+1 (914) 536-5459 Rye, NY 10580

Cameron Goddard

camerongoddard.com

csg83@cornell.edu
GitHub • LinkedIn

Education

Cornell University, College of Arts & Sciences

B.A. in Computer Science

Minor in Electrical and Computer Engineering

Ithaca, NY Expected May 2025 GPA: 3.63, Dean's List

Related Courses (* = *currently taking*): Operating Systems, Computer Architecture*, Systems Programming, Data Structures and Functional Programming, Design with Embedded OS, Computer Networks*

Technical Skills

- Languages: C, C++, Python, Java, Swift, HTML, CSS, JavaScript, OCaml
- Tools: Linux, Git, GitHub, CMake, Docker, Xcode, VS Code, Arduino
- Libraries: Cocoa, SwiftUI, Matplotlib, pandas, NumPy

Work Experience

CommScope Lowell, MA

Software Engineer Intern

May 2023 - Present

- Writing and automating tests for end-to-end 4G LTE and 5G radio software
- · Performing overhauls of laboratory system architecture

Cornell Computing & Information Science

Teaching Assistant

Ithaca, NY Aug 2022 - Present

- TA for CS 4410: Operating Systems (Fall 2023)
 TA for CS 3410: Computer System Organization and Programming (Fall 2022)
- Consultant for CS 2110: Object-Oriented Programming and Data Structures (Spring 2023)
- Teach students in a weekly lab session, hold office hours, grade projects and preliminary exams

Team Experience

Cornell Rocketry Team

Ithaca, NY

Embedded Software Engineer

Oct 2021 - Present

- · Building embedded software for flight control and payload deployment for high-powered rockets
- Designing and writing flight software in C++ for the RP2040 microcontroller to interface with sensors and radio
- Finished 2nd overall out of 183 university teams in the international Spaceport America Cup competition

Alpha CubeSat

Ithaca, NY

Flight Software Engineer

July 2023 - Present

Writing and testing flight software for a 1U CubeSat designed to verify the performance of an experimental light sail

Cislunar Explorers CubeSat

Ithaca, NY

Flight Software Lead

Feb 2022 - May 2023

- Led a team of 5 students developing flight software for the Cislunar Explorers CubeSat mission, which aimed to test water-electrolysis propulsion and optical navigation in space
- Wrote and designed software to control propulsion system, water electrolysis, attitude control, and telemetry downlink
- · Designed software to interface with robust mission simulation system to validate correctness ahead of launch

Selected Project Experience

Big Red Dining

Dec 2022 - Present

Independent Project in Swift

<u>GitHub</u>

- Designed and programmed a macOS menu bar app in Swift to display Cornell dining hall menus and hours
- Interface with the public Cornell Dining API to provide always up-to-date dining information
- Utilize third-party libraries such as the Sparkle auto-update framework and LaunchAtLogin