# **CS 446 / ECE 449 Homework 4**

#### Naman Shukla

TOTAL POINTS

#### 14 / 14

**QUESTION 1** 

## SVM Basics 10 pts

## 1.1 a) 2 / 2

- √ 0 pts Correct
  - 0.5 pts Incorrect w
  - 0.5 pts Incorrect b
  - 2 pts Incorrect
  - 0 pts Please select pages for questions
  - 0.5 pts incorrect, without reasoning

#### 1.2 b) 2 / 2

#### √ - 0 pts Correct

- 2 pts Incorrect
- 0.5 pts 1 is missing
- **0.5** pts 2 is missing
- **0.5 pts** 3 is missing
- **0.5** pts 5 is missing

#### 1.3 C) 4 / 4

#### √ - 0 pts Correct

- 0.5 pts G is incorrect
- 0.5 pts z is incorrect
- 0.5 pts h is incorrect
- 0.5 pts P is incorrect
- 0.5 pts q is incorrect
- 4 pts Incorrect

#### 1.4 d) 2 / 2

#### √ - 0 pts Correct

- **0.5 pts** Typo
- 0.5 pts Stated margin for C=\infty is minimized /

#### always 0

- 1 pts Inverted answers for \infty and 0
- 1 pts Minor mistake
- 2 pts Incorrect/No answer

#### QUESTION 2

# Kernels 4 pts

#### 2.1 a) 2 / 2

- √ 0 pts Correct
  - **0.5 pts** Typo
  - 1 pts Minor mistake
  - 2 pts Incorrect

### 2.2 b) 2/2

- √ 0 pts Correct
  - **0.5 pts** Typo
  - 1 pts Partial credit
  - O pts Incorrect

# CS 446: Machine Learning Homework

Due on Tuesday, Feb 13, 2018, 11:59 a.m. Central Time

# 1. [10 points] SVM Basics

Consider the following dataset  $\mathcal{D}$  in the two-dimensional space;  $\mathbf{x}^{(i)} \in \mathbb{R}^2$  and  $y^{(i)} \in \{1, -1\}$ 

i	$\mathbf{x}_1^{(i)}$	$\mathbf{x}_2^{(i)}$	$y^{(i)}$
1	-1	3	1
2	-2.5	-3	-1
3	2	-3	-1
4	4.7	5	1
5	4	3	1
6	-4.3	-4	-1

Recall a hard SVM is as follows:

$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2 \quad \text{s.t.} \quad y^{(i)}(\mathbf{w}^{\mathsf{T}} \mathbf{x}^{(i)} + b \ge 1) \quad , \forall (x^{(i)}, y^{(i)}) \in \mathcal{D}$$
(1)

(a) What is the optimal **w** and b? Show all your work and reasoning. (Hint: Draw it out.)

Your answer: For the given dataset, the best separation is the two dotted lines in the figure.

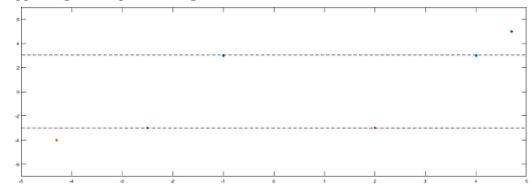
Since  $\mathbf{w}$  is always points perpendicular to the median of the decision boundaries,  $\mathbf{w}$  have no component along x1 direction.

Also we know the length of the boundaries are given by  $\frac{2}{\|\mathbf{w}\|}$ . So we have,

$$\frac{2}{\|\mathbf{w}\|} = 6$$

$$\|\mathbf{w}\| = \frac{1}{3}$$

Hence, we got  $\mathbf{w} = \begin{bmatrix} 0 & \frac{1}{3} \end{bmatrix}$  and now substituting value of  $\mathbf{w}$  in  $y^{(i)}(\mathbf{w}^{\mathsf{T}}\mathbf{x}^{(i)} + b) = 1$  with supporting vector points. we get  $\mathbf{b} = 0$ .



(b) Which of the examples are support vectors?

Your answer: The supporting vectors are : (-1,3), (-2.5,-3), (2,-3) and (4,3)

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- 0.5 pts Incorrect b
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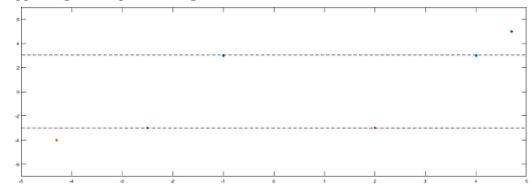
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Your answer: The supporting vectors are : (-1,3), (-2.5,-3), (2,-3) and (4,3)

# 1.2 b) 2 / 2

- 2 pts Incorrect
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- **0.5** pts 2 is missing
- **0.5 pts** 3 is missing
- **0.5 pts** 5 is missing

(c) A standard quadratic program is as follows,

$$\begin{array}{ll} \underset{\mathbf{z}}{\text{minimize}} & \frac{1}{2}\mathbf{z}^{\mathsf{T}}P\mathbf{z} + \mathbf{q}^{\mathsf{T}}\mathbf{z} \\ \text{subject to} & G\mathbf{z} \leq \mathbf{h} \end{array}$$

Rewrite Equation (1) into the above form. (i.e. define  $\mathbf{z}, P, \mathbf{q}, G, \mathbf{h}$  using  $\mathbf{w}, b$  and values in  $\mathcal{D}$ ). Write the constraints in the **same order** as provided in  $\mathcal{D}$  and typeset it using bmatrix.

Your answer: Given:

$$\mathbf{x} = \begin{bmatrix} x_{(1,1)} & x_{(1,2)} & x_{(1,3)} \cdots & x_{(1,k)} \\ x_{(2,1)} & x_{(2,2)} & x_{(2,3)} \cdots & x_{(2,k)} \\ \vdots & & & & \\ x_{(|\mathcal{D}|,1)} & x_{(|\mathcal{D}|,2)} & x_{(|\mathcal{D}|,3)} \cdots & x_{(|\mathcal{D}|,k)} \end{bmatrix} \mathbf{w} = \begin{bmatrix} w_1 & w_2 & w_3 \dots w_k \end{bmatrix}$$

including bias term as well, we get:

$$\mathbf{x}' = \begin{bmatrix} x_{(1,1)} & x_{(1,2)} & x_{(1,3)} \cdots & x_{(1,k)} & 1 \\ x_{(2,1)} & x_{(2,2)} & x_{(2,3)} \cdots & x_{(2,k)} & 1 \\ \vdots & & & & & \\ x_{(|\mathcal{D}|,1)} & x_{(|\mathcal{D}|,2)} & x_{(|\mathcal{D}|,3)} \cdots & x_{(|\mathcal{D}|,k)} & 1 \end{bmatrix} \mathbf{w}' = [w_1 \ w_2 \ w_3 \dots w_k \ b]$$

Comparing above equation with equation (1),

$$P_{(k+1,k+1)} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & 0 & 0 & 0 & \dots & 0 \end{bmatrix}$$

where k is the number of dimensions of  $x_{(i)}$ 

$$\mathbf{q}_{(k+1,1)} := Zeros$$
  
 $\mathbf{z} := \mathbf{w}'$ 

Now rewriting the condition equation from equation (1),

$$\operatorname{diag}(y_1, ..., y_{|\mathcal{D}|}) \cdot \mathbf{x'} \cdot \mathbf{w'} \ge 1$$

Where,

$$\operatorname{diag}(y_1,...,y_{|\mathcal{D}|}) := \begin{bmatrix} y_1 & & & \\ & \ddots & & \\ & & y_{|\mathcal{D}|} \end{bmatrix}$$
 and

 $\mathbb{1} := \text{matrix with all ones with dimensions}(|\mathcal{D}| \times 1)$ 

Now comparing above equation with  $G\mathbf{z} \leq \mathbf{h}$  we get,

$$G := - \operatorname{diag}(y_1, ..., y_{|\mathcal{D}|}) \cdot \mathbf{x}'$$

and

$$\mathbf{h} = -1$$

# 1.3 C) 4 / 4

- 0.5 pts G is incorrect
- 0.5 pts z is incorrect
- 0.5 pts h is incorrect
- **0.5 pts** P is incorrect
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- 4 pts Incorrect

(d) Recall that for a soft-SVM we solve the following optimization problem.

$$\min_{w,b} \frac{1}{2} \|\mathbf{w}\|^2 + C \cdot \sum_{i=1}^{|D|} \xi^{(i)} \quad \text{s.t.} \quad y^{(i)}(\mathbf{w}^{\mathsf{T}} \mathbf{x}^{(i)} + b \ge 1 - \xi^{(i)}), \xi^{(i)} \ge 0 \quad , \forall (x^{(i)}, y^{(i)}) \in \mathcal{D}$$
(2)

Describe what happens to the margin when  $C = \infty$  and C = 0.

Your answer: The C parameter tells the SVM optimization how much you want to avoid misclassifying each training example. For large values of  $C (=\infty)$ , the optimization will choose the smallest margin which classify most of the points correctly. This is because the weight for the misclassification term is infinite. On the other hand, if C is 0, the optimization will give large margin even if it missclassify more number of points.

### 2. [4 points] Kernels

(a) If  $K_1(\mathbf{x}, \mathbf{z})$  and  $K_2(\mathbf{x}, \mathbf{z})$  are both valid kernel functions, and  $\alpha$  and  $\beta$  are positive, prove that

$$\alpha K_1(\mathbf{x}, \mathbf{z}) + \beta K_2(\mathbf{x}, \mathbf{z})$$

is also a valid kernel function.

Your answer: A function is a valid kernel function if it is a real-valued positive definite function (A real-valued function K on  $X^2$  is called a positive definite function if it is symmetric and follow the below equation)

$$\forall n \in \mathbb{N}^*, \ \forall \{x_i\}_{i=1}^n \in \mathbb{N}, \ \forall \{a_i\}_{i=1}^n \in \mathbb{N}, \ \sum_{i=1}^n \sum_{j=1}^n a_i a_j K(x_i, x_j) \ge 0.$$

Now, proof:

By construction, the Gram matrix is given by

$$K = \alpha K_1(\mathbf{x}, \mathbf{z}) + \beta K_2(\mathbf{x}, \mathbf{z})$$

which implies that

$$\forall a \in \mathbb{N}, \quad a^T K a = \alpha(a^T K_1(\mathbf{x}, \mathbf{z})a) + \beta(a^T K_2(\mathbf{x}, \mathbf{z})a) \ge 0$$

due to the positivity of the  $\alpha$  and  $\beta$ , hence the validity of the kernel K. Another way:

$$k_1(x,y) = \langle \phi^{(1)}(x), \phi^{(1)}(y) \rangle$$

$$k_2(x,y) = \langle \phi^{(2)}(x), \phi^{(2)}(y) \rangle$$

Let us construct  $\phi(x) = \langle \sqrt{a}\phi^{(1)}(x) , \sqrt{b}\phi^{(2)}(x) \rangle$ Clearly then,

$$k(x,y) = a\langle \phi^{(1)}(x), \phi^{(1)}(y) \rangle + b\langle \phi^{(2)}(x), \phi^{(2)}(y) \rangle = ak_1(x,y) + bk_2(x,y)$$

# 1.4 d) 2 / 2

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# 2.1 a) 2 / 2

- √ 0 pts Correct
  - **0.5 pts** Typo
  - 1 pts Minor mistake
  - 2 pts Incorrect

(b) Show that  $K(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}} \mathbf{z})^2$  is a valid kernel, for  $\mathbf{x}, \mathbf{z} \in \mathbb{R}^2$ . (i.e. write out the  $\Phi(\cdot)$ , such that  $K(\mathbf{x}, \mathbf{z}) = \Phi(\mathbf{x})^{\mathsf{T}} \Phi(\mathbf{z})$ 

Your answer: For 
$$\mathbf{x} = (x_1, x_2), \mathbf{z} = (z_1, z_2)$$
:
$$K(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^{\mathsf{T}} \mathbf{z})^2$$

$$= (x_1^2 z_1^2 + 2x_1 z_1 x_2 z_2 + x_2^2 z_2^2)$$

$$= \Phi(\mathbf{x})^{\mathsf{T}} \Phi(\mathbf{z})$$
where,  $\Phi(\mathbf{x}) = (x_1^2, \sqrt{2}x_1 x_2, x_2^2)$ 

# 2.2 b) 2 / 2

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- **0.5 pts** Typo
- 1 pts Partial credit
- 0 pts Incorrect