COMP 4350 Project Iteration 2

Group A (RPG Companion App)

Implementation and deployment:

(7/7)

- End-to-end, fully working (back-end, front-end, DB, and AWS) features for the user stories planned for iteration 2. (4/4)
- Correctly deployed service on AWS (3/3)

Comments:

- On Trello, under iteration 2, since your user stories and development tasks are in one place, you need to somehow distinguish them by label or tag for instance "Run App on AWS" is not user story.
- Looking at your iteration 3 and 4 stories and current deliverables, you should try to implement some of the stories specified under "EXTRAS".

Bugs/Suggestions:

- Upon submission of wrong username/password there should be an error message to the user.
- You need to provide back button in order to navigate between Items and its attributes.

Testing: (10/10)

- Back-end unit tests for the new and old classes (2/2)
- Front-end unit tests (e.g., using Jasmin) (3/3)
- At least one integration test per detailed story (2/2)
- Selenium. at least one automated end-to-end test per user story. (3/3)

Comments:

- You have provided limited number of test methods that are testing your attributes, campaign, character and item (adding, removing ...), for your upcoming iterations, you need to add more test methods.
- Provided couple of automated test cases using selenium which covers most of the functionalities.

COMP 4350 Winter 2016

Design and documentation:

(5/5)

- Good programming practices (1/1)
- Proper design patterns (2/2)
- Normal level of refactoring in the code-base toward a better design, in every iteration. (1/1)
- a RESTful service (or any alterative) (1/1)
- A missing API documentation (or missing info such as the location of the service and how to use it). (0/-1)
- A missing installation guide for anything that is not in the documentation, like any special setting if required. (0/-1)

Comments:

- Proper separation of client and server code, and good project structure in general.
- Provided service API plus explanation why the application is using DDP over REST.

Process and planning:

(3/3)

- Team's communication and members' contributions (2/2)
 - Look at the logs of the meetings (or if they use external messaging tools, then a log of those tools).
- Following the plan (1/1)
 - The plan should be followed and be updated with the details about the next iteration (detailed stories plus their cost and priorities).

Comments:

- Team is fully utilizing GIT issue management, plus provided detailed minutes of meeting and communication channel through SLACK.
- The follow up plan is provided using Trello.

Total (25/25)

COMP 4350 Winter 2016