

Cameron Aaron

Product Manager | Ex-Hubber |
Google Product Expert | CS and Psy
Double Major @ Connecticut College

Contact Information

Address

Phone 818-385-7117

Email Address cameronaaron1@gmail.com

Website

https://www.linkedin.com/in/kamisama/

Skills & Hobbies

Bioinformatics

Git

Mercurial

HTML

CSS

JS

Pandas

Work Experience

BardoVR
Community Managment Intern

Building Immersive Media Experiences To Promote Health & Wellbeing. We are starting with AfterDeath AfterDeath is a game-based, interactive virtual reality simulation of the Tibetan Book of the Dead, which describes the journey consciousness takes from the moment of death until its rebirth in another form. Using the mechanism of an immersive psychedelic "trip" through otherworldly environments, AfterDeath will be both a unique

gaming experience and a pathway to understanding personal attitudes, desires, and

C19 | BayShield

aversions.

(Aprl 2020 - Current)

(April 2020 - Current)

Backend Team Engineering Lead

Connecticut College

(December 2019 - current)

Computational Biology and Informatics Researcher

• Created Apache spark pipeline to analyze single nucleotide polymorphisms • Used Google Cloud Life Sciences to Process, analyze, and annotate genomics • Created algorithms to Analyze medical imaging from DICOM files in order to better identify an abnormality • Engineered a web app to pull in digital medical records, Biometric data from wearables, and genetic info into one place • Developed a Python application to collect and analyze EEG data

Connecticut College

(August 2017 - Current)

CameLAB Neuroscience Lab Research Assistant

• Set up experiments using 3D Reach Tracker, EEG and eye-tracking technology • Used Matlab to analyze data

Connecticut College

(August 2019 - December 2019)

Cyber Security and Network Infrastructure Researcher

• Conducted a 2019 audit of the college's security and infrastructure • Setup internal bug in order to access the network from the outside • Presented findings to the entire Computer Science department • Created a detailed report for the Chief information security officer of Connecticut College

Google (August 2016 - Current)

Product Expert- Project Fi and Pixel Product Help Forum

Volunteer on Google product forums to help answer user questions Recognized for good service by being asked by Google to join the Top Contributor Program.

GitHub (May 2019 - September of 2019)

Community Support Intern

• An interdisciplinary role that involves machine learning • Work with cross-functional stakeholders in Operations, Product, Engineering, and Legal to support product launches • Develop and execute support strategies that align with product goals • Provide operational suggestions to scale product support • Streamline complex processes and implement workflows designed to increase efficiency

GitHub

(September 2019 - December 2019)

Software Engineer

• Worked across teams to make the customer's experience even better through engineering efforts • Worked on the GitHub.com • Worked in Ruby on Rails

Wurrly (May 2015 - August 2015)

QA ENGINEER

• Performed Regression Testing for Wurrly application • HLS encoding • Developed test strategies, plans and test cases • Developed Automation scripts • Took ownership of Bugs • verifying fixes for defects • Test and find bugs on the backend • Track down and figure out how to replicate user reported issues • Creates pull requests • Content

Languages **Python** Java Ruby on Rails SOL Dart Flutter Swift React JS **React Native** Certifications **Cloud Engineering with GCP by Google Cloud**

Google IT Support by Google

Architecting with Google Compute Engine

Google Cloud

Google Cloud G Suite Administration Specialization

Google IT Automation with Python

Publications

Variations 2E

Finding the perfect Fit an article within Issue 2 (Spring 2019): The 2e Friendly Workplace

The Bridges 2e Center for Research and **Professional Development Panelist** Vision & Leadership 2e Symposium 2019

Ted-Ed Club Bridges Academy

Speaker and Founder

TED-Ed Talk: Can Machines Be Creative? A look into Machine Intelligence. Gave TED Talk exploring this question that has been in the minds of people everywhere since the dawn of the age of the machine Discussed that through the years, machines have evolved, literally, and we have the capacity to create machines that can learn with no human interaction, via trial and error not unlike how humans learn, evolve, and adapt to our rapidly changing environment Invited to participate and attend the TED-Ed HQ as a Student Leader for TED-Ed Weekend Event

FIRST FRC Team 4019

(January 2013 - January 2016)

(May 2016 - July 2017)

Senior Captain of Public Relations and Marketing

- •Reach out to companies and see how we can create a mutually beneficial relationship.
- •Acquired sponsors for the team •Responsible for advertising and promotion of team
- ·Coordinated community outreach activities ·Worked as an ambassador to expand the education of STEMS in school •Acquired a comprehensive portfolio of corporate contacts
- •Responsible for production of print and video promotion products

Connecticut College

(July 2018 - July

ROBOTICS AND ARTIFICIAL INTELLIGENCE LAB MANAGER/ARTIFICIAL INTELLIGENCE 2019) RESEARCH ASSOCIATE

•Work in the lab of Computer Science Chair Professor Gary Parker •Work on Double Robot, Hardware NN, and Autonomous MIP projects

Education

Connecticut College

(August 2017 - May 2021)

COMPUTER SCIENCE AND PSYCHOLOGY MAJOR / COGNITIVE SCIENCE MINOR

Honors & Awards

Bridges Diamond Awards

Caught in the Act Award

Science Leaders