of:

1. A factory.
2. Rooms and doors, including production areas.
3. Production machines located in the production areas.
4. Robots.
5. Robot charging stations.
6. Washers produced by the factory.

2 Creating a **Component** class

We will consider all these objects as **components** of the factory and represent their **position** in the factory using Cartesian coordinates (**x** and **y**) on the floor plan of the building.

1. Create a base class named **Component** that defines common attributes for all factory components, such as their position on the factory floor and their dimensions. If necessary, create additional classes for these aspects.

TODO : Link with the previous practical session on the factory containing robots.

Modelling different component types

2. Using the class inheritance concept covered in class, create classes for each type of factory component. Add the attributes you consider useful for these types.

Modelling the factory and its components

3. Create a class to model the factory and its components. Do not forget reference-type attributes, such as the various components contained within the factory.

Overriding the object display method

3. Override the **toString()** method in each class to customize their **Console** output.

3 Instantiating and displaying a factory

To test your model:

1. Create a test class containing a `main()` method.
2. In the `main()` method, instantiate a robotic factory with:
 - (a) **Three rooms**, each containing:
 - **A production area with a production machine.**
 - (b) **Three robots.**
 - (c) **One charging station.**
3. Display the factory in the `Console`.
4. Verify that the string representation of the factory is correct.