Cameron Bibb

PROFILE

Software engineer specializing in full-stack development, backend system design, and data streaming. Experienced in JavaScript, TypeScript, Go, Ruby, React, and PostgreSQL, with a strong focus on building scalable, maintainable applications. Creator of Willow, an open-source change data capture framework. Strong problem-solving skills with focus on writing clear, maintainable code, and collaborating on scalable technical solutions.

PROFESSIONAL EXPERIENCE

Creator, Software Engineer, Willow

2024 - present

Willow (willow-cdc.github.io ☑) is an open-source framework for creating change data capture (CDC) pipelines. It reflects database changes to a cache in near real-time.

- Developed a CDC framework reducing pipeline setup from 9 steps to 4 steps.
- Built a KafkaJS connector to transform and cache Kafka events.
- Resolved Debezium configuration issues allowing multiple pipelines per database.
- Enabled least-privilege access, eliminating superuser requirements.
- Designed a REST API for pipeline lifecycle management (Express).
- Built a pipeline management UI (React, Material UI).
- Authored a technical case study on Willow's design and architecture (willow-cdc.github.io/case-study ☑).

Software Engineer, Self-Employed

2021 - 2024

Designed and built full-stack applications with a focus on web development and developer tooling:

- Requests A webhook testing tool for debugging event-driven applications (JavaScript, React, PM2, DigitalOcean, Nginx, MongoDB).
- BackLog Update A full-stack web app for managing a personal video game backlog (Ruby, Sinatra, PostgreSQL).
- Developed APIs, integrated databases, and handled authentication to create functional web applications.
- Deployed projects on cloud platforms, configuring servers and optimizing performance.

Web Administrator & Digital Media Lead,

2021 - 2023

First United Methodist Church, Lexington, KY

- Managed and updated WordPress websites, improving usability and accessibility (HTML, CSS, JavaScript).
- Led live-streaming and A/V operations, ensuring high-quality broadcasts.
- Trained and managed a team of staff and volunteers on streaming software, cameras, and audio equipment.

(#) SKILLS

Back-End: Node.js (Express), Ruby (Sinatra), Go, PostgreSQL, MySQL, MongoDB, Redis, REST APIs, Kafka, WebHooks

Front-End: JavaScript, TypeScript, React, Material UI, HTML, CSS, TailwindCSS, jQuery, Jest

Cloud & DevOps: AWS, DigitalOcean, Heroku, Docker, Git/Github, Linux, Bash

Other: OOP, Event-Driven Architecture, Change Data Capture (Debezium)

ℰ EDUCATION

Launch School 2021 - 2024

Multi-year, mastery-based software engineering curriculum. Read more at launchschool.com/employers 🗵

Asbury Theological Seminary, M.Div. & M.A., Theological Studies

2010 - 2016

East Carolina University, B.A., Philosophy

2003 - 2008