

# Machine Learning Classifier Evaluation

Machine Learning manuscript No.  
(will be inserted by the editor)

Is rotation forest the best classifier for problems with  
continuous features?

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and J. Lines and A. Bostrom and G.  
Cawley

Shapeseq: segmentation and classification of x-ray imagery

Anthony Bagnall Paul Southam James Large Richard Harvey \*

February 26, 2019

On the Use of Default Parameter Settings in the  
Empirical Evaluation of Classification Algorithms

Anthony Bagnall and Gavin C. Cawley  
*School of Computing Sciences*

Detecting forged alcohol non-invasively through Vibrational  
Spectroscopy combined with Machine Learning

James Large\*

Anthony Bagnall†

# Classifier Evaluation

- How good is the model for data not seen before?  
This is often called the models ability to **generalize**
- How does the model built with one algorithm compare to another?
- What do we mean by “good”? What performance metric do we use?
- Are we interested in performance on a single problem or over problems generally?

# Classifier Evaluation

- How do we assess a classifier on a single problem?
- How do we compare two classifiers on a single problem?
- How do we compare two classifiers on a test bed of problems?
- How do we compare multiple classifiers on a test bed of problems?

There is evaluation code in Weka and our own is part of the repo

<https://github.com/uea-machine-learning/tsml>

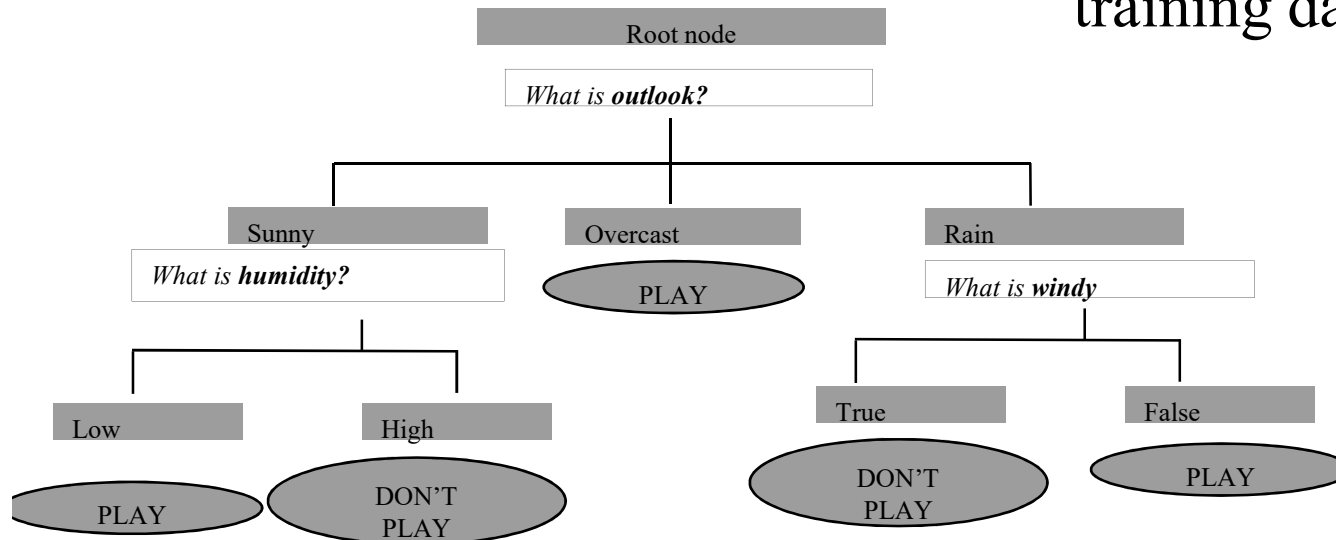
# What data do we use to evaluate a classifier?

It is **vital** we assess classifiers on data that was not used in the building process, because the build process usually tries to minimize the error

Consider, for example, the decision tree we built in the last lecture.

This is 100% accurate on the training data.

**That does not mean it will be 100% accurate on unseen data**



Train set accuracy is often used in model fitting, **but should not figure in model evaluation**

# Sampling Prior to Evaluation

Suppose we have a single data set. To evaluate a classifier we need to split it into training and testing data sets, build on the train and then predict on the test

```
evaluateClassifier(DataSet D, Classifier c)  
    {train,test}=sampleData(allData)  
    c.buildClassifier(train)  
    ResultsFormat res  
    for Instance d:test  
        double[]p=c.distributionForInstance(d)  
        int pred=c.classifyInstance(d)  
        res.add(new Triple(d.actualClass,pred,p))  
    return res
```

We revisit how to sample later. For now, just assume it produces two data sets

# Results Format

We output all results in a standard format text file

File testFold1.csv

Line 1, problem name,  
classifier name

Line 2, bespoke parameter  
info if present

balloons,C4.5

No Parameter Info

Line 3, test accuracy

0.6667

Line 4, predictions for  
test case 1

0,1,,0.276,0.724

0,0,,0.873,0.127

0,0,,0.969,0.031

0,0,,0.982,0.018

0,0,,0.970,0.03

1,1,,0.09,0.91

1,0,,0.6,0.4

1,1,,0.099,0.901

1,0,,0.873,0.127

Actual Class

Predicted Class

Probability class 0

0,1,,0.276,0.724

Probability class 1

# Test Set Accuracy

The most obvious assessment criteria is accuracy (or error)

```
measureAccuracy(Results res)  
    correct=0  
    n=res.numberInstances ()  
    for Triple t:res  
        if(t.predictedClass==t.actualClass)  
            correct=correct+1  
  
    accuracy=correct/n  
    error=1-accuracy
```

File testFold1.csv

6 correct out of 9

Accuracy =6/9, error =3/9

# Accuracy can be misleading

I have a rule based algorithm that can predict with 99.9% accuracy whether you will reply to a scam email or not

The rule is **always predict that you will not respond**

This is 99.9% accurate because only 1 in 1000 people respond to scam emails

Whilst my claim of accuracy is true, it is not very insightful into what causes people to respond



# Confusion Matrix

Accuracy does not always give the whole story, especially if the class is unbalanced.

More information is conveyed in the **confusion matrix**, which is the counts of correct and false split by class

```
formConfusionMatrix(Results res)
    c = res.numberClasses();
    cTable= new int[c][c]
    for Triple t:res
        c[t.predictedClass][t.actualClass]+=1
```

File testFold1.csv

	Actual 0	Actual 1
Predicted 0	4	2
Predicted 1	1	2

# Stats from Confusion Matrix

Suppose we call one class Positive and the other Negative

		True Condition (Actual)	
Predicted		Positive	Negative
Condition	Positive	True positive (a)	False positive (b)
	Negative	False negative (c)	True negative (d)

a,b,c and d are the counts of each occurrence

$$\text{Accuracy} = (a+d)/(a+b+c+d)$$

# Rates from the Confusion

	Positive	Negative
Positive	True positive (a)	False positive (b)
Negative	False negative (c)	True negative (d)

**True positive rate (TPR)** is the proportion of positive cases **correctly** classified

$$\text{TPR} = a / (a + c)$$

**The true negative rate (TNR)** is the proportion of negatively cases **correctly** classified

$$\text{TNR} = d / (b + d)$$

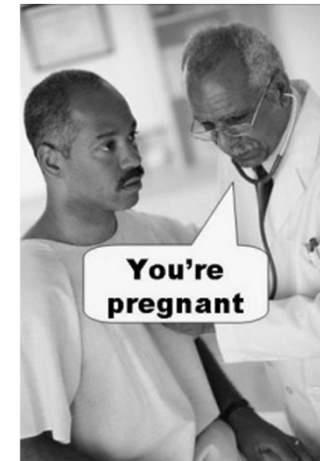
- We are only considering two class problems at the moment
- We assume there is some notion of “positive” and “negative”. If unclear, we call the minority class the “positive” class.

# Rates from the Confusion

	Positive	Negative
Positive	True positive (a)	False positive (b)
Negative	False negative (c)	True negative (d)

**The false positive rate (FPR)** is the proportion of negative cases **incorrectly** classified as positive.  
Also called Type I Error

$$\text{FPR} = b / (b + d)$$



**The false negative rate (FNR)** is the proportion of positive cases **incorrectly** classified as negative.  
Also called Type II Error

$$\text{FNR} = c / (a + c)$$

# Balanced Accuracy

	Positive	Negative
Positive	True positive (a)	False positive (b)
Negative	False negative (c)	True negative (d)

Balanced Accuracy: average accuracy over all classes

$$\text{Balanced Accuracy} = (\text{TPR} + \text{TNR}) / 2$$

It give equal importance to each class irrespective of how many are in each class

**Balanced Accuracy can easily be generalised to multi class problems**

	0	1	2	3	Acc= 0.923
0	4	100	3	0	BalAcc= $(0.444 + 0.864 + 0.977 + 0.33) / 4$ =0.655
1	5	700	10	1	
2	0	10	1010	5	
3	0	0	10	3	

# Sensitivity vs Specificity

	Positive	Negative
Positive	True positive (a)	False positive (b)
Negative	False negative (c)	True negative (d)

from wiki

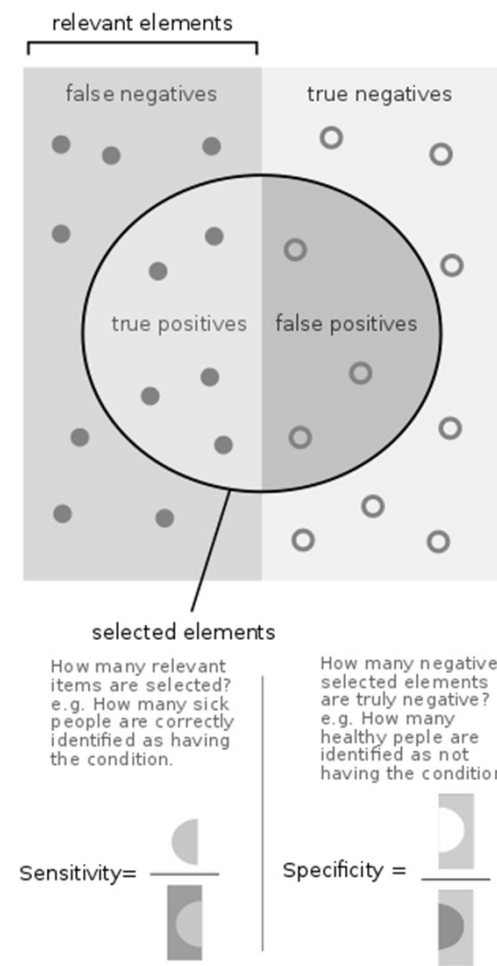
TPR is also often called the **sensitivity** of the classifier

$$\text{TPR: Sensitivity} = a / (a + c)$$

The **True Negative Rate (TNR)** is also often called the **specificity**

$$\text{TNR: Specificity} = d / (b + d)$$

Sensitivity and specificity are terms commonly used in medical tests



# Recall, Precision and F1

	Positive	Negative
Positive	True positive (a)	False positive (b)
Negative	False negative (c)	True negative (d)

TPR is also often called the **recall** of the classifier

The precision

$$\text{TPR: Sensitivity: Recall} = a / (a + c)$$

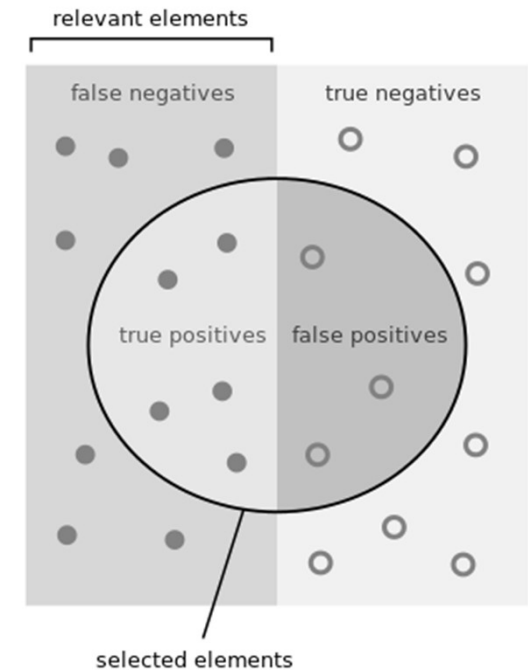
The **precision** of the classifier is the proportion of predicted positive cases that actually are positive

$$\text{Precision} = a / (a + b)$$

The **F measure** or **F1 score** is

$$\text{F1} = 2(\text{precision} * \text{recall}) / (\text{precision} + \text{recall})$$

These terms originate from **information retrieval**



How many selected items are relevant?

$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}}$$

How many relevant items are selected?

$$\text{Recall} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$

# Scam Email Example

- Suppose I am trying to predict whether an individual will respond to a specific form of spam so I can analyse what makes good spam.
- Being a spammer, I have a history of respondents based on spam features (keywords etc) and personal info (age etc). These are my features.
- I build three classifiers to predict respondents to scam emails

Classifier 1	Actual Respond	Actual ignore
Predict respond	0	0
Predict ignore	100	9900

$$\text{Accuracy} = (0 + 9900) / (10000) = 0.99$$

TPR:Sensitivity:Recall =0

Balanced Accuracy =0.5

TNR:Specificity =1

Precision =??

F1 =??



Classifier 2	Actual Respond	Actual ignore
Predict respond	50	50
Predict ignore	50	9850

$$\text{Accuracy} = (50 + 9850) / (1000) = 0.99$$

$$\text{TPR: Sensitivity: Recall} = 0.5$$

$$\text{Balanced Accuracy} = 0.7475$$

$$\text{TNR: Specificity} = 9850 / 9900 = 0.995$$

$$\text{Precision} = 0.5$$

$$\text{F1} = 0.5$$

Classifier 3	Actual Respond	Actual ignore
Predict respond	90	90
Predict ignore	10	9810

$$\text{Accuracy} = (90 + 9810) / (1000) = 0.99$$

$$\text{TPR: Sensitivity/Recall} = 0.9$$

$$\text{Balanced Accuracy} = 0.945$$

$$\text{TNR: Specificity} = 0.991$$

$$\text{Precision} = 0.5$$

$$\text{F1} = 0.643$$

# Scam Email Example Summary

	Classifier 1	Classifier 2	Classifier 3
Accuracy	0.99	0.99	0.99
Balanced Accuracy	0.5	0.7475	0.9495
TPR:Sensitivity:Recall	0	0.5	0.99
TNR:Specificity	1	0.995	0.991
Precision	0	0.5	0.5
F1	0	0.5	0.643

- All three classifiers have the same accuracy.
- Classifier 2 and 3 are superior to Classifier 1 on all other measures except TNR
- Classifier 3 is arguably better than Classifier 2 because it is more accurate on the minority class. This is shown in the balanced accuracy and F1 statistic

# Assessing Probabilities

Predictions contain less information than probability estimates

balloons,C4.5 No Parameter Info 0.6667 0,1,,0.01,0.99 0,0,,0.95,0.05
--

balloons,CART No Parameter Info 0.6667 0,1,,0.45,0.55 0,0,,0.6,0.4
--

- Both classifiers get the first prediction wrong, but CART was less sure about the prediction (prob=0.55 instead of 0.99), so is in some way better
- Conversely, both classifiers get the second prediction right, but C4.5 was more confident, and hence it could be considered better on this case

# Likelihood

The likelihood is the probability of observing data given a model.  $L(M|D) = p(D|M) = \prod_{d \in D} p(d|M)$

In this case, by the model we mean the probabilities estimated for each test data

What is the probability of having observed the test data assuming our probabilities are correct?

0,1,,	0.276	0.724
0,0,,	0.873	0.127
0,0,,	0.969	0.031
1,1,,	0.09	0.91
1,0,,	0.6	0.4

$$\begin{aligned} p(d1|M) &= 0.276 \\ p(d2|M) &= 0.873 \\ p(d3|M) &= 0.979 \\ p(d4|M) &= 0.91 \\ p(d5|M) &= 0.4 \end{aligned}$$
$$\begin{aligned} L(M|D) &= p(d1|M) * p(d2|M) \\ &\quad * p(d3|M) * p(d4|M) * p(d5|M) \\ &= 0.085 \end{aligned}$$

# Negative Log Likelihood

The large number of multiplications can lead to numeric errors.

It is standard instead to calculate the *log likelihood*

$$L(M|D) = p(D|M) = \prod_{d \in D} p(d|M)$$

$$\log(L(M|D)) = \log(\prod_{d \in D} p(d|M)) = \sum_{d \in D} \log(p(d|M))$$

Because probabilities are always between 0 and 1, the *log likelihood* is always negative. Hence, when comparing two models, we look at the **negative log likelihood**, and prefer **smaller values**

$$NLL(M|D) = - \sum_{d \in D} \log(p(d|M))$$

balloons,C4.5  
No Parameter Info  
0.6667  
0,1,,0.276,0.724  
0,0,,0.873,0.127  
0,0,,0.969,0.031  
0,0,,0.982,0.018  
0,0,,0.970,0.03  
1,1,,0.09,0.91  
1,0,,0.6,0.4  
1,1,,0.099,0.901  
1,0,,0.873,0.127

balloons,CART  
No Parameter Info  
0.6667  
0,0,,0.54,0.45  
0,0,,0.93,0.17  
0,0,,0.87,0.13  
0,0,,0.75,0.25  
0,1,,0.2,0.8  
1,1,,0.1,0.9  
1,1,,0.05,0.95  
1,0,,0.73,0.27  
1,0,,0.51,0.49

# NLL Example

Predicted Class 0 Probabilities

0.276,0.873,0.969,0.982, 0.970, 0.91,0.4,0.901,0.127

Predicted Class 0 Log Probabilities

-1.86 -0.20 -0.05 -0.03 -0.04 -0.14 -1.32 -0.15 -2.98

NLL=6.75

Likelihood= $2^{-6.75}=0.009263$

Predicted Class 0 Probabilities

0.54,0.93,0.87,0.75,0.2,0.9,0.95,0.27,0.49

Predicted Class 0 Log Probabilities

-0.89 -0.10 -0.20 -0.42 -2.32 -0.15 -0.07 -1.89 -1.03

NLL=7.07

Likelihood= $2^{-7.07}=0.007413$

The probability of observing the data is lower with CART than C4.5, so under this measure, C4.5 is **better**

# The Receiver Operator Curve

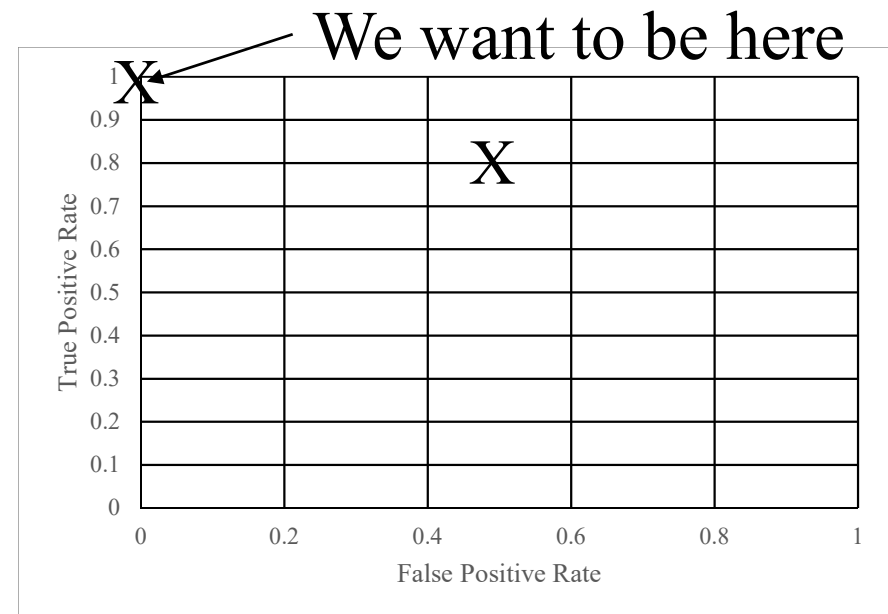
Actual	Predicted	Prob	
+ve	+ve	0.982	0.018
+ve	+ve	0.97	0.03
+ve	+ve	0.969	0.031
+ve	+ve	0.873	0.127
-ve	+ve	0.87	0.13
-ve	+ve	0.6	0.4
+ve	-ve	0.276	0.724
-ve	-ve	0.099	0.901
-ve	-ve	0.09	0.91

When we make a prediction, we use a decision boundary to make it (*assume 0 is “positive” or a “success”*)

$P(\text{class}=0) > 0.5$  then class 0

This leads to a particular contingency table and TPR, FPR

	Actual	
Predicted	+	-
+	4	2
-	1	2



TPR=0.8      FPR=0.5

If we changed the boundary, we would get a different TPR and FPR

# ROC

Actual	Predicted	Prob	
+ve	+	0.982	0.018
+ve	+	0.97	0.03
+ve	+	0.969	0.031
+ve	+	0.873	0.127
-ve	+	0.87	0.13
-ve	+	0.6	0.4
+ve	+	0.276	0.724
-ve	+	0.099	0.901
-ve	+	0.09	0.91

	Actual	
Pred	+ve	-ve
+ve	5	4
-ve	0	0

P(class=+ve)>1 then class +ve

TPR=0

FPR=0

P(class=+ve)>0.98 class +ve

TPR=0.2

FPR=0

P(class= +ve)>=0.97 class +ve

TPR=0.4

FPR=0

P(class= +ve)>=0.96 class +ve

TPR=0.6

FPR=0

P(class= +ve)>=0.873 class +ve

TPR=0.8

FPR=0

P(class= +ve)>=0.87 class +ve

TPR=0.8

FPR=0.25

P(class= +ve)>=0.6 class +ve

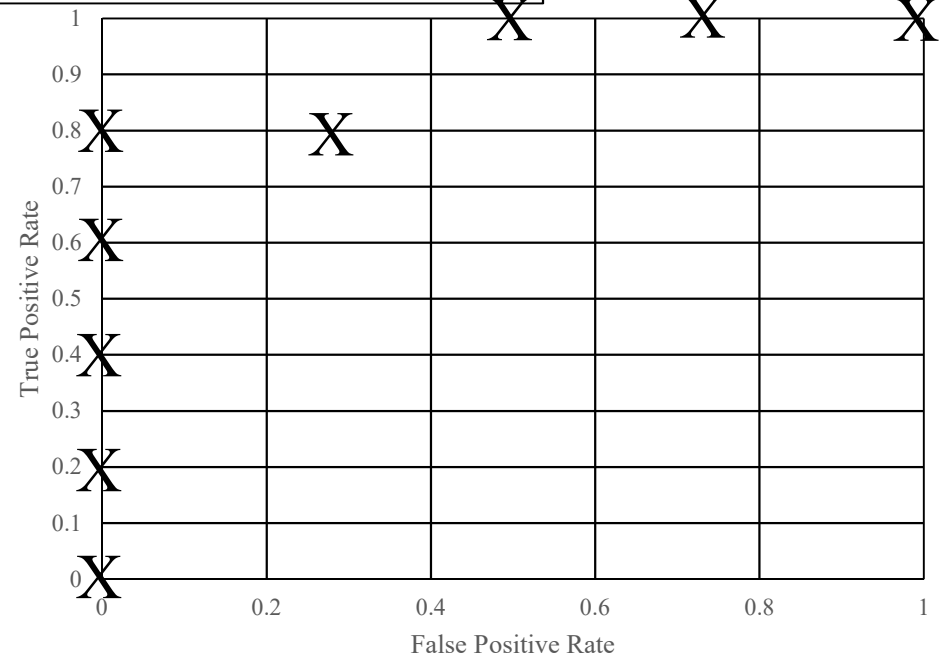
TPR=0.8

FPR=0.5

P(class= +ve)>=0.27 class +ve

TPR=1

FPR=0.5

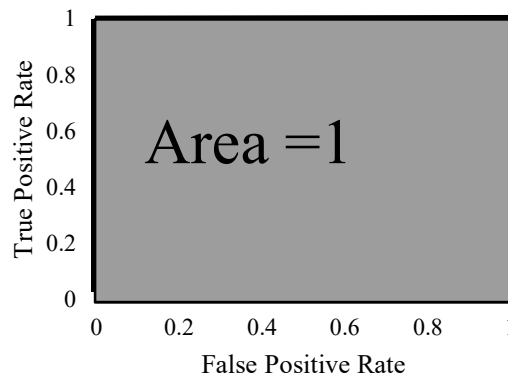


UEA, Norwich

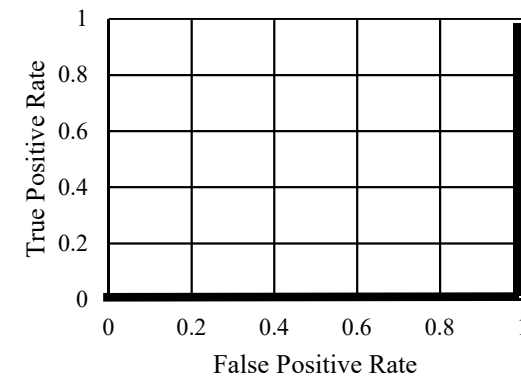


# Area Under the ROC Curve

A Perfect ROC Curve  
(100% accuracy)

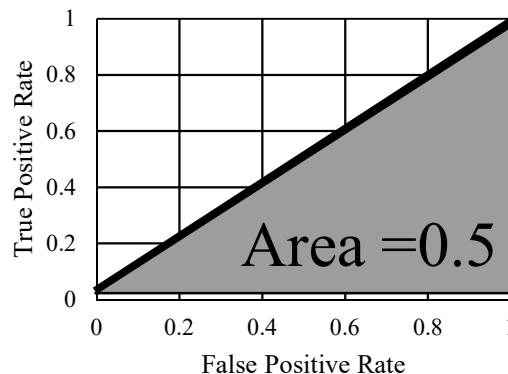


A Completely Incorrect ROC Curve (100% error)

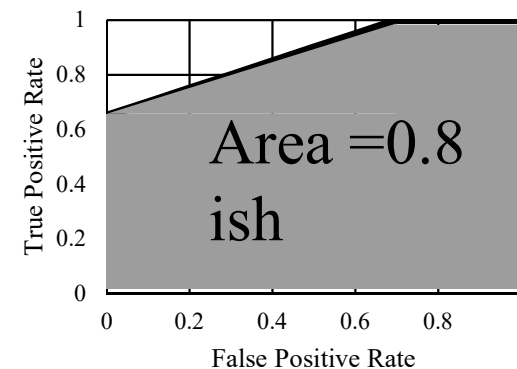


We can quantify how good the curve is by working out the area under the curve

A Random ROC (50% accuracy)



A “Good” ROC Curve



# Classifier Evaluation Summary

Prediction Based:

## Accuracy/Error:

- This should always be your starting point. There is no reason **not** to report it, even if you include other results

## Balanced Accuracy/Error:

- There is no harm in reporting this, although it is only really relevant if you have a large number of classes or large class imbalance

## Specificity/Sensitivity/Recall/F1:

- If you have a two class problem with class imbalance, then sure, use them.
- Useful for problems such as disease diagnosis where there is an obvious “success” class. However, many problems do not have this characteristic.
- In some fields (e.g. deep learning) too much credence is placed in them. F1 is IMO just weird. It has no easy interpretation and completely ignores performance on “negative” class.

# Classifier Evaluation Summary

Probability Based:

NLL:

Useful, but there are some caveats.

1. Not all classifiers produce good probability estimates (e.g. 1-NN). They are not meant to. If you compare performance by probabilities you are biasing against them.
2. If the probability of the true class is zero for just one case, then the NLL is infinite. We hack to avoid this, but it can skew the overall results: one bad prediction does not mean the classifier is overall bad

AUC/AUROC

Popular, and useful, but assumes a two class problem. We average over 1-vs-all for multi-class problems, but that can be problematic (for example, should we weight by number of instances?)

# Comparing Classifiers

1. Load single data set into Instances.
2. Create train/test split
3. Build classifiers on train (*including any model selection*)
4. Predict all test
5. Save all results in standard format

1. Work out stats from results file and report

Working example. Which decision tree classifier is best?

Some of the DTs in Weka: ID3, J48, SimpleCart, BFTree, LMT, NBTree

# Evaluation Example

1. Load single data set into Instances.
2. Randomly partition into train/test

```
Instances all=DatasetLoading.loadData(basePath+problem+"//"+problem) ;  
Instances[] split= InstanceTools.resampleInstances(all,fold,0.5) ;
```

3. Build classifiers on train

```
Classifier c45=new J48() ;  
C45.buildClassifier(split[0]) ;
```

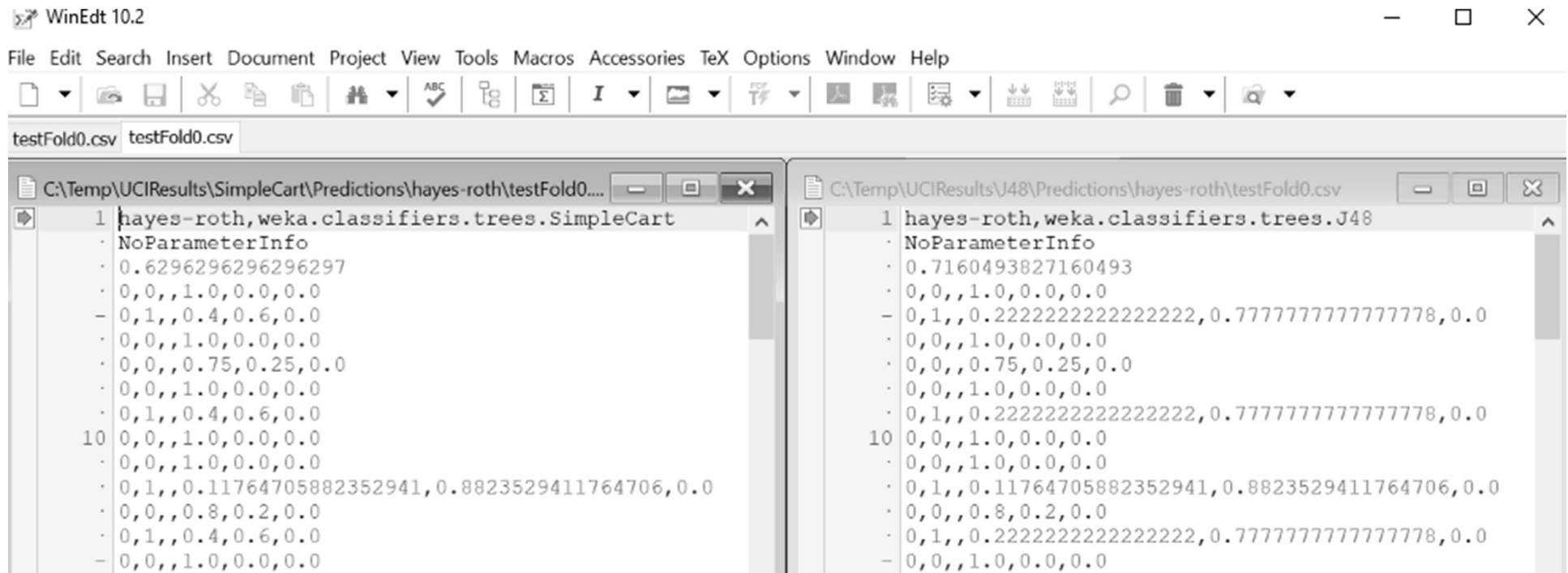
4. Predict all test

```
for(int i=0;i<split[1].numInstances() ;i++) {  
    Instance tr=split[1].instance(i) ;  
    actual[i]=(int)tr.classValue() ;  
    predicted[i]=(int)a.classifyInstance(tr) ;  
    probs[i]=a.distributionForInstance(tr) ;  
}
```

5. Save to file

# Example

Compare C4.5 and CART on a single problem, hayes-roth



```
ClassifierResults results=new ClassifierResults();
results.loadFromFile("fullPathForAResultFile");
results.findAllStats();
```

# C4.5 vs CART on Single hayes-roth split

Statistic	C45	CART
Accuracy	0.716	0.6296
BalancedAccuracy	0.7544	0.6086
NLL	0.9883	1.4809
MeanAUROC	0.8206	0.7477

C45 is better on every measure (remember we want small NLL)

C4.5	0	1	2
0	19	6	1
1	18	24	2
2	1	2	15

CART	0	1	2
0	19	6	6
1	13	24	2
2	1	2	8

C45 does better at predicting class 2 than CART, hence the greater difference in balanced accuracy than in accuracy

# Comparing Classifiers on a Single Data Set

C4.5 *seems* to be better than CART on this particular problem, but what can we actually infer from these results?

We get more information if we split the data multiple times and get multiple measurements of performance

This gives us the potential to test whether there is a significant difference between the classifiers

Given a finite amount of data, how do we create multiple train/test splits?



# C4.5 vs CART on single split

Suppose we claim c4.5 is better than CART

1. Perhaps it was just unlucky with the particular split we chose from the data
2. Perhaps it is just this problem that CART does badly on, but over many problems it may be better on average (and hence be a better algorithm)

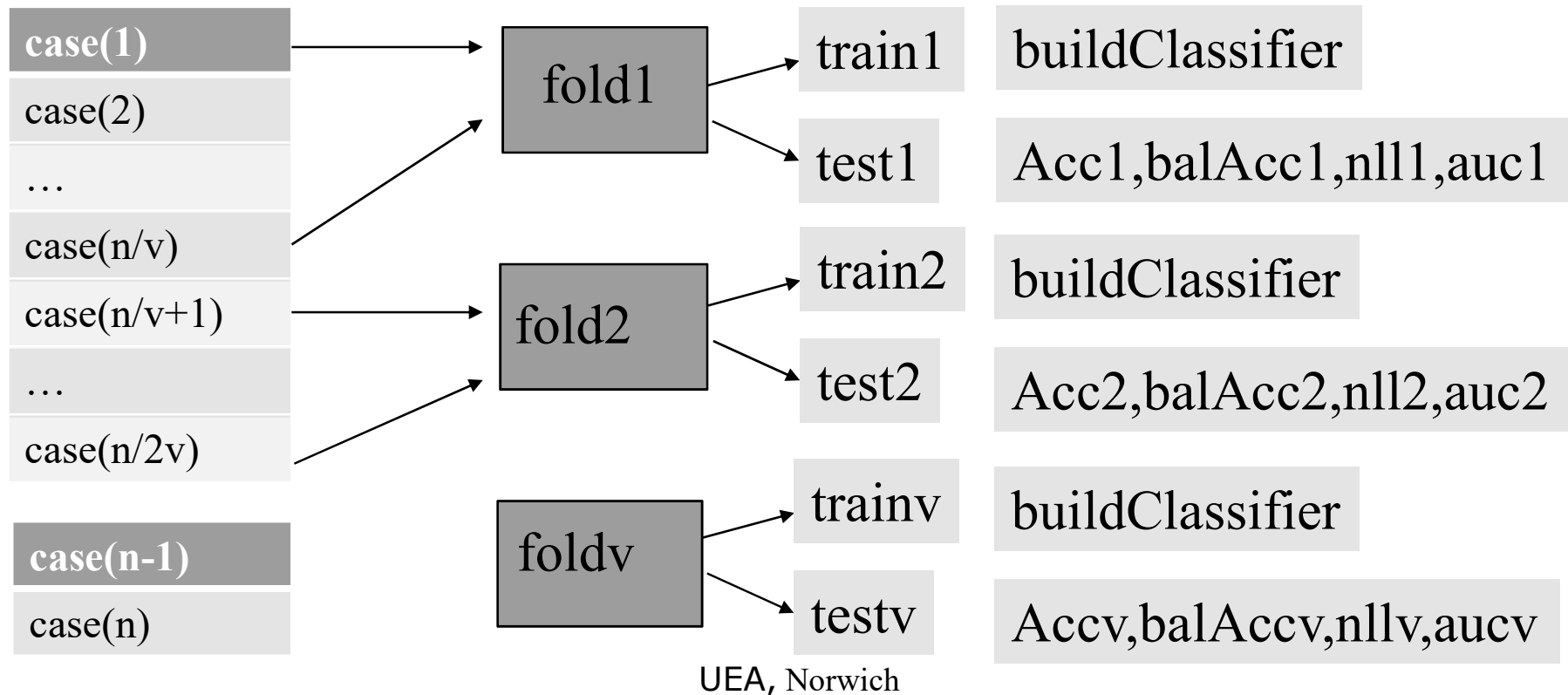
There are different ways of generating multiple train/test splits:

1. Partition into independent data sets
2. Cross validation
3. Sampling without replacement
4. *Sampling with replacement (bootstrapping) see next lecture on ensembles*

# Partitioning the data

Suppose we want to create  $v$  separate train/test splits

We could split  $D$  into  $v$  disjoint sets, then further split each disjoint set into train/test splits



# Partitioning Pros/Cons

## Pros:

- No case appears in more than one training fold or testing fold.
- **This means each fold is independent of all others.**
- This means the assumptions behind tests of significance are valid

## Cons:

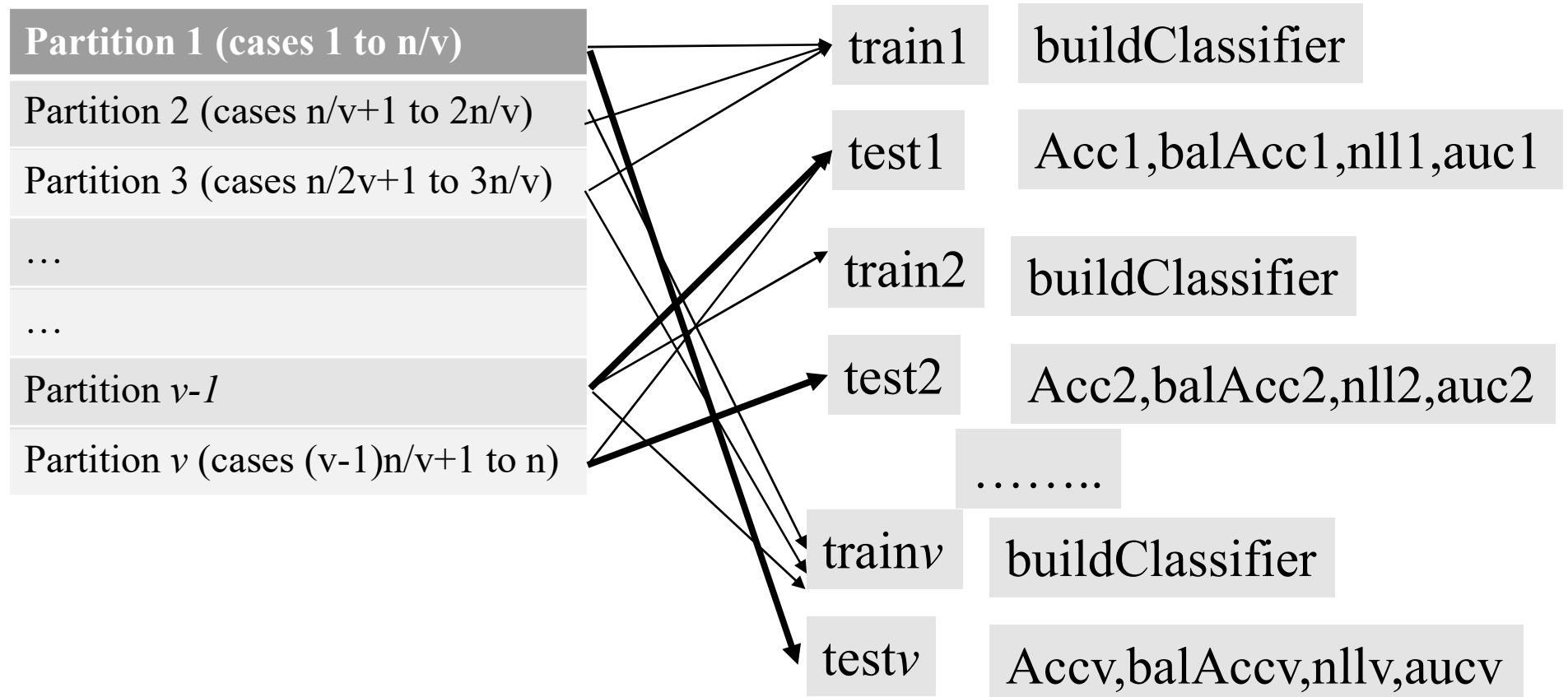
- **Each train fold is much smaller than the totality of data available.**
- As a rule, more data means higher accuracy and less variability.

This is only feasible with very large data and in practice is almost never done. The alternative is to use each data in more than one fold. **The crucial thing to ensure is no data appears in the same train and test fold**

# Cross Validation

Suppose we want to create  $v$  separate train/test splits

1. Partition the data into  $v$  sets
2. Use  $v-1$  partitions as training data for each fold
3. Use the left out partition as test data for each fold



# Cross Validation for a Single Problem

- For a single problem, it is sensible to cross validate, then aggregate the test folds
- Remember, if you are performing any model selection, it must be done on every single train fold
- The number of folds to use,  $v$ , is a pragmatic decision. The most extreme version is to perform a **leave-one-out cross validation** (use  $n$  folds, where  $n$  is the number of instances)
- A reasonable default is to use ten fold CV
- The problem itself may define a sensible fold structure (leave one bottle out, leave one bag out etc)
- If you want to perform statistical tests for a single problem, resampling is probably better

# Cross Validation for a Single Problem

Classifier 1

test1

test2



Accuracy, Balanced Accuracy,  
Contingency Table, NLL, ROC  
Curve, Area Under the ROC curve

Classifier 2

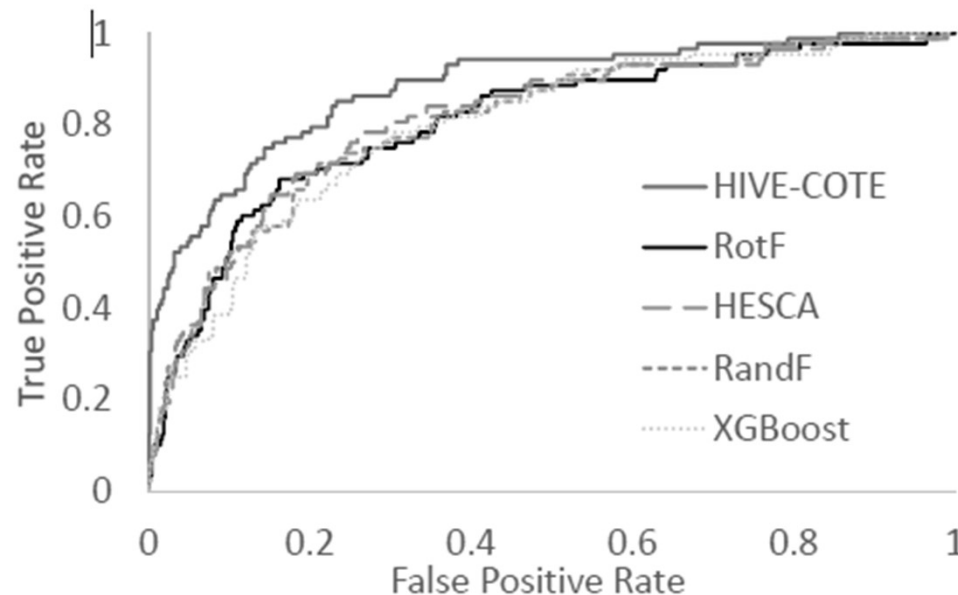
test1

test2



testv

testv



See detecting-forged-alcohol.pdf and finding-electric-devices.pdf on blackboard for examples of single problem analysis

# Cross Validation Pros/Cons

## Pros:

- More training data will give a better measure of the overall quality of the classifier
- Pretty standard approach, especially for model selection (see later)

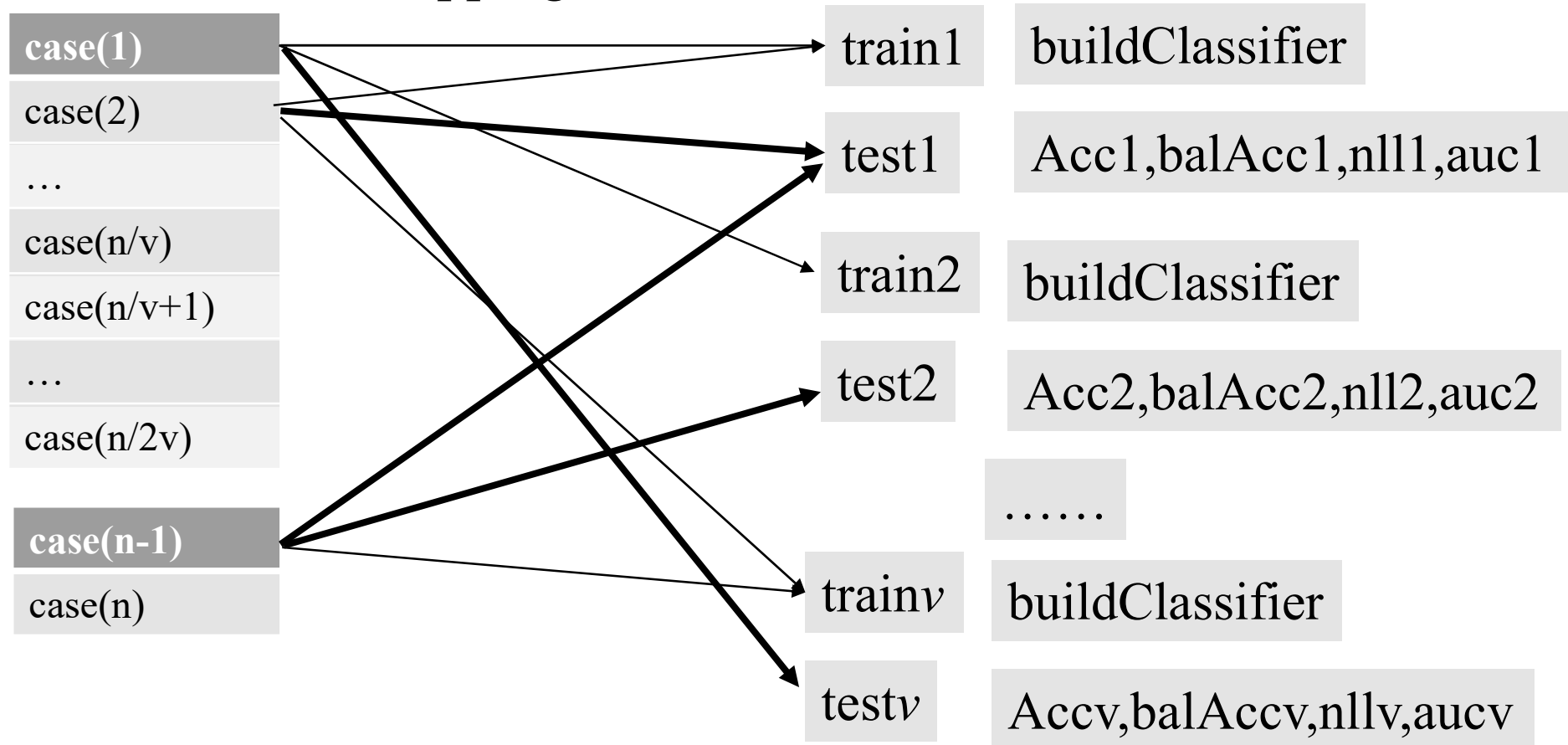
## Cons:

- Folds no longer independent, therefore hypothesis tests on dodgy ground
- As a rule, more data means higher accuracy and less variability.
- With small data you cannot do many samples. This makes it hard to standardise the approach over different data
- Fiddly to implement (different size for the last partition)

# Sampling without Replacement

Suppose we want to create  $v$  separate train/test splits

1. Randomly split the data into distinct sets  $v$  times, no overlapping train and test data sets





# Sampling without Replacement

## Pros:

Simple to implement and easy to generalise over multiple problems

Better for comparing classifiers

## Cons:

If comparing classifiers it is important to use the same splits for each classifier

Samples not independent

Cannot aggregate into a single set of results

# Comparing Classifiers

- We have a mechanism for creating splits and statistics for measuring performance, we need to clarify how to compare classifiers
  1. Two classifiers on a single problem
  2. Multiple classifiers on a single problem
  3. Two classifiers on multiple problems
  4. Multiple classifiers on multiple problems

# 1. Two classifiers on a single problem

- If we cross validate or resample a single problem  $v$  times, we can then generate  $v$  test files and calculate  $v$  statistics for each classifier
- Since they are evaluated on the same test data, we can consider the differences

Fold/ Resample	Classifier 1	Classifier 2	Difference
1	a_1	b_1	a_1-b_1=d_1
2	a_2	b_2	d_2
3	a_3	b_3	d_3
V-1	a_v-1	b_v-1	d_v-1
v	a_v	b_v	d_v

The question: is the average difference significantly different to zero?

# Two Sample Paired Tests

- The null hypothesis is that the average difference is zero
- The data is the series of differences

d1	d2	d3							dv
----	----	----	--	--	--	--	--	--	----

- Two relevant statistical tests:

**1. Paired-sample t-test.** This is a parametric test based on the sample mean

**2. Wilcoxon signed rank test.** This is a non parametric test based on the ranks of the two classifiers

# Paired 2-sample Student t-test

Null hypothesis H0: population mean difference is zero

Alt Hypothesis H1 : population mean difference is not zero

Test statistic

$$t = \frac{\bar{d}}{s / \sqrt{v}}$$

$$\bar{d} = \frac{\sum_{i=1}^v d_i}{v}$$

Sample mean

$$s = \sqrt{\frac{\sum_{i=1}^v (d_i - \bar{d})^2}{v-1}}$$

Sample variance

- If the null hypothesis is true we are unlikely to observe large positive or negative values of  $t$

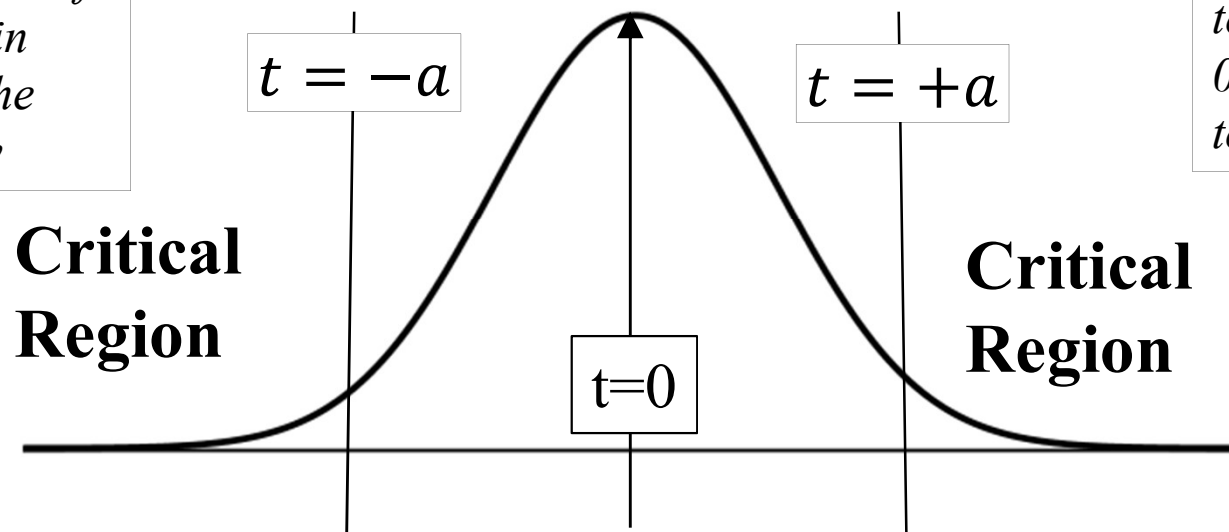
# T-Test Decision

Null Hypothesis  $H_0$ : population mean difference is zero

Alt Hypothesis  $H_1$ : population mean difference is not zero

**Critical Region:** If the null hypothesis is true, and we repeated the experiment multiple times on independent data, then only 5% of these experiments would give a  $t$  statistic that lies in the these regions.

*$a$  is dependent on alpha, the level of the test (5% in above) and the sample size  $v$*



*For a two tailed test and alpha 0.05,  $t$  tends towards 1.96*

If we observe a statistic in the critical region we can say there is evidence that the mean difference is not zero.

<https://archive.ics.uci.edu/ml/datasets/Hayes-Roth>

H0: there is no difference in mean accuracy between CART and C4.5 on hayes-roth

H1: there is a difference in mean accuracy between CART and C4.5 on hayes-roth

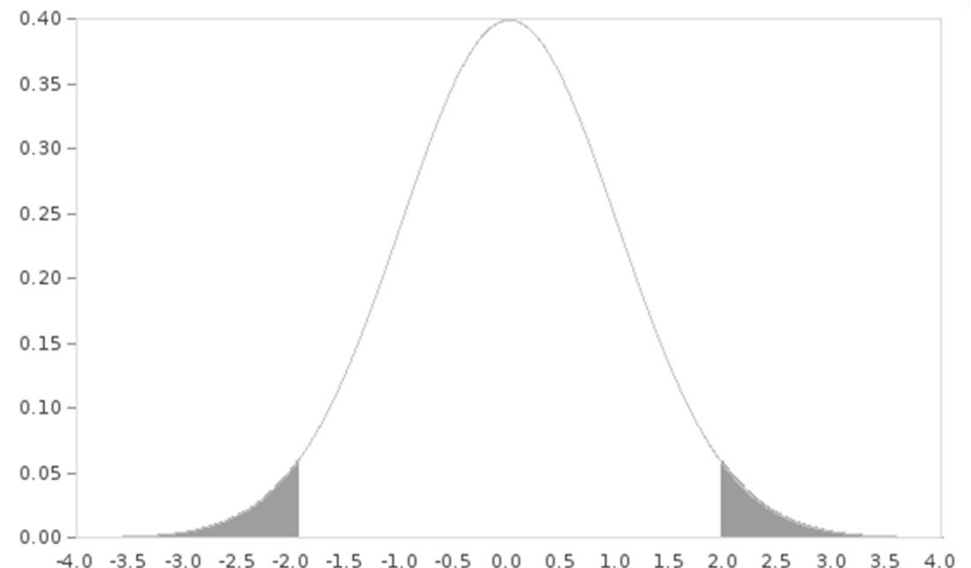
Experiment: resample 30 times, set the level of the test to 0.05, perform two tailed test (do not assume a priori one is better than the other), find differences in test accuracy (assume CART-C4.5, so positive means CART better)

$tc = -2.04$  and  $tc = 2.04$

If we observe  $t$  less than -2.04, there is evidence C4.5 is better

If we observe  $t$  greater than 2.04, there is evidence CART is better

[https://mathcracker.com/t\\_critical\\_values.php](https://mathcracker.com/t_critical_values.php)



# hayes-roth Experiment

H0: there is no difference in mean accuracy between CART and C4.5 on hayes-roth

H1: there is a difference in mean accuracy between CART and C4.5 on hayes-roth

	A	B	C	D	E	F	G	H	I	J
1	CART	J48	Difference	Mean Difference	-0.02799					
2	0.6296	0.716	-0.0864	Mean StDev	0.085098		t-Test: Paired Two Sample for Means			
3	0.7531	0.7407	0.0124	t	-1.80134					
4	0.679	0.8148	-0.1358	Critical Region	2.042272			CART	J48	
5	0.6914	0.7284	-0.037				Mean	0.683537	0.711523	
6	0.7407	0.679	0.0617				Variance	0.004388	0.003526	
7	0.7407	0.6543	0.0864				Observations	30	30	
8	0.6173	0.6543	-0.037				Pearson Correlati	0.08545		
9	0.6173	0.8148	-0.1975				Hypothesized Me	0		
10	0.7901	0.7901	0				df	29		
11	0.7037	0.7531	-0.0494				t Stat	-1.80134		
12	0.6667	0.6667	0				P(T<=t) one-tail	0.041029		
13	0.6667	0.7778	-0.1111				t Critical one-tail	1.699127		
14	0.6667	0.7037	-0.037				P(T<=t) two-tail	0.082057		
15	0.6667	0.5926	0.0741				t Critical two-tail	2.04523		
16	0.679	0.6543	0.0247							
17	0.679	0.6667	0.0123							
18	0.4691	0.642	-0.1729							
19	0.6543	0.7531	-0.0988							
20	0.716	0.7778	-0.0618							
21	0.7037	0.679	0.0247							
22	0.7407	0.642	0.0987							

We cannot reject H0 based on this evidence



# Wilcoxon Signed Rank Test Example

Null hypothesis  $H_0$ : population median difference is zero

Alt Hypothesis  $H_1$  : population median difference is not zero

Procedure.

1. Remove all with zero difference
2. Rank all differences by the absolute value. Ties are assigned average ranks
3. Sum the ranks for all cases with a positive difference and all cases with a negative difference

If the null hypothesis is true, we would expect the ranks of the positive values to be about the same as those with a negative difference

<http://www.socscistatistics.com/tests/signedranks/Default2.aspx>

## 2. Multiple classifiers on a single problem

Fold	Classifier A	Classifier B	Classifier C	...			Classifier X
1	a_1	b_1					
2	a_2	b_2					
3	a_3	b_3					
v-1	a_v-1	b_v-1					
v	a_v	b_v					

**The question:** is there *any* difference between the classifiers?

**The follow up question:** is the best classifier significantly better than the others?

# Multiple Classifier Tests on a Single Problem

Null hypothesis  $H_0$ : no difference in averages between classifiers

Alt Hypothesis  $H_1$  : there is a difference somewhere

Parametric Test: Analysis of Variance via F-Test

Non-Parametric Test: Friedman Test

- However, we are on dodgy ground because our samples are not independent.
- Pairwise tests on a single dataset are reasonable in an exploratory sense, but you must not conclude too much from them unless you are partitioning the data.
- We are generally more interested in classifier performance over multiple data sets

# Comparing Classifiers over Multiple Datasets

- For each dataset, resample and average. This will reduce the variance in the estimate
- Form a big table of results of these averages

	J48	SimpleC art	FT	HoeffdingTree	LADTree	NBTree	REPTree	Decisio nStump	J48graft
abalone	0.60	0.63	0.63	0.58	0.62	0.62	0.62	0.57	0.59
acute- inflammation	1.00	0.98	1.00	0.82	0.99	1.00	0.95	0.80	0.99
hayes-roth	0.71	0.68	0.55	0.40	0.69	0.56	0.62	0.43	0.71
bank	0.89	0.90	0.88	0.43	0.89	0.89	0.89	0.88	0.88
car	0.95	0.95	0.89	0.56	0.90	0.92	0.93	0.70	0.95
monks-1	0.81	0.79	0.81	0.50	0.76	0.75	0.79	0.69	0.94
breast-cancer	0.70	0.70	0.69	0.71	0.69	0.70	0.70	0.69	0.69

- Rather than average over problems, we look instead at the **ranks**

# Comparing Classifiers over Multiple Datasets

	0.81	0.81	0.78	0.57	0.79	0.78	0.79	0.68	0.83
	J48	SimpleCart	FT	HoeffdingTree	LADTree	NBTree	REPTree	DecisionStump	J48graft
abalone	0.60	0.63	0.63	0.58	0.62	0.62	0.62	0.57	0.59
acute-inflammation	1.00	0.98	1.00	0.82	0.99	1.00	0.95	0.80	0.99
hayes-roth	0.71	0.68	0.55	0.40	0.69	0.56	0.62	0.43	0.71
bank	0.89	0.90	0.88	0.43	0.89	0.89	0.89	0.88	0.88
car	0.95	0.95	0.89	0.56	0.90	0.92	0.93	0.70	0.95
monks-1	0.81	0.79	0.81	0.50	0.76	0.75	0.79	0.69	0.94
breast-cancer	0.70	0.70	0.69	0.71	0.69	0.70	0.70	0.69	0.69

	<b>3.00</b>	<b>3.14</b>	<b>5.14</b>	<b>7.57</b>	<b>4.86</b>	<b>4.57</b>	<b>4.43</b>	<b>8.14</b>	<b>4.14</b>
	J48	SimpleC art	FT	Hoeffding Tree	LADTree	NBTree	REPTree	DecisionSt ump	J48graft
abalone	6	1	2	8	3	5	4	9	7
acute-inflammation	2	6	2	8	5	2	7	9	4
hayes-roth	1	4	7	9	3	6	5	8	2
bank	5	1	6	9	3	2	4	8	7
car	1	3	7	9	6	5	4	8	2
monks-1	2	5	3	9	6	7	4	8	1
breast-cancer	4	2	9	1	8	5	3	7	6

J48 is ranked 6<sup>th</sup> on abalone

The average rank of NBTree is 4.57

# Critical Difference Diagrams

Demsar\* proposed a procedure for testing multiple classifiers

1. Is there a significant difference between the classifiers?

**Perform a Friedman test to find if there is any difference**

2. If so, where do these differences occur?

**The performance of two classifiers is significantly different if the corresponding average ranks differ by at least the critical difference**

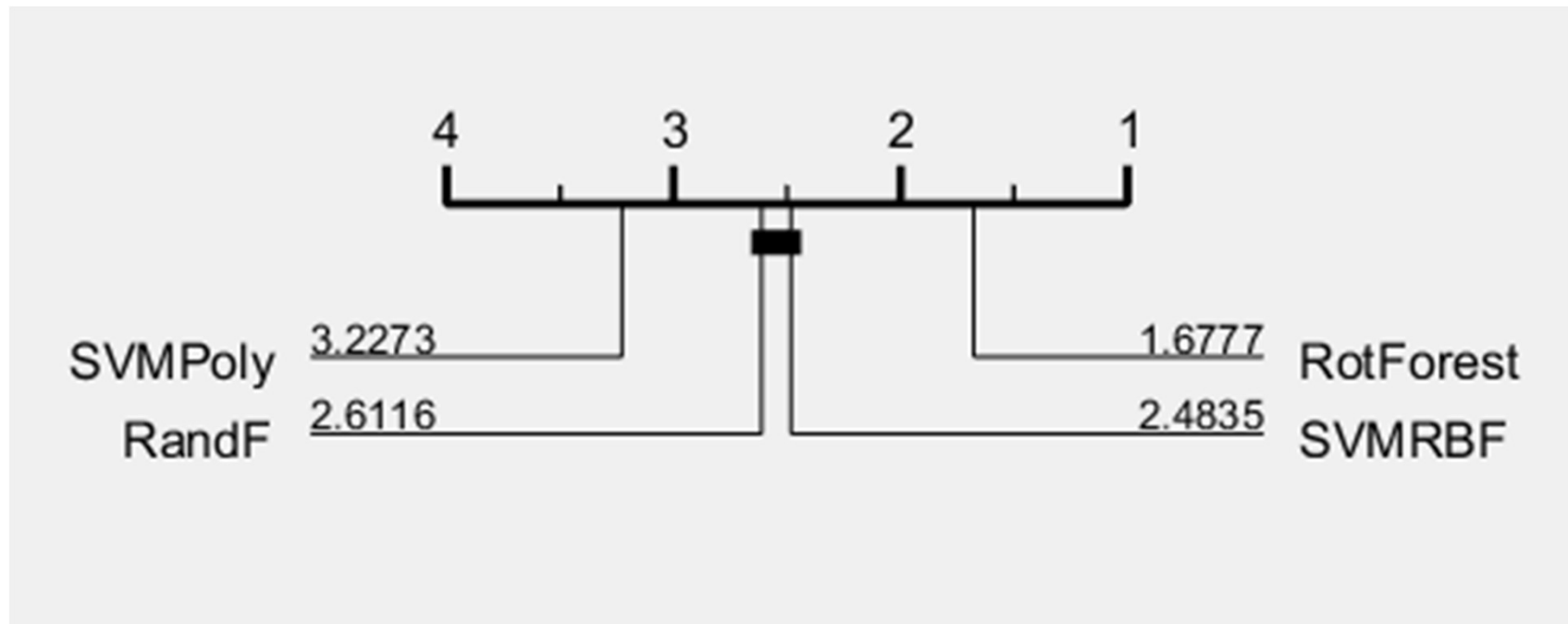
For k classifiers over  
N problems

$$CD = q_{\alpha} \sqrt{\frac{k(k+1)}{6n}} \quad \text{where } q \text{ is the critical value}$$

\*J. Demsar, Statistical Comparisons of Classifiers over Multiple Data Sets, Journal of Machine Learning Research, 7 (2006), 1-30

# Critical Difference Diagrams

Plot the average ranks on a number line, and form cliques of classifiers within which there is no significant difference



**The performance of two classifiers is significantly different if the corresponding average ranks differ by at least the critical difference**

\*J. Demsar, Statistical Comparisons of Classifiers over Multiple Data Sets, Journal of Machine Learning Research, 7 (2006), 1-30

# Comparing Decision Trees

Weka offers the following Decision Trees

- ADTree.java
- BFTree.java
- DecisionStump.java
- FT.java
- HoeffdingTree.java
- Id3.java
- J48.java
- J48graft.java
- LADTree.java
- LMT.java
- M5P.java
- NBTree.java
- REPTree.java
- RandomForest.java
- RandomTree.java
- SimpleCart.java

M5P is for regression only

ID3 only works with discrete data

NBTree and BFTree seem buggy

RandomForest and RotationForest  
are ensembles we cover next week

ADTree and LMT only work with  
two class problems

Which is the best of  
*"J48", "SimpleCart", "FT", "HoeffdingTree", "LADTree", "REPTree", "DecisionStump", "J48graft"*};



# Experimental Design

Compare 8 classifiers on 100 UCI problems formatted by Delgado *et al.*\*

These problems only have continuous attributes and have no missing attributes

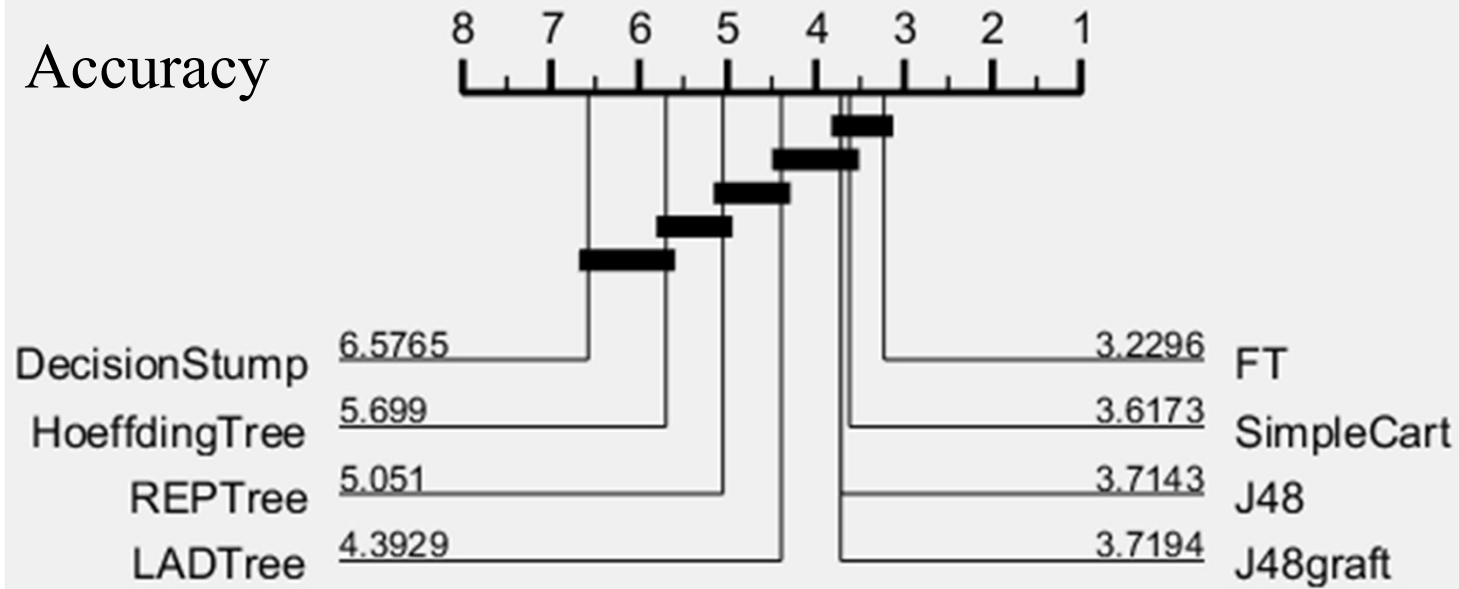
On each sample we measure Accuracy, Balanced Accuracy, NLL and AUROC

We average these statistics over 30 resamples on each data set with 50% train and 50% test. The same resamples used for each classifier

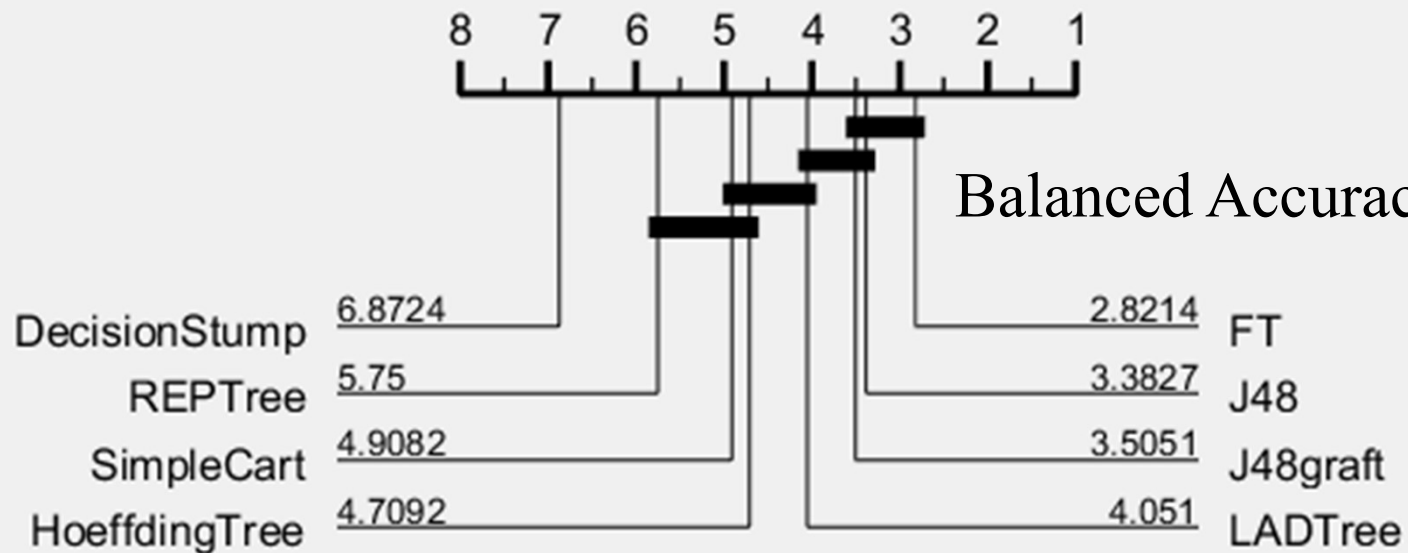
A priori, I expected few overall significant differences but suspected that C4.5 would be best.

\*M. Fernandez-Delgado et al. , Do we need hundreds of classifiers to solve real world classification problems?, 15 (2014), 3133-3181  
<http://jmlr.org/papers/v15/delgado14a.html>

## Accuracy



## Balanced Accuracy

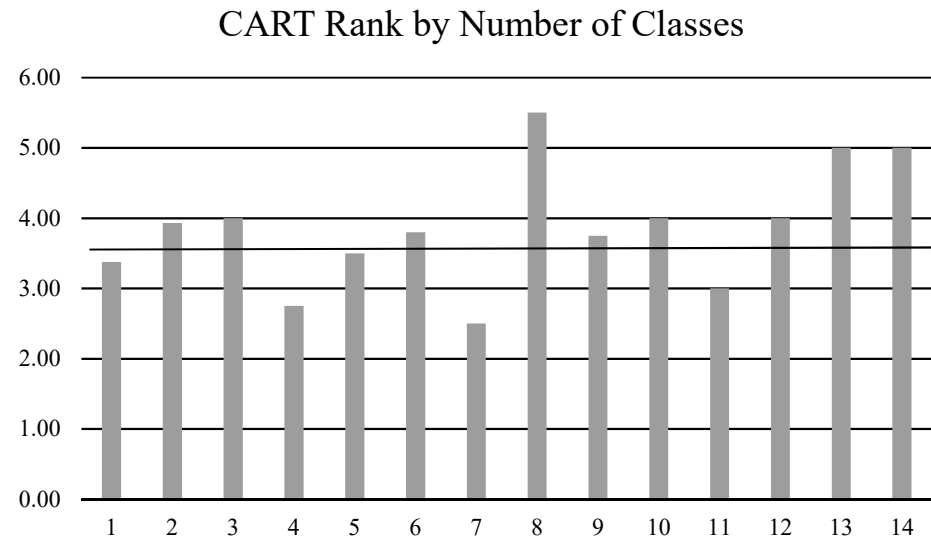


# Discussion of Prediction Results

- The FT algorithm (Functional Trees) has the highest average rank, but is not significantly better than SimpleCART, J48, J48Graft
- Decision stump, RepTree and HoeffdingTree are significantly worse than the top clique. We could make a case for the former being worse ...
- SimpleCART seems to do relatively worse on Balanced Accuracy, dropping from second place to fifth place. This indicates it may be less useful for problems with many classes or class imbalance. Does the data back this up?

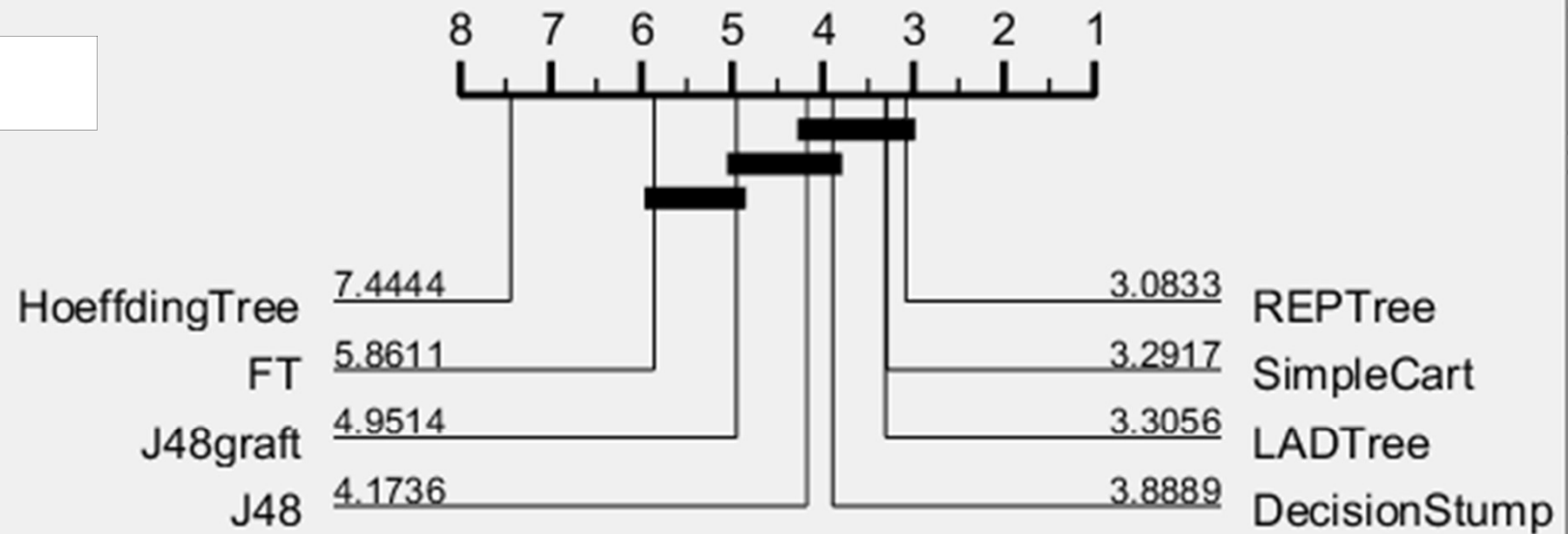
# SimpleCART vs number of classes

	Overall	3.61
NumClasses	Rank	Count
2	3.38	44
3	3.93	21
4	4.00	3
5	2.75	4
6	3.50	6
7	3.80	5
8	2.50	2
9	5.50	1
10	3.75	4
11	4.00	1
13	3.00	1
15	4.00	2
18	5.00	2
100	5.00	2

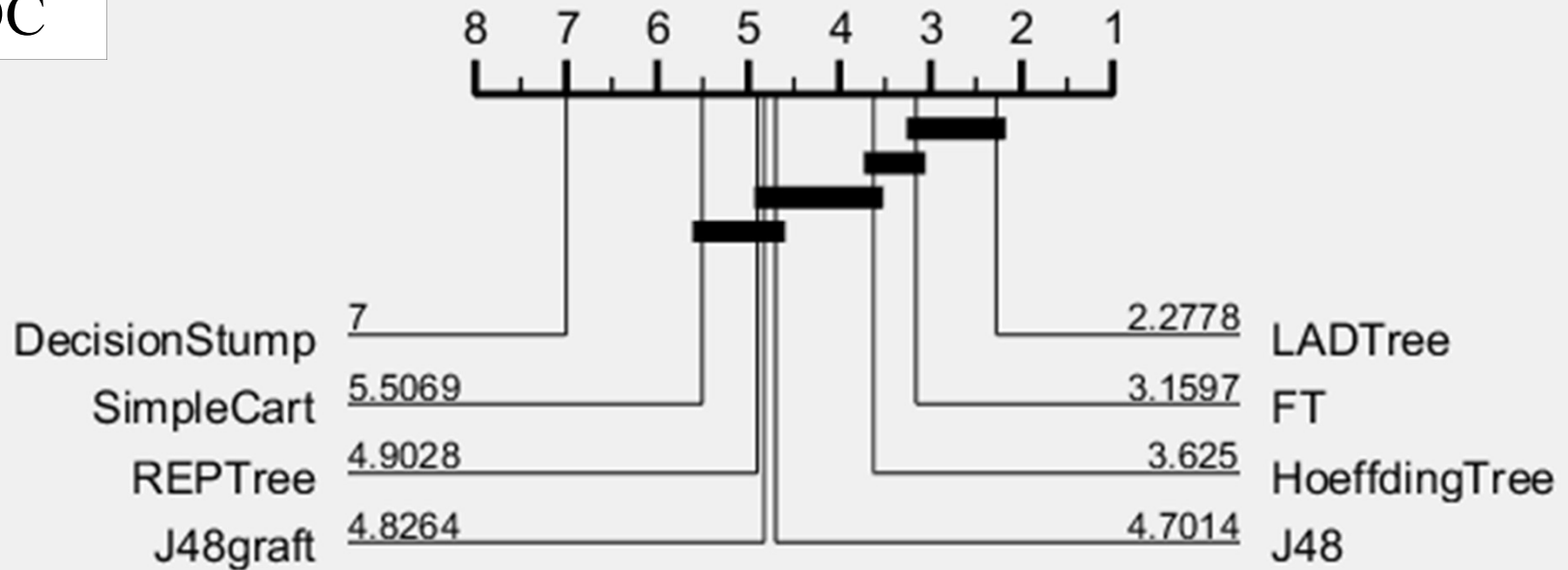


No obvious pattern .....

NLL



AUROC



# Discussion of Probability Results

- The FT algorithm is bad at producing probability estimates (NLL), but is good at ranking (AUROC). This could have implications if it were used in an ensemble
- Apart from that, the top clique is the same as with predictions
- LADTree does well on AUROC, whereas J48 drops down the ranking
- DecisionStump is in the top clique for NLL. This indicates the general principle that decision trees are bad at making probability predictions.

# Overall Ranks

	Acc	BalAcc	NLL	AUROC	#Top Cliques
FT	1	1	7	2	3 out of 4
CART	2	6	2	7	2 out of 4
J48	3	2	5	4	3 out of 4
J48graft	4	3	6	5	2 out of 4
LADTree	5	4	3	1	2 out of 4
RepTree	6	7	1	6	1 out of 4
HoeffTree	7	5	8	3	0 out of 4
Stump	8	8	4	8	1 out of 4

FT results are interesting, because it is not that well known an algorithm. However, overall, J48 does very well and these experiments support its use as a defacto standard decision tree

# Tuning Classifiers/Model Selection

- Many classifiers are particularly susceptible to the parameter values. We can get a better classifier by trying to select the best parameters.
- **The rule is simple: Tuning must occur independently on each train set and never involve any test set**
- **Tuning on the test data in any way is cheating. You would be amazed how often it happens**
- The neatest way of tuning a classifier is simply to implement a wrapper, then do the tuning in `buildClassifier`

A. Bagnall and G. Cawley, On the Use of Default Parameter Settings in the Empirical Evaluation of Classification Algorithms

<https://arxiv.org/abs/1703.06777>



# Tuned Support Vector Machines

- Support vector machines are particularly susceptible to their parameters
- To tune the SVM, we perform a grid search of parameter values
- For each possible set of parameter values, we perform a 10x fold cross validation on the train set to measure the quality
- We pick the parameters with highest accuracy thus measured
- This is hugely computationally expensive

A. Bagnall and G. Cawley, On the Use of Default Parameter Settings in the Empirical Evaluation of Classification Algorithms

<https://arxiv.org/abs/1703.06777>

# TunedSVM

```
public class TunedSVM extends SMO{
    @Override
        public void buildClassifier(Instances
train){
    /*Evaluate all possible parameter values and
choose the best. Then set this classifiers
parameters*/
        tuneSVM(train) ;
    //Build final classifier
        super.buildClassifier(train) ;
    }
}
```

Setting the parameter range is difficult and classifier specific

```
public void tuneSVM(Instances train){
    int folds=10;
    double acc=0,bestAcc=0;
    CrossValidator cv = new CrossValidator();
    cv.setNumFolds(folds);
    cv.buildFolds(train);
    for(double p1:paraSpace1){// parameter C
        SMO model = new SMO();
        model.setC(p1);
        acc=cv.crossValidateWithStats(model,train);
        if(acc>bestAcc){
            bestC=p1;
            bestC=c;
        }
    }
    this.setC(bestC);
}
```

The actual implementation is more complex, but this is the gist of it

# Tuned vs Untuned SVM

**Question: Does tuning significantly improve SVM with an TBF kernel?**

**Experiment:**

For each data set:

- Perform 30 resamples, tune independently on each train set

- Evaluate on test (Acc, BalAcc, NLL and AUROC)

- Average over 30 resamples

**Analysis:**

H0: no significant difference in SVM and TunedSVM

H1: TunedSVM significantly better

We test this hypothesis for each statistic with a paired t-test and a Wilcoxon signed rank test

# Tuned vs Untuned SVM

	Tuned	Untuned	
Mean Acc	0.7936	0.7711	
Mean BalAcc	0.7215	0.6621	
Mean NLL	0.989	1.641	
Mean AUROC	0.8581	0.6666	
WINS	Tuned	Untuned	Draw
Acc	72	48	1
BalAcc	86	34	1
NLL	95	16	10
AUROC	115	5	1

It is well worthwhile reporting this summary data, as it gives an overview. It seems that tuned is much better than untuned. **But is it significant?**

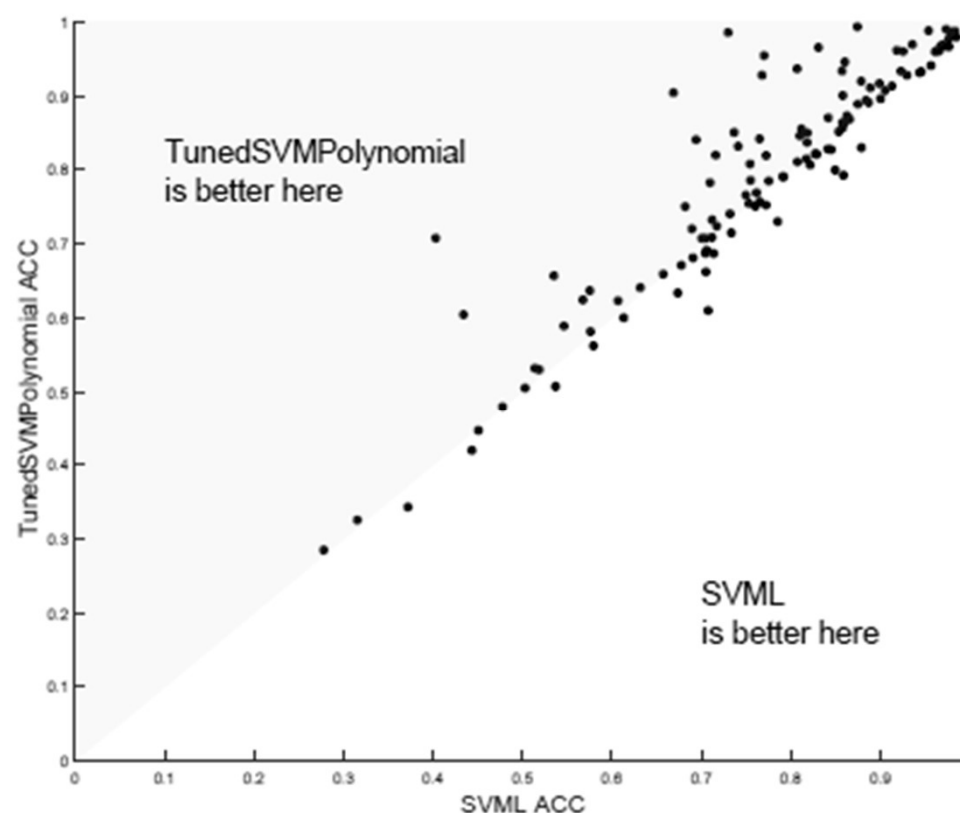
# Tuned vs Untuned SVM p-values

	T-test	Wilcoxon
Acc	0.00009	0.00172
BalAcc	0	0
NLL	0	0
AUROC	0	0

*Results reported  
to 6 significant  
figures*

**We can reject the null hypothesis at the 5% level for all of these statistics**

**We can conclude that tuning makes SVM significantly better**



# Comparing Classifiers: Summary

- We can compare classifiers on a single problem or over multiple problems using any of the evaluation metrics
- On a single problem, we need to perform repeated samples, then perform t-Test or sign-rank test on the differences.
- This is problematic, because the samples are not independent. Do not just rely on hypothesis tests for a single problem
- Over multiple problems, we use the average value over resamples for each problem
- We can then compare two classifiers with a paired test as before, or compare multiple classifiers using a critical difference diagram