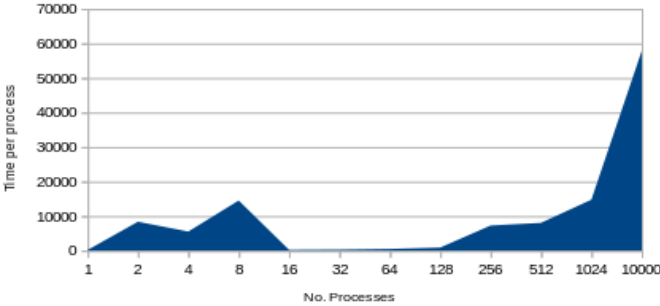


```
Processes
1 proc: fork= 123 (mics) wait= 18 (mics) sum= 141 (mics)
per proc: fork= 123 (mics) wait= 18 (mics) sum= 141 (mics)
bash 4.1$ 2 proc: fork=16685 (mics) wait= 3 (mics) sum=16688 (mics)
per proc: fork= 8342 (mics) wait= 2 (mics) sum= 8344 (mics)
4 proc: fork=21996 (mics) wait= 3 (mics) sum=21999 (mics)
per proc: fork= 5499 (mics) wait= 1 (mics) sum= 5500 (mics)
8 proc: fork=115915 (mics) wait= 3 (mics) sum=115918 (mics)
per proc: fork=14489 (mics) wait= 0 (mics) sum=14490 (mics)
16 proc: fork= 3270 (mics) wait= 4 (mics) sum= 3274 (mics)
per proc: fork= 204 (mics) wait= 0 (mics) sum= 205 (mics)
32 proc: fork= 8941 (mics) wait= 9 (mics) sum= 8950 (mics)
per proc: fork= 279 (mics) wait= 0 (mics) sum= 280 (mics)
64 proc: fork=29417 (mics) wait= 12 (mics) sum=29429 (mics)
per proc: fork= 460 (mics) wait= 0 (mics) sum= 460 (mics)
128 proc: fork=111035 (mics) wait= 24 (mics) sum=111059 (mics)
per proc: fork= 867 (mics) wait= 0 (mics) sum= 868 (mics)
256 proc: fork=1854439 (mics) wait= 38 (mics) sum=1854477 (mics)
per proc: fork= 7244 (mics) wait= 0 (mics) sum= 7244 (mics)
512 proc: fork=4101828 (mics) wait= 85 (mics) sum=4101914 (mics)
per proc: fork= 8011 (mics) wait= 0 (mics) sum= 8012 (mics)
1024 proc: fork=15085815 (mics) wait= 144 (mics) sum=15085959 (mics)
per proc: fork=14732 (mics) wait= 0 (mics) sum=14732 (mics)
10000 proc: fork=578706313 (mics) wait= 1742 (mics) sum=578708055 (mics)
per proc: fork=57871 (mics) wait= 0 (mics) sum=57871 (mics)
```

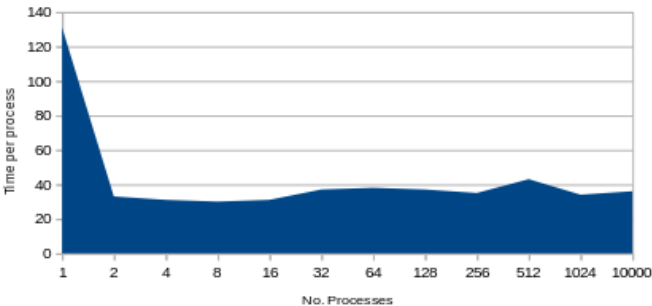
	t per thread	t per proc
1	131	141
2	33	8344
4	31	5500
8	30	14490
16	31	205
32	37	280
64	38	460
128	37	868
256	35	7244
512	43	8012
1024	34	14732
10000	36	57871

Processes



```
Threads
1 proc: thread create= 78 (mics) wait= 54 (mics) sum= 131 (mics)
per proc: thread create= 78 (mics) wait= 54 (mics) sum= 131 (mics)
2 proc: thread create= 53 (mics) wait= 14 (mics) sum= 67 (mics)
per proc: thread create= 26 (mics) wait= 7 (mics) sum= 33 (mics)
4 proc: thread create= 97 (mics) wait= 27 (mics) sum= 124 (mics)
per proc: thread create= 24 (mics) wait= 7 (mics) sum= 31 (mics)
8 proc: thread create= 188 (mics) wait= 56 (mics) sum= 244 (mics)
per proc: thread create= 23 (mics) wait= 7 (mics) sum= 30 (mics)
16 proc: thread create= 399 (mics) wait= 103 (mics) sum= 502 (mics)
per proc: thread create= 25 (mics) wait= 6 (mics) sum= 31 (mics)
32 proc: thread create= 970 (mics) wait= 201 (mics) sum= 1171 (mics)
per proc: thread create= 30 (mics) wait= 6 (mics) sum= 37 (mics)
64 proc: thread create= 2058 (mics) wait= 392 (mics) sum= 2450 (mics)
per proc: thread create= 32 (mics) wait= 6 (mics) sum= 38 (mics)
128 proc: thread create= 3891 (mics) wait= 794 (mics) sum= 4685 (mics)
per proc: thread create= 30 (mics) wait= 6 (mics) sum= 37 (mics)
256 proc: thread create= 8398 (mics) wait= 5573 (mics) sum=13971 (mics)
per proc: thread create= 33 (mics) wait= 22 (mics) sum= 55 (mics)
512 proc: thread create=18375 (mics) wait= 3554 (mics) sum=21929 (mics)
per proc: thread create= 36 (mics) wait= 7 (mics) sum= 43 (mics)
1024 proc: thread create=28882 (mics) wait= 6343 (mics) sum=35225 (mics)
per proc: thread create= 28 (mics) wait= 6 (mics) sum= 34 (mics)
10000 proc: thread create=289517 (mics) wait=69297 (mics) sum=358814 (mics)
per proc: thread create= 29 (mics) wait= 7 (mics) sum= 36 (mics)
```

Threads



The time taken to execute each process is not linear with the number of processes created. Looking at the above graph, the time taken to execute a thread stays linear with the number of threads created.

We decided to use **threads** because we found that threads have a linear time to complete, which is unaffected by the number of threads. Also, inter-process communication is harder and slower than inter-thread communication.