

Permutation groups and transformation semigroups: 2. Synchronization

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“When I use a word”, Humpty Dumpty said, in rather a scornful tone, “it means just what I choose it to mean—neither more nor less.”

Lewis Carroll

Synchronizing automata

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Imagine you are lost in a dungeon which has a number of rooms, joined by passages. These are identified by red and blue doors. Once you have gone through a door, you cannot return. You have a map of the dungeon, marking the room which has the exit door, but you don't know where you are. So if you can take a sequence of red and blue doors which lead to the exit room from any possible starting point, you can escape.

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From dungeon to automaton

The dungeon is an automaton; the rooms are the states, and the alphabet has two letters **red** and **blue**. Assuming that the dungeon is connected, if you can find a sequence of moves which brings you to a known state, then you can use the map to navigate to the exit.

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So we call an automaton **synchronizing** if there is a word in the alphabet (called a **reset word**) with the property that, after reading the word, the machine is in a known state. There are many applications: aligning objects on a conveyor belt in a factory; making a machine safe for repairs; communicating with a satellite which has just passed behind the moon.

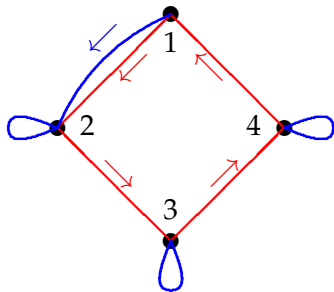
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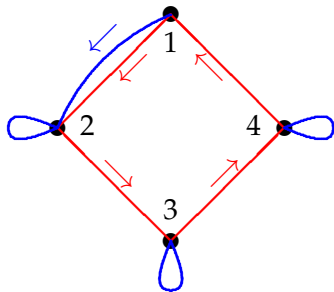
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There is a polynomial-time algorithm to decide whether an automaton is synchronizing. (It is synchronizing if and only if, given any two states, there is a word which maps them to the same place.)

An example

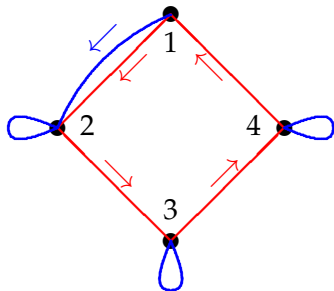


An example



	B	R	R	R	B	R	R	R	B
1	2	3	4	1	2	3	4	1	2
2	2	3	4	1	2	3	4	1	2
3	3	4	1	2	2	3	4	1	2
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So **BRRRBRRRB** is a reset word (and is in fact the shortest).

The Černý conjecture

Given a synchronizing automaton, the question arises: what is the smallest reset word? This is harder. The infamous Černý conjecture, one of the oldest open problems in automata theory, asserts that any n -state synchronizing automaton has a reset word of length at most $(n - 1)^2$ (the previous example generalised). The best known upper bound is cn^3 .

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I am not going to discuss the Černý conjecture, but will move in a different direction. Note that any symbol in the alphabet of an automaton corresponds to a map from the set Ω of states to itself. Moreover, reading a word corresponds to composing the maps corresponding to the symbols. Moreover, the identity transformation is produced by the empty word. So the set of transformations an automaton can generate is a monoid (a semigroup with identity).

Rank, image and kernel

The **rank** of a transformation is the cardinality of its image. So the Černý conjecture can be stated in a different way: Given a transformation monoid on a set of cardinality n which contains an element of rank 1, and given a generating set for the monoid, what is the shortest word in the generators which evaluates to a transformation of rank 1? The conjecture asserts that there is such a word of length at most $(n - 1)^2$.

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The **image** of a map f is defined as usual; the **kernel** is the partition induced by the equivalence relation $\alpha \equiv \beta$ if and only if $\alpha f = \beta f$. Note that the rank, which is the cardinality of the image, is also the cardinality (that is, the number of parts) of the kernel.

Image and kernel

A key observation I will use several times is the following.

Proposition

Let S be a transformation semigroup on Ω . Suppose that s is an element of S of minimal rank. Then, for any $t \in S$, elements of $\text{Im}(s)$ lie in distinct classes of $\text{Ker}(t)$.

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This is clear since, if not, then $\text{rank}(st) < \text{rank}(s)$. In particular, if t also has minimal rank, then $\text{Im}(s)$ is a transversal for $\text{Ker}(t)$. Note that a product of transformations s and t is a permutation if and only if s and t are permutations. Thus, the permutations in a transformation monoid S form a permutation group G , the **group of units** of S . Our general theme is the question: how does the structure of the group of units affect the structure of a transformation monoid?

Synchronization and groups

A transformation monoid is synchronizing if it contains an element of rank 1. Thus, a permutation group cannot be synchronizing (unless it is the trivial group on a set of size 1). So, following Humpty Dumpty, we extend the usage of the term with a slightly different meaning.

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Let G be a permutation group on Ω . We say that G **synchronizes** a transformation t if the monoid $\langle G, t \rangle$ is synchronizing. If G synchronizes every non-permutation of Ω , we say that G is a **synchronizing** permutation group.

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The main question in this lecture is:

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Which permutation groups are synchronizing?

Section-regular partitions

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If P is section-regular with witness A , then the map s with kernel P and image A is not synchronized by G . The converse is proved similarly, taking s to be an element of minimal rank (greater than 1) in a monoid containing G .

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A **homomorphism** from Γ to Δ is a map θ from $V\Gamma$ to $V\Delta$ mapping $E\Gamma$ into $E\Delta$. (The action on nonedges is not specified: a nonedge may map to a nonedge, or to an edge, or collapse to a single vertex.) As usual a homomorphism from Γ to itself is an **endomorphism** of Γ .

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We will see that there is a converse as well.

Cliques and colourings

A **clique** of Γ is a complete subgraph, hence is the image of a homomorphism $K_m \rightarrow \Gamma$ (where K_m is the complete graph on m vertices). The **clique number** of Γ , denoted by $\omega(\Gamma)$, is the size of the largest clique in Γ .

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A **proper colouring** of Γ assigns colours to the vertices in such a way that adjacent vertices get different colours. In other words, it is a homomorphism $\Gamma \rightarrow K_l$ for some l . The minimum number of colours in a proper colouring is the **chromatic number** of Γ , denoted by $\chi(\Gamma)$.

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The vertices of a clique all get different colours; so $\chi(\Gamma) \geq \omega(\Gamma)$. Equality holds if and only if there are homomorphisms in both directions between Γ and K_m for some m . Such a graph is called **weakly perfect**.

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In the language introduced in the first lecture, G is synchronizing if and only if it is \mathcal{C} -free, where \mathcal{C} is the class of weakly perfect graphs.

We have seen the reverse direction in the theorem. For the converse, suppose that $S = \langle G, t \rangle$ contains no element of rank 1. Form a graph Γ by joining α to β if and only if no element $s \in S$ satisfies $\alpha s = \beta s$. Then $S \leq \text{End}(\Gamma)$. Moreover, if s has minimum rank in S , then $\text{Im}(s)$ is a clique, and s is a proper colouring, of Γ .

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The first holds since a 2-homogeneous group preserves no non-trivial graph (it is \mathcal{C} -free, for the class \mathcal{C} of all graphs). For the second, note that a transitive imprimitive group preserves a complete multipartite graph with parts of the same size, while a primitive non-basic group preserves a Hamming graph; both are weakly perfect. (For the Hamming graph $H(m, q)$, the set of vertices (x_1, \dots, x_m) with x_2, \dots, x_m constant is a clique of size q . For a colouring, assume that the alphabet is the integers mod q , and give (x_1, \dots, x_m) the colour $x_1 + \dots + x_m$.)

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According to the O’Nan–Scott Theorem, a synchronizing group must be affine, diagonal or almost simple. We examine these in turn.

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Mohammed Aljohani, John Bamberg and I have a conjectured generalisation to S_m acting on k -sets, involving Peter Keevash's construction of t -designs.

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Diagonal groups

I mentioned the diagonal groups $D(T, m)$ in the first lecture. They are primitive (and basic) if and only if T is non-abelian simple. Here I will discuss just $m = 1$ and $m = 2$, but explain how the result extends to all m .

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Recently, John Bamberg, Michael Giudici, Jesse Lansdown and Gordon Royle showed that, for the simple groups $T = \text{PSL}(2, 13)$ and $\text{PSL}(2, 17)$, the diagonal group is synchronizing. These were the first synchronizing diagonal groups found.

Transversals and orthogonal mates

A **transversal** of a Latin square is a set of cells, one in each row, one in each column, and one containing each letter.

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Regarding the colours as an alphabet we see a second Latin square which is **orthogonal** to the first square, in the sense that each combination of letter and colour occurs precisely once.

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If a Latin square has order q , its Latin square graph is q . If it has an orthogonal mate, its entries define a proper colouring of the Latin square graph with q colours. So a Latin square graph is weakly perfect if and only if the square has an orthogonal mate. So to decide whether $D(T, 2)$ is synchronizing, we need to know whether the Cayley table of T has an orthogonal mate.

The Hall–Paige conjecture

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As an exercise, prove that the Cayley table of a cyclic group of even order n has no orthogonal mate. (It suffices to show it has no **transversal**, that is, it is impossible to choose n cells, one in each row, one in each column, and one containing each letter.

The proof of the conjecture

In 2009, Stewart Wilcox reduced the conjecture to the case of non-abelian simple groups (these all have non-cyclic Sylow subgroups), and proved it for groups of Lie type, except the Tits group (alternating groups were done by Hall and Paige). Then Tony Evans dealt with the remaining case and the sporadic groups with one exception (the Janko group J_4). The final case was done (but not published) by John Bray.

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Using this, and the notion of graph homomorphism, Bray, Cai, Spiga, Zhang, and I showed, by induction:

Theorem

For every $m > 2$ and every non-abelian simple group T , the diagonal group $D(T, m)$ is non-synchronizing.

References

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