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#### SMALL ASSIGNMENT 8

This is a group assignment (up to 3 students/per group). You can also complete this assignment individually.

Discussion on a high level with your colleagues is encouraged. Make sure the work submitted is your own (or your group). When in doubt, ask a TA or the instructor. If you are not sure what constitutes academic dishonesty, please refer to the AISC web site: <a href="https://aisc.uci.edu/">https://aisc.uci.edu/</a>.

You can fill out your answers below in text, paste screenshots, and/or include images (make sure the image is right side up & legible).

This homework covers:

LC-3 Simulator Debugging

## **AISC**

Please initial here to indicate you understand UCI's Academic Integrity Policy and confirm that this is your own work (or your own group's work) you are submitting (this counts for points): CPZ

# 1. SCREENSHOT RECREATING PROBLEM

Below is the initial code written with comments:

```
SmallHW8.bin
 1 ;alg for adding integers
   ;all
 3 ;the sentinel is any negative #
 4 ;R4 must be positive or zero to be added to sum
 5
 6 0011 0000 0000 0000; starting address x3000
 7
 8 1110 001 011111111; R1 <- x3100
 9 0101 011 011 1 00000; R3 <- #0
10 0110 100 001 000000; R4 <- M[R1]...value in x3100
11 ;looping section below
12 0000 100 000000100; BR negative M[x3008]...if R4<0
13 0001 011 011 0 00 100; R3 <- R3 + R4
14 0001 001 001 1 00001; R1 <- R1 + 1...x3101 (1st loop)
15 0110 100 001 000000; R4 <- M[R1]..value in x3101 (1st loop)
16 0000 111 111111011; BR all M[x3003]...always branch back
```

Below are the hardcoded memory values:

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		Memory
♠ x3100	x0005	5
♠ x3101	X000A	10
♠ x3102	x000F	15
♠ x3103	x0014	20
♠ x3104	x0019	25
♠ x3105	x0014	20
♠ x3106	x000F	15
♠ x3107	X000A	10
♠ x3108	x0005	5
♠ x3109	x0001	1
♠ x310A	x0002	2
♠ x310B	x0003	3
♠ x310C	x0000	0

The initial value for R1 is x3100 as expected:

		Register	s						Me	emory
R0	x0000	0			0	▶	<b>x</b> 3000	xE2FF	58111	111000
R1	x3100	12544			0	•	x3001	x56E0	22240	010101
R2	x0000	0			0	<b>&gt;</b>	x3002	x6840	26688	0110100
R3	x0000	0			0	<b> </b>	<b>x</b> 3003	x0804	2052	0000100
R4	x0000	0			0	•	x3004	x16C4	5828	0001013
R5	x0000	0			0	▶	<b>x</b> 3005	x1261	4705	0001001
R6	x0000	0			0	▶	x3006	x6840	26688	0110100
R7	x0000	0			0	<b> </b>	<b>x</b> 3007	x0FFB	4091	0000113
PSR	x8002	32770	CC:	Z	0	<b> </b>	x3008	x0000	0	
PC	x3001	12289			0	▶	x3009	x0000	0	
MCR	x0000	0			0	▶	x300A	x0000	0	
					0	<b> </b>	x300B	x0000	0	

The final value for the sum is:

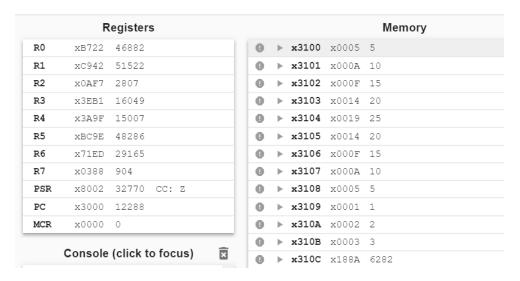
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		Registers				Memory					
R0	x0000	0	0	▶	<b>x</b> 3000	xE2FF	58111	111000101111111			
R1	x7FFF	32767	0	<b>&gt;</b>	x3001	x56E0	22240	010101101110000			
R2	x0000	0	0	•	x3002	x6840	26688	011010000100000			
R3	x0083	131	0	<b> </b>	<b>x</b> 3003	x0804	2052	00001000000000000			
R4	x0000	0	0	<b> </b>	<b>x</b> 3004	x16C4	5828	000101101100010			
R5	x0000	0	0	•	<b>x</b> 3005	x1261	4705	000100100110000			
R6	x2FFC	12284	0	<b> </b>	<b>x</b> 3006	x6840	26688	011010000100000			
R7	x0000	0	0	<b> </b>	<b>x</b> 3007	x0FFB	4091	000011111111101			
PSR	x0002	2 CC: Z	0	<b> </b>	<b>x</b> 3008	x0000	0				
PC	x036C	876	0	<b> </b>	<b>x</b> 3009	x0000	0				
MCR	x0000	0	0	<b>&gt;</b>	x300A	x0000	0				

## 2. SCREENSHOT SHOWING LINE NUMBERS WHERE PROBLEM OCCURS

## Randomize Machine:

I have now randomized the machine and inputted in the hardcoded values:

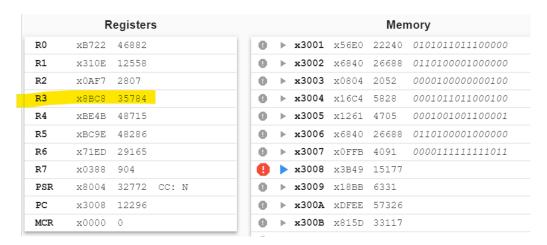


The initial value for R1 is x3100 as expected:

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	R	Register	s						Men	nory
R0	xB722	46882			0	•	<b>x</b> 3001	x56E0	22240	01010110
R1	x3100	12544			0	⊩	<b>x</b> 3002	x6840	26688	01101000
R2	x0AF7	2807			0	▶	<b>x</b> 3003	x0804	2052	00001000
R3	x3EB1	16049			0	⊩	<b>x</b> 3004	x16C4	5828	00010110
R4	x3A9F	15007			0	<b>&gt;</b>	<b>x</b> 3005	x1261	4705	00010010
R5	xBC9E	48286			0	⊩	<b>x</b> 3006	x6840	26688	01101000
R6	x71ED	29165			0	▶	<b>x</b> 3007	x0FFB	4091	00001111
R7	x0388	904			0	⊩	<b>x</b> 3008	x3B49	15177	
PSR	x8002	32770	CC:	Z	0	⊩	<b>x</b> 3009	x18BB	6331	
PC	x3001	12289			0	⊩	<b>x</b> 300A	XDFEE	57326	
MCR	x0000	0			0	▶	<b>x</b> 300B	x815D	33117	

## The final sum value is not 131:



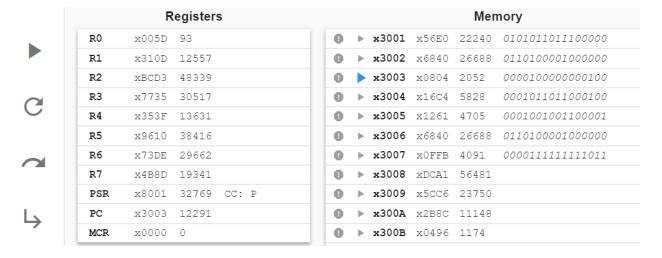
The second randomization worked to get 131:

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		Memory
♠ x31	<b>00</b> x0005	5
♠ x31	<b>01</b> x000A	10
♠ x31	02 x000F	15
♠ x31	<b>03</b> x0014	20
♠ x31	<b>04</b> x0019	25
♠ x31	<b>05</b> x0014	20
	06 x000F	15
♠ x31	07 x000A	10
♠ x31	<b>08</b> x0005	5
♠ x31	<b>09</b> x0001	1
♠ x31	<b>DA</b> x0002	2
♠ x31	<b>0B</b> x0003	3
♠ x31	OC x9F6B	40811
♠ x31	<b>DD</b> x311B	12571
♠ x31	<b>DE</b> x4A37	18999
<b>△</b> ► x31	OF XBEDE	48862

		R	egister	S					Men	nory
	R0	xCE25	52773		0	▶	x3001	x56E0	22240	0101011011100000
	R1	x310C	12556		0	▶	<b>x</b> 3002	x6840	26688	0110100001000000
	R2	x9EC4	40644		0	▶	<b>x</b> 3003	x0804	2052	0000100000000100
C	R3	x0083	131		•	⊩	x3004	x16C4	5828	0001011011000100
	R4	x9F6B	40811		•	⊩	<b>x</b> 3005	x1261	4705	0001001001100001
	R5	x9697	38551		0	▶	<b>x</b> 3006	x6840	26688	0110100001000000
$\alpha$	R6	x9FED	40941		0	⊩	<b>x</b> 3007	x0FFB	4091	0000111111111011
•	R7	xEE73	61043		0	⊩	<b>x</b> 3008	х3СВ9	15545	
	PSR	x8004	32772	CC: N	0	•	<b>x</b> 3009	xE905	59653	

In another case where it didn't work, we see that when we get 131, it doesn't stop, but instead keeps going since the branch at x3003 is only checking if the value is negative, not if we are in the range of number we wanted to count (from x3100 to x310B).



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Now we have a large R3 value. This will continue summing as well. Looking at the values stored in x310C

	R	egisters						Memory
R0	x005D	93		0	▶	<b>x</b> 3100	x0005	5
R1	x310D	12557		0	▶	x3101	x000A	10
R2	xBCD3	48339		0	<b> </b>	<b>x</b> 3102	x000F	15
R3	x7735	30517		0	⊩	<b>x</b> 3103	x0014	20
R4	x353F	13631		0	⊩	x3104	x0019	25
R5	x9610	38416		0	▶	<b>x</b> 3105	x0014	20
R6	x73DE	29662		0	⊩	<b>x</b> 3106	x000F	15
R7	x4B8D	19341		0	▶	<b>x</b> 3107	x000A	10
PSR	x8001	32769 CC: P		0	▶	<b>x</b> 3108	x0005	5
PC	x3003	12291		0	⊩	<b>x</b> 3109	x0001	1
MCR	x0000	0		0	⊩	x310A	x0002	2
				0	▶	<b>x</b> 310B	x0003	3
£ 57		(click to focus	) <del>x</del>	0	⊩	x310C	x76B2	30386

We see that it is also positive. Hence the break statement will include it. We see that it was added since the current value of R3 = 30517 - 30386 = 131 which is what we wanted for the sum.

#### 3. DESCRIPTION OF PROBLEM AND WHY IT ONLY HAPPENS SOMETIMES

This problem occurs when the x310C value is positive, or when it is zero and then x310D is positive. We want the program to end when we reach x310C. This only happens sometimes, because when x310C is randomized to a negative value, then we get out of the loop. If x310C and subsequent address values are positive, we will add them to the sum. When we had initialized all values outside of the ones pertinent to the code to zero, they didn't effect the sum as they were zero, but the code also never stopping running as there was no negative address value.

#### 4. PROPOSAL OF A FIX/MODIFICATION THAT WILL ADDRESS PROBLEM

Program Instead of having a branch when negative statement by itself, we should add an additional branch statement. The branch when negative checks whether values within x3100 to x310B are positive or negative. Now, if we know that these values will always be positive or zero, then we could remove that statement. If we want to design a program where possibly values in this range are negative and we want to stop the sum, then we would leave it. Given this problem says all values in this range are always positive, we can remove the branch statement. We will instead use a counter, with 12, where a branch statement will check if it is zero. If it is zero, then we will exit the loop, as we have counted all of the numbers in the specified range.

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