Pride & Prejudice

# Outline

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## Chapter 1

### Scene 1 (Elizabeth Bennet)

### Mr. Darcy (Mr. Darcy)

### Netherfield Park is let at last! (Main Plot)

Tags: white, scandal, silliness, marriage

"A single man in possession of good fortune must be in want of a wife."

### Mrs Bennet instructs Mr Bennet (Mrs Bennet)

Tags: humor, silliness

She insists that Mr Bennet meet Bingley. While Mr Bennet feigns refusal (and deftly mocks his wife), he intends to follow her wishes.

### Scene 4 (Main Plot)

Tags: white, scandal, silliness, marriage

"A single man in possession of good fortune must be in want of a wife."

### Scene 2 (Elizabeth Bennet)

Tags: white, scandal, silliness, marriage

"A single man in possession of good fortune must be in want of a wife."

### Scene 2 (Main Plot)

### Scene 3 (Main Plot)

Characters: Elizabeth Bennet

Tags: white, scandal, silliness, marriage

"A single man in possession of good fortune must be in want of a wife."

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## Chapter 2

### Mr Bennet meets Mr Bingley (Mr Bennet)

Tags: humor

Mr Bennet goes to Netherfield to make Bingley's acquaintance

### Mr Bennet meets Mr Bingley (Main Plot)

Tags: etiquette

* something
* and
* something
* else

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## Chapter 3

### Scene 1 (Elizabeth Bennet)

### Scene 2 (Elizabeth Bennet)

Tags: scandal, impropriety

While she is tolerable, she is not handsome enough to tempt HIM! Gasp!

### Scene 3 (Elizabeth Bennet)

Tags: scandal, impropriety

While she is tolerable, she is not handsome enough to tempt HIM! Gasp!

### Scene 4 (Elizabeth Bennet)

Tags: scandal, impropriety

While she is tolerable, she is not handsome enough to tempt HIM! Gasp!

### Lizzy and Jane talk about the ball (Main Plot)

Tags: ball, confiding

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## Chapter 4

### Bennets meet Bingleys at a ball (Elizabeth Bennet)

Tags: ball

Mr Bingley, accompanied by his sisters, his sister's husband, and Mr Darcy, attends a ball, as do the Bennets.

### Mr Darcy dances just two dances. (Mr. Darcy)

Tags: pride, ball

Though there was a shortage of gentlemen, and Elizabeth Bennet was forced to sit out twice! His poor manners are now known throughout town.

### Jane dances with Mr Bingley - twice! (Jane Bennet)

Tags: romance, ball

### Mr Bingley dances every dance. (Mr. Bingley)

Tags: ball

What an amicable young man.

### Lizzy overhears Mr Darcy (Elizabeth Bennet)

Tags: scandal, impropriety

While she is tolerable, she is not handsome enough to tempt HIM! Gasp!

Why? Because one touched him before he fell ill? They're drawn to him?

They attack or drain something from him? Just because there's long been a suspected connection between Failures and illness?</ul>\n<li>Observing Irene's attempts to investigate the Failures, the Perfected approach her to offer help to study the Failures and guidance on what direction to take with them. With their help, she founds a sophisticated research lab, The Galath Institute. Over time, she recruits more scientists and eventually, student lab assistants down to the youngest, 1st year undergrad Rasa (in the year before series start)\n</ul>\n\n\n\n<b>Tessa</b>\n<ul>\n<li>Tessa was raised at the lab from

~age 6 to present for rehabilitation and decontamination - and study - until she is safe for the general public, gradually being exposed more to the outside world and given more freedom.\n<li>She has a bedroom/bathroom that's connected to the kitchen of the main lab, and the longterm lab team acts as her guardians and somewhat family. When she was younger, the lab team stayed in rotation to always have an adult present, but now she's sometimes left on her own, though they always check in - she's not neglected. \n<li>Though the lab team is a family to Tessa, and she sees Irene as a mother figure, Irene's rather distant, though not unkind, and tries to keep her family life and emotions separate from Tessa and the lab. Irene's family knows about the discovery of a child who is being rehabilitated/studied at the lab, but not that it's a duplicate of Teresa.\n<li>The discovery of Tessa, along with the holes to nowhere, gives them the first hints about the existence of other layers, and comparing her with Teresa allows them to figure out the idea of im

provement from layer to layer.\n</ul>\n\n<b>Perfection and the end to death</b>\n<ul>\n<li>Guided by the Perfected who was T from Layer 2 (now one of the senior Perfected directing the Institute) and her distorted, obsessive desire for perfection, plus the links they discover between personal excellence and increased Perfection Immune Response, the Game takes on a cult-like enthusiasm for self-improvement. \n<li>Younger people have a stronger Perfection immune response and can stably tolerate greater stimulation of it through Failure implants, so youth becomes associated with power and potential. And as their implant technique improves enough to allow it (and they become fucked up enough to be okay with subjecting kids to this), they start recruiting younger people for active involvement in the Game, first graduate students, then undergrads, and at the start of the series they begin using senior high school students. \n<ul>\n<li> This creates a theme about adulthood, the way kids are more able to take implants being linked to their purity of focus, innocence and intensity, while adults becoming jaded and more shades

-of-grey and turning from the big issues in favour of smaller joys and human connections is seen as failure and becoming boring grownups, loss, but could eventually show it as a kind of softening and realization of the importance of shades of grey and finding how to keep magic alive in a flawed world by genuinely loving the small, imperfect things. (magic-for-adults/solving the problem with Susan?)\n</ul>\n<li>It becomes apparent that the failure Kaho, who are appearing in increasing numbers, will eventually spread this illness to everyone; the Dad is the canary in the mine, but everyone is susceptible. Personal perfection-defense and the cure Irene believes she can create from the most powerful Failures seem too small a solution, and the Failures' contamination spreads be

yond people to all things. So the goal becomes protecting <i>everything</i> by escaping the Failures altogether and raising up to some more perfect world. Few know the details of this, but there's talk from the Perfected about a heaven they may achieve.\n<ul>\n<li> The Perfected can explicitly tell Irene some of this: a cure isn't enough, you can't defeat them, not all of them, they're endless, they're death, and the only way to escape it is to raise the whole world up and sever the thread connecting them to the world infected with death. To create heaven and end death and time.\n<li>Or maybe Irene figures out that the illness <i>is</i> death in a more aggressive form, by connecting the ancient Failure that is the First Death with dying of the illness, and then figuring out (?by dying by plan in a previous layer to leave the info to next layer self) that the First Death is what comes for everyone at death.\n<ul><li> but how d

oes the First Death come for everyone? Maybe it still exists at the borderline between life and death as well as (meta/)physically in L0, so it just appears as a vision when you're dying?\n\t</ul>\n</ul>\n</ul>\n\n<b>The key projects</b>\n<ul>\n<li><b>The Gilgamesh Project - Irene</b> - The main research, directs/contributes to much of the other projects using/implanting the samples etc, seeing everything involving the players as a sub-category of her own research, but the ultimate goal is curing the Failure-sickness and the higher goal of immortality.\n<li><b>The Orpheus Project - Vincent</b> - Focused on self-improvement, the project recruits and trains artistically talented people, towards a special performance that he hopes will produce a mass Ascension. <ul>\n<li>At one point, it was intended to take over the goal of the abandoned Icarus project and summon the Elevator (though they don't know it's specifically an elevator), but once Tessa does that, it switches over to blowing up the sky, another former goal of the Icarus Project. \n<li>Somewhat competit

ive with the Gilgamesh Project, believing perfecting the people in 'normal' fields is more important than the samples (and has possibly lost sight of the goal of a cure in favour of ascension, which could perhaps also represent 'winning' Davis over Irene.\n</ul>\n<li><b>The Icarus Project - Jahan (now defunct)</b> - Began with building a second tower to purify the area that's now the elevator shaft, but on the discovery of the holes to nowhere and Tessa and the resulting theories about a destroyed world(s), as well as the Perfected's hints about Descend to Rise, becomes a project to build a tower so high it pierces the sky and houses the mechanism to connect to other layers (the Elevator), which he believed would allow the descent the Perfected talked about, into this other world(s) which was necessary to ascension. \n<ul>\n<li> The tower was never completed, and the site was left abandoned after Jahan's death. And he was unable to figure out how to build that final part to make the elevator work, because only the myth-power of ascension can do that leap from the concrete and current to the previous worlds/layers that don't actually exist in this layer, which they didn't realize required an Ascension to make the leap to symbolic-plane forces.\n<li>After Jaha

n's death, Vincent takes over some of this while they scheme for Rasa and Kaveh to take up the remainder when they're older, though it's not a terribly concrete plan; with Rasa working for Irene and Kaveh's strong entry into the hunt, suggesting they'll play other roles , Vincent takes it over more fully. \n</ul>\n<li><b>The ?? Project - First Gabby, then Mentor</b> - the hunt, training increasingly young fighters (as Irene's work makes younger players more possible) to hunt Failures, both to provide subjects for Irene's Gilgamesh Project and with destroying the Failures as a goal in itself. The eventual goal (though it may not be known by the project's leaders) is to kill the First Death and end death forever.\n<ul>\n<li> This might be called the Tyr Project (the players courageously sacrifice themselves)? Or the Odin project? (sacrifice for wisdom, though this project is less focused on the wisdom side of things). \n</ul>\n<li><b>?? - Davis</b> - something history-related, using records and myth

s to speculate what has happened in previous layers and find items and events that could be useful? But how much do/can they know about other layer prior to unlocking the elevator, would it be enough for them to draw the conclusion that their myths and history might be reflections of other layers (with the contradictions and differences because it goes differently in different layers)? \n</ul>\n\n\nGalath is an alternate name for Galahad, who was said (in the medieval texts, such as the Vulgate Cycle Arthurian epic and Malory's Le Morte d'Artur – Malory makes a nice link to the Mallory's!) to have been granted the power to die at a time of his own choosing when he finds the grail, and when he is visited by Joseph of Arimathia and experiences such rapture that he chooses to die then and immediately ascends to heaven accompanied by angels.\n\n<h2>The Game</h2>\n<ul>\n<li>?Called The Hunt?\n<li

>The Perfected provide Irene a way to more effectively hunt Failures, through a sample of Failure core material that, implanted into a person, triggers a Perfection Immune Response and gives them special powers to hunt Failures. Irene and Davis recruit their friends to help, getting cores for research and to implant into the hunters to study and to improve their hunting - the beginnings of The Game. \n<li>Typically, if a hunter gets a core, they get it implanted in them; it's nearly unheard of for it to be refused to them.\n<li>They begin to seek more powerful Failures' cores, both because they more greatly increase the power of the person they're implanted into and because their cores show more Failure Particles and other info, giving them more hints about the science, as well as the history they're beginning to suspect.\n<li>Over time, they recruit and train more and increasingly younger people to assist with the hunt, and it

becomes organized.\n</ul>\n\n<b>Powers</b>\n<ul>\n<li>Each person's powers are different, with glowing white light with a “shape”/format/feel and way of moving exclusive to them, but are somewhat flexible in how they can be used, typically having both an attack and a defensive or control use (eg. Sunburst radiating from the body that can block or shoot outwards to attack, or resembling a flock of birds that can divebomb, follow or obstruct, snake-like shapes rising from the ground to grab or strike).\n<li>The person uses their powers with a movement, for some people it will be just a flick of the hand, for others it might big large, directing gestures or wielding it like a weapon. \n<ul>\n<li>Possibly that's just the basic power, but they can get more or different power with some kind of sacrifice?\n</ul>\n<li>?Maybe the powers are inspired by/based on my element system, singly or each person gets a combo of two elements for their personality that determine the feel of their power(but behind-the-scenes, just for my use, not explicitly)\n<li>Tessa's should be the same as Teresa's but with dark patterning running through it or a more crooked shape than Teresa\n</ul>\n\n<b>How hunting works</b>\n<ul>\n<li>Although hunters use their powers to restrain

Failures, defend and (temporarily) damage their form, the way to get their cores is to make them \"open up\" and reduce their defences over their normally protected core area so they can grab it (with powers or by hand). \n<ul>\n<li>This can be more physical for simpler Failures, like occupying all its tendrils for defense, slicing through it enough to access its core or less physical but still basic, like feigning vulnerability to make it let down its guard,\n<li>For more powerful Failures, they may be too strong to fight normally without some kind of advantage, so it can be much more complicated/psychological like tapping into its traumas to have an advantage in fight or even fulfilling its demands to be granted the core willingly \n<ul>\n<li>maybe objects symbolic to the story of that layer or actions which recall for the Failure some aspect of the theme or emotional dynamic of the tragedy somehow weaken it? Pin it in place? Force it to try and get the object/react to the person in echo of their role in the story, thus distracting it and giving them openings to better attack (should probably be stronger than just a distraction, that doesn't seem like it'd make the difference between not having a chance against a Failure and beating it)? \n<ul><li>Maybe a lot of important objects are repeated in different layers, so sometimes it's actually something they own, and it emotionally lands up connecting with/getting messed with by/the layer story because it's currently of importance to their own story in their current layer. Can't do that every time, probably, that'll be too hard to keep objects of relevence (but look at the Black Rose

arc of Utena for object use, the items that appear on the desks). So sometimes it'll just be bringing up themes that hit on something current (though often the characters experiencing it in the current layer aren't the same ones as the ghosts in the echo)</ul>\n<li>Or a Failure's core is an object meaningful to its story, encased in crystal, and it creates weird, shifting, labyrithine landscapes to entrap and hinder hunters, but a similar object with the same symbolic weight can cut through the labyrinth to get to the Failure?\n</ul>\n<li>So after some accidental stumbles into it and trial and error, they start using the ghostly layer-stories as mysteries they can unravel (while dodging/fighting/trying not to stumble on the big Failure of the level) to hit on things that will bring up a reaction for the Failure holding the key to the next layer. Bringing objects, other Failures or their trophies, play-acting arguments (that land up hitting on sore points that turn into real arguments), just going in to fight and using those baits mid-battle to disadvantage the Failure or to break through

its hallucination-like labyrith\n<ul><li>But it's going to be hard to turn that dynamic into something with more room for manipulation. Sometimes maybe it's less adversarial, the Failure wants to help but is confused or doesn't know what will unlock the layer? Or different Failures competing or not all being hostile, offering things or wanting things, and it's not known which one they have to get the key from, so they never know what they're going to be in for. \n</ul>\n</ul>\n<li>The leaders of the hunting side of things send out junior and more senior hunters to deal with specific Failures or problems suspected caused by Failures

, according to their skill level. \n<ul>\n<li>??As they go further in and things get more psychological, they select hunters in part on what issues they think the Failures involved will hit on; the people at the top are aware that emotional distress is a big part of the Ascension process and manipulate the players to achieve it ??\n</ul>\n<li>The Failures may also obsessively try to get the characters to re-enact their tragedy (not necessarily in a straightforward one-to-one way, could call on different characters to do things that echo the ghost’s issues on some level but also hit on the issues of characters other than the ghost’s c

urrent version), even can land up with them acting out or echoing a portion of the events, and it transforms for a moment so we can see the original characters doing it (but it’s not that the demand is “act this out for me,” it just results in echoing portions. \n</ul>\n\n\n<h2>The School </h2>\n<ul>\n<li>Begins from senior players starting projects to improve young people in various ways for future involvement in the Game, eventually coalescing into the school. Centered around perfecting students in academics, the arts, athletics, and preparing them for hunting; they are encouraged to be well-rounded but there are also opportunities to specialize in their talents and join prestigious projects directed by Game founders. \n<li>The hunting is sold as entry to prestigious defense force against the Failures, a semi extra-curricular activity open only to the top competitors. In it, student are compete to get cores as trophies from the Failures, which the Perfected will award in a secret ceremony that embetters them with magic (really, the Failure material implanting process).\n<li>As they become more advanced (starting with the opening of the layers), they get more involved with the Institute side of things; they may be interviewed about an encounter with a failure, learn that they're collecting sample for science, s or be studied by Research

Mom or the other adults (but more with the uni students than the parents). But initially they don't realize that the Institute's research is actually the main point of the hunting, or that World Ascension and Final Ascension, not fighting Failures or even curing the illness, is the final goal. \n<li>Possible names: Prometheus (b/c bringing fire to humanity as the school seeks to bring the skills to students that they need to protect humanity. Also, in Aeschylus' plays Prometheus Bound, he says as a \"medicine\" for death, he planted blind hope in humans.) \*\*Ithas\*\* is another name for Prometheus. Or Pkharmat, similar figure in Vainakh mythology (of Eastern Europe) or Sata, the goddess who assisted him stealing it from her husband. Or Amirani, Georgian equivalent, or Pataraz, the Circassian and Abkhaz version. Or Amirani or Amiran \n</ul>",

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## Chapter 5

### The Bennets and Lucases meet (Main Plot)

Tags: confiding, ball

They discuss the ball - mostly Bingley's affection for Jane, and Darcy's disdain for Lizzy.

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## Chapter 6

### A large party is assembled (Main Plot)

Tags: party

### Darcy is interested in Elizabeth (Mr. Darcy)

Tags: pride, romance

He is prompted to consider the pleasure that a pair of fine eyes in the face of a pretty woman can bestow.

### Jane spends time with the Bingleys (Jane Bennet)

Tags: romance, friendship

### Miss Bingley befriends Jane (Miss Bingley)

Tags: friendship

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## Chapter 7

### A militia arrives; Jane goes to Bingley (Main Plot)

Tags: drama

### Jane falls ill. (Jane Bennet)

Tags: drama

After riding on horseback through the rain, she catches cold and is obliged to stay at Netherfield until better.

### Lydia is occupied with the officers. (Lydia Bennet)

Tags: silliness

### Mrs Bennet has a plan. (Mrs Bennet)

Tags: humor, silliness

She sends Jane to Netherfield on horseback so when it rains, she won't be able to return.

### Lizzy goes to Netherfield. (Elizabeth Bennet)

When Jane is sick, Lizzy goes to visit her, only to be asked to stay for the duration of Jane's illness.

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## Chapter 8

### Lizzy remains at Netherfield (Main Plot)

### Lizzy bickers with Darcy (Elizabeth Bennet)

Tags: prejudice, pride

She takes what he intends as compliments as insults.

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## Chapter 9

### Mrs Bennet goes to Netherfield (Main Plot)

Tags: silliness

### Lizzy is embarrassed (Elizabeth Bennet)

Tags: impropriety

Mrs Bennet's brash words embarrass Lizzy

### Darcy clashes with Mrs Bennet (Mr. Darcy)

Tags: impropriety, pride

### Jane is told to stay at Netherfield (Jane Bennet)

### Bingley agrees to have a ball (Mr. Bingley)

Tags: ball

### Lydia asks for a ball at Netherfield (Lydia Bennet)

Tags: ball, silliness

Accompanying her mother to visit the still-ill Jane, Lydia demands that Mr Bingley uphold his promise to host a ball.

### Mrs Bennet makes a fool of herself (Mrs Bennet)

Tags: silliness, impropriety

Mrs Bennet's foolishness, and her disdain for Mr Darcy, cause her to be transparent and rude.

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## Chapter 10

### Lizzy remains at Netherfield (Main Plot)

### Lizzy assumes the worst of Darcy (Elizabeth Bennet)

Tags: prejudice

As Darcy begins to show his interest in Lizzy, she assumes that each of his actions is intended to be an insult and responds accordingly.

### Darcy is interested in Lizzy, but prideful (Mr. Darcy)

Tags: pride, romance

Though Darcy's interest in Lizzy has grown considerably, his judgment of her connections as woefully low keeps him from showing it outright.

### Miss Bingley fights Darcy's new interest (Miss Bingley)

Tags: impropriety

Aware of Darcy's interest in Lizzy, she attempts to stifle it by drawing attention to her poor connections and unusual manners and making jokes about their marriage.

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## Chapter 11

### Lizzy remains at Netherfield (Main Plot)

### Lizzy is certain Darcy dislikes her (Elizabeth Bennet)

Tags: pride, prejudice

She also begins to speak of his flaw of pride (and hatefulness).

### Darcy worries his interest is too clear (Mr. Darcy)

Tags: pride

His attentions continue to emerge in the form of bickering with Lizzy.

### Jane feels better and comes down (Jane Bennet)

For the first time since falling ill at Netherfield, she is able to spend an evening in the others' company.

### Miss Bingley works for Darcy's attention (Miss Bingley)

Tags: humor, silliness

Interrupting his book, taking a turn about the room with Lizzy, staring over at him...she goes all in.

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## Chapter 12

### Lizzy and Jane go home (Main Plot)

### Lizzy is thrilled to go home (Elizabeth Bennet)

Tags: prejudice, family

### Darcy ignores Lizzy (Mr. Darcy)

Tags: pride

Resolving to hide his interest (so as to prevent her from trying to woo him), Darcy doesn't speak to Lizzy on their last day.

### Mr Bennet is happy to have them home (Mr Bennet)

Tags: family

### Mrs Bennet tries to make them stay (Mrs Bennet)

Tags: silliness

She denies them use of the carriage, and is irritated to see them return by borrowing one.

### Miss Bingley is happy they're going (Miss Bingley)

Tags: friendship, silliness

Her shallow friendship with one sister is outweighed by her jealousy of the other.

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## Chapter 13

### Mr Collins comes to Longbourn (Main Plot)

### Mr Bennet receives Mr Collins' letter (Mr Bennet)

Tags: humor

### Mrs Bennet dislikes Mr Collins (Mrs Bennet)

Tags: humor, silliness, impropriety

Not understanding the idea of an entail, Mrs Bennet disdains him already, and continues to do so when he arrives and she fears he sees the house as his.

### Mr Collins writes and arrives (Mr. Collins)

Tags: humor, silliness

In a long-winded letter giving the Bennets the first sense of what's to come, Mr. Collins announces his intent to visit and arrives, implying he will propose to one of the Bennet daughters.

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## Chapter 14

### Mr Collins dines at Longbourn (Main Plot)

### Lydia offends Mr Collins (Lydia Bennet)

Tags: silliness, humor

By interrupting his monotonous sermon with a bit of gossip, Lydia offends him, though he swears otherwise

### Mr Bennet amuses himself (Mr Bennet)

Tags: humor, silliness

Mr Bennet carefully asks questions intended to highlight Mr Collins' silliness

### Mr Collins establishes himself (Mr. Collins)

Tags: silliness, humor

He gives a long answer about the wonderfulness of Lady Catherine de Bourgh and her daughter, and declines to read aloud from a novel, reading a sermon instead

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## Chapter 15

### The Bennets go to Meryton (Main Plot)

Tags: drama, family

There, they meet Wickham, then go to their aunt's, where they are invited to dinner the following evening with several of the officers.

### Darcy sees Wickham and reddens (Mr. Darcy)

Tags: drama

He is visibly angry for reasons unknown.

### Bingley goes to see Jane (Mr. Bingley)

Tags: romance

He instead encounters them in town.

### Lydia inspires everyone to town (Lydia Bennet)

Tags: silliness

### Mr Collins accompanies (Mr. Collins)

Tags: family

Mr Bennet, frustrated with his unceasing chatter, sends him with his daughters to Meryton

### Mr Wickham meets the Bennets (Mr. Wickham)

Tags: romance, drama

He catches the attention of the four Bennet daughters (Mary not present) with his good looks, and walks with them to their aunt's home. When he encounters Darcy, the moment is mysteriously unpleasant and uncomfortable.

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## Chapter 16

### Dinner at the Phillips' (Main Plot)

Tags: party

Lydia, Jane, Lizzy, and Kitty go to dinner at their aunt Phillips', accompanied by Mr Collins and met there by Wickham and several other officers.

### Lizzy is interested in Wickham (Elizabeth Bennet)

Tags: prejudice, romance

Wickham's story also drives her dislike of Darcy deeper.

### Mr Collins meets a good listener (Mr. Collins)

Tags: humor, silliness

He and Mrs Phillips get along immensely.

### Wickham tells Lizzy about Darcy (Mr. Wickham)

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## Chapter 17

### Invitation to a ball at Netherfield (Main Plot)

Tags: ball

### Lizzy does not like Mr Collins (Elizabeth Bennet)

Tags: silliness, ball

Disappointed she can't dance the first two dances with Wickham, she realizes with horror that Mr Collins intends to propose.

### Jane can't believe Wickham's story (Jane Bennet)

Tags: confiding

When told it by Lizzy, her good nature leads her to believe that there must be an alternate explanation.

### Mrs Bennet sees the ball as for Jane (Mrs Bennet)

Tags: silliness, impropriety, ball

### Mr Collins pursues Lizzy (Mr. Collins)

Tags: humor

He seeks her hand for the first two dances, and generally makes his interest in her known.

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## Chapter 18

### The ball at Netherfield (Main Plot)

Tags: ball

### Lizzy has an eventful evening (Elizabeth Bennet)

Tags: prejudice, impropriety, drama, ball

She dances with Collins and Darcy, both uncomfortably, seeks intelligence of Wickham, and attempts to prevent Collins, her mother, and Mary from embarrassing themselves without success.

### Darcy dances with Lizzy (Mr. Darcy)

Tags: pride, drama, ball

He has a disagreement with her while doing so, in addition to arguing with her about Wickham. His attention is also drawn to Jane and Bingley's inseparability, first by Sir Lucas and then by Mrs Bennet, and he shows displeasure.

### Jane dances with Bingley, and asks... (Jane Bennet)

Tags: ball

She asks him of his knowledge of Wickham, of which he has little.

### Bingley dances with Jane (Mr. Bingley)

Tags: romance, ball

### Mrs Bennet speaks rashly of Jane (Mrs Bennet)

Tags: impropriety, class, ball

She does so in spite of Lizzy's warnings, and is overheard by Darcy.

### Miss Bingley defends Darcy (Miss Bingley)

Tags: drama, silliness, ball

Hearing that Lizzy has met Wickham, she attempts to discredit Wickham's story.

### Collins introduces himself to Darcy (Mr. Collins)

Tags: impropriety, silliness, ball

This is quite an impertinence.

### Wickham does not attend (Mr. Wickham)

Tags: drama, ball

Darcy is cited as the reason.

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## Chapter 19

### Mr Collins proposes to Lizzy (Main Plot)

Tags: silliness, etiquette

### Lizzy refuses Mr Collins' proposal (Elizabeth Bennet)

Tags: self-knowledge, drama, scandal

Though he doesn't believe she really means it.

### Mrs Bennet supports proposing (Mrs Bennet)

Tags: silliness, class, family

She approves his request and helps Collins in getting Lizzy alone.

### Mr Collins proposes to Lizzy (Mr. Collins)

Tags: silliness, etiquette, humor

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## Chapter 20

### The proposal is discussed (Main Plot)

Tags: drama

### Lizzy remains steadfast (Elizabeth Bennet)

Tags: self-knowledge, drama, pride

### Mr Bennet opposes the match (Mr Bennet)

Tags: family

### Mrs Bennet tries to persuade Lizzy (Mrs Bennet)

Tags: class, drama, etiquette, silliness

### Mr Collins has doubts (Mr. Collins)

Tags: humor, etiquette, drama, silliness

### Miss Lucas arrives to the news (Charlotte Lucas)

Tags: drama, friendship

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## Chapter 21

### The Bingleys (and Darcy) leave (Main Plot)

Tags: drama

### Lizzy is furious with Miss Bingley (Elizabeth Bennet)

Tags: drama, family

On Jane's behalf

### Jane is heartbroken, but not angry (Jane Bennet)

Tags: drama

### Mrs Bennet bemoans their exit (Mrs Bennet)

Tags: silliness, drama

### Miss Bingley tells Jane they left (Miss Bingley)

Tags: drama

In a letter, Miss Bingley expresses that the Bingleys have gone to London and will not return, and that she believes her brother will marry Darcy's sister

### Mr Collins moves his interest (Mr. Collins)

Tags: silliness

He is stiff with Lizzy and speaks mostly to Miss Lucas

### Wickham meets the Bennets in town (Mr. Wickham)

Tags: romance

He expresses his regret for missing the ball

### Miss Lucas receives Mr Collins' attention (Charlotte Lucas)

Tags: etiquette

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## Chapter 22

### Mr Collins and Miss Lucas are engaged (Main Plot)

Tags: drama

### Lizzy is upset and surprised (Elizabeth Bennet)

Tags: friendship

### Mr Collins proposes to Miss Lucas (Mr. Collins)

Tags: drama

### Miss Lucas accepts Mr Collins (Charlotte Lucas)

Tags: etiquette, class

It is not a love match, but rather a realistic one.

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## Chapter 23

### The Bennets learn of the engagement (Main Plot)

Tags: drama

### Lizzy joins Jane's worries (Elizabeth Bennet)

Tags: family, confiding

### Jane worries Bingley is truly gone (Jane Bennet)

Tags: drama

### Mrs Bennet is angered (Mrs Bennet)

Tags: impropriety, drama, silliness

### Mr Collins visits for his engagement (Mr. Collins)

Tags: silliness, drama

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## Chapter 24

### Jane and Lizzy speak (Main Plot)

Tags: family, confiding

### Lizzy hates near everyone but Jane (Elizabeth Bennet)

Tags: family, friendship, confiding

The more she sees of the world, the more she is dissatisfied with it - Jane alone is perfect

### Jane is heartbroken (Jane Bennet)

Tags: drama

### Mr Bennet jokes about Wickham and Lizzy (Mr Bennet)

Tags: family, class, humor

He suggests that he is a worthy candidate for being jilted by

### Miss Bingley writes Jane (Miss Bingley)

Tags: drama, silliness

She confirms they'll be gone the whole winter, and writes at length of Miss Darcy's attributes

### Wickham is a friend to the Bennets (Mr. Wickham)

Tags: friendship, romance

He sees them frequently

^

## Chapter 25

### The Gardiners come to visit (Main Plot)

Tags: friendship, family

Mrs Bennet's brother and his wife, a dear friend of Lizzy and Jane's, stay for a week

### Lizzy's interest in Wickham is clear (Elizabeth Bennet)

Tags: romance

Mrs Gardiner at first disapproves, but upon hearing Wickham's story of Darcy is somewhat won over

### Jane is invited to London (Jane Bennet)

Tags: family

Mrs Gardiner, hearing of Jane's heartbreak from Lizzy, invites her to join them in town

### Mrs Bennet is happy to host them (Mrs Bennet)

Tags: family

### Mr Collins returns to await his bride (Mr. Collins)

Tags: etiquette, marriage

^

## Chapter 26

### Collins' marriage takes place (Main Plot)

Tags: class, marriage

### Lizzy is advised against Wickham (Elizabeth Bennet)

Tags: class, impropriety, confiding

Mrs Gardiner reminds her of his lack of fortune, and hers; and within weeks his interest in her has faded

### Jane is snubbed by Miss Bingley (Jane Bennet)

Tags: drama, friendship

Miss Bingley is clearly no longer interested in being a friend, let alone a sister - after weeks in London Jane has seen Miss Bingley only twice, and Mr Bingley not at all

### Lydia is angrier with Wickham than Lizzy (Lydia Bennet)

Tags: silliness, drama

### Miss Bingley snubs Jane (Miss Bingley)

Tags: drama, impropriety

### Mr Collins is married (Mr. Collins)

Tags: class, marriage

### Wickham moves his interest elsewhere (Mr. Wickham)

Tags: impropriety, scandal, drama, class

He begins an interest in Miss King, a plain girl who has come into a sizable fortune

### Charlotte is married (Charlotte Lucas)

Tags: class, friendship, marriage

She also invites Lizzy to visit her in Hertfordshire

^

## Chapter 27

### Lizzy goes to London (Main Plot)

Tags: family

### Lizzy stops in London (Elizabeth Bennet)

Tags: family

She is invited on a summer tour with her aunt and uncle, and hears of Jane's heartbreak.

### Wickham sees Lizzy off kindly (Mr. Wickham)

Tags: etiquette, drama

^

## Chapter 28

### Lizzy visits Miss Lucas in Hunsford (Main Plot)

Tags: friendship

### Lizzy is amused (Elizabeth Bennet)

Tags: silliness, drama, prejudice

After hearing so much of Darcy's being intended for Miss de Bourgh, she's pleased at Miss de Bourgh's sickliness

### Mr Collins gives the group a tour (Mr. Collins)

Tags: silliness

### Charlotte is happy to see Lizzy (Charlotte Lucas)

Tags: friendship

^

## Chapter 29

### The group goes to Rosings (Main Plot)

Tags: wealth, class, silliness, etiquette, party

### Lizzy butts heads with Lady Catherine (Elizabeth Bennet)

Tags: drama, class

Lady Catherine is astonished to hear of Lizzy's lack of training, her family never having had a governess, and all five of the sisters being out at once.

^

## Chapter 30

### Lizzy remains at Hunsford (Main Plot)

Tags: friendship, drama, class

### Lizzy asks about Jane (Elizabeth Bennet)

Tags: drama, prejudice

Knowing that Darcy did not see Jane in London, and suspecting him of interfering with Bingley's feelings, Lizzy asks if Darcy has seen her sister in town. Darcy seems confused by the question, and answers in the negative.

### Darcy comes to Rosings (Mr. Darcy)

Tags: drama, pride

### The Colonel accompanies Darcy (Colonel Fitzwilliam)

Tags: friendship

^

## Chapter 31

### Rosings again, with Darcy and Colonel (Main Plot)

Tags: party, friendship, drama, class, wealth

### Lizzy and the Colonel get along (Elizabeth Bennet)

Tags: prejudice, friendship, class

She finds conversing with him very entertaining, and the two of them along with Darcy speak of some of Darcy's early misdoings

### Darcy confesses his awkwardness (Mr. Darcy)

Tags: pride, confiding

It begins to seem clear that Darcy's early coldness came from shyness, not from cruelty

### The Colonel admires Lizzy (Colonel Fitzwilliam)

Tags: romance

^

## Chapter 32

### Frequent visits from Darcy and Colonel (Main Plot)

Tags: romance, friendship

### Lizzy does not believe Charlotte (Elizabeth Bennet)

Tags: prejudice

### Darcy visits quite often (Mr. Darcy)

Tags: romance, pride

He even visits once when Lizzy is the only one at the parsonage.

### Charlotte tells Lizzy Darcy's in love (Charlotte Lucas)

Tags: confiding, friendship, romance

Why else would he come to the parsonage when no one else is present?

### The Colonel visits often (Colonel Fitzwilliam)

Tags: friendship, romance

^

## Chapter 33

### The Colonel drops a bombshell (Main Plot)

Tags: prejudice, drama, friendship

### Lizzy hears the Colonel's story (Elizabeth Bennet)

Places: Rosings

Tags: prejudice, friendship, family

The Colonel tells Lizzy that Darcy has intervened in the attachment between his friend and an unsuitable woman, who Lizzy determines to be Jane.

### Darcy meets Lizzy on her walks (Mr. Darcy)

Tags: romance

### The Colonel tells Lizzy about Darcy (Colonel Fitzwilliam)

Tags: drama, friendship, confiding

Meaning to sing his praises, he tells her about an intervention he pulled off in the love life of his friend (who Lizzy divines to be Bingley).

^

## Chapter 34

### Darcy proposes (Main Plot)

Tags: romance, pride, prejudice, marriage

### Lizzy rejects the proposal (Elizabeth Bennet)

Tags: prejudice, drama, family, marriage, self-knowledge

Blinded by prejudice and stung by the pridefulness of the proposal, as well as hurt over the revelation that Darcy has ruined her sister's happiness, she rejects his suit, telling him in stark detail why she is doing so.

### Darcy proposes to Lizzy, rudely (Mr. Darcy)

Tags: pride, marriage, romance

Though he is proposing, he focuses more on his profitless efforts to repress his feelings, and the reasons he shouldn't love her

### (Mr. Collins)

^

## Chapter 35

### Darcy writes a letter (Main Plot)

Tags: drama, scandal, confiding

### Lizzy receives Darcy's letter (Elizabeth Bennet)

Tags: confiding

### Darcy explains himself (Mr. Darcy)

Tags: drama, scandal, pride, confiding, friendship

He gives his reasoning for turning Bingley away from Jane (believing her indifferent to his affections), as well as his side of the story Wickham told.

^

## Chapter 36

### Lizzy reacts to the letter (Main Plot)

Tags: self-knowledge, drama

### Lizzy realizes her prejudice (Elizabeth Bennet)

Tags: prejudice, self-knowledge, drama

It was Wickham who wronged, and her belief of him over Darcy only the result of prejudice

^

## Chapter 37

### Darcy and the Colonel leave (Main Plot)

### Lizzy worries about her family (Elizabeth Bennet)

Tags: impropriety, family

She thinks Lydia and Kitty are too silly to be helped, and Jane's hopes of happiness dashed.

### Darcy leaves (Mr. Darcy)

### The Colonel leaves (Colonel Fitzwilliam)

^

## Chapter 38

### Lizzy leaves Hunsford (Main Plot)

### Lizzy heads for home (Elizabeth Bennet)

Tags: family

### Jane joins Lizzy on her journey (Jane Bennet)

Tags: family

### Mr Collins sends her off verbosely (Mr. Collins)

Tags: humor, silliness

### Charlotte sadly sees her off (Charlotte Lucas)

Tags: friendship

^

## Chapter 39

### Jane and Lizzy are back at Longbourn (Main Plot)

Tags: family

### Lizzy arrives at home (Elizabeth Bennet)

Tags: family

### Jane arrives at home (Jane Bennet)

Tags: family

### Lydia catches them up on gossip (Lydia Bennet)

Tags: impropriety, silliness

She mentions Wickham's broken attachment, and that the troops will move out of Meryton in two weeks, to Brighton (and she wants to join them).

### Mr Bennet is happy to have Lizzy home (Mr Bennet)

Tags: family

### Mrs Bennet tries to sway Mr Bennet (Mrs Bennet)

Tags: family, impropriety, silliness

She too wants to go to Brighton

### Wickham is no longer attached (Mr. Wickham)

Tags: scandal, class

Miss King has gone away

^

## Chapter 40

### Lizzy tells Jane about the proposal (Main Plot)

Tags: confiding, family, marriage

### Lizzy tells Jane half the story (Elizabeth Bennet)

Tags: confiding, marriage

Aware of her sister's broken heart, she avoids disclosing Darcy's role in it

### Jane is saddened by the story (Jane Bennet)

Tags: drama, confiding

### Mrs Bennet asks Lizzy about Jane (Mrs Bennet)

Tags: silliness, drama

And about Mrs Collins' new wealth!

^

## Chapter 41

### Lydia receives a invitation (Main Plot)

Tags: silliness

### Lizzy takes Darcy's letter into account (Elizabeth Bennet)

Tags: drama, family, impropriety

Considering Darcy's letter and Lydia's silliness, she attempts to compel her father to intervene in Lydia's going to Brighton. She also imbues her parting conversation with Wickham with great meaning.

### Lydia is invited to go to Brighton (Lydia Bennet)

Tags: silliness

This is where the militia will be once they leave Meryton. She will travel with Colonel Forster and his wife, her dear friend.

### Mr Bennet doesn't take Lizzy seriously (Mr Bennet)

Tags: silliness, family

### Wickham leaves and bids Lizzy adieu (Mr. Wickham)

Tags: drama

^

## Chapter 42

### Lizzy departs on her pleasure tour (Main Plot)

Tags: family

Mrs Gardiner expresses an interest in adding the Pemberley grounds to their tour, and, hearing that its owner is away, Lizzy acquiesces.

### Lizzy leaves with the Gardiners (Elizabeth Bennet)

Tags: impropriety, family

Seeing them in a new light since Darcy's letter, she thinks about the impropriety of her parents' marriage and the dooming of Lydia to a lifetime of silliness, and is relieved to be leaving.

### Lydia goes to Brighton (Lydia Bennet)

Tags: silliness

^

## Chapter 43

### The group goes to Pemberley (Main Plot)

Tags: family, drama

Mrs Gardiner expresses an interest in seeing the grounds again, and, hearing that its owner is away, Lizzy acquiesces.

### Lizzy takes a tour of Pemberley (Elizabeth Bennet)

Tags: prejudice, self-knowledge

Upon speaking to the housekeeper, she is shocked to hear how admired he is.

### Darcy arrives at his home (Mr. Darcy)

Tags: drama

Both he and Lizzy are astonished to see the other. Darcy is very civil and welcoming.

^

## Chapter 44

### Mr and Miss Darcy and Bingley call (Main Plot)

Tags: romance, friendship

### Lizzy is very happy (Elizabeth Bennet)

Tags: self-knowledge, romance, family, friendship

She is happy with Bingley's affection for Jane, and when she learns that she and the Gardiners will call at Pemberley the following morning, she is pleased with that too, although she is not sure why.

### Darcy is clearly in love with Lizzy (Mr. Darcy)

Tags: romance

It is abundantly apparent to the Gardiners

### Bingley still has feelings for Jane (Mr. Bingley)

Tags: romance

He makes clear that he still feels tenderly toward her, and asks Lizzy whether ALL her sisters are at Longbourn - with great meaning.

^

## Chapter 45

### The group returns to Pemberley (Main Plot)

### Lizzy holds her own (Elizabeth Bennet)

Tags: silliness, drama, romance

Though confronted first by Miss Bingley ignoring her and then snubbing her in words, she holds up wonderfully, impressing her in the eyes of the Darcys.

### Darcy defends Lizzy against Miss Bingley (Mr. Darcy)

Tags: drama, romance

All of her attempts to lessen his interest only deepen it - first in Lizzy's cool response to the thought of Wickham (and her thoughtfulness toward his sister), and second in his vocalizing his opinion of her beauty.

### Miss Bingley speaks ill of Lizzy (Miss Bingley)

Tags: silliness, impropriety, drama

By mentioning the militia leaving Meryton, she hopes to remind Darcy of Lizzy's interest in Wickham, but succeeds only in hurting Miss Darcy, and her speaking negatively of her appearance only prompts Darcy to say he finds her one of the handsomest women he knows.

^

## Chapter 46

### Lydia has run off with Wickham (Main Plot)

Tags: impropriety, scandal, drama, silliness, class, family

### Lizzy leaves for Longbourn (Elizabeth Bennet)

Tags: family, scandal

Sick over this happening, she heads for home immediately.

### Darcy is told the story (Mr. Darcy)

Tags: confiding, scandal

When he arrives to request Lizzy's presence at Pemberley, she tells him all that she has learned. He expresses his guilt and sadness.

### Jane writes a woeful letter telling Lizzy (Jane Bennet)

Tags: family, confiding, scandal

At first they believed that they were eloping, but now they must hope they are getting married at all.

### Lydia runs away with Wickham (Lydia Bennet)

Tags: impropriety, scandal, silliness

This is highly improper, more so even than an elopement.

### Mr Bennet thinks the worst (Mr Bennet)

Tags: family

### Mrs Bennet falls ill with worry (Mrs Bennet)

Tags: silliness, family

### Wickham runs off with Lydia (Mr. Wickham)

Tags: scandal, impropriety

It appears more likely, based on his character and the circumstances, that he will ruin her standing without marrying her.

^

## Chapter 47

### Lizzy arrives home (Main Plot)

Tags: family

### Lizzy is horrified (Elizabeth Bennet)

Tags: silliness, drama, impropriety, family

Primarily at Lydia's silliness, but also at Mary's and Mrs Bennet's dramatics.

### Jane reads Lizzy Lydia's letter (Jane Bennet)

Tags: silliness, family, confiding, marriage

She wrote it to Mrs Forster, who brought her on the trip, and it shows her belief that she is to marry Wickham - though also the immenseness of her silliness.

### Mr Bennet has gone to London (Mr Bennet)

Tags: family

He intends to try to find Lydia and Wickham. Mr Gardiner joins him.

### Mrs Bennet is in hysterics (Mrs Bennet)

Tags: drama, silliness

^

## Chapter 48

### The Bennets wait for news (Main Plot)

Tags: family

### Mr Bennet returns to Longbourn (Mr Bennet)

Tags: humor, family, self-knowledge

He blames himself, recognizes the soundness of Lizzy's earlier advice, and jokes with Kitty that she may never be allowed to leave the house again.

### Mr Collins writes to Mr Bennet (Mr. Collins)

Tags: class, family, silliness

He laments the poor parenting of the Bennets, the poor disposition of Lydia, and the poor status of the family, as no one will want to be connected to them now.

^

## Chapter 49

### The Bennets receive news (Main Plot)

Tags: family, marriage, scandal

### Lydia will be married (Lydia Bennet)

Tags: scandal, drama, marriage

### Mr Bennet receives a letter (Mr Bennet)

Tags: wealth, family

Mr Gardiner informs him that for 100 pounds per year, Wickham will marry Lydia - a trifling sum that prompts Mr Bennet to wonder how much Mr Gardiner has paid.

### Mrs Bennet is overjoyed (Mrs Bennet)

Tags: silliness

### Wickham will marry Lydia (Mr. Wickham)

Tags: marriage, drama

^

## Chapter 50

### The situation is settled (Main Plot)

Tags: marriage

### Lizzy mourns her chance with Darcy (Elizabeth Bennet)

Tags: drama, self-knowledge, romance

Assuming he could never remain interested in her after what Lydia has done, and realizing she would now happily accept his proposal, Lizzy is heartbroken.

### Jane and Lizzy sway Mr Bennet (Jane Bennet)

Tags: family, etiquette

They urge him to recognize Lydia's marriage by receiving her at home, and he acquiesces.

### Mr Bennet remains furious (Mr Bennet)

Tags: family, drama

### Mrs Bennet begins making plans (Mrs Bennet)

Tags: silliness

### Wickham will quit the militia (Mr. Wickham)

Tags: drama, etiquette, scandal, impropriety

He will join the regulars instead

^

## Chapter 51

### Lydia and Wickham arrive at Longbourn (Main Plot)

Tags: impropriety, family

### Lizzy hears of Darcy's role (Elizabeth Bennet)

Tags: romance, etiquette, confiding, family

Lydia mentions that Darcy had a role in her marriage, but remembers she was sworn to secrecy, so Lizzy writes to her aunt inquiring.

### Lydia is very smug and unembarrassed (Lydia Bennet)

Tags: silliness

She is also very fond of Wickham.

### Mrs Bennet is as proud as Lydia (Mrs Bennet)

Tags: silliness

### Wickham is unembarrassed (Mr. Wickham)

Tags: silliness

He lacks the fondness that Lydia has for him.

^

## Chapter 52

### Darcy's role is revealed (Main Plot)

Tags: romance, etiquette

### Lizzy receives her aunt's letter (Elizabeth Bennet)

Tags: romance, self-knowledge, confiding

She is overcome by Darcy's generosity, and her inability to ever repay him, though pained that she still believes he can no longer feel affectionately toward her.

### Darcy had saved the day! (Mr. Darcy)

Tags: etiquette, romance

It was Darcy who found Wickham, paid him, persuaded him to marry Lydia, and bore witness to the wedding.

### Wickham approaches Lizzy (Mr. Wickham)

Tags: silliness, impropriety

Lizzy soon indicates that she has found out the falseness of his story.

^

## Chapter 53

### Lydia leaves and Bingley returns (Main Plot)

Tags: family, romance

### Lizzy is in agony (Elizabeth Bennet)

Tags: drama, romance

Her mother's coldness to Darcy and over-kindness to Bingley makes her ashamed, and Darcy barely looks at her, let alone speaks.

### Darcy joins Bingley in visiting (Mr. Darcy)

Tags: drama, romance, pride

### Jane tries to hide her feelings (Jane Bennet)

Tags: romance

She maintains to Lizzy that it doesn't matter to her whether Bingley is back at Netherfield, and when Bingley arrives, she tries to act the same as ever. Neither effort works.

### Bingley calls on the Bennets (Mr. Bingley)

Tags: romance

### Lydia takes leave uncaringly (Lydia Bennet)

Tags: silliness, impropriety

She doesn't know when she'll see her family again, and she doesn't really care.

### Mr Bennet refuses to call on Bingley (Mr Bennet)

Tags: etiquette

### Mrs Bennet resolves to invite Bingley (Mrs Bennet)

Tags: silliness

Since Mr Bennet will not be persuaded, Mrs Bennet decides to invite Bingley to dine with them.

### Wickham gives a charming goodbye (Mr. Wickham)

Tags: humor, silliness

This prompts Mr Bennet to imply he is even more simpering and absurd than Mr Collins.

^

## Chapter 54

### A party at Longbourn (Main Plot)

Tags: party

### Lizzy hopes Darcy will speak to her (Elizabeth Bennet)

Tags: romance, self-knowledge, party

She despairs still of her chances of being proposed to a second time.

### Darcy speaks very little to anyone. (Mr. Darcy)

Tags: pride

### Jane is quite happy (Jane Bennet)

Tags: romance, party

It seems to everyone that the affection between Bingley and Jane will grow into marriage.

### Bingley seems as fond of Jane as ever (Mr. Bingley)

Tags: romance

Though his affections are more guarded, they remain.

### Mrs Bennet hosts a large dinner (Mrs Bennet)

Tags: silliness, party

^

## Chapter 55

### Bingley and Jane are engaged (Main Plot)

Tags: romance, marriage

### Lizzy is overjoyed for her sister (Elizabeth Bennet)

Tags: family, friendship

Both Bingley and Jane seek Lizzy out any time they cannot be with the other.

### Jane is the happiest anyone has been (Jane Bennet)

Tags: marriage, romance

### Bingley proposes to Jane (Mr. Bingley)

Tags: romance, marriage

After visiting Longbourn alone three days in a row, Bingley proposes.

### Mr Bennet is happy for Jane (Mr Bennet)

Tags: family

### Mrs Bennet schemes repeatedly (Mrs Bennet)

Tags: silliness, class, marriage

After many invitations and many forceful removals of her other daughters from the room, she succeeds in her plot.

^

## Chapter 56

### Lady Catherine visits Longbourn (Main Plot)

Tags: wealth, class, drama, scandal, impropriety

### Lizzy is confronted and holds strong (Elizabeth Bennet)

Tags: self-knowledge, wealth, class, drama, etiquette

Lady Catherine confronts her, claiming that Lizzy will soon be engaged to Darcy, and attempting to convince her to say no. Lizzy refuses to do so.

^

## Chapter 57

### Mr Bennet receives a letter (Main Plot)

Tags: silliness, humor, drama

### Lizzy cannot be amused (Elizabeth Bennet)

Tags: self-knowledge, family

Though Mr Bennet intends the letter to be a joke, Lizzy is hurt by his perception of Darcy's indifference toward her.

### Mr Bennet reads the letter to Lizzy (Mr Bennet)

Tags: silliness, humor, class, confiding, family

As he knows nothing of Darcy and Lizzy's recent history, to him it is a puzzling amusement.

### Mr Collins warns Mr Bennet by letter (Mr. Collins)

Tags: silliness, humor, class, drama, etiquette, scandal

He writes of the surety of Lizzy's upcoming engagement to Darcy, and warns that she should not accept, citing the ire of Lady Catherine.

^

## Chapter 58

### Lizzy and Darcy are engaged (Main Plot)

Tags: romance, pride, prejudice, marriage, self-knowledge, drama

They discuss everything: Lady Catherine's visit, which gave Darcy hope; Lizzy's prejudices and Darcy's pride; Darcy's helping Lydia; Jane and Bingley's engagement, after Darcy gave his permission; and their true feelings for one another.

### Lizzy confesses her new feelings (Elizabeth Bennet)

Tags: romance, self-knowledge, prejudice, marriage

She also thanks him for what he did for Lydia adn apologizes for her past prejudices.

### Darcy proposes (Mr. Darcy)

Tags: romance, self-knowledge, marriage

### Jane and Bingley go for a walk (Jane Bennet)

Tags: romance

### Bingley visits with Darcy (Mr. Bingley)

Tags: romance, friendship

^

## Chapter 59

### The Bennets hear of the engagement (Main Plot)

Tags: drama, marriage, family

### Lizzy tells her parents (Elizabeth Bennet)

Tags: family, drama, confiding

### Darcy asks for Mr Bennet's permission (Mr. Darcy)

Tags: drama, etiquette

### Jane is surprised but happy (Jane Bennet)

Tags: drama, confiding, family

### Bingley is thrilled at the news (Mr. Bingley)

Tags: friendship

### Mr Bennet gives his permission (Mr Bennet)

Tags: family, marriage, etiquette

At first, he is horrified to hear that Lizzy will marry a man she so hates - but once she explains, he agrees, stating that Darcy truly must deserve her and that he would not part with her for anyone less worthy.

### Mrs Bennet gives her permission (Mrs Bennet)

Tags: silliness, class, wealth, family

Though momentarily shocked speechless, she is soon thrilled at the thought of Lizzy's soon-to-be wealth.

^

## Chapter 60

### The engagement is settled (Main Plot)

Tags: romance, marriage, etiquette

### Lizzy writes to the Gardiners (Elizabeth Bennet)

Tags: family, marriage

### Darcy writes to Lady Catherine (Mr. Darcy)

Tags: family, class, wealth, etiquette, marriage

### Mr Bennet writes to Mr Collins (Mr Bennet)

Tags: humor, silliness, family

### Miss Bingley writes to Jane (Miss Bingley)

Tags: silliness, drama

She sends her insincere congratulations.

### Miss Lucas comes to Longbourn (Charlotte Lucas)

Tags: friendship

She is so happy to hear of the engagement that she can't stand to be around Lady Catherine's anger at it.

^

## Chapter 61

### And they all live happily ever after! (Main Plot)

Tags: romance, friendship, family, marriage

Plus...
Kitty resides in turns with the Bingleys and the Darcys, which removes from her Lydia's silliness...
Miss Darcy lives at Pemberley full time...
Lady Catherine overcomes her resentment...
And the Gardiners remain the Darcys' dearest friends.

### Lizzy, in love, continues to tease (Elizabeth Bennet)

Tags: romance, humor

### Darcy is happier and forgiving (Mr. Darcy)

Tags: romance, pride

### Jane and Lizzy are but 30 miles apart (Jane Bennet)

Tags: family

### Bingley buys an estate near Darcy's (Mr. Bingley)

Tags: friendship, wealth

### Lydia hopes for money from Lizzy (Lydia Bennet)

Tags: class, silliness

And she writes to her as much!

### Mr Bennet calls often at Pemberley (Mr Bennet)

Tags: family

### Mrs Bennet sees her daughters married (Mrs Bennet)

Tags: class, family

### Miss Bingley makes amends (Miss Bingley)

Tags: self-knowledge, silliness

### Wickham hopes for money from Darcy (Mr. Wickham)

Tags: silliness, wealth

^

# Characters

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## Elizabeth Bennet

### Description

Main Character

### Notes

She has a "lively, playful disposition, which delight[s] in anything ridiculous" - and a tendency towards prejudice which clouds her perception.

### In possession of fortune

No

### Married

During the story, to Mr Darcy

### age

2

### more

### attributes

### of type

^

## Fitzwilliam Darcy

### Description

Main Character

### Notes

A handsome, wealthy man who gives a shy, cold first impression and has a fatal flaw of pride.

### In possession of fortune

Yes

### Married

During the story, to Elizabeth

### age

### more

### attributes

### of type

^

## Jane Bennet

### Description

Elizabeth's sister

### Notes

The prettiest and kindest of the Bennet sisters. Her sweetness and good temper can disguise her feelings, including those of love and affection.

### In possession of fortune

No

### Married

During the story, to Bingley

### age

### more

### attributes

### of type

^

## Charles Bingley

### Description

Mr. Darcy's best friend

### Notes

A sweet, easygoing man with an open heart who moves to Netherfield at the book's beginning.

While she is tolerable, she is not handsome enough to tempt HIM! Gasp!

Why? Because one touched him before he fell ill? They're drawn to him?

They attack or drain something from him? Just because there's long been a suspected connection between Failures and illness?</ul>\n<li>Observing Irene's attempts to investigate the Failures, the Perfected approach her to offer help to study the Failures and guidance on what direction to take with them. With their help, she founds a sophisticated research lab, The Galath Institute. Over time, she recruits more scientists and eventually, student lab assistants down to the youngest, 1st year undergrad Rasa (in the year before series start)\n</ul>\n\n\n\n<b>Tessa</b>\n<ul>\n<li>Tessa was raised at the lab from

~age 6 to present for rehabilitation and decontamination - and study - until she is safe for the general public, gradually being exposed more to the outside world and given more freedom.\n<li>She has a bedroom/bathroom that's connected to the kitchen of the main lab, and the longterm lab team acts as her guardians and somewhat family. When she was younger, the lab team stayed in rotation to always have an adult present, but now she's sometimes left on her own, though they always check in - she's not neglected. \n<li>Though the lab team is a family to Tessa, and she sees Irene as a mother figure, Irene's rather distant, though not unkind, and tries to keep her family life and emotions separate from Tessa and the lab. Irene's family knows about the discovery of a child who is being rehabilitated/studied at the lab, but not that it's a duplicate of Teresa.\n<li>The discovery of Tessa, along with the holes to nowhere, gives them the first hints about the existence of other layers, and comparing her with Teresa allows them to figure out the idea of im

provement from layer to layer.\n</ul>\n\n<b>Perfection and the end to death</b>\n<ul>\n<li>Guided by the Perfected who was T from Layer 2 (now one of the senior Perfected directing the Institute) and her distorted, obsessive desire for perfection, plus the links they discover between personal excellence and increased Perfection Immune Response, the Game takes on a cult-like enthusiasm for self-improvement. \n<li>Younger people have a stronger Perfection immune response and can stably tolerate greater stimulation of it through Failure implants, so youth becomes associated with power and potential. And as their implant technique improves enough to allow it (and they become fucked up enough to be okay with subjecting kids to this), they start recruiting younger people for active involvement in the Game, first graduate students, then undergrads, and at the start of the series they begin using senior high school students. \n<ul>\n<li> This creates a theme about adulthood, the way kids are more able to take implants being linked to their purity of focus, innocence and intensity, while adults becoming jaded and more shades

-of-grey and turning from the big issues in favour of smaller joys and human connections is seen as failure and becoming boring grownups, loss, but could eventually show it as a kind of softening and realization of the importance of shades of grey and finding how to keep magic alive in a flawed world by genuinely loving the small, imperfect things. (magic-for-adults/solving the problem with Susan?)\n</ul>\n<li>It becomes apparent that the failure Kaho, who are appearing in increasing numbers, will eventually spread this illness to everyone; the Dad is the canary in the mine, but everyone is susceptible. Personal perfection-defense and the cure Irene believes she can create from the most powerful Failures seem too small a solution, and the Failures' contamination spreads be

yond people to all things. So the goal becomes protecting <i>everything</i> by escaping the Failures altogether and raising up to some more perfect world. Few know the details of this, but there's talk from the Perfected about a heaven they may achieve.\n<ul>\n<li> The Perfected can explicitly tell Irene some of this: a cure isn't enough, you can't defeat them, not all of them, they're endless, they're death, and the only way to escape it is to raise the whole world up and sever the thread connecting them to the world infected with death. To create heaven and end death and time.\n<li>Or maybe Irene figures out that the illness <i>is</i> death in a more aggressive form, by connecting the ancient Failure that is the First Death with dying of the illness, and then figuring out (?by dying by plan in a previous layer to leave the info to next layer self) that the First Death is what comes for everyone at death.\n<ul><li> but how d

oes the First Death come for everyone? Maybe it still exists at the borderline between life and death as well as (meta/)physically in L0, so it just appears as a vision when you're dying?\n\t</ul>\n</ul>\n</ul>\n\n<b>The key projects</b>\n<ul>\n<li><b>The Gilgamesh Project - Irene</b> - The main research, directs/contributes to much of the other projects using/implanting the samples etc, seeing everything involving the players as a sub-category of her own research, but the ultimate goal is curing the Failure-sickness and the higher goal of immortality.\n<li><b>The Orpheus Project - Vincent</b> - Focused on self-improvement, the project recruits and trains artistically talented people, towards a special performance that he hopes will produce a mass Ascension. <ul>\n<li>At one point, it was intended to take over the goal of the abandoned Icarus project and summon the Elevator (though they don't know it's specifically an elevator), but once Tessa does that, it switches over to blowing up the sky, another former goal of the Icarus Project. \n<li>Somewhat competit

ive with the Gilgamesh Project, believing perfecting the people in 'normal' fields is more important than the samples (and has possibly lost sight of the goal of a cure in favour of ascension, which could perhaps also represent 'winning' Davis over Irene.\n</ul>\n<li><b>The Icarus Project - Jahan (now defunct)</b> - Began with building a second tower to purify the area that's now the elevator shaft, but on the discovery of the holes to nowhere and Tessa and the resulting theories about a destroyed world(s), as well as the Perfected's hints about Descend to Rise, becomes a project to build a tower so high it pierces the sky and houses the mechanism to connect to other layers (the Elevator), which he believed would allow the descent the Perfected talked about, into this other world(s) which was necessary to ascension. \n<ul>\n<li> The tower was never completed, and the site was left abandoned after Jahan's death. And he was unable to figure out how to build that final part to make the elevator work, because only the myth-power of ascension can do that leap from the concrete and current to the previous worlds/layers that don't actually exist in this layer, which they didn't realize required an Ascension to make the leap to symbolic-plane forces.\n<li>After Jaha

n's death, Vincent takes over some of this while they scheme for Rasa and Kaveh to take up the remainder when they're older, though it's not a terribly concrete plan; with Rasa working for Irene and Kaveh's strong entry into the hunt, suggesting they'll play other roles , Vincent takes it over more fully. \n</ul>\n<li><b>The ?? Project - First Gabby, then Mentor</b> - the hunt, training increasingly young fighters (as Irene's work makes younger players more possible) to hunt Failures, both to provide subjects for Irene's Gilgamesh Project and with destroying the Failures as a goal in itself. The eventual goal (though it may not be known by the project's leaders) is to kill the First Death and end death forever.\n<ul>\n<li> This might be called the Tyr Project (the players courageously sacrifice themselves)? Or the Odin project? (sacrifice for wisdom, though this project is less focused on the wisdom side of things). \n</ul>\n<li><b>?? - Davis</b> - something history-related, using records and myth

s to speculate what has happened in previous layers and find items and events that could be useful? But how much do/can they know about other layer prior to unlocking the elevator, would it be enough for them to draw the conclusion that their myths and history might be reflections of other layers (with the contradictions and differences because it goes differently in different layers)? \n</ul>\n\n\nGalath is an alternate name for Galahad, who was said (in the medieval texts, such as the Vulgate Cycle Arthurian epic and Malory's Le Morte d'Artur – Malory makes a nice link to the Mallory's!) to have been granted the power to die at a time of his own choosing when he finds the grail, and when he is visited by Joseph of Arimathia and experiences such rapture that he chooses to die then and immediately ascends to heaven accompanied by angels.\n\n<h2>The Game</h2>\n<ul>\n<li>?Called The Hunt?\n<li

>The Perfected provide Irene a way to more effectively hunt Failures, through a sample of Failure core material that, implanted into a person, triggers a Perfection Immune Response and gives them special powers to hunt Failures. Irene and Davis recruit their friends to help, getting cores for research and to implant into the hunters to study and to improve their hunting - the beginnings of The Game. \n<li>Typically, if a hunter gets a core, they get it implanted in them; it's nearly unheard of for it to be refused to them.\n<li>They begin to seek more powerful Failures' cores, both because they more greatly increase the power of the person they're implanted into and because their cores show more Failure Particles and other info, giving them more hints about the science, as well as the history they're beginning to suspect.\n<li>Over time, they recruit and train more and increasingly younger people to assist with the hunt, and it

becomes organized.\n</ul>\n\n<b>Powers</b>\n<ul>\n<li>Each person's powers are different, with glowing white light with a “shape”/format/feel and way of moving exclusive to them, but are somewhat flexible in how they can be used, typically having both an attack and a defensive or control use (eg. Sunburst radiating from the body that can block or shoot outwards to attack, or resembling a flock of birds that can divebomb, follow or obstruct, snake-like shapes rising from the ground to grab or strike).\n<li>The person uses their powers with a movement, for some people it will be just a flick of the hand, for others it might big large, directing gestures or wielding it like a weapon. \n<ul>\n<li>Possibly that's just the basic power, but they can get more or different power with some kind of sacrifice?\n</ul>\n<li>?Maybe the powers are inspired by/based on my element system, singly or each person gets a combo of two elements for their personality that determine the feel of their power(but behind-the-scenes, just for my use, not explicitly)\n<li>Tessa's should be the same as Teresa's but with dark patterning running through it or a more crooked shape than Teresa\n</ul>\n\n<b>How hunting works</b>\n<ul>\n<li>Although hunters use their powers to restrain

Failures, defend and (temporarily) damage their form, the way to get their cores is to make them \"open up\" and reduce their defences over their normally protected core area so they can grab it (with powers or by hand). \n<ul>\n<li>This can be more physical for simpler Failures, like occupying all its tendrils for defense, slicing through it enough to access its core or less physical but still basic, like feigning vulnerability to make it let down its guard,\n<li>For more powerful Failures, they may be too strong to fight normally without some kind of advantage, so it can be much more complicated/psychological like tapping into its traumas to have an advantage in fight or even fulfilling its demands to be granted the core willingly \n<ul>\n<li>maybe objects symbolic to the story of that layer or actions which recall for the Failure some aspect of the theme or emotional dynamic of the tragedy somehow weaken it? Pin it in place? Force it to try and get the object/react to the person in echo of their role in the story, thus distracting it and giving them openings to better attack (should probably be stronger than just a distraction, that doesn't seem like it'd make the difference between not having a chance against a Failure and beating it)? \n<ul><li>Maybe a lot of important objects are repeated in different layers, so sometimes it's actually something they own, and it emotionally lands up connecting with/getting messed with by/the layer story because it's currently of importance to their own story in their current layer. Can't do that every time, probably, that'll be too hard to keep objects of relevence (but look at the Black Rose

arc of Utena for object use, the items that appear on the desks). So sometimes it'll just be bringing up themes that hit on something current (though often the characters experiencing it in the current layer aren't the same ones as the ghosts in the echo)</ul>\n<li>Or a Failure's core is an object meaningful to its story, encased in crystal, and it creates weird, shifting, labyrithine landscapes to entrap and hinder hunters, but a similar object with the same symbolic weight can cut through the labyrinth to get to the Failure?\n</ul>\n<li>So after some accidental stumbles into it and trial and error, they start using the ghostly layer-stories as mysteries they can unravel (while dodging/fighting/trying not to stumble on the big Failure of the level) to hit on things that will bring up a reaction for the Failure holding the key to the next layer. Bringing objects, other Failures or their trophies, play-acting arguments (that land up hitting on sore points that turn into real arguments), just going in to fight and using those baits mid-battle to disadvantage the Failure or to break through

its hallucination-like labyrith\n<ul><li>But it's going to be hard to turn that dynamic into something with more room for manipulation. Sometimes maybe it's less adversarial, the Failure wants to help but is confused or doesn't know what will unlock the layer? Or different Failures competing or not all being hostile, offering things or wanting things, and it's not known which one they have to get the key from, so they never know what they're going to be in for. \n</ul>\n</ul>\n<li>The leaders of the hunting side of things send out junior and more senior hunters to deal with specific Failures or problems suspected caused by Failures

, according to their skill level. \n<ul>\n<li>??As they go further in and things get more psychological, they select hunters in part on what issues they think the Failures involved will hit on; the people at the top are aware that emotional distress is a big part of the Ascension process and manipulate the players to achieve it ??\n</ul>\n<li>The Failures may also obsessively try to get the characters to re-enact their tragedy (not necessarily in a straightforward one-to-one way, could call on different characters to do things that echo the ghost’s issues on some level but also hit on the issues of characters other than the ghost’s c

urrent version), even can land up with them acting out or echoing a portion of the events, and it transforms for a moment so we can see the original characters doing it (but it’s not that the demand is “act this out for me,” it just results in echoing portions. \n</ul>\n\n\n<h2>The School </h2>\n<ul>\n<li>Begins from senior players starting projects to improve young people in various ways for future involvement in the Game, eventually coalescing into the school. Centered around perfecting students in academics, the arts, athletics, and preparing them for hunting; they are encouraged to be well-rounded but there are also opportunities to specialize in their talents and join prestigious projects directed by Game founders. \n<li>The hunting is sold as entry to prestigious defense force against the Failures, a semi extra-curricular activity open only to the top competitors. In it, student are compete to get cores as trophies from the Failures, which the Perfected will award in a secret ceremony that embetters them with magic (really, the Failure material implanting process).\n<li>As they become more advanced (starting with the opening of the layers), they get more involved with the Institute side of things; they may be interviewed about an encounter with a failure, learn that they're collecting sample for science, s or be studied by Research

Mom or the other adults (but more with the uni students than the parents). But initially they don't realize that the Institute's research is actually the main point of the hunting, or that World Ascension and Final Ascension, not fighting Failures or even curing the illness, is the final goal. \n<li>Possible names: Prometheus (b/c bringing fire to humanity as the school seeks to bring the skills to students that they need to protect humanity. Also, in Aeschylus' plays Prometheus Bound, he says as a \"medicine\" for death, he planted blind hope in humans.) \*\*Ithas\*\* is another name for Prometheus. Or Pkharmat, similar figure in Vainakh mythology (of Eastern Europe) or Sata, the goddess who assisted him stealing it from her husband. Or Amirani, Georgian equivalent, or Pataraz, the Circassian and Abkhaz version. Or Amirani or Amiran \n</ul>",

### In possession of fortune

Yes

### Married

During the story, to Jane

### age

### more

### attributes

### of type

^

## Mr. Bennet

### Description

Father of the Bennet family

### Notes

A man of "a mixture of quick parts, sarcastic humour, reserve, and caprice". His quick wit and his keeping Mrs. Bennet in check mean he and Lizzy are especially close.

### In possession of fortune

No

### Married

Yes

### age

### more

### attributes

### of type

^

## Mrs. Bennet

### Description

Mother of the Bennet family

### Notes

The mother of five daughters, whose family estate will be lost upon her husband's death, she is utterly preoccupied with marrying them off.

### In possession of fortune

No

### Married

Yes

### age

### more

### attributes

### of type

^

## Lydia Bennet

### Description

Elizabeth's sister

### Notes

The youngest Bennet daughter, her mother's favoritism allowed her to come out earlier than is tradition, and fostered a sense of silliness, vanity, and impropriety.

### In possession of fortune

No

### Married

During the story, to Mr Wickham

### age

### more

### attributes

### of type

^

## George Wickham

### Description

A militia officer

### Notes

A handsome, fortune-hunting soldier stationed in nearby Meryton. He and Darcy have a complicated shared past.

### In possession of fortune

No

### Married

During the story, to Lydia

### age

### more

### attributes

### of type

^

## Charlotte Lucas

### Description

Elizabeth's best friend

### Notes

Charlotte is smart and sensible, and, at 27, nearing old maid status. She later becomes Mrs Collins, in a loveless, strategic marriage.

### In possession of fortune

No

### Married

During the story, to Mr Collins

### age

### more

### attributes

### of type

^

## Catherine "Kitty" Bennet



### Description

Elizabeth's sister

### Notes

The next-youngest Bennet daughter, and very silly.

### In possession of fortune

No

### Married

No

### age

muddy brown

### more

### attributes

### of type

^

## Mary Bennet

### Description

Elizabeth's sister

### Notes

The only plain Bennet daughter, she is so preoccupied with seeming intelligent that she is rather silly.

### In possession of fortune

No

### Married

No

### age

### more

### attributes

### of type

^

## Miss Bingley

### Description

Mr. Bingley's sister

### Notes

A vain woman with a tendency to backstab and who involves herself in Darcy's and Bingley's relationships.

### In possession of fortune

Yes

### Married

No

### age

### more

### attributes

### of type

^

## Mrs. Hurst

### Description

Mr. Bingley's sister

### Notes

Though married, Mrs. Hurst has nearly as much a tendency to get involved in her brother's and Darcy's relationships as her sister does.

### In possession of fortune

Yes

### Married

Yes

### age

### more

### attributes

### of type

^

## Mr. Collins

### Description

Mr. Bennet's cousin

### Notes

Because of the entail on Longbourn, Mr. Collins will possess the estate upon Mr. Bennet's death. He is an insensible man, and overly deferent to Lady Catherine, on whose estate he has been given a patronage.

### In possession of fortune

Yes

### Married

During the story, to Miss Lucas

### age

### more

### attributes

### of type

^

## Lady Catherine de Bourgh

### Description

Mr. Darcy's aunt

### Notes

In addition to being Mr. Darcy's aunt, the lady is Mr. Collins' patron, and a very rich, snooty woman who intends her daughter for Darcy.

### In possession of fortune

Yes

### Married

No - widowed

### age

### more

### attributes

### of type

^

## Mrs Gardiner

### Description

Mrs Bennet's sister in law

### Notes

The wife of Mrs Bennet's brother, Mrs Gardiner is an elegant, amusing woman and a friend to both Jane and Lizzy.

### In possession of fortune

Yes

### Married

Yes

### age

### more

### attributes

### of type

^

## Colonel Fitzwilliam

### Description

Darcy's cousin

### Notes

After being brought to Rosings by Darcy, the Colonel becomes a friend to Lizzy too.

### In possession of fortune

No

### Married

No

### age

1

### more

### attributes

### of type

^

## Georgiana Darcy

### Description

Darcy's sister

### Notes

Georgiana is the sweet, shy younger sister of Mr Darcy. An accomplished young woman (even by Miss Bingley's standards), she looks up to her brother immensely.

### In possession of fortune

Yes

### Married

No

### age

### more

### attributes

### of type

^

## Mrs Phillips

### Description

Mrs Bennet's sister

### Notes

Conveniently located in Meryton, Mrs Bennet's sister Mrs Phillips is much more like Mrs Bennet's disposition than their brother.

### In possession of fortune

No

### Married

Yes

### age

### more

### attributes

### of type

^

## Mr Gardiner

### Description

Mrs Bennet's brother

### Notes

A gentleman of good manners and some fortune, Mr Gardiner and his wife are of great help in bringing Lizzy and Darcy together.

### In possession of fortune

Yes

### Married

Yes

### age

### more

### attributes

### of type

^

## ne character

### Description

### Notes

### In possession of fortune

### Married

### age

### more

### attributes

### of type

^

# Places

^

## Netherfield Park

### Description

Charles Bingley's manor

### Notes

Bingley lets Netherfield, though his sisters urge him to use his fortune to purchase a family estate.

### county

### owner

Bingley

### estate

^

## Longbourn

### Description

The home the Bennets live in

### Notes

The Bennets have the home only as long as Mr Bennet is alive. Because of the entail on the property, none of his daughters can inherit the estate.

### county

### owner

### estate

^

## Meryton

### Description

The town a mile from Longbourn

### Notes

One of the great pleasures of the Bennet girls is found in walking to Meryton. For the first half of the story, the militia is stationed here. This is also where their aunt Phillips lives.

### county

### owner

### estate

^

## Rosings

### Description

The de Bourgh estate

### Notes

Rosings is the massive estate owned by Mr Darcy's aunt, Lady Catherine de Bourgh, and home to her and her sickly daughter. It is also the location of Mr Collins' parsonage.

### county

### owner

### estate

^

## Pemberley

### Description

Darcy's estate

### Notes

One of the finest homes in all of England.

### county

### owner

### estate

^

## London

### Description

The largest city in England

### Notes

Jane and Lizzy both stay here for a time during the story. It is where the Gardiners live, where the Bingleys go when they leave Netherfield, and where Lydia and Wickham run away.

### county

London

### owner

### estate

^

## Hunsford

### Description

Location of Collins' rectory

### Notes

Collins has the parsonage of Rosings, located in Hunsford

### county

### owner

### estate

^

## Brighton



### Description

A seaside town

### Notes

Once the militia leaves Meryton, they go to Brighton. Lydia accompanies them there with Colonel Forster and Mrs Forster.

### county

### owner

### estate

^

# Notes

^

## ENTAIL - definition and meaning

Places: Longbourn

Tags: family, wealth

entail, noun (law)
a settlement of the inheritance of property over a number of generations so that it remains within a family or other group
*Source: Google*

Entail, also called fee tail, in feudal English law, an interest in land bound up inalienably in the grantee and then forever to his direct descendants. A basic condition of entail was that **if the grantee died without direct descendants the land reverted to the grantor.** The concept, feudal in origin, supported a landed aristocracy because it served to prevent the disintegration of large estates through divisible inheritance or the lack of heirs.
*Source: Encyclopedia Britannica*

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## BALLS & DANCES - etiquette



Tags: ball, impropriety

The usual form of asking a lady to dance is, "May I have the pleasure of dancing this quadrille with you?" Where there is great intimacy, "Will you dance?" may suffice. To accept is easy enough - "Thank you," is sufficient; to decline with delicacy, and without giving offence, is more difficult...
*Source: The Ball-Room Guide, 1866*
https://www.loc.gov/resource/musdi.216.0?st=gallery

^

## Darcy & Wickham

Characters: Fitzwilliam Darcy, George Wickham

Tags: drama

Wickham tells Lizzy a false story, that a living had been promised to him by Darcy's father upon his death. Wickham claims that this living was denied to him by Darcy, a result of his jealousy that his father had loved Wickham more than him. He characterizes Darcy and his sister as proud, cruel people who ruined his life.

Later, Darcy reveals that the living was never promised, and even when it was offered to him, Wickham preferred to have the money it was worth instead. Darcy agreed, but Wickham soon asked for money, which Darcy denied. Wickham then seduced Darcy's younger sister, then fifteen years old, into falling in love with him, and convinced her to elope. Once Darcy told him he would never see a cent of Georgiana's inheritance, Wickham fled, leaving Georgiana ashamed and heartbroken.

^

## Notes on pride

Tags: pride

pride, noun:
1: the quality or state of being proud: such as
a: inordinate self-esteem : CONCEIT
b: a reasonable or justifiable self-respect
c: delight or elation arising from some act, possession, or relationship
parental pride
2: proud or disdainful behavior or treatment : DISDAIN
*Source: Merriam-Webster*

^

## Notes on prejudice

Tags: prejudice

prejudice, noun
a(1): preconceived judgment or opinion
(2): an adverse opinion or leaning formed without just grounds or before sufficient knowledge
b: an instance of such judgment or opinion
c: an irrational attitude of hostility directed against an individual, a group, a race, or their supposed characteristics
*Source: Merriam-Webster*

^

## Title Ideas



Pride & Prejudice
source: *Cecilia* by Fanny Burney
quote: "'The whole of this unfortunate business, said Dr Lyster, has been the result of PRIDE and PREJUDICE. […] if to PRIDE and PREJUDICE you owe your miseries, so wonderfully is good and evil balanced, that to PRIDE and PREJUDICE you will also owe their termination.'"

^

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thing asd fasdflkkalsdklajsdf

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## Fonts

One Font

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