Team Union

Testing Notes of CoffeyBeanz Code

Code Tested Wednesday, November 28th

For the testing of OSMIR, I tested their input validation through lots of empty strings. Through this method, I saw that there was no validation in Medical Info (if I left all fields blank it would override the previous injury with blanks). I found that there was no way to edit or change the trainer name assigned to an athlete, and if I deleted the player sport by just backspacing, it would take the player completely off the menu. If a new player was created and all the fields left blank, then there was no way to edit that player's info later. I did not see a way to remove trainers. When testing, I saw there was no email validation, so I could put in any data and it would be stored as the email. For their search bar, the search must be by full name, as just searching by first name does not work. I felt it would be nice to have a drop-down menu for changing status. Lastly, I encountered some null pointer exceptions with out of bounds indices when initializing a trainer. I did not see any Junit tests in the file I was given, but their presentation said they had some.