Debugging outputs

- 1. (a) new (x,y) position: [0.15 0.9]
 - (b) Converge after 41 accepted steps. Converge to point [-0.99999982 0.99999455] with value -2.99999999721534. took: 0.0020 sec
- 2. (b) It is a stochastic method so your answer may vary. It takes \sim 1700 steps to converge and took \sim 0.1 sec
- 3. (b) takes ~250 steps to converge and took ~0.02 sec

Helper functions

A timing decorator. Put at the beginning of your function so that every time your function is called it'll print out the execution time

```
import time
import numpy as np

def timeit(f):

    def timed(*args, **kw):

        ts = time.time()
        result = f(*args, **kw)
        te = time.time()

        print(f'func:{f.__name__}} took: {te-ts:.4f} sec')
        return timed
```

A function that help to visualize the optimization pathway:

Templates for algorithm you need to implement

1a)

```
In [4]: def func2d(X):
            A 2D function
            x, y = X
            return x**4-x**2+y**2+2*x*y-2
        # def func2d derivative(X):
              X, Y = X
              return (4*x**3) - (2*x) + (2*y)
        def func2d derivative(X):
            x, y = X
            deriv_x = (4*x**3) - (2*x) + (2*y)
            deriv y = (2*y) + (2*x)
            return np.array([deriv_x, deriv_y])
        starting_point = np.array([1.5, 1.5])
        stepsize = .1
        new_point = starting_point - stepsize * func2d_derivative(starting_point)
        display(new_point)
        display(func2d(starting point))
        display(func2d(new_point))
       array([0.15, 0.9])
```

```
array([0.15, 0.9 ])
7.5625
-0.9419937500000004
```

Answer

As shown above, the new (x,y) position will be (.15, .9). The value of the function at the starting point is 7.5625, while the value of the function at the new point is -0.9419937500000004. Since f(new_point) < f(starting_point), this is considered a good step. Since it is a goodstep, we will change the stepsize for the next step to be 1.2 * stepsize, or $1.2 * \lambda$

1b)

```
In [5]: @timeit
    def steepest_descent(func,first_derivate,starting_point,stepsize,tol):
        # evaluate the gradient at starting point
```

```
deriv = first_derivate(starting_point)
count=0
visited=[]
while np.linalg.norm(deriv) > tol and count < 1e6:</pre>
    # calculate new point position
    deriv = first_derivate(starting_point)
    new_point = starting_point - stepsize * deriv
    if func(new point) < func(starting point):</pre>
        # the step makes function evaluation lower - it is a good step.
        stepsize = 1.2 * stepsize
        visited.append(new_point)
        starting_point = new_point
        # the step makes function evaluation higher - it is a bad step.
        stepsize = 0.5 * stepsize
    count+=1
# return the results
return {"x":starting_point,"evaluation":func(starting_point),"path":np.a
```

```
func:steepest_descent took: 0.0018 sec
       {'x': array([-0.99999972,
                                  0.99999691]), 'evaluation': -2.999999999991799,
                                                 ],
       'path': array([[-0.03162
                                   , 0.648
               [-0.22733235,
                              0.47048256],
               [-0.4603766]
                              0.38644985],
               [-0.73063964]
                              0.41710875],
               [-0.91361447,
                              0.57314178],
                              0.77647099],
               [-0.89067253]
                              0.81739147],
               [-0.98168777,
               [-0.94167921,
                              0.88803587],
               [-1.0240441,
                              0.91571465],
               [-0.95964931,
                              0.94925202],
               [-1.01216804.
                              0.953114661.
               [-0.98795692,
                              0.96627781],
               [-0.99481157,
                              0.9720766],
               [-0.99412388,
                              0.97937406],
               [-0.99741632,
                              0.98505533],
               [-0.99646125,
                              0.99076871],
               [-1.00111334,
                              0.9939261 ],
               [-0.99723697,
                              0.99631795],
                              0.99668496],
               [-1.00126535,
               [-0.99895278,
                              0.99778247],
               [-0.99981882,
                              0.99811897],
               [-0.99948229,
                              0.99870549],
               [-1.00001741.
                              0.999027121.
               [-0.99975409]
                              0.99927314],
               [-0.99990384,
                              0.99941651],
               [-0.99986709]
                              0.99959085],
               [-0.99997668]
                              0.99970943],
               [-0.99988705,
                              0.9998471 ],
               [-1.00001432,
                              0.99985945],
               [-0.99993563,
                              0.99991689],
               [-0.99998875,
                              0.99992106],
               [-0.99998269,
                              0.99993914],
               [-0.99999092,
                              0.9999531],
               [-0.99999034,
                              0.99996764],
               [-0.9999977,
                              0.99997812],
               [-0.99999196,
                              0.99998896],
               [-1.00000165,
                              0.99998995],
               [-0.99999435,
                              0.99999462],
                              0.99999455],
               [-0.99999982,
               [-0.99999852.
                              0.999996071.
               [-0.99999972,
                              0.99999691]])}
        print(len(result['path']))
In [7]:
```

41

Answer

As shown above, continuing steepest descents takes 41 accepted steps in order to converge to the local minimum with tolerance = $1 * 10^{-5}$

1 c)

```
In [9]: from scipy.optimize import minimize
         def save step(*args):
             for arg in args:
                 if type(arg) is np.ndarray:
                     steps.append(arg)
         @timeit
         def minimize_function(x0, func, method):
             Minimize a function
             Parameters
             x0: np.ndarray
                 Starting point
             func: function
                 Scalar function to minimize
             method: str
                 Method for minimization
             Returns
             res: OptimzizeResult
                 Result object of scipy optimization
             res = minimize(
                 func,
                 x0,
                 method=method,
                 options={"gtol": 1e-5, "disp":True},
                 callback=save_step,
             return res
In [10]: # Conjugate Gradients minimization
         steps = [starting_point]
         res = minimize_function(starting_point, func2d, "CG")
         print(res.x)
         print(len(steps))
        Optimization terminated successfully.
                 Current function value: -3.000000
                 Iterations: 9
                 Function evaluations: 78
                 Gradient evaluations: 26
        func:minimize function took: 0.0153 sec
        [-0.99999984 0.99999929]
        10
```

Answer

In terms of steps, both conjugate gradient and BFGS minimization are more efficient than steepest descent. CG only took 10 steps, while BFGS only took 8 steps (including the initial starting step). Meanwhile, steepest descent took 41 steps, so both CG and BFGS are more efficient

2 a)

```
In [12]: def rosenbrock(X):
             x, y = X
             return (1 - x)**2 + 10 * (y - x**2)**2
         def rosenbrock derivative(X):
             x, y = X
             partial_x = 2 * (x - 1) - 40 * x * (y - x**2)
             partial_y = 20 * (y - x ** 2)
             return np.array([partial_x, partial_y])
         q2 \text{ start} = np.array([-.5, 1.5])
         result = steepest_descent(rosenbrock, rosenbrock_derivative, starting_point
         print(result)
        func:steepest_descent took: 0.0242 sec
        {'x': array([0.99999105, 0.99998163]), 'evaluation': 8.230174326047824e-11,
        'path': array([[-1.05
                                   . 0.875
                                                1.
               [-0.845175 , 0.94325 ],
               [-0.91805808, 0.86083548],
               [ 0.99999093, 0.99998135],
               [ 0.99999089, 0.99998153],
               [ 0.99999105. 0.99998163]])}
In [13]: print(len(result['path']))
         # print(np.linalg.norm(rosenbrock_derivative(result['path'][-2])))
```

1205

Answer

Convergence to the minimum of the Rosenbrock function using my steepest descent algorithm took 1205 steps

2 b)

```
In [14]: deriv = rosenbrock derivative(g2 start)
         random array = rosenbrock derivative(np.random.rand(deriv.shape[0]))
         stochastic_deriv = random_array * (np.linalg.norm(deriv) / np.linalg.norm(ra
         np.linalg.norm(deriv) == np.linalg.norm(stochastic_deriv)
Out[14]: False
In [15]: @timeit
         def stochastic_gradient_descent(func,first_derivate,starting_point,stepsize,
              '''stochastic injection: controls the magnitude of stochasticity (multip
                 0 for no stochasticity, equivalent to SD.
                 Use 1 in this homework to run SGD
             # evaluate the gradient at starting point
             deriv = first_derivate(starting_point)
             count=0
             visited=[]
             while np.linalg.norm(deriv) > tol and count < 1e5:</pre>
                 deriv = first derivate(starting point)
                  if stochastic injection>0:
                     stochastic deriv = np.random.randn(deriv.shape[0])
                     stochastic deriv *= (np.linalg.norm(deriv) / np.linalg.norm(stoc
                 else:
                     stochastic_deriv=np.zeros(len(starting_point))
                 direction=-(deriv+stochastic injection*stochastic deriv)
                 # calculate new point position
                  new_point = starting_point + (direction * stepsize)
                  if func(new_point) < func(starting_point):</pre>
                     # the step makes function evaluation lower - it is a good step.
                     stepsize = 1.2 * stepsize
                     visited.append(new_point)
                     starting point = new point
                 else:
                     # the step makes function evaluation higher - it is a bad step.
                     stepsize = 0.5 * stepsize
                  count+=1
              return {"x":starting_point,"evaluation":func(starting_point),"path":np.a
In [16]: result = stochastic gradient descent(rosenbrock, rosenbrock derivative, np.a
         print(result)
         len(result['path'])
```

2 c)

```
In [17]: # Conjugate Gradients minimization Rosenbrock
         steps = [q2\_start]
         res = minimize_function(q2_start, rosenbrock, "CG")
         print(res.x)
         print(len(steps))
        Optimization terminated successfully.
                 Current function value: 0.000000
                 Iterations: 20
                 Function evaluations: 132
                 Gradient evaluations: 44
        func:minimize function took: 0.0179 sec
        [0.9999955 0.99999908]
        21
In [18]: # BFGS Minimization Rosenbrock
         steps = [q2\_start]
         res = minimize_function(q2_start, rosenbrock, "BFGS")
         print(res.x)
         print(len(steps))
        Optimization terminated successfully.
                 Current function value: 0.000000
                 Iterations: 22
                 Function evaluations: 93
                 Gradient evaluations: 31
        func:minimize_function took: 0.0133 sec
        [0.99999959 0.99999917]
        23
```

The SGD optimization algorithm is significantly worse than the Conjugate Gradients or BFGS algorithm, as CG and BFGS only take 20 and 22 iterations respectively, while the SGD takes ~1700 steps.

2 d)

You can draw a firm conclusion with just one run of CG and BFGS because each run of those algorithms will always have the exact same output; this is because these algorithms aren't stochastic, and will follow the same optimization path each time. However, for our stochastic gradient descent, because we are adding in randomization, we need to evaluate it multiple times; this is because each time we run it, the optimization path will be different due to the addition of randomness.

2 e)

```
In [345... import random
         averageCG, averageBFGS, averageSGD = 0, 0, 0
         numiters = 10
         for i in range(numiters):
             start = random.sample(range(-20, 20), 2)
             steps = []
             minimize_function(start, rosenbrock, "CG")
             averageCG += len(steps)
             steps = []
             minimize_function(start, rosenbrock, "BFGS")
             averageBFGS += len(steps)
             SGD = stochastic_gradient_descent(rosenbrock,
                                                rosenbrock_derivative,
                                                q2_start,
                                                stepsize = .1,
                                                tol=1e-5,
                                                stochastic_injection=1)
             averageSGD = len(SGD['path'])
         averageCG /= numiters
         averageBFGS /= numiters
         averageSGD /= numiters
```

Optimization terminated successfully. Current function value: 0.000000 Iterations: 13 Function evaluations: 113 Gradient evaluations: 37 func:minimize function took: 0.0149 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 48 Function evaluations: 177 Gradient evaluations: 59 func:minimize function took: 0.0124 sec func:stochastic_gradient_descent took: 0.0289 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 14 Function evaluations: 102 Gradient evaluations: 34 func:minimize function took: 0.0026 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 24 Function evaluations: 90 Gradient evaluations: 30 func:minimize_function took: 0.0033 sec func:stochastic_gradient_descent took: 0.0229 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 21 Function evaluations: 171 Gradient evaluations: 57 func:minimize function took: 0.0040 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 61 Function evaluations: 240 Gradient evaluations: 80 func:minimize function took: 0.0063 sec func:stochastic_gradient_descent took: 0.0193 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 12 Function evaluations: 96 Gradient evaluations: 32 func:minimize function took: 0.0022 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 53 Function evaluations: 192 Gradient evaluations: 64 func:minimize function took: 0.0047 sec func:stochastic_gradient_descent took: 0.0218 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 9 Function evaluations: 72

HW#1_MSSE_Cameron_Hu Gradient evaluations: 24 func:minimize function took: 0.0018 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 30 Function evaluations: 117 Gradient evaluations: 39 func:minimize_function took: 0.0032 sec func:stochastic gradient descent took: 0.0204 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 17 Function evaluations: 141 Gradient evaluations: 47 func:minimize function took: 0.0032 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 22 Function evaluations: 84 Gradient evaluations: 28 func:minimize_function took: 0.0021 sec func:stochastic gradient descent took: 0.0203 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 16 Function evaluations: 123 Gradient evaluations: 41 func:minimize function took: 0.0029 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 61 Function evaluations: 231 Gradient evaluations: 77 func:minimize function took: 0.0054 sec func:stochastic_gradient_descent took: 0.0221 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 15 Function evaluations: 117 Gradient evaluations: 39 func:minimize function took: 0.0027 sec Optimization terminated successfully. Current function value: 0.000000 Iterations: 55 Function evaluations: 222 Gradient evaluations: 74 func:minimize_function took: 0.0052 sec func:stochastic_gradient_descent took: 0.0220 sec Optimization terminated successfully. Current function value: 0.000000

func:minimize_function took: 0.0038 sec Optimization terminated successfully. Current function value: 0.000000

Function evaluations: 147 Gradient evaluations: 49

Iterations: 18

```
Iterations: 59
         Function evaluations: 207
         Gradient evaluations: 69
func:minimize function took: 0.0051 sec
func:stochastic_gradient_descent took: 0.0202 sec
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 15
         Function evaluations: 102
         Gradient evaluations: 34
func:minimize_function took: 0.0022 sec
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 46
         Function evaluations: 171
         Gradient evaluations: 57
func:minimize function took: 0.0041 sec
func:stochastic_gradient_descent took: 0.0190 sec
```

In [301... print(averageCG, averageBFGS, averageSGD)

17.0 48.2 171.2

Answer

For optimization of the Rosenbrock Banana Function, the CG method works best, followed by BFGS, and finally SGD. On average, CG takes the least number of steps, and BFGS follows closely behind. However, SGD takes significantly more steps to converge. Therefore, the non-stochastic methods of CG and BFGS are superior performers for this Rosenbrock Banana Function

3 a)

```
print(len(SGD['path']))
print(SGD['count'])

func:stochastic_gradient_descent took: 0.8998 sec
[ 0.28104285 -0.09157593]
20
100000
```

```
In [134... averageCG, averageBFGS, averageSGD = 0, 0, 0
         numFoundGlobalCG, numFoundGlobalBFGS, numFoundGlobalSGD = 0, 0, 0
         global_min = np.array([0, 0])
         numiters = 10
         for i in range(numiters):
             random_floats = np.random.uniform(-2, 2, size=2)
             start = np.array(random floats)
             steps = []
             result = minimize_function(start, three_hump_camel, "CG")
             averageCG += len(steps)
             if np.isclose(a=result.x[1], b=0):
                 numFoundGlobalCG += 1
             steps = []
             result = minimize_function(start, three_hump_camel, "BFGS")
             averageBFGS += len(steps)
             if np.isclose(result.x[1], b=0);
                 numFoundGlobalBFGS += 1
             SGD = stochastic_gradient_descent(three_hump_camel,
                                                three_hump_camel_derivative,
                                                start,
                                                stepsize = .1,
                                                tol=1e-5,
                                                stochastic_injection=1)
             averageSGD += len(SGD['path'])
             print(f"Stochastic gradient current func value: {SGD['evaluation']}")
             if np.isclose(SGD["evaluation"], 0):
                 numFoundGlobalSGD += 1
         averageCG /= numiters
         averageBFGS /= numiters
         averageSGD /= numiters
```

```
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 8
         Function evaluations: 60
         Gradient evaluations: 20
func:minimize function took: 0.0061 sec
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 8
         Function evaluations: 30
         Gradient evaluations: 10
func:minimize function took: 0.0024 sec
func:stochastic_gradient_descent took: 0.8918 sec
Stochastic gradient current func value: 0.05595688781942402
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 7
         Function evaluations: 57
         Gradient evaluations: 19
func:minimize function took: 0.0017 sec
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 8
         Function evaluations: 48
         Gradient evaluations: 16
func:minimize function took: 0.0015 sec
func:stochastic_gradient_descent took: 0.8807 sec
Stochastic gradient current func value: 0.7553429642993508
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 7
         Function evaluations: 45
         Gradient evaluations: 15
func:minimize function took: 0.0013 sec
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 8
         Function evaluations: 33
         Gradient evaluations: 11
func:minimize_function took: 0.0010 sec
func:stochastic_gradient_descent took: 0.8743 sec
Stochastic gradient current func value: 0.42200959091050694
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 6
         Function evaluations: 39
         Gradient evaluations: 13
func:minimize function took: 0.0011 sec
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 7
         Function evaluations: 30
         Gradient evaluations: 10
func:minimize function took: 0.0008 sec
func:stochastic_gradient_descent took: 0.8838 sec
Stochastic gradient current func value: 0.721553306867756
```

```
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 5
         Function evaluations: 33
         Gradient evaluations: 11
func:minimize function took: 0.0010 sec
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 5
         Function evaluations: 24
         Gradient evaluations: 8
func:minimize function took: 0.0007 sec
func:stochastic_gradient_descent took: 0.8882 sec
Stochastic gradient current func value: 0.347297151489511
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 6
         Function evaluations: 39
         Gradient evaluations: 13
func:minimize function took: 0.0013 sec
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 6
         Function evaluations: 27
         Gradient evaluations: 9
func:minimize function took: 0.0008 sec
func:stochastic_gradient_descent took: 0.8776 sec
Stochastic gradient current func value: 0.6733961130555794
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 7
         Function evaluations: 39
         Gradient evaluations: 13
func:minimize function took: 0.0012 sec
Optimization terminated successfully.
         Current function value: 0.298638
         Iterations: 7
         Function evaluations: 27
         Gradient evaluations: 9
func:minimize_function took: 0.0009 sec
func:stochastic_gradient_descent took: 0.8751 sec
Stochastic gradient current func value: 0.9243989916566333
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 5
         Function evaluations: 36
         Gradient evaluations: 12
func:minimize function took: 0.0011 sec
Optimization terminated successfully.
         Current function value: 0.000000
         Iterations: 6
         Function evaluations: 27
         Gradient evaluations: 9
func:minimize function took: 0.0008 sec
func:stochastic_gradient_descent took: 0.8892 sec
Stochastic gradient current func value: 0.6740915373917729
```

```
Optimization terminated successfully.
                 Current function value: 0.298638
                 Iterations: 8
                 Function evaluations: 51
                 Gradient evaluations: 17
        func:minimize function took: 0.0014 sec
        Optimization terminated successfully.
                 Current function value: 0.298638
                 Iterations: 6
                 Function evaluations: 24
                 Gradient evaluations: 8
        func:minimize function took: 0.0007 sec
        func:stochastic gradient descent took: 0.8858 sec
        Stochastic gradient current func value: 0.8314656463620618
        Optimization terminated successfully.
                 Current function value: 0.000000
                 Iterations: 4
                 Function evaluations: 27
                 Gradient evaluations: 9
        func:minimize function took: 0.0011 sec
        Optimization terminated successfully.
                 Current function value: 0.000000
                 Iterations: 5
                 Function evaluations: 21
                 Gradient evaluations: 7
        func:minimize function took: 0.0006 sec
        func:stochastic_gradient_descent took: 0.8689 sec
        Stochastic gradient current func value: 0.10406560929362686
Out[134... ''
In [135... print(averageCG, averageBFGS, averageSGD)
         print(numFoundGlobalCG, numFoundGlobalBFGS, numFoundGlobalSGD)
        6.3 6.6 59.9
        2 1 0
```

Answer

On average, using the stochastic gradient descent did not take fewer steps when converging to the global minimum, and often times it converged less times than the CG or BFGS algorithms. Likely, the SGD algorithm is getting stuck at a local minimum and thus doesn't converge to the global minimum. Thus, CG and BFGS still outperform SGD

```
if stochastic_injection>0:
                      # formulate a stochastic_deriv that is the same norm as your gra
                      stochastic deriv = np.random.randn(deriv.shape[0])
                      stochastic_deriv *= (np.linalg.norm(deriv) / np.linalg.norm(stoc
                  else:
                      stochastic_deriv=np.zeros(len(starting_point))
                  direction=-(deriv+stochastic_injection*stochastic_deriv)
                  # direction = momentum * previous direction + (1 - momentum) * direction
                  # calculate new point position
                  new point = starting point * momentum + (1 - momentum) * direction
                  if func(new_point) < func(starting_point):</pre>
                      # the step makes function evaluation lower - it is a good step.
                      stepsize = 1.2 * stepsize
                      visited.append(new point)
                      previous direction = direction
                      starting_point = new_point
                  else:
                      # the step makes function evaluation higher - it is a bad step.
                      # if stepsize is too small, clear previous direction because we
                      if stepsize<1e-5:</pre>
                          previous_direction=previous_direction-previous_direction
                      else:
                          # do the same as SGD here
                          # previous_direction = (direction * stepsize) + (previous_di
                          stepsize = 0.5 * stepsize
                  count+=1
             return {"x":starting point,"evaluation":func(starting point),"path":np.a
In [120... | result = SGDM(three_hump_camel,
                        three_hump_camel_derivative,
                        starting_point=np.array([0, .1]),
                        stepsize = .1,
                        momentum=.9,
                        tol=1e-5,
                        stochastic_injection=1)
         print(result)
         print(len(result["path"]))
```

```
func:SGDM took: 0.0091 sec
{'x': array([-1.94946476e-05, 8.37689943e-06]), 'evaluation': 6.66950310875
3549e-10, 'path': array([[ 1.09881499e-02, 6.22865336e-02],
       [ 5.37132694e-03,
                          5.73219479e-02],
       [-5.22009119e-03,
                          5.21665480e-02],
                          2.58764574e-02],
       [-1.08389313e-02,
       [-7.90453544e-03,
                          1.72639722e-02],
                          1.19785179e-02],
       [-5.79673464e-03,
                          7.83533117e-03],
       [-8.27435071e-03,
       [-8.27735652e-03,
                          5.23569261e-03],
       [-7.85529525e-03,
                          5.04803335e-03],
       [-7.39438044e-03,
                          3.79706540e-03],
       [-7.37741788e-03,
                          3.23277158e-03],
                          2.66769674e-03],
       [-7.00711273e-03,
       [-6.31361723e-03,
                          2.38992946e-03],
                          2.44247174e-03],
       [-5.67314834e-03,
       [-5.60234068e-03,
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```

107

```
In [140... averageSGDMSteps = 0
         numFoundGlobalSGDM = 0
         qlobal min = np.array([0, 0])
         numiters = 10
         for i in range(numiters):
             random_floats = np.random.uniform(-2, 2, size=2)
             start = np.array(random floats)
             SGDM_results = SGDM(three_hump_camel,
                           three_hump_camel_derivative,
                            start.
                            stepsize = .1,
                           momentum = .9,
                           tol=1e-5.
                            stochastic_injection=1)
             averageSGDMSteps += len(SGDM results['path'])
             print(f"Stochastic gradient momentum current func value: {SGDM_results['
             if np.isclose(SGDM_results["evaluation"], 0):
                 numFoundGlobalSGDM += 1
         averageSGDMSteps /= numiters
        func:SGDM took: 0.0110 sec
        Stochastic gradient momentum current func value: 6.802615626489246e-10
        func:SGDM took: 0.0033 sec
        Stochastic gradient momentum current func value: 6.965944793996393e-10
        func:SGDM took: 0.0030 sec
        Stochastic gradient momentum current func value: 6.311801876416017e-10
        func:SGDM took: 0.0031 sec
        Stochastic gradient momentum current func value: 7.958172354327641e-10
        func:SGDM took: 0.0022 sec
        Stochastic gradient momentum current func value: 6.745740366872636e-10
        func:SGDM took: 0.0027 sec
        Stochastic gradient momentum current func value: 5.432246923185867e-10
        func:SGDM took: 0.0028 sec
        Stochastic gradient momentum current func value: 5.345762873676946e-10
        func:SGDM took: 0.0025 sec
        Stochastic gradient momentum current func value: 7.005739930152044e-10
        func:SGDM took: 0.0022 sec
        Stochastic gradient momentum current func value: 6.95394778384492e-10
        func:SGDM took: 0.0022 sec
        Stochastic gradient momentum current func value: 8.172952479675688e-10
```

```
In [141... print(averageSGDMSteps)
  print(numFoundGlobalSGDM)
```

161.1 10

3 b)

SGDM still takes more steps on average to converge compared to CG or BFGS, but seems to properly find the global minimum more often. While SGD would often get stuck

at a local minima, SGDM seems to more accurately find the true global minimum. However, it does often take more steps than CG or BFGS.

In []:		
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