

# Computer Graphics 4731

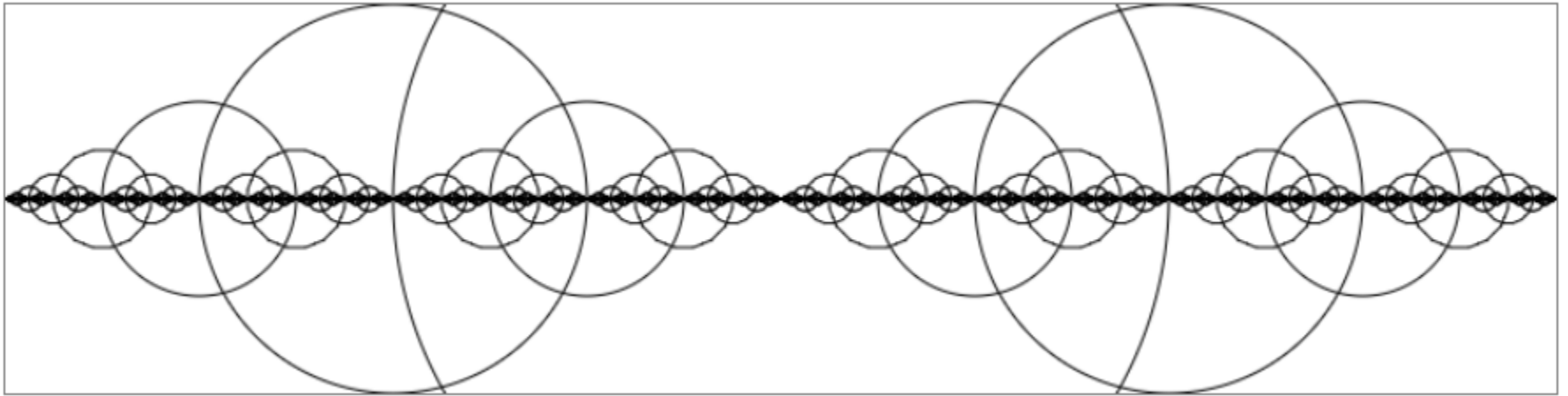
## Fractals

Joshua Cuneo

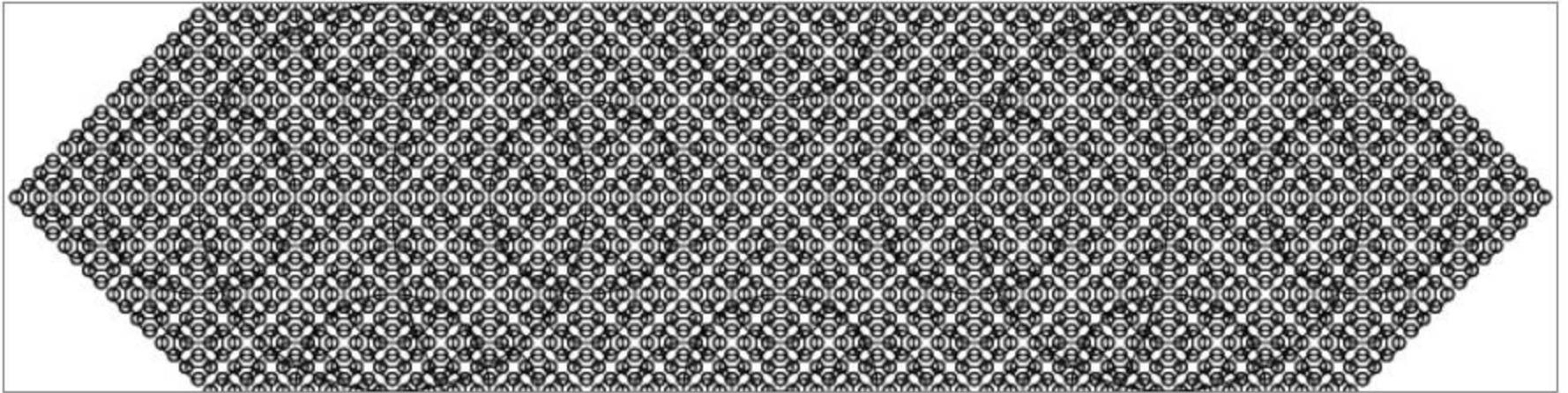
*Computer Science Dept.  
Worcester Polytechnic Institute (WPI)*



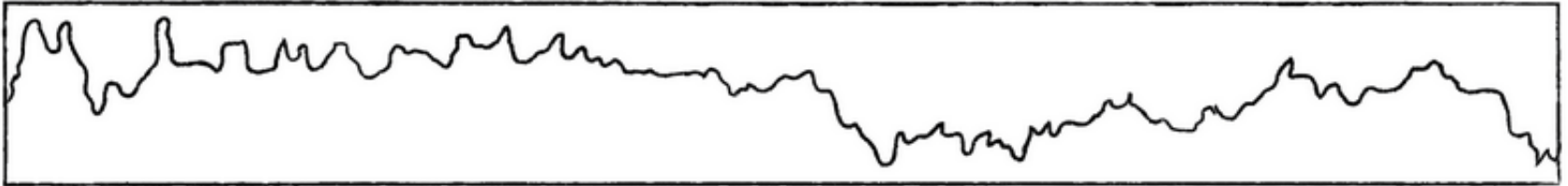
# Fractals



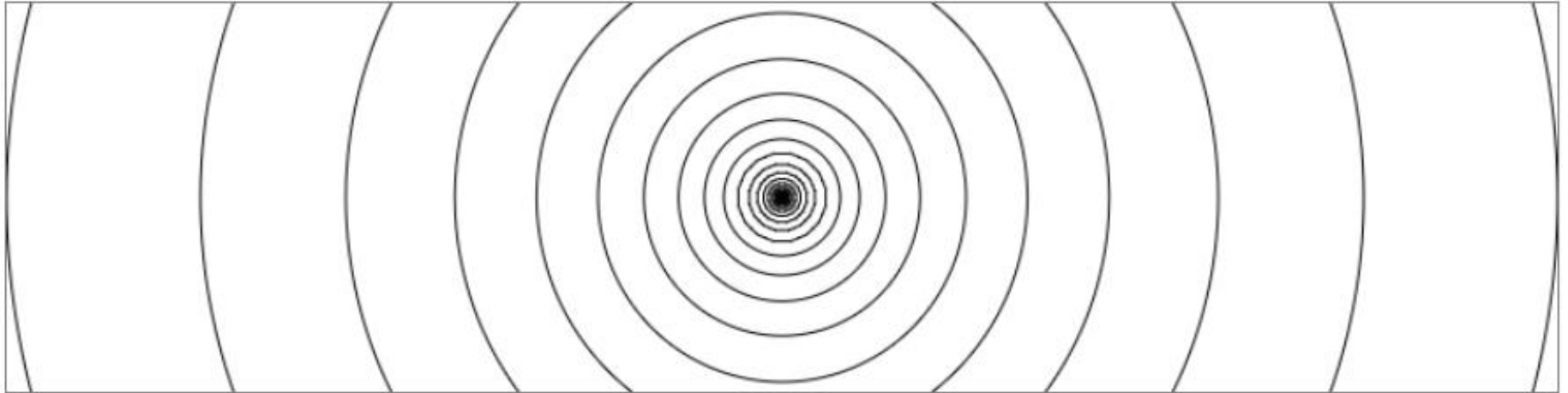
# Fractals



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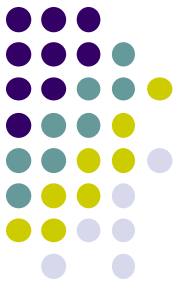
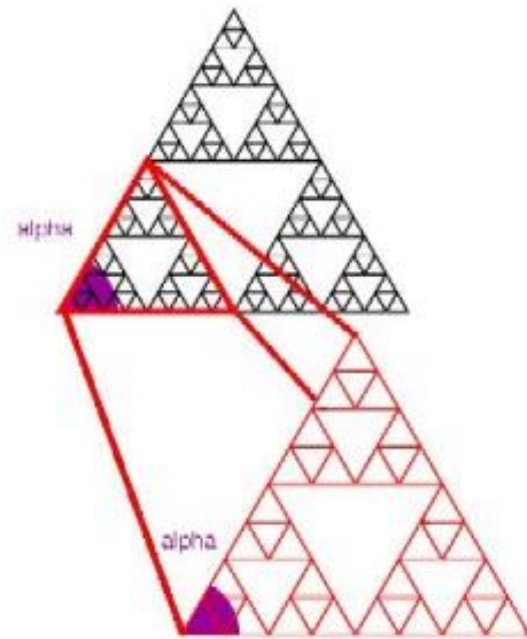
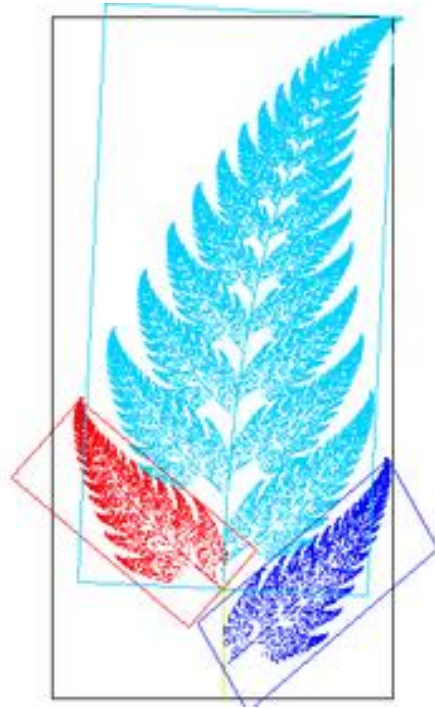


# Fractals

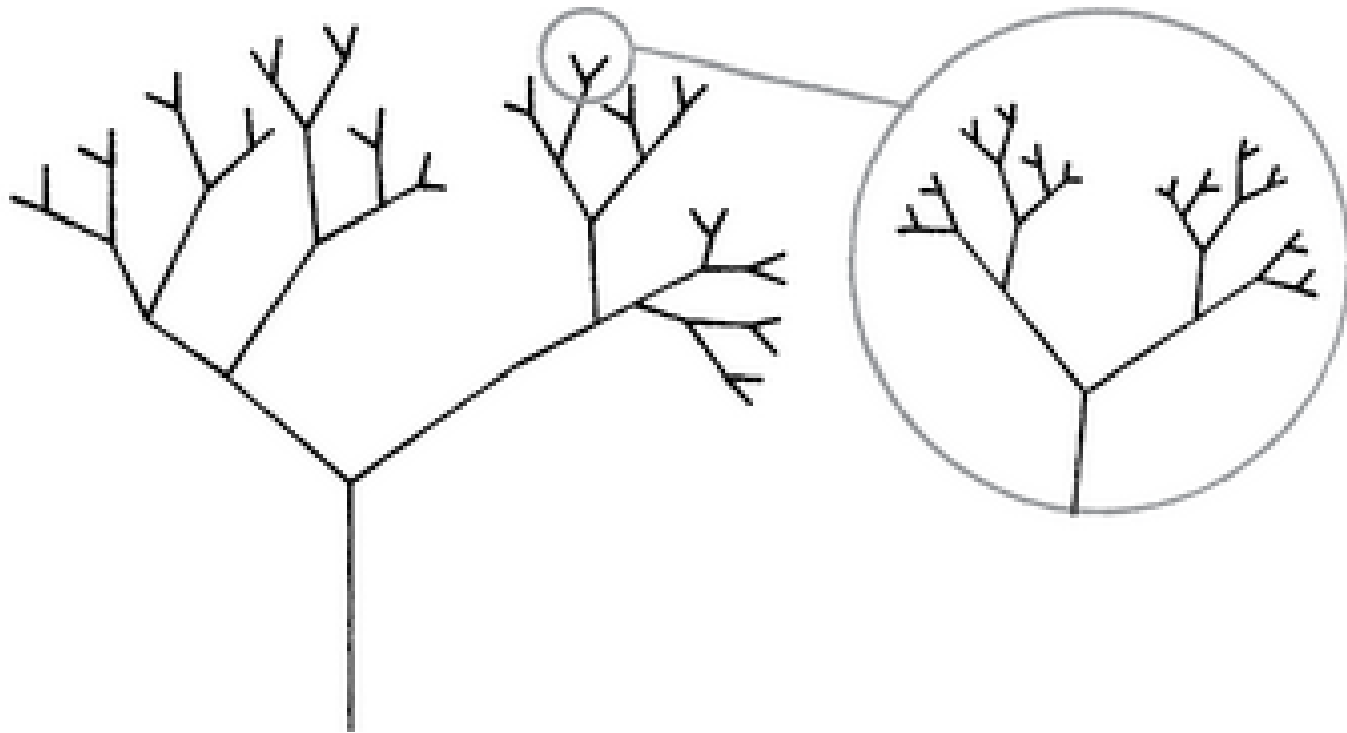


# Fractals

- Self-similarity



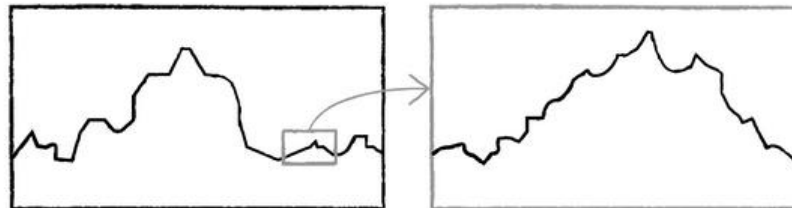
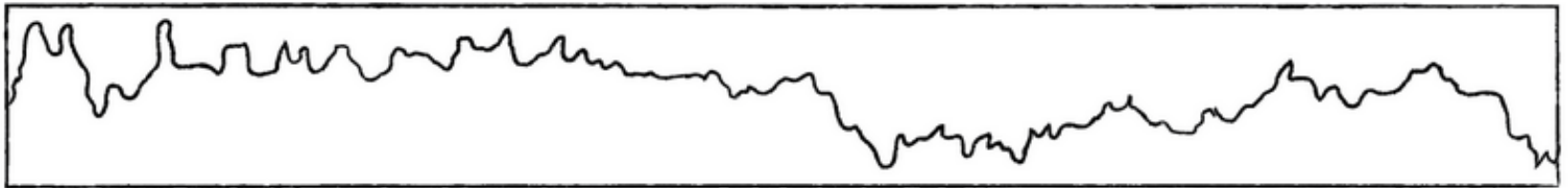
# Fractals



# Stochastic Fractals



- Statistical self-similarity



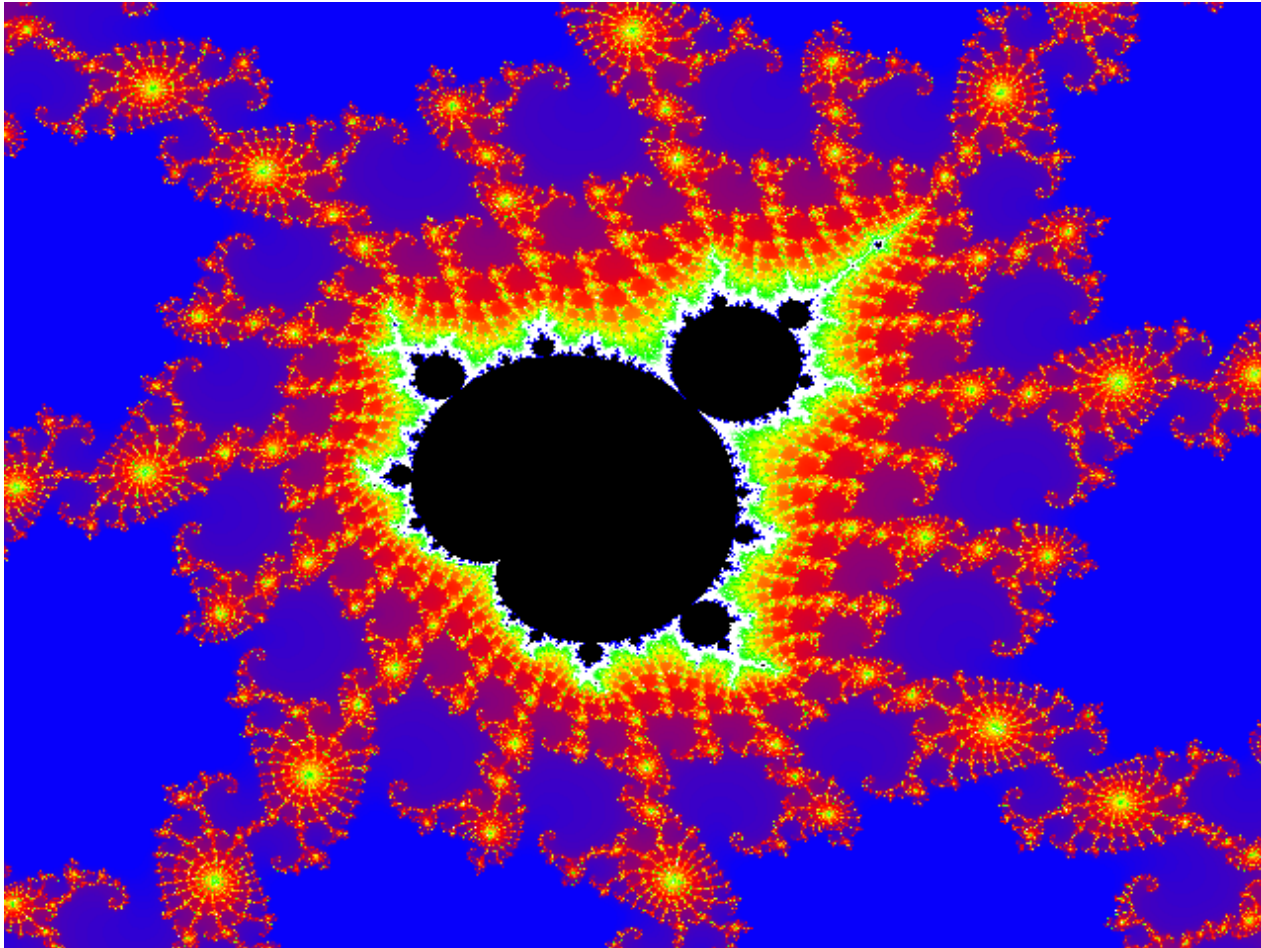




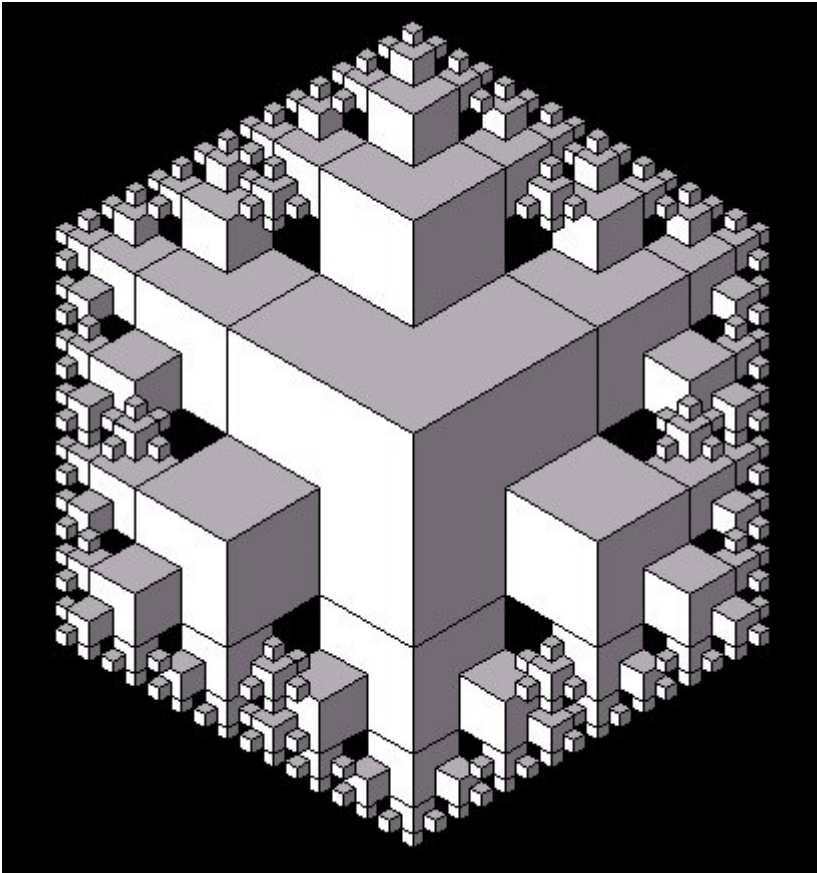
# Applications of Fractals

- Clouds
- Grass
- Fire
- Modeling mountains (terrain)
- Coastline
- Branches of a tree
- Surface of a sponge
- Cracks in the pavement
- Designing antennae ([www.fractenna.com](http://www.fractenna.com))
- Statistical analysis
- Etc.

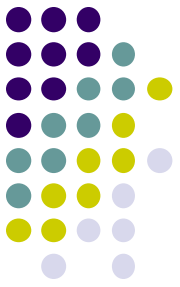
# Example: Mandelbrot Set



# Example: 3D Fractals

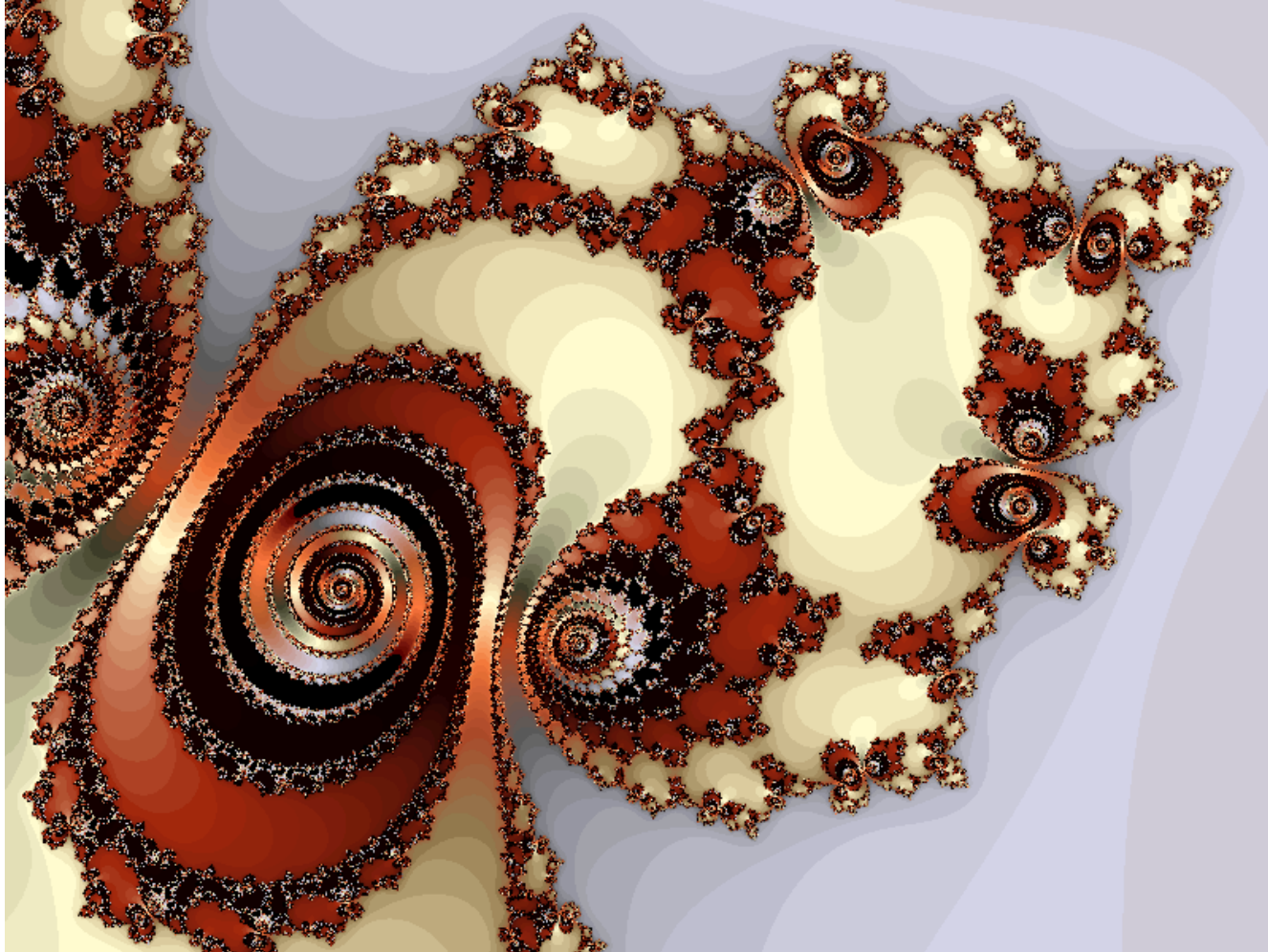
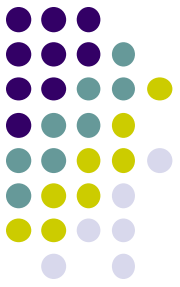


# Example: Fractal Terrain





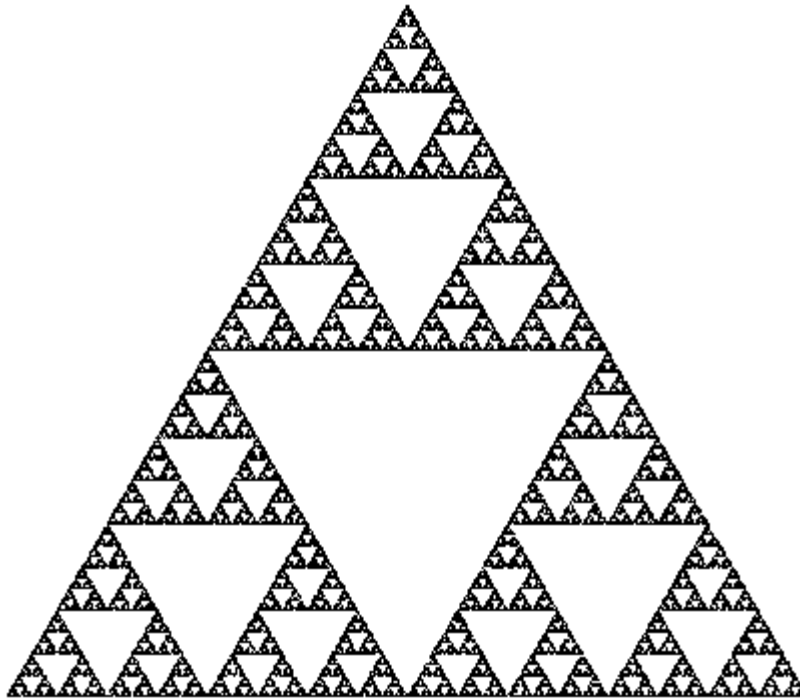
# Example: Fractal Art





# Recall: Sierpinski Gasket Program

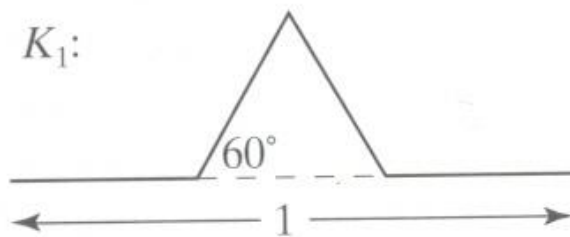
- Popular fractal





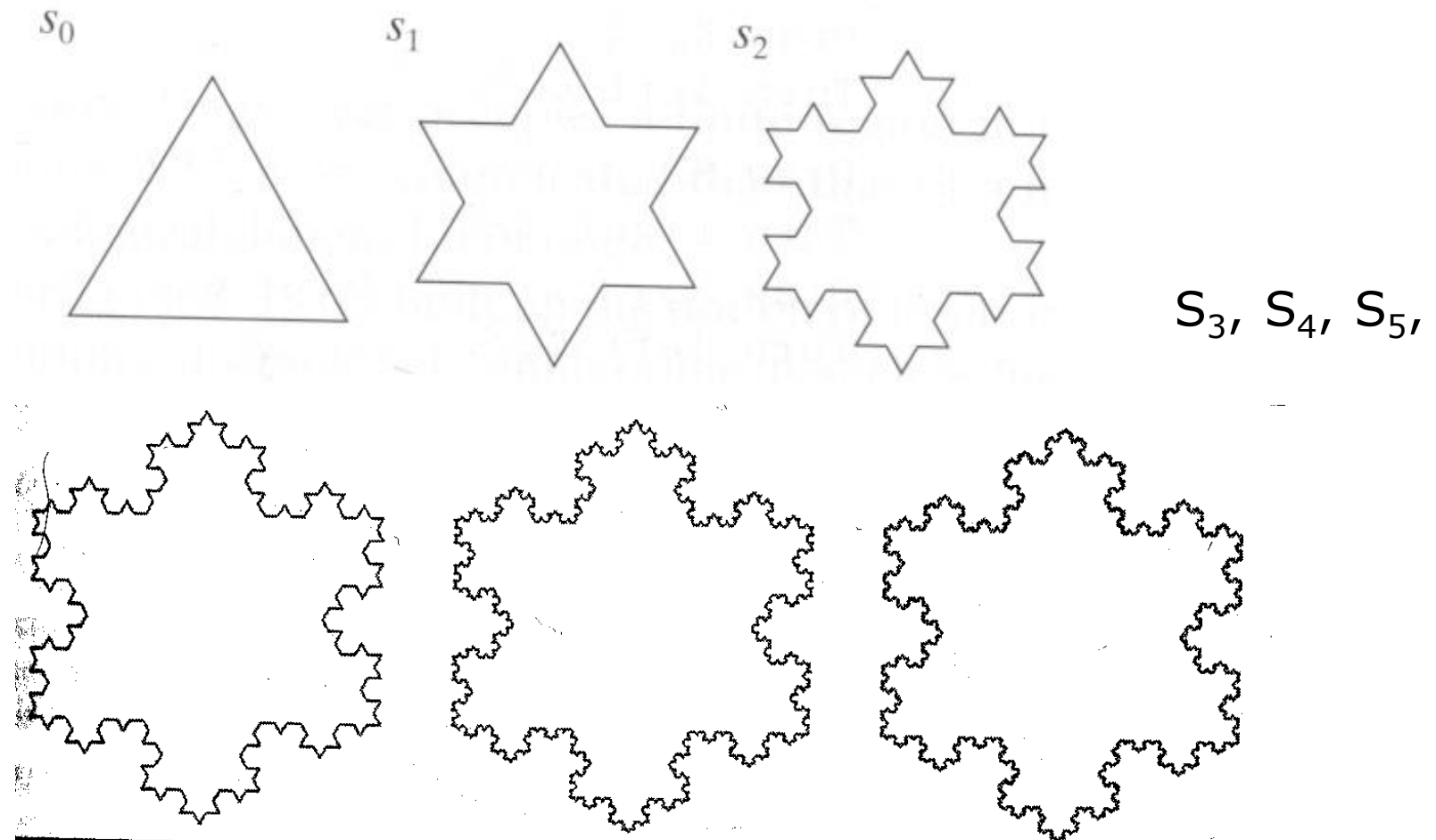
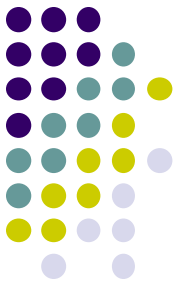
# Koch Curves

- Start with straight line of length 1
- Recursively:
  - Divide line into 3 equal parts
  - Replace middle section with triangular bump, sides of length  $1/3$
  - New length =  $4/3$



# Koch Snowflakes

Can form Koch snowflake by joining three Koch curves





# Koch Snowflakes



Pseudocode, to draw  $K_n$ :

If (n equals 0) draw straight line

Else{

Draw  $K_{n-1}$

Turn left  $60^\circ$

Draw  $K_{n-1}$

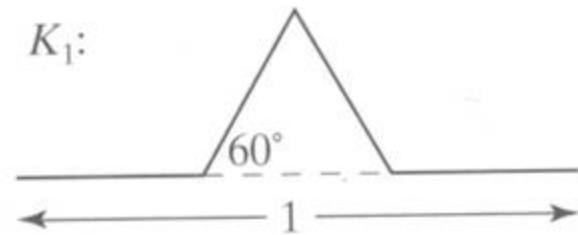
Turn right  $120^\circ$

Draw  $K_{n-1}$

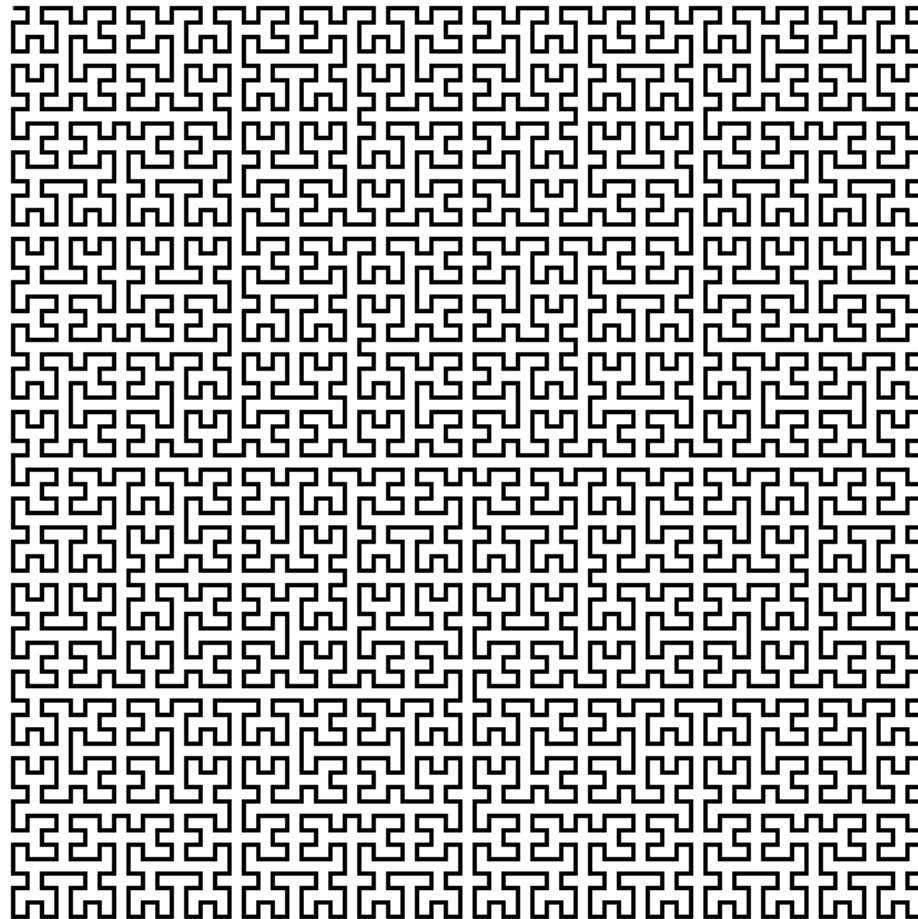
Turn left  $60^\circ$

Draw  $K_{n-1}$

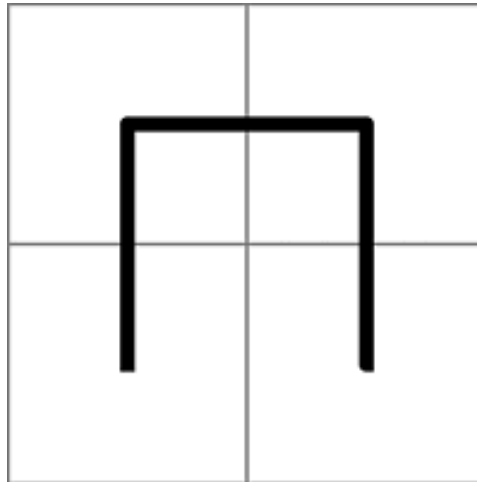
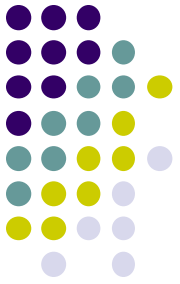
}



# Hilbert (Space-Filling) Curve

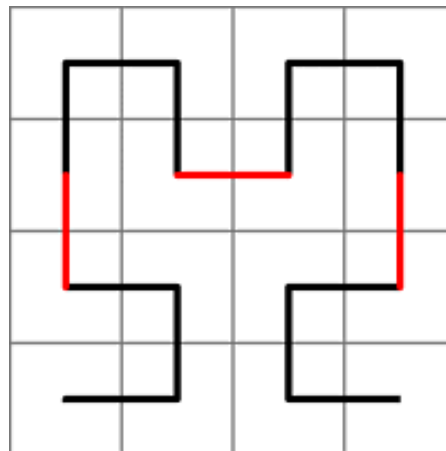
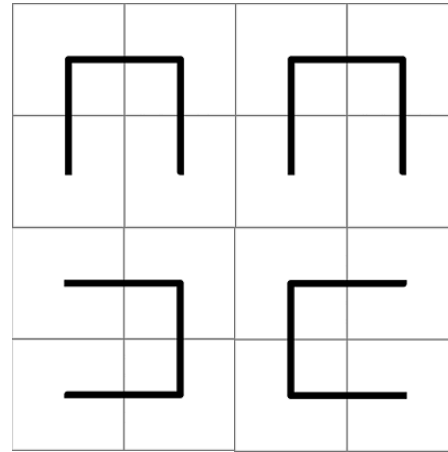
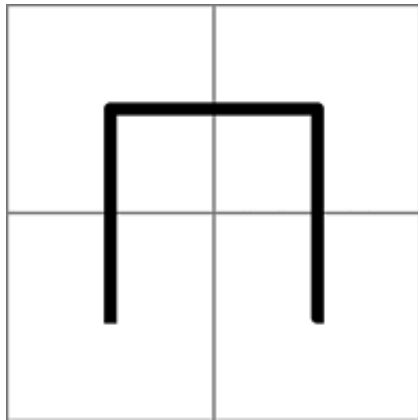


# Hilbert (Space-Filling) Curve

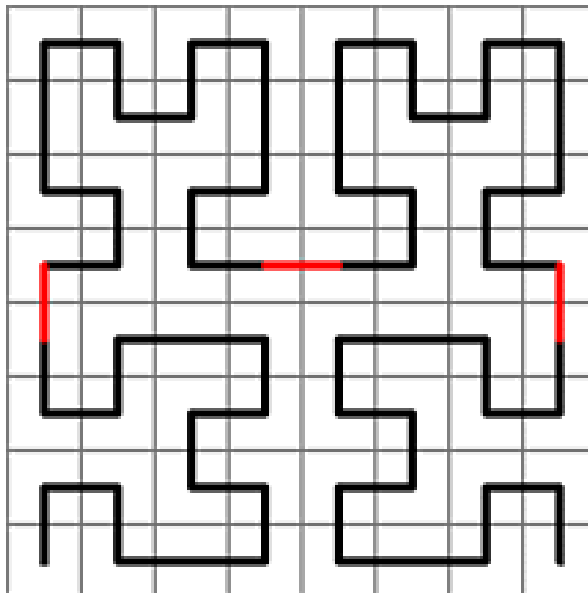
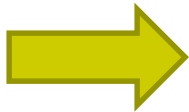
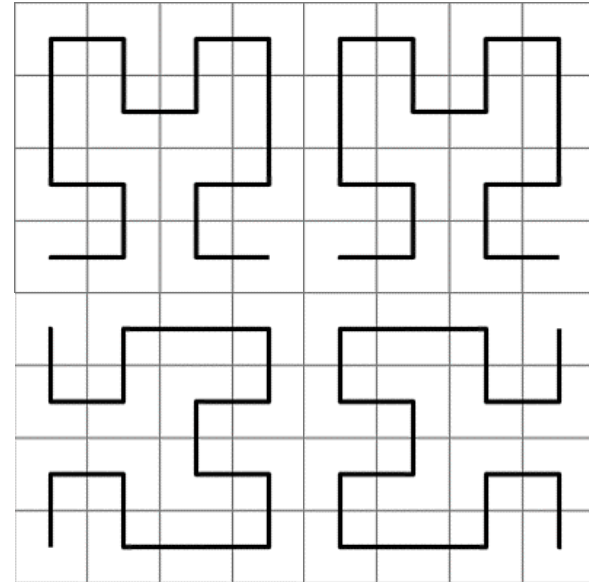
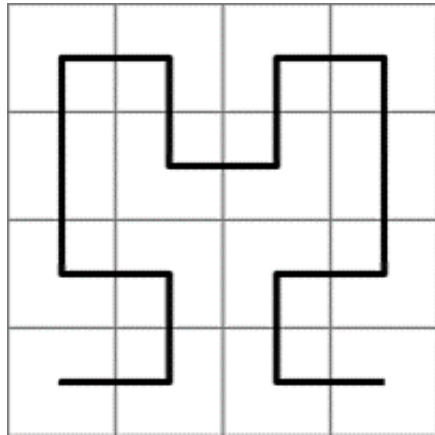


Iteration 0

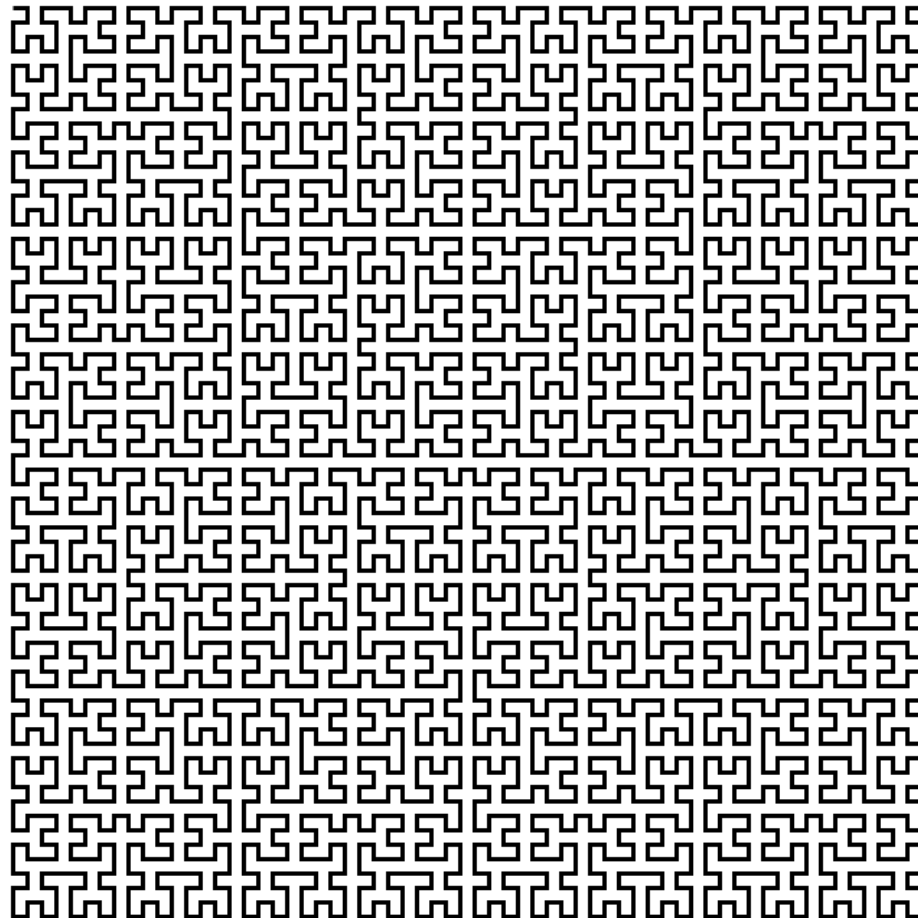
# Hilbert Curve: Iteration 1



# Hilbert Curve: Iteration 2



# Hilbert Curve: Iteration n



# FREE SOFTWARE



- Free fractal generating software
  - Fractint
  - FracZoom
  - 3DFrac