

Intrinsic information representation in biological systems

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¹*Department of Systems and Computational Biology,*

²*Dominick P. Purpura Department of Neuroscience,*

³*Department of Pathology, Albert Einstein College of Medicine,
1301 Morris Park Ave, Bronx, NY 10461, USA*

(Dated: October 18, 2012)

One of the most important aspects of advancing theory in biology is the development of a constructed language that can be explicitly and precisely defined thereby supporting communication, computer-based knowledge representation, and hypothesis-generating thought. Such a language should itself be evolvable and support flexible abstractions that enable the unification and compression of redundant information via the expression of principles of invariance. It would be useful for such a language to be formally specified prior to or in concert with the development of a computational implementation that may support complementary organization of autonomously linked data. We propose the specialization of a language originally developed in a mathematical context that apparently meets these criteria. We argue for this choice, not from a mathematical perspective but, by providing an example of the way in which this language enables precise qualitative reasoning and flexible methods of abstraction with respect to integrating biological information in a manner that would, ideally, be analogous to the way in which information is integrated by biological systems themselves. Enabling lossless compression and representation of synthetic knowledge about biological systems, in addition to raw biological data, is necessary for understanding in the context of limited cognitive and other computational resources.

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I. INTRODUCTION

The development of a formal language for modeling biological systems was suggested by Joseph Woodger in collaboration with the developmental biologist Conrad

Waddington and the logician Alfred Tarski as early as 1937 [1–4]. At that time it was perhaps difficult to understand how such a language could be put to use. Today we have tools that could enable the use of such a language: namely 1) computational machines to automate the details of routine transformations within the language and 2) large, accessible, growing repositories of biological data. Though we have access to necessary infrastructure, we lack such a language suggested by Woodger and others throughout the course of the 20th century as we have continued to rely on natural language heuristics to communicate and reason about biological systems.

Category theory [5–10] is a language that has been suggested since Woodger to provide a framework for representing and reasoning about biological systems [11–13]. What is immediately useful about this language from the perspective of biology is that it presents as primitive the notion of transformation or interaction between objects. In fact, from this point of view, a defining characteristic of any entity (e.g. a protein, cell, organism, or population) is structural: the set of relationships between it and other entities under consideration. Intrinsic properties are taken into account implicitly in this framework since the possible set of relationships between any object and any other is constrained by the nature of its intrinsic properties.

What is less obvious at first meeting is the way in which category theory, especially with regard to its interface with logic and geometry [7, 14], enables the precise definition of what might be viewed as a framework for explaining the nature and development of so-called *emergent properties* of systems of interacting processes. This expression is general enough that it can be equally well applied to the consideration of relationships between any levels of biological organization. This unity deriving from

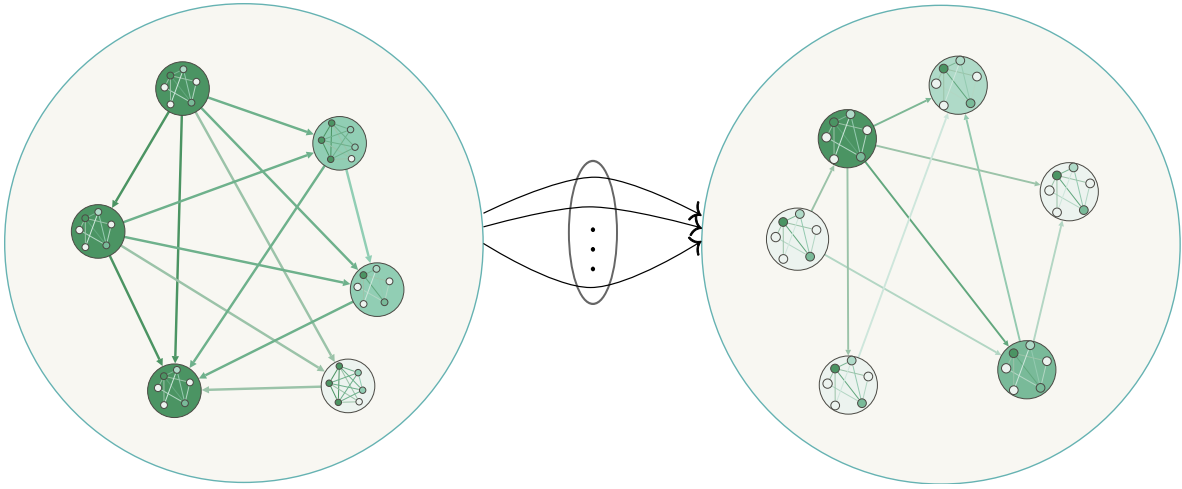


FIG. 1. Particular features of interaction networks underlying biological systems can be abstracted as graphs of some type with morphisms translating structure between them.

the judicious definition of underlying categorical concepts along the way is precisely the type of abstraction that we argue is necessary to enable compression without loss of biological information and thus synthesis of existing biological knowledge.

Here we define the concepts from category theory necessary to understand the way in which interacting objects at one level of organization (e.g. molecules) can produce phenomena that would themselves be identifiable as derived objects (e.g. cells) that justify the very conceptualization of a *level of organization* in the first instance. Here we focus exclusively on defining the boundary conditions relating levels (e.g. molecules and cells or cells and multicellular organisms) of organization, which are necessary to understand in the course of defining a dynamical system that could model the *evolution* of such. What results is a refinement of the concept of the levels of organization that are ubiquitously employed in biology and examples of which are used so far only heuristically as guides to pre-existing intuition. Understanding how to integrate information regarding biological processes across such levels of organization is fundamental to the understanding of complex phenotypes and the associated set of contingencies necessary to account for in methods that may be targeted at controlling or otherwise manipulating them.

[Note that biological systems are concretely represented as graphs of some kind and all the letters representing categories can be specialized to categories of graphs of some kind]

One such idea, which underlies everything in this book, is the concept of genomically encoded information processing. To return to my metaphor above, this is like the geological basis of the landscape. In my view, cis-regulatory information processing, and information processing at the gene regulatory net-

work circuit level, are the real secret of animal development. Probably the appearance of genomic regulatory systems capable of information processing is what made animal evolution possible. -Eric H. Davidson [15]

II. INTRINSIC OPERATIONALISM IN BIOLOGICAL SYSTEMS

A. System-environment duality

Distinction between biological systems or some components thereof and the environments within which they are embedded is implied in models of such systems. This distinction is useful in many contexts, but the boundary between a biological system and its environment is dependent upon the level of resolution of the *model and modeler* independent of its relationship to properties of the biological system itself [16]. In this light, it is desirable to develop a model of biological systems that supports variation of this boundary without requiring complete reconfiguration of the model. Constructing a framework for such models requires the determination, unification, and incorporation of abstract features of biological systems that are invariant across levels of organization from molecules to cells, organisms, populations, communities, ecosystems and more fine-grained levels of resolution that likely lie between these broadly and imprecisely defined perspectives one can take with regard to representing biological systems.

B. General coherence constraints for intrinsic biological information representation

The use of categorical adjunctions to model intrinsic information representation in biological systems has been suggested [11, 17], but these efforts have yet to be incorporated into more detailed theories. This may be in part a result of the difficulty in specifying the appropriate level of abstraction at which a precise metaphor can be developed between collections of interacting biological entities and a particular type of mathematical structure. We begin here by developing the prerequisite definitions to explain why the transformation of biological information is naturally represented as a pair of adjoint functors in the context of category theory. A relevant piece of intuition to associate to what follows is that any interaction between biological entities is, minimally, a dyadic relationship wherein contingencies associated to other interactions of each of the participants establishes prerequisite potential value to high fidelity transmission and representation of information regarding the state of other collections of spatio-temporally distant interactions. The participants in such a dyadic interaction are modelled as categories because each may represent an underlying arbitrarily complicated collection of interactions that are necessary for the very existence of the interface implicit to any interaction.

A *category* \mathcal{C} is:

1. A set of objects $\text{Ob}(\mathcal{C})$.
2. For each pair $x, y \in \text{Ob}(\mathcal{C})$ a set of morphisms $\text{Mor}_{\mathcal{C}}(x, y)$.
3. For each triple $x, y, z \in \text{Ob}(\mathcal{C})$ a composition map $\text{Mor}_{\mathcal{C}}(y, z) \times \text{Mor}_{\mathcal{C}}(x, y) \rightarrow \text{Mor}_{\mathcal{C}}(x, z)$, denoted $(\phi, \psi) \mapsto \phi \circ \psi$.

Such that these constraints are satisfied:

1. For every element $x \in \text{Ob}(\mathcal{C})$ there exists a morphism $\text{id}_x \in \text{Mor}_{\mathcal{C}}(x, x)$ such that $\text{id}_x \circ \phi = \phi$ and $\psi \circ \text{id}_x = \psi$.
2. Composition is associative, i.e., $(\phi \circ \psi) \circ \chi = \phi \circ (\psi \circ \chi)$.

A *functor* $F : \mathcal{A} \rightarrow \mathcal{B}$ between two categories \mathcal{A}, \mathcal{B} is:

1. A map $F : \text{Ob}(\mathcal{A}) \rightarrow \text{Ob}(\mathcal{B})$.
2. For every $x, y \in \text{Ob}(\mathcal{A})$ a map $F : \text{Mor}_{\mathcal{A}}(x, y) \rightarrow \text{Mor}_{\mathcal{B}}(F(x), F(y))$, denoted $\phi \mapsto F(\phi)$.

These data should be compatible with composition and identity morphisms in the following manner: $F(\phi \circ \psi) = F(\phi) \circ F(\psi)$ for a composable pair (ϕ, ψ) of morphisms of \mathcal{A} and $F(\text{id}_x) = \text{id}_{F(x)}$.

Let $F, G : \mathcal{A} \rightarrow \mathcal{B}$ be functors. A *natural transformation*, or a *morphism of functors* $t : F \rightarrow G$, is a collection $\{t_x\}_{x \in \text{Ob}(\mathcal{A})}$ such that

1. $t_x : F(x) \rightarrow G(x)$ is a morphism in the category \mathcal{B} , and
2. for every morphism $\phi : x \rightarrow y$ of \mathcal{A} the following diagram is commutative

$$\begin{array}{ccc} F(x) & \xrightarrow{t_x} & G(x) \\ F(\phi) \downarrow & & \downarrow G(\phi) \\ F(y) & \xrightarrow{t_y} & G(y) \end{array}$$

We can define a category having functors as objects and natural transformations as morphisms, which is called a *functor category*, by recognizing that every functor F comes with the *identity* transformation $\text{id}_F : F \rightarrow F$. In addition, given a morphism of functors $t : F \rightarrow G$ and a morphism of functors $s : E \rightarrow F$ then the *composition* $t \circ s$ is defined by the rule

$$(t \circ s)_x = t_x \circ s_x : E(x) \rightarrow G(x)$$

for $x \in \text{Ob}(\mathcal{A})$. This is a morphism of functors from E to G . Thus, given categories \mathcal{A} and \mathcal{B} we obtain the category of functors between \mathcal{A} and \mathcal{B} .

An *equivalence of categories* $F : \mathcal{A} \rightarrow \mathcal{B}$ is a functor such that there exists a functor $G : \mathcal{B} \rightarrow \mathcal{A}$ such that the compositions $F \circ G$ and $G \circ F$ are isomorphic to the identity functors $\text{id}_{\mathcal{B}}$, respectively $\text{id}_{\mathcal{A}}$. In this case we say that G is a *quasi-inverse* to F .

Let \mathcal{C}, \mathcal{D} be categories. Let $u : \mathcal{C} \rightarrow \mathcal{D}$ and $v : \mathcal{D} \rightarrow \mathcal{C}$ be functors. We say that u is a *left adjoint* of v or that v is a *right adjoint* to u , written $u \dashv v$, if there are bijections

$$\phi_{X,Y} : \text{Mor}_{\mathcal{D}}(u(X), Y) \simeq \text{Mor}_{\mathcal{C}}(X, v(Y))$$

functorial in $X \in \text{Ob}(\mathcal{C})$, and $Y \in \text{Ob}(\mathcal{D})$.

$F \dashv G$ is thus equivalent to the statement $\phi_{-, -} : b_{(-)} \cong b^{(-)}$ (see Appendix A). In this framework, information encoding/decoding is an asymmetric process that can only be accomplished without loss of information in one direction: objects of \mathcal{D} can be encoded into objects of \mathcal{C} and decoded into objects of \mathcal{D} but, in general, proceeding in the opposite order may result in loss of information. This asymmetry is clarified by consideration of the unit and counit morphisms of the adjunction.

Consider the identity morphism $1_{Fc} \in \text{Mor}_{\mathcal{D}}(Fc, Fc)$. The adjoint transpose of 1_{Fc} is the *unit* morphism at c

$$\phi_{c, Fc}(1_{Fc}) = 1_{Fc}^* = \eta_c : c \rightarrow GFc$$

where $\eta_c \in \text{Mor}_{\mathcal{C}^{opp}}(c, GFc)$, which, when taken to be natural in $c \in \text{Ob}(\mathcal{C}^{opp})$, gives the natural transformation

$$\eta : 1_{\mathcal{C}^{opp}} \Rightarrow GF$$

Consider the identity morphism $1_{Gd} \in \text{Mor}_{\mathcal{C}^{opp}}(Gd, Gd)$. The adjoint transpose of 1_{Gd} is the *counit* morphism at d

$$\phi_{Gd, d}^{-1}(1_{Gd}) = 1_{Gd}^* = \epsilon_d : FGd \rightarrow d$$

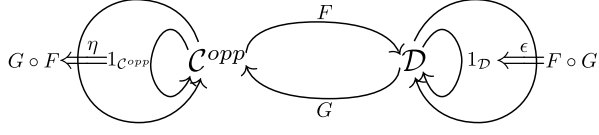


FIG. 2. The adjoint relationship between functors $F \dashv G$ with unit η and counit ϵ natural transformations. The asymmetry in the encoding-decoding relationship indicates that FGD can be translated back into the original terms of \mathcal{D} whereas GFC^{opp} cannot be translated back into the original terms of \mathcal{C}^{opp} .

where $\epsilon_d \in \text{Mor}_{\mathcal{D}}(d, FGd)$, which, when natural in d , gives the natural transformation

$$\epsilon : FG \Rightarrow 1_{\mathcal{D}}$$

The composite encoding inspection functor

$$b_{(-)} \circ G(-) : \mathcal{D} \rightarrow \mathcal{C}^{opp} \rightarrow \text{Sets}$$

that specifies a set of morphisms in \mathcal{D} from the perspective of \mathcal{C}^{opp} is represented by the pair (F, η) . Likewise, the composite decoding inspection functor

$$b^{(-)} \circ F(-) : \mathcal{C}^{opp} \rightarrow \mathcal{D} \rightarrow \text{Sets}$$

that specifies a set of morphisms in \mathcal{C}^{opp} from the perspective of \mathcal{D} is represented by the pair (G, ϵ) . Figure 2 summarizes features of the information encoding-decoding adjunction between F and G .

The asymmetry of the adjunction can be dispensed with if the unit and counit natural transformations are in fact natural isomorphisms $\eta : 1_{\mathcal{C}^{opp}} \cong GF$ and $\epsilon : FG \cong 1_{\mathcal{D}}$. In any limit in which this is the case the adjunction $F \dashv G$ gives an equivalence of categories $\mathcal{C}^{opp} = \mathcal{D}$ and the information encoding-decoding process becomes bidirectionally exact.

C. Measurement processes intrinsic to biological systems

The perspective taken here seeks to abstract from the fundamental relationship between algebraic structures and geometric state spaces that enables translation between them in certain cases [18]. The significance of this perspective is in its capacity to address an important issue that arises in the process of constructing models of biological systems. It is conventional to assume that the geometry of the state space in dynamical models of biological systems is invariantly Euclidean leading to the specification of models of biological systems as a system of ordinary differential equations or the flow of a vector field on a Euclidean manifold, colloquially written as something similar to

$$\frac{d\vec{x}}{dt} = V(\vec{x}),$$

where \vec{x} is a vector of state variables upon which V is a function specifying a vector field that, for each variable, may be a function of all specified state variables. This framework requires generalization to approach accurate representation of biological systems, which are evolvable. Presumably, the geometry of the state space is not fixed *a priori* and is itself constructed as part of the intrinsic dynamics intuitively associated to current understanding of biological systems [16, 19]. In this light, we need to explicitly consider the process by which a state space is intrinsically constructed in the context of developing a theoretical framework for constructing models of biological systems. This can be accomplished within a framework of *intrinsic operationalism* [20] that begins with an abstract accounting of measurements that biological entities may perform upon one another leading to the view of morphisms in a category as specifying a measurement process in which the structure of a biological entity is measured in terms of the structure of another [21].

At any level of organization, for example in the case of protein-protein interactions [22, 23], there are interactions that do not provide stable channels for information flow or may poison otherwise stable channels resulting in the appearance of fundamental randomness at the population level. At another extreme, interactions that do support information flow at the population level culminate in robust correlations that may in turn impinge as a selective filter for a particular type of information flow in another connected, but potentially distal, interaction. The space spanning these relative extremes is embodied in structure preserving transformations between objects in a category where the domain object is viewed as an observable and the codomain object is viewed as representing the result of an intrinsic measurement. Of course, these objects may themselves be represented by categories or some higher-order algebraic structure in which the notion of structure preservation implies important subtleties, but the interpretation of a process in which observables take values according to measurements is invariant. From this perspective, what is necessary to characterize any biological entity is precisely a mechanism for determining the set of interactions in which it participates from the point of view of any other entity with which it interacts. This simple principle has a precise formulation in category theory in terms of *Yoneda's lemma*.

Given a category \mathcal{C} , for $c, c' \in \text{Ob}(\mathcal{C})$ and $h_c, h_{c'} \in \text{Ob}(\text{Sets}^{\mathcal{C}})$, the *covariant Yoneda lemma* states that the set of natural transformations between copresheaves $\text{Nat}_{\text{Sets}^{\mathcal{C}}}(h_{c'}, h_c)$ is isomorphic to $h_c(c') = \text{Mor}_{\mathcal{C}}(c, c')$ and natural in c and c' :

$$\text{Nat}_{\text{Sets}^{\mathcal{C}}}(h_{c'}, h_c) \cong \text{Mor}_{\mathcal{C}}(c, c')$$

Dually, for $h^c, h^{c'} \in \text{Ob}(\text{Sets}^{\mathcal{C}^{opp}})$ the *contravariant Yoneda lemma* states that the set of natural transformations between presheaves $\text{Nat}_{\text{Sets}^{\mathcal{C}^{opp}}}(h^c, h^{c'})$ is isomor-

phic to $h^{c'}(c) = Mor_{\mathcal{C}^{opp}}(c, c')$ and natural in c and c' :

$$Nat_{Sets^{\mathcal{C}^{opp}}}(h^c, h^{c'}) \cong Mor_{\mathcal{C}^{opp}}(c, c')$$

The covariant form of Yoneda's lemma in the reverse direction from morphisms to natural transformations implies that if we have an intrinsic measurement procedure $f : c \rightarrow c' \in Mor(\mathcal{C})$ where an observable c takes values in c' as the result of an interaction between c and c' then we have an associated natural transformation between the functors represented by c' and c , $\xi_c^{c'} : h_{c'} \Rightarrow h_c$. This relationship has two important meanings. The first is that all of the information implicit in a particular biological entity can be expressed in terms of the set of intrinsic measurement procedures to which it is subjected in interactions with all other biological entities, which is formalized in terms of the functor that it represents $h_c \equiv hom(c, -)$, being a variable set of morphisms parametrized by all other biological entities within the category of such. The second is that if two biological entities interact with all others in equivalent ways, then this will be identified according to the Yoneda lemma by the existence of a natural isomorphism between the functors represented by each.

Depending upon the specific nature of the category modelling biological entities, the functor h_c can be endowed with a geometric interpretation. For example, the evaluation of h_c from the perspective of any $c' \in Ob(\mathcal{C})$ can be taken to represent the set of states within a geometric space that represent c in terms of c' under all possible measurement procedures acting on c . Dually, evaluation of the functor h^c from the perspective of any $c' \in Ob(\mathcal{C})$ can be taken to determine all the points specifying measurement values in terms of c which together determine the structure of the state space represented by c . In cases where the objects of such a category have sufficient structure, the intuitive security provided by the association between geometry and visualizability is illusory because the only known methods of interrogation of such complicated objects are algebraic. The geometric semantics are nevertheless helpful in the context of explaining the modelling framework.

III. A TOPOLOGICAL FRAMEWORK FOR BIOLOGICAL INFORMATION

A. Hierarchical biological information representation

From the perspective of intrinsic operationalism described thus far, the components of biological systems take on the role of the measurements they are capable of performing on and representing in terms of one another. Collections of interacting biological entities can also perform measurements on other collections and it is necessary to establish in our modeling framework a method for representing the way in which collections of interactions can be woven together to produce higher-order

structures. Although this choice may be generalized in the future, as a first approximation, we qualitatively associate algebraic rings, which abstractly support concepts of addition and multiplication of measurements fundamental to biological systems [24], to the relatively primitive biological entities under consideration that provide a *local* description with respect to a *global* structure which may be represented by a composite ring of observables that can be constructed by potentially integrating components from each ring defined locally. This perspective suggests the capacity to both deconstruct and resynthesize composite systems in terms of locally and globally defined rings.

The approach outlined above can, in principle, be iterated over multiple local-global transitions where in ascending from bottom to top global objects and the associated measurements they are capable of performing in terms of one another become local objects when the perspective is shifted to the next level of organization. This capacity will be taken advantage of to define a structural condition characterizing the occurrence of a so-called major transition in evolution [25–27]. For now, in order to describe the generic relationship between one collection of local entities and another collection of global entities that are composite constructions upon the collection of local entities we first construct a category for each of the local and global levels of interaction, \mathcal{L}_0 and \mathcal{L}_1 , respectively. In general, all the structure in \mathcal{L}_0 may be recapitulated in \mathcal{L}_1 but not necessarily conversely. In the context of categories of rings the representable functors h_r and h^r where $r \in Ob(Rings)$ can be referred to as spectrum functors.

The relationship between local and global biological information representation in the categories \mathcal{L}_0 and \mathcal{L}_1 . We can construct a method for relating local and global biological information contained in these two categories. We have previously defined the Yoneda embedding for an arbitrary category, which we specialize to the case of \mathcal{L}_0 as $PSh : \mathcal{L}_0 \rightarrow Sets^{\mathcal{L}_0^{opp}}$. We abstractly define a functor to be constructed $A : \mathcal{L}_0 \rightarrow \mathcal{L}_1$ that assigns representations of global information and morphisms that preserve the structure between them to those of local information with respect to a biological system. Similarly, the functor $R : \mathcal{L}_1 \rightarrow Sets^{\mathcal{L}_0^{opp}}$ assigns presheaves on \mathcal{L}_0 to the composite information structures in \mathcal{L}_1 and L acts conversely. The categories of local and global information representation and the functors enabling partial translation between them is summarized in Figure 3.

In order to construct the functor L , we need to explain the relationship between objects in the category of presheaves and the representable functors from their underlying category.

For any category \mathcal{C} , index category J , and functor $A : J \rightarrow \mathcal{C}$, every $P \in Ob(Sets^{\mathcal{C}^{opp}})$ is a colimit of \mathcal{C} -representable functors

$$\lim_{j \in J} PSh A_j \cong P.$$

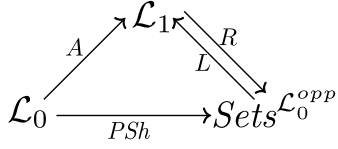


FIG. 3. A framework for the construction of a mechanism of local-global translation of biological information. \mathcal{L}_0 and \mathcal{L}_1 are respectively the categories of relatively local and global biological information structures. The Yoneda embedding functor PSh is already concrete and constructs the presheaf functor category on \mathcal{L}_0 . The functors A , R , and L are initially defined abstractly and subsequently constructed.

There is a canonical choice for J and A such that

$$\lim_{\rightarrow J} PSh \circ A \cong P.$$

The unique index category J is called the *category of elements* of the presheaf P and is denoted

$$\int_{\mathcal{C}} P.$$

The objects of $\int_{\mathcal{C}} P$ are pairs (C, x) where $C \in \text{Ob}(\mathcal{C})$ and $x \in PC$. The morphisms are triples $(g, (C', x'), (C, x))$ where $g : (C', x') \rightarrow (C, x)$ derives from $g : C' \rightarrow C \in \text{Mor}(\mathcal{C})$ and these satisfy the condition

$$P(g)(x) = x'.$$

There is also a projection functor that recovers structure in \mathcal{C} from the category of elements of P

$$\pi : \int_{\mathcal{C}} P \rightarrow \mathcal{C}$$

defined on objects and morphisms of the category of elements of P respectively as $\pi(C, x) = C$ and $\pi(g, (C', x'), (C, x)) = g$.

The category of elements of a presheaf functor is depicted schematically in figure 4. Colimits over the category of elements of a presheaf are used in the construction of the functors R and L suggested in figure 3.

Consider \mathcal{L}_0 a small category, \mathcal{L}_1 is a cocomplete category, and a functor $A : \mathcal{L}_0 \rightarrow \mathcal{L}_1$. Then we can construct a pair of adjoint functors $L \dashv R$ between \mathcal{L}_1 and $\text{Sets}^{\mathcal{L}_0^{opp}}$ such that $L : \text{Sets}^{\mathcal{L}_0^{opp}} \rightarrow \mathcal{L}_1 : R$ where L and R are defined componentwise as

$$R(L_1) : L_0 \mapsto \text{Mor}_{\mathcal{L}_1}(A(L_0), L_1), \quad (\text{A.1})$$

$$L(P) = \text{Colim} \left(\int P \xrightarrow{\pi} \mathcal{L}_0 \xrightarrow{A} \mathcal{L}_1 \right). \quad (\text{A.2})$$

A natural transformation can be constructed $\tau : P \rightarrow R(L_1)$ by defining it on components as set functions parameterized by $L_0 \in \text{Ob}(\mathcal{L}_0)$

$$\tau_{L_0} : P(L_0) \rightarrow \text{Mor}_{\mathcal{L}_1}(A(L_0), L_1)$$

which is natural in \mathcal{C} according to the commutativity of the diagram

$$\begin{array}{ccc} P(L_0) & \xrightarrow{\tau_{L_0}} & \text{Mor}_{\mathcal{L}_1}(A(L_0), L_1) \\ P(u) \downarrow & & \downarrow A(u)^* \\ P(L'_0) & \xrightarrow{\tau_{L'_0}} & \text{Mor}_{\mathcal{L}_1}(A(L'_0), L_1) \end{array}$$

for all $u : L'_0 \rightarrow L_0 \in \text{Mor}(\mathcal{L}_0)$. τ is also determined by a family of morphisms in $\text{Mor}(\mathcal{L}_1)$ by

$$\{\tau_{L_0}(x) : A(L_0) \rightarrow L_1\}_{(L_0, x)}$$

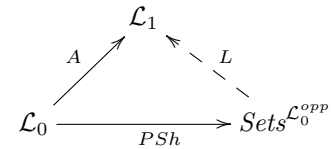
indexed by objects (L_0, x) of the category of elements $\int P$. This construction is natural in objects (L_0, x) in the sense that the diagram

$$\begin{array}{ccc} A(L_0) = A\pi(L_0, x) & & \\ \downarrow A(u) & \searrow u_* & \downarrow \tau_{L_0}(x) \\ A(L'_0) = A\pi(L'_0, x') & \nearrow \tau_{L'_0}(x') & L_1 \end{array}$$

commutes for each morphism u . There is thus a bijection

$$\text{Nat}(P, R(L_1)) \cong \text{Mor}_{L_1}(LP, L_1),$$

which is natural in both P and L_1 demonstrating the adjoint relationship $L \dashv R$. The functor L is unique for a given A and all functors A from a small category \mathcal{L}_0 to a cocomplete category \mathcal{L}_1 factor through the Yoneda embedding PSh . The Yoneda embedding is thus the universal method of appending colimits to a small category as suggested by the diagram



which commutes uniquely in L for a given A .

B. Topological deconstruction and synthesis of biological information

In order to be able to represent objects and their interactions in the global category of higher-order interacting biological entities in terms of diagrams modeled in the local category of such we make use of a general notion analogous to a topology that can be applied to any category and that can be specialized to, for example, the case in which objects and morphisms of the category take on a particular type of algebraic structure. The purpose of this construction is to develop a method of defining a

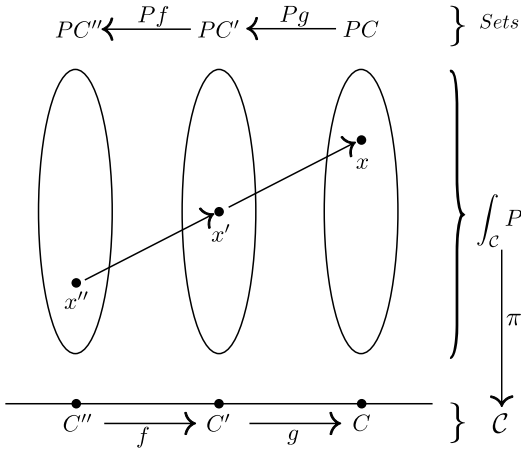


FIG. 4. The category of elements of a presheaf functor.

covering system composed of interacting entities in the category representing local interactions that can be used to establish a decomposition of objects in the category representing global interactions that may each rely on a certain type of composition of local interactions with respect to any biological system.

For any category \mathcal{C} and $c \in \text{Ob}(\mathcal{C})$ a *sieve* S on c is a collection in $\text{Mor}(\mathcal{C})$ with codomain c such that for $f, g \in \text{Mor}(\mathcal{C})$

$$f \in S \Rightarrow f \circ g \in S$$

whenever there is a $g \in \text{Mor}(\mathcal{C})$ such that $\text{cod}(g) = \text{dom}(f)$. Any sieve can be restricted to a sieve on the domain of a map whose codomain is the object of the sieve. If S is a sieve on c and $h : d \rightarrow c \in \text{Mor}(\mathcal{C})$ with $\text{cod}(h) = c$ then

$$h^*(S) \equiv \{g \mid \text{cod}(g) = d, h \circ g \in S\}$$

is a sieve on d .

A sieve is thus a collection of all the morphisms impinging on a given object upon which it is defined. Examples of sieves on an algebraic lattice are shown in figure 5. There is a simple connection between sieves and the Yoneda embedding $PSh : \mathcal{C} \rightarrow \text{Sets}^{\mathcal{C}^{opp}}$. A sieve is a subfunctor $S \subseteq \text{hom}(-, c)$ of the functor in the presheaf category on \mathcal{C} that is represented by $c \in \text{Ob}(\mathcal{C})$. Placing constraints on such sieves enables the definition of an abstract notion of topology on a category.

A *Grothendieck topology* on a category \mathcal{C} is a function J that assigns a collection $J(c)$ of sieves on c to each $c \in \text{Ob}(\mathcal{C})$ such that conditions of maximality, stability and transitivity are satisfied respectively

1. the maximal sieve $M_c = \{f \mid \text{cod}(f) = c\} \in J(c)$,
2. for $S \in J(c)$, $f^*(S) \in J(d)$ for any $f : d \rightarrow c \in \text{Mor}(\mathcal{C})$,
3. for $S \in J(c)$, $R \in J(c)$ for any sieve R on c with $f^*(R) \in J(d)$ for all $f : d \rightarrow c \in S$.

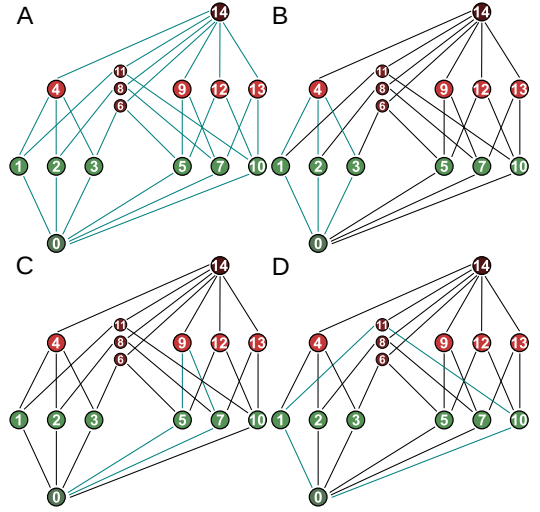


FIG. 5. Sieves conceptualized on *Hasse diagrams* of an algebraic lattice. All edges are directed from bottom to top. Blue edges are part of a sieve on an object represented by a node in the lattice. Black edges are part of the lattice but not part of the sieve under consideration. (A) shows the maximal sieve on the lattice, which is equivalent to a sieve on object 14. (B) shows a sieve on object 4, (C) shows a sieve on object 9 and (D) shows a sieve on object 11.

Sieves S in $J(c)$ for an object $c \in \text{Ob}(\mathcal{C})$ are referred to as J -covering sieves.

A *basis* for a topology on a category \mathcal{C} that has pullbacks is a function B that assigns to each object $c \in \text{Ob}(\mathcal{C})$ a collection of families $\{c_i \rightarrow c\}$ of morphisms referred to as *covering families* in $B(c)$ such that

1. every family consisting of a single isomorphism $\{d \cong c\}$ is a covering family in $B(c)$
2. if $\{f_i : c_i \rightarrow c\}$ is a covering family and $g : d \rightarrow c$ is any morphism in $\text{Mor}(\mathcal{C})$ then $\{g^*c_i \rightarrow d\}$ is a covering family in $B(d)$ of d , which means that the collection of covering families is stable under pullbacks
3. if $\{f_i : c_i \rightarrow c\}_{i \in I}$ is a covering family and $\{g_{i,j} : c_{i,j} \rightarrow c_i\}_{j \in J_i}$ then the family of composites $\{f_i \circ g_{i,j} : c_{i,j} \rightarrow c_i \rightarrow c\}_{i \in I, j \in J_i}$ is a covering family in $B(c)$

A pair (\mathcal{C}, J) or (\mathcal{C}, B) consisting of a category \mathcal{C} and a Grothendieck topology J on \mathcal{C} or a basis B for such a topology is referred to as a *site*. If $S \in J(c)$, then S is a *covering sieve* of c . If B is a basis on \mathcal{C} , then B is said to *generate* a topology J according to the equivalence between the statements that a sieve S is a J -cover and that a sieve S contains an associated B -cover

$$S \in J(c) \iff \exists Q \in B(c) \ Q \subseteq S.$$

Given a basis for, B , or an explicit Grothendieck topology, J , on a category \mathcal{C} we can define necessary conditions in order for presheaves P in the presheaf category

$Sets^{\mathcal{C}^{opp}}$ to be sheaves on the site (\mathcal{C}, J) . If in addition to P we have the sieve S that is a cover of an object $c \in \text{Ob}(\mathcal{C})$, then we can define a *matching family* for S from elements of P as a function assigning to each $f : d \rightarrow c \in S$ an element $x_f \in P(d)$ such that

$$\forall g : e \rightarrow d \in \text{Mor}(\mathcal{C}), \quad x_f \cdot g = x_{fg},$$

where $x_f \cdot g \equiv P(g)(x_f)$ and $fg \in S$. We can further define an *amalgamation* of a matching family as a single

element $x \in P(c)$ such that

$$\forall f \in S, \quad x \cdot f = x_f,$$

implying that $P(f)(x) = x_f$ and thus $P(g)(P(f)(x)) = x_{fg}$. P is then a *sheaf* for J when every matching family for all covers of all objects in $\text{Ob}(\mathcal{C})$ have a unique amalgamation.

C. Coherence constraints on emerging transitions in the hierarchical organization of biological systems

IV. CONCLUSION

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Appendix A: Category theory

A category \mathcal{C} is:

1. A set of objects $\text{Ob}(\mathcal{C})$.
2. For each pair $x, y \in \text{Ob}(\mathcal{C})$ a set of morphisms $\text{Mor}_{\mathcal{C}}(x, y)$.
3. For each triple $x, y, z \in \text{Ob}(\mathcal{C})$ a composition map $\text{Mor}_{\mathcal{C}}(y, z) \times \text{Mor}_{\mathcal{C}}(x, y) \rightarrow \text{Mor}_{\mathcal{C}}(x, z)$, denoted $(\phi, \psi) \mapsto \phi \circ \psi$.

Such that these constraints are satisfied:

1. For every element $x \in \text{Ob}(\mathcal{C})$ there exists a morphism $\text{id}_x \in \text{Mor}_{\mathcal{C}}(x, x)$ such that $\text{id}_x \circ \phi = \phi$ and $\psi \circ \text{id}_x = \psi$.
2. Composition is associative, i.e., $(\phi \circ \psi) \circ \chi = \phi \circ (\psi \circ \chi)$.

A *functor* $F : \mathcal{A} \rightarrow \mathcal{B}$ between two categories \mathcal{A}, \mathcal{B} is:

1. A map $F : \text{Ob}(\mathcal{A}) \rightarrow \text{Ob}(\mathcal{B})$.
2. For every $x, y \in \text{Ob}(\mathcal{A})$ a map $F : \text{Mor}_{\mathcal{A}}(x, y) \rightarrow \text{Mor}_{\mathcal{B}}(F(x), F(y))$, denoted $\phi \mapsto F(\phi)$.

These data should be compatible with composition and identity morphisms in the following manner: $F(\phi \circ \psi) = F(\phi) \circ F(\psi)$ for a composable pair (ϕ, ψ) of morphisms of \mathcal{A} and $F(\text{id}_x) = \text{id}_{F(x)}$.

Let $F, G : \mathcal{A} \rightarrow \mathcal{B}$ be functors. A *natural transformation*, or a *morphism of functors* $t : F \rightarrow G$, is a collection $\{t_x\}_{x \in \text{Ob}(\mathcal{A})}$ such that

1. $t_x : F(x) \rightarrow G(x)$ is a morphism in the category \mathcal{B} , and
2. for every morphism $\phi : x \rightarrow y$ of \mathcal{A} the following diagram is commutative

$$\begin{array}{ccc} F(x) & \xrightarrow{t_x} & G(x) \\ F(\phi) \downarrow & & \downarrow G(\phi) \\ F(y) & \xrightarrow{t_y} & G(y) \end{array}$$

We can define a category having functors as objects and natural transformations as morphisms, which is called a *functor category*, by recognizing that every functor F comes with the *identity* transformation $\text{id}_F : F \rightarrow F$. In addition, given a morphism of functors $t : F \rightarrow G$ and a morphism of functors $s : E \rightarrow F$ then the *composition* $t \circ s$ is defined by the rule

$$(t \circ s)_x = t_x \circ s_x : E(x) \rightarrow G(x)$$

for $x \in \text{Ob}(\mathcal{A})$. This is a morphism of functors from E to G . Thus, given categories \mathcal{A} and \mathcal{B} we obtain the category of functors between \mathcal{A} and \mathcal{B} .

An *equivalence of categories* $F : \mathcal{A} \rightarrow \mathcal{B}$ is a functor such that there exists a functor $G : \mathcal{B} \rightarrow \mathcal{A}$ such that the compositions $F \circ G$ and $G \circ F$ are isomorphic to the identity functors $\text{id}_{\mathcal{B}}$, respectively $\text{id}_{\mathcal{A}}$. In this case we say that G is a *quasi-inverse* to F .

Let \mathcal{C}, \mathcal{D} be categories. Let $u : \mathcal{C} \rightarrow \mathcal{D}$ and $v : \mathcal{D} \rightarrow \mathcal{C}$ be functors. We say that u is a *left adjoint* of v or that v is a *right adjoint* to u , written $u \dashv v$, if there are bijections

$$\phi_{X,Y} : \text{Mor}_{\mathcal{D}}(u(X), Y) \simeq \text{Mor}_{\mathcal{C}}(X, v(Y))$$

functorial in $X \in \text{Ob}(\mathcal{C})$, and $Y \in \text{Ob}(\mathcal{D})$.

Morphisms that are associated with each other according to the bijections of an adjunction are called *adjoint transposes* of one another. If $g : u(X) \rightarrow Y$, $g \in \text{Mor}(\mathcal{D})$ then $g^* : X \rightarrow v(Y)$, $g^* \in \text{Mor}(\mathcal{C})$ is given by $\phi_{X,Y}(g) = g^*$. Similarly for $f : X \rightarrow v(Y)$, $f \in \text{Mor}(\mathcal{C})$ with $f^* : u(X) \rightarrow Y$, $f^* \in \text{Mor}(\mathcal{D})$ is given by $\phi_{X,Y}^{-1}(f) = f^*$. We see then that $g^* = f$ and $f^* = g$.

Given a category \mathcal{C} the *opposite category* \mathcal{C}^{opp} is the category with the same objects as \mathcal{C} but all morphisms reversed.

Let \mathcal{C}, \mathcal{S} be categories. A *contravariant functor* F from \mathcal{C} to \mathcal{S} is a functor $\mathcal{C}^{opp} \rightarrow \mathcal{S}$.

Let \mathcal{C} be a category.

1. A *presheaf of sets on \mathcal{C}* or simply a *presheaf* is a contravariant functor F from \mathcal{C} to *Sets*. When F is a covariant functor $F : \mathcal{C}^{opp} \rightarrow \text{Sets}$.
2. The category of presheaves is denoted $PSh(\mathcal{C})$.

Let $x, y \in \text{Ob}(\mathcal{C})$, A *product* of x and y is an object $x \times y \in \text{Ob}(\mathcal{C})$ together with morphisms $p \in \text{Mor}_{\mathcal{C}}(x \times y, x)$ and $q \in \text{Mor}_{\mathcal{C}}(x \times y, y)$ such that the following universal property holds: for any $w \in \text{Ob}(\mathcal{C})$ and morphisms $\alpha \in \text{Mor}_{\mathcal{C}}(w, x)$ and $\beta \in \text{Mor}_{\mathcal{C}}(w, y)$ there is a unique $\gamma \in \text{Mor}_{\mathcal{C}}(w, x \times y)$ making the diagram

$$\begin{array}{ccccc} w & & & & \\ & \searrow \beta & & \nearrow \alpha & \\ & & x \times y & \xrightarrow{q} & y \\ & \nearrow \gamma & \downarrow p & & \\ & & x & & \end{array}$$

commute.

We say the category \mathcal{C} *has products of pairs of objects* if a product $x \times y$ exists for any $x, y \in \text{Ob}(\mathcal{C})$.

Let $x, y \in \text{Ob}(\mathcal{C})$, A *coproduct*, or *amalgamated sum* of x and y is an object $x \amalg y \in \text{Ob}(\mathcal{C})$ together with morphisms $i \in \text{Mor}_{\mathcal{C}}(x, x \amalg y)$ and $j \in \text{Mor}_{\mathcal{C}}(y, x \amalg y)$ such that the following universal property holds: for any $w \in \text{Ob}(\mathcal{C})$ and morphisms $\alpha \in \text{Mor}_{\mathcal{C}}(x, w)$ and $\beta \in \text{Mor}_{\mathcal{C}}(y, w)$ there is a unique $\gamma \in \text{Mor}_{\mathcal{C}}(x \amalg y, w)$ making the diagram

$$\begin{array}{ccccc} & & y & & \\ & & \downarrow j & & \\ x & \xrightarrow{i} & x \amalg y & \xrightarrow{\gamma} & w \\ & \searrow \alpha & & \nearrow \beta & \end{array}$$

commute.

We say the category \mathcal{C} has *coproducts of pairs of objects* if a coproduct $x \amalg y$ exists for any $x, y \in \text{Ob}(\mathcal{C})$.

Let \mathcal{A}, \mathcal{B} be categories. The *product category* is the category $\mathcal{A} \times \mathcal{B}$ with objects $\text{Ob}(\mathcal{A} \times \mathcal{B}) = \text{Ob}(\mathcal{A}) \times \text{Ob}(\mathcal{B})$ and

$$\text{Mor}_{\mathcal{A} \times \mathcal{B}}((x, y), (x', y')) := \text{Mor}_{\mathcal{A}}(x, x') \times \text{Mor}_{\mathcal{B}}(y, y').$$

Composition of morphisms is defined according to components.

Given categories $\mathcal{C}_1, \mathcal{C}_2$, and \mathcal{D} . A *bifunctor* or binary functor or 2-ary functor or functor of two variables, F , is a functor whose domain is the product of two categories $F : \mathcal{C}_1 \times \mathcal{C}_2 \rightarrow \mathcal{D}$.

The *hom-functor* is a bifunctor defined on the product of a category \mathcal{C} with its self-dual category \mathcal{C}^{opp} , which takes values in the category *Sets*. Thus for a category \mathcal{C} its hom-functor is

$$\text{hom}(-, -) : \mathcal{C}^{opp} \times \mathcal{C} \rightarrow \text{Sets},$$

which can be curried in two ways

$$\begin{aligned} \text{hom}^{(-)} : \mathcal{C}^{opp} &\rightarrow \text{Sets}^{\mathcal{C}}, \\ \text{hom}_{(-)} : \mathcal{C} &\rightarrow \text{Sets}^{\mathcal{C}^{opp}}. \end{aligned}$$

The hom-functor maps

1. objects $(c, c') \in \mathcal{C}^{opp} \times \mathcal{C}$ to the hom-set $\text{Mor}_{\mathcal{C}}(c, c')$, which is the set of morphisms in \mathcal{C} with domain c and codomain c' .
2. morphisms

$$(f, g) : (c, c') \rightarrow (d, d') \in \text{Mor}(\mathcal{C}^{opp} \times \mathcal{C}),$$

where $f : d \rightarrow c \in \text{Mor}(\mathcal{C})$ and $g : c' \rightarrow d' \in \text{Mor}(\mathcal{C})$, to the set function

$$\begin{aligned} \text{Mor}_{\mathcal{C}}(c, c') &\rightarrow \text{Mor}_{\mathcal{C}}(d, d') \\ (c \rightarrow c') &\mapsto (d \rightarrow c \rightarrow c' \rightarrow d') \end{aligned}$$

For a hom-functor $\text{hom}(-, -) : \mathcal{C}^{opp} \times \mathcal{C} \rightarrow \text{Sets}$ for $c \in \text{Ob}(\mathcal{C})$ a covariant and contravariant functor can be derived by specializing the hom-functor to morphisms out of or into the object c as

$$\begin{aligned} h^c &\equiv \text{hom}(-, c) : \mathcal{C}^{opp} \rightarrow \text{Sets} \\ h_c &\equiv \text{hom}(c, -) : \mathcal{C} \rightarrow \text{Sets}. \end{aligned}$$

Functors that are isomorphic to h^c or h_c are referred to as *corepresentable* or *representable functors* respectively and c is their *representing object*. Note that $h^c \in \text{Ob}(\text{PSh}(\mathcal{C}))$.

The action of h^c on objects and morphisms is summarized in figure 6. The preceding definitions are standard category theoretic constructions. Ellerman has proposed an interpretation of adjoint functors, that demonstrates their relevance to the concept of information encoding

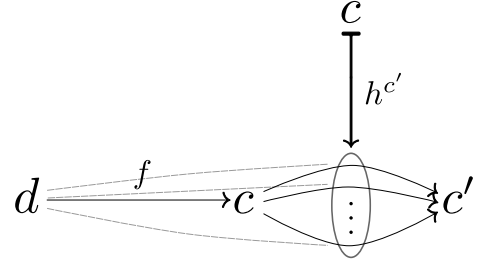


FIG. 6. The presheaf represented by $c' \in \text{Ob}(\mathcal{C})$ is $h^{c'} : \mathcal{C}^{opp} \rightarrow \text{Sets}$. It sends objects to the set of morphisms in which they are the domain object with codomain c' and morphisms $f : d \rightarrow c \in \text{Mor } \mathcal{C}$ to set functions $h^{c'} \circ f : \text{Mor}_{\mathcal{C}}(c, c') \rightarrow \text{Mor}_{\mathcal{C}}(d, c')$ via pre-composition.

and decoding (or sending and receiving) in the context of biological systems [17].

A bifunctor $\text{bif}(-, -) : \mathcal{C}^{opp} \times \mathcal{D} \rightarrow \text{Sets}$ is said to be *birepresentable* if there exists a pair of functors $F : \mathcal{C}^{opp} \rightleftarrows \mathcal{D} : G$ where $c \in \text{Ob}(\mathcal{C}^{opp})$ and $d \in \text{Ob}(\mathcal{D})$ gives

$$\begin{aligned} b^d &\equiv \text{bif}(-, d) : \mathcal{C}^{opp} \rightarrow \text{Sets}, \\ b_c &\equiv \text{bif}(c, -) : \mathcal{D} \rightarrow \text{Sets}. \end{aligned}$$

natural in c and d such that $F \dashv G$. The functors b^d and b_c are defined on

1. objects for all $c_i \in \text{Ob}(\mathcal{C}^{opp})$ and for all $d_i \in \text{Ob}(\mathcal{D})$

$$\begin{aligned} b^d(c_i) &= \text{Mor}_{\mathcal{C}^{opp}}(c_i, Gd), \\ b_c(d_i) &= \text{Mor}_{\mathcal{D}}(Fc, d_i). \end{aligned}$$

2. morphisms for all $f_{ij} : c_j \rightarrow c_i \in \text{Mor}(\mathcal{C}^{opp})$ and for all $g_{ij} : d_i \rightarrow d_j \in \text{Mor}(\mathcal{D})$ as

$$\begin{aligned} b^d(f_{ij}) &: \text{Mor}_{\mathcal{C}^{opp}}(c_i, Gd) \rightarrow \text{Mor}_{\mathcal{C}^{opp}}(c_j, Gd), \\ b_c(g_{ij}) &: \text{Mor}_{\mathcal{D}}(Fc, d_i) \rightarrow \text{Mor}_{\mathcal{D}}(Fc, d_j). \end{aligned}$$

Appendix B: Sieves and sheaves

Let \mathcal{C} be a category, and let $\varphi : \mathcal{F} \rightarrow \mathcal{G}$ be a map of presheaves of sets.

1. We say that φ is *injective* if for every object U of \mathcal{C} we have $\alpha : \mathcal{F}(U) \rightarrow \mathcal{G}(U)$ is injective.
2. We say that φ is *surjective* if for every object U of \mathcal{C} we have $\alpha : \mathcal{F}(U) \rightarrow \mathcal{G}(U)$ is surjective.

The injective (resp. surjective) maps defined above are exactly the monomorphisms (resp. epimorphisms) of $\text{PSh}(\mathcal{C})$. A map is an isomorphism if and only if it is both injective and surjective.

We say \mathcal{F} is a *subpresheaf* of \mathcal{G} if for every object $U \in \text{Ob}(\mathcal{C})$ the set $\mathcal{F}(U)$ is a subset of $\mathcal{G}(U)$, compatibly with the restriction mappings.

In other words, the inclusion maps $\mathcal{F}(U) \rightarrow \mathcal{G}(U)$ glue together to give an (injective) morphism of presheaves $\mathcal{F} \rightarrow \mathcal{G}$.

Let \mathcal{C} be a category. Suppose that $\varphi : \mathcal{F} \rightarrow \mathcal{G}$ is a morphism of presheaves of sets on \mathcal{C} . There exists a unique subpresheaf $\mathcal{G}' \subset \mathcal{G}$ such that φ factors as $\mathcal{F} \rightarrow \mathcal{G}' \rightarrow \mathcal{G}$ and such that the first map is surjective. We say that \mathcal{G}' is the *image* of φ .

Let \mathcal{C} be a category. Let $U \in \text{Ob}(\mathcal{C})$. A *sieve* S on U is a subpresheaf $S \subset h_U$.

In other words, a sieve on U picks out for each object $T \in \text{Ob}(\mathcal{C})$ a subset $S(T)$ of the set of all morphisms $T \rightarrow U$. In fact, the only condition on the collection of subsets $S(T) \subset h_U(T) = \text{Mor}_{\mathcal{C}}(T, U)$ is the following rule

$$\left\{ \begin{array}{l} (\alpha : T \rightarrow U) \in S(T) \\ g : T' \rightarrow T \end{array} \right\} \Rightarrow (\alpha \circ g : T' \rightarrow U) \in S(T') \quad (0.1)$$

Let \mathcal{C} be a category. Let $U \in \text{Ob}(\mathcal{C})$.

1. The collection of sieves on U is a set.
2. Inclusion defines a partial ordering on this set.
3. Unions and intersections of sieves are sieves.
4. Given a family of morphisms $\{U_i \rightarrow U\}_{i \in I}$ of \mathcal{C} with target U there exists a unique smallest sieve S on U such that each $U_i \rightarrow U$ belongs to $S(U_i)$.
5. The sieve $S = h_U$ is the maximal sieve.
6. The empty subpresheaf is the minimal sieve.

By our definition of subpresheaf, the collection of all subpresheaves of a presheaf \mathcal{F} is a subset of $\prod_{U \in \text{Ob}(\mathcal{C})} \mathcal{P}(\mathcal{F}(U))$. And this is a set. (Here $\mathcal{P}(A)$ denotes the powerset of A .) Hence the collection of sieves on U is a set.

The partial ordering is defined by: $S \leq S'$ if and only if $S(T) \subset S'(T)$ for all $T \rightarrow U$. Notation: $S \subset S'$.

Given a collection of sieves $S_i, i \in I$ on U we can define $\bigcup S_i$ as the sieve with values $(\bigcup S_i)(T) = \bigcup S_i(T)$ for all $T \in \text{Ob}(\mathcal{C})$. We define the intersection $\bigcap S_i$ in the same way.

Given $\{U_i \rightarrow U\}_{i \in I}$ as in the statement, consider the morphisms of presheaves $h_{U_i} \rightarrow h_U$. We simply define S as the union of the images of these maps of presheaves.

Let \mathcal{C} be a category. Given a family of morphisms $\{f_i : U_i \rightarrow U\}_{i \in I}$ of \mathcal{C} with target U we say the sieve S on U is the *sieve on U generated by the morphisms f_i* .

Let \mathcal{C} be a category. Let $f : V \rightarrow U$ be a morphism of \mathcal{C} . Let $S \subset h_U$ be a sieve. We define the *pullback of S by f* to be the sieve $S \times_U V$ of V defined by the rule

$$(\alpha : T \rightarrow V) \in (S \times_U V)(T) \Leftrightarrow (f \circ \alpha : T \rightarrow U) \in S(T)$$

$S \times_U V$ can also be referred to as the *base change* of S by $f : V \rightarrow U$.

Let \mathcal{C} be a category. Let $U \in \text{Ob}(\mathcal{C})$. Let S be a sieve on U . If $f : V \rightarrow U$ is in S , then $S \times_U V = h_V$ is maximal.

Let \mathcal{C} be a category. A *topology* on \mathcal{C} is given by the following datum:

For every $U \in \text{Ob}(\mathcal{C})$ a subset $J(U)$ of the set of all sieves on U .

These sets $J(U)$ have to satisfy the following conditions

1. For every morphism $f : V \rightarrow U$ in \mathcal{C} , and every element $S \in J(U)$ the pullback $S \times_U V$ is an element of $J(V)$.
2. If S and S' are sieves on $U \in \text{Ob}(\mathcal{C})$, if $S \in J(U)$, and if for all $f \in S(V)$ the pullback $S' \times_U V$ belongs to $J(V)$, then S' belongs to $J(U)$.
3. For every $U \in \text{Ob}(\mathcal{C})$ the maximal sieve $S = h_U$ belongs to $J(U)$.

In this case, the sieves belonging to $J(U)$ are called the *covering sieves*.

Let \mathcal{C} be a category. A *family of morphisms with fixed target* in \mathcal{C} is given by an object $U \in \text{Ob}(\mathcal{C})$, a set I and for each $i \in I$ a morphism $U_i \rightarrow U$ of \mathcal{C} with target U . We use the notation $\{U_i \rightarrow U\}_{i \in I}$ to indicate this. This notation is meant to suggest an open covering as in topology.

A *site* is given by a category \mathcal{C} and a set $\text{Cov}(\mathcal{C})$ of families of morphisms with fixed target $\{U_i \rightarrow U\}_{i \in I}$, called *coverings of \mathcal{C}* , satisfying the following axioms

1. If $V \rightarrow U$ is an isomorphism then $\{V \rightarrow U\} \in \text{Cov}(\mathcal{C})$.
2. If $\{U_i \rightarrow U\}_{i \in I} \in \text{Cov}(\mathcal{C})$ and for each i we have $\{V_{ij} \rightarrow U_i\}_{j \in J_i} \in \text{Cov}(\mathcal{C})$, then $\{V_{ij} \rightarrow U\}_{i \in I, j \in J_i} \in \text{Cov}(\mathcal{C})$.
3. If $\{U_i \rightarrow U\}_{i \in I} \in \text{Cov}(\mathcal{C})$ and $V \rightarrow U$ is a morphism of \mathcal{C} then $U_i \times_U V$ exists for all i and $\{U_i \times_U V \rightarrow V\}_{i \in I} \in \text{Cov}(\mathcal{C})$.

We can now define what a sheaf is in two different ways.

Let \mathcal{C} be a site, and let \mathcal{F} be a presheaf of sets on \mathcal{C} . We say \mathcal{F} is a *sheaf* if for every covering $\{U_i \rightarrow U\}_{i \in I} \in \text{Cov}(\mathcal{C})$ the diagram

$$\mathcal{F}(U) \longrightarrow \prod_{i \in I} \mathcal{F}(U_i) \xrightarrow[\text{pr}_1^*]{\text{pr}_0^*} \prod_{(i_0, i_1) \in I \times I} \mathcal{F}(U_{i_0} \times_U U_{i_1}) \quad (0.2)$$

represents the first arrow as the equalizer of pr_0^* and pr_1^* .

Let \mathcal{C} be a category endowed with a topology J . Let \mathcal{F} be a presheaf of sets on \mathcal{C} . We say that \mathcal{F} is a *sheaf* on \mathcal{C} if for every $U \in \text{Ob}(\mathcal{C})$ and for every covering sieve S of U the canonical map

$$\text{Mor}_{PSh(\mathcal{C})}(h_U, \mathcal{F}) \longrightarrow \text{Mor}_{PSh(\mathcal{C})}(S, \mathcal{F})$$

is bijective.

The left hand side of the formula equals $\mathcal{F}(U)$ according to the Yoneda lemma. In other words, \mathcal{F} is a sheaf if and only if a section of \mathcal{F} over U is the same thing as a com-

patible collection of sections $s_{T,\alpha} \in \mathcal{F}(T)$ parametrized by $(\alpha : T \rightarrow U) \in S(T)$, and this for every covering sieve S on U .