ME 570: Robot Motion Planning

Homework 2 Report

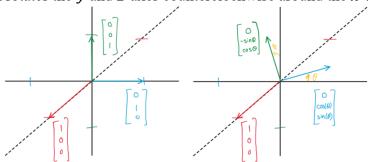
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Problem 1: Rotations

Question 1.1 report – Geometric Reasoning of the Rotation Matrices

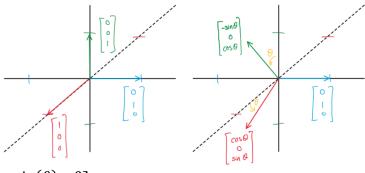
$$R_1(\theta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta) & -\sin(\theta) \\ 0 & \sin(\theta) & \cos(\theta) \end{bmatrix}$$

This rotation matrix rotates the y and z-axes counterclockwise around the x-axis



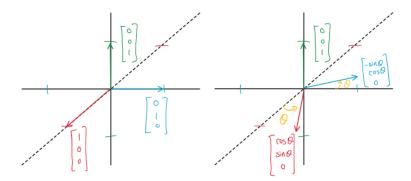
$$R_2(\theta) = \begin{bmatrix} \cos(\theta) & 0 & -\sin(\theta) \\ 0 & 1 & 0 \\ \sin(\theta) & 0 & \cos(\theta) \end{bmatrix}$$

This rotation matrix rotates the x and z-axes counterclockwise around the y-axis



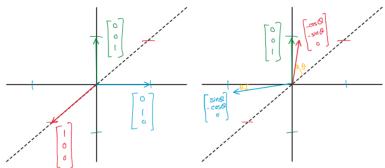
$$R_3(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) & 0\\ \sin(\theta) & \cos(\theta) & 0\\ 0 & 0 & 1 \end{bmatrix}$$

This rotation matrix rotates the x and y-axes counterclockwise around the z-axis



$$R_4(\theta) = \begin{bmatrix} -\cos(\theta) & \sin(\theta) & 0\\ -\sin(\theta) & -\cos(\theta) & 0\\ 0 & 0 & 1 \end{bmatrix}$$

This rotation matrix reflects the x and y-axes across the z-axis and then rotates them counterclockwise.



Problem 2: Free Configuration Space for a Two-Link Manipulator

Question 2.1 report – Coordinate Transformations

1. The coordinates of the point given in β_1 , denoted as β_1 p:

$${}^{\mathcal{W}}p = {}^{\mathcal{W}}R_{\beta_1}{}^{\beta_1}p + {}^{\mathcal{W}}T_{\beta_1}$$
 where ${}^{\mathcal{W}}T_{\beta_1} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ and ${}^{\mathcal{W}}R_{\beta_1}$ is the simple rotation matrix ${}^{\mathcal{W}}R_{\beta_1} = \begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) \\ \sin(\theta_1) & \cos(\theta_1) \end{bmatrix}$

$$\begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) \\ \sin(\theta_1) & \cos(\theta_1) \end{bmatrix} \begin{bmatrix} \beta_1 p_x \\ \beta_1 p_y \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} \beta_1 p_x \cos(\theta_1) - \beta_1 p_y \sin(\theta_1) \\ \beta_1 p_x \sin(\theta_1) + \beta_1 p_y \cos(\theta_1) \end{bmatrix}$$

2. The coordinates of the point given in β_2 denoted as $\beta_2 p$:

$${}^{\mathcal{W}}p = {}^{\mathcal{W}}R_{\beta_2}{}^{\beta_2}p + {}^{\mathcal{W}}T_{\beta_2}$$
: To compute this, we need to perform $\beta_2 \to \beta_1 \to \mathcal{W}$

$${}^{\beta_1}p = {}^{\beta_1}R_{\beta_2}{}^{\beta_2}p + {}^{\beta_1}T_{\beta_2}$$
: Plugging this into the above, converting form $\beta_1 \to \mathcal{W}$

$${}^{\mathcal{W}}p = {}^{\mathcal{W}}R_{\beta_1}\left({}^{\beta_1}R_{\beta_2}{}^{\beta_2}p + {}^{\beta_1}T_{\beta_2}\right) + {}^{\mathcal{W}}T_{\beta_1}$$

$${}^{\mathcal{W}}p = \left({}^{\mathcal{W}}R_{\beta_1}{}^{\beta_1}R_{\beta_2}\right){}^{\beta_2}p + \left({}^{\mathcal{W}}R_{\beta_1}{}^{\beta_1}T_{\beta_2} + {}^{\mathcal{W}}T_{\beta_1}\right)$$

$$\mathbf{where} {}^{\mathcal{W}}R_{\beta_2} = {}^{\mathcal{W}}R_{\beta_1}{}^{\beta_1}R_{\beta_2} \text{ and } {}^{\mathcal{W}}T_{\beta_2} = {}^{\mathcal{W}}R_{\beta_1}{}^{\beta_1}T_{\beta_2} + {}^{\mathcal{W}}T_{\beta_1}$$

Also important is $^{\beta_1}R_{\beta_2}$ is, again, the simple rotation matrix:

$$^{\beta_1}R_{\beta_2} = \begin{bmatrix} \cos(\theta_2) & -\sin(\theta_2) \\ \sin(\theta_2) & \cos(\theta_2) \end{bmatrix}$$

We now have:

$$^{\mathcal{W}}p = \begin{pmatrix} \begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) \\ \sin(\theta_1) & \cos(\theta_1) \end{bmatrix} \begin{bmatrix} \cos(\theta_2) & -\sin(\theta_2) \\ \sin(\theta_2) & \cos(\theta_2) \end{bmatrix} \end{pmatrix} ^{\beta_2}p + \begin{pmatrix} \begin{bmatrix} \cos(\theta_1) & -\sin(\theta_1) \\ \sin(\theta_1) & \cos(\theta_1) \end{bmatrix} \begin{bmatrix} 5 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \end{bmatrix} \end{pmatrix}$$

$${}^{\mathcal{W}}p = \begin{pmatrix} \left[\cos(\theta_1)\cos(\theta_2) - \sin\left(\theta_1\right)\sin\left(\theta_2\right) & -\cos(\theta_1)\sin(\theta_2) - \sin(\theta_1)\cos\left(\theta_2\right) \\ \sin(\theta_1)\cos(\theta_2) + \cos(\theta_1)\sin\left(\theta_2\right) & -\sin(\theta_1)\sin(\theta_2) + \cos(\theta_1)\cos\left(\theta_2\right) \end{pmatrix} \begin{bmatrix} \beta_2 p_x \\ \beta_2 p_y \end{bmatrix} + \begin{bmatrix} 5\cos(\theta_1) \\ 5\sin(\theta_1) \end{bmatrix} \end{pmatrix}$$

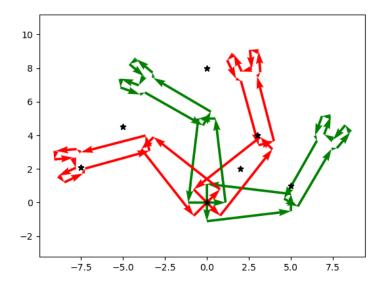
$$w_p = \begin{bmatrix} \beta_2 p_x(\cos(\theta_1)\cos(\theta_2) - \sin(\theta_1)\sin(\theta_2)) - \beta_2 p_y(\cos(\theta_1)\sin(\theta_2) - \sin(\theta_1)\cos(\theta_2)) + 5\cos(\theta_1) \\ \beta_2 p_x(\sin(\theta_1)\cos(\theta_2) + \cos(\theta_1)\sin(\theta_2)) - \beta_2 p_y(\sin(\theta_1)\sin(\theta_2) + \cos(\theta_1)\cos(\theta_2)) + 5\sin(\theta_1) \end{bmatrix}$$

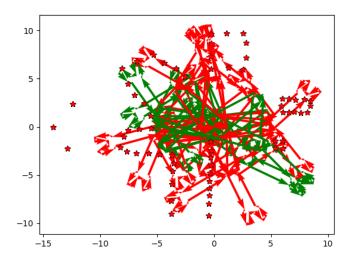
Question 2.1 code – TwoLink.kinematic map()

Code based on the previous report question worked very well

I had a little bit of trouble with this method because the output was consistently incorrect. I decided to dig deeper into the python solution code that I am using, and I believe the Polygon.is_collision() method is returning the incorrect value. The method is using logical OR on flag_points based on if the point is_visible(). However, this logical OR is determining a flag_point to say there is a collision. The return of is_visible() is thus being used to indicate a collision instead of a non-collision, so I had to logically reverse the returned array to really determine if there was a collision.

Question 2.2 report - TwoLink.plot_collision()





Question 2.2 optional – TwoLink.free_space()

Problem 4: Charts for the Circle Using Rotations

Question 4.1 report – Show $R(\theta)$ is a rotation and that $\phi_{circle}(\theta) \in \mathbb{S}^1 \ \forall \theta \in \mathbb{R}$

To show that $R(\theta)$ is a rotation $(R(\theta) \in SO(2))$, we have to show that $R^TR = I$ and det(R) = 1

$$R(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} R^{T}(\theta) = \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$

$$R^{T}(\theta)R(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} \begin{bmatrix} \cos(\theta) & \sin(\theta) \\ -\sin(\theta) & \cos(\theta) \end{bmatrix}$$

$$= \begin{bmatrix} \cos^2(\theta) + \sin^2(\theta) & \sin(\theta)\cos(\theta) - \sin(\theta)\cos(\theta) \\ \sin(\theta)\cos(\theta) - \sin(\theta)\cos(\theta) & \cos^2(\theta) + \sin^2(\theta) \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I$$

$$\det(R(\theta)) = \cos^2(\theta) + \sin^2(\theta) = 1$$

This demonstrates that $R(\theta)$ is a rotation

Given
$$R(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$
, having a map that is $R(\theta) \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos(\theta) \\ \sin(\theta) \end{bmatrix}$, which by definition, is the coordinate space of the unit circle \mathbb{S}^1

Question 4.1 optional – Two Charts for a Circle

We need two charts for a circle because, by definition, a chart maps *open regions* in one space to *open regions* in another. Because it is an open region, there must be at least two regions such that their union covers the entire area.

Question 4.2 optional – Generate Vectors θ_1 and θ_2

Problem 5: Charts for the Torus Using Rotations

Question 5.1 code – Torus.phi()

Question 5.1 report – Create Atlas for Torus

The torus that we are interested in \mathbb{T}^2 is created via the product of 2 circles, $\mathbb{S}^1 \times \mathbb{S}^1$. Because each circle needs a minimum of 2 charts to cover, we thus determine that there needs to be a minimum of 4 charts to cover (using rectangular charts).

The charts that I will use need to cover the entire space with a little overlap so that the open-set overlaps.

$$\begin{aligned} U_1 &= [0, 2\pi - 0.1] \times [0, 2\pi - 0.1] \\ U_2 &= [0.1, 2\pi] \times [-\pi, \pi - 0.1] \\ U_3 &= [-\pi, \pi - 0.1] \times [0, 2\pi - 0.1] \\ U_4 &= [-\pi + 0.1, \pi] \times [-\pi + 0.1, \pi] \end{aligned}$$

Question 5.2 report – Torus.plot_charts()

Question 5.2 optional – Plot All Charts Simultaneously

Question 5.3 report – Explain the Atlas for the Torus

Each chart should not overlap itself, and no part should be left uncovered due to the definition of a chart. Charts are homeomorphisms that map open regions in \mathbb{R}^d to the topological space. Because these regions are open, they cannot overlap themselves

Question 5.4 report – Compute the Tangent $\dot{\theta}(t)$ of the curve $\theta(t)$

Tangent of this curve:
$$\frac{d}{dt}(\dot{\theta}(t)) = \frac{d}{dt}(a(1)t + b(1), a(2)t + b(2)) = (a(1), a(2))$$

Question 5.2 code – Torus.phi push curve()

Question 5.5 report - Torus.plot_charts_curves

Problem 6: Jacobians and End Effector Velocities

Question 6.1 report – Expression for
$$\frac{d}{dt}(^{W}p_{eff})$$
 as a function of $\dot{\theta} = \begin{bmatrix} \dot{\theta}_{1} \\ \dot{\theta}_{2} \end{bmatrix}$

$$\frac{d\binom{w}{fift}}{dt} = \begin{bmatrix} s(\cos t Q(t)) \cos(\theta_2(t)) - sin(Q(t))sin(Q_1(t)) \\ s(\sin(Q_1(t)) \cos(\theta_2(t)) + \cos(Q_1(t)) sin(Q_1(t)) \end{bmatrix} + sin(Q_1(t)) \\ \frac{d\binom{w}{fift}}{dt} = \int \frac{d}{dt} \begin{bmatrix} \cos(Q_1(t)) \cos(Q_2(t)) - \sin(Q_1(t)) \sin(Q_2(t)) + \cos(Q_1(t)) \\ \sin(Q_1(t)) \cos(Q_2(t)) + \cos(Q_1(t)) \sin(Q_2(t)) + \sin(Q_1(t)) \end{bmatrix}$$

$$\frac{-\sin(Q_1)\cos(Q_2)-\cos(Q_1)\sin(Q_2)-\sin(Q_1)-\sin(Q_1)-\sin(Q_2)-\sin(Q_1)\cos(Q_1)\cos(Q_1)+\cos(Q_1)}{\det\left(\frac{\partial Q_1}{\partial Q_2}\right)-\sin(Q_1)\sin(Q_2)+\cos(Q_1)\sin(Q_2)+\cos(Q_1)\cos(Q_1)+\sin(Q_1)}{\det\left(\frac{\partial Q_1}{\partial Q_2}\right)}$$

Question 6.1 optional – Find the Jacobian from Previous Question

$$= \frac{-\sin(\theta_1)\cos(\theta_2) - \cos(\theta_1)\sin(\theta_2) - \sin(\theta_1)\cos(\theta_2) - \sin(\theta_1)\cos(\theta_1)\cos(\theta_1) + \cos(\theta_1)}{-\cos(\theta_1)\cos(\theta_2) - \sin(\theta_1)\sin(\theta_2) + \cos(\theta_1)\sin(\theta_2) + \cos(\theta_1)\cos(\theta_2)}$$

Question 6.1 code – TwoLink.jacobian()

Question 6.2 report – Find $\frac{d}{dt}(wp_{eff})$ for Set of θ Values

Question 6.3 report – me570_hw2.torus_twolink_plot_jacobian()

Question 6.4 report – Relationship between report 5.5 and report 6.3