

SMALL ASSIGNMENT 8

This is a group assignment (up to 3 students/per group). You can also complete this assignment individually.

Discussion on a high level with your colleagues is encouraged. Make sure the work submitted is your own (or your group). When in doubt, ask a TA or the instructor. If you are not sure what constitutes academic dishonesty, please refer to the AISC web site: <https://aisc.uci.edu/>.

You can fill out your answers below in text, paste screenshots, and/or include images (make sure the image is right side up & legible).

This homework covers:

- LC-3 Simulator Debugging

AISC

Please initial here to indicate you understand UCI's Academic Integrity Policy and confirm that this is your own work (or your own group's work) you are submitting (this counts for points): CPZ

1. SCREENSHOT RECREATING PROBLEM

Below is the initial code written with comments:

SmallHW8.bin

```

1  ;alg for adding integers
2  ;all
3  ;the sentinel is any negative #
4  ;R4 must be positive or zero to be added to sum
5
6  0011 0000 0000 0000; starting address x3000
7
8  1110 001 011111111; R1 <- x3100
9  0101 011 011 1 00000; R3 <- #0
10 0110 100 001 000000; R4 <- M[R1]...value in x3100
11 ;looping section below
12 0000 100 000000100; BR negative M[x3008]...if R4<0
13 0001 011 011 0 00 100; R3 <- R3 + R4
14 0001 001 001 1 00001; R1 <- R1 + 1...x3101 (1st loop)
15 0110 100 001 000000; R4 <- M[R1]..value in x3101 (1st loop)
16 0000 111 111111011; BR all M[x3003]...always branch back

```

Below are the hardcoded memory values:

Memory			
!	▶	x3100	x0005 5
!	▶	x3101	x000A 10
!	▶	x3102	x000F 15
!	▶	x3103	x0014 20
!	▶	x3104	x0019 25
!	▶	x3105	x0014 20
!	▶	x3106	x000F 15
!	▶	x3107	x000A 10
!	▶	x3108	x0005 5
!	▶	x3109	x0001 1
!	▶	x310A	x0002 2
!	▶	x310B	x0003 3
!	▶	x310C	x0000 0

The initial value for R1 is x3100 as expected:

Registers			Memory			
R0	x0000	0	!	▶	x3000	xE2FF 58111 1110001
R1	x3100	12544	!	▶	x3001	x56E0 22240 0101011
R2	x0000	0	!	▶	x3002	x6840 26688 0110100
R3	x0000	0	!	▶	x3003	x0804 2052 0000100
R4	x0000	0	!	▶	x3004	x16C4 5828 0001011
R5	x0000	0	!	▶	x3005	x1261 4705 0001001
R6	x0000	0	!	▶	x3006	x6840 26688 0110100
R7	x0000	0	!	▶	x3007	x0FFB 4091 0000111
PSR	x8002	32770 CC: Z	!	▶	x3008	x0000 0
PC	x3001	12289	!	▶	x3009	x0000 0
MCR	x0000	0	!	▶	x300A	x0000 0
			!	▶	x300B	x0000 0

The final value for the sum is:

Registers				Memory			
R0	x0000	0		! ▶ x3000	xE2FF	58111	1110001011111111
R1	x7FFF	32767		! ▶ x3001	x56E0	22240	0101011011100000
R2	x0000	0		! ▶ x3002	x6840	26688	0110100001000000
R3	x0083	131		! ▶ x3003	x0804	2052	0000100000000100
R4	x0000	0		! ▶ x3004	x16C4	5828	0001011011000100
R5	x0000	0		! ▶ x3005	x1261	4705	0001001001100001
R6	x2FFC	12284		! ▶ x3006	x6840	26688	0110100001000000
R7	x0000	0		! ▶ x3007	x0FFB	4091	0000111111111011
PSR	x0002	2	CC: Z	! ▶ x3008	x0000	0	
PC	x036C	876		! ▶ x3009	x0000	0	
MCR	x0000	0		! ▶ x300A	x0000	0	

2. SCREENSHOT SHOWING LINE NUMBERS WHERE PROBLEM OCCURS

Randomize Machine:

I have now randomized the machine and inputted in the hardcoded values:

Registers				Memory			
R0	xB722	46882		! ▶ x3100	x0005	5	
R1	xC942	51522		! ▶ x3101	x000A	10	
R2	x0AF7	2807		! ▶ x3102	x000F	15	
R3	x3EB1	16049		! ▶ x3103	x0014	20	
R4	x3A9F	15007		! ▶ x3104	x0019	25	
R5	xBC9E	48286		! ▶ x3105	x0014	20	
R6	x71ED	29165		! ▶ x3106	x000F	15	
R7	x0388	904		! ▶ x3107	x000A	10	
PSR	x8002	32770	CC: Z	! ▶ x3108	x0005	5	
PC	x3000	12288		! ▶ x3109	x0001	1	
MCR	x0000	0		! ▶ x310A	x0002	2	
Console (click to focus) 				! ▶ x310B	x0003	3	
				! ▶ x310C	x188A	6282	

The initial value for R1 is x3100 as expected:

Registers			Memory			
R0	xB722	46882	!	▶ x3001	x56E0 22240	01010110
R1	x3100	12544	!	▶ x3002	x6840 26688	01101000
R2	x0AF7	2807	!	▶ x3003	x0804 2052	00001000
R3	x3EB1	16049	!	▶ x3004	x16C4 5828	00010110
R4	x3A9F	15007	!	▶ x3005	x1261 4705	00010010
R5	xBC9E	48286	!	▶ x3006	x6840 26688	01101000
R6	x71ED	29165	!	▶ x3007	x0FFB 4091	00001111
R7	x0388	904	!	▶ x3008	x3B49 15177	
PSR	x8002	32770 CC: Z	!	▶ x3009	x18BB 6331	
PC	x3001	12289	!	▶ x300A	xDFEE 57326	
MCR	x0000	0	!	▶ x300B	x815D 33117	

The final sum value is not 131:

Registers			Memory			
R0	xB722	46882	!	▶ x3001	x56E0 22240	0101011011100000
R1	x310E	12558	!	▶ x3002	x6840 26688	0110100001000000
R2	x0AF7	2807	!	▶ x3003	x0804 2052	0000100000000100
R3	x8BC8	35784	!	▶ x3004	x16C4 5828	0001011011000100
R4	xBE4B	48715	!	▶ x3005	x1261 4705	0001001001100001
R5	xBC9E	48286	!	▶ x3006	x6840 26688	0110100001000000
R6	x71ED	29165	!	▶ x3007	x0FFB 4091	0000111111111011
R7	x0388	904	!	▶ x3008	x3B49 15177	
PSR	x8004	32772 CC: N	!	▶ x3009	x18BB 6331	
PC	x3008	12296	!	▶ x300A	xDFEE 57326	
MCR	x0000	0	!	▶ x300B	x815D 33117	

The second randomization worked to get 131:

Memory			
!	▶	x3100	x0005 5
!	▶	x3101	x000A 10
!	▶	x3102	x000F 15
!	▶	x3103	x0014 20
!	▶	x3104	x0019 25
!	▶	x3105	x0014 20
!	▶	x3106	x000F 15
!	▶	x3107	x000A 10
!	▶	x3108	x0005 5
!	▶	x3109	x0001 1
!	▶	x310A	x0002 2
!	▶	x310B	x0003 3
!	▶	x310C	x9F6B 40811
!	▶	x310D	x311B 12571
!	▶	x310E	x4A37 18999
!	▶	x310F	xBEDE 48862

Registers				Memory			
▶	R0	xCE25	52773	!	▶	x3001	x56E0 22240 0101011011100000
	R1	x310C	12556	!	▶	x3002	x6840 26688 0110100001000000
↺	R2	x9EC4	40644	!	▶	x3003	x0804 2052 0000100000000100
	R3	x0083	131	!	▶	x3004	x16C4 5828 0001011011000100
	R4	x9F6B	40811	!	▶	x3005	x1261 4705 0001001001100001
	R5	x9697	38551	!	▶	x3006	x6840 26688 0110100001000000
↺	R6	x9FED	40941	!	▶	x3007	x0FFB 4091 0000111111111011
	R7	xEE73	61043	!	▶	x3008	x3CB9 15545
	PSR	x8004	32772 CC: N	!	▶	x3009	xE905 59653

In another case where it didn't work, we see that when we get 131, it doesn't stop, but instead keeps going since the branch at x3003 is only checking if the value is negative, not if we are in the range of number we wanted to count (from x3100 to x310B).

Registers				Memory			
▶	R0	x005D	93	!	▶	x3001	x56E0 22240 0101011011100000
	R1	x310D	12557	!	▶	x3002	x6840 26688 0110100001000000
↺	R2	xBCD3	48339	!	▶	x3003	x0804 2052 0000100000000100
	R3	x7735	30517	!	▶	x3004	x16C4 5828 0001011011000100
	R4	x353F	13631	!	▶	x3005	x1261 4705 0001001001100001
	R5	x9610	38416	!	▶	x3006	x6840 26688 0110100001000000
↺	R6	x73DE	29662	!	▶	x3007	x0FFB 4091 0000111111111011
	R7	x4B8D	19341	!	▶	x3008	xDCA1 56481
	PSR	x8001	32769 CC: P	!	▶	x3009	x5CC6 23750
↺	PC	x3003	12291	!	▶	x300A	x2B8C 11148
	MCR	x0000	0	!	▶	x300B	x0496 1174

Now we have a large R3 value. This will continue summing as well. Looking at the values stored in x310C

Registers				Memory			
R0	x005D	93		! ▶ x3100	x0005	5	
R1	x310D	12557		! ▶ x3101	x000A	10	
R2	xBCD3	48339		! ▶ x3102	x000F	15	
R3	x7735	30517		! ▶ x3103	x0014	20	
R4	x353F	13631		! ▶ x3104	x0019	25	
R5	x9610	38416		! ▶ x3105	x0014	20	
R6	x73DE	29662		! ▶ x3106	x000F	15	
R7	x4B8D	19341		! ▶ x3107	x000A	10	
PSR	x8001	32769	CC: P	! ▶ x3108	x0005	5	
PC	x3003	12291		! ▶ x3109	x0001	1	
MCR	x0000	0		! ▶ x310A	x0002	2	
				! ▶ x310B	x0003	3	
				! ▶ x310C	x76B2	30386	

We see that it is also positive. Hence the break statement will include it. We see that it was added since the current value of R3 = 30517 – 30386 = 131 which is what we wanted for the sum.

3. DESCRIPTION OF PROBLEM AND WHY IT ONLY HAPPENS SOMETIMES

This problem occurs when the x310C value is positive, or when it is zero and then x310D is positive. We want the program to end when we reach x310C. This only happens sometimes, because when x310C is randomized to a negative value, then we get out of the loop. If x310C and subsequent address values are positive, we will add them to the sum. When we had initialized all values outside of the ones pertinent to the code to zero, they didn't effect the sum as they were zero, but the code also never stopping running as there was no negative address value.

4. PROPOSAL OF A FIX/MODIFICATION THAT WILL ADDRESS PROBLEM

Program Instead of having a branch when negative statement by itself, we should add an additional branch statement. The branch when negative checks whether values within x3100 to x310B are positive or negative. Now, if we know that these values will always be positive or zero, then we could remove that statement. If we want to design a program where possibly values in this range are negative and we want to stop the sum, then we would leave it. Given this problem says all values in this range are always positive, we can remove the branch statement. We will instead use a counter, with 12, where a branch statement will check if it is zero. If it is zero, then we will exit the loop, as we have counted all of the numbers in the specified range.